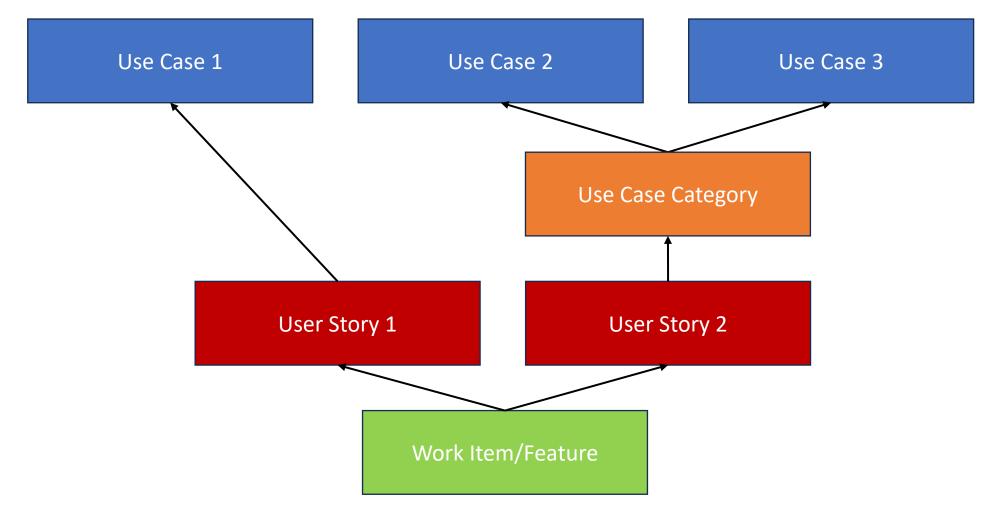


Use Case and Requirements: Process Review

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$UC \rightarrow \{Category \rightarrow\} US \rightarrow (WI \mid Feature)$





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Process



- (TF Develops User Stories internally; see process suggestions below)
- TF submits User Stories using UC TF's <u>User Story issue template</u>
 - A User Story Links Use Cases to Work Items/Features
 - TF also creates new <u>Use Cases</u> or <u>Use Case Categories</u> if necessary
- UC TF Creates PR based on content in Issue(s)
 - Converts to HTML form to update the UC&R document
 - HTML form and rendering reviewed by original submitters
- Once both original submitters and UC TF approve, PR is merged
- UC&R Editor's draft effectively immediately
- UC&R publishes updated Note periodically

Details: https://github.com/w3c/wot-usecases and suggested TF process: https://github.com/w3c/wot-usecases/blob/main/tf-issue-process.md

User Story (Requirement): Template



- Who: Stakeholder (As a...)
 - User or Org (e.g. SDO) see list
 - Entity that needs stated capability
 - Optional: Other impacted stakeholders, e.g. implementors

What: Capability (I need...)

- Technical requirement
- May also be a Condition that needs to be satisfied (e.g. "minimize size of TDs")
- Link to at least one work item/issue/PR (for WIP) or assertion/spec section (for completed spec work)
- Optional Details

Why: Purpose (so I can...)

- Functional requirement
- Solve a Problem
- Meet an Objective
- Link to at least one Use Case or Use Case Category (e.g. "ease of use")
- Optional details

Requirements Test Case



See https://w3c.github.io/wot-usecases/#sec-user-stories

5.1.2 Reusable Defaults per TD

- Who (As a...):
 - Designer/Developer of TDs
- What (I need...):
 - Reusable Connection descriptions in a TD
- Why (so that I can...):
 - Simplify TDs in cases without usage of default terms or to avoid redundancy
 - Motivating Use Case Category: <u>TD Creation Simplification</u>.
 - **Details:** There are at least three sub-problems that motivate this feature:
 - 1. If the media type is common across forms but is not application/json, it otherwise needs to be repeated in each form.
 - 2. If there are common protocol stack configurations such as different default verbs, baud rates, and endianness, they otherwise need to be repeated in each form.
 - 3. Multiple bases are not otherwise possible, so each form repeats multiple bases. This is relevant (for example) when a TD has both local and public IP addresses.

Categories



See https://w3c.github.io/wot-usecases/#sec-use-case-categories

- Intermediate, optional step but allows for generalization
 - Avoids having to constantly update "requirement" to "use case" mapping
 - JUST A CONVENIENCE when many use cases share common requirements

Some possible categories:

- Private (handles personal or confidential information)
- Flexible Protocol Usage (use multiple protocols)
- Cloud Integration (shares data with remote servers)
- Local Access (needs to operate without a global connection)
- Mobile (location is subject to change)
- Resiliency (needs to be robust to failures and attacks of various kinds)

Workflow Considerations



- For User Stories
 - User stories are intentionally concise and high-level.
 - Evolution of feature specifications: Issues → {MD files →} PRs → Feature
 - Completed "capability" should be a feature
 - For WIP a user story can link to intermediate design docs, but...
 - Eventually should link to a "feature": a single assertion or a section in a spec doc
 - Detailed requirements can be in specification documents themselves (e.g. technical requirements) in introductory material.
- For Use Cases
 - If one does not exist to support a User Story, it should be created
 - Doesn't need a ton of implementation details
 - Reuse existing Use Cases if possible
- For Use Case Categories
 - A set of Use Cases sharing a common property
 - e.g. "Needs role-based access controls"
 - Create one if needed if many use cases motivate some User Story

Discussion

