



Holography Accumulation

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ZKPROOF7



OVERVIEW

01

INTRO TO SNARKS

& RESEARCH PROBLEM

02

RECURSIVE PROOFS

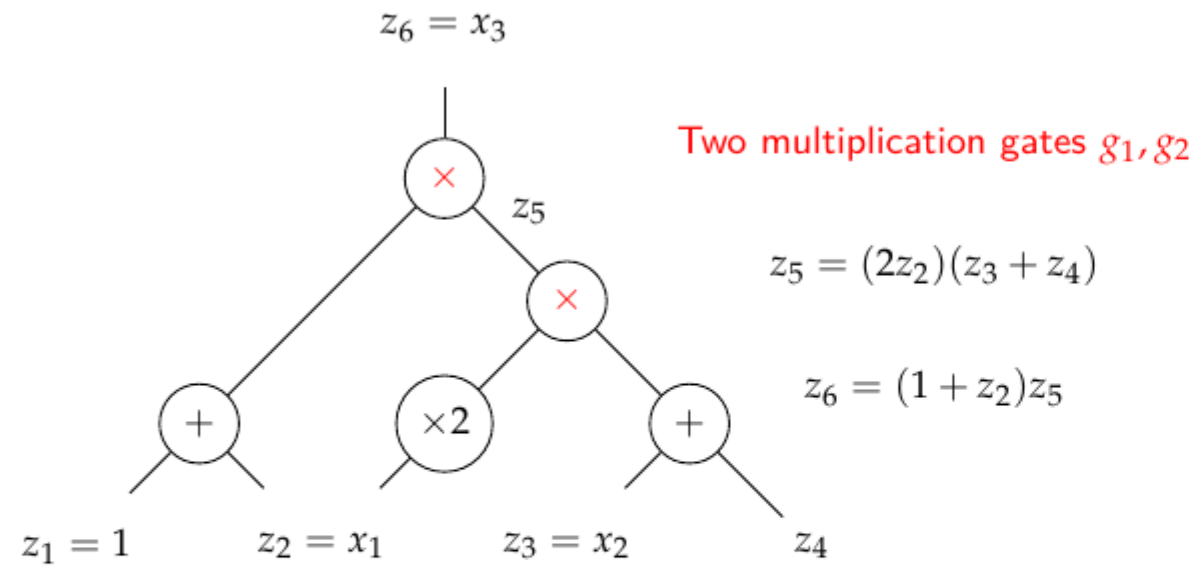
03

PRIVACY PRESERVING
DELEGATION OF SNARK
COMPUTATION



Circuit Satisfiability - R1CS

Statement: $C(1, x_1, x_2, w) = x_3$ for some w , \vec{x} public inputs.



$$\mathbf{A}\vec{z} \circ \mathbf{B}\vec{z} = \mathbf{C}\vec{z}$$

1 Public Input Relations:

$$\{z_1 = 1, z_2 = x_1, z_3 = x_2, z_6 = x_3\}$$

2 Hadamard Product Relation:

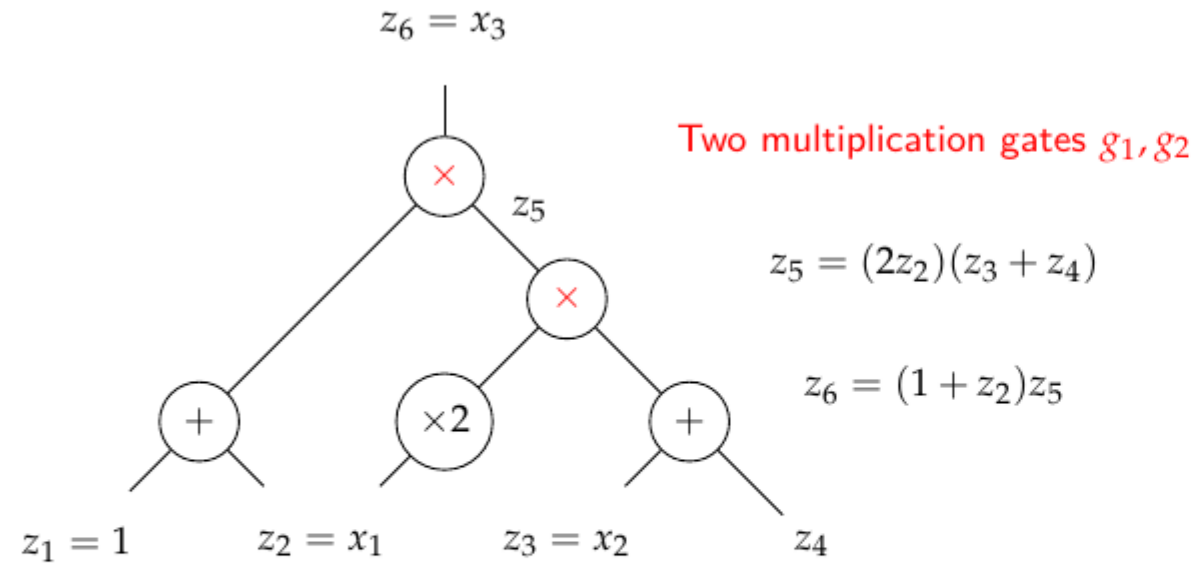
$$\vec{a} \circ \vec{b} = \vec{c}$$

3 Linear Relations:

$$\vec{a} = \mathbf{A}\vec{z}, \vec{b} = \mathbf{B}\vec{z}, \vec{c} = \mathbf{C}\vec{z}.$$

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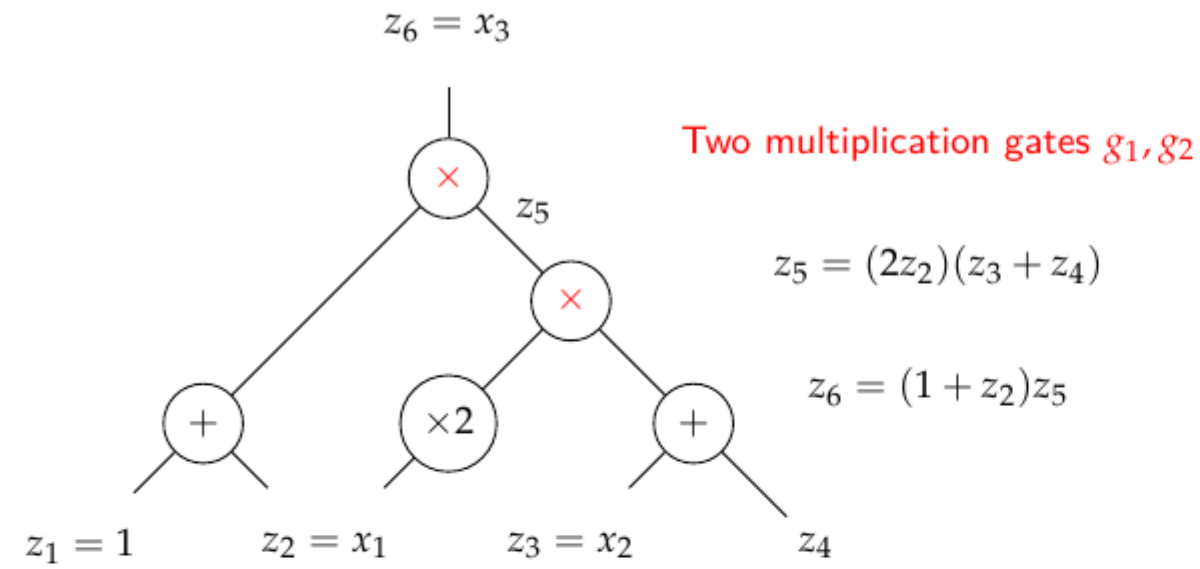
Matrices sparse, of size $|m.gates| \times |witness|$.

$$\mathbf{A}\vec{z} = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 2 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ z_2 \\ z_3 \\ z_4 \\ z_5 \\ z_6 \end{pmatrix} = \begin{pmatrix} 1 \\ z_2 \\ z_3 \\ z_4 \\ 2z_2 \\ 1+z_2 \end{pmatrix}, \mathbf{B}\vec{z} = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ z_2 \\ z_3 \\ z_4 \\ z_5 \\ z_6 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 1 \\ z_3 + z_4 \\ z_5 \end{pmatrix}$$

$$\mathbf{C}\vec{z} = \mathbf{I}\vec{z} = \vec{z}$$

Circuit Satisfiability - R1CS and CCS

Statement: $C(1, x_1, x_2, w) = x_3$ for some w , \vec{x} public inputs.



$$\mathbf{A}\vec{z} \circ \mathbf{B}\vec{z} = \mathbf{C}\vec{z}$$

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- 2 **Hadamard Product Relation:**
 $\vec{a} \circ \vec{b} = \vec{c}$
- 3 **Linear Relations:**
 $\vec{a} = \mathbf{A}\vec{z}, \vec{b} = \mathbf{B}\vec{z}, \vec{c} = \mathbf{C}\vec{z}.$

- 1 **Public Input Relations:**

$$\vec{z} = (1, \vec{x}, \vec{w})$$

- 2 **Hadamard Product Relation:**

$$\sum_{i=0}^{q-1} c_i \cdot \bigcirc_{j \in S_i} \vec{z}_{M_j} = \vec{0}$$

- 3 **Linear Relations:**

$$\text{for all } j, \vec{z}_{M_j} = \mathbf{M}_j \vec{z}.$$

$$\sum_{i=0}^{q-1} c_i \cdot \bigcirc_{j \in S_i} (\mathbf{M}_j \vec{z}) = \vec{0}.$$

From Algebraic Relations to Polynomials

- $\mathbb{H} = \{h_0, \dots, h_{n-1}\} \subset \mathbb{F}_p^*$, **multiplicative subgroup**

$$\lambda_i(X) = \prod_{j \neq i} \frac{(X - h_j)}{(h_i - h_j)}, \quad v_{\mathbb{H}}(X) = \prod_j (X - h_j).$$

Algebraic Formulation	Polynomial Formulation
Vector $\vec{y} = (y_0, \dots, y_{n-1})$	Polynomial $Y(X) = \sum_{i=0}^{n-1} y_i \lambda_i(X)$
Public Input: \vec{z}, \vec{w} agree on l positions	$Z(X) - W(X)$ is divisible by $v_l(X)$
Hadamard Product $\vec{a} \circ \vec{b} = \vec{c}$	$A(X)B(X) - C(X)$ is divisible by $v_{\mathbb{H}}(X)$
Inner product $\sigma = \vec{f} \cdot \vec{g}$	<p>[Ben-Sasson et al. 18]</p> <p>$\exists R(X), \deg R(X) \leq n-2$ s.t</p> <p>$v_{\mathbb{H}}(X)$ divides</p> <p>$f(X)g(X) - n^{-1}\sigma - XR(X)$</p>

We can immediately build a non-interactive IOP for any of these relations.



Proving Linear Constraints in Universal Preprocessing SNARKS

Statement: $\vec{y} = \mathbf{M}\vec{z}$.

Plonk, Hyperplonk, Plonky
Permutation-based
arguments
 \mathbf{M} is a permutation

$$\prod(X + y_i) = \prod(X + z_i).$$

Private Computation

Marlin, Fractal, Spartan
Lincheck-Based Arguments:
Reduce many to one relation
and use inner product

$$\vec{y} = \mathbf{M}\vec{z} \iff \vec{r}^\top \cdot \vec{y} = (\vec{r}^\top \mathbf{M})\vec{z},$$

w.h.p. if \vec{r} sufficiently random

Private and Public
Computation

- 1) Private: $\vec{r}^\top \cdot \vec{y} = (\vec{r}^\top \mathbf{M})\vec{z}$
- 2) Public: $\vec{r}^\top \mathbf{M}$ correct.





There are advantages in Lin-Check Based Arguments:

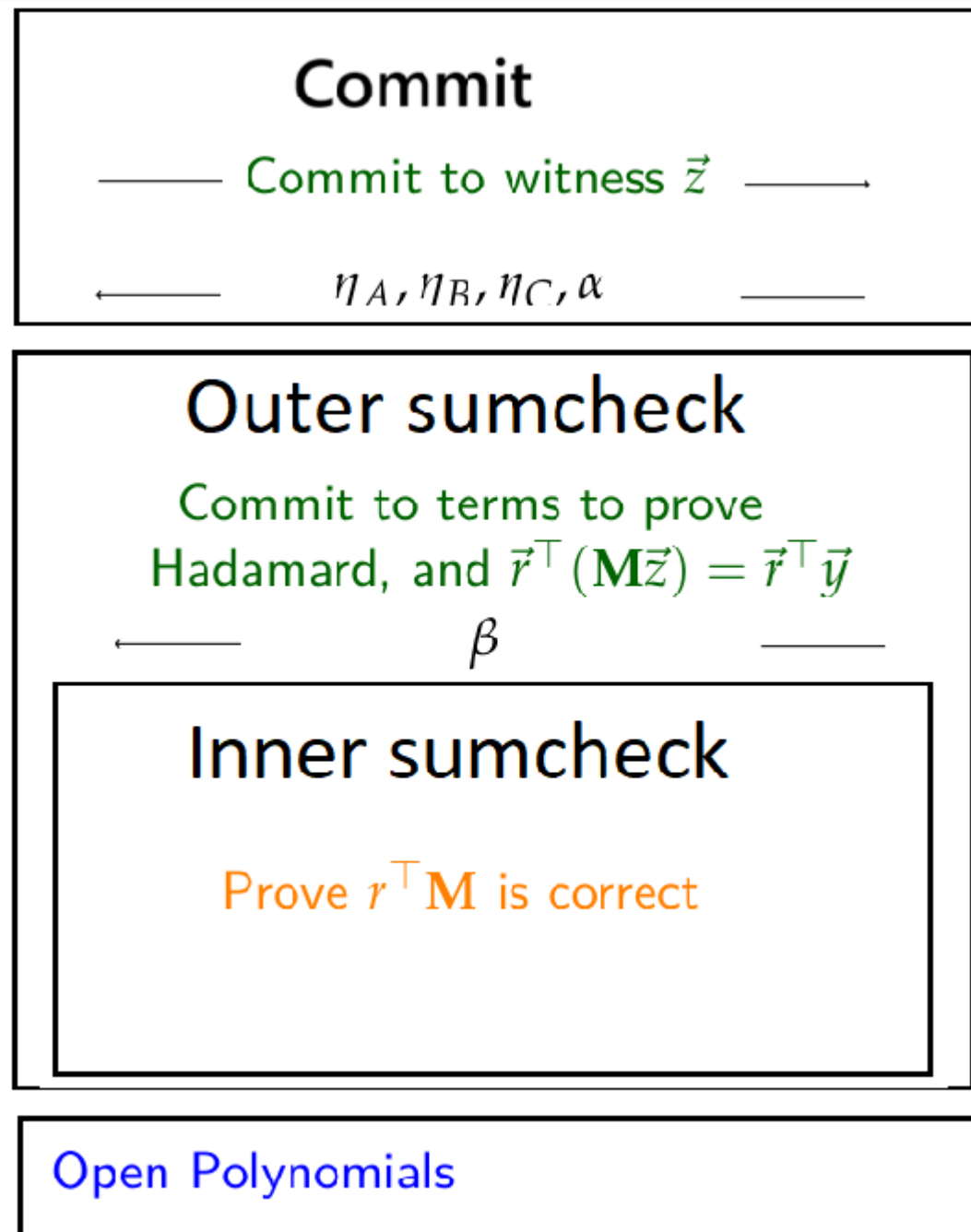
(1) In Recursive Proof Composition.

**(1) In Privacy Preserving Delegation of
SNARK Provers**



LinCheck Based Arguments

e.g. Marlin



$$\mathbf{M} = \begin{pmatrix} \mathbf{A} \\ \mathbf{B} \\ \mathbf{C} \end{pmatrix}$$

$$\vec{r} = \begin{pmatrix} \eta_A \vec{\lambda}(\alpha) \\ \eta_B \vec{\lambda}(\alpha) \\ \eta_C \vec{\lambda}(\alpha) \end{pmatrix}.$$

$$\vec{r}^\top \mathbf{M} \leftrightarrow t(X) = \vec{r}^\top \mathbf{M} \vec{\lambda}(X)$$

$$\Pi = (\pi_{succ}, \pi_{PC}, \pi_{Lin})$$

$$b_{succ} \wedge b_{PC} \wedge b_{Lin} \leftarrow \mathcal{V}(x, SRS_{\mathcal{V}}, \Pi)$$



Overhead

Inner sumcheck

Prove $r^\top \mathbf{M}$ is correct

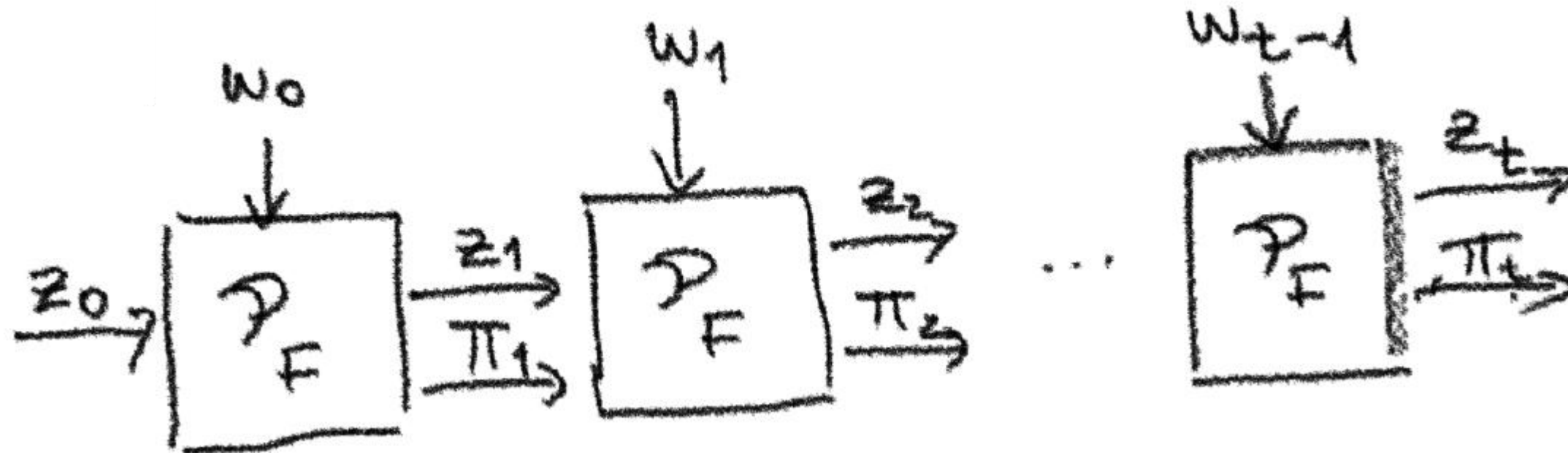
Cost of Inner Sumcheck: $O(K)$ MSMs, $O(K \log K)$ Field

$K = c \cdot |\text{m.gates}|$, c small constant, e.g. $c=1.5, 2, 3$



Recursive Proofs

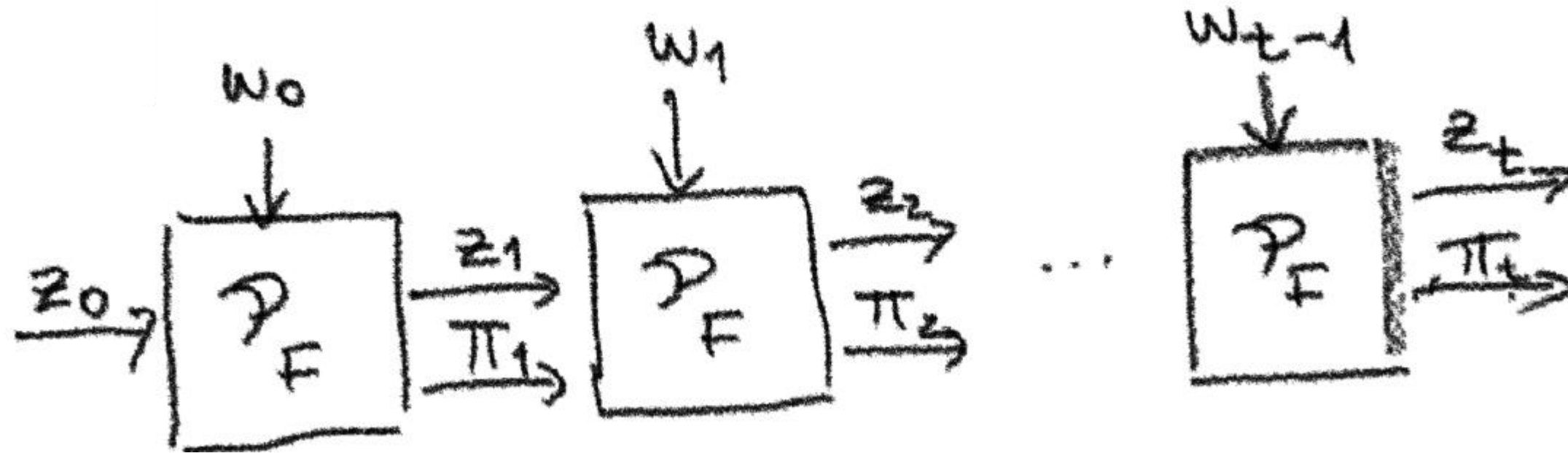
Incrementally Verifiable Computation



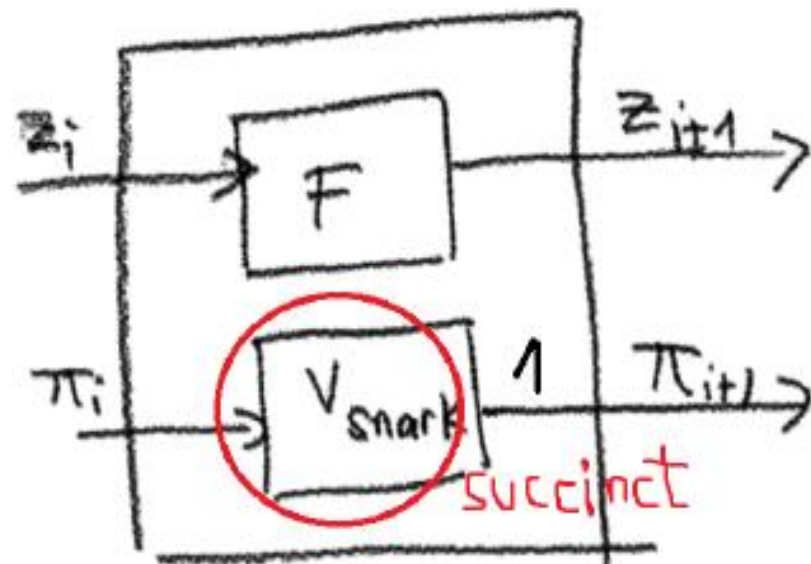
Checking a t -step non-deterministic computation, i.e. (F, z_0, z_t) , check if $\exists w_0, \dots, w_{t-1}, z_1, \dots, z_{t-1}$ such that $\forall i = 0, \dots, t-1, F(z_i, w_i) = z_{i+1}$.



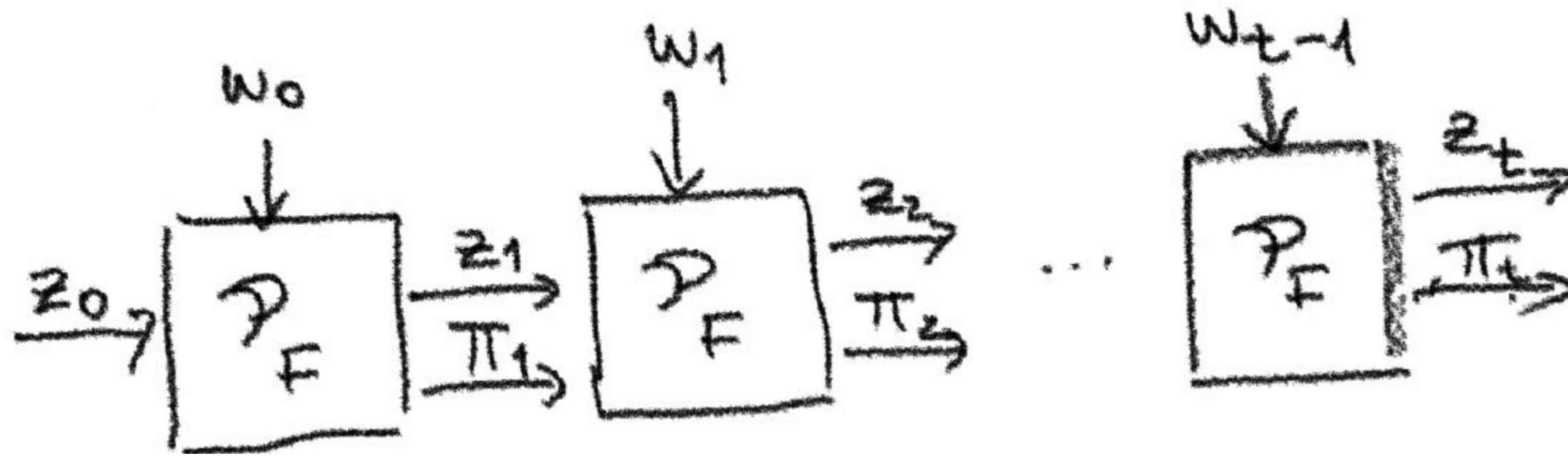
Incrementally Verifiable Computation



In each step, prove that computation is correct, and a proof that the proof of previous computations verifies.



Incrementally Verifiable Computation



Checking a t -step non-deterministic computation, i.e. (F, z_0, z_t) , check if $\exists w_0, \dots, w_{t-1}, z_1, \dots, z_{t-1}$ such that $\forall i = 0, \dots, t-1, F(z_i, w_i) = z_{i+1}$.

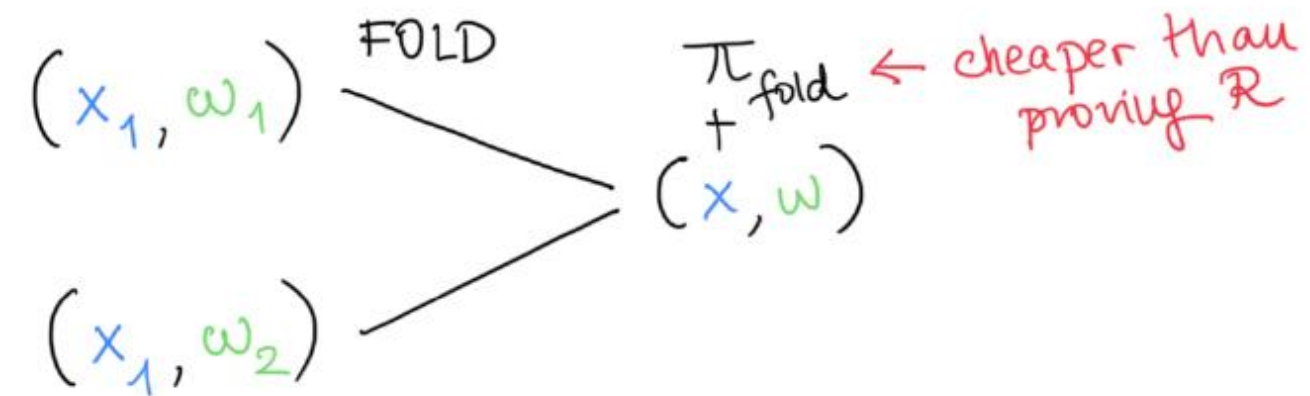
Novel idea: defer part of the computation.



Folding / Split Accumulation

NP language \mathcal{L} with corresponding relation \mathcal{R} .

- $\text{Fold}(x_1, w_1, x_2, w_2) \rightarrow x, w, \pi_{\text{Fold}}$

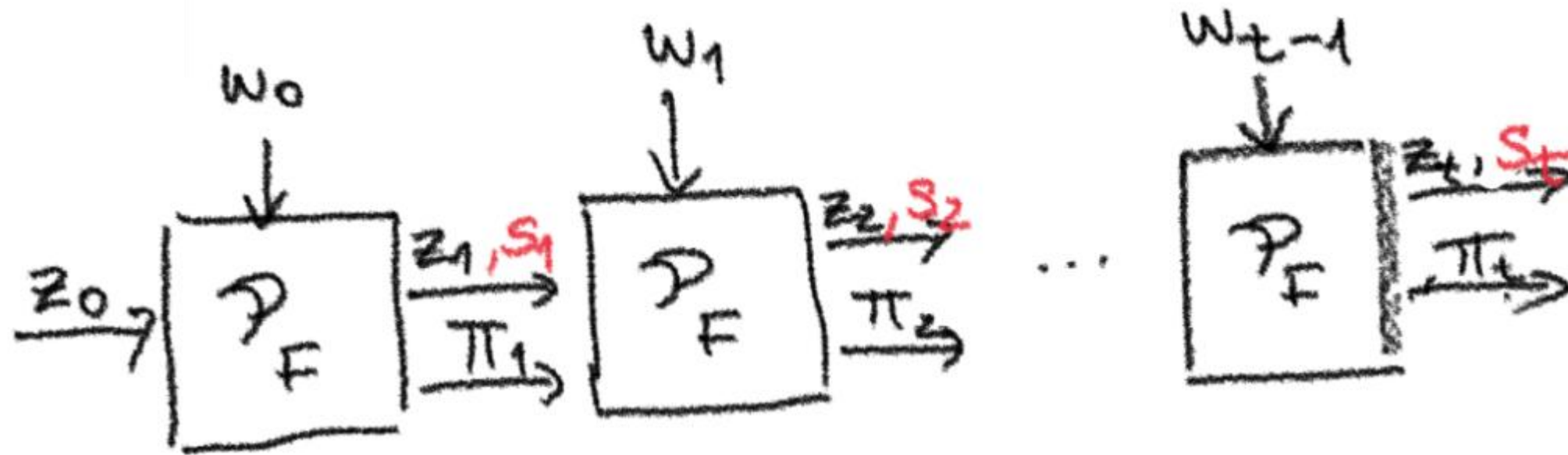


- **(Knowledge soundness):** If $\text{FoldVrfy}(x_1, x_2, x, \pi_{\text{Fold}}) \rightarrow 0/1$, then

$$(x, w) \in \mathcal{R} \Rightarrow \begin{array}{l} (x_1, w_1) \in \mathcal{R} \\ \text{and} \\ (x_2, w_2) \in \mathcal{R} \end{array}$$

Parts of the prover not executed, claims are accumulated into one final claim. ■

Incrementally Verifiable Computation



Checking a t -step non-deterministic computation, i.e. (F, z_0, z_t) , check if $\exists w_0, \dots, w_{t-1}, z_1, \dots, z_{t-1}$ such that $\forall i = 0, \dots, t-1, F(z_i, w_i) = z_{i+1}$.

Novel idea: defer part of the computation.



State-of-the-Art

$$b_{succ} \wedge b_{PC} \wedge b_{Lin} \leftarrow \mathcal{V}(x, SRS_{\mathcal{V}}, \Pi)$$

(1) Full Recursion:

- π_i SNARK proofs
- V verifies π_i
- Fractal, Plonky2

(2) Atomic Accumulation:

- π_i SNARK proofs
 - V partially verifies π_i
 - Halo
- b_{PC} not fully checked.

(3) Folding/Split Accumulation:

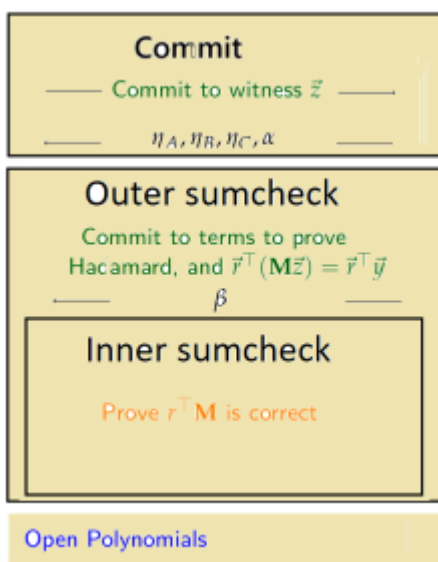
- π_i commitment to witness + state s_i
- V verifies correct folding, i.e. RLC of commitments — — $>$
 V small
- Nova, ...

State-of-the-Art

$$b_{succ} \wedge b_{PC} \wedge b_{Lin} \leftarrow \mathcal{V}(x, SRS_{\mathcal{V}}, \Pi)$$

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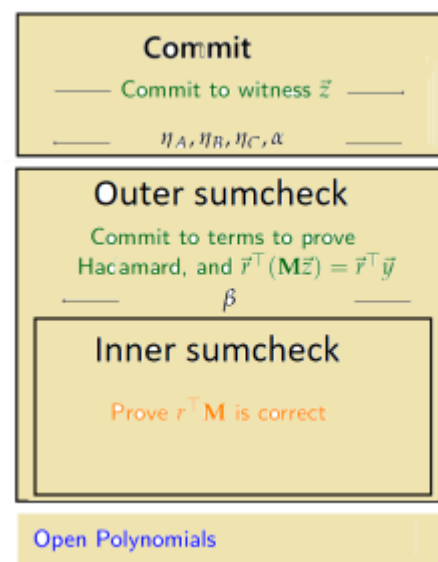
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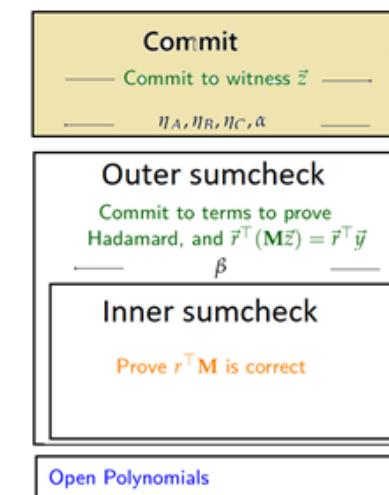
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 V small
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HOW MUCH OF SNARK
PROVER IS EXECUTED

State-of-the-Art REVISITED

$$b_{succ} \wedge b_{PC} \wedge b_{Lin} \leftarrow \mathcal{V}(x, SRS_{\mathcal{V}}, \Pi)$$

(1) Full Recursion:

- π_i SNARK proofs
- V verifies π_i
- Fractal, Plonky2

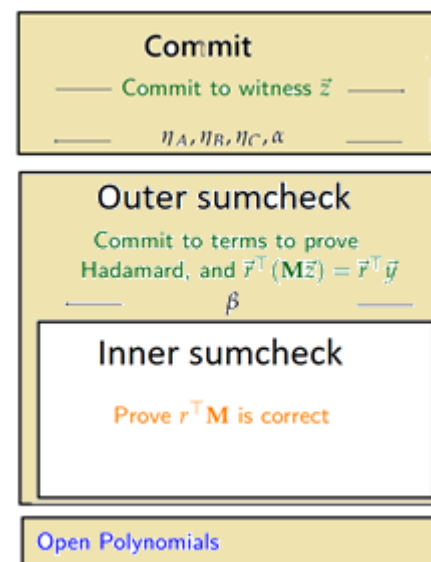
(2) Atomic Accumulation:

- π_i SNARK proofs
 - V partially verifies π_i
 - Halo
- b_{PC} not fully checked.
- Darlin: b_{Lin} not checked.

(3) Folding/Split Accumulation:

- π_i commitment to witness + state s_i
- V verifies correct folding, i.e. RLC of commitments — — $>$
 V small
- Nova, ...

HOW MUCH OF SNARK
PROVER IS EXECUTED



Holography Accumulation

Results in Recursive Proof Composition

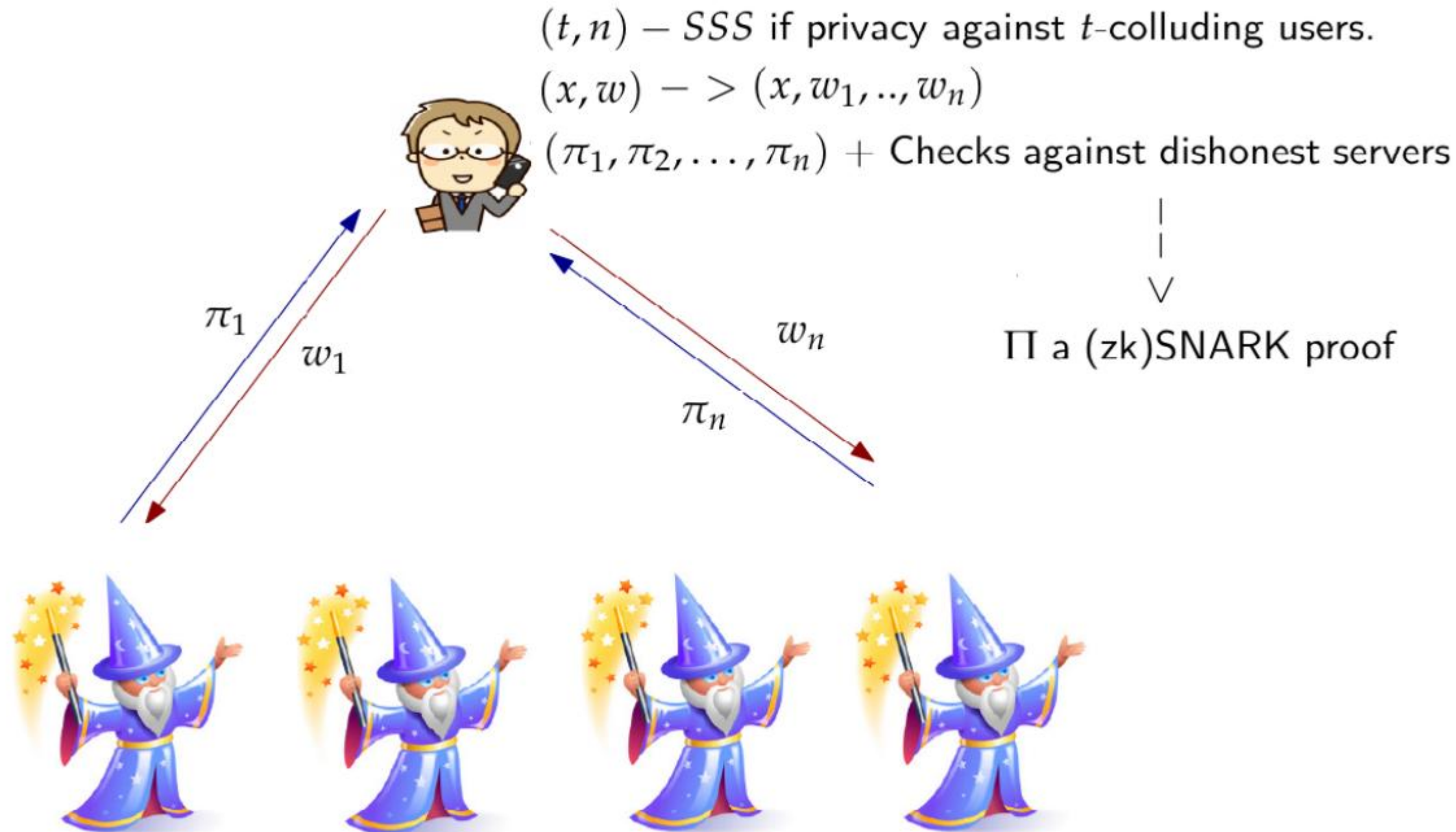
- Revisit Darlin: accumulate predicate b_{Lin}
- Generalize to CCS
- No witness information must be passed on to next computation stage;
- Right alternative to full recursion or just Halo-style atomic accumulation.
- In half-cycles with one pairing friendly curve, we show how to fold multiple relations building on two-tier (pairing based commitments),
avoid sparsity assumption!



Privacy Preserving Delegation of Computation

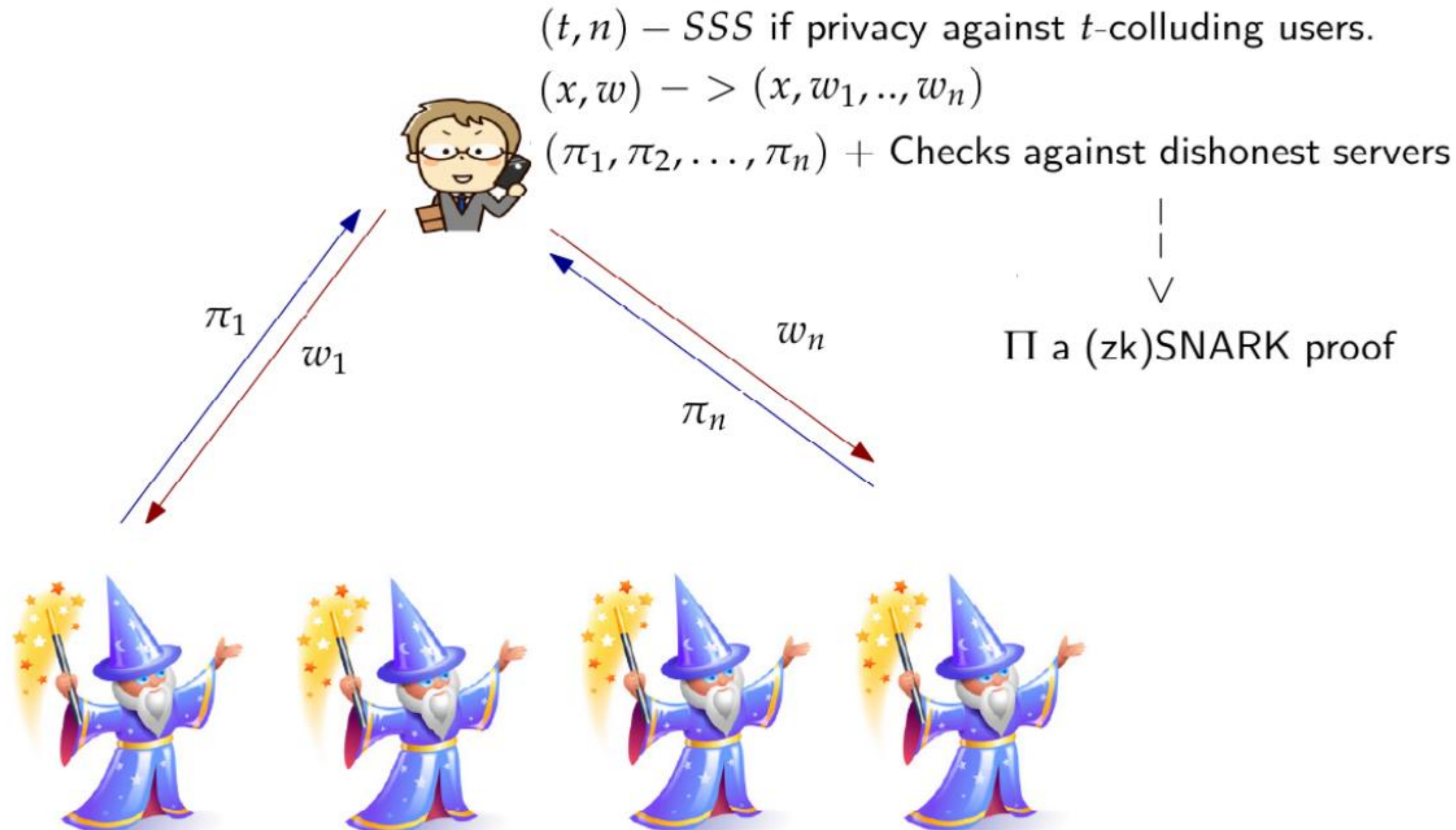
Privacy Preserving SNARK Proof Delegation

Blueprint



Privacy Preserving SNARK Proof Delegation

Research Question



Scenario: Servers do computation as a service for many users, amortize some of the work?



Privacy Preserving SNARK Proof Delegation

Mar-lin

Commit

Commit to witness \vec{z}

$\eta_A, \eta_B, \eta_C, \alpha$

Outer sumcheck

Commit to terms to prove
Hadamard, and $\vec{r}^\top (\mathbf{M}\vec{z}) = \vec{r}^\top \vec{y}$

β

Inner sumcheck

Prove $r^\top \mathbf{M}$ is correct

Open Polynomials

Witness Dependent
Computation



Privacy Preserving SNARK Proof Delegation

Revisited

Π a Mar-lin Proof

$(\pi_1, \pi_2, \dots, \pi_n)$



$x_{Lin} = (\vec{\eta}, \alpha, \beta, t(\beta))$



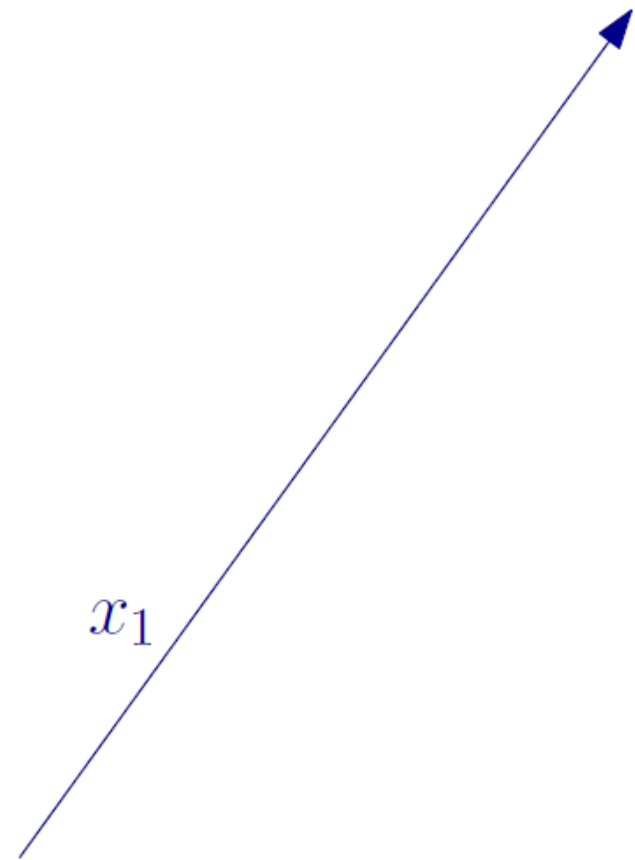
Π_{Lin}

- Delegate public computation (INNER SUMCHECK) to a single powerful server.
- A Mar-lin proof can then be computed locally or delegated using privacy-preserving techniques.
- Verification checks $\Pi + \Pi_{Lin}$

IDEA: Accumulate INNER SUMCHECK to reduce computation per proof



Public Computation as a Service



Public Computation as a Service



x_2



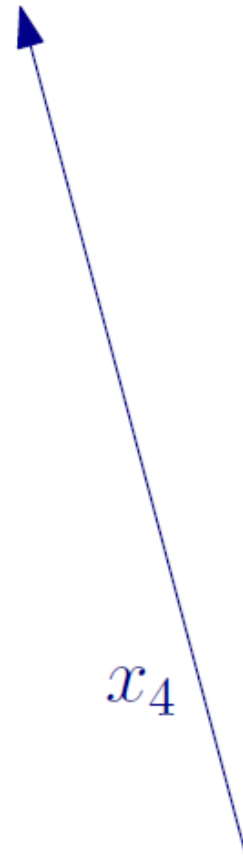
Public Computation as a Service



x_3



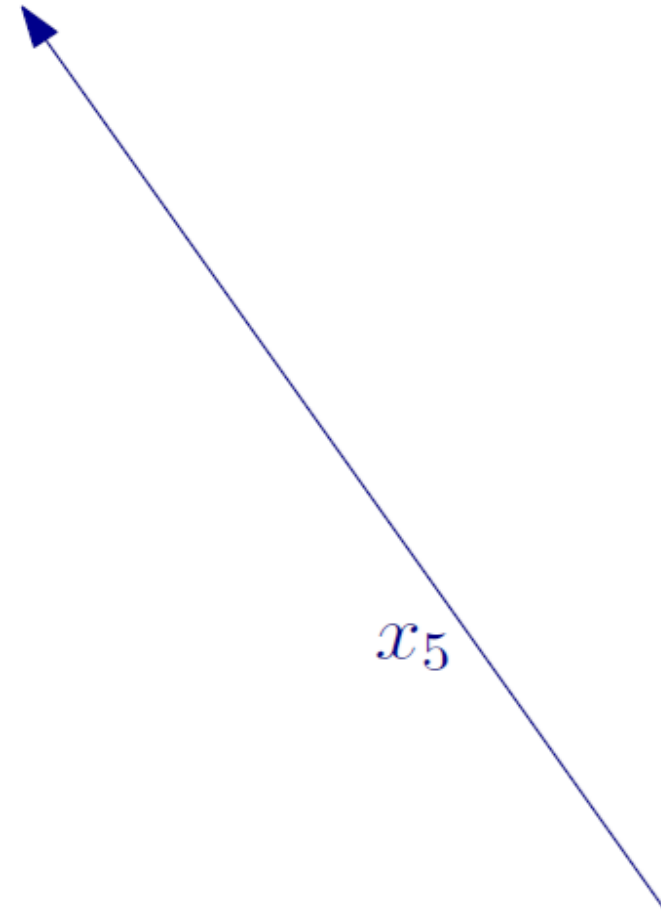
Public Computation as a Service



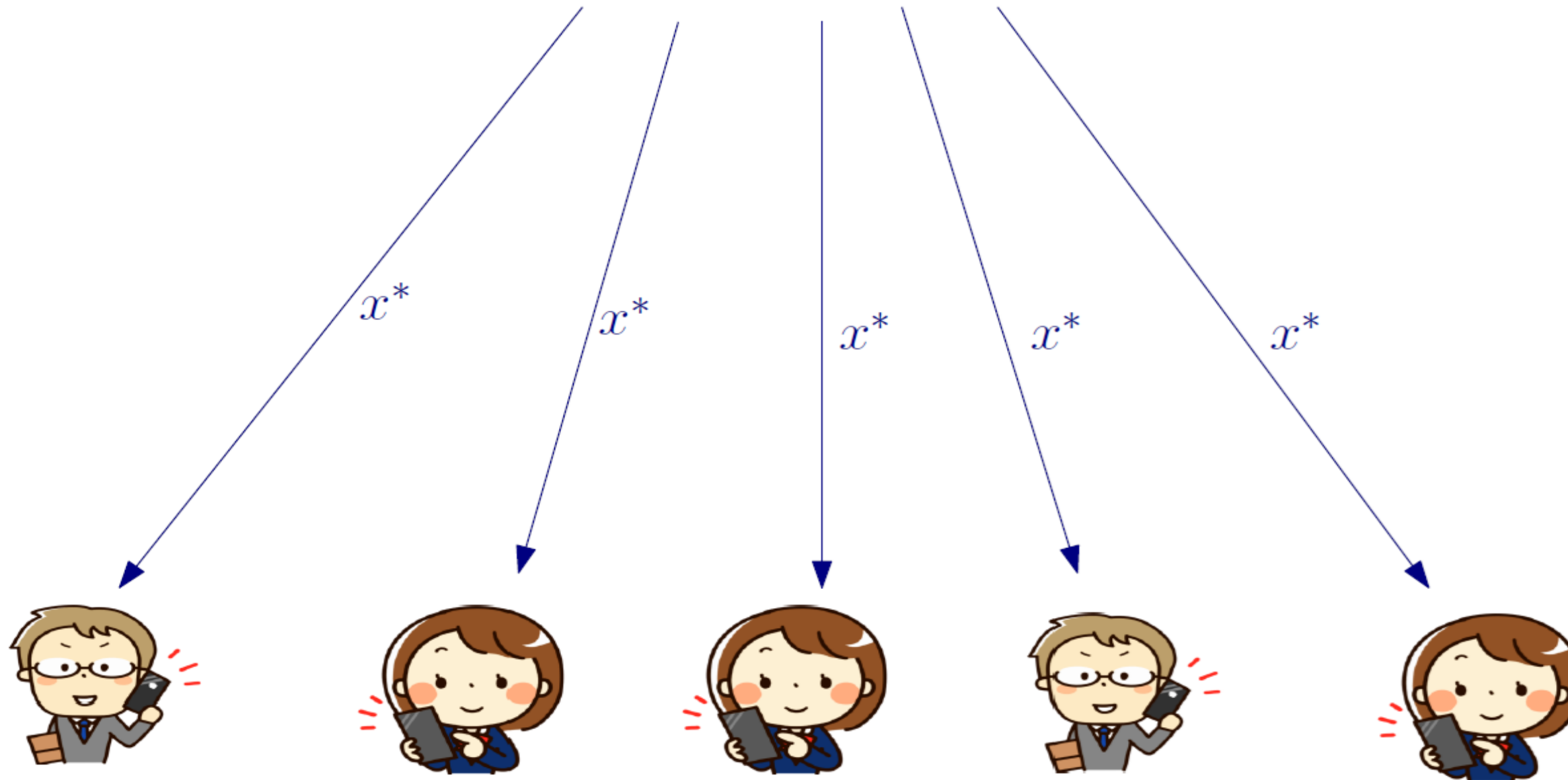
x_4



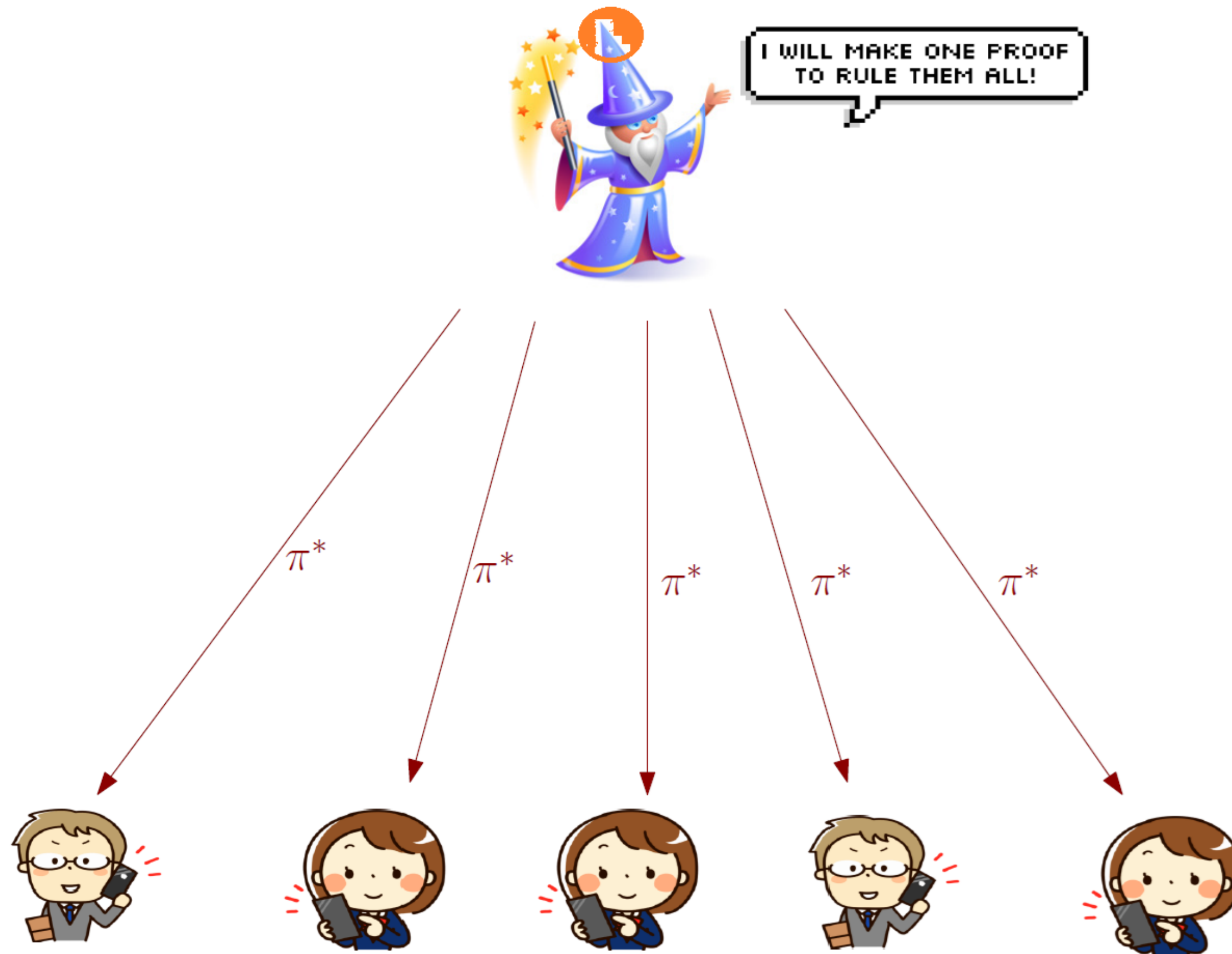
Public Computation as a Service



Public Computation as a Service

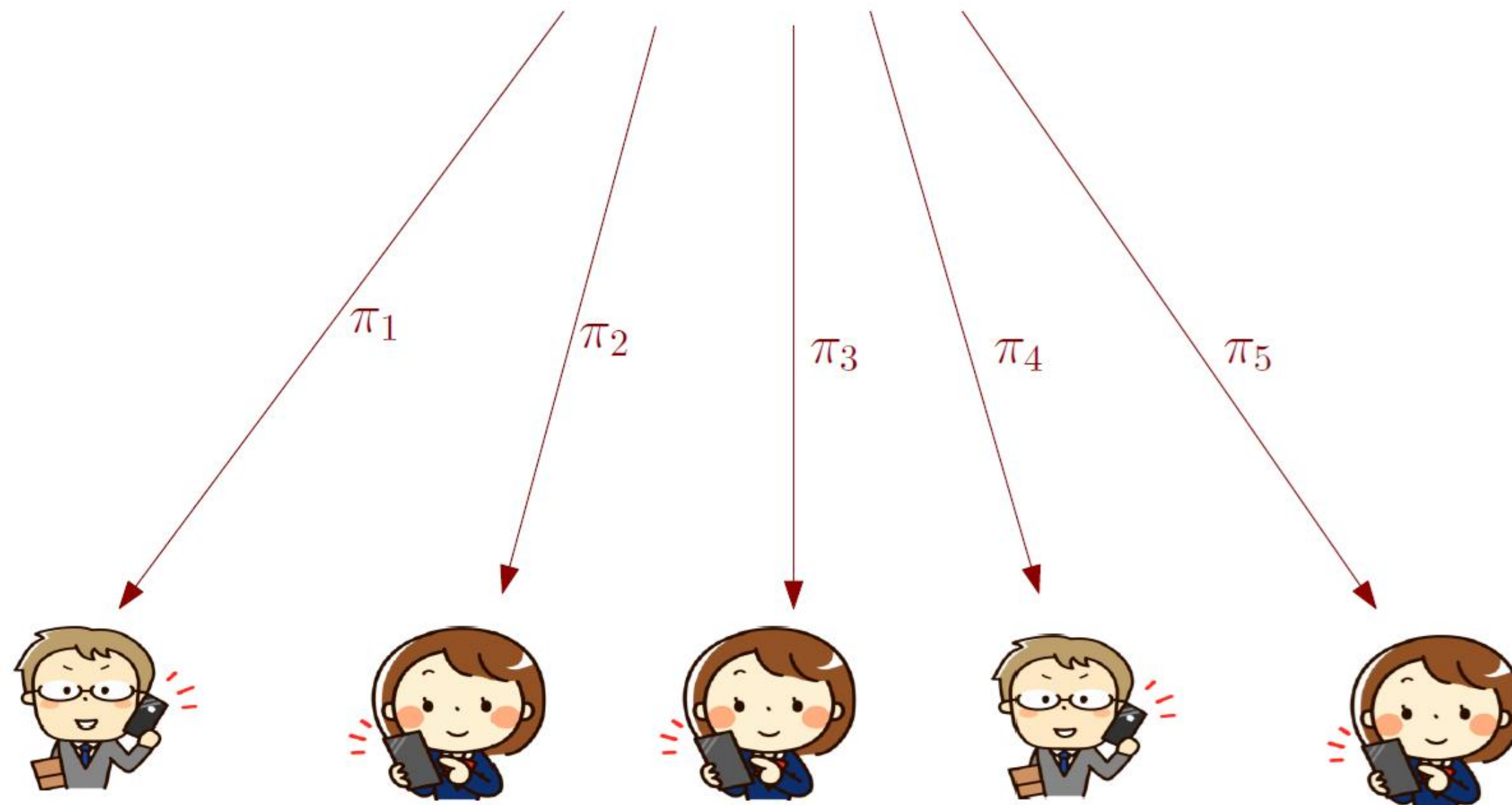


Public Computation as a Service



Users need to receive proof that final statement was derived from their individual statements.

Public Computation as a Service

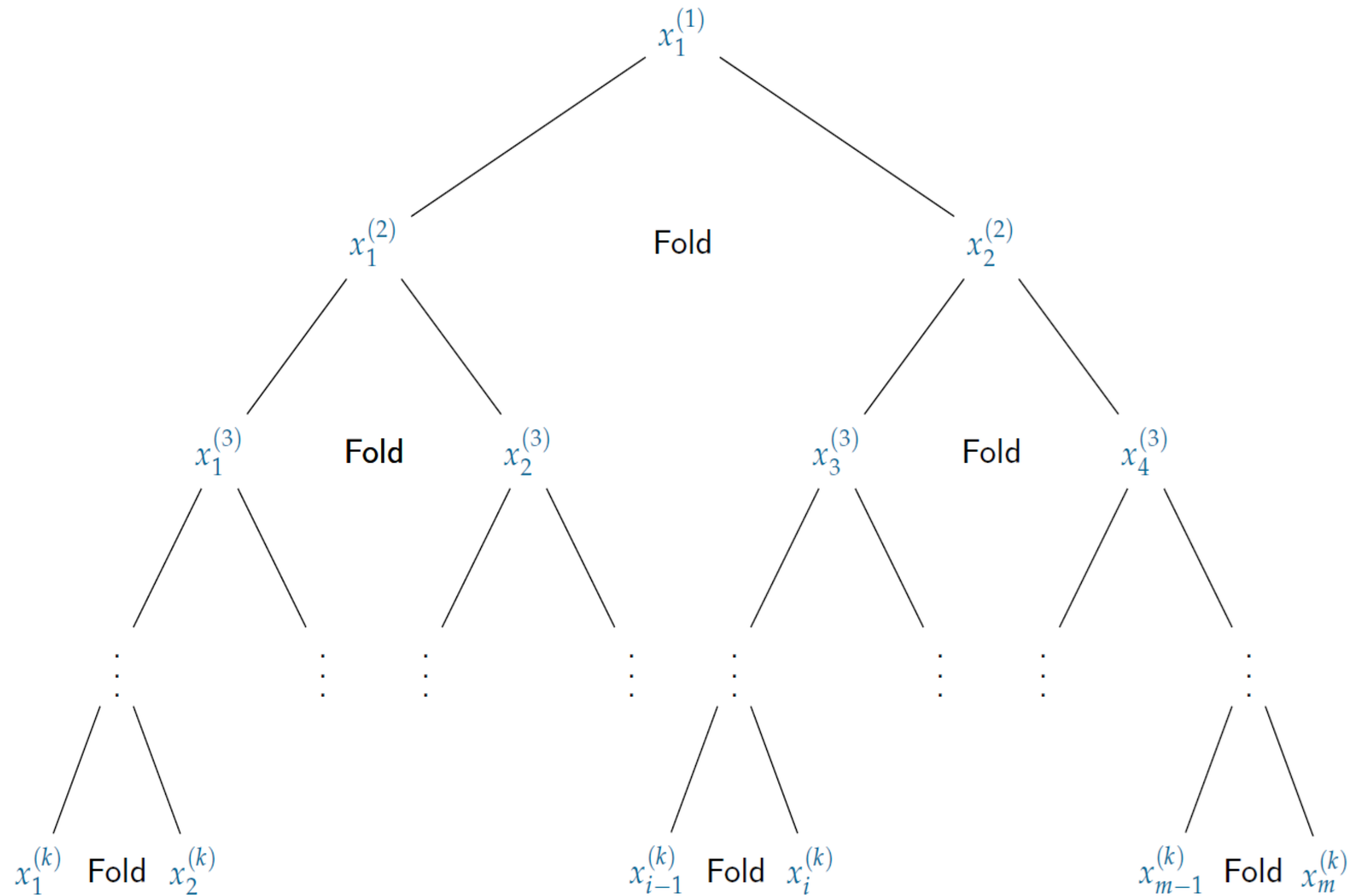


Naive solution:

Proof that asserts that x_i is included in final statement requires knowing all of user's statements



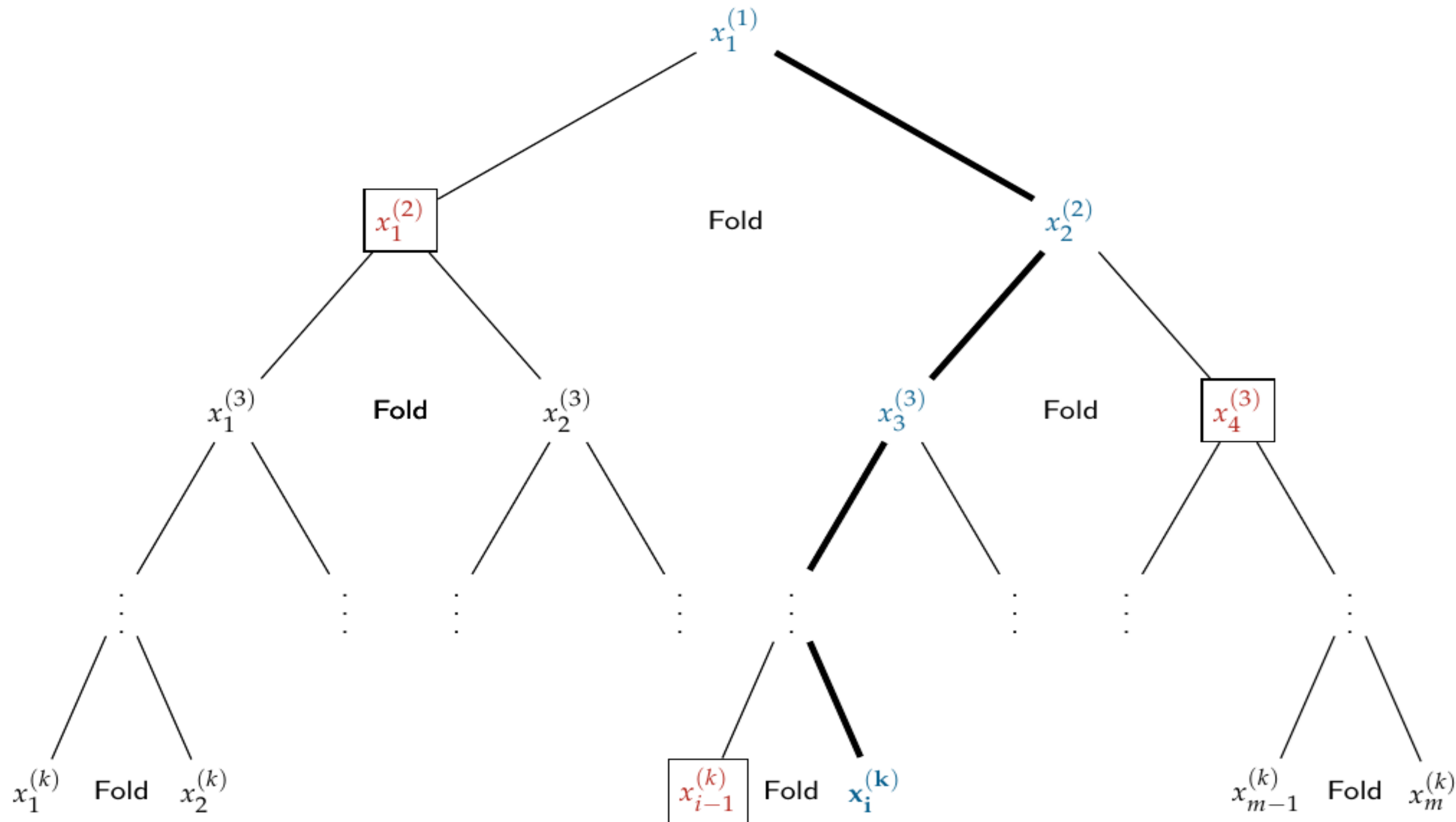
Folding Schemes with Local Verification



x_i



Folding Schemes with Local Verification

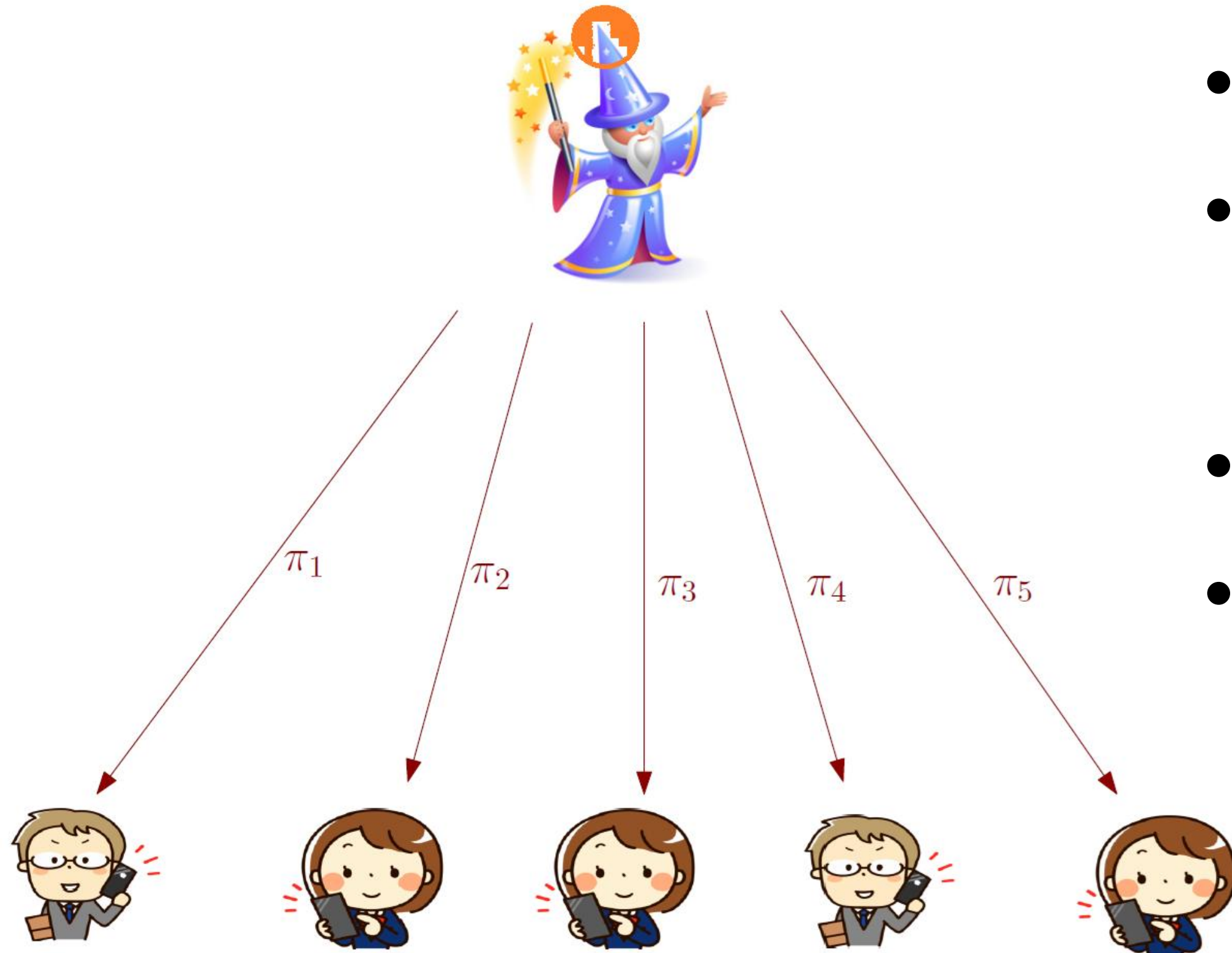


Give as *proof* the sibling statements & 2-folding proofs AND Prove only root statement.

Prover: $2m$ foldings + proof root./ Verifier: verify $\pi_i = O(\log m) + \text{one proof}$.



Public Computation as with FS with Local Verification



- Tradeoff cost Server - Verifier Π_{Lin}
- Local/Private part: closer to x_i Groth16 (dominated by 5 MSMs of size $|m.gates|$)
- Verifier checks $\Pi + \Pi_{Lin}^* + \pi_i$.
- Total Amortized Cost x Proof: essentially local cost.



**Results coming soon in
your nearest IACR eprint**

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