QUEUE USING ARRAY:

```
#include <stdio.h>
#include <stdlib.h>
#define size 5
int queue[size];
int front=0,rear=0;
void enqueue(int val){
         if (rear==size){
                  printf("queue overflow\n");
                  return;
         queue[rear]=val;
         rear++;
         printf("Inserted %d into queue.\n", val);
}
void dequeue(){
         if(rear==0&&front==0){
                  printf("queue empty\n");
                  return;
         printf("Deleted %d from queue.\n", queue[front]);
         front++;
void display(){
         if(rear==0&&front==0){
                  printf("queue empty\n");
                  return;
         }
         printf("Queue elements: ");
  for (int i=front;i<=rear;i++)</pre>
    printf("%d ",queue[i]);
  printf("\n");
int main(){
         int choice, value;
         printf("QUEUE OPERATION\n");
         while (1) {
    printf("\n1. Enqueue\n2. Dequeue\n3. Display\n4. Exit\n");
    printf("Enter your choice: ");
    scanf("%d", &choice);
    switch (choice) {
      case 1:
         printf("Enter value to insert: ");
         scanf("%d",&value);
         enqueue(value);
         break;
      case 2:
         dequeue();
         break;
      case 3:
         display();
         break;
      case 4:
```

```
printf("Exiting program...\n");
       exit(0);
    default:
       printf("\n? Invalid choice! Try again.\n");
  }
return 0;
```

OUTPUT:

```
1. Enqueue
2. Dequeue
3. Display
4. Exit
Enter your choice: 1
Enter value to insert: 2
Inserted 2 into queue.
 1. Enqueue
2. Dequeue
3. Display
 4. Exit
Enter your choice: 1
Enter value to insert: 3
Inserted 3 into queue.
 1. Enqueue
 2. Dequeue
3. Display
 4. Exit
Enter your choice: 1
Enter value to insert: 5
Inserted 5 into queue.

    Enqueue
    Dequeue
    Display

 4. Exit
Enter your choice: 1
Enter value to insert: 6
Inserted 6 into queue.
 1. Enqueue
2. Dequeue
3. Display
 4. Exit
Enter your choice: 1
Enter value to insert: 5
Inserted 5 into queue.
 1. Enqueue
2. Dequeue
3. Display
 4. Exit
 Enter your choice: 3
Queue elements: 2 3 5 6 5 0
 1. Enqueue
2. Dequeue
3. Display
 4. Exit
Enter your choice: 3
Queue elements: 2 3 5 6 5 0
1. Enqueue
2. Dequeue
3. Display
4. Exit
Enter your choice: 2
Deleted 2 from queue.
 1. Enqueue
2. Dequeue
3. Display
4. Exit
 Enter your choice:
```