



pistil

Simple multiprocessing toolkit.

pyconfr - 2011/09/18
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- multiprocessing toolkit
- réutiliser le moteur de gunicorn
- version 0.2
- <https://github.com/benoitc/pistil>

- fork & pre-fork
- plusieurs types de workers (supervisor, kill, worker)
- supervision
- gestion des signaux (HUP, KILL, ...)

- Permet de créer des serveurs TCP
- ou n'importe quel autre type de services
- compatible avec gevent, eventlet & ...

```
from pistil.arbiter import Arbiter
from pistil.worker import Worker
```

```
class MyWorker(Worker):
```

spec: definit le type de worker

```
    def handle(self):
        print "hello from worker n°%s" % self.pid
```

```
if __name__ == "__main__":
```

```
    conf = {}
```

```
    specs = [(MyWorker, 30, "worker", {}, "test")]
```

```
    a = Arbiter(conf, specs)
```

```
    a.run()
```

configuration

arbiter - supervise tous les "workers"

Pool de workers

```
from pistil.pool import PoolArbiter
from pistil.worker import Worker

class MyWorker(Worker):

    def handle(self):
        print "hello from worker n°%s" % self.pid

if __name__ == "__main__":
    conf = {"num_workers": 3 }
    spec = (MyWorker, 30, "worker", {}, "test",)
    a = PoolArbiter(conf, spec)
    a.run()
```

Arbitre une pool de “workers”

Multi worker

```
class MyWorker(Worker):  
    def handle(self):  
        print "hello worker 1 from %s" % self.name
```

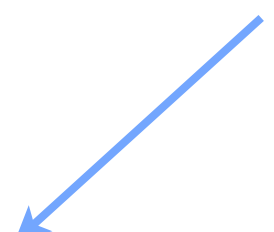
Multi worker

```
class MyWorker2(Worker):  
    def handle(self):  
        print "hello worker 2 from %s" % self.name
```


Multi worker

specification des workers

```
if __name__ == '__main__':  
    conf = {}
```



```
    specs = [  
        (MyWorker, 30, "worker", {}, "w1"),  
        (MyWorker2, 30, "worker", {}, "w2"),  
        (MyWorker2, 30, "kill", {}, "w3")  
    ]  
    # launchh the arbiter  
    arbiter = Arbiter(conf, specs)  
    arbiter.run()
```

TCP worker

socket

adresse du client

```
class MyTcpWorker(TcpSyncWorker):  
    def handle(self, sock, addr):  
        p = HttpStream(SocketReader(sock))  
  
        path = p.path()  
        data = "hello world"  
        sock.send("".join(["HTTP/1.1 200 OK\r\n",  
                           "Content-Type: text/html\r\n",  
                           "Content-Length:" + str(len(data)) + "\r\n",  
                           "Connection: close\r\n\r\n",  
                           data]))
```



http-parser

<https://github.com/benoitc/http-parser>

TCP worker

```
if __name__ == '__main__':  
    conf = {"num_workers": 3}  
    spec = (MyTcpWorker, 30, "worker", {}, "worker",)  
  
    arbiter = TcpArbiter(conf, spec)  
    arbiter.run()
```

arbitre TCP



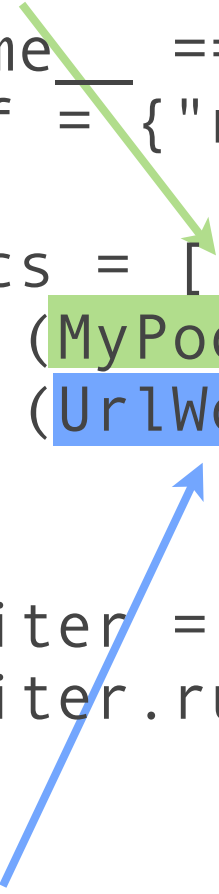
masturbation (multi worker tcp)

```
class UrlWorker(Worker):  
    def run(self):  
        print "ici"  
        while self.alive:  
            time.sleep(0.1)  
            f = urllib2.urlopen("http://localhost:5000")  
            print f.read()  
            self.notify()
```

masturbation (multi worker tcp)

arbiter TCP

```
if __name__ == '__main__':  
    conf = {"num_workers": 3, "address": ("127.0.0.1", 5000)}  
  
    specs = [  
        (MyPoolArbiter, 30, "supervisor", {}, "tcp_pool"),  
        (UrlWorker, 30, "worker", {}, "grabber")  
    ]  
  
    arbiter = Arbiter(conf, specs)  
    arbiter.run()
```



worker

- créer un serveur
- Ex: fserve: serveur de fichiers statiques
<https://github.com/benoitc/fserve>

hooks

- on_init
- pre/post fork
- ...

Todo

- Queues multiprocess (named pipe)
- Messaging entre workers et nodes: **flower**

<https://github.com/benoitc/pistil>