

# predictCSMA: Graph Neural Networks for CSMA Network Throughput Prediction

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## 1 Overview

This repository implements Graph Neural Network (GNN) architectures for predicting per-node saturation throughput in CSMA (Carrier Sense Multiple Access) wireless networks, comparing them against theoretical Markov chain models and renewal approximation methods <https://ieeexplore.ieee.org/document/11133870>.

**Repository:** <https://github.com/ANRGUSC/predictCSMA>

## 2 Project Structure

```
predictCSMA/
    Dataset/
        GNN_Code/
            GNN_Architecture.py          # Generated simulation datasets
            GCN.py                      # Graph Neural Network implementations
            DGCN.py                     # Core model architectures
            GIN.py                      # Graph Convolutional Network
            GINE.py                     # Dynamic/Enhanced GCN
            SAGE.py                     # Graph Isomorphism Network
            PredictWithGCN.py           # GIN with Edge attributes
            Markove.py                  # GraphSAGE
            Inference_utilities.py     # Inference utilities
            Markov_chain_exact_throughput.py # Markov chain exact throughput
    calculation
        Renewal.py                  # Renewal approximation approach
        Simulation.py               # CSMA simulation engine
        Generate_data_simulation.py # Data generation
        AggregateData.py            # Dataset aggregation
        Data_cleaning.py            # Data preprocessing
        README                      # This file
```

## 3 Methods Implemented

### 3.1 Analytical Methods

#### 1. Markov Chain Analysis (Markove.py)

- Exact throughput calculation using steady-state probabilities
- Provides ground truth for validation

## 2. Renewal Approximation (Renewal.py)

- Approximate throughput using renewal theory

## 3.2 Machine Learning Methods

### 3. Graph Neural Networks (GNN\_Code/)

- Multiple architectures: GCN, D-GCN, GIN, GINE, GraphSAGE
- Input: Network topology and transmission probabilities
- Output: Per-node saturation throughput
- Training on simulated data with Markov chain ground truth

## 4 Installation

### 4.1 Clone the Repository

```
1 git clone https://github.com/ANRGUSC/predictCSMA.git
2 cd predictCSMA
```

### 4.2 Dependencies

```
1 # Core requirements
2 torch>=1.9.0
3 torch-geometric>=2.0.0
4 numpy>=1.19.0
5 pandas>=1.2.0
6 matplotlib>=3.3.0
7 scikit-learn>=0.24.0
8 networkx>=2.5
9
10 # Install PyTorch (adjust for your CUDA version)
11 pip install torch torchvision --index-url https://download.pytorch.org/whl/cu118
12
13 # Install PyTorch Geometric
14 pip install torch-geometric
15
16 # Install other dependencies
17 pip install numpy pandas matplotlib scikit-learn networkx
```

## 5 Data Generation Pipeline

### 5.1 Step 1: Generate Simulation Data

```
1 python Generate_data_simulation.py
```

Parameters:

- `num_nodes`: Network size (default: 6)
- `num_graphs`: Number of topologies (default: 5000)

- **total\_time\_slots**: Simulation duration (default: 1,000,000)
- **T**: Packet transmission duration (default: 8)
- **sigma**: Backoff duration after collision (default: 1)
- **prob\_edge**: Edge probability for Erdős-Rényi graphs (default: 0.5)

Output format: `T_numNodes_node_simulation_data_million.csv`

## 5.2 Step 2: Data Cleaning (Optional)

Removes zero-throughput samples that can affect training.

## 5.3 Step 3: Aggregate Multiple Configurations

```
1 python AggregateData.py
```

Combines datasets from different node counts into unified training data.

# 6 Training Graph Neural Networks

Each GNN model can be trained independently:

```
1 # Graph Convolutional Network
2 python GNN_Code/GCN.py
3
4 # Enhanced Dynamic GCN
5 python GNN_Code/DGCN.py
6
7 # Graph Isomorphism Network
8 python GNN_Code/GIN.py
9
10 # GIN with Edge Attributes
11 python GNN_Code/GINE.py
12
13 # GraphSAGE
14 python GNN_Code/SAGE.py
```

Training configuration:

- Data split: 70% train, 10% validation, 20% test
- Epochs: 200-250 with early stopping
- Batch size: 32
- Learning rate: 0.001 with scheduling
- Loss: Mean Squared Error (MSE)
- Output: `T_best{MODEL}.pt`

## 7 Network Utility Optimization

Demonstrates network utility maximization using:

- Gradient-based optimization
- Comparison between Markov chain and GNN predictions
- Log-utility and proportional fairness objectives

The optimization problem:

$$\max_p \sum_{i=1}^N \alpha_i U(\theta_i(p)) \quad (1)$$

where  $p$  are transmission probabilities,  $\theta_i$  is throughput of node  $i$ , and  $U(\cdot)$  is the utility function.

## 8 Model Inference

```
1 python GNN_Code/PredictWithGCN.py
```

Predict throughput for new network configurations using trained models.

Input format:

```
1 {
2     'adj_matrix': [[0,1,0],[1,0,1],[0,1,0]],    # Network topology
3     'transmission_prob': [0.1, 0.07, 0.05],      # p values
4     'saturation_throughput': [...]               # Optional ground truth
5 }
```

## 9 Performance Metrics

- **MAE:** Mean Absolute Error
- **NMAE:** Normalized MAE =  $\frac{\text{MAE}}{\text{mean}(\theta_{\text{actual}})}$
- **Computational Time:** Seconds per prediction
- **Scalability:** Performance vs. network size

## 10 CSMA Protocol Parameters

- $T$ : Packet transmission duration (time slots)
- $\sigma$ : Backoff duration after collision
- $p_i$ : Transmission probability of node  $i$
- $\theta_i$ : Saturation throughput of node  $i$

## **11 Key Contributions**

1. Fast throughput prediction using GNNs as surrogate models
2. Comparison of multiple analytical and ML approaches
3. Scalable alternative to exact Markov chain analysis
4. Application to network utility optimization
5. Open-source implementation and datasets

## **12 Citation**

If you use this code in your research, please cite <https://ieeexplore.ieee.org/document/11133870>

## **13 Contact**

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