

# Programming Mental Health Data in Python

## Course Content

- Python Basics
- Python Data Structures
- Looping and Function in Python
- Importing Datasets
- Data Wrangling
- Exploratory Data Analysis
- Data Visualization Using Python
- Univariate Analysis
- Model evaluation and Refinement

## 3.0 Python Looping and Functions

Python has two primitive loop commands:

- **while** loops
- **for** loops

### While Loops

With the **while** loop we can execute a set of statements as long as a condition is true.

```
import random

MIN = 1
MAX = 6

roll_again = 'y'

while roll_again == 'y':
    print('Rolling the dices...')
    print('The values are....')
    dice1 = random.randint(MIN, MAX)
    print(dice1)
    dice2 = random.randint(MIN, MAX)
    print(dice2)
    roll_again = input('Roll the dices again? (y / n): ')
```

### Break and Continue statement with While Loop

With the **break** statement we can stop the loop even if the while condition is true:

With the **continue** statement we can stop the current iteration, and continue with the next:

```
[18]: # Break statement
i = 0
while i < 6:
    i += 1
    if i == 3:
        break
    print(i)

1
2

[17]: # Continue statement
i = 0
while i < 6:
    i += 1
    if i == 3:
        continue
    print(i)

1
2
4
5
6

[ ]:
```

## For Loops

A **for** loop is used for iterating over a sequence (that is either a list, a tuple, a dictionary, a set, or a string).

```
9 Done

[28]: for i in range(0, 10):
        print(i, ' ', end=' ')
    print()
    print('Done')

0 1 2 3 4 5 6 7 8 9
Done
```

## Loop through a list

```

fruits = ["apple", "banana", "cherry"]
✓ for x in fruits:
✓   if x == "banana":
       break
       print(x)

```

## Loop through a Dictionary

```

[31]: my_dict = {'name': 'Alice', 'age': 30, 'city': 'New York'}

      for key in my_dict:
          print(key, ': ', my_dict[key])

name : Alice
age : 30
city : New York

[32]: # Using items() method for key-value pairs
      for key, value in my_dict.items():
          print(key, ': ', value)

name : Alice
age : 30
city : New York

```

## Functions

A function is a block of code which only runs when it is called.

You can pass data, known as parameters, into a function.

A function can return data as a result.

Using def keyword to define a function

```

def my_function ():
    print("Hello from a function")

```

call a function : myfunction()

## Parameters and arguments

From a function's perspective:

A parameter is the variable listed inside the parentheses in the function definition.

An argument is the value that is sent to the function when it is called.

```
def my_function(fname):  
    print(fname + " Refsnes")  
  
my_function("Emil")  
my_function("Tobias")  
my_function("Linus")
```

## Passing arbitrary arguments

```
def my_function(*kids):  
    print("The youngest child is " + kids[2])  
  
my_function("Emil", "Tobias", "Linus")
```

## Other functions

A lambda function is a small anonymous function.

A lambda function can take any number of arguments, but can only have one expression.

```
x = lambda a : a + 10  
print(x(5))
```

## Recursive function

Python also accepts function recursion, which means a defined function can call itself.

An example of recursion vs iteration

```
[33]: def factorial(n):  
    # Base case: factorial of 0 or 1 is 1  
    if n == 0 or n == 1:  
        return 1  
    # Recursive case: factorial of n is n times factorial of (n-1)  
    else:  
        return n * factorial(n - 1)  
  
    # Example usage  
    number = 5  
    print("Factorial of", number, "is", factorial(number))  
  
Factorial of 5 is 120
```

```
[34]: number = 5  
    result = 1  
  
    # Calculate factorial using a for loop  
    for i in range(1, number + 1):  
        result *= i  
  
    # Print the factorial  
    print("Factorial of", number, "is", result)
```

## Module

Consider a module to be the same as a code library. A file containing a set of functions you want to include in your application.

`Mygreetingmodule.py`

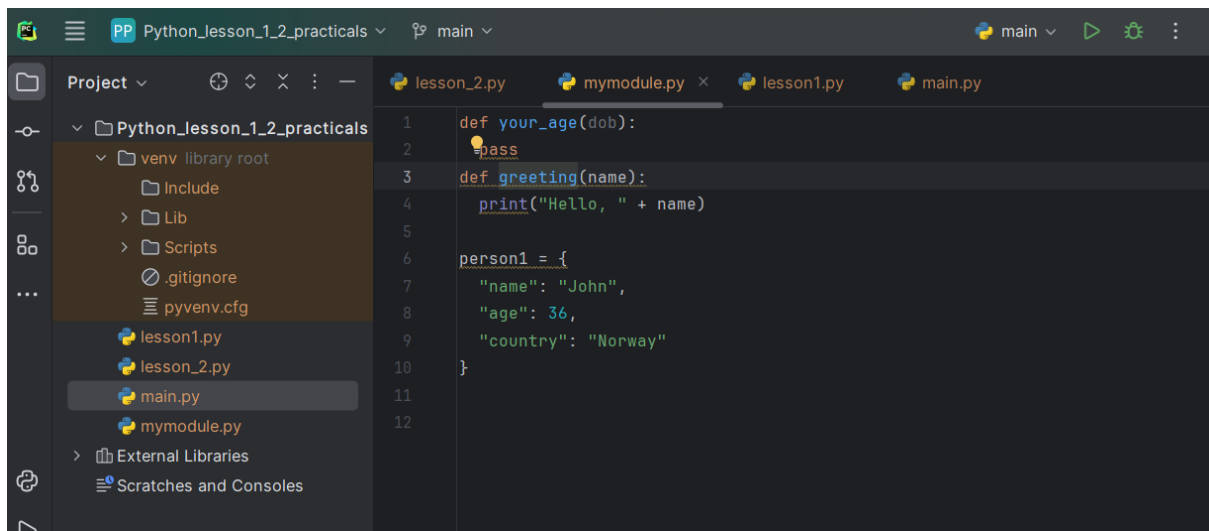
```
def your_age(dob):  
    pass  
  
def greeting(name):  
    print("Hello, " + name)  
  
person1 = {  
    "name": "John",  
    "age": 36,  
    "country": "Norway"  
}
```

**import mygreetingmodule**

**mygreetingmodule.greeting("james")**

**from mygreetingmodule import person1**

**print(person1["age"])**



The screenshot shows a Python IDE interface. The top bar displays the project name 'Python\_lesson\_1\_2\_practicals' and the current file 'main'. The left sidebar shows the project structure, including a 'venv' directory with 'Include', 'Lib', and 'Scripts' subdirectories, and a 'pyvenv.cfg' file. The main editor area shows the code for 'main.py'.

```
1 def your_age(dob):  
2     pass  
3 def greeting(name):  
4     print("Hello, " + name)  
5  
6 person1 = {  
7     "name": "John",  
8     "age": 36,  
9     "country": "Norway"  
10 }  
11  
12
```