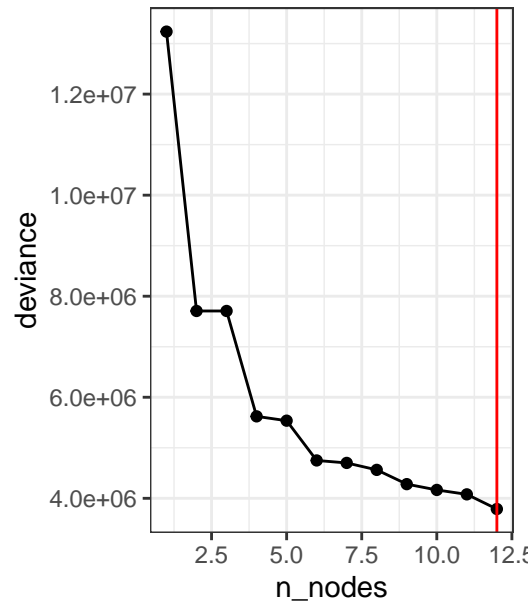


Error vs tree size



Error vs penalization (alpha)

