

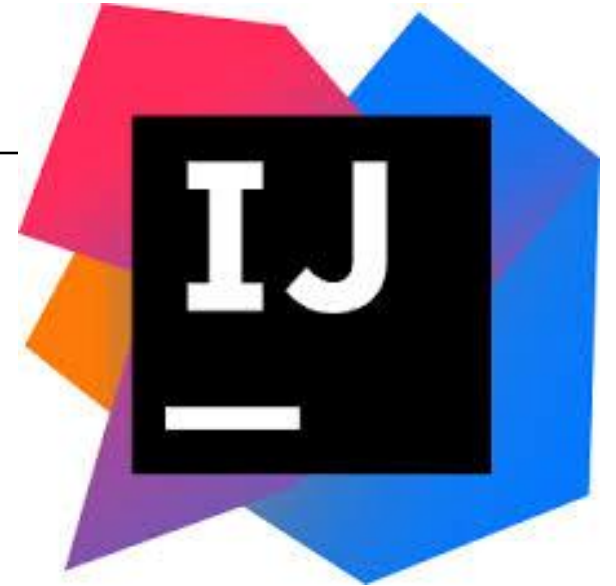
# Programming Fundamentals

## Week 1 Talk a

### Introduction

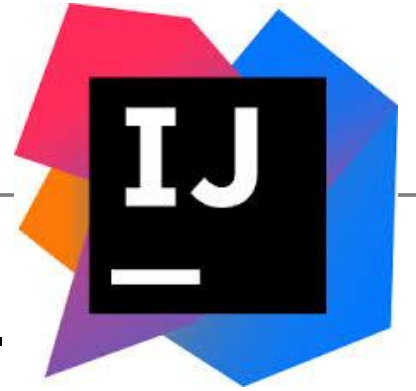
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Produced  
by: Siobhan Roche  
Mairead Meagher  
Peter Windle



# Learning to Program in Java

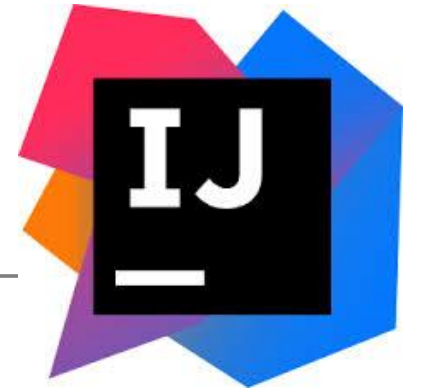
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- Learn to think like a programmer (problem-solving, logic).
- Understand the building blocks: **classes, objects, methods, variables.**
- Use tools (IntelliJ, JVM) to write and run programs.
- Build from small programs → larger projects.

# What You'll Be Able to Do...

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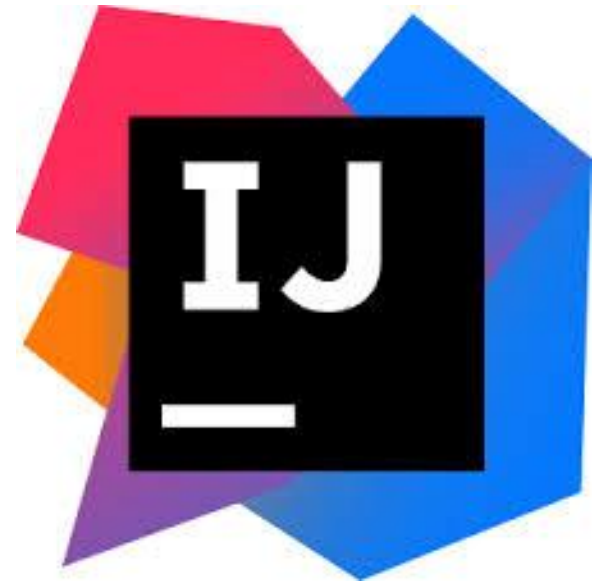


- Write your own Java programs from scratch.
- Understand how code becomes a running program.
- Apply problem-solving skills to real-world examples.
- Gain skills valued by industry — Java is widely used in software development.

# This Week..

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- Getting started with Java
- Understanding JVM, main and IDE
- Write your first program
  
- Variables and data types
- Using Scanner class to enter information



# Introduction to JVM

## Java Virtual Machine and the main method

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Produced Dr. Siobhán Drohan,  
by: Ms. Mairead Meagher,  
Ms. Siobhán Roche.

# Topics list

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1. Files in Java.

2. Java Virtual Machine (JVM).

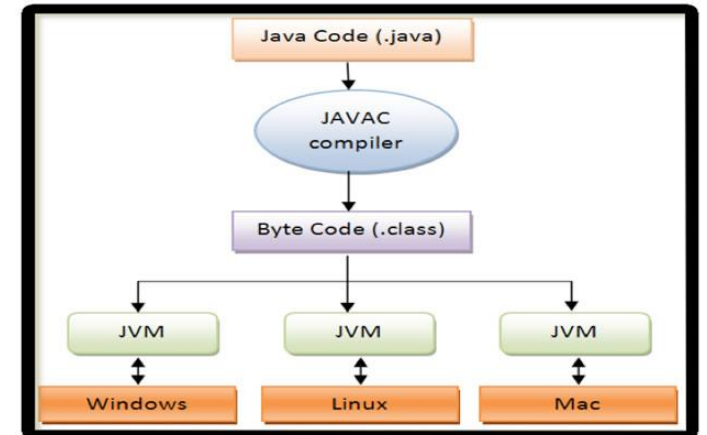
3. main() method.

4. Why Java?

# Files in Java

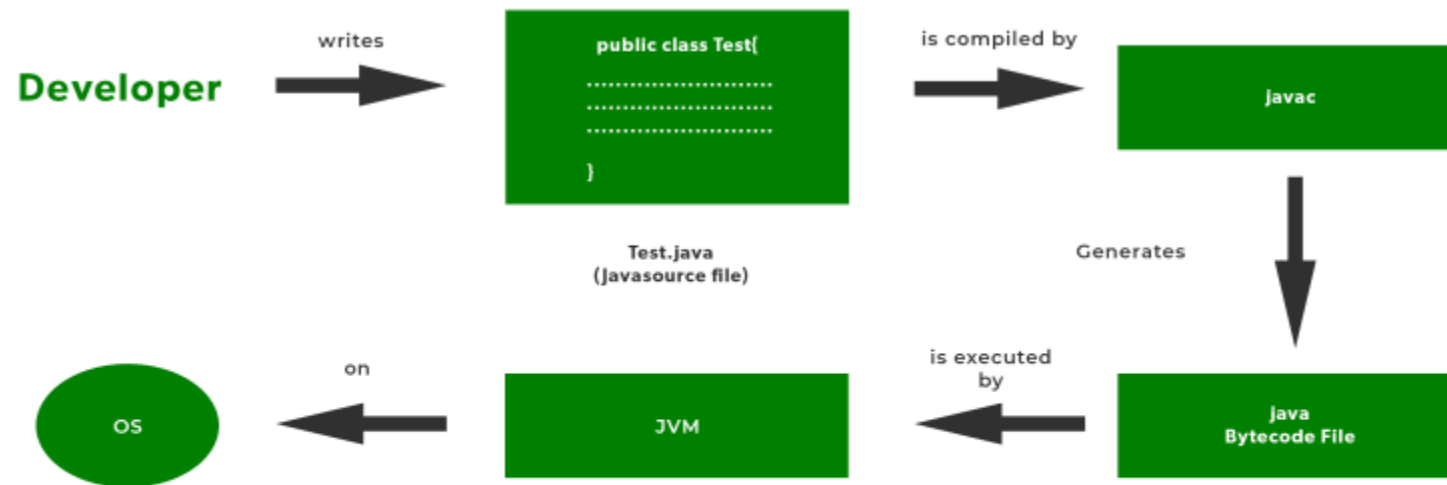
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- **Java code** is written in **.java** file.
  - code contains one or more Java language constructs e.g. Classes, Methods, Variable, Objects etc.
- **Compiling** this code generates a **.class** file
  - A **.class** file
    - “**byte code**”
    - the input to Java Virtual Machine (JVM)
    - The **JVM** (*for a specific platform*)
      - **reads** this byte code
      - **interprets** it as machine code instructions (*for that platform*)
      - and **executes** the program (*on that platform*)



# Development Process

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Step from java.code to machine code

- java source code is compiled.
- Transformed to bytecode by java compiler.
- Interpreted and executed by the java virtual machine on the underlying operating system.



# Topics list

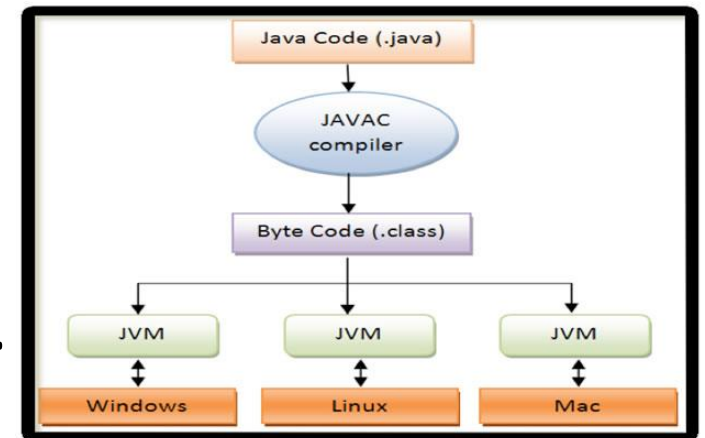
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1. Files in Java.
2. Java Virtual Machine (JVM).
3. main() method.
4. Why Java?

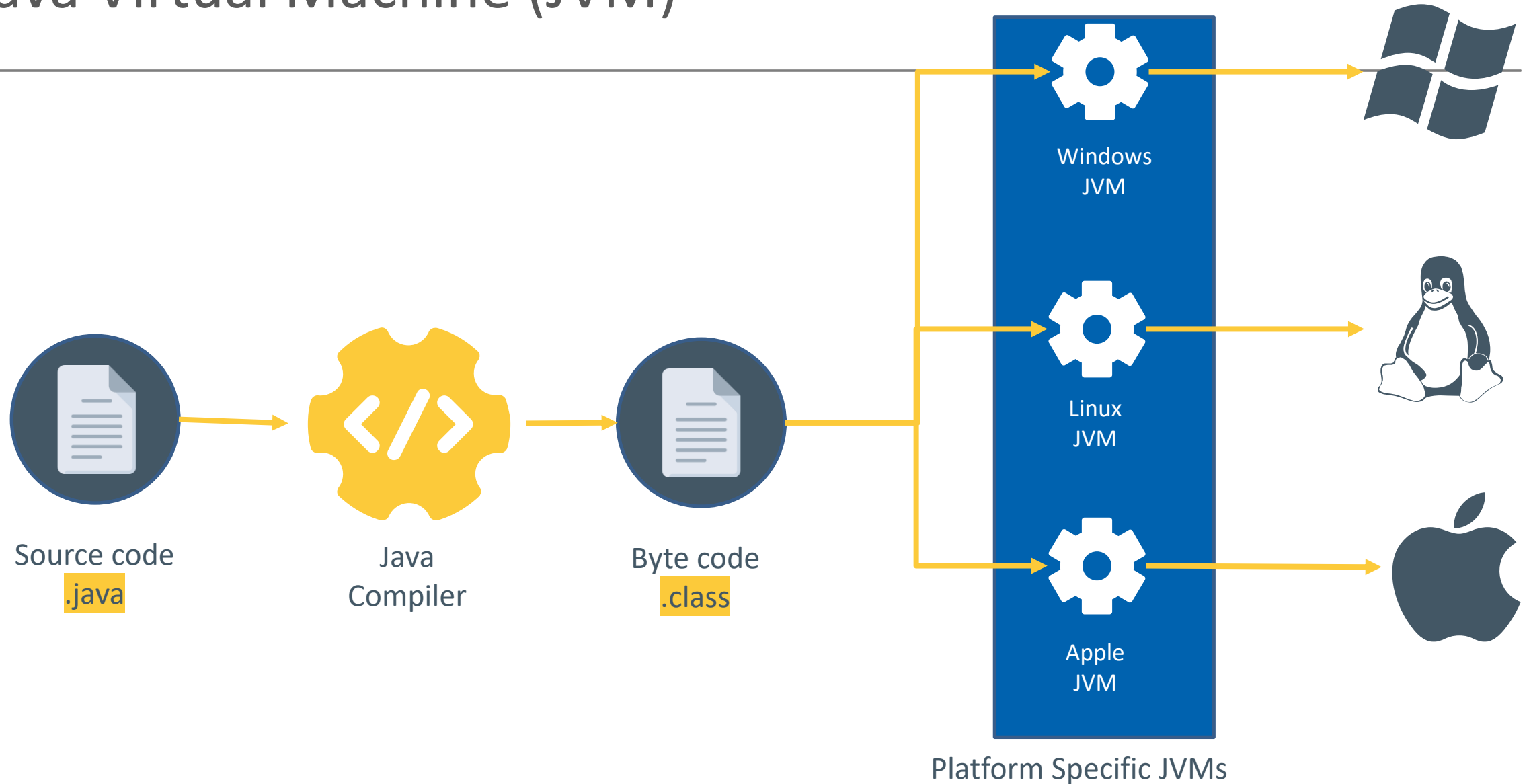
# Java Virtual Machine (JVM)

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- Java Virtual Machine (**JVM**)
  - is a “**virtual**” computer that resides in the “real” computer as a software process.
    - E.g. JVM for windows, for OSX, Linux etc.
- The JVM gives Java the flexibility of **platform independence**.
- The **.class** files can be run on any OS, once a JVM has been installed
  - (NB: JVM is installed when you install the JDK).



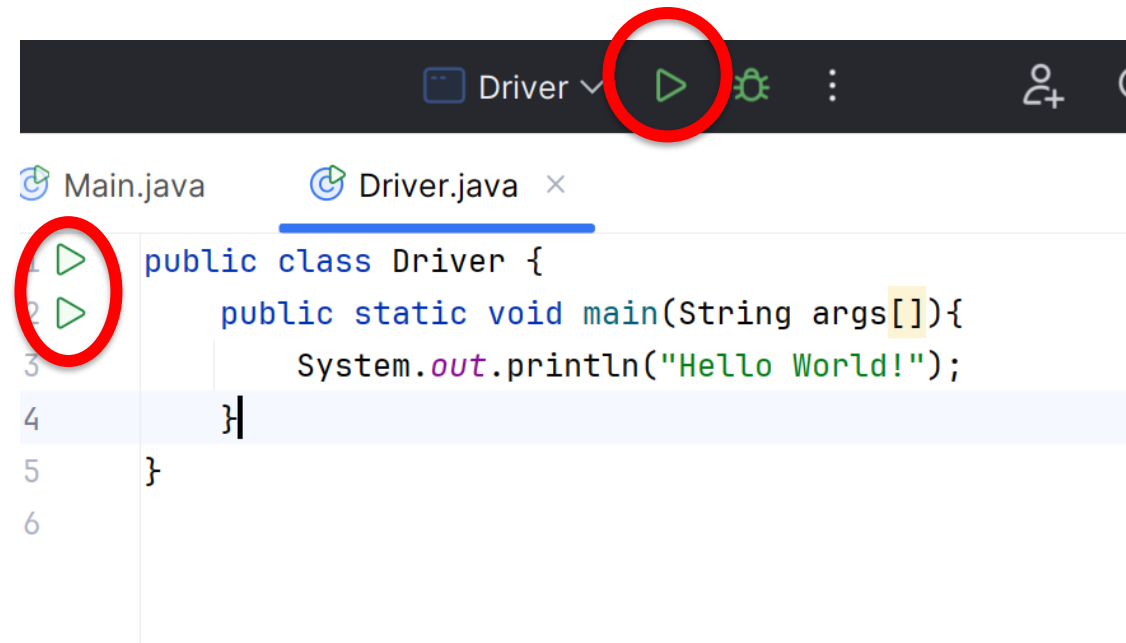
# Java Virtual Machine (JVM)



# Example in IntelliJ

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- When you click Run, IntelliJ compiles and sends bytecode to JVM
- JVM runs it on your system



# Topics list

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1. Files in Java.
2. Java Virtual Machine (JVM).
3. `main()` method.
4. Why Java?

# main() method

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- When you want to run a java project, the Java Virtual Machine (JVM) invokes the **main()** method in the project.
- For the JVM to recognise it, the main() method must have a specific method **signature**.

```
public static void main(String[] args)
{
    . . .
}
```

# main() method - signature

---

- “main” must exist
- “main” must be **public**
- “main” must be **static** (class method)
- “main” must have a **String array parameter**
- Only “main” can be invoked automatically.

```
public static void main(String[] args) {  
  
    System.out.println("Hello world!");  
  
}
```

# Why This Signature?

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- `public`: JVM must access it
- `static`: Belongs to class, not an object
- `void`: Doesn't return a value
- `String[] args`: Can hold command-line input



# Typical Program Flow

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- Program starts in main()
- Create objects
- Call methods

```
public static void main(String[] args)
{
    Driver driver= new Driver();
    driver.runMenu();
}
```

Creates an object

Calls the first  
method

# Putting It All Together

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- Java code → .java → .class (bytecode)
- JVM = platform independence
- main() = starting point
- IntelliJ automates compiling + running

# Topics list

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1. Files in Java.
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# Why Java?

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- Java is one of the most in-demand programming languages
- Java is a great language for beginners to break into engineering
  - Strong market for entry-level Java developers.
  - Strong computer science fundamentals
- The world's biggest and best companies use Java



# Questions?

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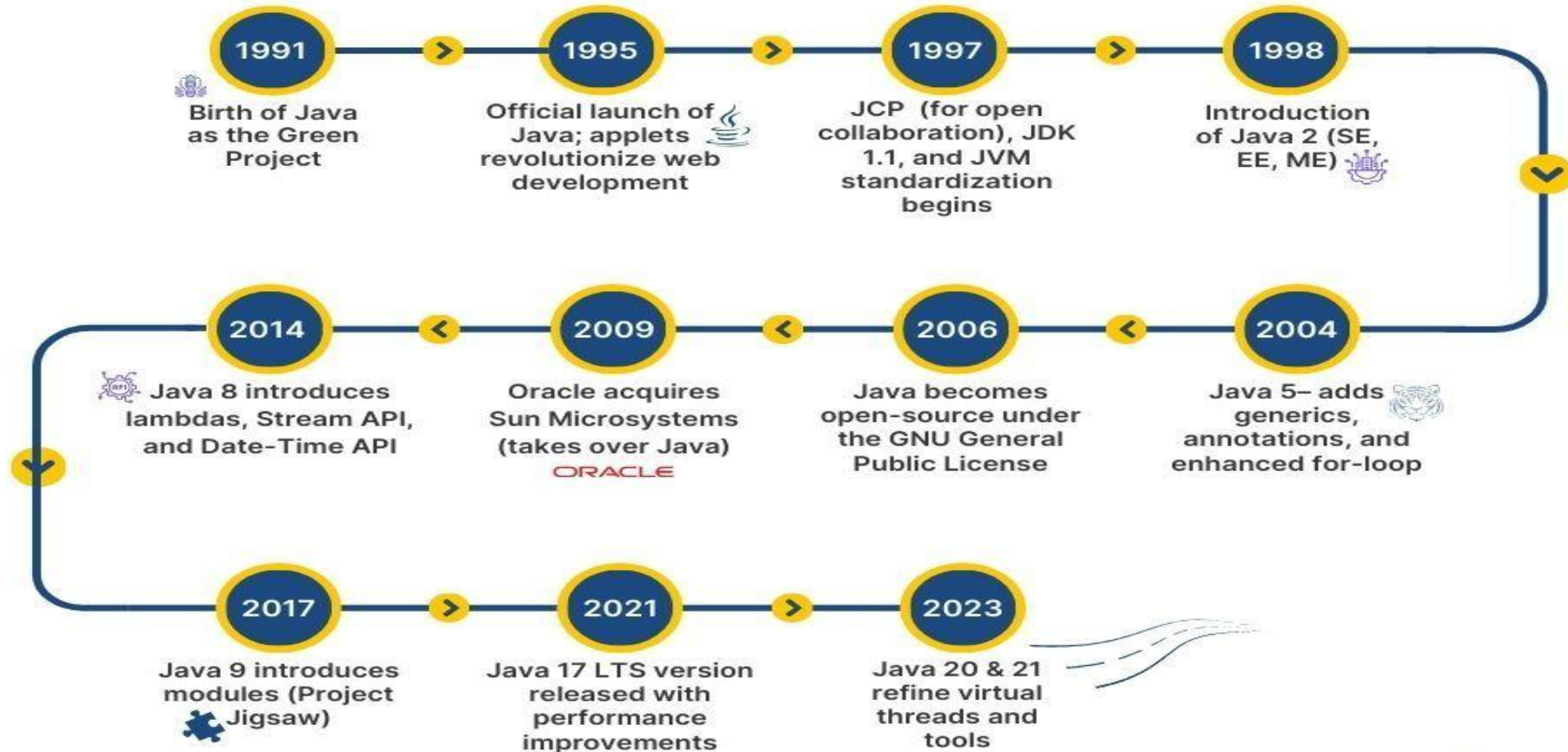
# IntelliJ

Lets get started in our new IDE

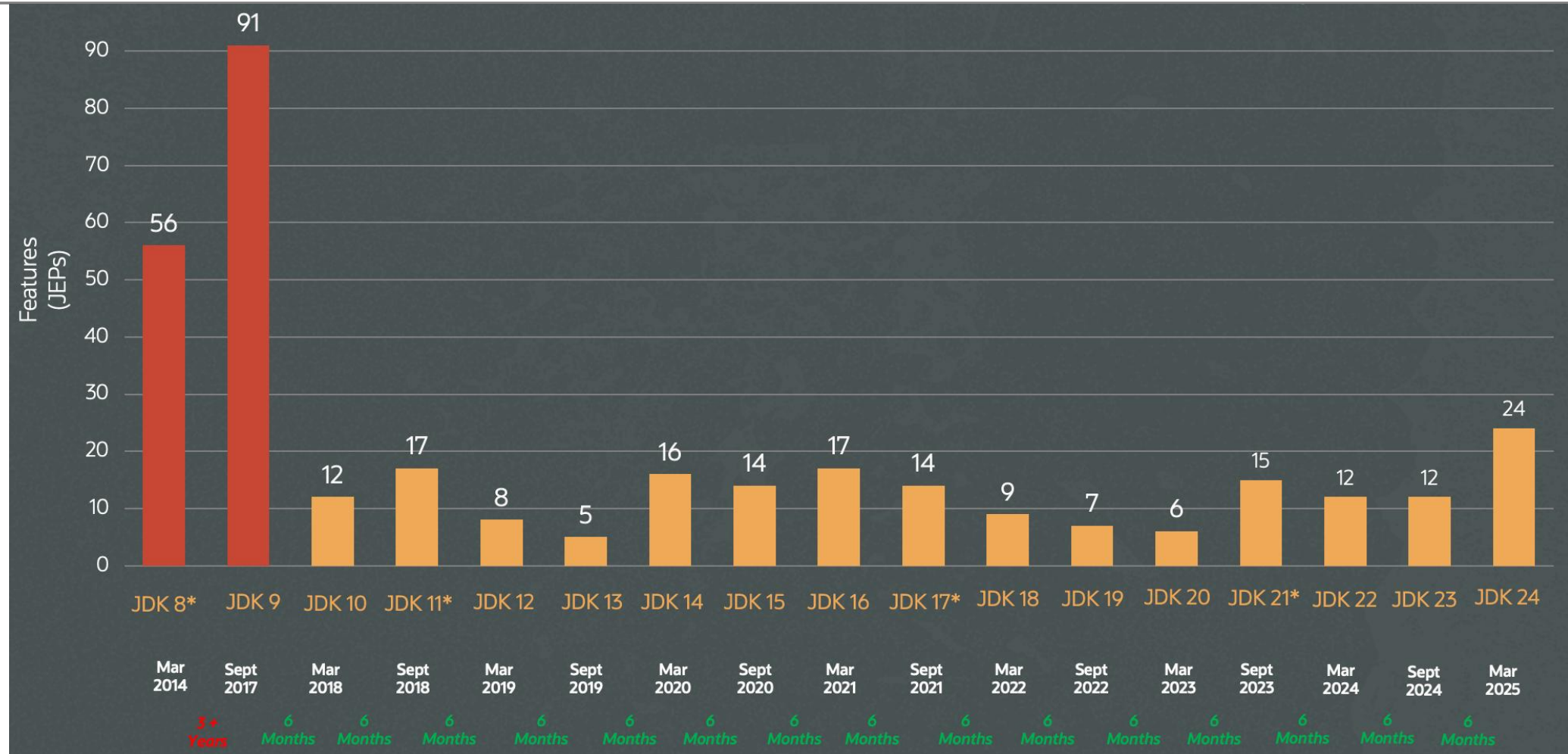
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by: Dr. Siobhán Drohan,  
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Ms. Siobhán Roche.

# Timeline– History Of Java



# JDK releases – 6 month cycle





# What version of JDK should I install?

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- The most up to date version that is available
  - Currently Java 25

## JDK 25

### The New Features in Java 25

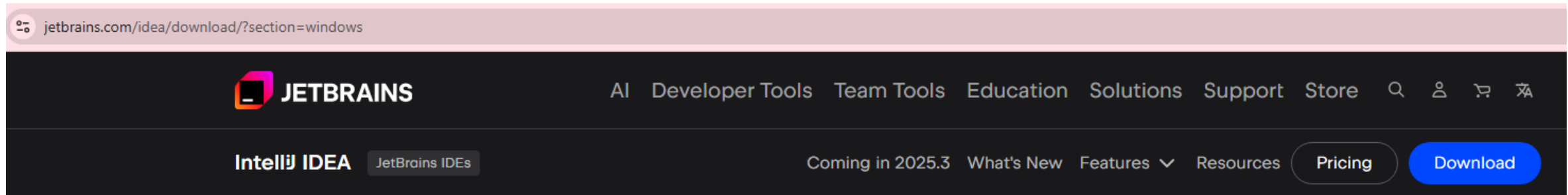
1	<b>Primitive Patterns</b>	Pattern matching for primitives
2	<b>Compact Sources</b>	Single-file programs with top-level main methods
3	<b>Flexible Constructors</b>	Constructor code before <code>super()</code> or <code>this</code>
4	<b>Structure Concurrency</b>	Simplified concurrent programming
5	<b>Scoped Values</b>	Modern and safe context handling
6	<b>Virtual Threads</b>	Lightweight threads for concurrency
7	<b>Vector API</b>	SIMD-style vector operations
8	<b>JFR Enhancements</b>	Improved monitoring and profiling
9	<b>Key Derivation</b>	Standard cryptographic key derivation

# What is an IDE?

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- An IDE (Integrated Development Environment) is a software application that bundles all the necessary tools a programmer needs for software development into a single, easy-to-use graphical interface.
- An IDE (Integrated Development Environment) allows you to
  - quickly create applications by combining a source-code editor with the ability to compile and run your code,
  - integration with build, test and debug tools, version control systems, and so on.
  - search and navigate your codebase in ways your file system won't.

# IntelliJ - An industry standard IDE



Windows macOS Linux

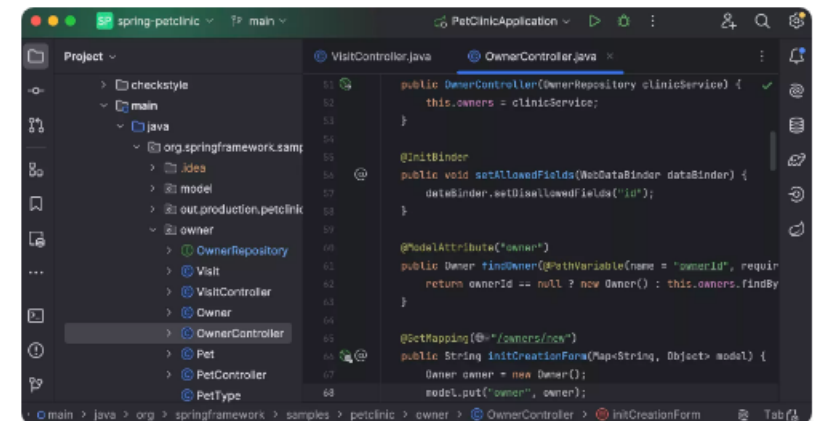
## IntelliJ IDEA Ultimate

The Leading IDE for Professional Development in Java and Kotlin

Download

.exe (Windows) ▾

Free 30-day trial



Version: 2025.2.2  
Build: 252.26199.169  
19 September 2025

[System requirements](#)

[Installation instructions](#)

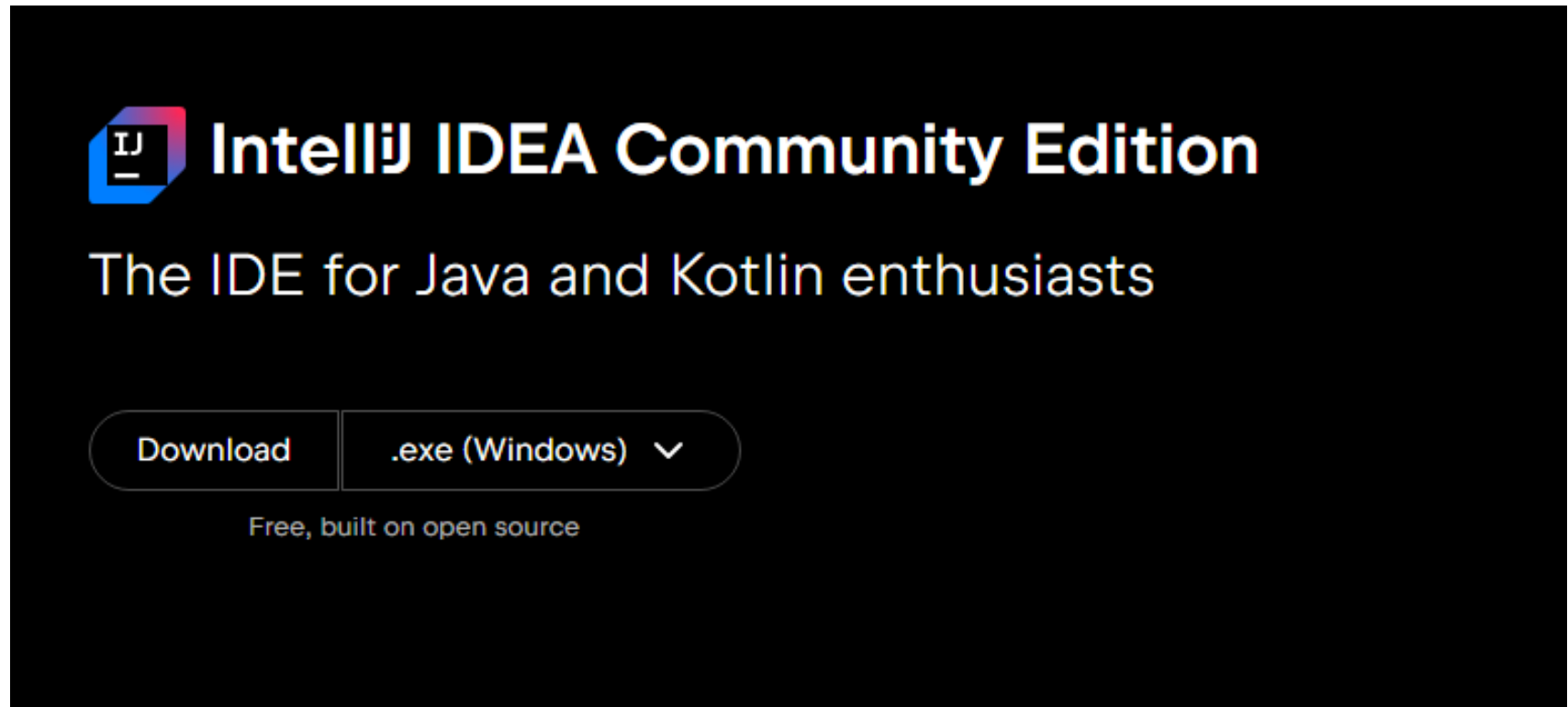
[Other versions](#)

[Third-party software](#)

# Community Edition

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- You can scroll past the Ultimate version, and choose the free Community Version

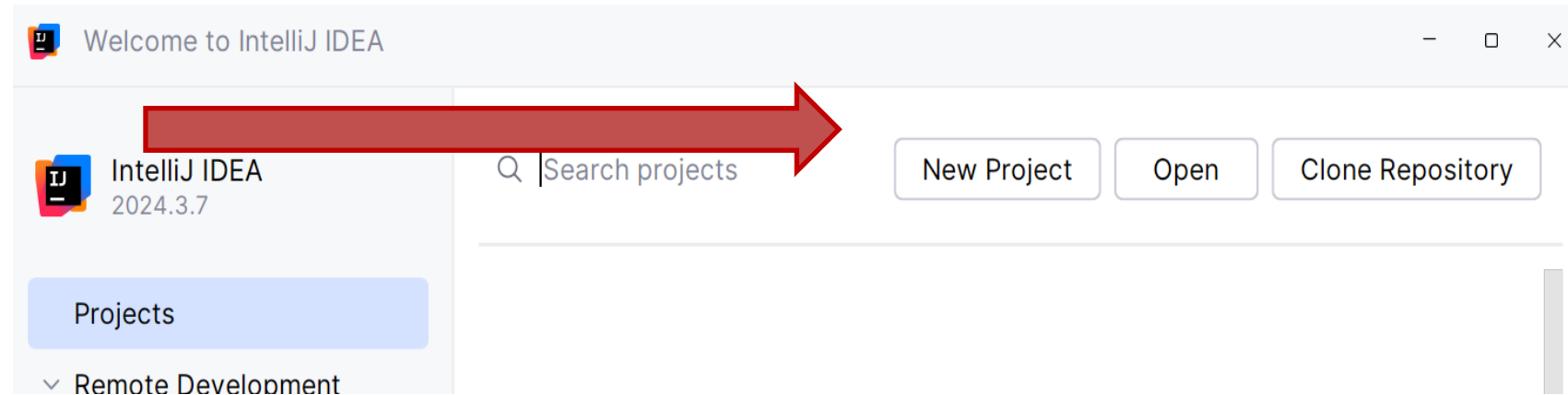


# Hello World

IntelliJ

# Launch IntelliJ

We can create a new project from the **Welcome** screen,



or we can go to **File | New | Project** in the main menu.



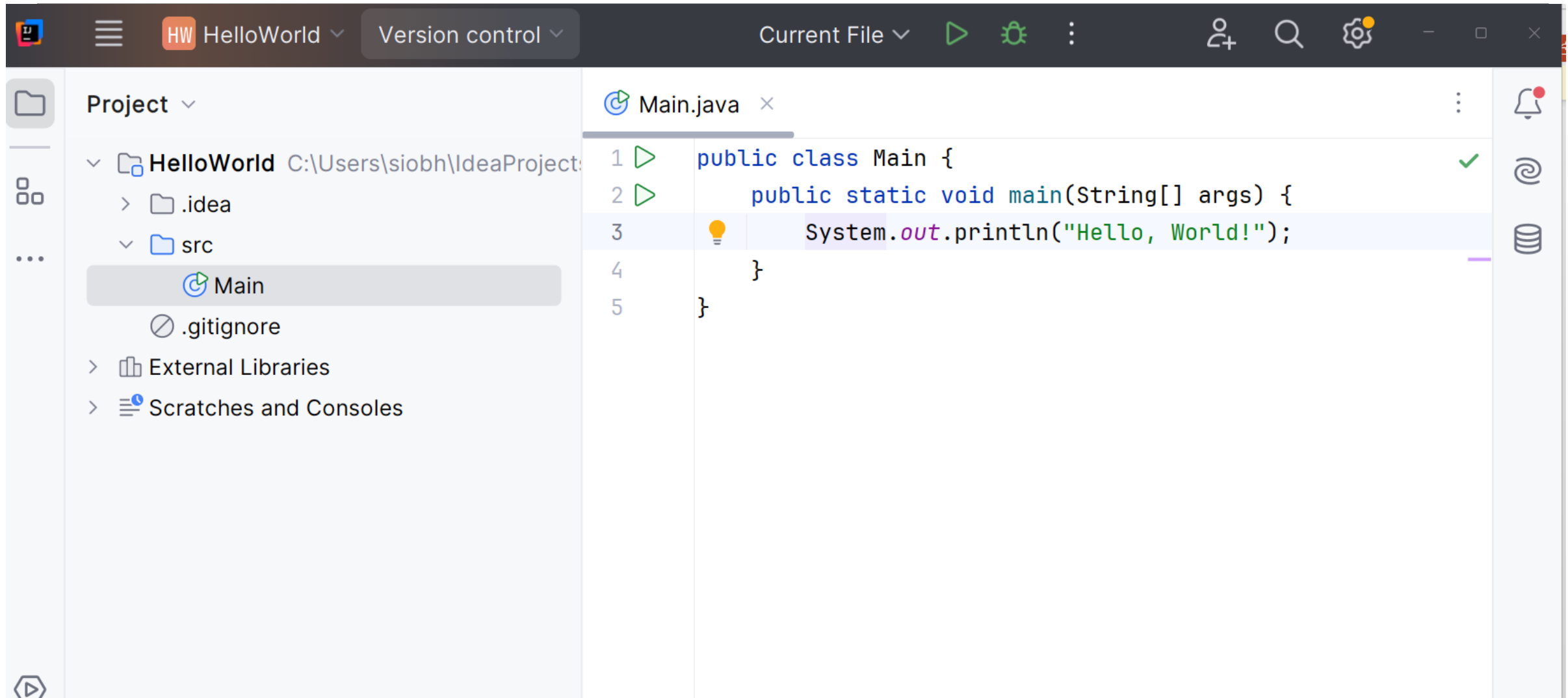
# New Java Project

The screenshot shows the 'New Project' dialog in IntelliJ IDEA. The 'Java' option is selected in the left sidebar. The main configuration area on the right includes the following fields and options:

- Name:** HelloWorld
- Location:** ~\IdeaProjects\week1
- Project will be created in:** ~\IdeaProjects\week1\HelloWorld
- Create Git repository:** ☐
- Build system:** IntelliJ (selected), Maven, Gradle
- JDK:** 23 Oracle OpenJDK 23.0.1
- Add sample code:** ☒
- Generate code with onboarding tips:** ☐
- Advanced Settings:** >

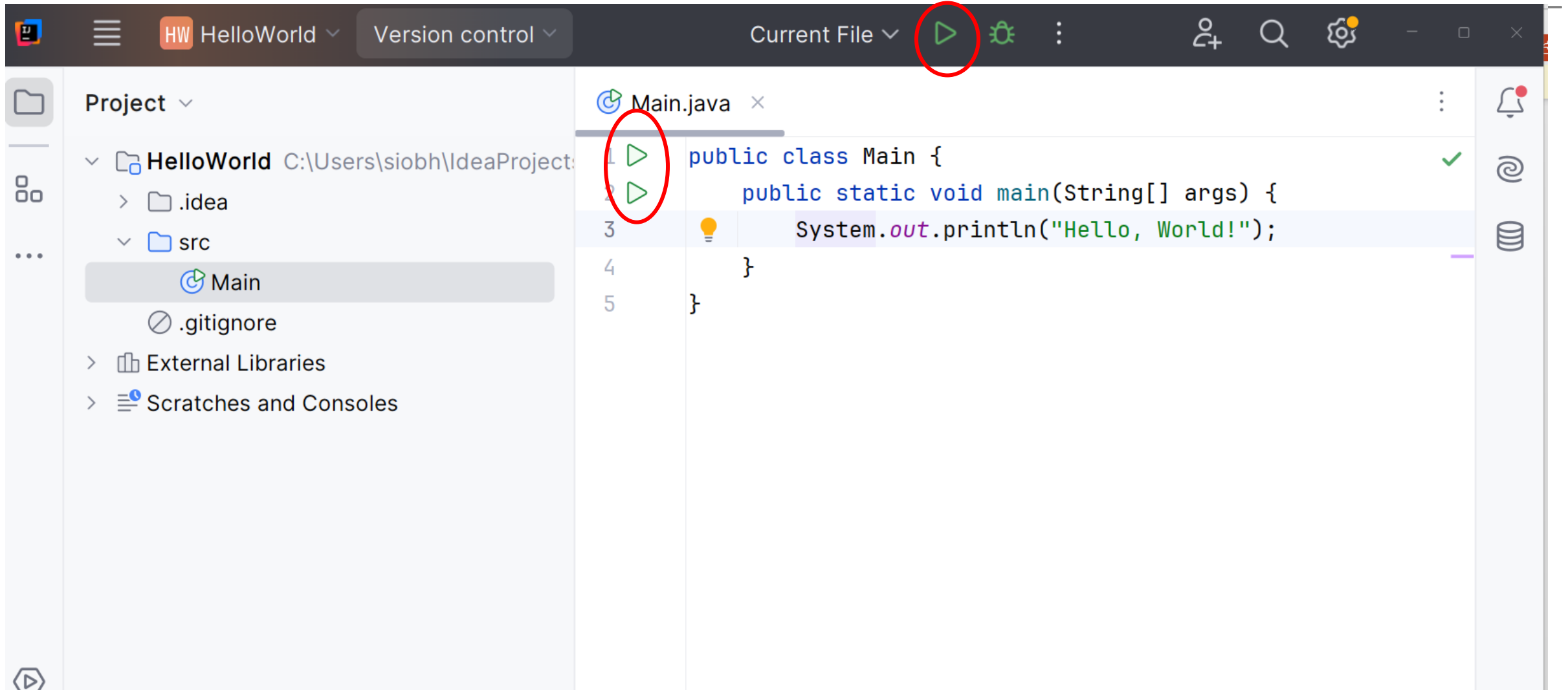
At the bottom right, there are two 'Create' buttons and one 'Cancel' button. A red arrow points to the first 'Create' button.

# New Project – main method

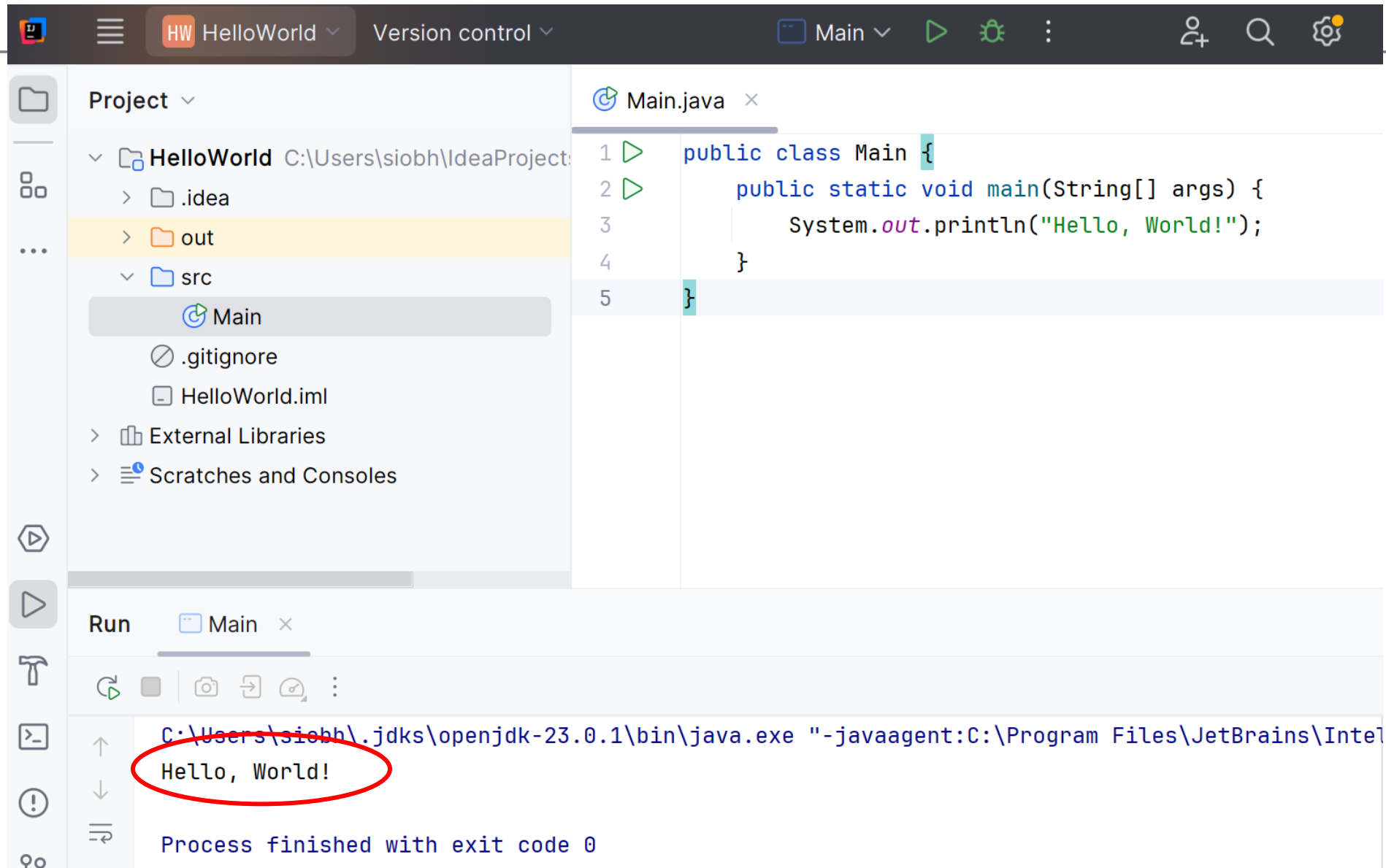


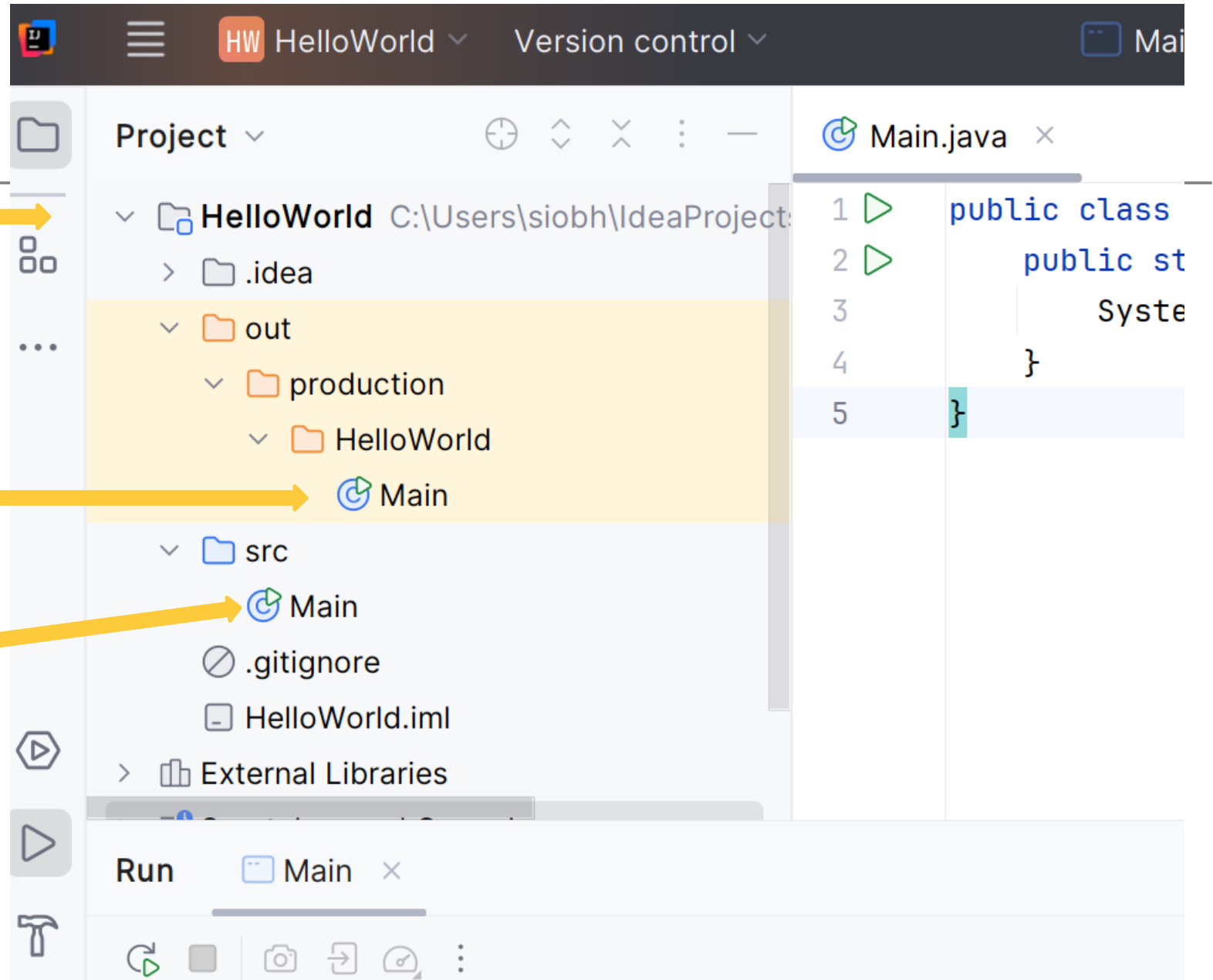


# Run app



# Console output





Project File

.class file  
(compiled)

.java file  
(source)

# Lets get coding!

IntelliJ

# Questions?

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