

Ahmed Elsifi Impossible Task

The Mission: Build a **"Personalized Life Manager"** CLI app in pure **C (or C++)** that combines *data storage, calculations, conditions, loops, pointers, arrays, structs, enums, unions, and standard libraries*.

Features to Implement

1. User Registration (Strings, Chars, Enums, Structs)

- Ask the user for their full name, age, gender (enum), and height/weight.
- Store everything in a **struct**.
- Use an **enum** for gender (**MALE**, **FEMALE**).

2. Health & Fitness Tracker (Functions, Math.h, Floats)

- Calculate **BMI** and print if underweight, normal, overweight, obese.
- Store weight/height in both **float** and **double** to revise precision differences.

3. Time-based Daily Planner (time.h, Loops, Conditions)

- Using **time.h**, print current system time.
- Based on time, suggest:
 - Morning (5–11) → "Time to study C++ ☕"
 - Afternoon (12–17) → "Go exercise 🏃"
 - Evening (18–23) → "Relax or revise!"
 - Night (0–4) → "Sleep!! 😴"

4. Task Manager (Arrays, Strings, Loops, Conditions, Unions)

- Store up to **N=10** tasks in an array of strings.
- Each task can have: **title**, **priority** (int), **status** (enum: **PENDING**, **DONE**).
- Use a **union** to store either **priority** (int) or **estimated_time** (float).

5. Pointer Operations

- Print tasks using both **array indexing** and **pointer arithmetic**.
- Swap two tasks using pointers.

6. Mini Games (Random + Loops + Conditions)

- A simple **guess the number game** (**rand()** from **stdlib.h**).
- User has 5 tries, print win/lose message.

7. File Save & Load (BONUS, if you want full power)

- Save all user data and tasks to a file.
 - On program start, check if a file exists → load previous data.
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What This Tests

☒ Data types: arrays, strings, chars, int, float, double, long long, boolean ☒ Structs, Unions, Enums ☒
Conditions & Loops ☒ Functions (BMI, task manager, guessing game) ☒ Pointers & pointer arithmetic ☒
Libraries: `math.h`, `time.h`, `string.h`, `stdlib.h` ☒ (Bonus) File handling → full revision of C standard I/O
