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Question : 1

Create a global variable,rand_number=0.Create a function generate() that will generate a random integer from 1 to 100 and update the global variable,rand_number. Create another function display() that will display the generated random number which is available in the global variable,rand_number.Create two threads each one for generate() and display() functions.Start threads and observe each thread performimg their tasks.

In [ ]:

```
import random as rm
import threading
from time import sleep

rand_number= 0
class thread:
    def __init__(self,rand_number):
        self.a=rand_number
    def generate(self):
        self. b=rm.randint(1, 100)

    def display(self):
        print("random number:",self.b)
#Main:
t1=thread(rand_number)
t1.generate()
t1.display()
```

Question 2:

Create a class SleepingThread which will sleep for a random period of time. It will print a message "Thread<> sleeps<>seconds".Start 5 sleepingThread classes and observe the message.

In [53]:

```
import random as r

class sleeping_thread:
    instance_count=0
    @classmethod
    def increment_instance_count(cls):
        cls.instance_count+=1
    def __init__(self,rand_number):
        sleeping_thread.increment_instance_count()
        self.a=rand_number
    def display(self):
        self.b=rm.randint(1,100)
        print("No. of Times Runned:",sleeping_thread.instance_count, "Time La
#Main:
t2=sleeping_thread(rand_number)
t2.display()
```

```
No. of Times Runned: 1 Time Lapse: 33
```