Lab 3

All of the chapter exercises plus:

Write a program that instantiates book objects. Each object should contain the following:

a) Author last name.
b) Author first name.
c) ISBN number.
d) Book title.
e) Publication date.
f) Number of pages.

One class will be the template for books and the other class will parse an individual book and have methods to print all individual data items (title, isbn, author, etc.). Include logic that indicates an error if the number of pages is below 10.