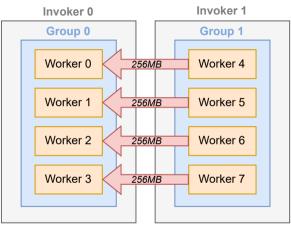
Burst Size = 8



```
if worker_id < (burst_size / 2)
    receive()
else
    send()</pre>
```