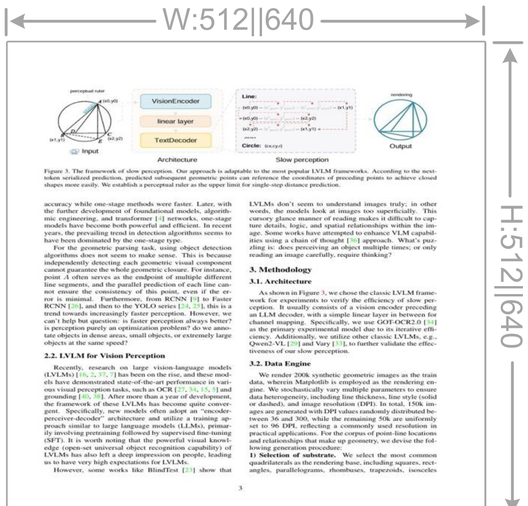
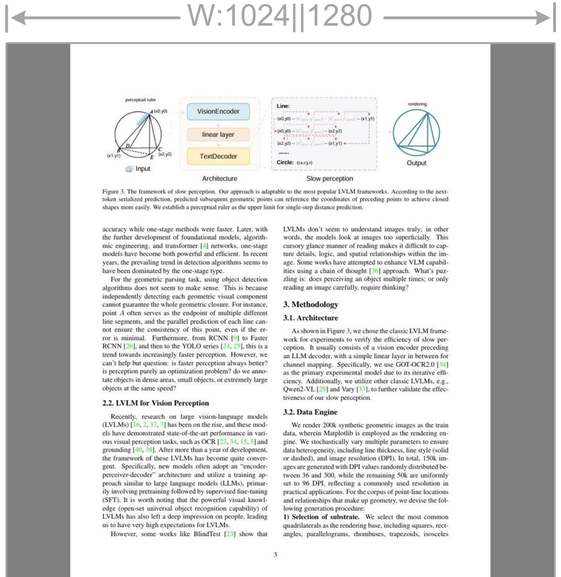


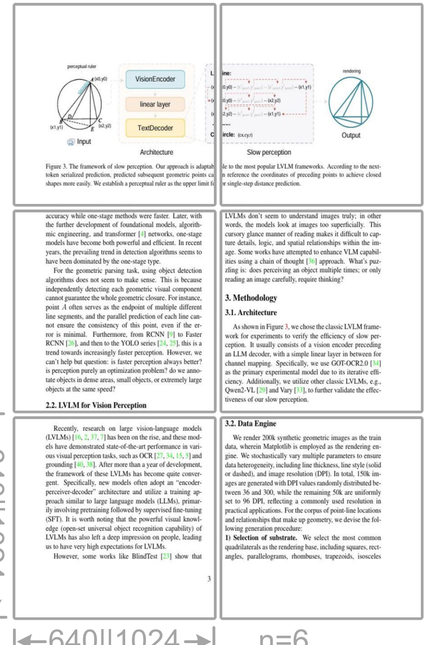
Mode: Tiny||Small

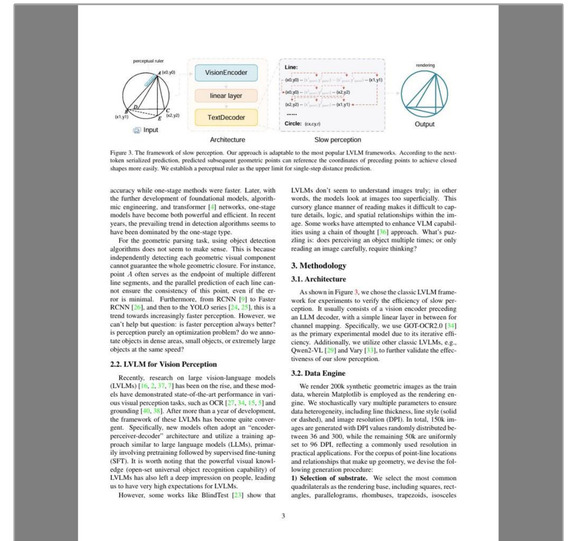
Token: 64||100



Mode: Base||Large

Token: 256||400 Valid: (256||400)×R R=1-(H-W)/W





Mode: Gundam||Gundam (Master)

Token: n×(100||256) + (256||400) Valid: n×(100||256) + (256||400)×R n∈[2:9]