Strings Assignment – Manipulating with String Patterns

Due date: _____

Write a program which does the following. It will first give the user this menu:

- 1. Count a pattern
- 2. Eliminate a pattern
- 3. Substitute a pattern
- 4. Exit

Option 1:

If the user chooses #1, ask for a word or phrase and a SINGLE letter pattern. Display the number of times the pattern occurs in the word.

Option 2:

If the user chooses #2, ask for a word or phrase and a SINGLE letter pattern. Display the word without the pattern.

Option 3:

If the user chooses #3, ask for a word or phrase, a SINGLE letter search pattern, and a SINGLE letter replacement pattern. Display the word with the alterations.

```
e.g. "banana", "a", "o" --> "bonono"

"BANana", "A", "O" --> "BONOno"
```

Option 4:

If the user chooses #4, quit the program.

★ YOU ARE ONLY ALLOWED TO USE THE STRING METHODS THAT I TAUGHT YOU!

BONUS: (+1.5 marks)

Modify the program so that it properly handles NON-SINGLE LETTER patterns.

Example:

```
Option 1: "banana", "na" --> 2
Option 2: "banana", "na" --> "ba"
Option 3: "banana", "a", "aa" --> "baanaanaa"
```