

## Programming Project #3 Rubric

### Project Specific

#### Die Class

(2 / 2) `Die()`

(2 / 2) `Die(int)`

(1 / 1) `faceValue()`

(2 / 2) `roll()`

#### PigDice Class

(2 / 2) `PigDice()`

(3 / 3) `piggedOut()`

(10 / 10) `evaluate()`

Correct round score calculation/management

(3 / 3) `singleOneRolled()`

(2 / 2) `doubleOnesRolled()`

(6 / 6) `save()`

Correct total score calculation/management

#### GameController Class

(20 / 20) `play()`

Follows all rules for the game.

Correctly detects end of game and

Allows new game to be played without restarting the program.

Handles both players

(5 / 5) `getInitialMax()`

#### Other

(2 / 2) User Input not case sensitive

(10 / 10) Matches sample output *exactly*.

**General**

(10 / 10) Standard Indentation / Formatting

(5 / 5) Proper Zip File Name

(5 / 5) Proper Zip File Structure

(5 / 5) Header Comment Provided and Complete (in all files)

(5 / 5) Suitable Amount of Meaningful Comments within the Code