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[Problem Description]

(Hint:The difficulty of this question is not high, but the text of the question is long, please answer patiently.)

On a computer screen, there are N windows. The points on the boundaries of the windows also belong to the respective windows. The windows have different levels of hierarchy, and only the content of the top-most window in the overlapping area of multiple windows is displayed. When you click on a point of the screen using a mouse, if it falls within a window, you will have selected the top-most window to which the clicked position belongs, and this particular window will be moved to the top of all other windows while maintaining the order of the remaining windows. If you click on a position that does not belong to any window, the system will ignore the click. Write a program to simulate the process of clicking on windows: first, read from the standard input to get the number of windows on the screen, each window's stacking order and position on screen (represented by the coordinates of the lower-left and upper-right corners of the windows, with higher-level windows input first), then input the number of clicks, and starting from the subsequent lines, input two integers representing the coordinates of the clicked positions. Write a program to determine the stacking order of windows after the clicks.

Assumptions:

- (1) The lower-left corner of the screen is taken as the origin of the X and Y coordinates, i.e., (0, 0). All input coordinate values are integers and are greater than or equal to 0 and less than or equal to 1000.
- (2) The output for the window stacking sequence starts from the window number of the top-level window after the last click, and each number is separated by a space. The last space after the last number is optional.
- (3) The number of windows is greater than 0 and less than or equal to 10, and the number of clicks is greater than 0 and I ess than or equal to 20.

[Input Format]

First, input the number of windows, and then starting from subsequent new lines, input five integers representing the win dow number, the horizontal and vertical coordinates of the bottom-left corner, and the horizontal and vertical coordinates of the top-right corner, separated by a single space. Then input the number of clicks, and then starting from subsequent n ew lines, input two integers representing the horizontal and vertical coordinates of each click, separated by a single space. After the last pair of coordinates is input, give a newline character.

[Output Format]

Output the stacking sequence of each window starting from the window number of the top-level window after the last clic k. Each window number should be separated by a space. The last space after the last number is optional.

[Sample Input]

```
4
1 43 31 70 56
2 50 24 80 50
3 23 13 63 42
4 57 36 90 62
5
47 28
73 40
60 38
72 52
35 56
```

[Sample Output]

```
4 2 3 1
```

[Explanation]

For the given input, there are 4 windows on the screen. The top-most window has the bottom-left and top-right coordinat es (43, 31) and (70, 56), with a window number of 1. The subsequent windows have the bottom-left and top-right coordin ates (50, 24) and (80, 50), (23, 13) and (63, 42), (57, 36) and (90, 62), with window numbers 2, 3, and 4, respectively. The firs t click is at coordinates (47, 28), which falls on window number 3. So, window number 3 becomes the new top-level window, and the stacking sequence becomes (3, 1, 2, 4). The second click is at (73, 40), which falls within the overlapping area of

window numbers 2 and 4. As window number 2 is above window number 4, the click is registered on window number 2, w hich window 2 becomes the new top-level window. The stacking sequence is now (2, 3, 1, 4). The third click is at (60, 38), w hich is within the overlapping area of all windows. Since it falls within the top-level window number 2, the stacking sequence remains unchanged. The fourth click is at (72, 52), which falls only within window number 4. So, window number 4 becomes the new top-level window, and the stacking sequence becomes (4, 2, 3, 1). The fifth click is at (35, 56), which does not belong to any window. Therefore, the stacking sequence remains unchanged. In the end, window number 4 is the top-level window, followed by window number 2, 3, and 1.





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