PainT Thread
Activity UML

Save As of Canvas

This is an Activity Case of my autoSave feature in my PainT project. When the user SaveAs's their canvas, then my auto save timer starts. Once the timer reaches "0," then the save method is called. Finally when the software is exited the Thread stops.

Thread Starts

Timer reaches 0

Program is not exited → Save Canvas

Program is exited by user

Thread Stops

Timer reaches 0

Program is not exited

Program is exited by user

Thread Stops