

# Run Batch0, ID -1

		Is Viable (0/1)	Not	Nand	And	OrNot	Or	AndNot	Nor	Xor	Equals
	<b>Base Creature</b>	<b>0</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>
1	w h-alloc	0	0	0	0	0	0	0	0	0	0
2	h jmp-head	0	1	1	1	1	1	1	1	1	1
3	j set-flow	0	0	0	0	0	0	0	0	0	0
4	a nop-A	0	0	0	0	0	0	0	0	0	0
5	g mov-head	0	0	0	0	0	0	0	0	0	0
6	c nop-C	0	0	0	0	0	0	0	0	0	0
7	h jmp-head	0	1	1	1	1	1	1	1	1	1
8	m inc	0	1	1	1	1	1	1	1	1	1
9	i get-head	0	1	1	1	1	1	1	1	1	1
10	v h-copy	0	1	0	0	1	1	1	1	0	0
11	z h-search	0	1	1	1	1	1	1	1	1	1
12	n dec	0	1	1	1	1	1	1	1	1	1
13	z h-search	0	1	1	1	1	1	1	1	1	1
14	b nop-B	0	1	0	0	1	1	0	1	0	0
15	x h-divide	0	1	1	1	1	1	1	1	1	1
16	b nop-B	0	1	0	1	1	1	0	1	1	0
17	v h-copy	0	1	0	0	1	1	1	1	0	0
18	m inc	0	1	1	1	1	1	1	1	1	1
19	b nop-B	0	1	1	0	1	1	1	1	0	1
20	z h-search	0	0	0	0	0	0	0	0	0	0
21	p pop	0	1	1	1	1	1	1	0	1	0
22	f if-label	0	1	0	0	1	1	0	1	0	0
23	v h-copy	0	1	1	0	1	1	1	1	0	1
24	f if-label	0	1	1	0	1	1	0	1	0	1
25	p pop	0	1	1	1	1	1	1	0	1	0
26	w h-alloc	0	1	1	1	1	1	1	1	1	1
27	u nand	0	1	1	0	1	1	0	0	1	0
28	b nop-B	0	1	1	1	1	1	1	1	1	1
29	y IO	0	1	0	0	1	1	0	0	0	0
30	p pop	0	1	1	1	1	1	1	1	0	1
31	s add	0	1	1	1	1	1	1	1	0	1
32	m inc	0	1	1	1	1	1	1	1	0	1
33	y IO	0	1	0	1	1	0	1	0	0	0
34	u nand	0	1	1	1	1	1	1	0	1	0
35	u nand	0	1	1	1	1	1	1	0	1	0
36	o push	0	1	1	1	1	1	1	0	0	0
37	b nop-B	0	1	1	1	1	1	1	1	1	1
38	y IO	0	1	0	1	1	0	1	0	0	0
39	u nand	0	1	1	1	1	0	0	0	0	0
40	f if-label	0	1	0	0	1	0	1	0	0	0
41	y IO	0	0	0	0	1	1	0	1	0	0
42	c nop-C	0	1	0	0	1	1	0	0	0	0
43	v h-copy	0	1	1	0	1	1	1	1	0	1
44	o push	0	1	1	0	1	1	0	0	0	1
45	v h-copy	0	1	1	0	1	1	1	1	0	1
46	r swap	0	1	1	1	1	0	0	0	0	0
47	x h-divide	0	0	0	0	0	0	0	0	0	0
48	g mov-head	0	0	0	0	0	0	0	0	0	0
49	u nand	0	1	1	1	1	1	1	1	1	1
50	w h-alloc	0	1	1	1	1	1	1	1	1	1
<b>Totals</b>		<b>0</b>	<b>9</b>	<b>19</b>	<b>23</b>	<b>8</b>	<b>13</b>	<b>19</b>	<b>22</b>	<b>30</b>	<b>27</b>