

Daniel Philipov

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EDUCATION

University of Illinois at Urbana-Champaign

Aug 2023 – May 2027

- B.S. in Computer Science, B.S. in Physics, Minor in Astronomy
- *James N. Snyder Award for Scholastic Achievement, 2025*
- Coursework: Machine Learning, Computer Vision, Data Structures, Algorithms, NLP, Computer Architecture, Operating Systems, Compiler Construction, Quantum Computing, Game Dev, Statistics

GPA: 4.00/4.00

Thomas Jefferson High School for Science and Technology

Aug 2019 – Jun 2023

- Advanced Studies Diploma
- Coursework: AI, Machine Learning, Quantum Computing, Robotics, Electronics, Astronomy Research

GPA: 4.42/4.00

SKILLS

Code Languages: Python, C, C++, Zig, Rust, CUDA, Java, JavaScript, Docker, LaTeX, Haskell, Nix, OCaml

Frameworks: HuggingFace, PyTorch, TensorFlow, Tk, React, Flask, QEMU, Qiskit, AstroJS

EXPERIENCE

Google @ Sunnyvale, CA — Software Engineering Intern

May 2026 – Aug 2026

- Improving performance and efficiency of Gmail's spam detection.

Conversational AI Lab @ UIUC — Student Researcher

Jan 2024 – Present

- Train LLM Embodied Agents for dialogue-based task execution with user feedback.
- Lead co-author on paper accepted to [NeurIPS 2024 Open World Agents Workshop](#).
- *Best Application Award* — [2024 Michigan Embodied AI Symposium](#).
- Developed demo for [DARPA](#) — importance of friction in embodied agents.
- Designed Multi-Modal User Simulator for training and evaluating embodied agents.

Summer 2024

Summer 2025

National Center for Supercomputing Applications — Student Researcher

Aug 2024 – May 2025

- [Students Pushing Innovation Program \(SPIN\)](#), presented at annual NCSA Student Conference.
- Developed VLM-based assistant for modifying PowerPoints using visual cues and user instruction.

CS 128H: Intro to CS II Honors (Rust) @ UIUC — Lead Course Assistant

Jan 2024 – Jan 2026

- I lectured, graded, and mentored students, held office hours, and managed CAs.

PROJECTS

Zig OS 🌀 - [Zig, QEMU, Asm]

May 2025 – Present

- Currently developing a RISC-V operating system in Zig, with a focus on simplicity and performance.

Illinix 391 - [C, QEMU, Asm]

Mar 2025 – May 2025

- Developed RISC-V operating system, with sound driver, network stack, shell, filesystem, and DOOM.
- Implemented preemptive multitasking, paged virtual memory, and system calls for user programs.
- Collaborated with a team of 3 to develop a complete operating system, and won 2nd in the design competition.

RESEARCH PAPERS

[Simulating User Agents for Embodied Conversational AI](#) 🌀 — Philipov, Dongre, Tur, Hakkani-Tür

2024

- **Presented:** NeurIPS 2024 Open World Agents Workshop, Michigan Embodied AI Symposium (award)

Generating Exoplanet Artist Renditions using GAN Models (Senior thesis) 🌀 — Philipov

2023

- **Presented:** Junior Science and Humanities Symposium, TJ Symposium to Advance Research

HACKATHON AWARDS

Washington Post Prize HackTJ 9.0, 2022

Best Developer Tool HackIllinois, 2025

1st Place HackIllinois, 2024

1st Place AgentOpsAI HackNight, 2025

1st Place MechMania AI 31, 2025

1st Place MechMania AI 30, 2024

3rd Place MechMania AI 29, 2023