# Lecture fire simulation

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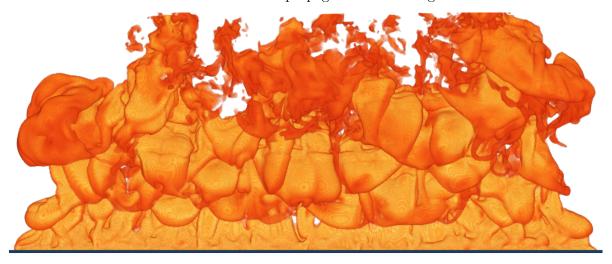
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# **Overview**

# **General Information**

The lecture *Fire Simulations* at the University of Wuppertal is organised by the chair of Computational Civil Engineering (CCE). The 2019 founded chair is mainly concerned with the research and development of new computer-based models. The focus of the application is the numerical simulation of fire and smoke propagation in buildings.



This is the first year that we offer this script. The motivation to create this script is on the one hand to give the participants of the lecture a possibility to read the contents. And on the other hand, to make this content freely available to external or former participants.

However, this script is very short and will remain so. Much of the content is already available in greater depth, so that reference is made to the relevant passages - instead of simply copying them.

As the script is under development, we welcome constructive suggestions and your feedback. This way you can support our whole fire science community.

For the University of Wuppertal students: All organisational information on the procedure can be found on the CCE website on the fire simulations lecture.

## **Contents of the Lecture Notes**

- It is planned, that this script will not only contain the contents of the lecture Fire Simulations but also other contents linked to this lecture, such as FDS Data Analysis and Using High Performance Computers for Fire Simulations. In the course of the lecture, we will announce the contents relevant for you accordingly.
- The script also contains exercises for all topics, with and without solution paths, but always with a result or the possibility of validating your solution.
- Do not print out the script or save it elsewhere. This way you have the latest version, which is continuously improved and supplemented with content.
- The script will always remain freely accessible.
- The lecture notes and exercises are designed for **FDS version 6.7.5**, and thus may not be valid / reproducible for other versions.

# **Contributors**

Contributors to the development of the script and the exercises are (in alphabetical order):

- Lukas Arnold
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- Jan Vogelsang
- My Linh Würzburger

# **Theses**

We offer theses (BA, MA, PhD) on many different topics.

- an overview of topics and previously supervised theses can be found on the thesis website
- The overview of our publications can also help you find
- If you are interested, please contact Lukas Arnold @ University of Wuppertal or @ Forschungszentrum Jülich

# **Acknowledgements**

The software tools used in the lecture and the creation of the materials are mostly freely available, open source and developed by volunteers. In particular, we would like to thank the following teams for their work

- Team of FDS
- Team of Jupyter
- Team of JupyterLab
- Team of Jupter Book

# **Contact**

How to reach us:

- As a participant of the lecture: best via the associated moodle course
- External interested parties best used our email list.
- Contact details for individuals can be found on the staff website

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# Part I Introduction

# **Team Fire Dynamics**

The *Team Fire Dynamics* is a joint team of members of the chair of Computational Civil Engineering (CCE) at the University of Wuppertal (BUW) and the Fire Dynamics division, which is part of the Institute for Advanced Simulation (IAS-7) at the Forschungszentrum Jülich (FZJ).

The CCE chair is mainly concerned with the research and development of new computer-based models. The focus of the application here is fire and smoke propagation in buildings.

In teaching, we focus on computer science and numerics. The main lectures we offer are Computer Science and Fire Simulations. In addition to this, we regularly offer workshops on data analysis and Raspberry Pi.

The simulation models we develop and use are mostly based on computational fluid dynamics (CFD). In addition, we use genetic optimisation algorithms and image processing methods. What they all have in common is the use of parallel computers, such as the supercomputer JURECA at the Forschungszentrum Jülich.



Figure 1: JURECA supercomputer. Source: Forschungszentrum Jülich

Our research activities include the use and further development of FDS (Fire Dynamics Simulator), which can be used to calculate the spread of smoke and fire in buildings. On the other

hand, the development of new simulation tools. These include, for example, the simulation software ARTSS (Accelerator-based Real-Time Smoke Simulator) or PROPTI. The research is carried out in close cooperation with the Fire Dynamics department at the Jülich Research Centre.
Simulation of fires in an underground station, part of the ORPHEUS project, using the software FDS.
Simulation of a liquid fire with the software OpenFoam
Self-consistent simulation of fire spread along a cable route, part of Hehnen, Arnold, and Mendola (2020). Calculated with FDS.

# References

Hehnen, Tristan, Lukas Arnold, and Saverio La Mendola. 2020. "Numerical Fire Spread Simulation Based on Material Pyrolysis—An Application to the CHRISTIFIRE Phase 1 Horizontal Cable Tray Tests." Fire 3 (3): 33. https://doi.org/10.3390/fire3030033.

# Part II Modeling

# 1 Modelling Fires

The motivation for this chapter is to provide an overview of the involved phenomena and methods in the modelling of fires. In the first section a brief summary of the physical and chemical processes is given. As one of the application scenarios for fire simulations is fire safety engineering (FSE), the second section outlines some selected aspects of this field of engineering – especially for those who are not familiar with it.

There exist multiple ways to model fires, although this lecutre focuses on field models, i.e. computational fluid dynamics models. In the third section an overview of existing modelling approaches is briefly outlined.

# 1.1 Physical and Chemical Processes

#### 1.1.1 What is a Fire?

In general: A fire is an exothermic chemical reaction.

## **Technical Combustion – Wanted Fires**

Wanted fires, i.e. technical combustion processes, are **controlled** processes used for e.g. heating or propulsion. Although the term wanted fire is somehow misleading, as the fires are typically not wanted and associated with accidents, a bonfire is one of the fundamental wanted applications of fires.

### Unwanted Fires

Unwanted fires, are **not controlled and not wanted** processes. These are mostly incidents inside of enclosures and pose danger to wildlife, humans, and property.

## Fire Examples

- Bonfire
  - Lakeside Bonfire
  - Slowmotion Bonfire
- Wildland fires
  - Walking With Fire: A Wildfire Documentary

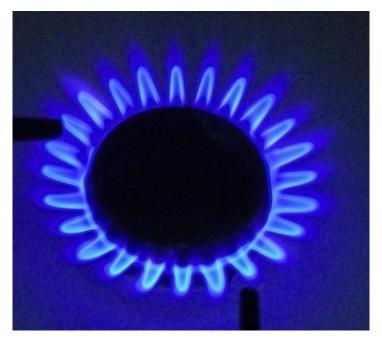


Figure 1.1: In a gas stove, a combustible gas is used to generate heat. The geometry and flow properties of the stove allow a controllable flame. Source: Wikimedia Commons.



Figure 1.2: Bonfires are wanted fires, e.g. for preparing a meal.



Figure 1.3: Building fire. Source: Wikimedia Commons.

- Indonesia Peat Fires
- Compartment fires
  - Compartment Fire Flashover
  - Storage Fire

## 1.1.2 Processes Overview

Fires involve a complex interaction of a multitude of physical and chemical processes. While most of them take place in the gas phase, e.g. combustion, fires commonly include also processes in the solid or liquid phase, e.g. pyrolysis which generates the fuel for the combustion. The following processes cover the main phenomena.

### 1. Fluid dynamics

- fundamental mass and momentum transport process in the gas phase
- fire related flows are mostly turbulent

## 2. Heat transfer

- warm gas, e.g. combustion products, are transported upwards by heat convection
- hot matter emits net thermal radiation
- heat conduction inside the solid

#### 3. Combustion

- fast oxidation of fuel in the flame
- release of chemical energy, e.g. locally heating gas or thermal radiation

## 4. Pyrolysis

- degradation of the solid structure
- emission of volatile gases, e.g. fuel for the combustion

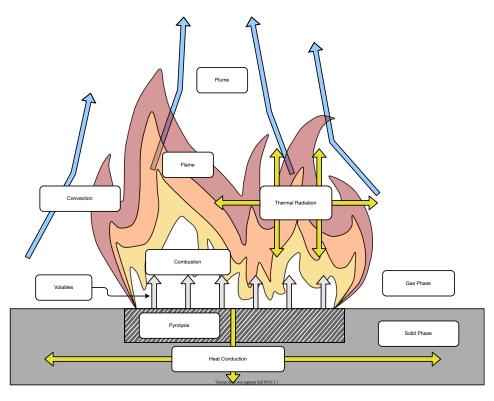


Figure 1.4: Visualisation of the main processes involved in fires.