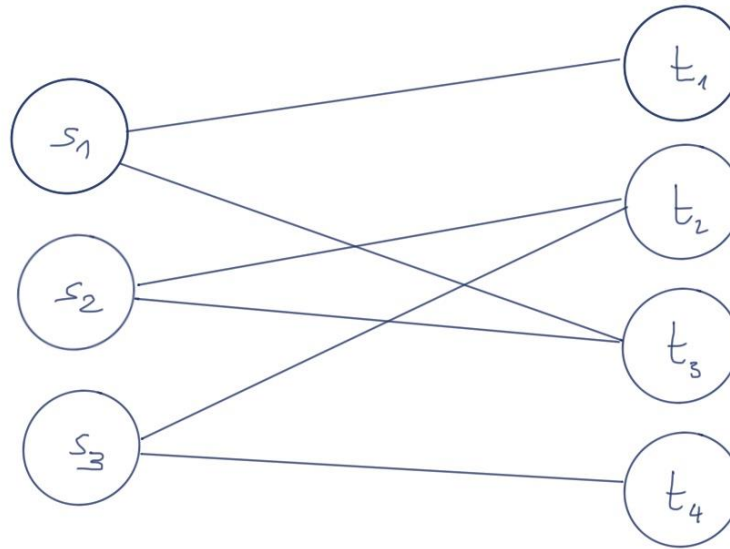


# Algorithmic Matching

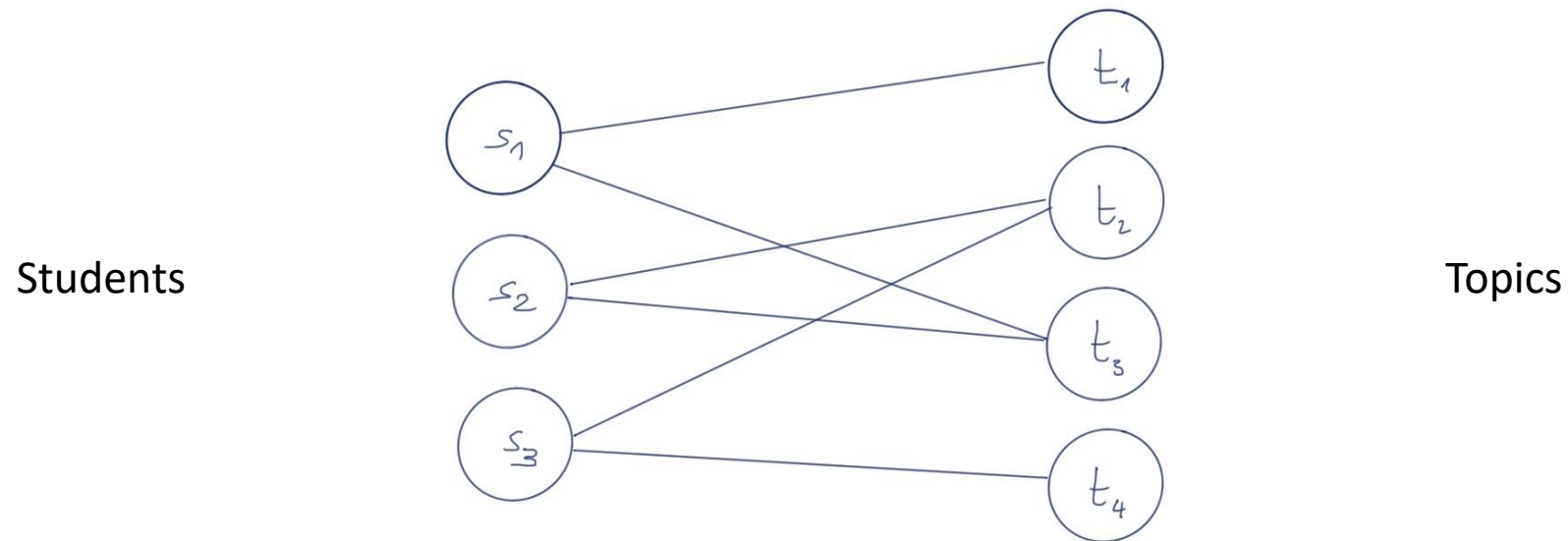


Mathematical approaches to optimally allocate topics to students

Frederik Heck

Coached by Simon Kramer

# The Student-Topic-Assignment Problem



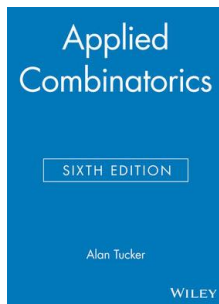
... want to be assigned to ...

# Solution for Assignment Problems?

$$\begin{aligned} G &= (V, E) \\ e &= (v_1, v_2) = (v_2, v_1) \\ e^{\rightarrow} &= (v_1^{\rightarrow}, v_2) \end{aligned}$$

Mathematics!

$$\begin{aligned} 0 &\leq f(e^{\rightarrow}) \leq k(e^{\rightarrow}) \\ (v_{IN}^{\rightarrow}, v_g) \\ (b^{\pm}, \Delta(q)) \end{aligned}$$

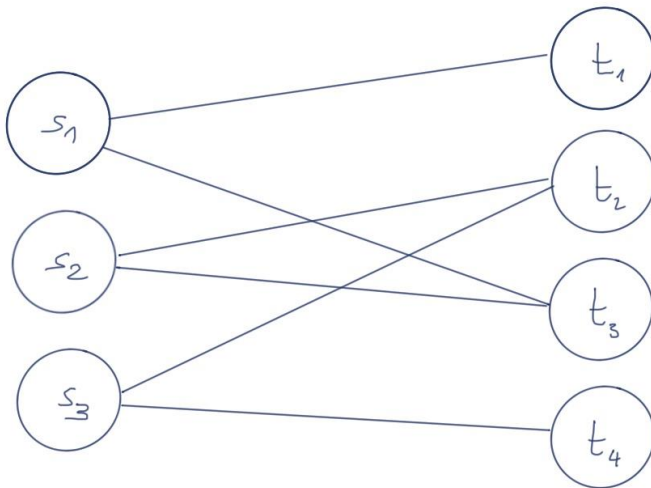


Most of the information bases on  
Allen Tuckers - ***Applied Combinatorics***

<https://www.wiley.com/en-us/Applied+Combinatorics%2C+6th+Edition-p-9781118210116>

# The Approach

## Phase I: Model the Problem



## Phase II: Solve the Model

```
53 // start procedure
54 for (i=1; i<=n; i++)
55     if (sol[i] == head) {
56         nn = 0;
57         cwk2 = big;
58         for (j=1; j<=n; j++) {
59             min = i;
60             max = j;
61             if (i != j) {
62                 if (i > j) {
63                     max = i;
64                     min = j;
65                 }
66             }
67         }
68     }
```

# Phase I - Model the Problem

First Step: Make a graph

---



A **graph**  $G$  consists of two sets  $V$  and  $E$

$$G = (V, E)$$

$V$ : Vertices

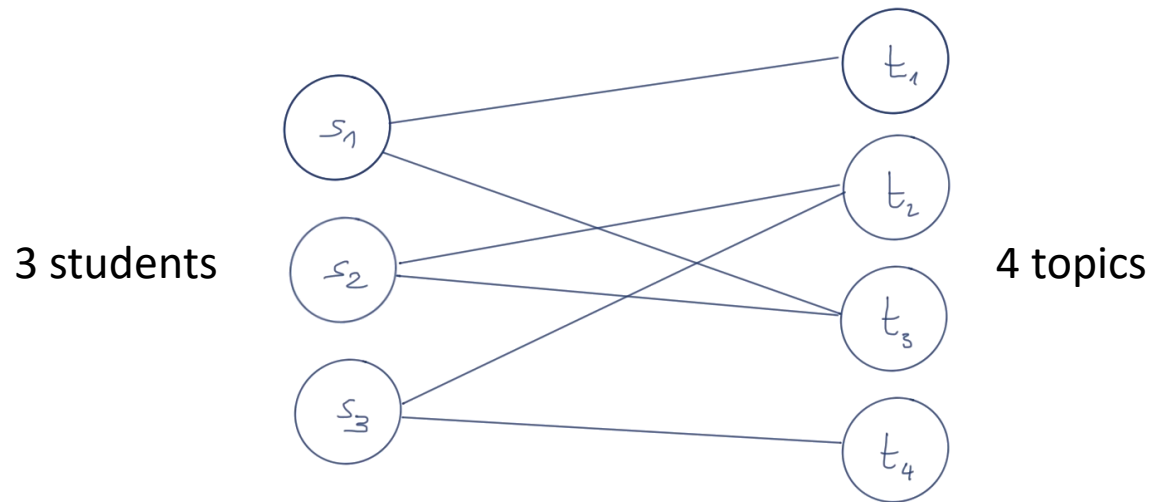
$E$ : Edges (connecting vertices)

*This graph has 7 vertices and no edges*

# Phase I - Model the Problem

First Step: Make a graph

*Edges represent topic wishes*



*This graph has 7 vertices and 6 edges*

A **graph**  $G$  consists of two sets  $V$  and  $E$

$$G = (V, E)$$

$V$ : Vertices

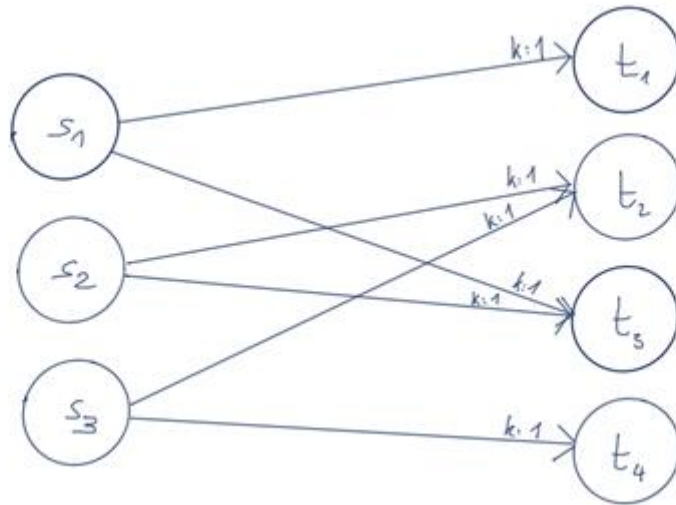
$E$ : Edges (connecting vertices)

# Phase I - Model the Problem

Second Step: Transform the graph into a network

---

*Edges are directed now*



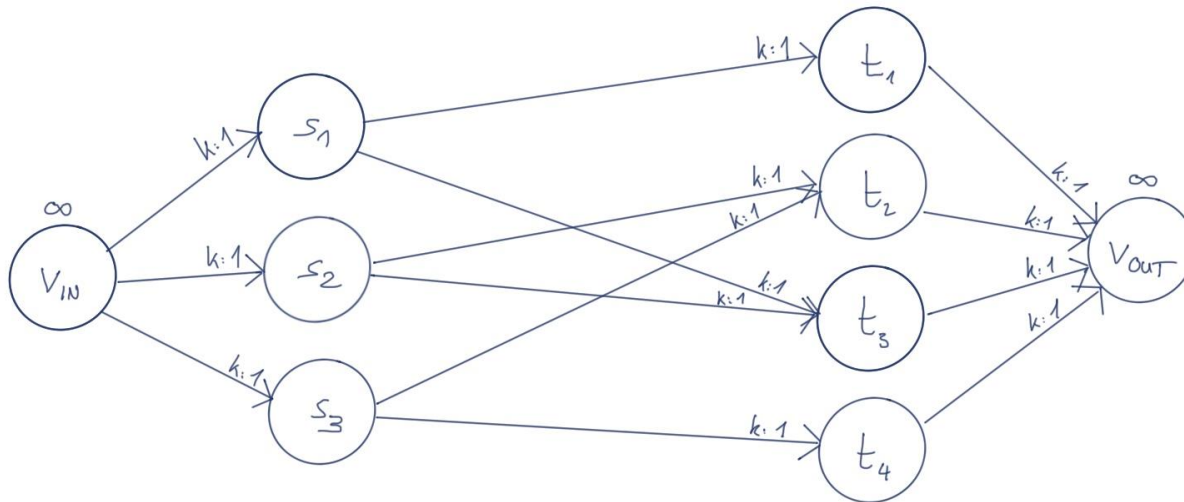
*Each edge has a capacity  $k(e^{\rightarrow}) = 1$*

A **network**  $N$  is a directed graph, where:  
Each edge  $e^{\rightarrow}$  has a capacity  $k(e^{\rightarrow})$   
Each edge  $e^{\rightarrow}$  has a flow  $f(e^{\rightarrow})$   
 $0 \leq f(e^{\rightarrow}) \leq k(e^{\rightarrow})$

# Phase I - Model the Problem

## Second Step: Transform the graph into a network

*We add a super-source and -sink*



*Each edge has a capacity  $k(e^{\rightarrow}) = 1$*

A **network**  $N$  is a directed graph, where:  
Each edge  $e^{\rightarrow}$  has a capacity  $k(e^{\rightarrow})$   
Each edge  $e^{\rightarrow}$  has a flow  $f(e^{\rightarrow})$   
 $0 \leq f(e^{\rightarrow}) \leq k(e^{\rightarrow})$

A network often has a super-source  $v_{IN}$  as well as a super-sink  $v_{OUT}$ :

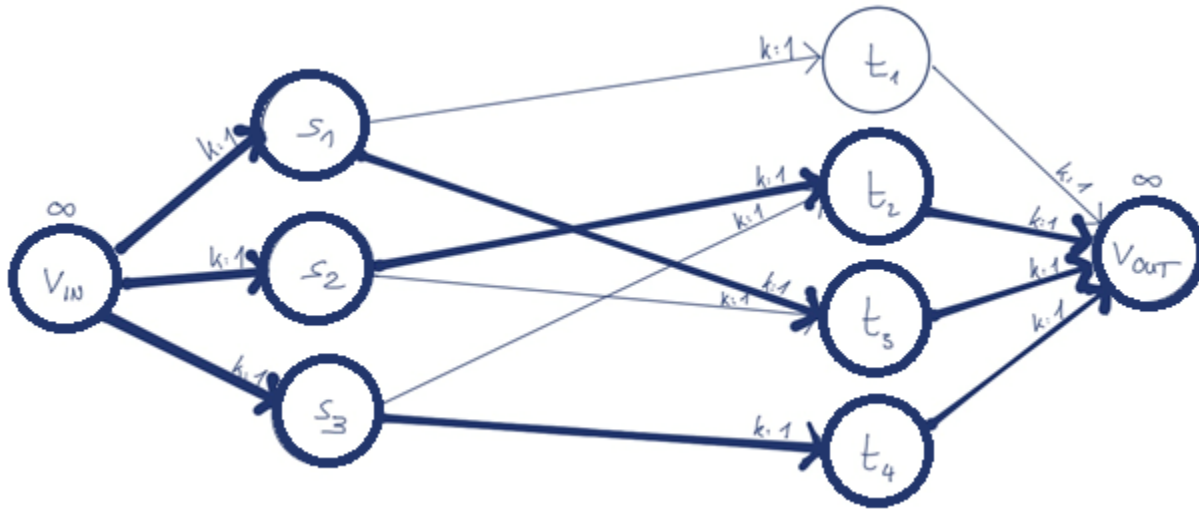
$v_{IN}$  generates all flow  
 $v_{OUT}$  swallows all flow



# Phase II – Solve the Model

## First Step: Understand Matchings

*Thick lines represent a matching*



*Every student is matched: Optimal!*

A **matching**  $M$  is a set of independent edges in a graph  $G = (S, T, E)$ , where:

$S$ : First vertex set (Students)

$T$ : Second vertex set (Topics)

$E$ : Edges, that match vertices in  $S$  with vertices in  $E$

# Phase II – Solve the Model

## Second Step: Develop an Algorithm

### *Augmenting Flow Algorithm*

- 
- |        |   |  |
|--------|---|--|
| INIT   | { | 1. Give the super-source $v_{IN}$ the labels $(-, \infty)$   |
|        | { | 2. Now scan a vertex. Let us call the vertex being scanned $p$ and its second label $\Delta(p)$ . Initially, $p = v_{IN}$ .  |
| LABEL  | { | (a) Check each incoming edge $e = (q^{\rightarrow}, p)$ . If $f(e^{\rightarrow}) > 0$ and $q$ is unlabeled, then label $q$ with $(p^-, \Delta(q))$ , where $\Delta(q) = \min[\Delta(p), f(e^{\rightarrow})]$   |
|        | { | (b) Check each outgoing edge $e = (p^{\rightarrow}, q)$ . If $s(e^{\rightarrow}) = k(e^{\rightarrow}) - f(e^{\rightarrow}) > 0$ and $q$ is unlabeled, then label $q$ with $(p^+, \Delta(q))$ , where $\Delta(q) = \min[\Delta(p), s(e^{\rightarrow})]$   |
| CHECK  | { | 3. If $v_{OUT}$ has been labeled, go to step 4. Otherwise choose another labeled vertex to be scanned (which was not yet scanned) and go to Step 2. If there are no more labeled vertices to scan, let $P$ be the set of labeled vertices, and now $(P, \overline{P})$ form a saturated cut. The flow from $P$ to $\overline{P}$ will then be maximum. From this we can conclude that we have found the maximum flow of the network, since every cut must contain the whole flow of a network. Stop the algorithm. |
|        | { | 4. Find a $v_{IN} - v_{OUT}$ chain of vertices, where every $\Delta(q)$ of a vertex has a positive value. The minimal number of $\Delta(q)$ in the chain, tells us by how many flow-units the flow may be increased. We increase it by adding flow of this number on all forwardly-directed edges, and removing flow of this number on all backwardly-directed edges.  |
| REPEAT | { | 5. Start again at 1.   |

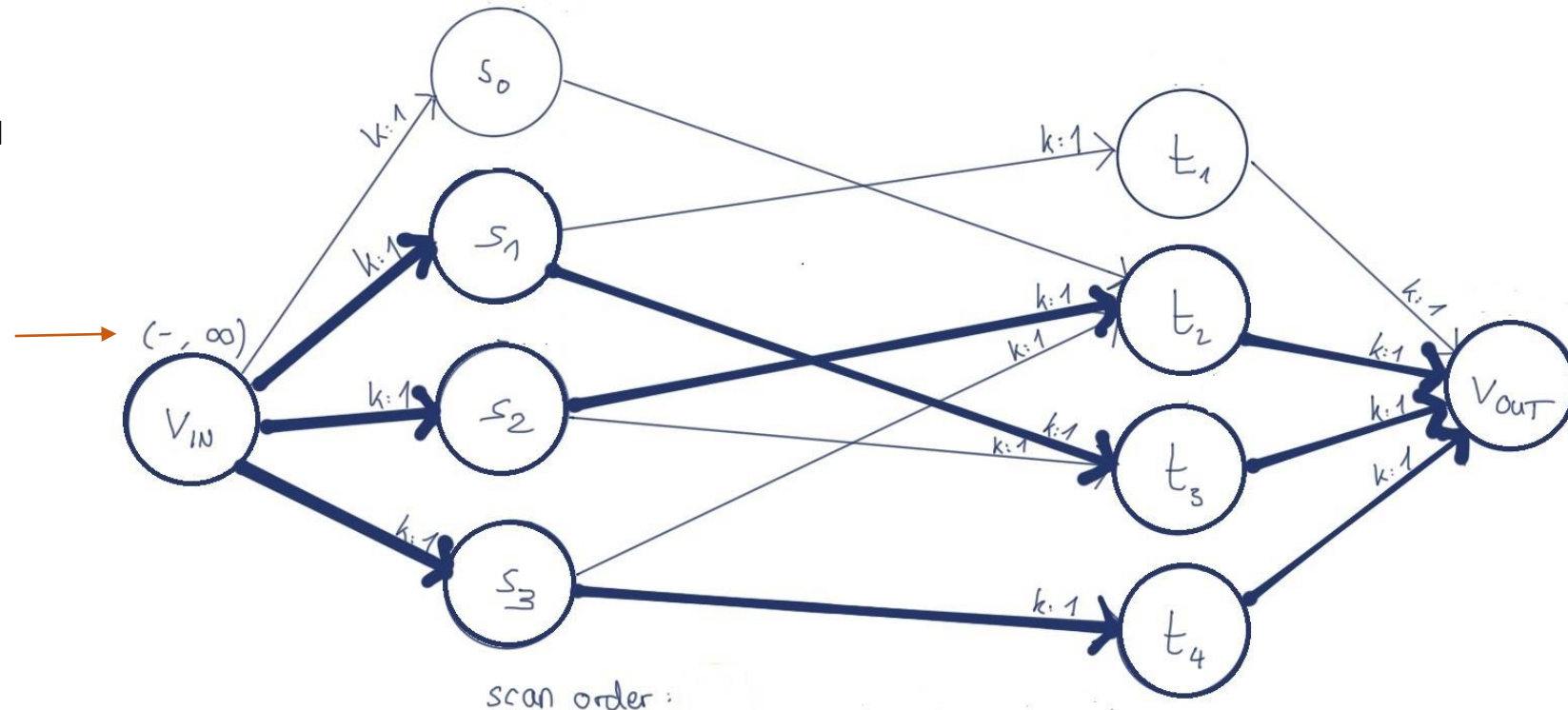
# Phase II – Solve the Model

## Second Step: Develop an Algorithm

### *Augmenting Flow Algorithm*

INIT

Give  $v_{IN}$  a label



# Phase II – Solve the Model

## Second Step: Develop an Algorithm

### *Augmenting Flow Algorithm*

#### LABEL

Scan a labeled vertex:

Check each incoming edge  $e^{\rightarrow}$

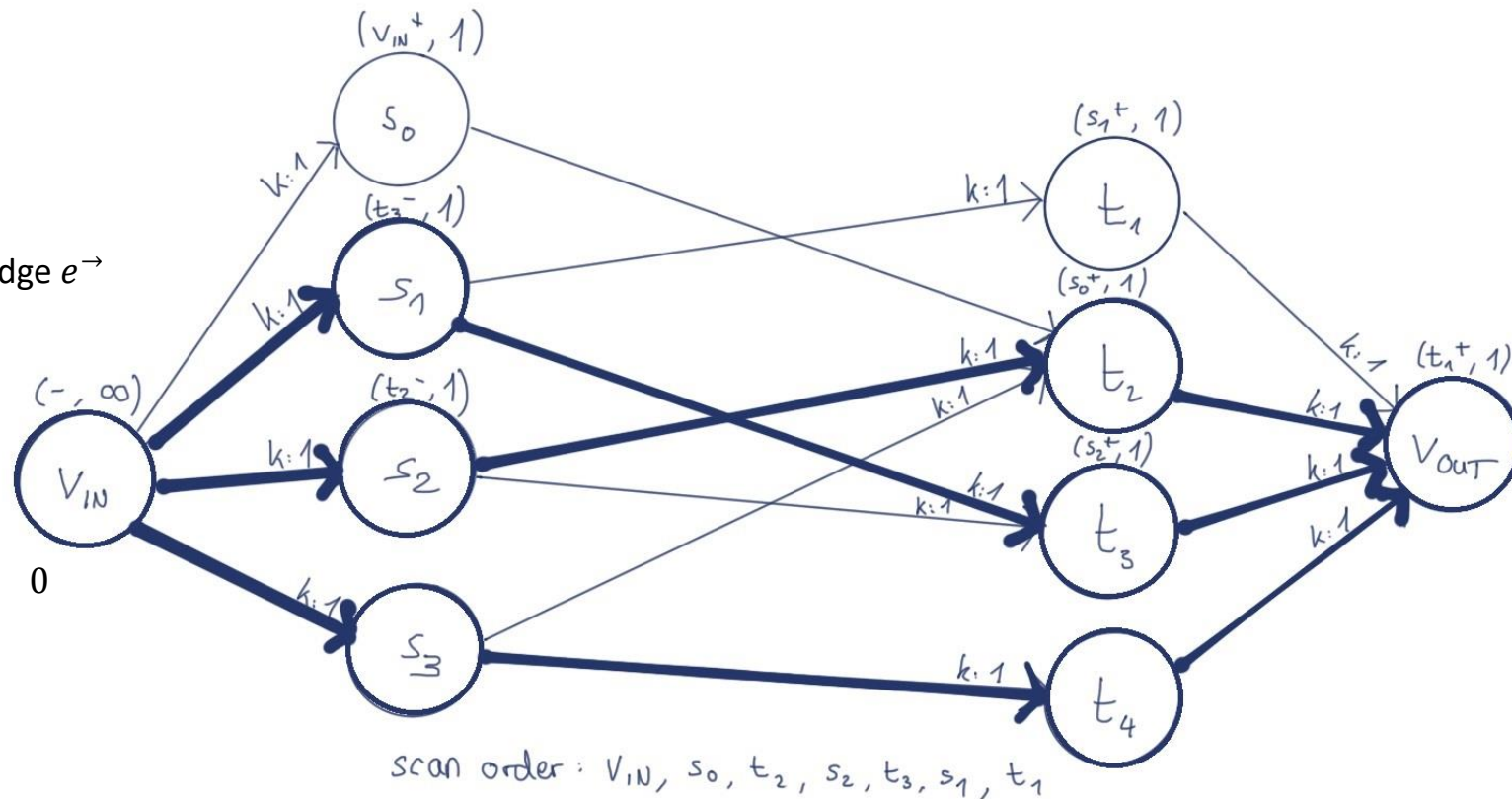
Label it if:

- $f(e^{\rightarrow}) > 0$
- $e^{\rightarrow}$  is unlabeled

Check each outgoing edge  $e^{\rightarrow}$ , label it if:

- $k(e^{\rightarrow}) - f(e^{\rightarrow}) > 0$
- $e^{\rightarrow}$  is unlabeled

Repeat until all labeled vertices are scanned



# Phase II – Solve the Model

## Second Step: Develop an Algorithm

### *Augmenting Flow Algorithm*

#### CHECK

Find an augmenting flow chain,  
Starting at  $v_{IN}$ , ending at  $v_{OUT}$

If no chain is found:  
The matching is optimal  
End algorithm

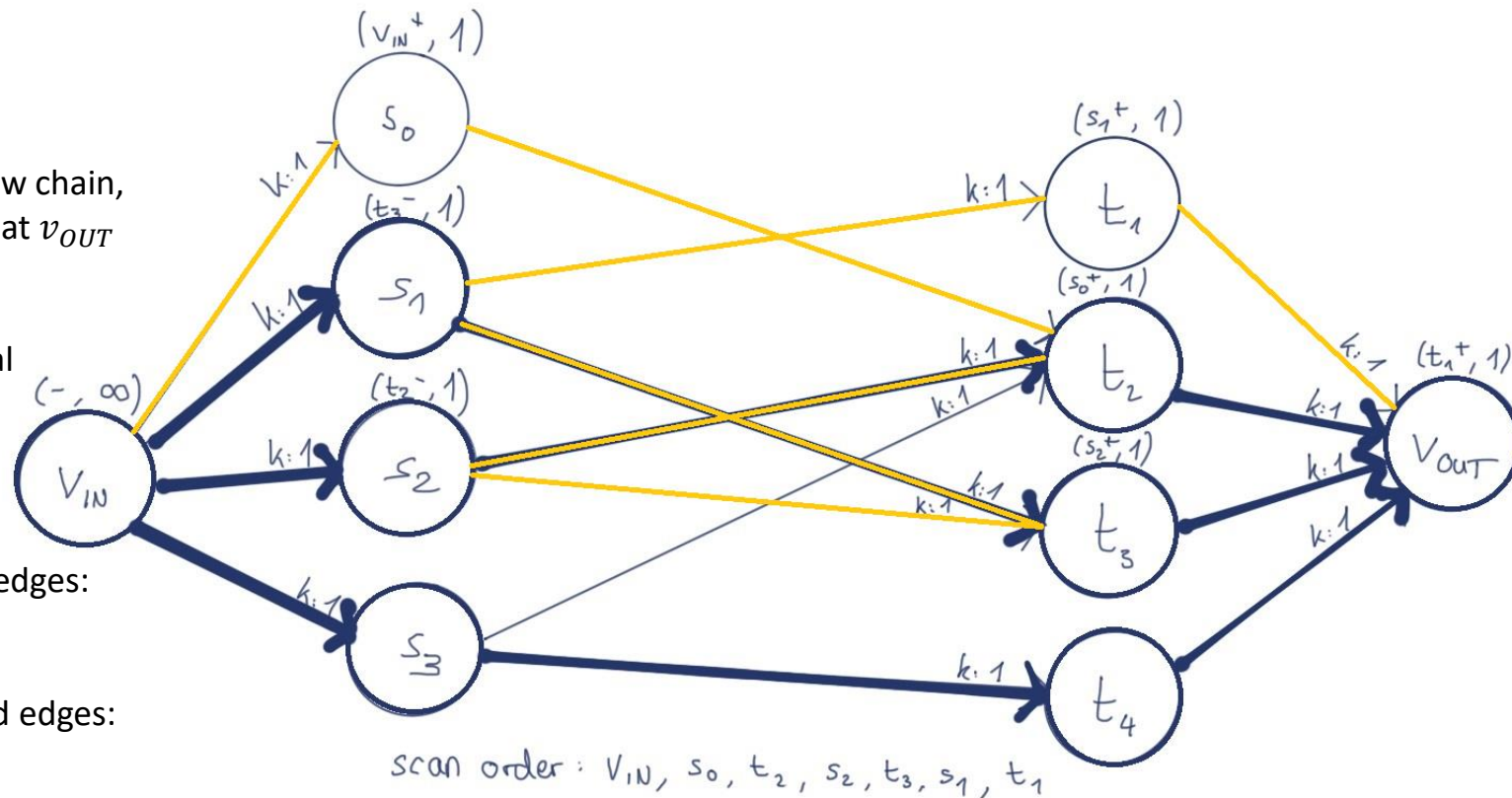
**If a chain is found:**

On forwardly directed edges:

- Add flow

On backwardly directed edges:

- Remove flow



# Phase II – Solve the Model

## Second Step: Develop an Algorithm

### *Augmenting Flow Algorithm*

#### CHECK

Find an augmenting flow chain,  
Starting at  $v_{IN}$ , ending at  $v_{OUT}$

If no chain is found:  
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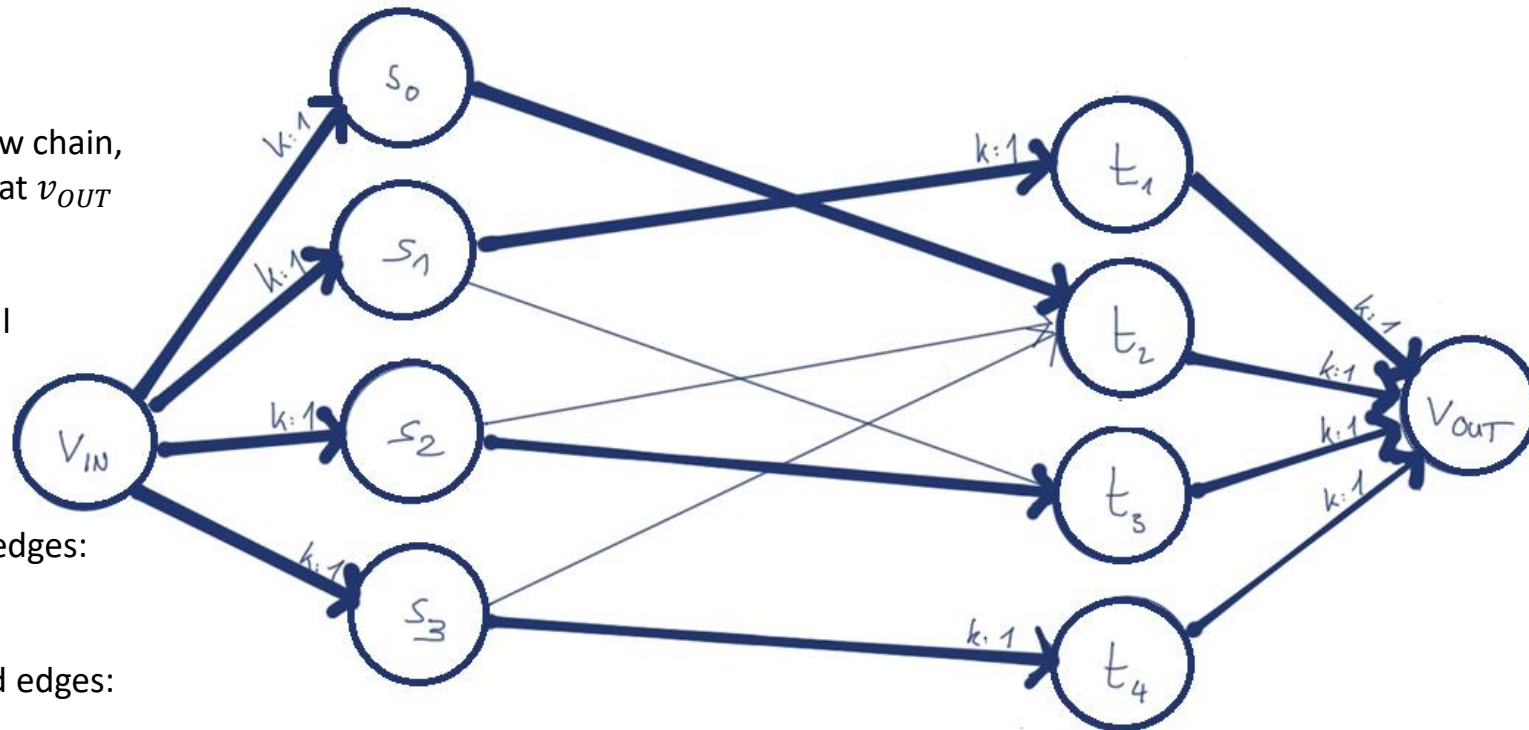
**If a chain is found:**

On forwardly directed edges:

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On backwardly directed edges:

- Remove flow





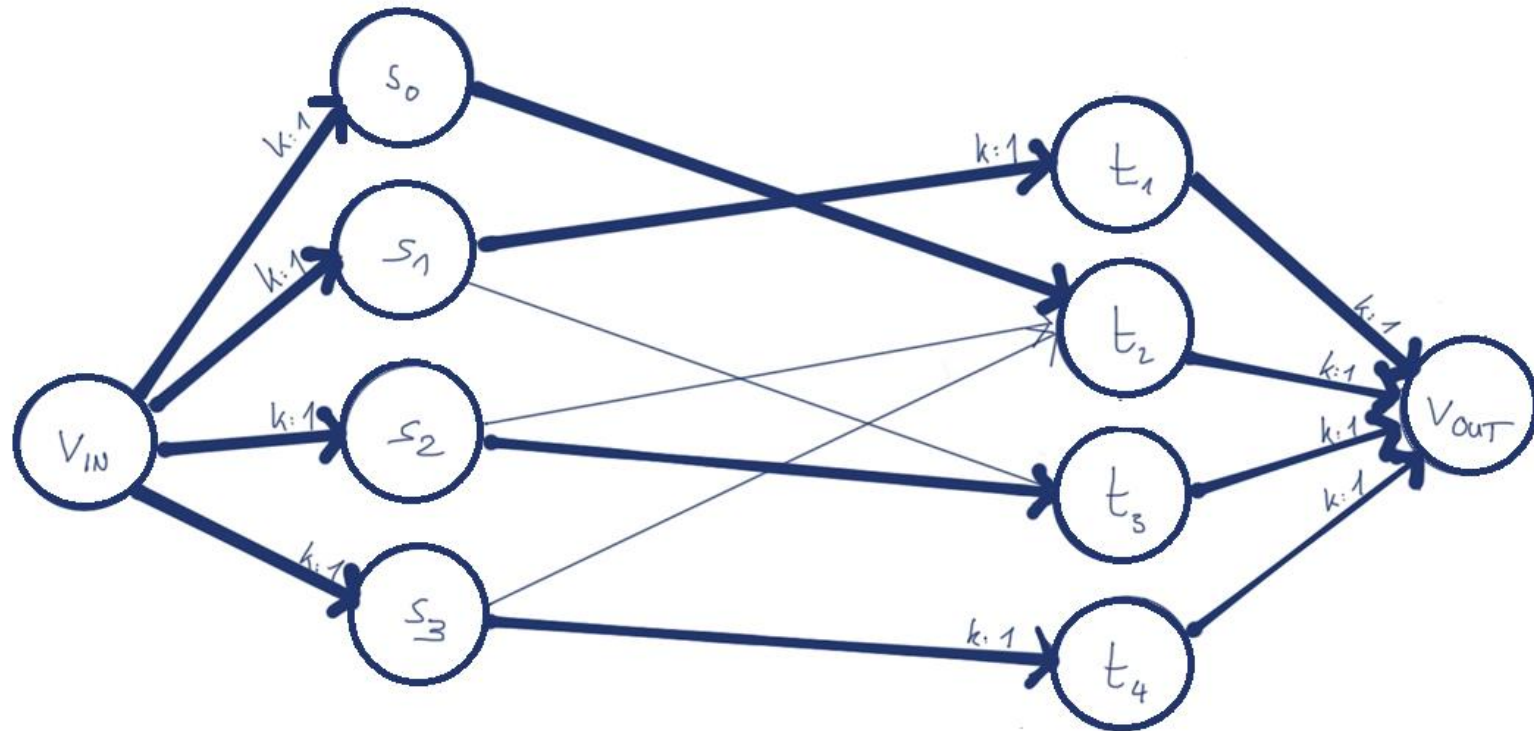
# Phase II – Solve the Model

## Second Step: Develop an Algorithm

### *Augmenting Flow Algorithm*

REPEAT

Start again with INIT



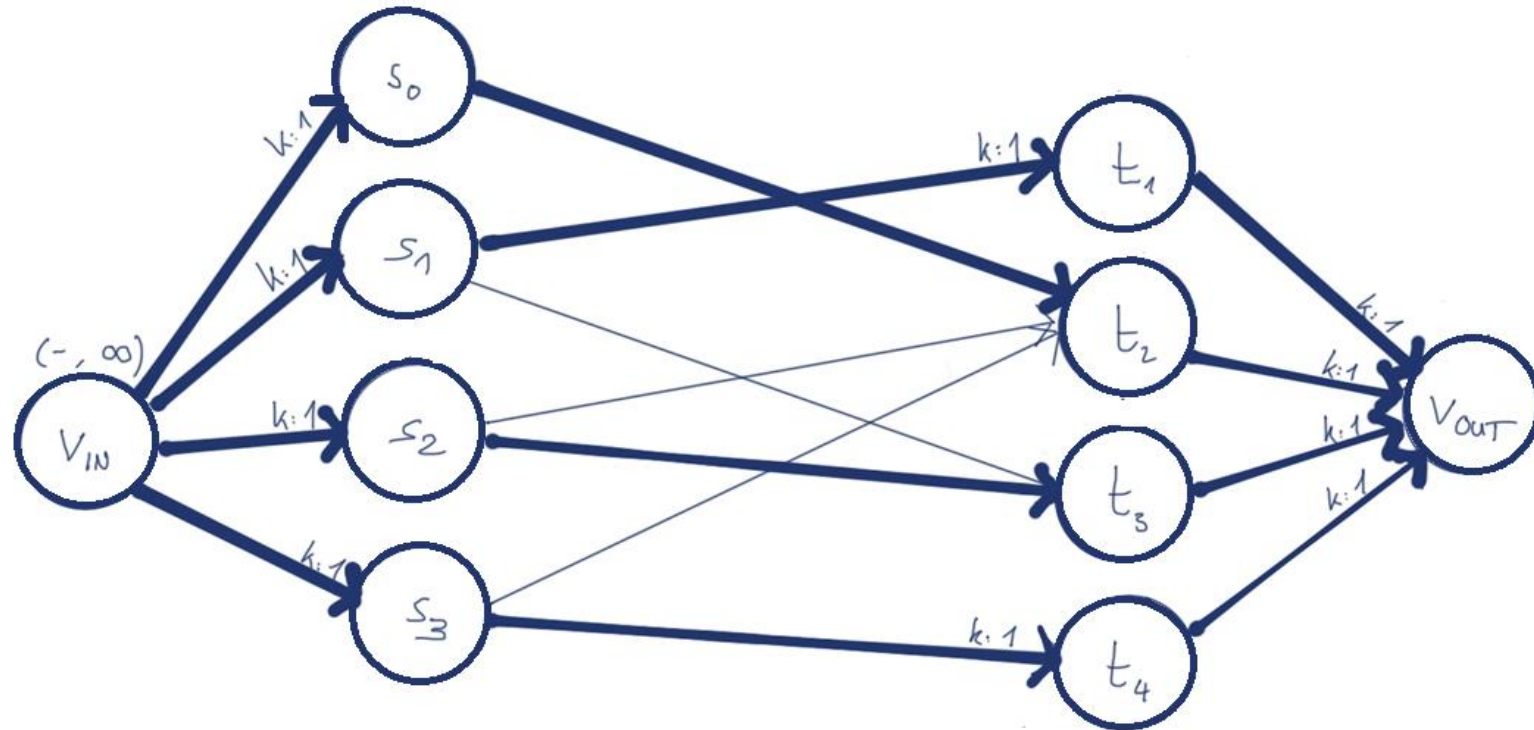
# Phase II – Solve the Model

## Second Step: Develop an Algorithm

### *Augmenting Flow Algorithm*

INIT

Give  $v_{IN}$  a label





# Phase II – Solve the Model

## Second Step: Develop an Algorithm

### *Augmenting Flow Algorithm*

#### LABEL

Scan a labeled vertex:

Check each incoming edge  $e \rightarrow$

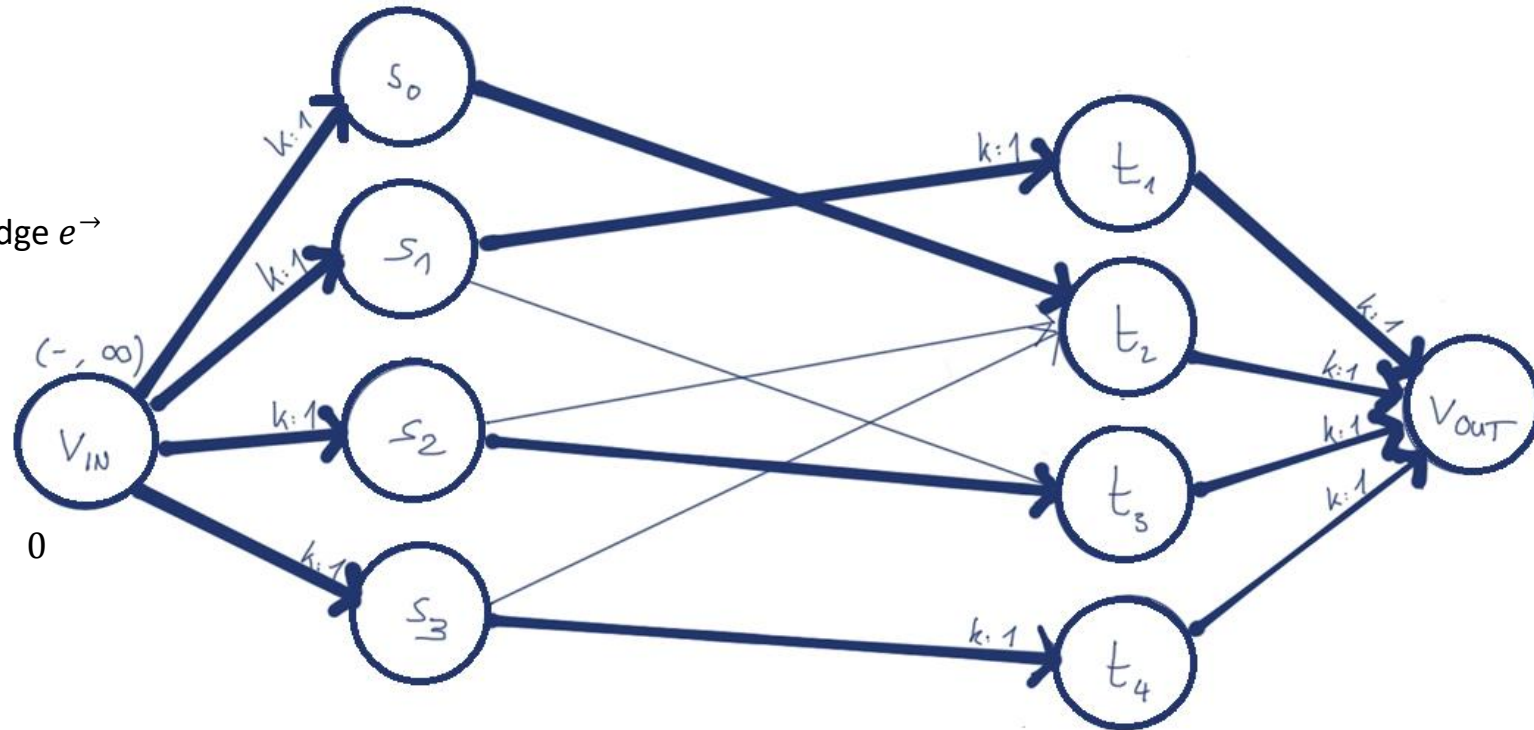
Label it if:

- $f(e \rightarrow) > 0$
- $e \rightarrow$  is unlabeled

Check each outgoing edge  $e \rightarrow$ , label it if:

- $k(e \rightarrow) - f(e \rightarrow) > 0$
- $e \rightarrow$  is unlabeled

Repeat until all labeled vertices are scanned



# Phase II – Solve the Model

## Second Step: Develop an Algorithm

### *Augmenting Flow Algorithm*

## CHECK

Find an augmenting flow chain,  
Starting at  $v_{IN}$ , ending at  $v_{OUT}$

**If no chain is found:**

The matching is optimal  
End algorithm

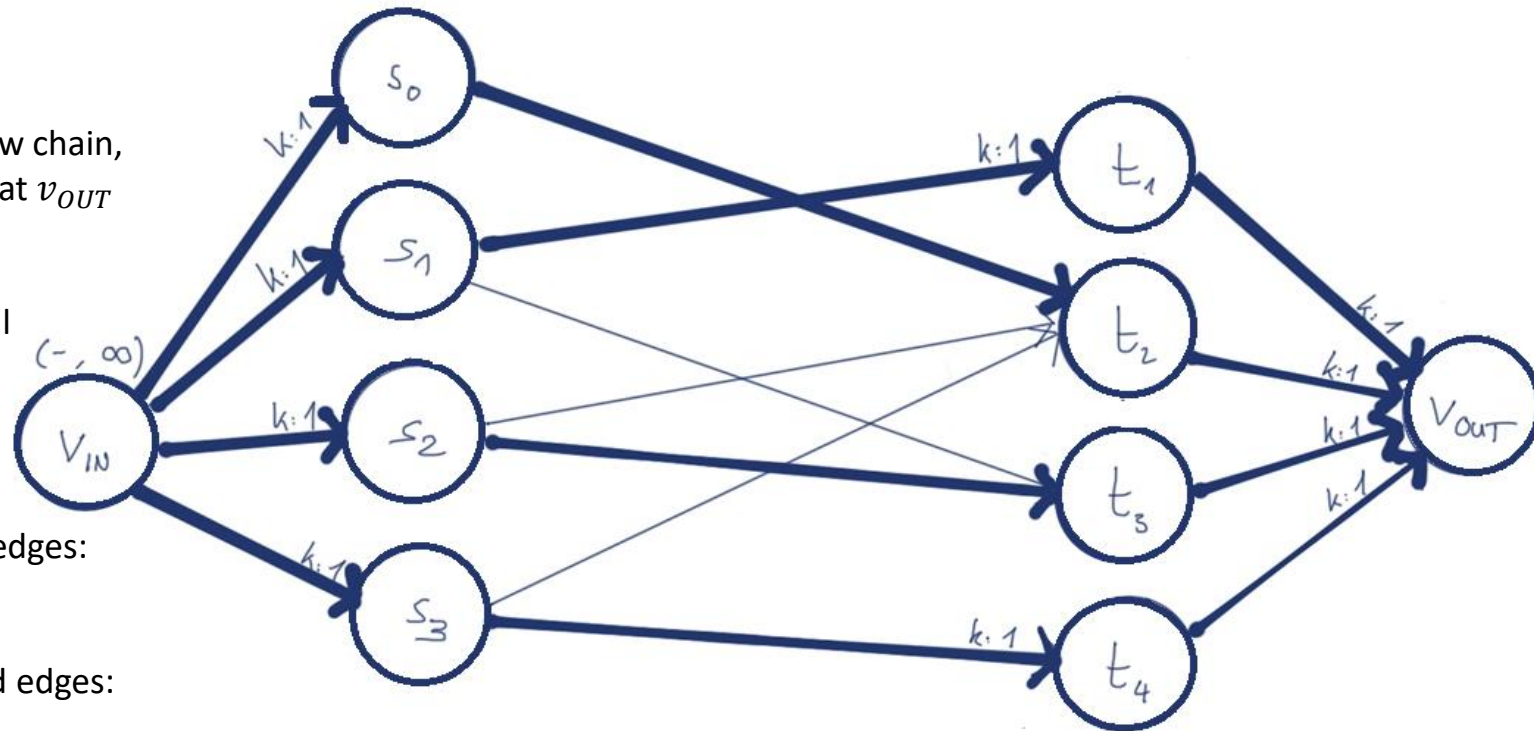
If a chain is found:

On forwardly directed edges:

- Add flow

On backwardly directed edges:

- Remove flow

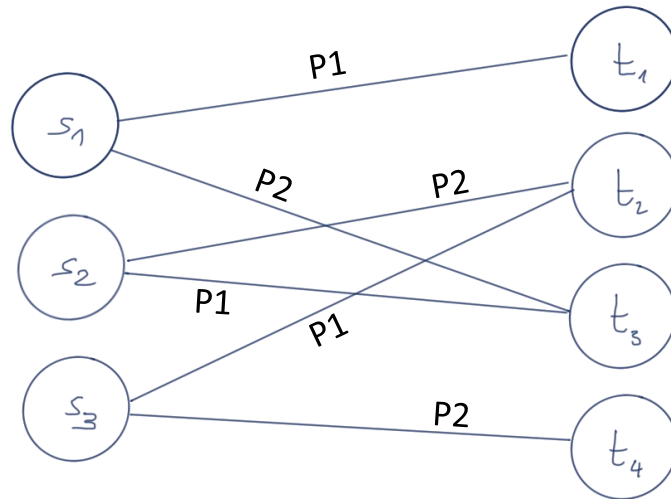


# After-math: Improvements

We must think of two additional constraints

---

*What about priorities?*



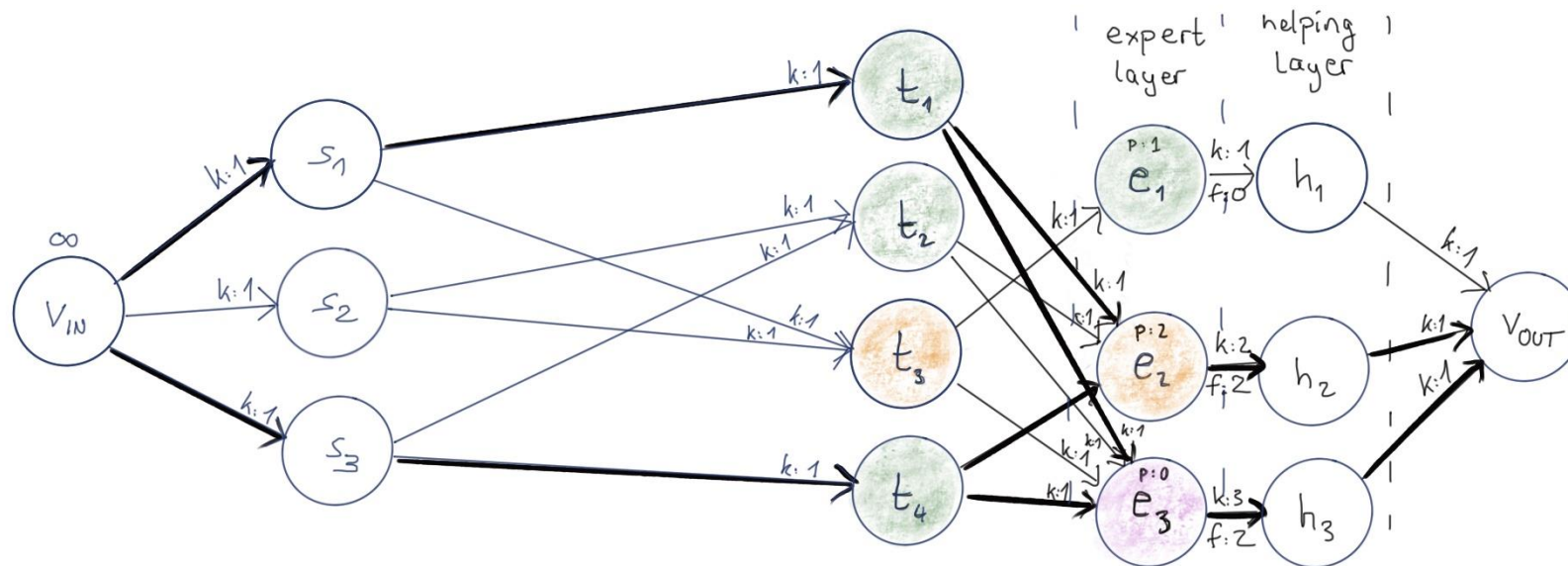
We make use of a minimization algorithm. It will find the matching with the minimal priority-sum on all optimal matchings.

*Not explicitly treated in my work*

# After-math: Improvements

We must think of two additional constraints

*Experts have a minimum pensum!*



*More complicated concepts are needed, explicitly treated in my work*

# After-math: Programming

We're ready: Let's program!

CSV-File

	A	B	C	D	E	F	G	H	I	J	K	L	M	N
1		1	2	3	4	5	6	7	8	9	10	11	12	13
2	1									2				
3	2													
4	3													
5	4									2	1			
6	5													
7	6													
8	7													
9	8				4			3						
10	9													
11	10				8	9								



JAVA-Algorithm

```
53 // start procedure
54 for (i=1; i<=n; i++)
55     if (sol[i] == head) {
56         nn = 0;
57         cwk2 = big;
58         for (j=1; j<=n; j++) {
59             min = i;
60             max = j;
61             if (i != j) {
62                 if (i > j) {
63                     max = i;
64                     min = j;
65                 }

```

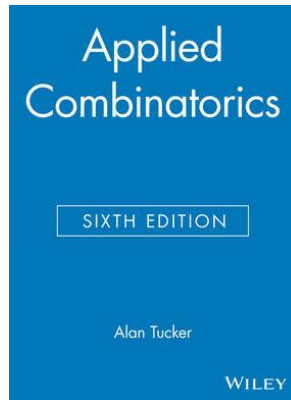


Optimal Matching

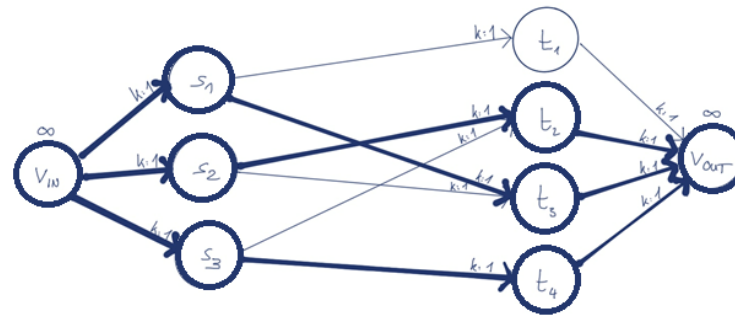
```
Optimal matching:
s1 -- t16 [P1]
s2 -- t36 [P1]
s3 -- t42 [P1]
s4 -- t10 [P1]
s5 -- t37 [P2]
s6 -- t22 [P1]
s7 -- t17 [P1]
s8 -- no matching possible
s9 -- t23 [P1]
s10 -- t26 [P3]
```

*Mostly adopted from a library*

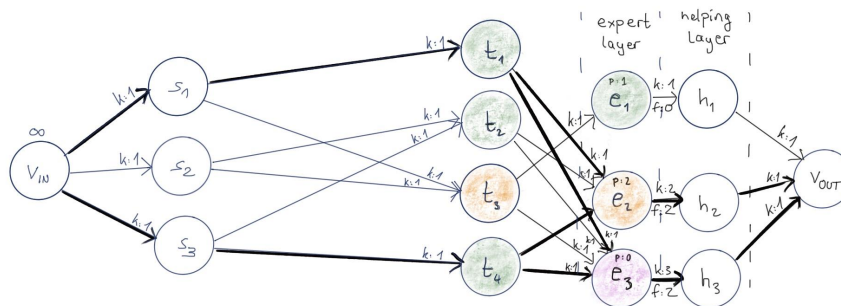
# Review: How to assign students to topics



## 1. Math gives us a model



## 2. We model some specific constraints



```
53 // start procedure
54 for (i=1; i<=n; i++)
55   if (sol[i] == head) {
56     nn = 0;
57     cwk2 = big;
58     for (j=1; j<=n; j++) {
59       min = i;
60       max = j;
61       if (i != j) {
62         if (i > j) {
63           max = i;
64           min = j;
65       }
66     }
```

## 3. We implement an algorithm

# Questions

