

KNN and Naive Bayes Algorithm



Agenda

- Proximity Measures
 - Similarity measures
 - Dissimilarity measure
- Distance Measures
 - Euclidean Distance
 - Manhattan Distance
 - Minkowski Distance
 - Chebyshev's Distance
- KNN Algorithm



Agenda

- Basic Concepts
 - Probability
 - Bayes theorem
- Naïve Bayes Algorithm
 - Business Problem
 - Laplace smoothing method



 In the previous session, we covered the decision tree algorithm which is the rule based classifier

 In this session we shall study the K nearest Neighbours classifier and Naïve Bayes
 Classifier



Data matrix

- The data represented in form of a matrix is called the data matrix
- For data with m features are n observations the data matrix is given as

$$\begin{bmatrix} x_{11} & x_{12} & \cdots & x_{1m} \\ x_{21} & x_{22} & \cdots & x_{2m} \\ \vdots & \vdots & & \vdots \\ x_{n1} & x_{n2} & \cdots & x_{nm} \end{bmatrix}$$



Proximity Measures



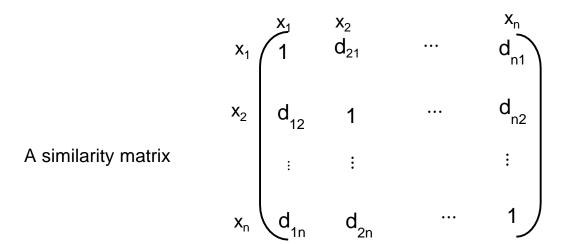
Proximity measures

- The proximity measures find the distance between two instances
- Proximity measures include
 - Similarity measures
 - Dissimilarity measure
- Depending upon the data types, we choose the proximity measure



Similarity measures

A similarity measure for two objects, will return the value 0 if the objects are unlike, and the value 1 if the objects are alike.

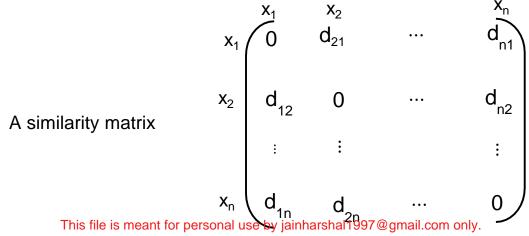


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Dissimilarity measures

- Dissimilarity measure work exactly opposite of a similarity measure
- A dissimilarity measure for two objects, will return the value 1 if the objects are unlike, and the value 0 if the objects are alike



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Distance measures

Depending on the type of data we have different distance measures

Numerical Data

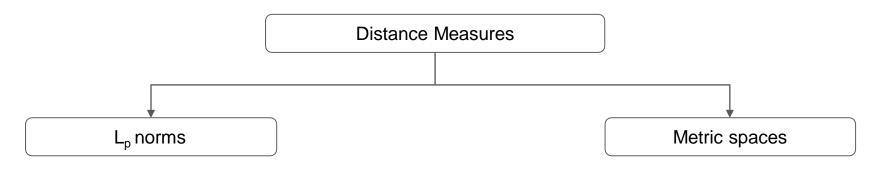
- Euclidean distance
- Manhattan distance
- Minkowski distance
- Chebyshev's distance

String Data

- Cosine distance
- Edit distance
- Longest Common Sequence
- Hamming distance



Distance measures



The distance measures based on norm

The distance measures which satisfy the following properties:

$$d(a,b) \ge 0$$
 (non-negativity)

$$d(a,b) \equiv 0 \iff a \equiv b$$
 (positive definiteness)

$$d(a,b) \equiv d(b,a)$$
 (symmetry)

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Euclidean distance - numeric data

- Euclidean distance is obtained for numeric data
- It is the L2 norm
- For two instances X and Y the Euclidean distance is given by

$$\sqrt{\sum_{i=1}^n (x_i-y_i)^2}$$
 where $\mathsf{x_i}$ and $\mathsf{y_i}$ are the values taken by X and Y respectively

More the distance between the two instance more the dissimilarity measure



Euclidean distance - numeric data

Example: Consider two points (5,6) and (1, 3). Obtain the Euclidean distance.

$$egin{aligned} \sqrt{\sum_{i=1}^n (x_i - y_i)^2} &= \sqrt{(5-1)^2 + (6-3)^2} \ &= \sqrt{16+9} \ &= \sqrt{25} \ &= 5 \end{aligned}$$

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Squared euclidean distance - numeric data

- Similar to Euclidean distance is obtained for numeric data
- Just the squared value of Euclidean distance
- For two instances X and Y the squared Euclidean distance is given by

$$\sum_{i=1}^n (x_i-y_i)^2$$
 where \mathbf{x}_i and \mathbf{y}_i are the values taken by X and Y respectively

• It is computationally more efficient than the Euclidean distance
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Manhattan distance - numeric data

- It is the L1 norm
- For two instances X and Y, it is given by

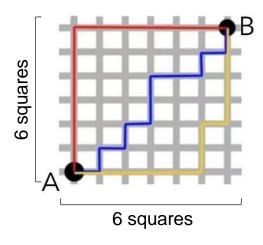
$$\sum_{i=1}^{n} |x_i - y_i|$$
 where $\mathsf{x}_{\scriptscriptstyle{\mathsf{i}}}$ and $\mathsf{y}_{\scriptscriptstyle{\mathsf{i}}}$ are the values taken by X and Y respectively

Also known as the Taxicab distance or Snake distance or the City block distance



Manhattan distance - numeric data

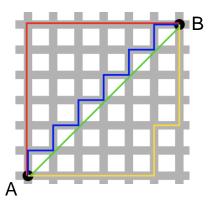
- Consider points A and B
- The Manhattan distance between the points is given by the edge of the squares it crosses
- Here the Manhattan distance is 12





Manhattan distance - numeric data

- For the same points the Euclidean distance is the given by the shortest distance between them
- Given by the green line
- The euclidean distance is $6\sqrt{2}$





Minkowski distance - numeric data

- It is the generalized form of the Manhattan and the Euclidean distance
- It is the Lp norm
- For two instances X and Y, it is given by

$$\sqrt[p]{\sum_{i=1}^{n}\left|x_{i}-y_{i}
ight|^{p}}$$

where x_i and y_i are the values taken by X and Y respectively and p>0



Minkowski distance - numeric data

Example: Consider two points (5,6) and (1,3). Obtain the minkowski distance (take p=4)

$$\sqrt[p]{\sum_{i=1}^{n} (x_i - y_i)^p} = \sqrt[4]{\sum_{i=1}^{n} (x_i - y_i)^4}$$

$$= \sqrt[4]{(5-1)^4 + (6-3)^4}$$

$$= \sqrt[4]{256 + 81} = \sqrt[4]{337}$$



Chebyshev distance - numeric data

- It is the L_∞ norm
- For two instances X and Y

$$\max_{i=1}^n |x_i-y_i|$$

where x_i and y_i are the values taken by X and Y respectively



Chebyshev distance - numeric data

Example: Consider two points (5,6) and (1, 3). Obtain the Chebyshev distance.

$$egin{aligned} \max_{i=1}^n |x_i - y_i| &= \max\{|5-1|, |6-3|\} \ &= \max\{4, 3\} \ &= 4 \end{aligned}$$



Summary

- K-nearest neighbours is a distance based algorithm
- Different distance metrics are used to find the points that are closer to the testing point
- Minkowski distance is the generalized form of Manhattan and Euclidean distance
- The Chebyshev distance is obtained when the $p \to \infty$ in the Minkowski distance
- In python, the KNeighborsClassifier() considers the Euclidean distance by default



K - NN algorithm



K - NN algorithm

Specifies number of nearest neighbour NN stands for Nearest Neighbour s

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- The K Nearest Neighbour (KNN) algorithm classifies the data based on the similarity measure
- K specifies the number of nearest neighbours to be considered
- Does not require the data to be trained



KNN is considered to be:

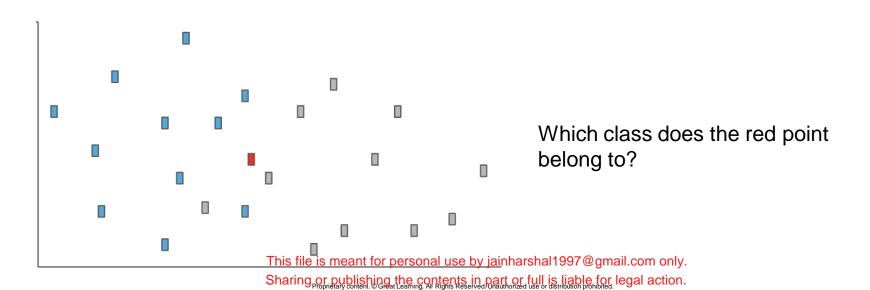
Instance based learning algorithm: uses training instances to make predictions

Lazy learning algorithm: does not required a model to be trained

 Non-Parametric algorithm: no assumptions are made about the functional form of the the problem being solved

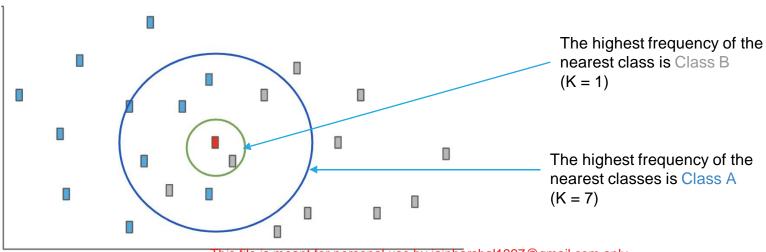


Consider two classes as shown in the figure - Class A and Class B





An easy approach is to label it as the class which has the highest frequency around it



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KNN algorithm - Procedure

Choose a distance measure and value of K



Compute the distance between the point whose label is to be identified (say x) and other data points.



Sort the distances in ascending order



Choose K data points which have the shortest distances and note their corresponding labels. Then the label which has the highest frequency will be assigned to the point x This file is meant for personal use by jainharshall997@gmail.com only.

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Data Scaling

Consider a data with 5 features, of which 4 features have small range (say between 0 to 25) and the fifth feature ranges from -100 to 2000. The classification would be majorly based on the feature with high range. Since it's contribution to the distance measure would be high with very little or no effect of the other variables thus we scale the data.

Note: In most of the scenarios, min-max normalization works better. But, we can also perform standardization. Whether to normalize or standardize the data is completely experimental.



- Humidity: (Independent variable) the percentage of humidity in the atmosphere
- Temperature: (Independent variable) the temperature average temperature during precipitation
- Rain: (Target variable) indicates whether it rained or not; takes value 1 if rained and value 0 otherwise

Observation	Humidity	Temperature	Rain
1	58	19	0
2	62	26	0
3	40	30	0
4	36	35	0
5	87	19	1
6	93	18	1
7	79	16	1
8	69	17	1
9	62	33	0
10	71	15	1
11	55	33	0
12	78	19	1
13	60	20	1
14	58	35	0
15	35	39	0

Would it rain if Humidity = 84 and Temperature = 37?
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- Let us choose the K = 5 and used the Euclidean distance
- Compute the Euclidean distance between the new data for each instance

For example, consider the first observation
 Humidity = 58 and Temperature = 19, the
 Euclidean distance is

$$[(58 - 84)^2 + (19 - 34)^2]^{1/2} = 31.623$$



Computed the Euclidean distances for each instance with the new data and sort the data in ascending order with respect to the Euclidean distance

	Euclidean Distance	Class Label
Observation	(sorted)	(Rainfall)
5	18.25	1
12	18.97	1
6	21.02	1
7	21.59	1
9	22.36	0
2	24.6	0
8	25.00	1
10	25.55	1
14	26.08	0
11	29.27	0
13	29.41	1
1	31.62	0
3	44.55	0
4	48.04	0
997@gm a. com on	y. 49.04	0

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- Since K = 5 consider the class labels of first five observations
- 1 appears 4 times and 0 appears 1 time

	Euclidean Distance	Class Label
Observation	(sorted)	(Rainfall)
5	18.25	1
12	18.97	1
6	21.02	1
7	21.59	1
9	22.36	0
2	24.6	0
8	25.00	1
10	25.55	1
14	26.08	0
11	29.27	0
13	29.41	1
1	31.62	0
3	44.55	0
4	48.04	0
rshal19 975 @gmail.	com only49.04	0

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- 1 appears 4 times and 0 appears 1 time
- Thus for our new instance the class label is 1 (using max voting)

Humidity	Temperature	Rainfall
84	34	1

Implies that for Humidity = 84 and Temperature = 34, it will rain





The value of K

- The value of K should be chosen appropriately since a large K value may reduce the variance due to the noisy data, but increase bias resulting to ignorance of smaller patterns, whereas a small K may overfit the data
- In order to avoid a tie consider the odd value of K

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Weighted KNN

- Selecting an apt K is challenging. To overcome this, weighted KNN is used
- Weights are assigned to each instance
- Generally, the weights are the inverse of the distance
- The weights are higher for the points which are nearer to the new instance
- The weights are lower for the points which are away from the new instance



KNN

Advantages

- Easy to implement
- No training required
- New data can be added at any time
- Effective if training data is large

Disadvantages

- To chose apt value for K
- Computational expensive
- Can not tell which features gives the best result



KNN - Applications

Image classification

Handwriting recognition

Predict credit rating of customers

Replace missing values



Naive Bayes



Business problem: label the email as spam or ham

It can be helpful if an algorithm can label received emails as important (ham) emails or junk (spam) emails for a user.

Such a model can ease the effort of the user by directly showing them important emails and filter out the junk.



Visiting Basics



Probability

Probability is how likely an event is to occur

- The probability of an event always lies in between 0 and 1
- 0 indicates impossibility of the event and 1 indicates a certain event





Question:

There are 40 candidates in a team with equal calibre. Out of which 25 are men and 15 are women. A person is randomly chosen to be the team leader. What is the probability that the person is a woman?





Solution:

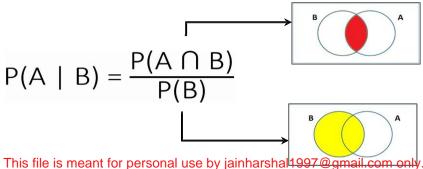
Number of ways event can occur: 15

Total number of outcomes: 40

Therefore the probability: 15/40 = 0.375



- The conditional probability of an event A given B is the probability that the event A will
 occur given that an event B has already occurred
- Denoted by P(A|B)



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Question:

A pair of fair dice is rolled. If the sum of numbers that appear is 6, find the probability that one of the dice shows 2?





Solution:

Let A: the event of getting the sum as 6

The ways A can occur: {(1,5), (2,4), (3,3), (4,2), (5,1)}

Let B: the event that number 2 appears on the dice

The ways B can occur: $\{(1,2), (2,1), (2,2), (2,3), (2,4), (2,5), (2,6), (3,2), (4,2), (5,2), (6,2)\}$

First Dice

		1	2	3	4	5	6
Second Dice	1	(1,1)	(1,2)	(1,3)	(1,4)	(1,5)	(1,6)
	2	(2,1)	(2,2)	(2,3)	(2,4)	(2,5)	(2,6)
	3	(3,1)	(3,2)	(3,3)	(3,4)	(3,5)	(3,6)
	4	(4,1)	(4,2)	(4,3)	(4,4)	(4,5)	(4,6)
	5	(5,1)	(5,2)	(5,3)	(5,4)	(5,5)	(5,6)
	6	(6,1)	(6,2)	(6,3)	(6,4)	(6,5)	(6,6)

Thus, the event that sum of the die is 6 and number 2 appears on the dice is $A \cap B$.

 $A \cap B = \{(2,4), (4,2)\}$

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Solution:

The required probability is

$$P(B \mid A) = \frac{P(B \cap A)}{P(A)}$$

$$P(\text{getting a number as 2} \mid \text{getting the sum as 6}) = \frac{P(\text{getting the sum as 6 and a number as 2})}{P(\text{getting the sum as 6})}$$

$$P(\text{getting a number as 2} \mid \text{getting the sum as 6}) = \frac{\frac{2}{36}}{\frac{5}{5}} = \frac{2}{5} = 0.4$$

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Multiplication theorem

$$P(A \mid B) = \frac{P(A \cap B)}{P(B)}$$

$$\Rightarrow P(A \cap B) = P(A \mid B). P(B)$$

$$P(B \mid A) = rac{P(A \cap B)}{P(A)}$$

$$\Rightarrow P(A \cap B) = P(B \mid A). P(A)$$

Thus,
$$P(A \cap B) = P(A \mid B)$$
. $P(B) = P(B \mid A)$. $P(A)$



Bayes theorem

- Conditional probability is the likelihood of an event given that another event has occurred
- Bayes theorem provides a way to update the probability based on the new information
- It is completely based on the conditional probability
- Known as Bayes' Rule or Bayes law



Bayes theorem - formula

$$P(B \mid A) = \frac{P(B \cap A)}{P(A)}$$

$$P(B \mid A) = rac{P(B).P(A \mid B)}{P(A)}$$

Where, A and B are events

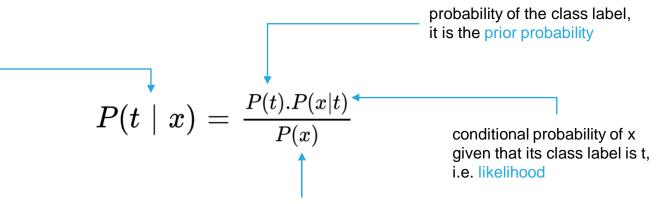
- P(A | B) the likelihood of event A occurring given that B is true
- P(B | A) the likelihood of event B occurring given that A true
- P(A), P(B): The independent probabilities of A and B



Bayes theorem - formula

For the naïve bayes classification the formula is as

conditional probability of t given that the predictor x, i.e. posterior probability



probability of the value taken by the predictor variable, i.e. evidence

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Posterior Probability

In context with a classification problem, the posterior probability is the conditional probability of a class label taking value t given that the predictor takes value x

Example:

Consider the example of labelling an email as spam or ham. The conditional probability that it is a spam message given the word appears in it, i.e. P(spam | word) is the posterior probability



Prior probability

Prior probability is the probability of an event computed from the data at hand

Example:

Consider the example of labelling an email as spam or ham. The probability the email is spam, i.e. P(spam) is the prior probability Likewise P(ham) is also a prior probability



Likelihood

In context with a classification problem, the Likelihood is the conditional probability of a predictor taking value x given that its class label is t

Example:

Consider the example of labelling an email as spam or ham. The conditional probability that the word appears in a spam, i.e. P(word | spam) is the likelihood



Evidence

- It is the probability that the predictor takes value x
- Also known as marginal probability

Example:

Consider the example of labelling an email as spam or ham. The probability that the word appears in a message, i.e. P(word) is the evidence



Naïve bayes classification

A naïve bayes classifier uses the Bayes' theorem for classification

 It is an eager learning algorithm. Since it does not wait for test data to learn, it can classify the new instance faster



Assumptions

Assumption 1: The predictors are independent of each other.

Example:

Consider the example of labelling an email as spam or ham.

The probability of the word *Good* appearing in the email is independent of the *Money*.

Thus $P(Good \cap Money) = P(Good) \cdot P(Money)$... since events are independent



Assumptions

Assumption 2: All the predictors have an equal effect on the outcome.

Example:

Consider the example of labelling an email as spam or ham. The appearance of a particular word in the email does not have more importance in deciding whether it is a spam or ham

Eg: The word *Friendship* does not have more importance to say whether it's a spam/ham email.



Bayes theorem - classification problem

We have the Bayes theorem as

$$P(t \mid x) = \frac{P(t).P(x|t)}{P(x)}$$

For $X=(x_1, x_2, ..., x_n)$, applying the chain rule, we have

$$P(t \mid x_1, x_2, ..., x_n) = rac{P(t).P(x_1 \mid t).P(x_2 \mid t)...P(x_n \mid t)}{P(x_1)P(x_2)....P(x_n)}$$

Since the denominator does not change for the values taken by the predictor as assumed in the second assumption. The denominator can be removed.



Bayes theorem - classification problem

We get

$$P(t \mid x_1, x_2, ..., x_n) \propto P(t). P(x_1 \mid t). P(x_2 \mid t)...P(x_n \mid t)$$

For convenience, write it as

$$P(t \mid X) = P(t). P(x_1 \mid t). P(x_2 \mid t)...P(x_n \mid t)$$



Naïve Bayes: Procedure

Obtain the frequency of the predictors



Compute the likelihood of the predictors and obtain the prior probabilities based on the train data



For an instance, compute the posterior probabilities for each the class labels



Assign the most probable class label

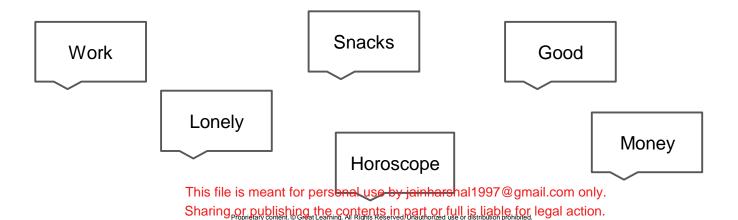
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Business problem: label the email as spam or ham

- We shall consider the problem of labelling the received emails as spam or ham
- Choose a few words you find in emails





1 Consider the frequency of these words used in spam and ham emails as shown below

	Spam	Ham
Good	2	10
Lonely	2	1
Horoscope	20	5
Work	5	12
Snacks	0	5
Money	21	7

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	Spam	Ham	
Good	2	10	
Lonely	2	1	
Horoscope	20	5	Obtain the likelihoods
Work	5	12	
Snacks	0	5	
Money	21	7	
Total	50 This fi	40 le is meant f	or personal use by jainharsha



	Spam	Ham
Good	2/50 = 0.04	10/40 = 0.25
Lonely	2/50 = 0.04	1/40 = 0.025
Horoscope	20/50 = 0.4	5/40 = 0.125
Work	5/50 = 0.1	12/40 = 0.30
Snacks	0/50 = 0	5/40 = 0.125
Money l1997@gmail.com o	21/50 = 0.42 nly.	7/40 = 0.175

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Likelihood

The probability that the word *Good* appears in a spam email, ie P(Good | Ham) is 0.25.

This is the Likelihood.

	_		
		Spam	Ham
Good		2/50 = 0.04	10/40 = 0.25
Lonely		2/50 = 0.04	1/40 = 0.025
Horosc	ope	20/50 = 0.4	5/40 = 0.125
Work		5/50 = 0.1	12/40 = 0.30
Snacks		0/50 = 0	5/40 = 0.125
Money	.com onlv.	21/50 = 0.42	7/40 = 0.175

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3

Obtain the prior probability

From the data we have 15% of the emails are spam and the remaining are ham

Thus the prior probabilities are

$$P(Spam) = 0.15$$
 and

$$P(Ham) = 0.85$$



4

Consider the word sequence *Good Work*, does it belong to a spam message?

Our instance is Good Work.

For our instance, compute the posterior probabilities for each the class labels - spam or ham





Compute the posterior probabilities for each the class labels - Spam or Ham

For Spam,

 $P(Spam | Good, Work) = P(Spam) \cdot P(Good | Spam) \cdot P(Work | Spam) = (0.15) \cdot (0.04) \cdot (0.1) = 0.0006$

For Ham,

 $P(Ham| Good, Work) = P(Ham) \cdot P(Good | Ham) \cdot P(Work | Ham) = (0.85) \cdot (0.25) \cdot (0.30)$

= 0.063 This file is meant for personal use by jainharshal1997@gmail.com only.

Spam Ham 10/40 = 0.25Good 2/50 = 0.042/50 = 0.041/40 = 0.025Lonely Horoscope 20/50 = 0.45/40 = 0.1255/50 = 0.112/40 = 0.30Work Snacks 0/50 = 05/40 = 0.125Money 21/50 = 0.427/40 = 0.175

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5

Assign the most probable class label

For Spam,

P(Spam| Good, Work) = 0.0006

For Ham,

P(Ham| Good, Work) = 0.063

Since 0.063 > 0.0006, we assign the class label as Ham to the instance *Good Work*.





For Spam,

P(Spam| Good, Work) = 0.0006

For Ham,

P(Ham| Good, Work) = 0.063

$$\frac{P(\text{Spaml Good, Work})}{P(\text{Spaml Good, Work}) + P(\text{Haml Good, Work})} = \frac{0.0006}{0.0006 + 0.063} = \boxed{0.009}$$

$$\frac{P(\text{Haml Good, Work})}{P(\text{Spaml Good, Work}) + P(\text{Haml Good, Work})} = \frac{0.063}{0.0006 + 0.063} = \boxed{0.991}$$
The sum is 1

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Question:

With help of the previous data. Label the email containing word Horoscope 1 time, Money 2 times and Snack 1 time

The prior probabilities are:

$$P(Spam) = 0.15$$
 and $P(Ham) = 0.85$

		Spam	Ham	
	Good	2/50 = 0.04	10/40 = 0.25	
	Lonely	2/50 = 0.04	1/40 = 0.025	
	Horoscope	20/50 = 0.4	5/40 = 0.125	
	Work	5/50 = 0.1	12/40 = 0.30	
	Snacks	0/50 = 0	5/40 = 0.125	
a	Money mail.com only.	21/50 = 0.42	7/40 = 0.175	

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Money

21/50 = 0.42

7/40 = 0.175





Solution:

For Ham,		
P(Ham Horoscope, Money, M	loney, Snack)	
= P(Ham) . P (<i>Horoscope</i> Ha . P(<i>Snack</i>	m) . P(<i>Money</i> Ham). P(<i>Money</i> Ham) k Ham)	
= (0.85) . (0.125) . (0.175) . (0.175) . (0.125)		
= 0.0004	This file is most for personal use by iniphershald 207@s	

	Spam	Ham
Good	2/50 = 0.04	10/40 = 0.25
Lonely	2/50 = 0.04	1/40 = 0.025
Horoscope	20/50 = 0.4	5/40 = 0.125
Work	5/50 = 0.1	12/40 = 0.30
Snacks	0/50 = 0	5/40 = 0.125
Money ail.com only.	21/50 = 0.42	7/40 = 0.175





Solution:

= 0.0

For Spam,
P(Spam Horoscope, Money, Money, Snack)
= P(Spam) . P (<i>Horoscope</i> Spam) . P(<i>Money</i> Spam). P(<i>Money</i> Spam) . P(<i>Snack</i> Spam)
= (0.15) . (0.4) . (0.42) . (0.42) . (0.00)
Here is a problem

	C	
	Spam	Ham
Good	2/50 = 0.04	10/40 = 0.25
Lonely	2/50 = 0.04	1/40 = 0.025
Horoscope	20/50 = 0.4	5/40 = 0.125
Work	5/50 = 0.1	12/40 = 0.30
Snacks	0/50 = 0	5/40 = 0.125
Money	21/50 = 0.42	7/40 = 0.175

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Solution:

For Spam,

P(Spam| Horoscope, Money, Money, Snack)

= P(Spam) . P (*Horoscope* | Spam) . P(*Money* | Spam). P(*Money* | Spam) . P(*Snack* | Spam)

 $= (0.15) \cdot (0.4) \cdot (0.42) \cdot (0.42) \cdot (0.00)$

= 0.000

... No matter which other word(s) is seen along with Snack, the email will never be classified as Spam. Since the frequency for Snack is 0.



Laplace smoothing method

- To solve the zero probability problem, we use the Laplace smoothing method
- Add α to every count so; the count is never zero
- $\alpha > 0$. Generally, $\alpha = 1$
- Consider the α for the divisor as well





Solution:

	Spam	Ham
Good	2	10
Lonely	2	1
Horoscope	20	5
Work	5	12
Snacks	0	5
Money	21	7
Total	This file is	meant for p

		Spam	Ham
Add α = 1, to each count	Good	3	11
	Lonely	3	2
	Horoscope	21	6
	Work	6	13
	Snacks	1	6
	Money	22	8
personal use by jainharshal	1997 gmail.com onl	y. 56	46





Solution:

	Spam	Ham
Good	3	11
Lonely	3	2
Horoscope	21	6
Work	6	13
Snacks	1	6
Money	22	8
Total	56 _{This}	file is Angeant

		Spam	Ham
	Good	3/56 = 0.05	11/46 = 0.24
Obtain the new	Lonely	3/56 = 0.05	2/46 = 0.04
likelihoods	Horoscope	21/56 = 0.37	6/46 = 0.13
	Work	6/56 = 0.11	13/46 = 0.28
	Snacks	1/56 = 0.02	6/46 = 0.13
for personal use by jainha			8/46 = 0.18





Solution:

For Ham,
P(Ham Horoscope, Money, Money, Snack)
= P(Ham) . P (<i>Horoscope</i> Ham) . P(<i>Money</i> Ham). P(<i>Money</i> Ham) . P(<i>Snack</i> Ham)
= (0.85) . (0.13) . (0.18) . (0.18) . (0.13)
= 0.0004

	Spam	Ham
Good	3/56 = 0.05	11/46 = 0.24
Lonely	3/56 = 0.05	2/46 = 0.04
Horoscope	21/56 = 0.37	6/46 = 0.13
Work	6/56 = 0.11	13/46 = 0.28
Snacks	1/56 = 0.02	6/46 = 0.13
Money	22/56= 0.40	8/46 = 0.18

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Solution:

For Spam,	
P(Spam Horoscope, Money, Money, Snack)	
= P(Spam) . P (Horoscope Spam) . P(Money Spam). P(Money Spam) . P(Snack Spam)	
	,
= (0.15) . (0.37) . (0.4) . (0.4) . (0.02)	:
The problem is solved using the Laplace smoothing method = 0.0017 this file is meant for personal use by jainbarshal1997@gma	il.ce

	Spam	Ham
Good	3/56 = 0.05	11/46 = 0.24
Lonely	3/56 = 0.05	2/46 = 0.04
Horoscope	21/56 = 0.37	6/46 = 0.13
Work	6/56 = 0.11	13/46 = 0.28
Snacks	1/56 = 0.02	6/46 = 0.13
Money	22/56= 0.40	8/46 = 0.18
om omy.		





Assign the most probable class label

For Spam,

P(Spam| Horoscope, Money, Money, Snack) = 0.0017

For Ham,

P(Ham| Horoscope, Money, Money, Snack) = 0.0004

Since 0.0017 > 0.0004, we assign the class label as Spam to the instance *Horoscope, Money, Money, Snack*.

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Naïve Bayes Classifier available in the scikit learn library

- Gaussian Naïve Bayes:
 - It is used when predictors are continuous
 - Assumes that the predictors follow normal distribution
 - The Gaussian Naïve Bayes Classifier used the normal distribution for classification
- Multinomial Naïve Bayes
 - Used for document classification problem classify whether a document is a sport, history, or science article
 - The predictors are the frequency of the words present in the article
- Bernoulli Naïve Bayes
 - This is similar to the multinomial naive bayes, but the predictors are binary valued (boolean)



Applications of Naïve Bayes

- Spam Filtering
- Sentiment Analysis
- Recommendation System



Naïve Bayes: advantages

- Easy to implement in the case of text analytics problems
- Used for multiple class prediction problems
- Performs better for categorical data than numeric data



Naïve Bayes: disadvantages

- Fails to find relationship among features
- May not perform when the data has more number of predictor
- The assumption of independence among features may not always hold good



Thank You