

**Stage Two Report:**  
**A Statistical Language Model for the**  
**Generation of Figurative Language**

by  
Stephen McGregor

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Department of Electronic Engineering  
Queen Mary, University of London  
United Kingdom

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# Abstract

MIMO (Multiple Input Multiple Output) technology has been regarded as a practical approach to increase the wireless channel capacity and reliability.

Abstract goes here...

# Glossary

**base space** A high dimensional, sparse vector space of word-vectors, delineated in terms of dimensions of co-occurrence statistics.

**context** The situation – environmental, cognitive, perceptual, linguistic, and otherwise – in which an agent finds itself and applies language to meaning.

**dimension selection** The process of contextually choosing a subset of dimensions in order to project a subspace from a base space.

**co-occurrence** The observation of one word being situated in proximity to another in a corpus.

**co-occurrence statistic** A measure of the tendency for one word to be observed in proximity to another across a corpus.

**co-occurrence window** The boundary defining the proximity within which two words are considered to be co-occurring, typically a distance in terms of words within a sentence.

**methodology** The process of building base spaces from observations of co-occurrences within a corpus and contextually projecting subspaces through dimension selection.

**model** An application of methodology to a particular linguistic task or experiment, often complemented by additional statistical analysis techniques.

**subspace** A context specific lower-dimensional projection from a base space, effectively mapping semantic relationships to a context by way of the geometric relationships between word-vectors.

**word-vector** A high-dimensional geometrically situated semantic representation of a

word, constructed as an array of co-occurrence statistics.

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# Chapter 1

## Semantics on the Fly

This chapter is concerned with a theoretical overview of a novel distributional semantic method designed to map words into conceptually productive geometric relationships. At the heart of this approach is the idea that concepts, and, correspondingly, cognition are fundamentally contextual phenomena: by this view, concepts are process oriented, not objective, and so “instantiating a concept is always a process of activating an ad hoc network of stored information in response to cues in context,” (Casasanto and Lupyan, 2015, p. 546). Language, as a mechanism for manipulating and transmitting cognitive content, is then likewise contextually situated, with meaning itself crucially being determined only in the moment of language use (Evans, 2009). So, theoretically speaking, the method which will be described is based on some well travelled, if not entirely mainstream, ideas about the nature of language and mind:

1. Concepts are not stable; they are generated in response to unfolding situations in an unpredictable environment;
2. Lexical semantics are accordingly always underspecified, and always resolved in some environmental context;

3. There is no relationship of strict supervenience between language and concepts one way or the other, but instead a dynamic by which concepts invite communication, and language affords conceptualisation.

These ideas, which have been outlined throughout the previous chapter, are not the standard dogma of computational linguistics, which generally, and understandably, has modelled concepts as modular, portable entities, language as a likewise stable system of representations and rules, and the relationship between the two as one of source and contingent data. This structure-oriented approach to language and mind epitomises a project that Dreyfus (2012) has described as “finding the features, rules, and representations needed for turning rationalist philosophy into a research program,” (p. 89). As computer science and philosophy of mind increasingly interact at the vertex of cognitive modelling, culturally relative ideas about the connection between mental representations and linguistic symbols become incorporated into the very architecture of data structures, engendering a positive feedback loop by which the outputs of symbol manipulating information processing systems reinforce the premise that representations are stable entities which can be trafficked in the form of words according to the rules of a grammar.

I present the method outlined and tested in this thesis as an alternative to the foundationalist trend in computer science in general, and in computational linguistics in particular (see Rorty, 1979, for a robust philosophical criticism of the idea that concepts are stable). This project involves trading the computational and mathematical allure of dimension reduction techniques and neural modelling, which have been prevalent in distributional semantic approaches, for a theoretically robust notion of situational context selection. The methodology outlined theoretically in this chapter, and described technically in the next, has been conceived as a mechanism for the contextual generation of lexical representations that are structurally productive, in that the statistical features which make up a given representation define its geometric situation in relation to other representations in a particular context, and the geometry itself becomes semantically productive, with spatial relationships offering up interpretations of context specific word

meanings.

I have no pretensions of instigating a paradigm shift in computer science. I do not claim that the methodology I will now describe represents a radical departure from the prevailing and highly productive approach to the computational modelling of language or knowledge; indeed, it is very much grounded in the same broadly pragmatic considerations that have been the foundation of the statistical aspect of distributional semantics: word meaning is to an appreciable extent determined by the sentential context associated with observable word use. My methodology is, rather, an attempt to build some consideration of the idea that minds are not populated by representations and that words are not static containers of meaning into the existing computational paradigm. With this in mind, my model is predicated upon three interrelated desiderata, derived generally rather than in a one-for-one way from the points enumerated above:

1. The method should be dynamically sensitive to context;
2. The method should function in a way that is transparent and operationally interpretable;
3. The method should situate words in spaces that are likewise geometrically interpretable.

The first stipulation encapsulates the theoretical premise of this work. A primary objective of my methodology is to identify a statistically tangible mechanism for choosing word co-occurrence features in a contextually relevant way. Specific mechanisms will be outlined in Chapter 2, and what counts as context will be discussed further in the course of the empirical results presented in Chapters ?? and ??, but the general idea is that a context sensitive model needs to react dynamically to information about what's happening in some linguistic situation. The second requirement follows directly from the first: in order to pick semantic contexts *in situ*, there needs to be a way to get a handle on the data which underwrites a model. In practice this means that the scalars that form the basis for all the models which will be explored here represent literal information



about co-occurrences in a large scale corpus, and the feature selections that take place in the course of delineating a contextual geometry can be traced to specific events in the underlying data.

Finally, the informationally transparent selection of contextual subspaces must result in a likewise interpretable geometry, where there is a coherent mapping between spatial features and semantic properties. This last criterion in particular will lend the methodology one of its most powerful characteristics: by contextually selecting subspaces in which a variety of geometric relationships between word-vectors and more general features of the space can be analysed, we can hope to discover a single general way of representing a variety of semantic phenomena in a particular subspace. As will be seen in Chapter 2, these subspaces will have a variety of geometric properties, including an origin, distance from an origin, and central and peripheral regions. In this regard, my methodology presents an additional point of comparison with the standard distributional semantic approaches, which typically employ normalised spaces, often in the form of a hypersphere with both positive and negative values: while these are all vector space models and are all therefore to a certain extent concerned with extracting meaning from spatial relationships, my approach is in a certain respect *more* geometrical, in that a variety of relationships, linear, angular, relative, and absolute, emerge in a given projection. This geometric richness gives a model constructed using my methodology a wealth of interpretive features, ultimately allowing for the observation of different semantic properties – for instance, similarity versus relatedness – to emerge as different geometric aspects of the same subspace.

In the following three sections, each of these requirements will in turn be analysed in the context of the underlying theoretical context. This analysis is performed with an eye towards the immediate project of designing a statistical model for mapping word-vectors to concepts by way of semantic geometry, and each element of the profile of desirable properties will be explored with this in mind.

## 1.1 Dynamic Context Sensitivity

At the heart of the technical work described in this thesis is an insight which is broadly accepted by theoretical linguists and philosophers of language: word meaning is always to some extent contextually specified. This wisdom is built into the foundations of both formal semantics (Montague, 1974) and pragmatics (Grice, 1975), and is likewise taken into account in contemporary context-free approaches to syntax Chomsky (1986). As evident from the implementations of conceptual models surveyed in the previous chapter, however, the computational approach has generally relied on the idea that concepts can, at some level of composition, be cast as essentially static representations. The tendency to treat concepts as self-contained ontological entities consisting of properties that are wholly or partly transferable is built into the fabric of the formal languages used to program computers, and indeed into the mechanisms of modular data processing systems with specific compartments for the storage and processing of data.<sup>1</sup>.

With that said, the importance of context has certainly not been ignored by statistically minded computer scientists. Indeed, Baroni, Bernardi, and Zamparelli (2014) make a case for vector space approaches as a mechanism for “disambiguation based on direct syntactic composition” (p. 254), arguing that the linear algebraic procedures used to compose words into mathematically interpretable phrases and sentences in these types of models result in a systemic contextualisation of words in their pragmatic communicative context. Erk and Padó (2008) outlines an approach that models words as sets of vectors including prototypical lexical representations capturing information about co-occurrence statistics and ancillary vectors representing *selectional preferences* (*per* Wilks, 1978) gleaned from an analysis of the syntactic roles each word plays in its composition with other words. These composite vector sets are then combined in order to consider the proper interpretation of multi-word constructs of lexically loose or ambiguous nouns and

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<sup>1</sup>It is perhaps not a coincidence that von Neumann was a seminal figure in the description of both the logic of lattice theory (Birkhoff, 1958) that has motivated more recent developments in concept modelling such as formal concept analysis (Wille, 1982) and the modular architecture of memory and processing components that defined computers in the period before the advent of highly parallel processing (von Neumann, 1945)

verbs. In subsequent work, the same authors describe a model which selects *exemplar* word-vectors from, again, composites of vectors, in this case extracted from observations of specific compositional instances of the words being modelled (Erk and Padó, 2010). In the first instance, composition is the mechanism by which word meaning is selectively derived, while in the second instance observations of composition are the basis for constructing sets of representational candidates to be selected situationally.

The model presented in this thesis is motivated by a premise similar to the one explored by Erk and Padó: there should be some sort of selectional mechanism for choosing the way that a word relates to other words in context. I would like to push this agenda even further, though. Following on Barsalou’s (1993) insight into the *haphazard* way in which concepts emerge situationally, and likewise Carston’s (2010) ideas regarding *ad hoc* conceptualisation, I propose that the mechanism for contextually mapping out conceptual relationships between representations of words should be as open ended as possible, ideally lending itself to the construction of novel conceptual relationships in the same way that the state space of possible word combinations offers an effectively infinite array of semantic possibilities. In particular, I suggest that the ephemeral nature of concept formation can be modelled in terms of *perspectives* on the conceptual affordances of lexical relationships. Figure 1.1b illustrates this point. From one point of view, *dog* and *cat* refer to exemplars of the conceptual category PETS, while *wolf* and *lion* are typical of the category PREDATORS. From a more taxonomically aligned point of view, though, *dog* and *wolf* group naturally in the CANINE category, while *cat* and *lion* clearly both belong to the category of FELINES.

Furthermore, the high dimensionality of vector space models of distributional semantics in particular should afford precisely these types of contextual viewpoints on potential relationships between words. Rather than depending on *a priori* disambiguation based on clustering or observations of context in the form of existing combinations of words, I propose that a technique for defining semantic subspaces *in situ* will capture the momentary and situated way in which concepts come about in the course of a cognitive agent’s

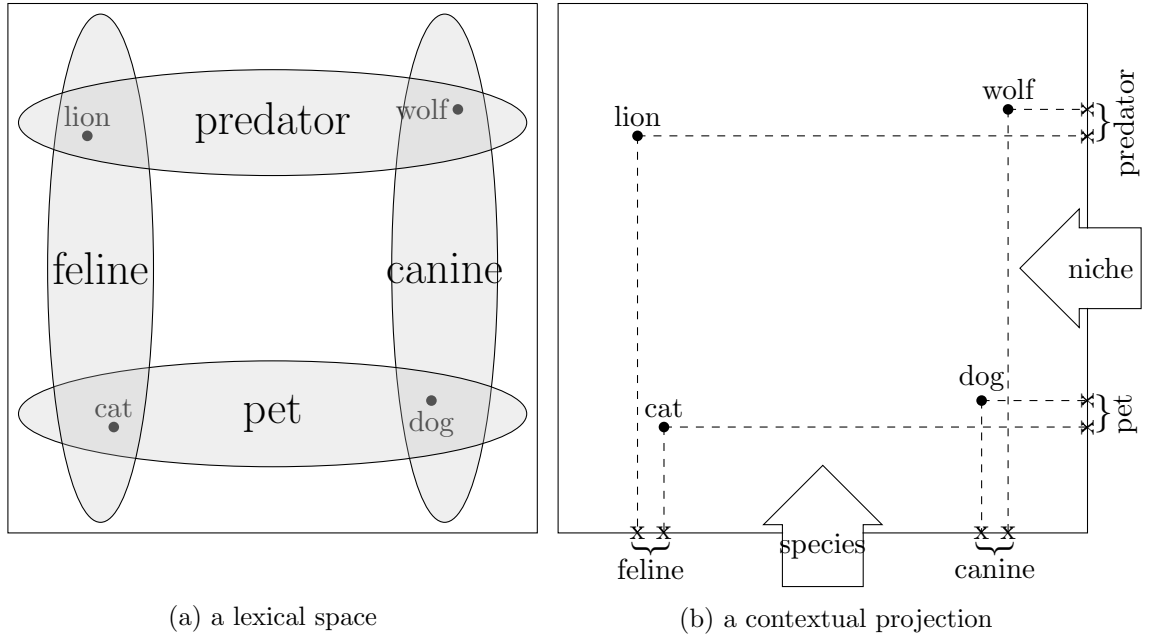


Figure 1.1: In the two-dimensional space depicted in (a), the conceptual vagary of four words maps to overlapping, elongated and indeterminate spaces. In (b), two different perspectives on the lexical space, represented by the arrows labelled *niche* and *species*, offer contextualised projections in one-dimensional clusters which remit conceptual clarity.

entanglement with the world. The way that relationships between words coalesce and then dissolve as we change our perspective on the space of this model is designed to reflect the way that concepts emerge dynamically in response to unfolding events in the world, and the ability to selectively specify the dimensional profile of a space of geometrically related semantic representations should enable just this kind of shifting of conceptual perspective. The theoretical mechanisms for making choices about multi-dimensional perspectives in semantic spaces will be discussed in the next section.

**A Note on *Context*** The term *context* has been used widely and variously by authors in both theoretical and computational linguistics, and with good reason, as various sense of the concept of context are clearly at play in any serious discussion of the interplay between language and cognition. Statistically minded computational linguists in particular, of whom I would like to count myself as one, have often used *context* to refer to the window of co-occurrence in which a word token is observed within a sample of

text. In his description of a co-occurrence statistic for measuring semantic similarity, ? introduced the term *context space* to refer to a space of co-occurrence dimensions, a terminology subsequently adopted by ? in relation to their HAL system. This notion of proximity within a text as context has persevered in the natural language processing literature.

Theoretical linguists and cognitive scientists, on the other hand, have tended to treat *context* as a much more general condition wrapped up with the entire perceptual, phenomenological aspect of existing as a cognitive agent in a complex world. So for instance ? says that “message material, or information, comes out of a context into a context,” (p. 404), meaning that there is an alignment between the inner context of an agent and the outer context of the world, while Grice’s (1975) notion of *implicature* holds that meaning is somehow always determined in a context, with the exact nature of context remaining somewhat open-ended, and this nomenclature has been carried on by subsequent researchers interested in the idea that cognition, conceptualisation, and, correspondingly, language are always in some way specified by a situation in the world. The idea is that context is probably something that exists in large part outside of language, and almost certainly outside the informationally restrictive confines of word co-occurrences within a sentence.

In this thesis, which seeks to address both those components of language measurable by an information processing system and the more general question of meaning as an environmentally situated phenomenon, I will endeavour to use the term *context* strictly in reference to the latter notion of the situation in which concepts and semantics emerge in tandem. With regard to words observed in proximity to one another, on the other hand, I will refer to *co-occurrence*, and so additionally to a *co-occurrence window* within which such observations are made and correspondingly a *co-occurrence statistic* as a measure of the relative frequency of such observations. Hopefully this terminological commit will serve to avoid confusion.

## 1.2 Literal Dimensions of Co-Occurrence

The model presented here is grounded within the paradigm of distributional semantics, which means that the conceptual geometries that it constructs are the product of observations of word co-occurrences in a large-scale corpus of textual data represented statistically. Two procedurally distinct methodological regimens have emerged from the recent study of distributional semantics. The first, and more established, approach involves tabulating word co-occurrence frequencies and then using some function over these to build up word-vector representations. With roots in the frequentist analysis described by Salton, Wong, and Yang (1975), recent research has typically involved matrix factorisation techniques presented as either (or both) an optimisation technique (Bullinaria and Levy, 2012) or a noise reducing mechanism (Kielar and Clark, 2014).<sup>2</sup> A more recent approach, which has received a great deal of attention with the increasing availability of large-scale data and the corresponding advent of complex neural network architectures, involves using machine learning techniques to iteratively learn word-vector representations in an online, stepwise traversal of a corpus (Bengio, Ducharme, Vincent, and Jauvin, 2003; Collobert and Weston, 2008; Kalchbrenner, Grefenstette, and Blunsom, 2014). Baroni, Dinu, and Kruszewski (2014) have described the former as *counting* and the latter as *predicting*, but it must be noted that both methods are very much grounded in observations about the co-occurrence characteristics of vocabulary words across large bodies of text.

Another important similarity between these two approaches is that they each in their own way move towards a representation of relationships between word-vectors which is to some extent optimally informative, and, by the same token, abstract. In the instance of neural network approaches, this is clearly the case due to the fundamental nature of the system: the dimensions of this variety of model exist as basically arbitrary handles

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<sup>2</sup>Bullinaria and Levy (2012), Lapesa and Evert (2013), and Kielar and Clark (2014) have all reported that dimensional reduction techniques including SVD, random indexing, and top frequency feature selection generally do not improve results on word similarity and composition tests, with some notable parameter specific exceptions.

for gradually adjusting the relative positions of vectors, slightly altering every dimension of each vector each time the corresponding word is observed in the corpus. And, as far as models based on explicit co-occurrence counts are concerned, the favoured technique tends to involve starting with a large, sparse space of raw co-occurrence statistics (frequencies, or, more typically, an information theoretic type metric) and then factorising this matrix using a linear algebraic technique such as singular value decomposition. The result, in either case, is a space of vectors which exists just for the sake of placing words in a relationship where distance corresponds to a semantic property, consisting of dimensions which can only be interpreted in terms of the way that they allow the model to relate words, not in terms of their relationship to the underlying data. In fact, Levy and Goldberg (2014) have argued that recently developed neural network approaches just exactly recapitulate the process of matrix factorisation, and that a careful tuning of hyperparameters will generate commensurable results from either type of model.

A key feature of the methodology proposed in this thesis is that it maintains a base space of highly sparse co-occurrence statistics, which, despite their anchoring in the relatively abstract realm of word positions in a digitised corpus, I will describe as *literal* in the sense that they can be interpreted as corresponding to actual relationships between words in the world. As mentioned in the previous section, a fundamental objective of this methodology is to afford an abundance of potential perspectives on co-occurrence data. This objective is accomplished by providing a model with a corresponding proliferation of dimensions from which to make projections by way of context specific selections of subsets of dimensions. Furthermore, by maintaining the literal connection between the dimensions and the underlying data, the methodology likewise sustains a mechanism for selecting the dimensions in a way that is fundamentally interpretable, in that we can predict something about the geometric contribution of a given dimension to a subspace based on the types of words which tend to co-occur with that dimension. The co-occurrence profiles of the dimensions themselves will become an important criterion for dimensional selection, and having a very large set of such profiles to analyse will give a

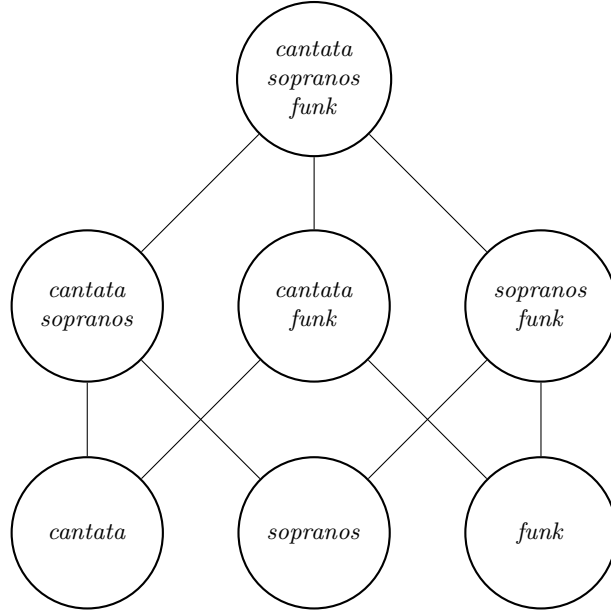


Figure 1.2: A lattice of three dimensions, including the two-dimensional subspaces which are used for analysing the conceptual geometry of a small set of word-vectors in Figure 1.3

semantic model great scope in its capacity for adopting situational perspectives on the relationships between words.

So the proper framework for describing the model to be examined in this thesis is not so much a single space of word-vectors as a Grassmannian lattice consisting of the power set of all possible combinations of the dimensions characterising the base space. At the top of this lattice – the *join* – sits a single  $d$ -dimensional space consisting of every available one of the  $d$  co-occurrence terms observed throughout the underlying corpus. At the bottom of the lattice – the *meet* – sit  $d$  different one-dimensional spaces, each space corresponding to a single co-occurrence term. If the meet is considered *layer* – 1 of the lattice, and the join is considered *layer* –  $d$ , then any given interstitial *layer* –  $j$  consists of every possible combination of  $j$  dimensions of co-occurrence statistics. A diagram of a very simple example of one such model is presented in Figure 1.2, illustrating the possible subspaces projected from a vastly simplified model consisting of just three co-occurrence dimensions (these particular spaces will be explored in the next section, providing the basis for the interpretable geometries illustrated in Figure 1.3).



An important distinction must be drawn, however, between the representation of my model as a lattice and the use of manifolds as an inferential mechanism. Formal concept analysis in particular has made a productive discipline out of applying lattice type structures to conceptual modelling, using the semi-hierarchical properties of lattices to capture logical relationships of entailment (Wille, 1982). That body of work takes as given that concepts are “the basic units of thought formed in dynamic processes within social and cultural environments,” (Wille, 2005, p. 2). Widdows (2004) offers a broad overview of how this approach might be pursued through corpus linguistic techniques, while Geffet and Dagan (2005) and, more recently, Kartsaklis and Sadrzadeh (2016) have proposed statistical techniques using *feature inclusion* metrics to assess the potential entailment relationships between candidate words and corresponding concepts. The assumption inherent in this interesting work is that words are in some sense supervenient upon the concepts they denote, and that the statistical features of a language will by and large recapitulate the conceptual structure upon which it sits.

As Rimell (2014) has pointed out, however, it is problematic to assume that a spectrum of co-occurrence alone can indicate relationships of hyponymy and hypernymy. It stands to reason, for instance, that a word with a taxonomically specific referent such as *bulldog* should probably have a co-occurrence profile including words omitted from the corresponding profile of a word like *lifeform*, which has an ostensibly more general extension. Rimell has proposed a measure of change in *topic coherence* as word-vectors are combined algebraically in order to detect entailment relationships. This measuring is achieved specifically through a process of dimension-by-dimensions comparison between potentially related word-vectors, in particular the *vector negation* method described by Widdows (2003), combined with topic modelling techniques to analyse the coherence of features distilled by the selectional process.

The methodology proposed in this thesis adheres to the same principle of fine-grained cross-dimensional analysis described by Rimell. In addition to the practical issues raised by Rimell, my approach is also designed to remain pointedly uncommitted to any claim

that concepts are atomic or elementary to thought, or that language and concepts are involved in any kind of strictly hierarchical interrelationship. Instead, my models operate through an analytical traversal of lattices of subspaces in search of combinations of dimensions that capture conceptually *salient* profiles of co-occurrence features. If a consequence of this stance is that a model built from this methodology can't be understood in terms of nested, ordered relationships, though, then the question of how conceptual relationships do emerge situationally from the methodology remains. The next section of this theoretical overview will examine how the actual geometry of a projected subspace itself is expected to do this conceptual work.

### 1.3 Interpretable Geometry

It is important at this point to distinguish between two different modes of interpretability at play within the operation of the methodology I'm proposing. On the one hand, we have the mechanism for selecting subspaces described above: this mechanism requires a model composed of tractable dimensions of statistics that can be interpreted based on expectations generated from an analysis of some sort of contextually relevant information. Some specific mechanisms for this process will be discussed in the next section. Then on the other hand, once this selectional process has taken place, we find ourselves with a subset of dimensions defining a specific subspace. My claim is that, given the correct selectional criteria for performing this projection – this traversal of our lattice of vector spaces – we should be able to generate a subspace in which the projected word-vectors will be interpretable in terms of the actual geometric features of this subspace.

The idea of exploiting the geometry of a transformed space of word statistics is not new. Indeed, seminal work on latent semantic analysis was motivated by precisely the insight that a singular value decomposition of a high-dimensional, sparse matrix of statistical data about word co-occurrences would result in a dense lower dimensional matrix in which dimensions characterise *latent semantics* rather than literal word co-occurrences

(Deerwester, Dumais, Furnas, Landauer, and Harshman, 1990). Thus the linear algebraic methodology of generating a lower dimensional matrix of optimally informative dimensions arguably transforms a space of specific co-occurrence events into a space of more general conceptual relationships. In fact, Landauer, Laham, Rehder, and Schreiner (1997) have subsequently argued that the dimensional reduction by way of factorisation itself might directly mirror cognitive conditioning, modelling the way that the mind can “correctly infer indirect similarity relations only implicit in the temporal correlations of experience,” (p. 212).

Of course the dimensions of a factorised matrix are still not interpretable in themselves. They are, rather, an optimal abstraction of the underlying data, in which each dimension is maximally informative – and, accordingly, orthogonal – in comparison to the other dimensions. What we desire in a model, however, is a mechanism for actually interpreting directions and regions within a subspace projected by the model. This objective is motivated by Gärdenfors (2000) insight into the inferential power of *conceptual spaces*: by building spaces in which the dimensions themselves correspond to *properties*, Gärdenfors has illustrated how features of points and regions within these spaces such as convexity and betweenness can be interpreted as corresponding to conceptual membership and can accordingly be used to reason about relationships between concepts. In more recent work, motivated by psycholinguistic insight into the significance of the *intersubjectivity* by which language facilitates the mutual ascription of cognitive content between interlocutors, Gärdenfors (2014) has proposed that semantics are derived from a communicative alignment of conceptual spaces.

A classic example of a Gärdenforsian conceptual space is the space of colours, which can be defined in terms of, for instance, hue, brightness, lightness, and colourfulness: any colour can be specified as a point corresponding to coordinates along each of these dimensions. Moreover, regions within the space of colours can be defined geometrically: the concept RED will correspond to a convex region within the space, and any point lying between two points known to be labelled *red* will likewise be considered *red*. Jäger

(2010) has devised an experiment mapping linguistic descriptions to conceptual regions precisely within the domain of colours. Taking a large set of multi-lingual data regarding colour naming conventions and treating each of 330 different colours as an initially independent dimension, Jäger demonstrated how an extrapolation of optimally informational dimensions via a principle component analysis revealed clusterings of color names into convex regions.<sup>3</sup>

Similarly motivated by Gärdenfors’s model of conceptual spaces, Derrac and Schockaert (2015) have built vectors of domain specific documents, associating word frequencies within documents with document labels. A multi-dimensional scaling procedure is then used to project these document-vectors into a Euclidean space in which the authors predict that properties such as *parallelness* and *betweenness* will correspond to conceptual relationships between documents. The authors demonstrate that geometry in their projected spaces does indeed afford conceptual interpretation: the word *bog* is found to be more or less between *heath* and *wetland*, for instance, and the vector for the film *Jurassic Park* lies in a direction associated with DINOSAURS and SPECIAL EFFECTS. This work is particularly notable in that Derrac and Schockaert appreciate the significance of projecting spaces which are interpretable in terms of Euclidean distances rather than simply the cosine similarity of vectors extending from the origin of a space: Euclidean metrics provide a platform for more nuanced considerations of the relationships between points.

The type of space exemplified by the research of Jäger and Derrac and Schockaert is moving towards being a conceptual space in the way that its geometry offers itself up to semantic interpretation, but importantly these remain static spaces comprised of abstract dimensions, albeit dimensions generated in order to optimise the interpretability of the spaces they delineate. The objective of my model is to emulate the geometric interpretability of these other spaces in an extemporaneous, contextually dynamic way.

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<sup>3</sup>The cross-cultural universality of colour naming conventions presented by Kay and Maffi (1999), which Jäger takes as a basis for his research, is controversial to say the least – see Levinson (2001) for an alternative point of view – but Jäger’s work remains a good example of a computational technique for extrapolating conceptual spaces from quantitative linguistic data.

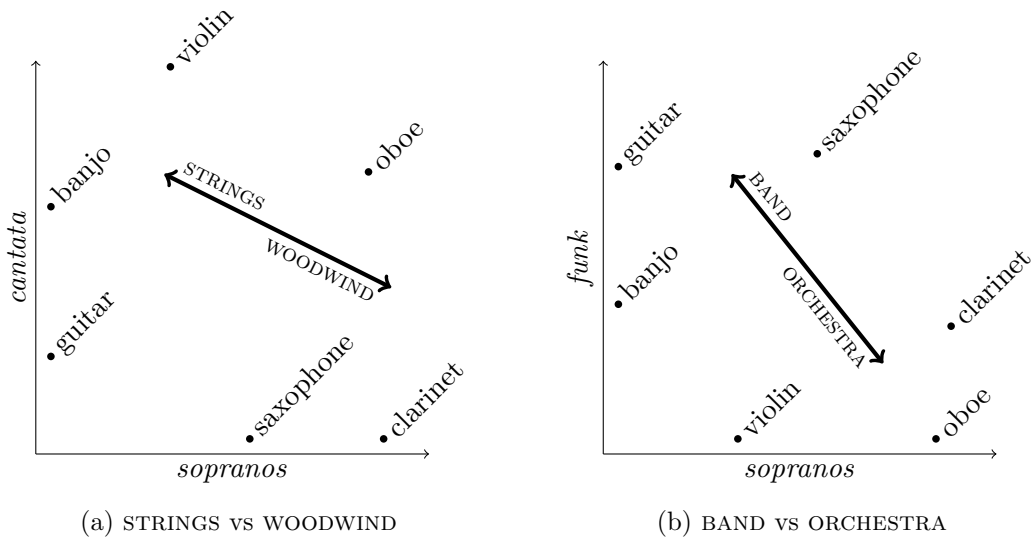


Figure 1.3: Based on real co-occurrence data, swapping one dimension in a two-dimensional subspace reveals two different conceptual geometries.

To illustrate this point, consider the two spaces illustrated in Figure 1.3 (taken from real co-occurrence data, as described in the next section, and based on the lattice of subspaces illustrated in Figure 1.2). Here co-occurrence statistics are used to define three different dimensions, from which two different two-dimensional subspaces are selected with word-vectors plotted into each subspace. In each subspace, a particular conceptual geometry emerges, oblique to the axes of each subspace but nonetheless indicating distinct conceptual regions in which words cluster in an interpretable way.

The first thing to note about these spaces is the way that swapping a single dimension in a two dimensional subspace can have a significant impact on the conceptual affordances of the subspace’s geometry. Realigning the relationships between terms along a single axis leads to a complete shift in the clusterings of terms, and, correspondingly, to the interpretation of regions and directions. If these are conceptually sound subspaces, then we might expect word-vectors found within the area of the triangle described by the points labelled *guitar*, *banjo*, and *violin* in Figure 1.3a to be the names of other string instruments, or other conceptually relevant terms. This is possibly asking too much of a subspace consisting of data regarding co-occurrences with just two terms across a large

scale corpus, but as we scale up the dimensionality of the space – as we ascend the lattice of subspaces of a fully realised model – we can expect proper conceptual spaces to begin to coalesce.

The next thing to note is that the dimensions themselves are not especially interpretable. While these dimensional profiles are explicable – and indeed the ability to trace these statistics back to the corpus might turn out to be a desirable property for some applications – the dimensions themselves do not conform to Gärdenfors’s (2000) notion of dimensions as representing the properties that compose a concept. It might be surprising, for instance, that the word *cantata* has a higher propensity for co-occurrence with the word *banjo* than with the word *clarinet*, given that cantatas have traditionally included parts for the latter but not the former. An examination of the underlying data, extracted, as described in the next section, from English language Wikipedia, reveals that the term *cantata* has been adopted, perhaps somewhat figuratively, by some bluegrass musicians, and so co-occurrences with *banjo* are indeed observed.

Rather than consider such usage as anomalous or attempt some sort of *a priori* word sense disambiguation, I propose to embrace the haphazardness of language and use it as a tool for projecting conceptually productive geometries. In fact it would be surprising if it turned out that in anything other than the most specialised cases we could simply pick dimensions based on their labels and then expect co-occurrence statistics to play out in a conceptually coherent way, as this would contradict the Relevance Theoretic thesis that language in use is always significantly underspecified. With this in mind, I suggest that we consider some set of dimensions, delineating a subspace and the corresponding geometry of word-vectors, to map precisely to a given context, and to effectively serve as the connective structure between language and conceptualisation. Under this regimen, the dimensions themselves become the constitutive substance of a context, but they do not compositionally define any context in which they participate; rather, the contextualisation is an emergent property of the combination of dimensions underwriting it, corresponding to *a way of speaking* about things.

The spaces illustrated in Figure 1.3 are the product of a survey of a lattice consisting of combinations of just three dimensions, and as such the conceptual affordances of this toy model are highly limited. As we add dimensionality to the model, however – as we observe more terms co-occurring with our vocabulary of word-vectors – we can expect an exponential growth in the combinatorial possibilities of subspace construction. With enough dimensions from which to choose, and with an appreciable degree of variance between the profiles of each dimensions, there should be scope for projecting more or less any constellation of word-vectors we desire. The next question, then, is how to go about actually extracting a high dimensional base model of co-occurrence statistics from a large scale textual corpus and then explore the conceptual possibilities of this base space’s inherent subspaces. The next chapter will answer this question.

## Chapter 2

# A Computational Implementation of Context Sensitive Distributional Semantics

In the previous chapter, I laid the theoretical groundwork for a distributional semantic methodology for dynamically establishing perspectives on statistical data about language use. In this chapter, I'll describe the technical details for building a computational implementation of such a methodology. The objective of this implementation is to establish a rigorous procedure for generating subspaces of word vectors, based on observations of word co-occurrences in an underlying corpus, the geometries of which are semantically productive in particular contexts. This will involve three steps:

1. The selection, processing, and analysis of a large scale textual corpus in order to create a high dimensional base space of co-occurrence statistics;
2. The development of techniques for selecting lower dimensional subspaces based on some sort of contextualising input;
3. The exploration of the geometry of the projected subspaces in search of semantic



correlates.

The following three sections will pursue each of these aspects of a technical implementation in turn. The end result is effectively a mapping from text as raw data to geometry as semiotic generator. A fourth section will describe an alternative, general interpretation of the statistical data which underwrites my models and additionally offer a brief overview of another distributional semantic methodology, all to be used as a point of comparison in the empirical results which will be discussed in subsequent chapters.

## **2.1 Establishing and Analysing a Large Scale Textual Corpus**

The first step in a corpus based approach to natural language processing is the selection of the data which will provide the basis for our model. I've picked the English language portion of Wikipedia as my data source, a choice which is in accordance with a good deal of work done in the field. For instance, Gabrilovich and Markovitch (2007) and Collobert and Weston (2008), to name just a couple, use Wikipedia as their base data for training distributional semantic models designed to perform tasks similar to the ones explored in subsequent chapters, while ?, Pennington, Socher, and Manning (2014), and Gutiérrez, Shutova, Marghetis, and Bergen (2016) use amalgamated corpora that include Wikipedia as a major component. Wikipedia provides a very large sample of highly regular language, meaning that we can expect a certain syntactic and semantic consistency as well as language which, if not always overtly literal, is likewise not typically abstruse or periphrastic. This should supply a source of linguistic data in which, to revisit the central dogma of the distributional hypothesis, words which occur in a specific syntactic and lexical setting can be expected to be semantically similar.

In the case of my implementations, the November 2014 dump of English language

Wikipedia has been used.<sup>1</sup> A data cleaning process has been implemented, the first step of which is the chunking of the corpus into individual sentences. Next parenthetical phrases are removed from each sentence, as these can potentially skew co-occurrence data, and all other punctuation is subsequently removed. All characters are converted into lowercase to avoid words capitalised at the beginning of sentences, quotations, and other places being considered as unique types. Finally, the articles *a*, *an*, and *the* are removed as they can distort co-occurrence distance counts. The cleaned corpus contains nearly 1.1 billion word tokens, consisting of almost 7.5 million unique word types. The distribution of these types is predictably Zipfian: over 10 million occurrences of the top nine word types are observed, while the least frequent 4.27 million words – more than half of all types – only occur once. The top end of this distribution is populated by conjunctions, prepositions, and pronouns, while the bottom end is characterised by obscure place names, one-off abbreviations, unicode representing non-Latin alphabet spellings, and a good many spelling errors.

As is generally the case with data cleaning, these measures are prone to error: for instance, due to the removal of punctuation, the contraction *we're* will be considered identical to the word *were*. One of the strengths of the subspace projection technique that my methodology uses is its resilience to noise. So, for instance, misspellings will be categorised as highly anomalous co-occurrence dimensions and are therefore unlikely to be contextually selected – or, if they are regularly encountered enough to be contextually significant, there may well be useful information in the co-occurrence profile of such mistakes – and, at the other end of the spectrum, essentially ubiquitous words are unlikely to provide context specific information, so the ambiguity between *we're* and *were* is unlikely to be drawn into any of the subspaces actually projected by the model.

From the cleaned corpus, a model's vocabulary is defined as the top 200,000 most frequently occurring word types. This cut-off point is very close to the point where the total number of word tokens included – that is, occurrences of any word of any type

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<sup>1</sup>Relatively recent Wikipedia dumps are available at <https://dumps.wikimedia.org/>.

– by selecting all instances of all vocabulary words equals the total number of word types – that is, unique word forms – excluded. Given the Zipfian distribution of word frequencies as observed throughout the corpus, this means that more than 95% of the co-occurrence data available from the corpus will be taken into account by the model, while the number of word-vectors used to express this data represents less than 5% of the potential vocabulary—a fairly efficient way of extrapolating statistics from the corpus. The selection of this as a cut-off point means that the least frequent words in the vocabulary occur 83 times throughout the corpus.

Having processed the corpus and established the target vocabulary, the next step of this methodology is to build up a based space of co-occurrence statistics. Here, following the example of the majority distributional semantic work, co-occurrence between a word  $w$  and another word  $c$  will be considered in terms of the number of other words between  $w$  and  $c$ . In the case of my methodology, and again in accord with the a great deal of work within the field, a statistic for word  $w$  in terms of its co-occurrence with  $c$  will be derived from the consideration of all the times that  $c$  is observed within  $k$  words of  $w$ , where  $k$  is one of the primary model parameters that will be considered in the experiments reported in later chapters of this thesis. Based on these co-occurrence events, a matrix  $M$  is defined, where rows consist of word-vectors, one for each of the 200,000 words in the vocabulary, and columns correspond to terms with which these vocabulary words co-occur. These column-wise co-occurrence dimensions include the words in the vocabulary as well as many, many words that are not in the vocabulary, to the extent that every word type in the corpus is considered as a candidate for co-occurrence. A *pointwise mutual information* metric gauging the unexpectedness associated with the co-occurrence of two words is calculated in terms of this equation:

$$M_{w,c} = \log_2 \left( \frac{f_{w,c} \times W}{f_w \times (f_c + a)} + 1 \right) \quad (2.1)$$

Here  $f_{w,c}$  represents the total number of times that  $c$  is observed as co-occurring in

a sentence within  $k$  words on either side of  $w$ ,  $f_w$  is the independent frequency of occurrences of  $w$ , and  $f_c$  is likewise the overall frequency of  $c$  being observed as a co-occurrence term throughout the corpus.  $W$  is the overall occurrence of all words throughout the corpus—and it should be noted that, excluding the term  $a$ , the ratio in Equation 2.1 is equivalent to the joint probability of  $w$  and  $c$  co-occurring. The term  $a$  is a skewing constant used to prevent highly specific co-occurrences from dominating the analysis of a word’s profile, set for the purposes of the work reported here at 10,000.<sup>2</sup> Finally, the entire ratio is skewed by 1 so that all values returned by the logarithm will be greater than 0, with a value of zero therefore indicating that two words have never been observed to co-occur with one another.

This last step of incrementing the ratio of frequencies in order to avoid values tending towards negative infinity in the case of very unlikely co-occurrences is again a departure from standard practice, where, in word counting models, a *positive pointwise mutual information* mechanism involving not skewing the ratio and instead treating any ratio of frequencies less than 1 – that is, any co-occurrence that is observed less often than the balance of the mean values for all occurrences of  $w$  and all co-occurrences with  $c$  – as being equivalent to zero, or no co-occurrence at all (Levy and Goldberg, 2014, have considered a more general variable ratio shifting parameter). The motivation for this more typical technique is again to avoid incorporating unnecessary and potentially confounding information into a model, but, again, in the case of my model, the dimensional selection process will tend to ignore such information, and at the same time, as will be seen, data regarding relatively unlikely co-occurrences can sometimes also be quite informative. Other areas for variation in deriving co-occurrence statistics include the nature of the co-occurrence window itself, where some researchers have taken weighted samples (?)r considered word order, and also the actual representation of tokens within

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<sup>2</sup>Anecdotally, the first combination of input words analysed during an early stage of the development of this model that didn’t use a smoothing constant was the phrase “musical creativity”, and the very first dimension indicated by the analysis was labelled *gwiggins*—the email handle of one of my supervisors. Prof. Wiggins’s deep connection with music and creativity meant that every instance of *gwiggins* occurring throughout Wikipedia was in the vicinity of both *musical* and *creativity*, and so the dimension was indicated by the combination of these terms, which makes sense, but it was still a bit eerie to have such a personally relevant result generated by a model based on such general data.

the corpus, where part-of-speech and dependency tagging (Padó and Lapata, 2007) have been applied to positive effect. Lapesa and Evert (2014) and Milajevs, Sadrzadeh, and Purver (2016) offer comparative overviews of the effects of parameter variations on the performance of distributional semantic techniques.

The net result of my methodology is a matrix of weighted co-occurrence statistics, where higher values indicate a high number of observations of word  $w$  co-occurring with word  $c$  relative to the overall independent frequencies of  $w$  and  $c$ . Values of zero indicate words which have never been observed to co-occur in the corpus, and, as most words never co-occur with one another, the matrix is highly sparse. The weighting scheme results in a kind of semi-normalisation of the matrix: infrequent words will tend to correspond to more sparse dimensions, but the non-zero values along these dimensions will by the same token tend to be higher due to the lower value of the word’s frequency in the denominator. So far this technique sits comfortably within the scope of existing work in the field. It is what I propose to do with this base matrix that will begin to distinguish my methodology, and this next step in the process of projecting context sensitive spaces of word-vectors will be discussed in the following section.

## 2.2 Selecting Dimensions from a Sparse Co-Occurrence Matrix

Context has thus far remained a somewhat abstract concept in this thesis. In principle, the context in which conceptualisation occurs for a cognitive agent is its environment with all its affordances, linguistic and semantic but also more generally perceptual: in a word, the agent’s *umwelt* (von Uexküll, 1957). In the world of physical entanglements, language presents itself with precisely the same open-ended opportunities for action as other modes of cognition—and, in the case of language, the action afforded is meaning making. In practice, however, for the purposes of my methodology, context will be defined lexically, as a word or set of words which are fed to a model, analysed in terms of their co-occurrence profiles, and then used to generate a subspace of conceptually relevant co-

occurrence dimensions. The intuition behind this approach is the idea that there should be a set of words which collectively selects a set of dimensions that are conceptually relevant to some conceptual context, and the geometry of the word-vectors of my model vocabulary as projected into the subspace delineated by this set of dimensions should reveal the semantics of this context.

So, notwithstanding interesting work on multi-modal approaches to distributional semantics from, for instance, ? and ?, with regard to the present technical description, I will treat *context* as meaning some set of words  $T$  which have been selected for the purpose of performing some type of semantic evaluation and act as input to a context sensitive distributional semantic model. The exact mechanisms for specifying  $T$  will be discussed in subsequent chapters with regard to each of the individual experiments to be performed using my methodology; for now, I offer a general outline. Each component of  $T$  points to a word-vector in the matrix  $M$  described in the previous section, and the collection of word-vectors corresponding to  $T$  serve as the basis for an analysis leading to the projection of a context specific subspace  $S$ . I propose three basic techniques for generating these projections, with the model parameter  $d$  indicating the specified dimensionality of the subspace to be selected:

**Joint** A subspace of  $d$  dimensions with non-zero values for all elements of  $T$  and the highest mean PMI values across all elements of  $T$  is selected;

**Indy** The top  $d/|T|$ , where  $|T|$  is the cardinality of  $T$ , dimensions are selected for each element of  $T$  regardless of their values for other elements of  $T$ , and then these dimensions are combined to form a subspace with dimensionality  $d$ ;

**Zippered** The top dimensions for each element of  $T$  are selected as in the INDY technique, with the caveat that all selected dimensions must have non-zero values for all elements of  $T$  and no dimension is selected more than once.

These techniques are used for the purpose of analysis, and, once this analysis has been performed, the subset of dimensions returned is used to project the entire model

		<i>guitar</i>		<i>dulcimer</i>		
	dimension	PMI	normalised	dimension	PMI	normalised
HIGH	<i>mandolin</i>	8.30964	0.10719	<i>hammered</i>	13.97749	0.09354
	<i>bass</i>	8.08501	0.10429	<i>dulcimer</i>	12.73992	0.08526
	<i>12-string</i>	8.07679	0.10418	<i>autoharp</i>	11.50399	0.07699
	<i>acoustic</i>	7.99076	0.10308	<i>appalachian</i>	11.23224	0.07517
	<i>banjo</i>	7.96400	0.10057	<i>zither</i>	10.98302	0.07350
LOW	<i>attacked</i>	0.05222	0.00067	<i>him</i>	0.25698	0.00172
	<i>report</i>	0.04768	0.00062	<i>school</i>	0.25340	0.00170
	<i>country</i>	0.04418	0.00057	<i>would</i>	0.23825	0.00159
	<i>champions</i>	0.02644	0.00034	<i>into</i>	0.21336	0.00143
	<i>regions</i>	0.02538	0.00033	<i>there</i>	0.21320	0.00143

Table 2-A: The top five and bottom five dimensions by PMI value for the words *guitar* and *dulcimer*, out of all the dimensions with non-zero values for both words, with scores tabulated independently for each word.

vocabulary onto a  $d$  dimensional subspace. The JOINT technique requires the greatest finesse, as there is an element of cross-dimensional comparison at play. As such, for the purposes of this technique, the word-vectors selected by  $T$  are merged, dimensions with non-zero values for any of the word-vectors are discarded, and the resulting truncated word-vectors, each consisting of an equal number of non-zero dimensions, are normalised. This ensures that certain elements of  $T$  won't dominate the analysis: because the frequency of each word in  $T$  applies a deflationary pressure on the PMI values associated with the corresponding word-vectors, very infrequent words would be liable to dominate the analysis with the associated high PMI values in their profile. This effect is illustrated in Table 2-A, where PMI values for the top dimensions selected using the JOINT type subspace by the words *guitar*, which at 88,285 occurrences is ranked 1541 in frequency, are compared with those for the word *dulcimer*, which occurs 516 times and is ranked 62,313 (the base model here was constructed using a 5x5 word co-occurrence window). Among the dimensions with non-zero values for both words, normalisation brings the respective co-occurrence profiles more in line with one another, facilitating the selection of a subspace which is jointly characteristic of the input terms.

In the cases of the INDY and ZIPPED techniques, the selectional process is more straightforward, since mean values between word-vectors are not being considered. Where

the JOINT technique is intended to discover subspaces that represent an amalgamation of the input terms, the INDY technique is expected to produce a subspace where individual conceptual characteristics of the input terms, captured as collections of co-occurrence dimensions, are distilled into distinct geometric regions. The ZIPPED technique might be seen as something of a hybrid of the JOINT and INDY techniques, since it used the INDY approach to make selections from the intermediary space of non-zero dimensions available to the JOINT technique. In each instance, these techniques are formulated to return a set of dimensions which, with varying degrees of cohesion, delineate a space that is in some sense salient to the contextual terms  $T$  serving as the basis for the analysis. In all cases, these techniques are used for the purpose of analysis, and, once this analysis has been performed, the subset of dimensions returned is used to project the entire model vocabulary onto a  $d$  dimensional subspace.

In order to offer a sense of what’s happening with these dimensions selection techniques, a preliminary and intuitively motivated case study of dimension selection is outlined in Table 2-B, again derived from a base space generated through observations made within a 5x5 word co-occurrence window over the course of the corpus. The top dimensions selected by each technique are presented for two different three term sets of input words: *lion*, *tiger*, and *bear*, on the one hand, which are taken to represent in their union exemplars of wild animals, and on the other hand *dog*, *hamster*, and *goldfish*, which are prototypical pets. The dimensions selected by the JOINT technique in response to the WILD ANIMAL type input include the names of other wild animals, as well as *paw*, a component of many wild animals, *mauled*, an activity performed by wild animals, and, interestingly, *mascot*, presumably because many sports teams take these types of animals as their mascot: while this connection may not be immediately intuitive, it seems likely that this word would probably select for other wild animals in terms of its co-occurrence profile. The dimensions returned by the INDY technique, on the other hand, are, as expected, more independently characteristic of each of the input terms, with culturally referential words like *cowardly* (presumably from many mentions of the



<i>lion, tiger, bear</i>			<i>dog, hamster, goldfish</i>		
JOINT	INDY	ZIPPED	JOINT	INDY	ZIPPED
leopard	cowardly	cowardly	pet	sled	dog
cub	crouching	sumatran	hamster	hamster	hamster
hyena	localities	grizzly	goldfish	goldfish	goldfish
sloth	rampant	tamer	hamsters	hound	pet
lion	sumatran	leopard	domesticated	djungarian	hamsters
mascot	grizzly	teddy	breed	koi	fancy
paw	wardrobe	tamarin	fancy	nassariidae	breed
tiger	leopard	tiger	pets	ovary	siberian
rhinoceros	stearns	polar	bred	carp	domesticated
mauled	teddy	passant	robotic	ednas	cat

Table 2-B: The top 10 dimensions returned using three different dimensional selection techniques, featuring one set of input terms collectively referring to wild animals and another set collectively referring to pets.

Cowardly Lion character from *The Wizard of Oz*) and *crouching* (indicating the popular Chinese movie *Crouching Tiger, Hidden Dragon*), as well as other species-specific terms such as *sumatran* and *grizzly*. Notably, the term *stearns* pops up here, certainly because of prolific references on Wikipedia to the defunct investment bank Bear Stearns, illustrating ways in which the INDY technique might allow for dimensions indicative of underlying polysemy.

Similar effects are observed in response to the PET type input. The word *pet*, two of the three input terms themselves, and the names of other types of pets appear in the output from the JOINT technique, as well as descriptive terms such as *domesticated*, *breed*, and, amusingly but not irrelevantly, *robotic*, presumably because of the phenomenon of robotic pets, which has its own page on Wikipedia. The INDY technique, on the other hand, returns some very term specific dimensions, again indicating a degree of ambiguity, such as *djungarian* (a breed of hamster popular as a house pet), *nassariidae* (in fact a species of snail, known colloquial as the *dog whelk*), and *ednas* (Edna’s Goldfish was a short-lived American punk rock band). In the cases of both PETS and WILD ANIMALS, the dimensions returned by the ZIPPED technique represent something of an intermediary between the two other techniques, tending to include some of the terms generated using the JOINT technique but also some more word-specific terms. The actual geometry of

these spaces will be discussed generally in the next section, and will be explored in detail in relation to specific semantic applications in subsequent chapters.

A very broadly similar approach to distributional semantics has been proposed by Polajnar and Clark (2014), who describe a *context selection* methodology for generating word-vectors, involving building a base space of co-occurrence statistics and then transforming this space by preserving only the highest values for each word-vector up to some parametrically determined cut-off point, setting all other values to zero. Setting the cut-off point relatively stringently – generating a base space of more sparse word-vectors, followed by various dimension reduction techniques – led to improvements in results on both word similarity and compositionality tests. This suggests that allowing word-vectors to shed some of their more obscure co-occurrence statistics leads to a more sharply defined semantic space, and indeed there may be an element of disambiguation at play here, as well, with vectors dropping some of the numbers associated with less frequent alternate word senses.

In the end, though, the method described by Polajnar and Clark results in a space which, while the information contained in the representation of a particular word is to a certain extent focused on the most typical co-occurrence features of that word, is still fundamentally general and static. To the extent that any contextualisation takes place here, it happens *a priori* and is cemented into a fixed spatial relationship between word-vectors. This is anathema to the theoretical grounding of my methodology, which holds that conceptual relationships arise situationally, and that semantic representations should therefore likewise come about in an *ad hoc* way. The novelty, and, I will argue, the power of my approach lies in its capacity to generate bespoke subspaces in reaction to semantic input as it emerges, and the expectation is that these subspaces will have a likewise context specific geometry which can be explored in order to discover situationally significant relationships between the projected semantic representations. The next section will begin to examine how these geometries might look.

## 2.3 Exploring the Geometry of a Context Specific Subspace

Before delving into the question of the types of geometries my method might be expected to generate, I would like to raise a point regarding the typical application of the term *geometry* to vector space models of distributional semantics in the first place. Widows (2004) makes an enthusiastic and compelling case for the representational power of geometry, while ? has pointed out that treating words as geometric features endows lexical representations with “significant internal structure” (p. 509) which can be applied towards modelling the meaning making compositionality of language. Baroni et al. (2014) go so far as to suggest that their distributional semantic model effectively instantiates the abstract principles of Frege’s work on the logic of natural languages (?) in a geometric mode. These are powerful points touching on the essence of semiotics, and the idea that representations that map from data to interpretable features in a space are core to my own methodology.

The point I would like to make now, though, is that there are different degrees of geometry that can be in principle accessed in a vector space of real valued dimensions. The great majority of approaches surveyed here, taken to be representative of the historical and ongoing trend in the field, present models consisting of spaces of normalised word-vectors, in which there is a monotonic correlation between the distance and the angle between two word-vectors. In the case of models built using a principal component analysis, this is because when eigenvectors are used as dimensions of maximal variance, there is no meaningful interpretation of sign along these dimensions; in fact, mean values along a dimension will tend towards zero and the signs of values along any dimension discovered through a singular value decomposition can be reversed without any degradation of the information available from the analysis (?). So, while Euclidean distance is strictly meaningful in such a dimensional reduction, there is no sense of a centre of the space other than the centre of gravity of the data as projected onto the selected number

<i>lion, tiger, bear</i>				<i>dog, hamster, goldfish</i>			
JOINT		INDY		JOINT		INDY	
norm	distance	norm	distance	norm	distance	norm	distance
leopard	cat	leopard	lions	hamsters	cat	dogs	animal
hyena	wild	gules	wild	gerbils	pet	terrier	like
langur	wolf	warthog	cat	rabbits	monkey	hound	animals
dhole	elephant	waterbuck	wolf	chinchillas	pig	canine	called
boar	animals	hyena	giant	pet	rabbit	sheepdog	named
tapir	giant	sable	animals	ferrets	rat	kennel	horse
macaque	animal	kudu	elephant	pigs	animal	poodle	include
chital	bears	reedbuck	animal	rats	dogs	spaniel	sometimes
civet	dog	giraffe	dog	pets	giant	retriever	black
sloth	panther	wildebeest	golden	chickens	cats	mastiff	wild

Table 2-C: The top word-vectors in spaces selected by input terms characteristic of WILD ANIMALS and PETS, for the JOINT and INDY dimension selection techniques, measured in terms of top norms within each subspace and also word-vectors closest to the mean point between the input word-vectors.

of eigenvectors, and cosine similarity is in practice the measure used to determine the similarity between two word-vectors. And in the case of models built using neural networks, there is no meaningful interpretation of dimensions to begin with, so the resulting space is a *de facto* hypersphere of word vectors that are only relative in terms of their relationship to one another, not their relationship to any objective features of the space.

In the case of my methodology, however, precise values along dimensions, and, correspondingly, overall Euclidean distances are significant: because base dimensions are preserved in the spaces projected through any of the dimension selection techniques described above, the actual position of word-vectors in space, not just their relative situations on the surface of a normal hypersphere, are significant, with a number of potentially desirable effects. The first effect to note is that in my subspaces distance from the origin is expected to be a meaningful feature. In a subspace of contextually selected dimensions, word-vectors with strong co-occurrence tendencies for that set of dimensions should have high PMI values across all dimensions, and so a relatively high norm of a word-vector is anticipated to correspond to semantic saliency within that context.

The second effect is that there is a notion of centre and periphery in my subspaces.

Since all values are positive, a word-vector with high scores across all or most dimensions in a subspace will be far from the origin and in the central region of the space. A further consequence of the positivity of these subspaces is that word-vectors with mainly low or null PMI values will be far from the centre, so in the end two word-vectors may be both close to the centre of a subspace, or at the periphery of a subspace but close to one another, or at the periphery and far from each other, at two different edges of the positively valued space, and each of these situations can be predicted to have a particular semantic interpretation. The third effect, which follows from the first two points, is that a subspace can be characterised in terms of a set of key points based on an analysis of the collective profiles of the dimensions delineating the subspace, by which I mean some straightforward assessments of the statistical distribution of each dimension involved.

The tendencies of both norms and relative distances are explored in Table 2-C, where, as with the examples offered earlier in this chapter, input terms denoting things exemplary of the respective concepts WILD ANIMALS and PETS are used to generate subspaces, in this case using both the JOINT and INDY dimension selection techniques, once again using a base space built using a 5x5 word co-occurrence window.

## **2.4 Comparing to Alternative Approaches**

### **2.4.1 A Principle Component Analysis of the Base Space**

### **2.4.2 A Model Trained Using a Neural Network**

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