+ If a proposition is false it is denoted by the touth value 'O'.

(*) Logical connectives:

The words like 'not', 'and', 'if then', if and only if, such words are called as Logical connectives.

(*) (ompound proposition:

The new proposition is obtained by combining the two given propositions using the logical connectives are called as compound proposition.

(*) Simple proposition:

proposition which do not contains any logical connectives are called simple propositions.

(x) Negation (~)

A proposition is obtained by inserting the Word 'not' in an appropriate place is called the negation of the given proposition. The negation of a proposition 'p' is denoted by NP

eg:- 1) P:3 18 a prime number - 1

~p: 3 18 not a prime number - 0

Touth table:

p	1~p
1	0
0	1

```
C:\Users\Admin\Desktop\1JS21AI018\DAA_LAB>java fractional_knapsack
*** KNAPSACK PROBLEM-GREEDY METHOD***
Enter the number of items in the store:
Enter the (weight and profit) of items:
       10
       5
3
       15
5
7
       7
1
       6
       18
4
       3
Enter the capacity of the knapsack:
Items Selected Fraction Selected(0/1/Partial)
**************
                      0.66666666666666
       2
       3
                      1.0
       4
                      0.0
       5
                      1.0
                      1.0
       6
       7
                      1.0
Max Profit = 55.33333333333336, Max Weight = 15.0
```

```
C:\Users\Admin\Desktop\1JS21AI018\DAA_LAB>java Dijkstra
****** DIJKSTRA'S ALGORITHM *******
Enter no. of nodes :
Enter cost adjacency matrix :
        3
                999
                        7
                                999
Θ
3
        0
                4
                        2
                                999
999
        4
                Θ
                        5
                                6
        2
                5
                        Θ
                                4
        999
                        4
                                0
                6
Enter source vertex :
The shortest path and distance is shown below:
DEST VERTEX<-(Intermediate vertices)<-SOURCE=DISTANCE
1<-1=0
2<-1=3
3<-2<-1=7
4<-2<-1=5
5<-4<-2<-1=9
```

C:\Users\Admin\Desktop\1JS21AI018\DAA_LAB>java TSE
The cost of most efficient tour = 80