Client-server testing

Task 1

Question:

Evaluate the code of `app/main.py` and `client.py` and provide a brief overview of potential problems which may affect the reliability and/or performance of the server, client and their interaction. Feel free to provide ideas about fixing said problems.

Answer:

⊘ Summary

- A FastAPI service (main.py) that proxies metadata from another service (http://data/client-libraries/).
- A Python client (client.py) that fetches that metadata, parses it, and checks Python compatibility on PyPI.
- ☐ **Key** issues to fix as improvements:

```
□ main.py (FastAPI server)
```

☐ Old:

```
from urllib.request import urlopen
import json
@app.get("/")
def iqm_client_metadata():
    url = "http://data/client-libraries/"
    data = json.loads(urlopen(url).read().decode("utf-8"))
    return {"client": data["iqm_client"]}
```

☐ Problems:

- **Blocking I/O: urlopen()** is a synchronous, blocking call not ideal in a FastAPI app, which is built for **asynchronous concurrency**, which is async-native.
- Authentication: Add HTTP Basic Auth, JWT, OAuth2 or token-based auth to the main.py route if needed.
- No timeouts: Could hang indefinitely on network delays.
- No error handling: Any failure would crash the API with a 500.
- Client_key parameter not added.
- Hardcoded client key: Always returns "iqm_client" only.

⊘New:

```
@app.get("/")
```

```
async def iqm_client_metadata(client_key: Optional[str] = None):
```

⊘Improvements:

- **Async compatible**: Ready for FastAPI's async event loop.
- **Optional[str] param:** Lets the user specify a different client_key.
- Safe networking: Timeout and httpx library or requests library with raise_for_status() guard against issues instead of urlopen() or urllib.request and makes error handling explicit and maintainable.
- Add logging, retry-logic and environmental variables like os.getenv().
- **HTTPException:** FastAPI error responses (with status codes and messages)

```
□ Client.py (Python client for interacting with a FastAPI backend.)
□ Old:
    import urllib.request
    import base64
    import json

def main():
    request = urllib.request.Request("http://localhost:8000/")
    ...
    data = json.loads(urllib.request.urlopen(request).read().decode("utf-8"))
```

☐ Problems:

- Not used httpx Instead of urllib.request.
- Not used **requests** or **httpx** With Built-in Basic Auth.
- Handle Exceptions missing.
- No separate Functions for Reusability and Testing.
- Timeout & Retries: No added timeouts and retries.

≪New:

```
import httpx

def get_client_data(...)
 def get_python_version_from_pypi(...)
 def main():
    try:
```

⊘Improvements:

- Modern HTTP client: Uses httpx with raise_for_status().
- Use httpx Instead of urllib.request
- Timeouts & Retries: Prevents hangs on slow responses.
- Explicit exception handling: Catches and prints specific error types.
- Reusable components: get_client_data() and get_python_version_from_pypi() can be reused or tested independently. Separate functions for re-usability and testing

☐ Final Thoughts as summary table

Area	Original Version	Improved Version	Benefits
			Modern, feature-rich, easier
HTTP Client	urllib.request.urlopen()	httpx.get()	error handling, async-ready
	None or bare	Structured with specific	Prevents crashes, improves
Error Handling	except	exceptions	debuggability
	Not set (defaults to		
Timeouts	forever)	Explicit timeout=10.0	Prevents hanging requests
	Basic auth manually	Still manual, but	Still good, but consider
Authorization	encoded	structured	httpx.BasicAuth in future
		Async using	
	Blocking I/O in	httpx.AsyncClient	Now ready for scaling and non-
Async I/O	FastAPI	optional	blocking behavior
•		client_key query param	
		added for ex: GET	
		/?client key=iqm client	
Optional Parameters	Not supported	(main.py)	Flexible API usage
•		Now checks for key	<u> </u>
		existence For ex:	
		{"error":	
		"unauthorized"} # or	
Response validation	None	missing `iqm_client`	Prevents KeyError crashes
		Yes – handles request,	
Centralized error		status, and unexpected	Clean control flow, better for
handling	No	errors	production logs