Defining Functions

Exercises

- 1. Write a function called welcome() that takes two arguments, a first name and a last name, then prints a greeting to the user.
- 2. Write a function called display_message() that prints one sentence telling everyone what we are learning about this week.
- 3. Write a function called favourite_book() that accepts one parameter *Title*. The function should print a message such as *One of my favourite books is ...*
- 4. Write a function called make_shirt() that accepts a size and a message in text that should be printed on the shirt. The function should print a sentence summarising the size of the shirt and the message printed on it.
- 5. Write a function called describe_city() that accepts the name of a city and its country. The function should print a sentence such as *London is in the United Kingdom*.
- 6. Write a function called multiply() that accepts two numbers as arguments. The function should print out the product of the two numbers.
- 7. Write a function called say_goodbye() that takes no arguments. The function should print a goodbye message such as *Thank you for listening, goodbye!*

Positional and Keyword Arguments

Exercises

- 1. Call the function welcome() using positional and keyword arguments
- 2. Write a function called addition() that takes two numbers as arguments. The function should print out the sum of the numbers. Then call the function using positional and keyword arguments.
- 3. Call the function favourite book() using positional and keyword arguments.
- 4. Call the function make shirt() using positional and keyword arguments.
- 5. Call the function describe city() using positional and keyword arguments.
- 6. Call the function multiply() using positional and keyword arguments.
- 7. Write a function called favourite_colour() that takes two arguments *name* and *fav_colour*. The function should print out a message saying "Hello ...! Your favourite colour is ...". Then call the function using positional and keyword arguments.

Calling a Function from a Function

Exercises

- 1. Create a function repeat_welcome() that repeats twice the welcome function we created earlier. Then call the repeat_welcome() function.
- 2. Call the function repeat_favourite_book() that repeats favourite_book() twice. Call this function.
- 3. Write a function called repeat_favourite_colour() that repeats favourite_colour() twice. Call this function.
- 4. Write a function called repeat_addition() that repeats the addition function twice, the second time multiplying the arguments by two. Call this function.
- 5. Write a function called repeat_multiply() that repeats the multiplication twice, the second time adding 4 to num1 and 3 to num2.