```
EditorFactoryPrivate
 < QDoubleSpinBox >
+ m createdEditors
+ m editorToProperty
+ createEditor()
+ initializeEditor()
+ slotEditorDestroyed()
```

QtDoubleSpinBoxFactoryPrivate

slotPropertyChanged() slotRangeChanged() + slotSingleStepChanged() + slotDecimalsChanged()

slotSetValue()

+

+