

EditorFactoryPrivate  
< QSpinBox >

- + m\_createdEditors
- + m\_editorToProperty
- + createEditor()
- + initializeEditor()
- + slotEditorDestroyed()



QtSpinBoxFactoryPrivate

- + slotPropertyChanged()
- + slotRangeChanged()
- + slotSingleStepChanged()
- + slotSetValue()