

Methods and Functions

Python distinguishes between:

- Functions, which we have been creating since the beginning of the course, and
- Bound methods, which couple together a function and the object on which that method will be invoked

Terminology: Attributes, Functions, and Methods

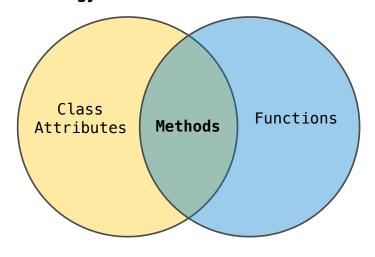
All objects have attributes, which are name-value pairs

Classes are objects too, so they have attributes

Instance attribute: attribute of an instance

Class attribute: attribute of the class of an instance

Terminology:



Python object system:

Functions are objects

Bound methods are also objects: a function that has its first parameter "self" already bound to an instance

Dot expressions evaluate to bound methods for class attributes that are functions

<instance>.<method_name>

Looking Up Attributes by Name

<expression> . <name>

To evaluate a dot expression:

- 1. Evaluate the <expression> to the left of the dot, which yields the object of the dot expression
- 2. <name> is matched against the instance attributes of that object; if an attribute with that name exists, its value is returned
- 3. If not, <name> is looked up in the class, which yields a class attribute value
- 4. That value is returned unless it is a function, in which case a bound method is returned instead

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Class Attributes

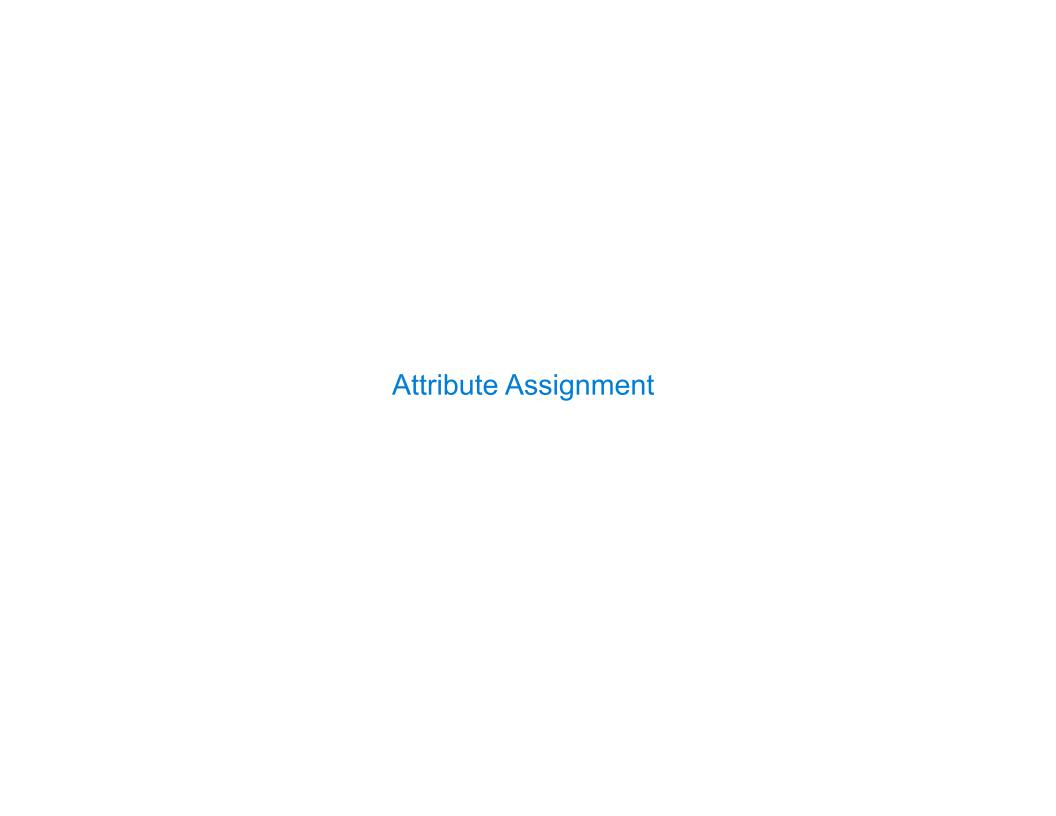
Class attributes are "shared" across all instances of a class because they are attributes of the class, not the instance

```
class Account:
    interest = 0.02  # A class attribute

    def __init__(self, account_holder):
        self.balance = 0
        self.holder = account_holder

# Additional methods would be defined here

>>> tom_account = Account('Tom')
>>> jim_account = Account('Jim')
>>> tom_account.interest
0.02
>>> jim_account.interest
0.02
>>> jim_account.interest
0.02
The interest attribute is not part of the instance; it's part of the class!
```



Assignment to Attributes

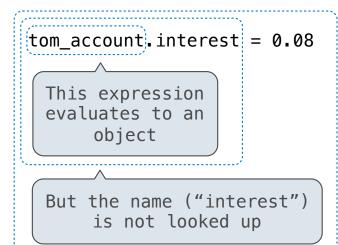
Assignment statements with a dot expression on their left-hand side affect attributes for the object of that dot expression

- If the object is an instance, then assignment sets an instance attribute
- If the object is a class, then assignment sets a class attribute

```
class Account:
    interest = 0.02
    def __init__(self, holder):
        self.holder = holder
        self.balance = 0
    ...

tom_account = Account('Tom')
```

Instance Attribute Assignment



Attribute
assignment
statement adds
or modifies the
attribute named
"interest" of
tom_account

Class
Attribute :
Assignment

Account interest = 0.04

Attribute Assignment Statements

Instance

attributes of

```
Account class interest: 0.02 0.04 0.05 (withdraw, deposit, __init__)
```

```
jim_account interest: 0.08

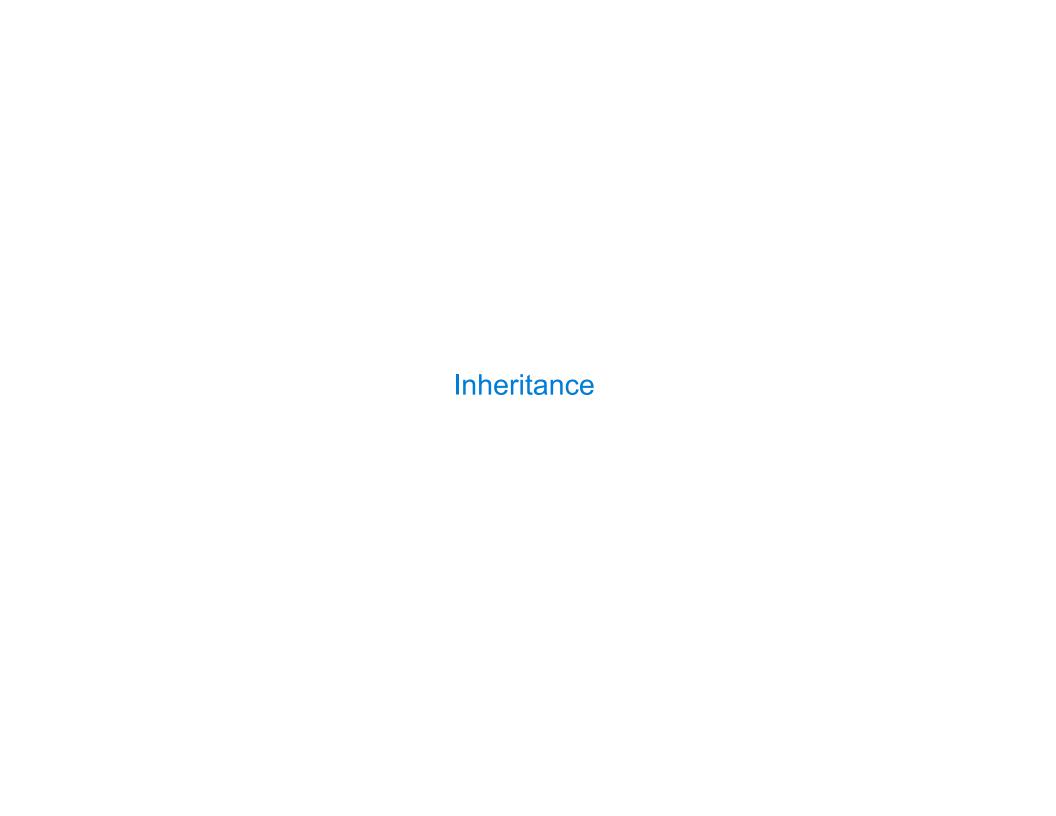
>>> jim_account = Account('Jim')
>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
>>> jim_account.interest
0.02
>>> Account.interest = 0.04
>>> tom_account.interest
0.04
>>> jim_account.interest
0.04
```

balance:

'Jim'

holder:

```
balance:
  Instance
                  holder:
                             'Tom'
attributes of
 tom_account
  >>> jim account.interest = 0.08
  >>> jim account.interest
  0.08
  >>> tom_account.interest
  0.04
  >>> Account interest = 0.05
  >>> tom account.interest
  0.05
  >>> jim_account.interest
  0.08
```



Inheritance

Inheritance is a technique for relating classes together

A common use: Two similar classes differ in their degree of specialization

The specialized class may have the same attributes as the general class, along with some special-case behavior

class <Name>(<Base Class>):
 <suite>

Conceptually, the new subclass inherits attributes of its base class

The subclass may override certain inherited attributes

Using inheritance, we implement a subclass by specifying its differences from the the base class

Inheritance Example

```
A CheckingAccount is a specialized type of Account
         >>> ch = CheckingAccount('Tom')
         >>> ch.interest  # Lower interest rate for checking accounts
         0.01
         >>> ch.deposit(20) # Deposits are the same
         20
         >>> ch.withdraw(5) # Withdrawals incur a $1 fee
         14
Most behavior is shared with the base class Account
         class CheckingAccount(Account):
             """A bank account that charges for withdrawals."""
             withdraw fee = 1
             interest = 0.01
             def withdraw(self, amount):
                 return Account.withdraw(self, amount + self.withdraw_fee)
                 return (super() withdraw(
                                               amount + self.withdraw fee)
```

Looking Up Attribute Names on Classes

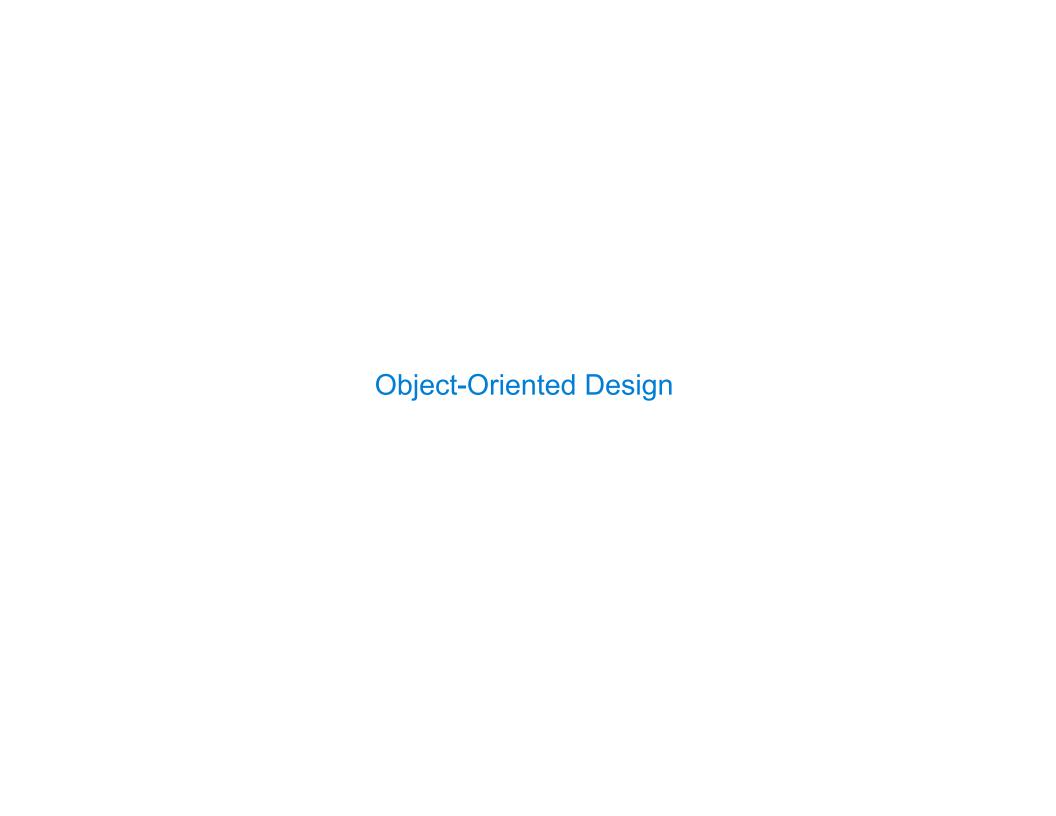
Base class attributes aren't copied into subclasses!

To look up a name in a class:

- 1. If it names an attribute in the class, return the attribute value.
- 2. Otherwise, look up the name in the base class, if there is one.

```
>>> ch = CheckingAccount('Tom') # Calls Account.__init__
>>> ch.interest # Found in CheckingAccount
0.01
>>> ch.deposit(20) # Found in Account
20
>>> ch.withdraw(5) # Found in CheckingAccount
14
```

(Demo)



Designing for Inheritance

```
Don't repeat yourself; use existing implementations
Attributes that have been overridden are still accessible via class objects
Look up attributes on instances whenever possible
  class CheckingAccount(Account):
      """A bank account that charges for withdrawals."""
      withdraw fee = 1
      interest = 0.01
      def withdraw(self, amount):
          return Account.withdraw(self, amount + self.withdraw_fee)
                  Attribute look-up
                                          Preferred to CheckingAccount.withdraw fee
                    on base class
                                              to allow for specialized accounts
```

Inheritance and Composition

Object-oriented programming shines when we adopt the metaphor

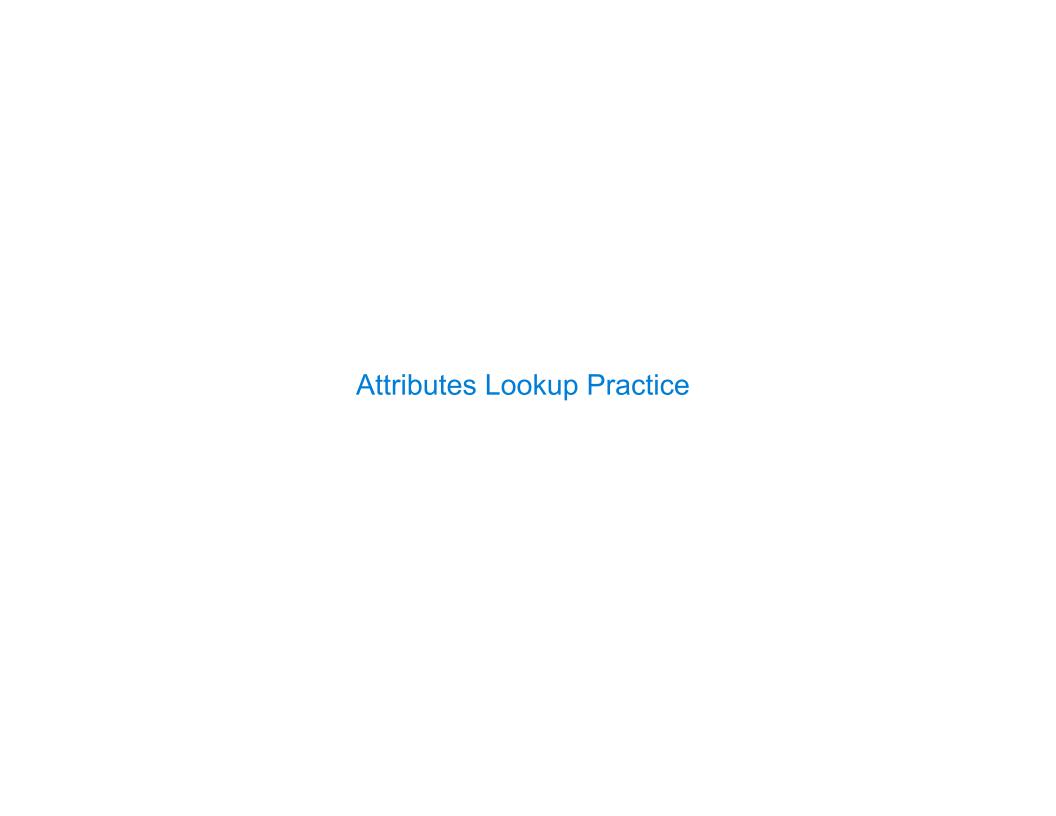
Inheritance is best for representing is—a relationships

- E.g., a checking account is a specific type of account
- So, CheckingAccount inherits from Account

Composition is best for representing has—a relationships

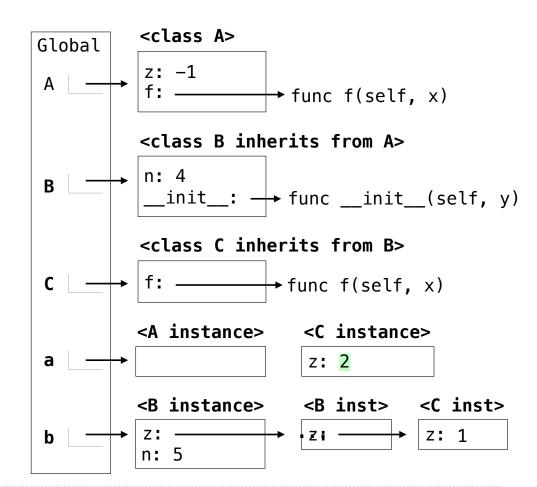
- E.g., a bank has a collection of bank accounts it manages
- So, A bank has a list of accounts as an attribute

(Demo)



Inheritance and Attribute Lookup

```
class A:
                                   >>> C(2).n
    z = -1
    def f(self, x):
        return B(x-1)
                                   >>> a.z == C.z
class B(A):
    n = 4
                                      True
    def __init__(self, y):
        if y:
            self.z = self.f(y)
                                   >>> a.z == b.z
        else:
            self.z = C(y+1)
                                      False
class C(B):
                                   Which evaluates
    def f(self, x):
                                   to an integer?
        return x
                                     b.z
                                     b.z.z
                                   b.z.z.z
a = A()
                                     b.z.z.z.z
b = B(1)
                                     None of these
b.n = 5
```





Multiple Inheritance

```
class SavingsAccount(Account):
    deposit_fee = 2
    def deposit(self, amount):
        return Account.deposit(self, amount - self.deposit_fee)

A class may inherit from multiple base classes in Python

CleverBank marketing executive has an idea:
    Low interest rate of 1%
    A $1 fee for withdrawals
    A $2 fee for deposits
    A free dollar when you open your account

class AsSeenOnTVAccount(CheckingAccount, SavingsAccount):
    def __init__(self, account_holder):
        self.holder = account_holder
        self.balance = 1 # A free dollar!
```

Multiple Inheritance

A class may inherit from multiple base classes in Python.

```
class AsSeenOnTVAccount(CheckingAccount, SavingsAccount):
    def __init__(self, account_holder):
        self.holder = account_holder
        self.balance = 1 # A free dollar!
```

```
Instance attribute

>>> such_a_deal = AsSeenOnTVAccount('John')

>>> such_a_deal.balance

1

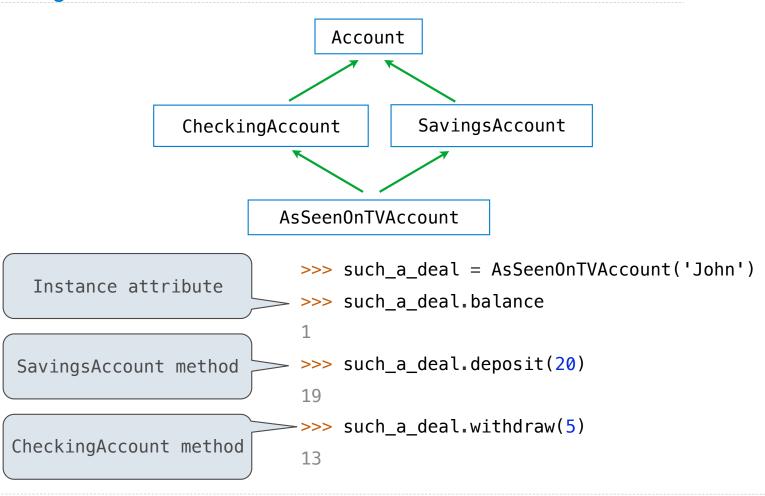
>>> such_a_deal.deposit(20)

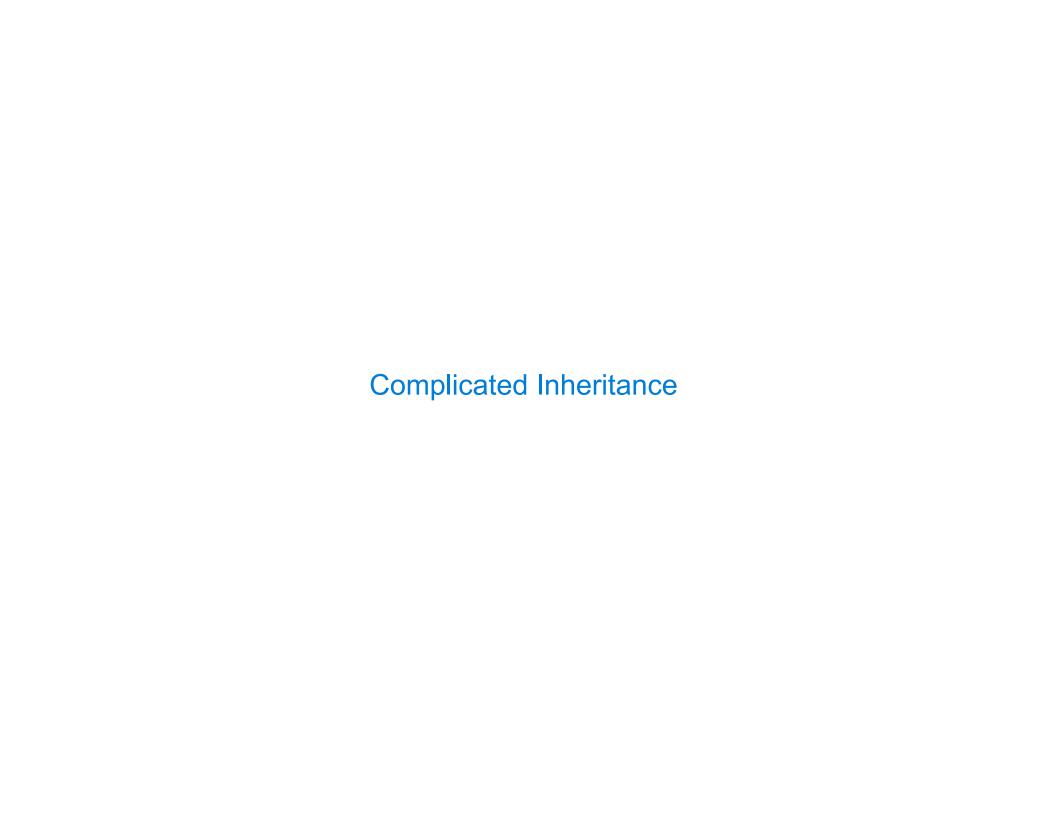
19

>>> such_a_deal.withdraw(5)

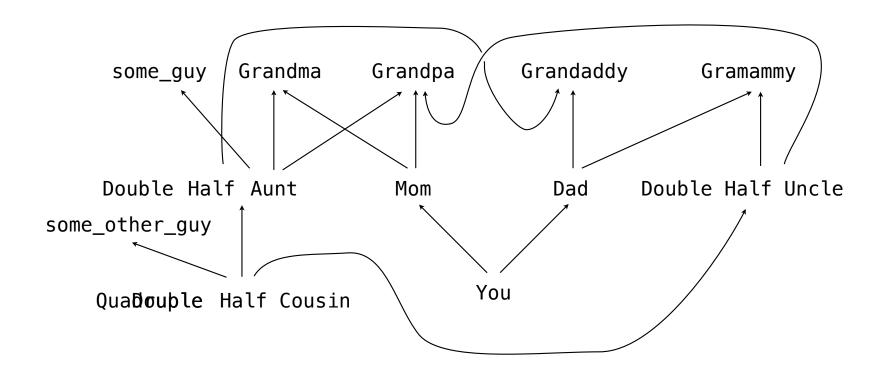
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```

Resolving Ambiguous Class Attribute Names





Biological Inheritance



Moral of the story: Inheritance can be complicated, so don't overuse it!