

1.2 | Creating a Store Module 250 PTS

The Flatlanders need a store to sell their gems and more! They need it really quick, Angular will do the trick!

They have figured out how to manipulate time and space, allowing them to create three-dimensional gems. The buying and selling of their gems has become a popular Flatlander practice and they believe the next step is taking their wonderful wares to the fourth dimension (the web).

Can you help them reach their online peddling goals?

Help Me

Task 1/3

1 2 3

Create a Module named `gemStore` so we can get started on this marketing journey.

```
1 var app = angular.module("gemStore", []);
2
```

Task 2/3

1 2 3

Attach the `gemStore` module to our HTML page with a Directive.

```
1 <!DOCTYPE html>
2 <html ng-app="gemStore">
3 <head>
4 <link rel="stylesheet" href="style.css">
5 </head>
6 <body>
7 <div class="product row">
8 <h3>
9 {{store.product.name}}
10 <em class="pull-right">{{store.product.price}}</em>
11 </h3>
12 </div>
13 </body>
14 </html>
```

Task 3/3

1 2 3

In `index.html`, create a simple Expression to display a friendly "Hello, Angular!" message.

```
<body>
<h1>{{"Hello, Angular!"}}</h1>
</body>
```

1.3 | Index HTML Setup



Working With Data

1.4 | Our First Controller 250 PTS

In order to add some behavior to our application, we need a controller. Add a controller named `StoreController` to our `gemStore` application.

Help Me

Task 1/5

1 2 3 4 5

Add a controller named `StoreController` to our `gemStore` application.

```
1 (function(){
2   var gem = { name: 'Azurite', price: 2.95 };
3   var app = angular.module('gemStore', []);
4   app.controller("StoreController",function(){
5     //
6   });
7 })();
```

Task 2/5

1 2 3 4 5

Attach the `StoreController` to the `<body>` tag. Be sure to alias it as `store`.

```
1 <!DOCTYPE html>
2 <html ng-app="gemStore">
3 <head></head>
4 <body ng-controller="StoreController as store">
5 <div class="product row">
6 <h3>
7 {{store.product.name}}
8 <em class="pull-right">{{store.product.price}}</em>
9 </h3>
10 </div>
11 </body>
12 </html>
```

Task 3/5

1 2 3 4 5

In `app.js`, we've added a `gem` object to represent one of the products in our `gemStore`. Assign it to the `product` property of `StoreController` so we can use them in the page.

```
3 var app = angular.module('gemStore', []);
4 app.controller("StoreController",function(){
5   this.product = gem;
6 });
7 })();
```

Task 4/5

1 2 3 4 5

Display the `name` of the product inside the `<h3>` tag.

```
<body ng-controller="StoreController as store">
<div class="product row">
<h3>
  {{store.product.name}}
<em class="pull-right"></em>
</h3>
```

Task 5/5

1 2 3 4 5

Display the `price` of the product inside the `` tag.

```
1 <!DOCTYPE html>
2 <html ng-app="gemStore">
3 <head></head>
4 <body ng-controller="StoreController as store">
5 <div class="product row">
6 <h3>
7   {{store.product.name}}
8   <em class="pull-right">{{store.product.price}}</em>
9 </h3>
10 </div>
11 </body>
12 </html>
```

1.6 | Not For Sale 250 PTS

We've added two new properties to our `product` that we can use on the HTML side. The first of these two is `canPurchase`, which is a `boolean` indicating if the product can be purchased. The second is `soldOut` which, as you can imagine, is a `boolean` indicating if the product is sold out.

Use these two new properties in our HTML page to solve the following objectives.

Help Me

Task 1/2

1 2

Use a directive to ensure that we can only see the "Add to Cart" button if the `canPurchase` property is true.

```
</h3>
<button ng-show =" store.product.canPurchase">Add to Cart</button>
</div>
</body>
```

Task 2/2

1 2

Our first `gem` is so popular that we've run out of stock already! Well, Flatlander gems are pretty rare, so it shouldn't be a big surprise. Luckily there is a `soldOut` property to our `gem`. When a gem is `soldOut`, hide the `.product` element.

```
<head></head>
<body class="container" ng-controller="StoreController as store">
<div ng-hide="store.product.soldOut" class="product row">
<h3>
```

1.7 | Look, More Gems! 250 PTS

Looks like the Flatlanders have discovered *more* `gems` for us to sell in the `gemStore`. That's a relief! Follow the objectives below to add these new gems to the store.

Help Me

Task 1/2

1 2

In the `app.js` file we changed things up a little with a new `gems` array. Assign gems to a `products` property inside `StoreController`.

```
1 (function() {
2   var app = angular.module('gemStore', []);
3
4   app.controller('StoreController', function(){
5     this.products= gems;
6   });
7
8   var gems = [
9     { name: 'Azurite', price: 2.95 },
```

Task 2/2

1 2

You know how to display *all* the `products`, don't you? Use the correct directive to display all the products in `product row` divs.

```
1 <!DOCTYPE html>
2 <html ng-app="gemStore">
3 <head></head>
4 <body class="container" ng-controller="StoreController as store">
5 <div class="product row" ng-repeat = "product in store.products">
6 <h3>
7   {{product.name}}
8   <em class="pull-right">{{product.price}}</em>
9 </h3>
10 </div>
11 </body>
12 </html>
```