

Java Encapsulation

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Encapsulation

The meaning of **Encapsulation**, is to make sure that "sensitive" data is hidden from users. To achieve this, you must:

- declare class variables/attributes as **private** (only accessible within the same class)
- provide public **setter** and **getter** methods to access and update the value of a **private** variable

Get and Set

You learned from the previous chapter that **private** variables can only be accessed within the same class (an outside class have no access to it). However, it is possible to access them if we provide public **getter** and **setter** methods.

The **get** method returns the variable value, and the **set** method sets the value.

Syntax for both is that they start with either **get** or **set**, followed by the name of the variable, with the first letter in upper case:

Example

```
public class Person {  
    private String name; // private = restricted access  
  
    // Getter  
    public String getName() {  
        return name;  
    }  
}
```

```
// Setter
public void setName(String newName) {
    this.name = newName;
}
}
```

Example explained

The get method returns the value of the variable **name**.

The set method takes a parameter (**newName**) and assigns it to the **name** variable. The **this** keyword is used to refer to the current object.

However, as the **name** variable is declared as **private**, we **cannot** access it from outside this class:

Example

```
public class MyClass {
    public static void main(String[] args) {
        Person myObj = new Person();
        myObj.name = "John"; // error
        System.out.println(myObj.name); // error
    }
}
```

[Run example »](#)

If the variable was declared as **public**, we would expect the following output:

John

However, as we try to access a **private** variable, we get an error:

```
MyClass.java:4: error: name has private access in Person
    myObj.name = "John";
    ^
```

```
MyClass.java:5: error: name has private access in Person
    System.out.println(myObj.name);
                        ^
2 errors
```

Instead, we use the `getName()` and `setName()` methods to access and update the variable:

Example

```
public class MyClass {
    public static void main(String[] args) {
        Person myObj = new Person();
        myObj.setName("John"); // Set the value of the name variable to
                                "John"
        System.out.println(myObj.getName());
    }
}

// Outputs "John"
```

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Why Encapsulation?

- Better control of class attributes and methods
- Class variables can be made **read-only** (if you omit the set method), or **write-only** (if you omit the get method)
- Flexible: the programmer can change one part of the code without affecting other parts
- Increased security of data

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