JavaScript Function Call

Previous

Next >

Method Reuse

With the call() method, you can write a method that can be used on different objects.

All Functions are Methods

In JavaScript all functions are object methods.

If a function is not a method of a JavaScript object, it is a function of the global object (see previous chapter).

The example below creates an object with 3 properties, firstName, lastName, fullName.

```
Example

var person = {
    firstName:"John",
    lastName: "Doe",
    fullName: function () {
        return this.firstName + " " + this.lastName;
    }
}
person.fullName(); // Will return "John Doe"
Try it Yourself »
```

The this Keyword

In a function definition, **this** refers to the "owner" of the function.

In the example above, **this** is the **person object** that "owns" the **fullName** function.

In other words, this.firstName means the firstName property of this object.

Read more about the **this** keyword at <u>JS this Keyword</u>.

The JavaScript call() Method

The **call()** method is a predefined JavaScript method.

It can be used to invoke (call) a method with an owner object as an argument (parameter).

With call(), an object can use a method belonging to another object.

This example calls the **fullName** method of person, using it on **person1**:

```
Example
  var person = {
      fullName: function() {
          return this.firstName + " " + this.lastName;
      }
  }
 var person1 = {
      firstName:"John",
      lastName: "Doe",
  }
 var person2 = {
      firstName: "Mary",
      lastName: "Doe",
  }
  person.fullName.call(person1); // Will return "John Doe"
 Try it Yourself »
```

This example calls the **fullName** method of person, using it on **person2**:

Example

```
var person = {
    fullName: function() {
        return this.firstName + " " + this.lastName;
    }
}
var person1 = {
    firstName: "John",
    lastName: "Doe",
}
var person2 = {
    firstName: "Mary",
    lastName: "Doe",
}
person.fullName.call(person2); // Will return "Mary Doe"
Try it Yourself »
```

The call() Method with Arguments

The **call()** method can accept arguments:

```
Example
```

```
var person = {
    fullName: function(city, country) {
        return this.firstName + " " + this.lastName + "," + city + "," +
    country;
    }
}
var person1 = {
    firstName:"John",
    lastName: "Doe",
}
person.fullName.call(person1, "Oslo", "Norway");
```

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< Previous</pre>

Next >

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