MEETING V

WEEK 2 DAY 2 WORKSHOP

HTML/CSS

- · Websites need to be well interactive with the use
 - Attracts them to come back
 - Gives them a good perspective of the website.
- Apple 6S Website
- http://jsbin.com/gameyi/

TRANSITION: HOW TO USE IT

```
img {
 border: 1px solid black;
  transition: all .5s;
img:hover {
  border: 3px solid #ff7242;
```

REVIEW IF/ELSE

```
To check whether something is true;
if(statement) {
 If statement is true then do this
} else {
 Otherwise, if statement is false, do this.
```

OPERATORS

- Operators are used to change a value.
- Basic operators: +, -, *, /
- More complex: % <- Modulo, the remainder of a division.
- 5% 2 = 1.(5/2 = 2 + (1/5))
- 9 % 3 = 0. (9/3 = 3 + 0)
- 6% 4 = 2.(6/4 = 1 + 2/4)

INCREMENT/DECREMENT

- To increment or decrement a value by 1:
- $a++ \parallel Ex: a = 5; a++; a = 6;$
- $a-- \parallel Ex: a = 5; a--; a = 4;$

HUMAN FOR-LOOP ACTIVITY

- Teach why For Loops are used.
- For loops are lines of codes that repeat itself where you can access the number of times it repeats itself.
- Imitation Game
- A big practical use of for loops is to go through a database and collect data.