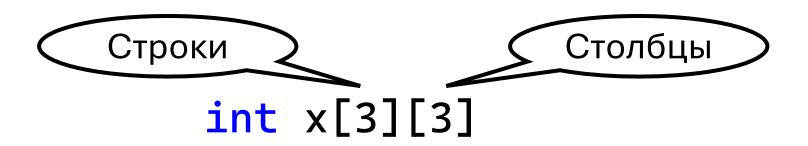


Матрицы



Матрицы



a[0][0]	a[0][1]	a[0][2]	a[0][3]	 a[0][n]
a[1][0]	a[1][1]	a[1][2]	a[1][3]	 a[1][n]
a[2][0]	a[2][1]	a[2][2]	a[2][3]	 a[2][n]
P P P				
a[m][0]	a[m][1]	a[m][2]	a[m][3]	 a[m][n]



Работа с двумерным массивом (матрица)

0.644612

0.636525

0.615070

0.006989

0.237129

0.518174

0.267342

0.763817

0.145573

0.685904

0.112522

0.708853

0.271126

0.832850

0.252754

```
#include <stdio.h>
                                            0.003540
                                                           0.144292
#include <stdlib.h>
                                            0.893094
                                                           0.320139
#include <time.h>
                                            0.016297
                                                           0.828547
int main()
                                            0.629963
                                                           0.202734
                                            0.185034
                                                           0.959044
    srand(time(NULL));
    const int N_size = 5;
    double arr2D[N_size][N_size];
    for (int i = 0; i < N_size; ++i)</pre>
         for (int j = 0; j < N_size; ++j)</pre>
                   arr2D[i][j] = (double)rand()/RAND_MAX;
    for (int i = 0; i < N_size; ++i) {</pre>
         for (int j = 0; j < N_size; ++j) {</pre>
                   printf("%lf\t", arr2D[i][j]);
         printf("\n");
    return 0;
```