

ITESO, UNIVERSIDAD JESUITA DE GUADALAJARA

# UART Specification

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## Embedded Systems

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# ITESO

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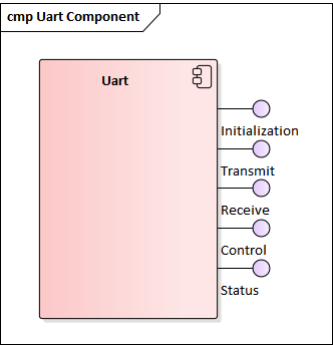
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## 2. FUNCTIONAL SPECIFICATION

This document specifies the basic functionality, API and the configuration of the UART driver module. The UART driver supports initialization, transmit and receive interfaces to meet asynchronous serial communication.



1 UART COMPONENT DIAGRAM

The Uart component provides static initialization and runtime configuration interfaces as required by the application. In addition supports transmit and receive operation functions.

### 3. UART API SPECIFICATION

The specified interfaces and types defined next have to be fulfilled by the UART driver.

#### 3.1. IMPORTED TYPES

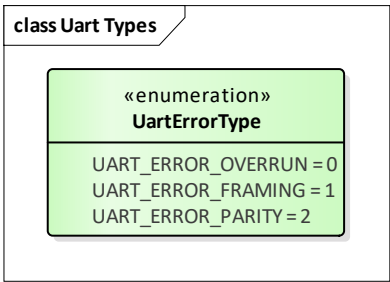
Here, all the other types imported from other modules are listed.

Module	Imported Type
Std_Types	Standard types, formerly named typedefs.h

#### 3.2. TYPE DEFINITIONS

##### 3.2.1. UART ERROR TYPE

The following type definitions shall be exported from *Uart\_Types.h* file.

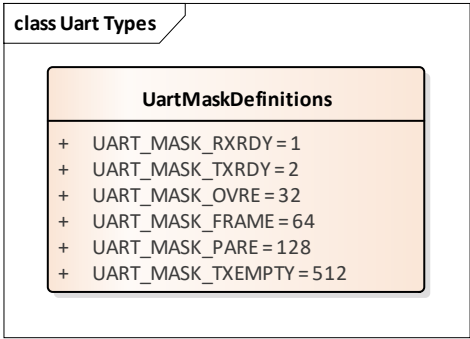


These errors provide the occurred error to upper layers through callback notifications. Refer to Function Definitions chapter for more information of the usage.

Name	UartError
Type	enumeration UartErrorType
Description	Uart Error
Range	0..2

##### 3.2.2. UART MASK DEFINITIONS

The following definitions shall be exported from *Uart.h* file.



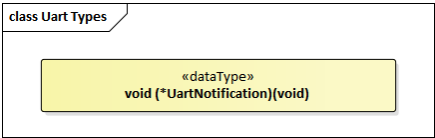
These definitions allow the upper layers to:

- Inform the Uart driver which interrupt to enable or disable through the specific function operations.
- Mask the current status of the Uart module

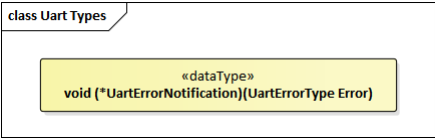
Refer to Function Definitions chapter for more information of the usage.

3.2.3. FUNCTION POINTER DEFINITIONS

Function pointer for Uart TX and RX notifications to be used as part of the configuration containers.

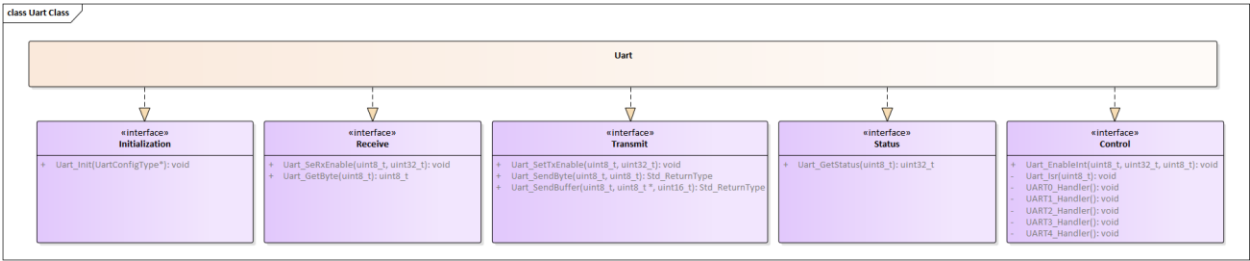


Function pointer for Uart error notifications to be used as part of the configuration containers.



3.3. FUNCTION DEFINITIONS

This is a list of functions provided to upper layer modules.



3.3.1. UART\_INIT

Service Name	Uart_Init
Syntax	void Uart_Init ( const UartConfigType* Config)
Sync/Async	Synchronous

<b>Param (in)</b>	Config	Pointer to Uart static configuration
<b>Param (out)</b>	None	
<b>Return value</b>	None	
<b>Description</b>	Initializes the UART module	

The Uart\_Init function shall initialize the UART module. Note that different set of configurations may be provided.

Initialization shall be according to the configuration set pointed by the parameter Config.

### 3.3.2. UART\_SETBAUDRATE

<b>Service Name</b>	Uart_SetBaudrate	
<b>Syntax</b>	Std_ReturnType Uart_SetBaudrate ( uint8_t Channel, uint32_t Baudrate )	
<b>Sync/Async</b>	Synchronous	
<b>Param (in)</b>	Channel	UART Channel to be addressed
	Baudrate	Baudrate to configure
<b>Param (out)</b>	None	
<b>Return value</b>	Std_ReturnType	
	E_OK: Command successfully executed E_NOK: Command could not be executed	
<b>Description</b>	Sets the requested baudrate to the addressed UART channel	

The Uart\_SetBaudrate function shall support runtime re-configuration of the Uart channel to the specified baudrate parameter.

### 3.3.3. UART\_SETTXENABLE

<b>Service Name</b>	Uart_SetTxEnable	
<b>Syntax</b>	void Uart_SetTxEnable ( uint8_t Channel, uint32_t Enable )	
<b>Sync/Async</b>	Synchronous	
<b>Param (in)</b>	Channel	UART Channel to be addressed
	Enable	Enable/Disable information 0: Disable 1: Enable
<b>Param (out)</b>	None	
<b>Return value</b>	void	
<b>Description</b>	Enables or disables the transmitter of the UART module	

The Uart\_SetTxEnable function shall support runtime enable/disable of the Uart transmitter specified by the Enable parameter.

### 3.3.4. UART\_SETRXENABLE

<b>Service Name</b>	Uart_SetRxEnable	
<b>Syntax</b>	void Uart_SetRxEnable ( uint8_t Channel, uint32_t Enable )	
<b>Sync/Async</b>	Synchronous	
<b>Param (in)</b>	Channel	UART Channel to be addressed
	Enable	Enable/Disable information 0: Disable 1: Enable
<b>Param (out)</b>	None	
<b>Return value</b>	void	
<b>Description</b>	Enables or disables the receiver of the UART module	

The Uart\_SetRxEnable function shall support runtime enable/disable of the Uart receiver specified by the Enable parameter.

### 3.3.5. UART\_SENDBYTE

<b>Service Name</b>	Uart_SendByte	
<b>Syntax</b>	Std_ReturnType Uart_SendByte ( uint8_t Channel, uint8_t Byte )	
<b>Sync/Async</b>	Asynchronous	
<b>Param (in)</b>	Channel	UART Channel to be addressed
	Byte	Data to be sent over the UART bus
<b>Param (out)</b>	None	
<b>Return value</b>	Std_ReturnType	E_OK: Command successfully executed
		E_NOK: Command could not be executed
<b>Description</b>	Sends one packet of data through the specified UART module	

The function Uart\_SendByte shall send a new byte over the UART bus. If Tx callback notification is configured, the UART module shall notify to the upper layer that the byte transmission is finished.

In order to start a new transmission of data, the upper layer module can:

- Read the status of the Uart channel from the Uart\_GetStatus function.
- Be notified that the transmission is finished from the callback notification.
- Poll this function until E\_OK is returned to continue the transmit operation.

If the transmitter is busy then E\_NOK shall be returned.

If the function was able to write the transmitter register to start a transmission then E\_OK shall be returned.

**Hint:** Internal data status can be implemented to ensure that the driver (Tx interrupt enabled, and Tx notification is not configured) and the UART HW module are ready to start a new transmission.

### 3.3.6. UART\_SENDBUFFER

<b>Service Name</b>	Uart_SendBuffer	
<b>Syntax</b>	Std_ReturnType Uart_SendBuffer ( uint8_t Channel, uint8_t *Buffer, uint16 Length )	
<b>Sync/Async</b>	Asynchronous	
<b>Param (in)</b>	Channel	UART Channel to be addressed
	Buffer	Pointer to the start address of the buffer to be sent over the UART bus
	Length	Size of the buffer to be sent
<b>Param (out)</b>	None	
<b>Return value</b>	Std_ReturnType	E_OK: Command successfully executed
		E_NOK: Command could not be executed
<b>Description</b>	Sends a packet of data through the specified UART channel	

The function Uart\_SendBuffer shall send a packet of data over the UART bus. The number of data to be sent shall be specified by the Length parameter. If Tx callback notification is configured, the UART module shall notify to the upper layer that the buffer transmission is finished.

In order to start a new transmission of data, the upper layer module can:

- Read the status of the Uart channel from the Uart\_GetStatus function.
- Be notified that the transmission is finished from the callback notification.
- Poll this function until E\_OK is returned to continue the transmit operation.

If the transmitter is busy then E\_NOK shall be returned.

If the function was able to write the transmitter register to start a transmission then E\_OK shall be returned.



**Hint:** Internal data status can be implemented to ensure that the driver (Tx interrupt enabled, and Tx notification is not configured) and the UART HW module are ready to start a new transmission.

### 3.3.7. UART\_GETBYTE

<b>Service Name</b>	Uart_GetByte	
<b>Syntax</b>	uint8_t Uart_GetByte (uint8_t Channel)	
<b>Sync/Async</b>	Asynchronous	
<b>Param (in)</b>	Channel	UART Channel to be addressed
<b>Param (out)</b>	None	
<b>Return value</b>	uint8_t	Data received from the UART bus
<b>Description</b>	Reads and returns a character from the UART module	

The function Uart\_GetByte shall return the new byte received from the UART bus. If Rx callback notification is configured, the UART module shall notify to the upper layer that a new data is ready to be read.

In order to get the new byte, the upper layer module shall:

- Read the status of the Uart channel from the Uart\_GetStatus function.
- Be notified that the reception is finished from the callback notification.

**Hint:** Internal data status can be implemented to ensure that the driver has read the data (Rx interrupt enabled, and Rx notification is not configured) and the UART HW module have received a new data.

### 3.3.8. UART\_GETSTATUS

<b>Service Name</b>	Uart_GetStatus	
<b>Syntax</b>	uint32_t Uart_GetStatus ( uint8_t Channel )	
<b>Sync/Async</b>	Synchronous	
<b>Param (in)</b>	Channel	UART Channel to be addressed
<b>Param (out)</b>	None	
<b>Return value</b>	Status	Current status of the addressed UART module
<b>Description</b>	Reads and returns the current status of the addressed UART module	

The Uart\_GetStatus function shall return the raw data from the Uart status register.

**Note:** To support the upper layer to understand the meaning of the raw data, the Uart module provides defined masks specified in the Uart Mask Definitions Chapter.

### 3.3.9. UART\_ENABLEINT

<b>Service Name</b>	Uart_EnableInt	
<b>Syntax</b>	void Uart_EnableInt ( uint8_t Channel, uint32_t IntMode, uint8_t Enable )	
<b>Sync/Async</b>	Synchronous	
<b>Param (in)</b>	Channel	UART Channel to be addressed
	IntMode	Interrupt Mode information
	Enable	Enable/Disable information 0: Disable 1: Enable
<b>Param (out)</b>	None	
<b>Return value</b>	void	
<b>Description</b>	Reads and returns the current status of the addressed UART module	

The Uart\_Enable function shall enable/disable the UART module interrupts according to the IntMode and Enable parameters.

---

**Note:** To support the upper layer to set and read the interrupt mode parameter, the Uart module provides defined masks specified in the Uart Mask Definitions Chapter.

## 4. DEPENDENCIES TO OTHER MODULES

### 4.1. FILE STRUCTURE

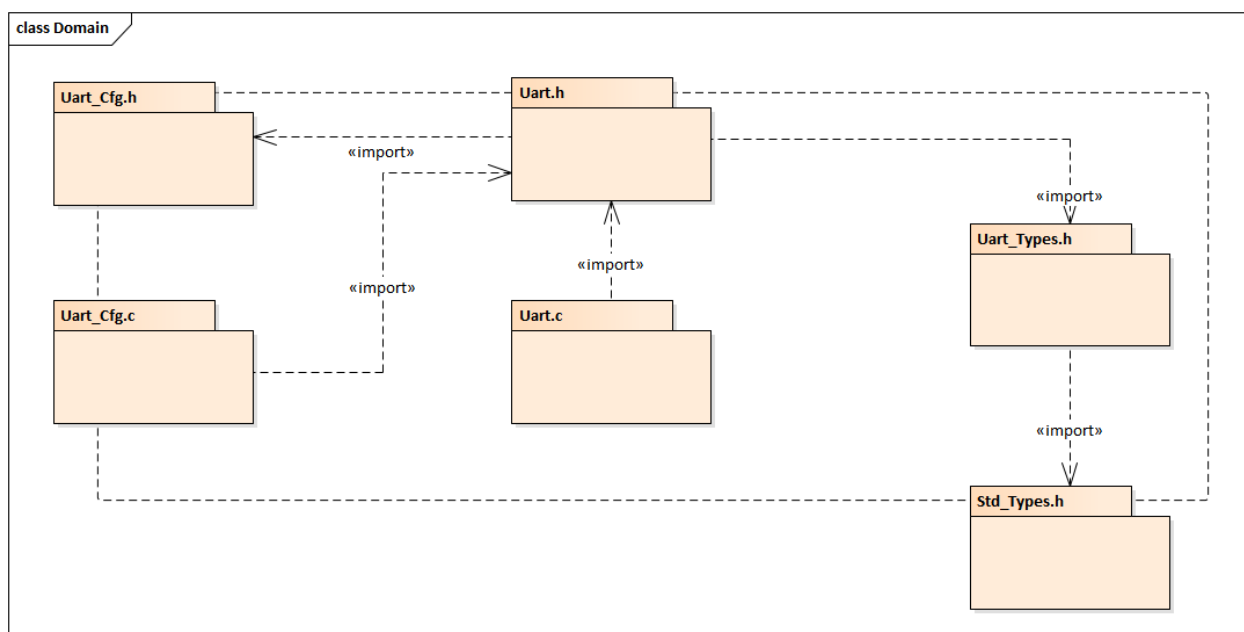
#### 4.1.1. CODE FILE STRUCTURE

The code file structure shall not be defined within this specification completely. It shall be pointed out that the code-file structure shall include the following files named:

- Uart\_Cfg.h – for definition configurable parameters, UART configuration types and
- Uart\_Cfg.c – for configurable parameters.

#### 4.1.2. HEADER FILE STRUCTURE

The included file structure shall be as follows.



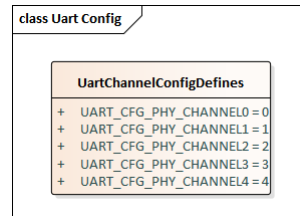
2 HEADER FILE STRUCTURE FOR THE UART DRIVER

## 5. UART CONFIGURATION SPECIFICATION

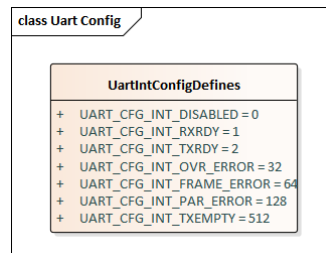
The chapter defines the static configuration parameters and their structure (containers) of the module Uart driver. The following definitions shall be exported from *Uart\_Cfg.h* file and serve the user to provide a proper static channel configuration.

### 5.1. CONFIGURATION DEFINITIONS

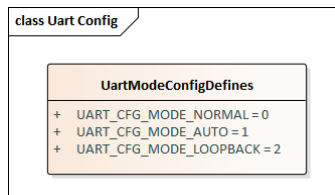
#### 5.1.1. UART CHANNEL CONFIGURATION DEFINITIONS



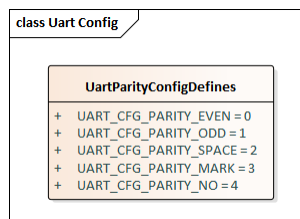
#### 5.1.2. INTERRUPT CONFIGURATION DEFINITIONS



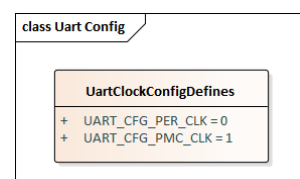
#### 5.1.3. MODE CONFIGURATION DEFINES



#### 5.1.4. PARITY CONFIGURATION DEFINES

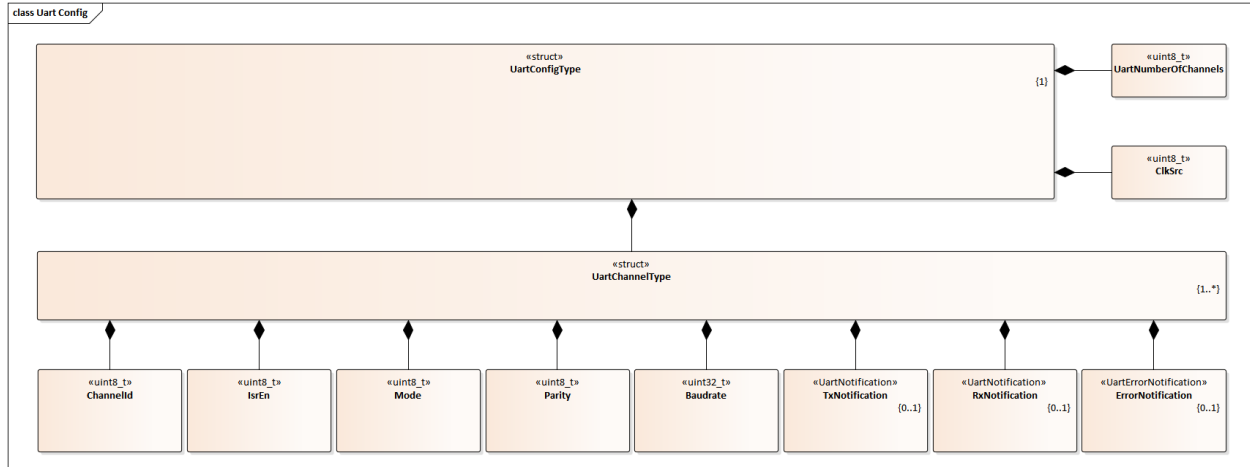


#### 5.1.5. CLOCK CONFIGURATION DEFINES



## 5.2. CONTAINERS AND CONFIGURATION PARAMETERS

Configuration parameters define the variability of the generic part(s) of an implementation of a module. The main purpose is to provide a configurable module which can be adapted to the environment according to the target hardware and application in use.



### 5.2.1. UARTCONFIG

<b>Name</b>	UartConfig
<b>Type</b>	UartConfigType
<b>Description</b>	Configuration of the UART (Uart driver) module

Included Containers		
Container Name	Multiplicity	Description
UartChannel	1..*	This container contains the parameters related to each Uart channel

<b>Name</b>	UartNumberOfChannels
<b>Type</b>	uint8_t
<b>Description</b>	Number of channels to be configured
<b>Multiplicity</b>	1
<b>Range</b>	1 .. 255

<b>Name</b>	ClkSrc
<b>Type</b>	uint8_t
<b>Description</b>	Clock Source 0: Peripheral Clock 1: Programmable Clock
<b>Multiplicity</b>	1
<b>Range</b>	0..1

### 5.2.2. UART CHANNEL

<b>Name</b>	UartChannel
<b>Type</b>	UartChannelType

<b>Description</b>	This container contains the configuration parameters of the Uart channel
--------------------	--

<b>Included Containers</b>		
<b>Container Name</b>	<b>Multiplicity</b>	<b>Description</b>
CallbackFunctions	0..1	This container contains the callback notification to upper layers upon transmission, reception and error.

<b>Name</b>	ChannelId
<b>Type</b>	uint8_t
<b>Description</b>	Physical Uart Channel Identifier
<b>Multiplicity</b>	1
<b>Range</b>	1 .. 255

<b>Name</b>	IsrEn
<b>Type</b>	uint32_t
<b>Description</b>	Uart Interrupts enable (Transmission, Reception and Error) Configuration values shall be used as per Interrupt Configuration Definitions chapter. <b>Note:</b> Configuration values must be OR'ed
<b>Multiplicity</b>	1
<b>Range</b>	0..4294967295

<b>Name</b>	Mode
<b>Type</b>	uint8_t
<b>Description</b>	Uart Channel Mode 0: Normal 1: Loopback
<b>Multiplicity</b>	1
<b>Range</b>	1 .. 255

<b>Name</b>	Parity
<b>Type</b>	uint8_t
<b>Description</b>	Parity Type 0: Even 1: Odd
<b>Multiplicity</b>	1
<b>Range</b>	1 .. 255

<b>Name</b>	Baudrate
<b>Type</b>	uint32_t
<b>Description</b>	Specifies the baud rate of the Uart channel in bits per second
<b>Multiplicity</b>	1
<b>Range</b>	1..4294967295

### 5.2.3. CALLBACKFUNCTIONS

<b>Callback Name</b>	TxNotification	
<b>Syntax</b>	void (*TxNotification) ( void )	
<b>Sync/Async</b>	Asynchronous	
<b>Param (in)</b>	None	
<b>Param (out)</b>	None	
<b>Return value</b>	None	
<b>Description</b>	End of transmission notification	

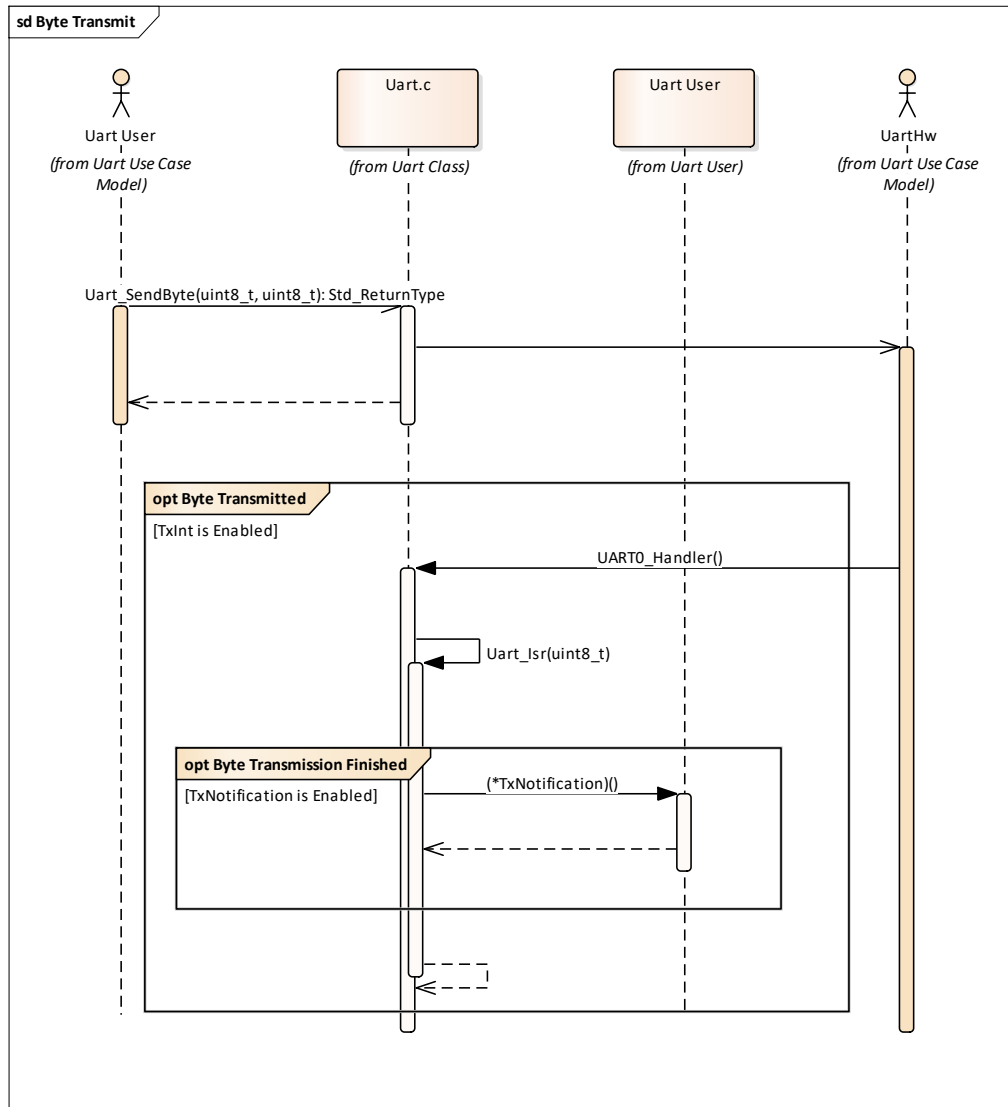
<b>Callback Name</b>	RxNotification	
<b>Syntax</b>	void (*RxNotification) ( void )	
<b>Sync/Async</b>	Asynchronous	
<b>Param (in)</b>	None	
<b>Param (out)</b>	None	
<b>Return value</b>	None	
<b>Description</b>	Data reception notification	

<b>Callback Name</b>	ErrorNotification	
<b>Syntax</b>	void (*ErrorNotification) ( UartErrorType Error )	
<b>Sync/Async</b>	Asynchronous	
<b>Param (in)</b>	None	
<b>Param (out)</b>	UartErrorType Error	Uart Error during transmission/reception
<b>Return value</b>	None	
<b>Description</b>	Error notification	

## 6. UART DYNAMIC DIAGRAMS

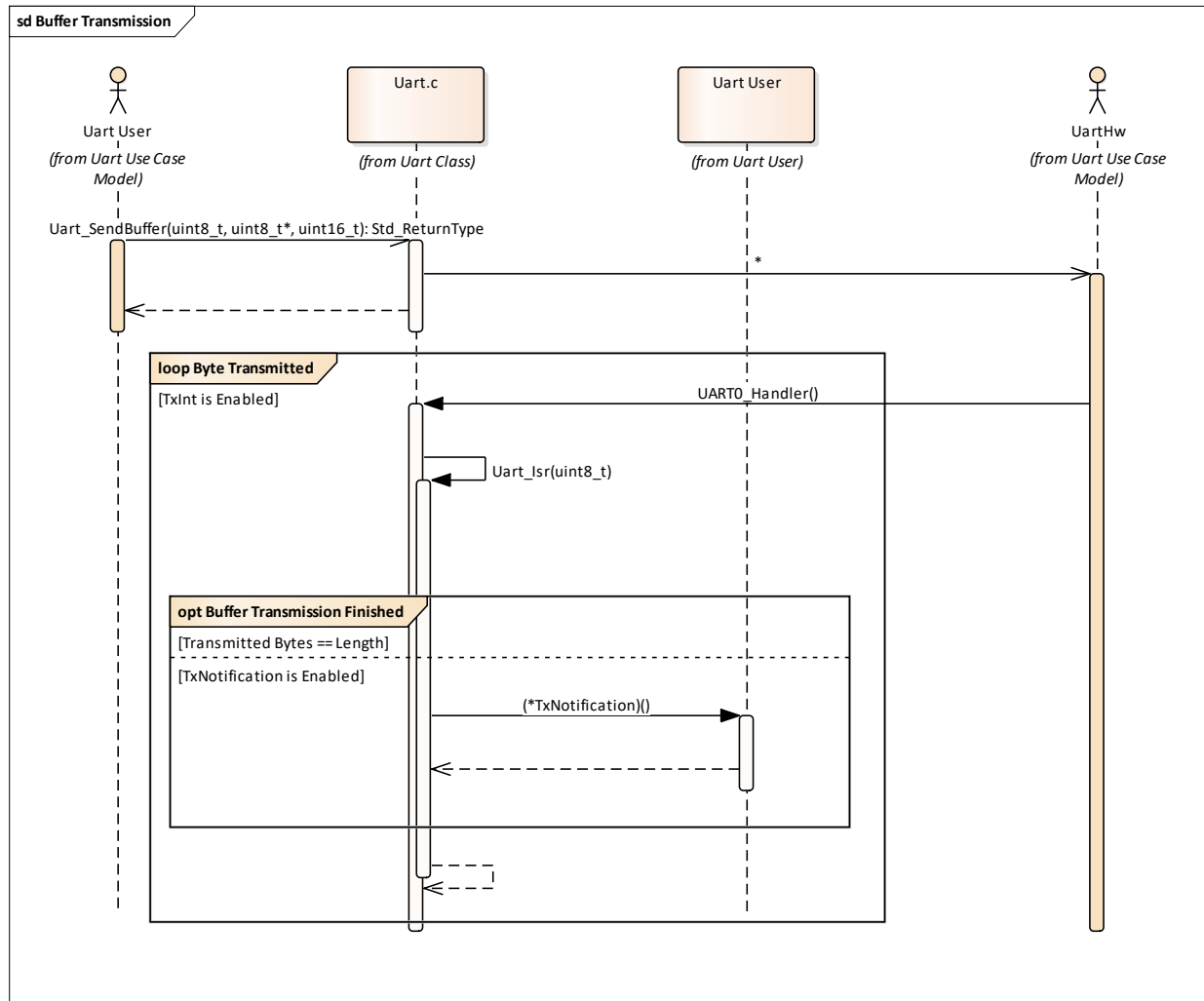
### 6.1. UART TRANSMIT SEQUENCE

#### 6.1.1. BYTE TRANSMIT



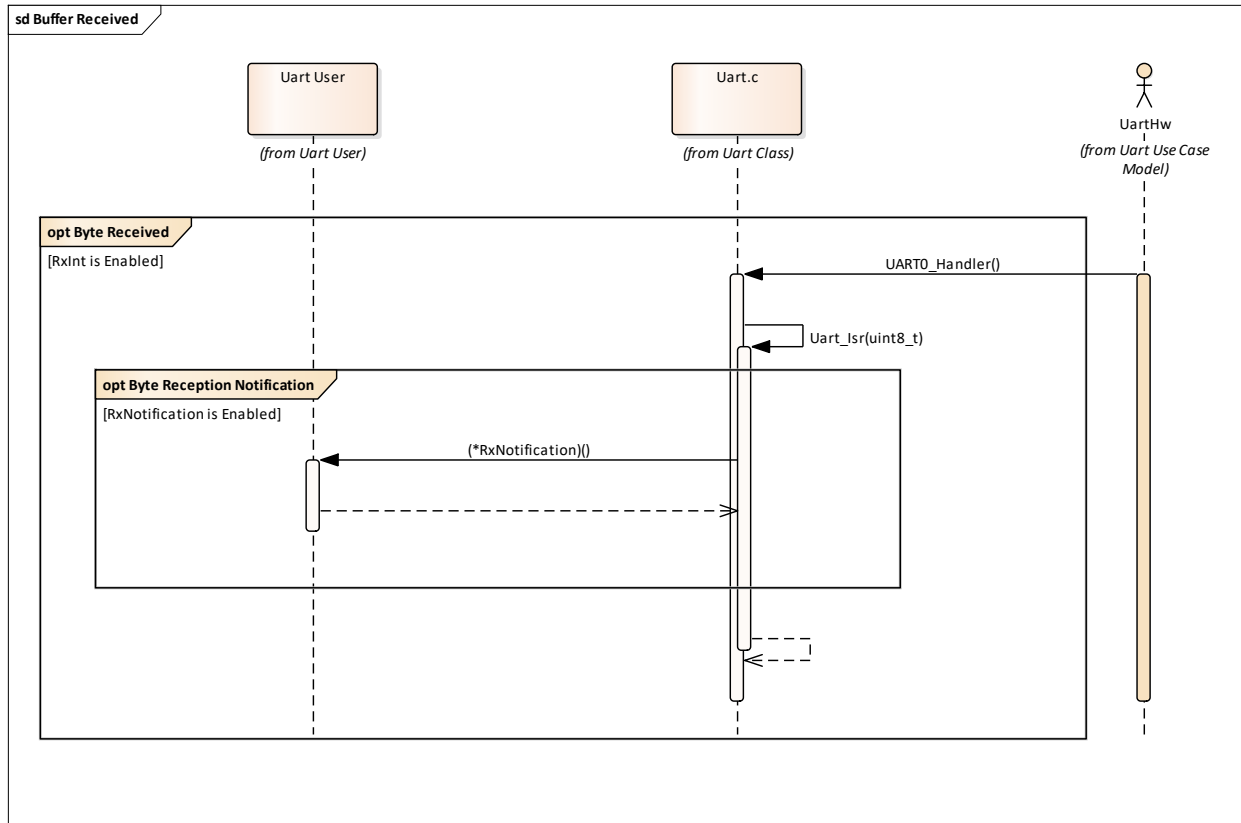


## 6.1.2. BUFFER TRANSMIT

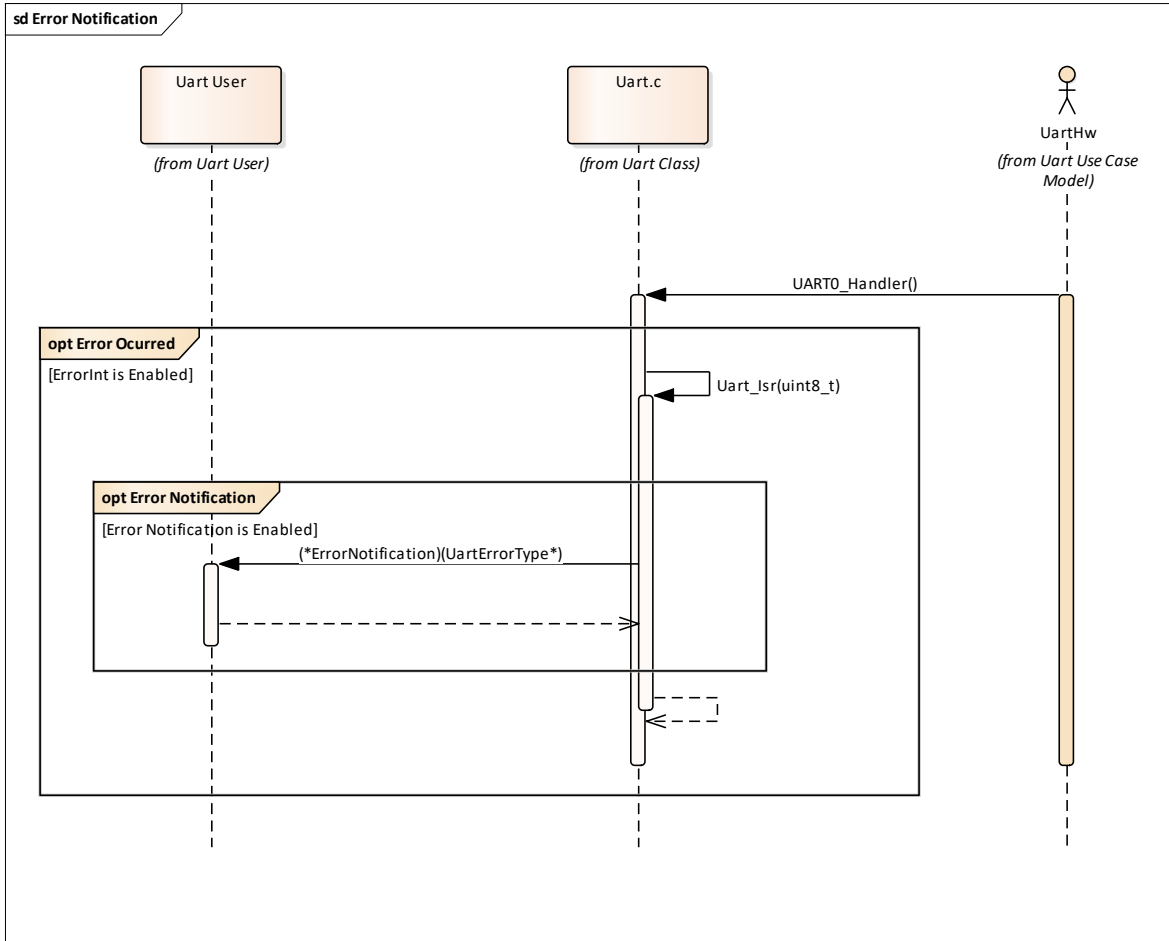


## 6.2. UART RECEIVE SEQUENCE

### 6.2.1. BYTE RECEIVE



### 6.3. UART ERROR SEQUENCE



## 7. REFERENCES

Document	Description
SAM V71Q Datasheet	<a href="#">Atmel-44003-32-bit-Cortex-M7-Microcontroller-SAM-V71Q-SAM-V71N-SAM-V71J Datasheet</a>