# Im2win: An Efficient Convolution Paradigm on GPU

Shuai Lu $^1$ , Jun Chu $^1$ , Luanzheng Guo $^2$ , and Xu T. Liu $^{3[0000-0003-3980-9803]}$ 

Nanchang Hangkong University, Nanchang, Jiangxi Province, China 2016085400101@stu.nchu.edu.cn, chuj@nchu.edu.cn

<sup>2</sup> University of California Merced, California, USA 1guo4@ucmerced.edu

<sup>3</sup> University of Washington, Seattle, Washington, USA x0@uw.edu

#### 1 ARTIFACT DESCRIPTION

Our package has 4 parts: source code (src), unit test (test), log, and gnuplot for plotting figures (plot). Please refer to the Readme file in each part in the package.

### **2** Software Prerequisites

CMake >= 3.10 GCC >= 7.5.0 PyTorch == 1.10.0a0 CUDA == 11.1 cuBLAS == 11.2 cuDNN == 8.0.1 gnuplot bash

Where pytorch requires a compiled version in C++, using cublas or cuDNN to compile pytorch corresponding to different convolutional algorithm implementations.

# 3 Compiling and Running

The benchmark experiments used 12 different convolutions and we compared our im2win convolution algorithm with naive direct convolution, PyTorch's im2col-based algorithm using cuBLAS and cuDNN's convolution implementation on the benchmark.

#### 3.1 How to compile.

Out of dir compilation: \$ cd im2win-CUDA \$ mkdir build \$ cd build \$ cmake .. \$ make Or run the script: \$ bash build.sh

#### 3.2 How to run.

The compiled test benchmark can be run using the following command:

\$ cd im2win-CUDA

\$./build/demo

After executing this command, different convolutional algorithms will be run on the test benchmark and performance will be recorded, with the results output to the log folder.

#### 3.3 Benchmarks.

In the test experiments, we use the wall-clock time in the standard C++ library to measure the runtime of different algorithms. The batch size of each benchmark input data is 128. All tensor data is generated by functions in PyTorch.

## **Plotting**

After collecting the raw data into log files, we plotted the figures as they appeared in the paper. We have provided some gnuplot plotting scripts in the **plot** folder.