

Ca₃OH₁

Contact Aware in 3D Object-Human Interaction

Thesis Proposal

Keywords: 3D human reconstruction, human-object interaction, contact aware
geometric constraints, pose optimization,

HCY WRT ZBH

Done this week:

Foundation:

- Collect the ‘Sandwich’ cases in open datasets.
(And the data-selector script)
- Get the intermediate results to verify our conjecture.
(And the test pipeline)

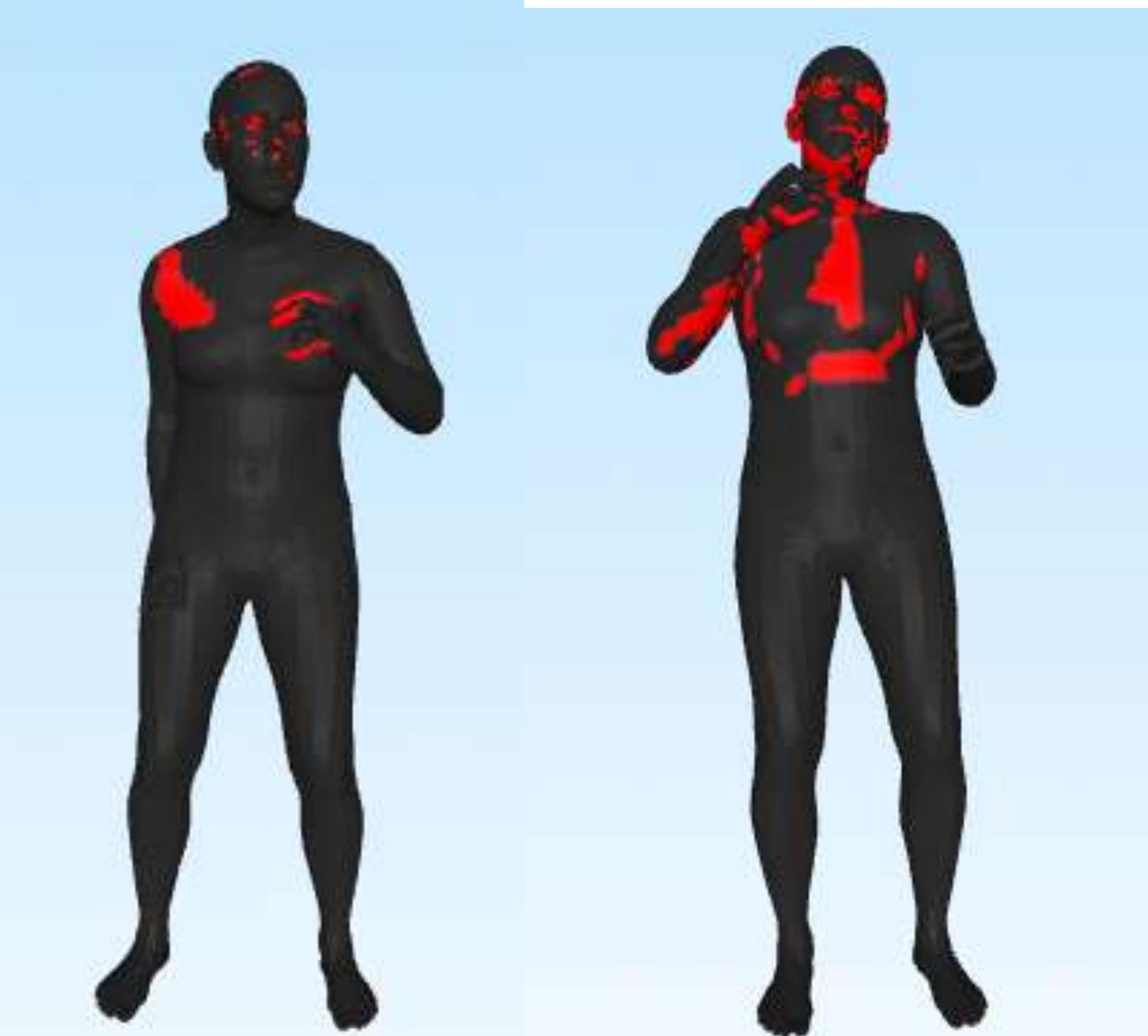
Main:

- A way to get **Contact Area GT**.
- Fix the problem that contact loss **Never** be optimized.
- The result with **Contact Area GT**.

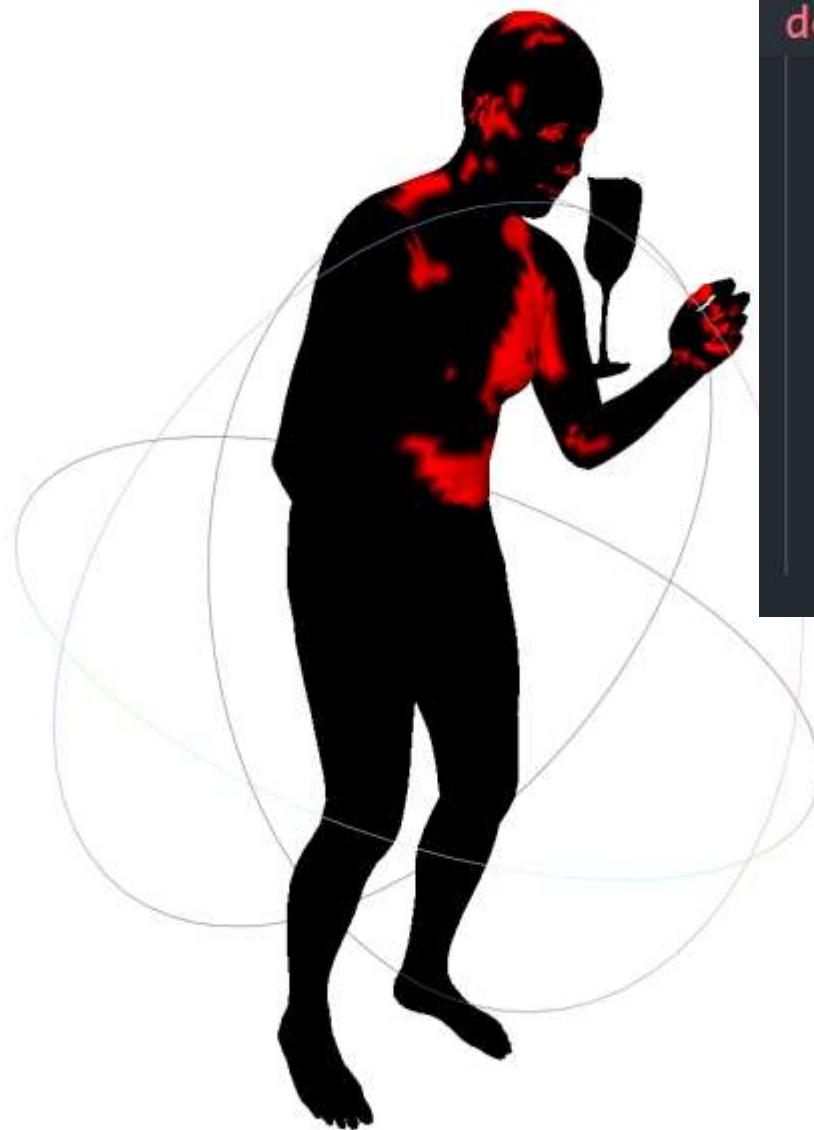


01

Contact Area GT

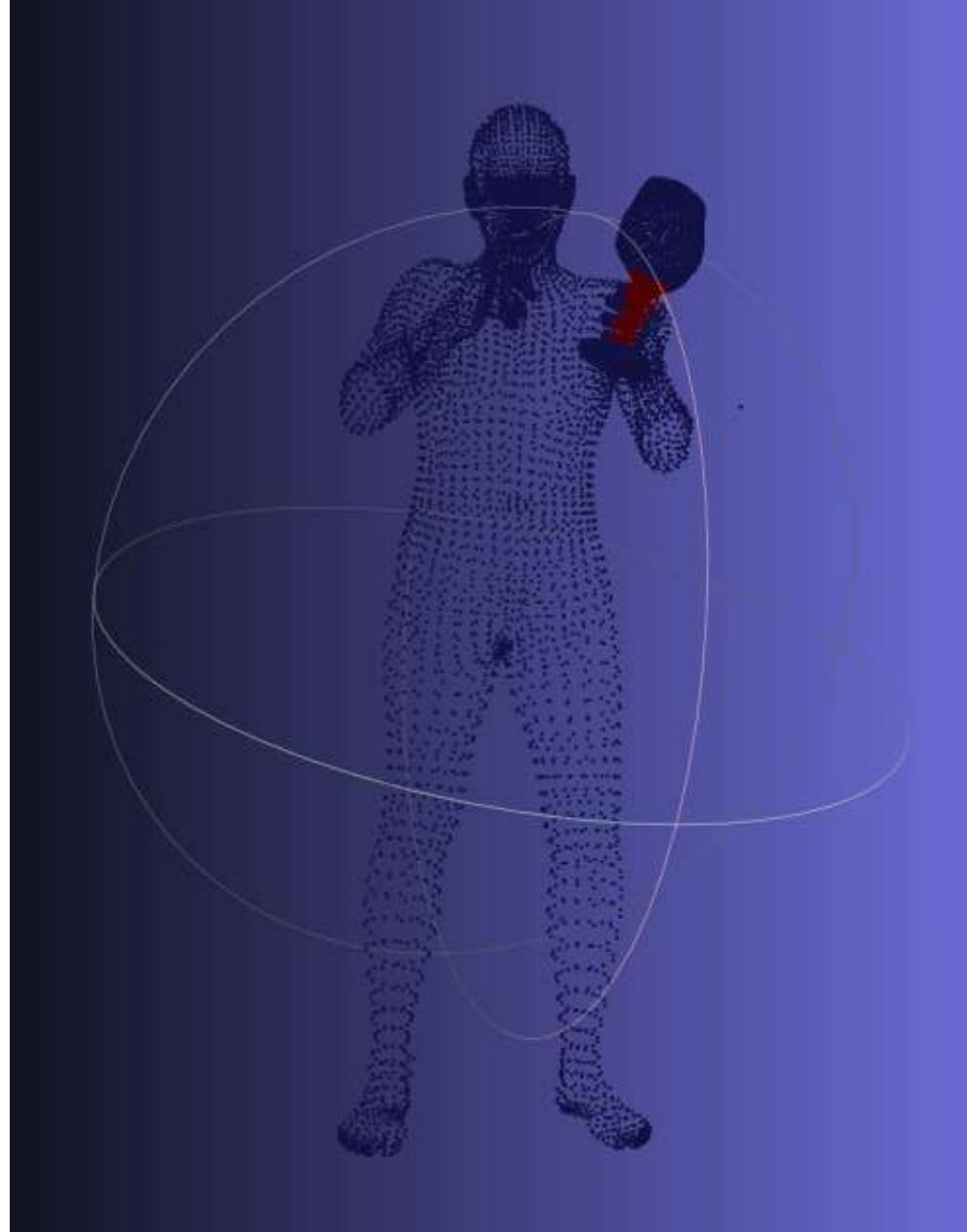


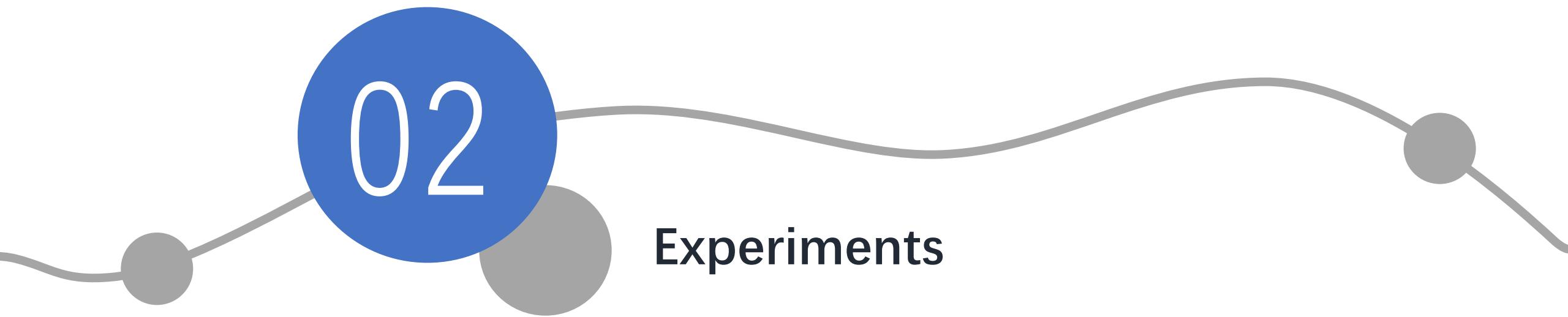
Contact Area on Object Matters too:



```
def compute_contact_loss(self, hverts, overts,h_contact,o_contact):  
    h_v_contact = hverts[h_contact]  
    h_v_contact=h_v_contact.unsqueeze(0)  
    o_v_contact = overts[o_contact]  
    o_v_contact=o_v_contact.unsqueeze(0)  
    hdist,odist=chamfer_distance(h_v_contact,o_v_contact)  
    ho_distance = hdist.mean() + odist.mean()  
  
    return {"loss_contact": ho_distance}
```

The way to get CAGT:





02

Experiments

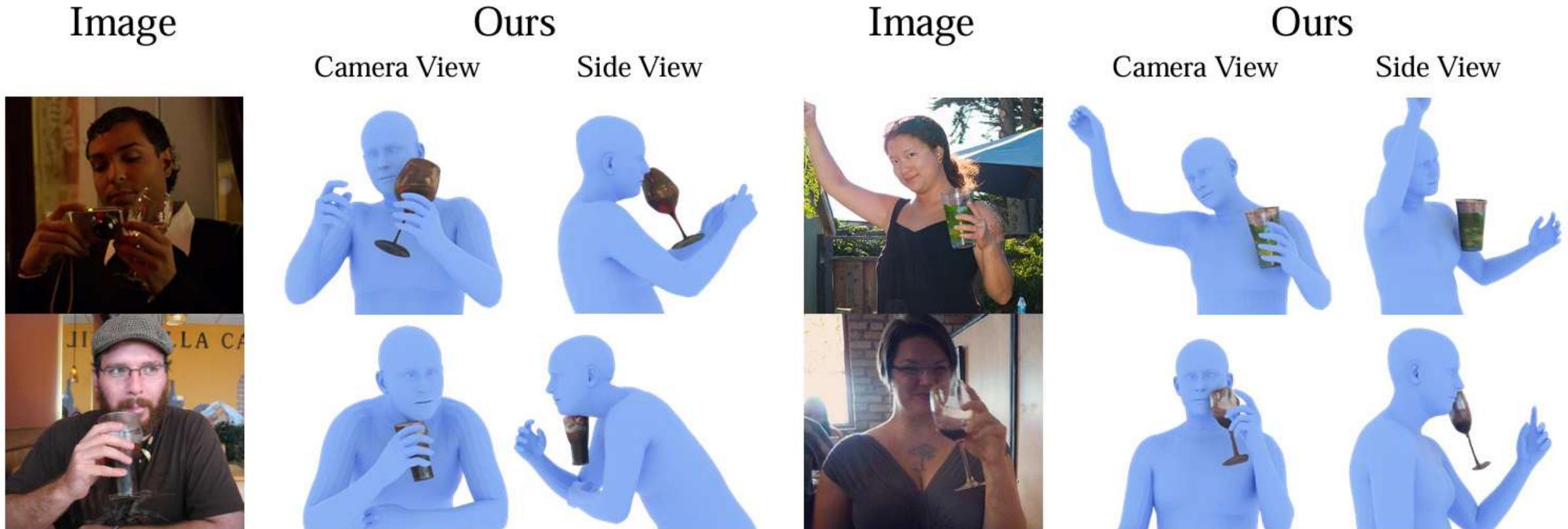


Figure 21. Failure cases of HOI-Gaussian.

C.2. Failure Cases

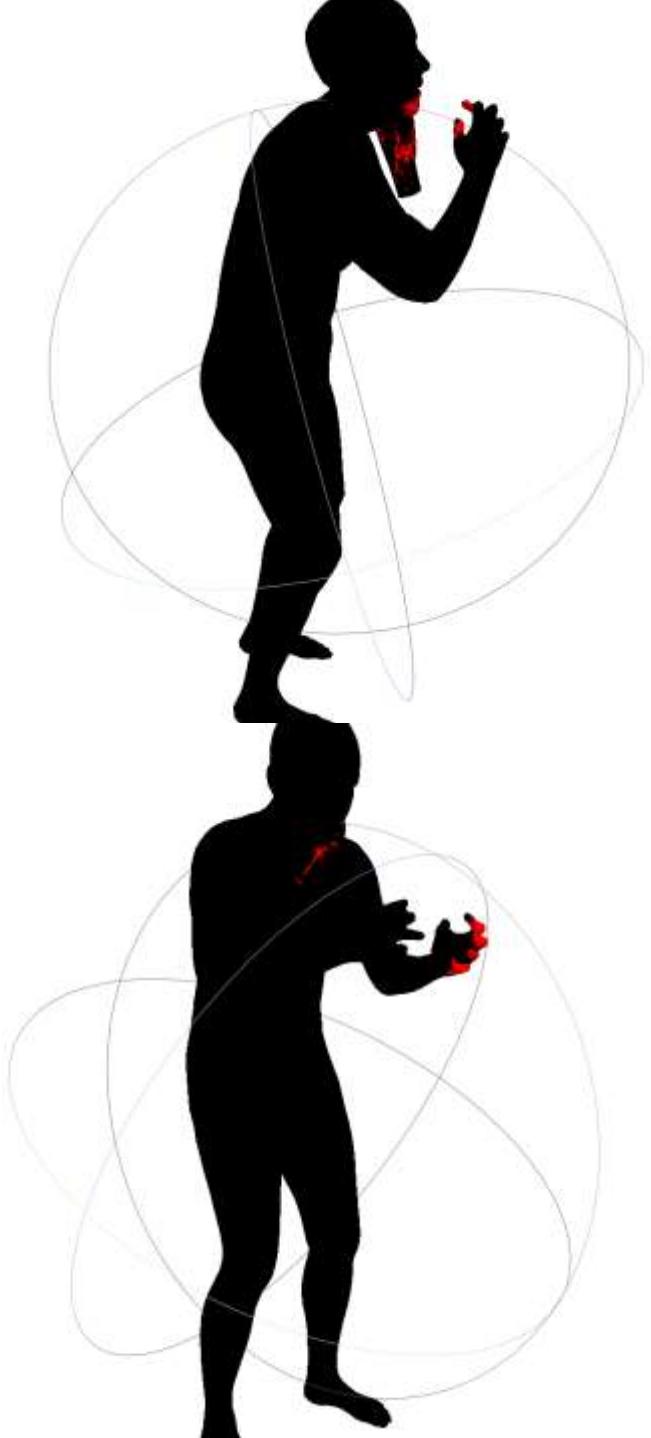
Fig. 21 shows some failure cases of our HOI-Gaussian optimizer. In these cases, human body parts occlude each other severely, and the object happens to be located between the occluded areas, which becomes challenging to determine which body part the object should contact with.

Sandwich



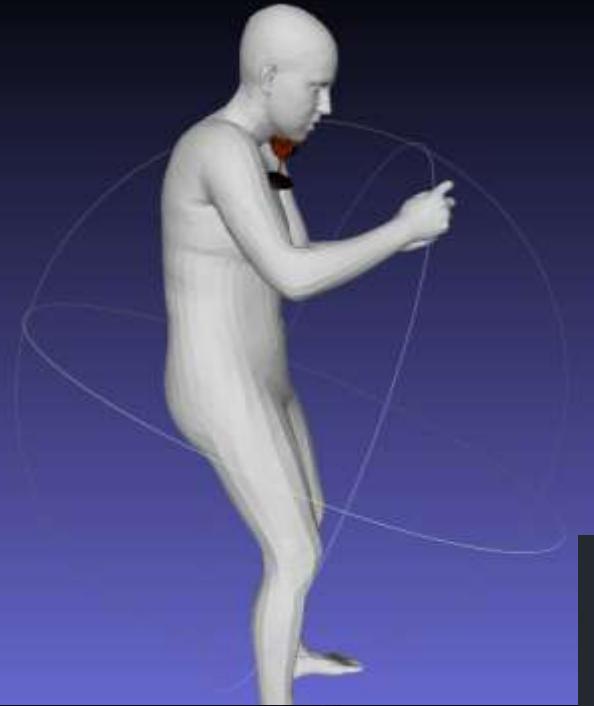
Paper



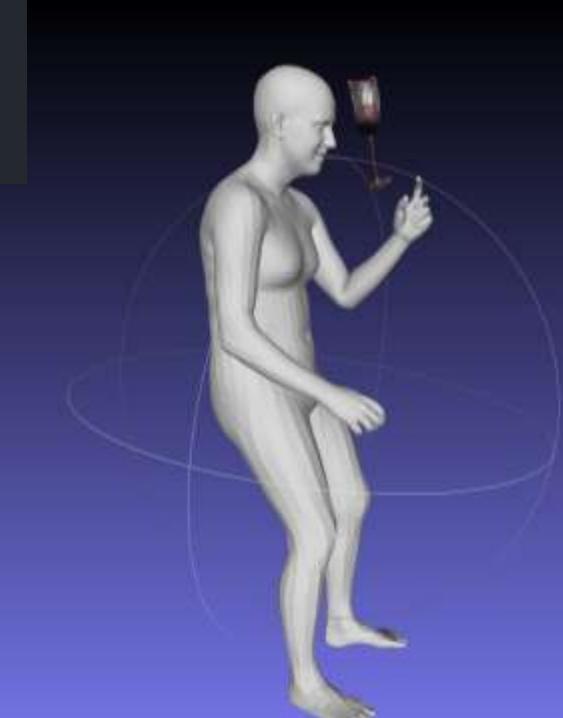


GT





```
self.contact=0.0  
self.depth=1  
self.ho_dist=0  
self.collision=0.00001  
self.normal=0.0
```



✓ CA30H1 [WSL: UBUNTU]

✓ HOIGaussian

```
self.contact=100  
self.depth=0  
self.ho_dist=0  
self.collision=0  
self.normal=0.0
```

```
337 |         if contact_loss != 0 and contact_loss is not None:
338 |             collision_loss = None
339 |
340 |     if contact_loss != 0 and contact_loss is None:
341 |         if contact_loss != 0 and contact_loss is not None:
342 |             contact_loss.backward(retain_graph=True)
343 |
344 |     if depth_loss != 0 and depth_loss is None:
345 |         if depth_loss != 0 and depth_loss is not None:
346 |             depth_loss.backward(retain_graph=True)
```

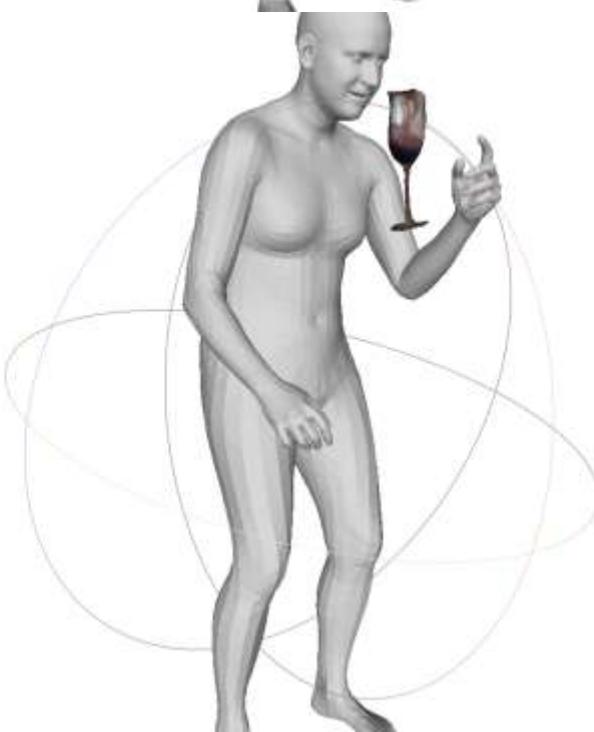


高雅人士正在执行sudo rm -rf /



```
self.contact=100  
self.depth=0  
self.ho_dist=0  
self.collision=0  
self.normal=0.0
```

Paper

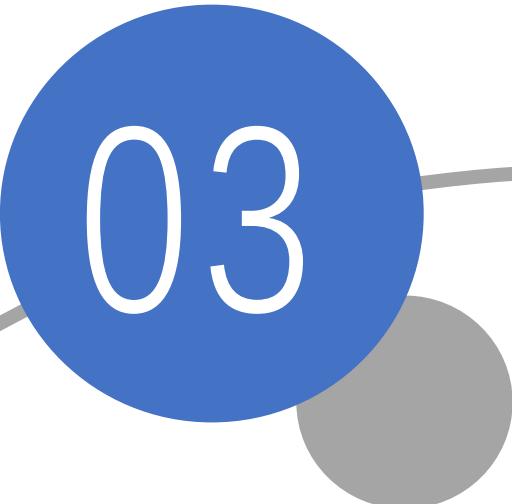




```
self.contact=100  
self.depth=0  
self.ho_dist=0  
self.collision=0  
self.normal=0.0
```

GT





03

TODO & Problems

TODO:

- Debug: Prevent the ‘not None’ like cases.
- Convert the current dataset to train Contact Area GT Model/Network!
- **Structure & Training!**
- Enable scaling rotating & **SMPLX Changing** in HOI-Optimizer.
-

Problems:

- As an output, the size of contact score on Object is not fixed:

Current solution, down sampling to under 8000, and add 0 to 8000

- Dataset Size might not enough:

.....



THANKS