

// Course: CS 215, Summer 2020  
// Section: 010  
// Assignment: Lab 2 Team: Adventure Game  
// Author: Ilya Segal, Allison Davis, Robby Ruqua, Jr.  
// Email: segal1990@uky.edu, ada283@uky.edu, jrfu223@uky.edu  
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## TEST PLAN

Case	User input	Output
Normal	1: Left at crossroads, 1: Fight ogre	Die horrible death
Normal	1: Left at crossroads, 2: Offer bread to ogre	Receive chest of gold
Normal	2: Right at crossroads, 1: Eat meal in witch's kitchen	Die in sleep from poison
Normal	2: Right at crossroads, 2: Wash dishes in witch's kitchen	Receive magic ring
Error	3: at crossroads	Die
Error	1: Left at crossroads, rrr... : (other) with ogre	Die
Error	2: Right at crossroads, 3: (other) in witch's kitchen	Die