

Arrays in Java: One-Dimensional and Multi-Dimensional

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Introduction to Arrays

- ▶ An array is a collection of elements of the same data type.
- ▶ Arrays are stored in contiguous memory locations.
- ▶ Indexing starts from 0 (zero-based indexing).
- ▶ Types:
 - ▶ One-dimensional arrays: A simple list of elements.
 - ▶ Multi-dimensional arrays: Arrays of arrays (e.g., 2D, 3D).

One-Dimensional Arrays

► Declaration and Initialization:

```
1 // Declaration
2 int[] arr; // Preferred way
3 int arr[]; // Alternative syntax
4
5 // Initialization with size
6 arr = new int[5]; // Creates an array of size 5,
   // default values are 0 for int
7
8 // Initialization with values
9 int[] arr = {1, 2, 3, 4, 5}; // Creates an array
   // with specific values
10
```

One-Dimensional Arrays

► Accessing Elements:

```
1 int[] arr = {10, 20, 30, 40, 50};
2
3 System.out.println(arr[0]); // Output: 10
4 System.out.println(arr[2]); // Output: 30
5
6 // Modifying an element
7 arr[1] = 25;
8 System.out.println(arr[1]); // Output: 25
9
```

One-Dimensional Arrays

► Iterating Over an Array:

```
1 for (int i = 0; i < arr.length; i++) {  
2     System.out.println("Element at index " + i + "  
3     : " + arr[i]);  
4 }  
5 // Enhanced for loop (for-each)  
6 for (int num : arr) {  
7     System.out.println(num);  
8 }  
9
```

Indexing

1. Arrays only support zero-based indexing, meaning that the first element of an array is accessed using the index 0, the second element with index 1, and so on.
2. Negative indexing is not supported in Java arrays.

Zero-Based Indexing Example:

```
1 int[] arr = {10, 20, 30, 40, 50};  
2  
3 System.out.println(arr[0]); // Output: 10 (first  
   element)  
4 System.out.println(arr[1]); // Output: 20 (second  
   element)  
5
```

Negative Indexing Example:

```
1 int[] arr = {10, 20, 30, 40, 50};  
2  
3 // Attempting to access a negative index  
4 System.out.println(arr[-1]); // This will throw  
   ArrayIndexOutOfBoundsException  
5
```


Why Negative Indexing is Not Supported?

1. Java follows the C-style array indexing where arrays are zero-indexed. The language does not provide built-in support for negative indexing.
2. Arrays in Java are stored in contiguous memory locations, and the index is used as an offset from the base address of the array. Negative indices would imply accessing memory outside the bounds of the array, which is not allowed.

Simulating Negative Indexing

```
1  int[] arr = {10, 20, 30, 40, 50};
2
3  int getIndex(int[] array, int index) {
4      if (index < 0) {
5          // Convert negative index to positive index
6          return array[array.length + index];
7      } else {
8          return array[index];
9      }
10 }
11
12 // Accessing elements using both positive and "
    negative" indices
13 System.out.println(getIndex(arr, 1));
14 System.out.println(getIndex(arr, -1));
15 System.out.println(getIndex(arr, -2));
16
```

Practice Questions (1D Arrays)

1. Find the sum of all elements in an array.
2. Find the largest and smallest number in an array.
3. Reverse the elements of an array without using another array.
4. Check if a given array contains a specific element.
5. Sort the elements of an array in ascending order.

Solution: Sum of All Elements in a 1D Array

```
1 public class SumArray {  
2     public static void main(String[] args) {  
3         int[] arr = {1, 2, 3, 4, 5};  
4         int sum = 0;  
5         for (int num : arr) {  
6             sum += num;  
7         }  
8         System.out.println("Sum: " + sum);  
9     }  
10 }  
11
```

Solution: Largest and Smallest Number in a 1D Array

```
1 public class MinMaxArray {
2     public static void main(String[] args) {
3         int[] arr = {10, 20, 5, 40, 30};
4         int min = arr[0], max = arr[0];
5         for (int num : arr) {
6             if (num < min) min = num;
7             if (num > max) max = num;
8         }
9         System.out.println("Min: " + min + ", Max: " +
10             max);
11     }
12 }
```

Solution: Reverse an Array Without Using Another Array

```
1 public class ReverseArray {
2     public static void main(String[] args) {
3         int[] arr = {1, 2, 3, 4, 5};
4         int n = arr.length;
5         for (int i = 0; i < n / 2; i++) {
6             int temp = arr[i];
7             arr[i] = arr[n - i - 1];
8             arr[n - i - 1] = temp;
9         }
10        System.out.println("Reversed Array:");
11        for (int num : arr) {
12            System.out.print(num + " ");
13        }
14    }
15 }
16
```

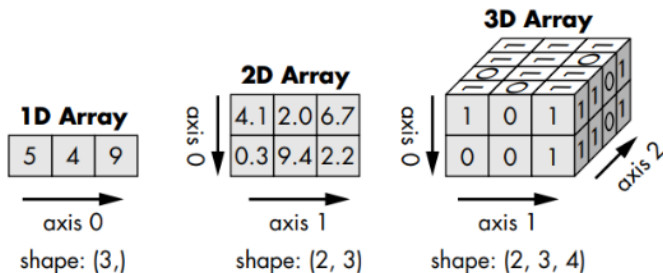
Solution: Check if an Array Contains a Specific Element

```
1 public class ContainsElement {
2     public static void main(String[] args) {
3         int[] arr = {1, 2, 3, 4, 5};
4         int target = 3;
5         boolean found = false;
6         for (int num : arr) {
7             if (num == target) {
8                 found = true;
9                 break;
10            }
11        }
12        System.out.println("Contains " + target + "? "
13            + found);
14    }
15 }
```

Solution: Sort an Array in Ascending Order

```
1 import java.util.Arrays;
2
3 public class SortArray {
4     public static void main(String[] args) {
5         int[] arr = {5, 2, 9, 1, 5, 6};
6         Arrays.sort(arr); // Built-in sort method
7         System.out.println("Sorted Array:");
8         for (int num : arr) {
9             System.out.print(num + " ");
10        }
11    }
12 }
13
```


1D Vs 2D Vs 3D

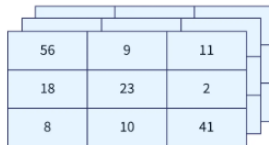


2D Vs 3D

2-D Array

	Column 0	Column 1	Column 2
Row 0	a[0][0]	a[0][1]	a[0][2]
Row 1	a[1][0]	a[1][1]	a[1][2]
Row 2	a[2][0]	a[2][1]	a[2][2]
Row 3	a[3][0]	a[3][1]	a[3][2]
Row 4	a[4][0]	a[4][1]	a[4][2]

3-D Array



56	9	11
18	23	2
8	10	41

Multi-Dimensional Arrays

1. Multi-dimensional arrays are arrays of arrays.
2. The most common type is a two-dimensional (2D) array, which can be visualized as a table or matrix with rows and columns.

Multi-Dimensional Arrays

► Declaration and Initialization:

```
1 // Declaration
2 int [][] matrix;
3
4 // Initialization with size
5 matrix = new int[3][4]; // Creates a 3x4 matrix
   (3 rows, 4 columns)
6
7 // Initialization with values
8 int [][] matrix = {
9     {1, 2, 3},
10    {4, 5, 6},
11    {7, 8, 9}
12 };
13
```

Multi-Dimensional Arrays

► Accessing Elements:

```
1 int [][] matrix = {  
2     {1, 2, 3},  
3     {4, 5, 6},  
4     {7, 8, 9}  
5 };  
6  
7 System.out.println(matrix[0][0]); // Output: 1 (  
    first row, first column)  
8 System.out.println(matrix[1][2]); // Output: 6 (  
    second row, third column)  
9  
10 // Modifying an element  
11 matrix[2][1] = 15;  
12 System.out.println(matrix[2][1]); // Output: 15  
13
```

Iterating Through a 2D Array

```
1  for (int i = 0; i < matrix.length; i++) {    // Iterate
    over rows
2      for (int j = 0; j < matrix[i].length; j++) {    //
    Iterate over columns
3          System.out.print(matrix[i][j] + " ");
4      }
5      System.out.println();    // New line after each row
6  }
7
8  // Enhanced for loop (for-each) for 2D array
9  for (int[] row : matrix) {
10     for (int element : row) {
11         System.out.print(element + " ");
12     }
13     System.out.println();
14 }
15
```

Practice Questions (2D Arrays)

1. Find the sum of all elements in a 2D array.
2. Find the transpose of a given 2D matrix.
3. Check if a given 2D array is a magic square.
4. Multiply two matrices.
5. Print the elements of a 2D array in spiral order.

Solution: Sum of All Elements in a 2D Array

```
1 public class Sum2DArray {
2     public static void main(String[] args) {
3         int[][] matrix = {
4             {1, 2, 3},
5             {4, 5, 6},
6             {7, 8, 9}
7         };
8         int sum = 0;
9         for (int[] row : matrix) {
10             for (int num : row) {
11                 sum += num;
12             }
13         }
14         System.out.println("Sum: " + sum);
15     }
16 }
17
```


Solution: Transpose of a 2D Matrix

```
1 public class TransposeMatrix {
2     public static void main(String[] args) {
3         int[][] matrix = {
4             {1, 2, 3},
5             {4, 5, 6},
6             {7, 8, 9}
7         };
8         int rows = matrix.length, cols = matrix[0].
length;
9         int[][] transpose = new int[cols][rows];
10        for (int i = 0; i < rows; i++) {
11            for (int j = 0; j < cols; j++) {
12                transpose[j][i] = matrix[i][j];
13            }
14        }
15        System.out.println("Transposed Matrix:");
16        for (int[] row : transpose) {
17            for (int num : row) {
18                System.out.print(num + " ");
19            }
20            System.out.println();
21        } }
```

Solution: Check if a 2D Array is a Magic Square

```
1 public class MagicSquare {
2     public static void main(String[] args) {
3         int[][] matrix = {
4             {2, 7, 6},
5             {9, 5, 1},
6             {4, 3, 8}
7         };
8         int n = matrix.length;
9         int sum = 0;
10        for (int num : matrix[0]) sum += num; // First
row sum
11        boolean isMagic = true;
12
13        // Check rows and columns
14        for (int i = 0; i < n; i++) {
15            int rowSum = 0, colSum = 0;
16            for (int j = 0; j < n; j++) {
17                rowSum += matrix[i][j];
18                colSum += matrix[j][i];
19            }
20
21        }
```

Solution: Check if a 2D Array is a Magic Square (Contd...)

```
1
2         if (rowSum != sum || colSum != sum) {
3             isMagic = false;
4             break;
5         }
6     }
7
8     // Check diagonals
9     int diag1 = 0, diag2 = 0;
10    for (int i = 0; i < n; i++) {
11        diag1 += matrix[i][i];
12        diag2 += matrix[i][n - i - 1];
13    }
14    if (diag1 != sum || diag2 != sum) isMagic =
false;
15
16    System.out.println("Is Magic Square? " +
isMagic);
17    } }
18
```

Solution: Multiply Two Matrices

```
1 public class MatrixMultiplication {
2     public static void main(String[] args) {
3         int[][] A = {{1, 2}, {3, 4}};
4         int[][] B = {{5, 6}, {7, 8}};
5         int rowsA = A.length, colsA = A[0].length;
6         int colsB = B[0].length;
7         int[][] result = new int[rowsA][colsB];
8
9         for (int i = 0; i < rowsA; i++) {
10             for (int j = 0; j < colsB; j++) {
11                 for (int k = 0; k < colsA; k++) {
12                     result[i][j] += A[i][k] * B[k][j];
13                 }
14             }
15
16             System.out.println("Resultant Matrix:");
17             for (int[] row : result) {
18                 for (int num : row) {
19                     System.out.print(num + " ");
20                 }
21                 System.out.println();
22             }
23         }
24     }
25 }
```

Solution: Print a 2D Array in Spiral Order

```
1 public class SpiralOrder {
2     public static void main(String[] args) {
3         int[][] matrix = {
4             {1, 2, 3},
5             {4, 5, 6},
6             {7, 8, 9}
7         };
8         int top = 0, bottom = matrix.length - 1;
9         int left = 0, right = matrix[0].length - 1;
10
11        while (top <= bottom && left <= right) {
12            // Traverse from Left to Right
13            for (int i = left; i <= right; i++) {
14                System.out.print(matrix[top][i] + " ")
15            }
16            top++;
17        }
```

Solution: Print a 2D Array in Spiral Order (Contd...)

```
1      // Traverse Downwards
2      for (int i = top; i <= bottom; i++) {
3          System.out.print(matrix[i][right] + "
4      ");
5      }
6      right--;
7      // Traverse from Right to Left
8      if (top <= bottom) {
9          for (int i = right; i >= left; i--) {
10             System.out.print(matrix[bottom][i]
11             + " ");
12         }
13         bottom--;
14     }
15     // Traverse Upwards
16     if (left <= right) {
17         for (int i = bottom; i >= top; i--) {
18             System.out.print(matrix[i][left] +
19             " ");
20         }
21         left++;
22     }
23 }
```

Higher Dimensional Arrays (3D, 4D, etc.)

1. Java also supports higher-dimensional arrays like 3D, 4D, etc., though they are less commonly used.
2. A 3D array can be thought of as an array of 2D arrays.

Example of a 3D Array:

```
1 // Declaration and initialization
2 int[][][] threeDArray = new int[2][3][4];
3
4 // Assigning values
5 threeDArray[0][0][0] = 1;
6 threeDArray[0][1][2] = 5;
7 threeDArray[1][2][3] = 9;
8
9 // Iterating over a 3D array
10 for (int i = 0; i < threeDArray.length; i++) {
11     for (int j = 0; j < threeDArray[i].length; j++) {
12         for (int k = 0; k < threeDArray[i][j].length;
13             k++) {
14             System.out.println("Element at (" + i + ",
15                 " + j + ", " + k + "): " + threeDArray[i][j][k]);
16         }
17     }
18 }
```


Jagged Arrays

1. In Java, you can also create jagged arrays , where each row can have a different number of columns.

Jagged Arrays:

```
1 int[][] jaggedArray = new int[3][];  
2  
3 jaggedArray[0] = new int[2]; // First row has 2  
   columns  
4 jaggedArray[1] = new int[3]; // Second row has 3  
   columns  
5 jaggedArray[2] = new int[4]; // Third row has 4  
   columns  
6  
7 // Assigning values  
8 jaggedArray[0][0] = 1;  
9 jaggedArray[0][1] = 2;  
10 jaggedArray[1][0] = 3;  
11 jaggedArray[1][1] = 4;  
12 jaggedArray[1][2] = 5;  
13 jaggedArray[2][0] = 6;  
14 jaggedArray[2][1] = 7;  
15 jaggedArray[2][2] = 8;  
16 jaggedArray[2][3] = 9;  
17
```

Jagged Arrays: (Contd...)

```
1
2 // Printing jagged array
3 for (int i = 0; i < jaggedArray.length; i++) {
4     for (int j = 0; j < jaggedArray[i].length; j
5         ++ ) {
6         System.out.print(jaggedArray[i][j] + " ");
7     }
8     System.out.println();
9 }
```

Common Operations on Arrays:

- ▶ Length : Use `array.length` for 1D arrays, `array[i].length` for 2D arrays, etc.
- ▶ Copying Arrays : Use `System.arraycopy()` or `Arrays.copyOf()`.
- ▶ Sorting : Use `Arrays.sort()` to sort arrays.
- ▶ Searching : Use `Arrays.binarySearch()` for sorted arrays.

Keypoints

- ▶ Arrays are fundamental for storing and manipulating collections of data.
- ▶ One-dimensional arrays are simple lists of elements.
- ▶ Multi-dimensional arrays are arrays of arrays, typically used for matrices or tables.
- ▶ Jagged arrays allow rows to have different lengths.
- ▶ Higher-dimensional arrays (3D, 4D, etc.) are possible but less common.