

### **GOC Keywords**

```
@alias(<protoMsg>) <messageDef>;
<ret> = @call [,<flags>+] [{<cast>}]
             <obj>::[{cast2}] <msg>(<params>*);
@callsuper();
@callsuper <obj>::<class>::<msg>(<params>*) [<flags>,];
@chunk <type> <name> [ = <init> ];
@chunkArray <stype> <aname> [ = {<init>} ];
@class <cname>, <super> [, master [, variant]];
@classdecl <cname> [, <cflags>];
@default
@define <macro> <definition>
@deflib <libname>
@dispatch [noFree] <nObj>::<nMsg>::<event>;
<ret> = @dispatchCall [noFree] [(<cast>)]
                          <nobj>::<nMsg>::<event>;
@elementArray <stype> <arrayname> [={<init}];</pre>
@end <segname>
@endc
@endif
@endlib
@exportMessages <expName>, <num>;
@extern method <class> <message>+;
@extern [chunk|object|visMoniker] <name>;
gcnList(<manufID>, <ltype>) = [<oname>, ]* <oname>
(@genChildren, @genParent) shortcuts for @call and @send
@gstring <sname> = { <qstrinqDef> };
@header <type> [ = <init> ];
@if <condition>
@ifdef <flag>
@ifndef <flag>
@importMessage <expName>, <messageDef>;
@include [<<headerfile>>| "<headerfile>"]
@instance <insType> <iname> [ = <default>];
@instance @activeList <iname> [ = <default>];
@instance @composite <iname> [ = <linkName>];
@instance @kbdAccelerator <iname>
[ = [@specificUI] <default>];
@instance @link <iname> [ = <default>];
@instance @visMoniker <iname> [ = <default>];
@message <retType> <mname>([@stack] <param>*);
@method [ <hname>, ] <cname>, <mname>+;
@object <class> <name> <flags>* = {
    <fieldName> = <init>;*
    <varName> [ = <init> ];
@optimize
@prototype <messageDef>;
<event> = @record <obj>::<msg>(<params>*);
@reloc <iname>, [ (<count>, <struct>), ] <ptrType>;
@reloc <vname>, <fn>, [(<count>, <struct>),] <ptrType>;
@reserveMessages <num>;
@send [,<flags>+] <obj>::<msg>(<params>*);
@start <segname> [ , <flags> ];
@vardata <type> <vname>;
@vardataAlias (<origName>) <newType> <newName>;
(@visChildren, @visParent) shortcuts for @call and @send
```

### **ArcClass**

@class ArcClass, GrObjClass

#### Instance Data

word AI\_arcCloseType
WWFixed AI\_startAngle
WWFixed AI\_endAngle
PointWWFixed AI\_startPoint
PointWWFixed AI\_endPoint
PointWWFixed AI\_midPoint
WWFixed AI\_radius

#### Messages

MSG\_ARC\_SET\_START\_ANGLE
MSG\_ARC\_SET\_END\_ANGLE
MSG\_ARC\_SET\_ARC\_CLOSE\_TYPE
MSG\_ARC\_UNDO\_REPLACE\_ARC\_GEOMETRY\_INSTANCE\_DATA
MSG\_ARC\_REPLACE\_ARC\_GEOMETRY\_INSTANCE\_DATA

### **BitmapGuardianClass**

@class BitmapGuardianClass, GrObjVisGuardianClass

#### **Instance Data**

BitmapGuardianFlags BGI\_flags ClassStruct \*BGI\_toolClass

#### Types and Flags

ByteFlags BitmapGuardianFlags BGF\_POINTER\_ACTIVE

BGF\_POINTER\_ACTIVE 0x02 BGF\_REAL\_ESTATE\_RESIZE 0x01

### Messages

MSG\_BG\_SET\_TOOL\_CLASS
MSG\_BG\_SET\_BITMAP\_POINTER\_ACTIVE\_STATUS
MSG\_BG\_REAL\_ESTATE\_HANDLE\_HIT\_DETECTION
MSG\_BG\_ACTIVATE\_REAL\_ESTATE\_RESIZE
MSG\_BG\_JUMP\_START\_REAL\_ESTATE\_RESIZE
MSG\_BG\_PTR\_REAL\_ESTATE\_RESIZE
MSG\_BG\_END\_REAL\_ESTATE\_RESIZE
MSG\_BG\_CREATE\_VIS\_BITMAP
MSG\_BG\_GET\_TOOL\_CLASS



### ColorSelectorClass

@class ColorSelectorClass, GenControlClass

#### **Instance Data**

#### Variable Data

optr ATTR\_COLOR\_SELECTOR\_DISABLE\_OBJECT

#### Structures

```
WordFlags
           CSFeatures
      CSF_FILLED_LIST
      CSF_INDEX
      CSF_RGB
                        0 \times 04
      CSF_DRAW_MASK
                        0x02
      CSF_PATTERN
                        0x01
WordFlags CSToolboxFeatures
      CSTF_INDEX
                        0 \times 04
      CSTF_DRAW_MASK
                        0x02
      CSTF_PATTERN
                        0x01
CS_DEFAULT_TOOLBOX_FEATURES
                   CSTF_DRAW_MASK | CSTF_PATTERN)
ByteFlags
           ColorModifiedStates
      CMS_COLOR_CHANGED
                              0 \times 0.4
      CMS_DRAW_MASK_CHANGED
                              0 \times 02
      CMS_PATTERN_CHANGED
                              0x01
ByteEnum
           ColoredObjectOrientation
      COO_AREA_ORIENTED
                              Ω
      COO_TEXT_ORIENTED
                              1
      COO_LINE_ORIENTED
typedef ByteFlags ColorToolboxPreferences
      CTP_INDEX_ORIENTATION
                            0x30
      CTP_DRAW_MASK_ORIENTATION 0x0c
      CTP_PATTERN_ORIENTATION 0x02
      CTP_IS_POPUP
                              0x01
CTP_INDEX_ORIENTATION_OFFSET
CTP_DRAW_MASK_ORIENTATION_OFFSET 2
CTP_PATTERN_ORIENTATION_OFFSET 1
```

### Messages



```
5
```

```
void MSG_COLOR_SELECTOR_UPDATE_COLOR(
                   ColorQuad
                                colorQuad,
                   Boolean
                                indeterminateFlag)
void MSG_COLOR_SELECTOR_APPLY_COLOR(
                   ColorQuad
                                colorQuad)
void MSG_COLOR_SELECTOR_UPDATE_FILLED_STATUS(
                   SystemDrawMask drawMask,
                   Boolean
                                indeterminateFlag,
                   word
                                updateToolboxFlag)
Boolean MSG_COLOR_SELECTOR_GET_FILLED_MONIKER(
                   optr
                                *retValue)
Boolean MSG_COLOR_SELECTOR_GET_UNFILLED_MONIKER(
                                *retValue)
                   optr
Boolean MSG_COLOR_SELECTOR_GET_DRAW_MASK(
                   SystemDrawMask *retValue))
void MSG_COLOR_SELECTOR_SET_DRAW_MASK(
                   SetDrawMask drawMask,
                   Boolean
                                indeterminateFlag)
void MSG_COLOR_SELECTOR_APPLY_DRAW_MASK(
                   SystemDrawMask drawMask)
Boolean MSG_COLOR_SELECTOR_GET_PATTERN(
                   GraphicPattern *retValue)
void MSG_COLOR_SELECTOR_SET_PATTERN(
                   GraphicPattern pattern,
                   Boolean
                                indeterminateFlag)
void MSG_COLOR_SELECTOR_UPDATE_PATTERN(
                   GraphicPattern pattern,
                   Boolean
                               indeterminateFlag)
void MSG_COLOR_SELECTOR_APPLY_PATTERN(
                   GraphicPattern pattern)
void MSG_META_COLORED_OBJECT_SET_COLOR(
                   ColorQuad
                               colorQuad)
void MSG_META_COLORED_OBJECT_SET_DRAW_MASK(
                   SystemDrawMask drawMask)
void MSG_META_COLORED_OBJECT_SET_PATTERN(
                   GraphicPattern pattern)
```

### **DictControlClass**

@class DictControlClass, GenControlClass

#### **Instance Data**

word DCI\_status @default GCI\_output = (TO\_APP\_TARGET) @default GII\_visibility = GIV\_DIALOG @default GI\_states = (@default | GS\_ENABLED)

#### Types and Flags

WordFlags DictFeatures DF DICT 0x01#define DICT\_GCM\_FEATURES DF\_DICT WordFlags DictToolboxFeatures

DTF\_DICT

 $0 \times 01$ #define DICT\_GCM\_TOOLBOX\_FEATURES DTF\_DICT

## EditTextGuardianClass

@class EditTextGuardianClass, TextGuardianClass

### **EditUserDictionaryControlClass**

@class EditUserDictionaryControlClass, GenControlClass

#### Instance Data

```
MemHandle EUDCI_userDictList
MemHandle EUDCI_icBuff
    @default GII_attrs = (@default | GIA_MODAL)
    @default GII_type = GIT_COMMAND
    @default GII_visibility = GIV_DIALOG
```

#### Types and Flags

```
WordFlags EditUserDictionaryFeatures
EUDF_EDIT_USER_DICTIONARY 0x01
WordFlags EditUserDictionaryToolboxFeatures
EUDTF_EDIT_USER_DICTIONARY 0x01
EUDC_DEFAULT_FEATURES (EUDF_EDIT_USER_DICTIONARY)
EUDC_DEFAULT_TOOLBOX_FEATURES
(EUDTF_EDIT_USER_DICTIONARY)
```

#### Messages

### **ExportControlClass**

@class ExportControlClass, ImportExportClass

#### **Instance Data**

#### Variable Data

optr ATTR\_EXPORT\_CONTROL\_APP\_UI

#### Types and Flags

WordFlags ExportControlAttrs ECA\_IGNORE\_INPUT 0x8000 ByteFlags ExportControlFeatures EXPORTCF\_EXPORT\_TRIGGER 0x0008 EXPORTCF\_FORMAT\_OPTIONS 0x0004 EXPORTCF\_BASIC 0x0002 EXPORTCF\_GLYPH 0x0001 EXPORTC\_DEFAULT\_FEATURES (EXPORTCF\_GLYPH | EXPORTCF\_BASIC | EXPORTCF\_FORMAT\_OPTIONS | EXPORTCF\_EXPORT\_TRIGGER) ExportControlToolboxFeatures ByteFlags EXPORTCT\_DIALOG\_BOX 0x01
EXPORTC\_DEFAULT\_TOOLBOX\_FEATURES (EXPORTCTF\_DIALOG\_BOX)

#### Messages

void MSG\_EXPORT\_CONTROL\_SET\_DATA\_CLASSES( ImpexDataClasses dataClass) ImpexDataClasses MSG\_EXPORT\_CONTROL\_GET\_DATA\_CLASSES() void MSG\_EXPORT\_CONTROL\_SET\_ACTION( optr destOD, word ECImsg) void MSG\_EXPORT\_CONTROL\_SET\_MSG(word ECImsg) void MSG\_EXPORT\_CONTROL\_GET\_ACTION( ObjectState \*retValue) void MSG\_EXPORT\_CONTROL\_SET\_ATTRS( ExportControlAttrs attrs) ExportControlAttrs MSG\_EXPORT\_CONTROL\_GET\_ATTRS() word MSG\_EXPORT\_CONTROL\_GET\_FILE\_SELECTOR\_OFFSET( ExportControlFeatures features) word MSG\_EXPORT\_CONTROL\_GET\_FORMAT\_LIST\_OFFSET( ExportControlFeatures features) word MSG\_EXPORT\_CONTROL\_GET\_FILE\_NAME\_OFFSET( ExportControlFeatures features) word MSG\_EXPORT\_CONTROL\_GET\_FORMAT\_UI\_PARENT\_OFFSET( ExportControlFeatures features) word MSG\_EXPORT\_CONTROL\_GET\_APP\_UI\_PARENT\_OFFSET( ExportControlFeatures features) word MSG\_EXPORT\_CONTROL\_GET\_EXPORT\_TRIGGER\_OFFSET( ExportControlFeatures features) void MSG\_EXPORT\_CONTROL\_EXPORT\_COMPLETE( ImpexTranslationParams \*itParams)

**FloatFormatClass** 

formatInfoStructHan = 0; @default GCI\_output = (TO\_APP\_TARGET)

#### Structures

```
typedef struct {
   VMFileHandle
                   NFFC_vmFileHan
   VMBlockHandle
                  NFFC_vmBlkHan
   FormatIdType
                   NFFC_format
                   NFFC_count
} NotifyFloatFormatChange
```

#### Messages

```
void MSG_FLOAT_CTRL_REQUEST_MONIKER(
                   MemHandle formatInfoStrucHan)
void MSG_FLOAT_CTRL_UPDATE_UI(
                   MemHandle formatInfoStrucHan)
void MSG_FLOAT_CTRL_FORMAT_SELECTED(
                   MemHandle formatInfoStrucHan)
void MSG_FLOAT_CTRL_USER_DEF_INVOKE(
                   MemHandle formatInfoStrucHan)
void MSG_FLOAT_CTRL_USER_DEF_OK(
                   MemHandle formatInfoStrucHan)
void MSG_FLOAT_CTRL_FORMAT_DELETE(
                   MemHandle formatInfoStrucHan)
void MSG_FLOAT_CTRL_REPLACE_NUM_FORMAT(
                   MemHandle formatInfoStrucHan)
void MSG_FLOAT_CTRL_FORMAT_APPLY(
                   MemHandle formatInfoStrucHan)
void MSG_FCF_FORMAT_CHANGE(MemHandle formatInfoStrucHan)
```

### **Routines**

```
\verb"void MSG_FCT_FORMAT_CHANGE" (\texttt{MemHandle formatInfoStrucHan})"
VMBlockHandle FloatFormatInit(word userDefVMFileHan)
word FloatFormatGetFormatParamsWithListEntry(
                   FormatInfoStruc *formatInfoStruc)
void FloatFormatInitFormatList(
                   FormatInfoStruc *formatInfoStruc)
void FloatFormatProcessFormatSelected(
                   FormatInfoStruc *formatInfoStruc)
void FloatFormatInvokeUserDefDB(
                   FormatInfoStruc *formatInfoStruc)
word FloatFormatUserDefOK(
                   FormatInfoStruc *formatInfoStruc)
word *FloatFormatGetFormatTokenWithName(
                   FormatInfoStruc *formatInfoStruc)
void FloatFormatGetFormatParamsWithToken(
                   FormatInfoStruc *formatInfoStruc,
                    FormatParams *buffer)
FormatIdType FloatFormatDelete(
                   FormatInfoStruc *formatInfoStruc)
void FloatFormatIsFormatTheSame(
                   FormatInfoStruc *formatInfoStruc,
                    FormatParams *formatParams)
word FloatFormatAddFormat(
```

FormatInfoStruc \*formatInfoStruc, FormatParams \*formatParams, word formatToken)

# **GenApplicationClass**

@class GenApplicationClass, GenClass

#### Instance Data

```
AppInstanceReference GAI_appRef = { " ", " ", NullHandle, {0}}
                   GAI_appMode = 0
word
AppLaunchFlags
                   GAI_launchFlags = 0
ApplicationOptFlagsGAI_optFlags = 0
word
                  GAI_appFeatures = 0
Handle
                   GAI_specificUI = 0
ApplicationStates GAI_states = AS_FOCUSABLE |
                               AS_MODELABLE
AppAttachFlags
                  GAI_attachFlags = 0
UIInterfaceLevel GAI_appLevel = UIIL_ADVANCED
ChunkHandle
                  GAI_iacpConnects = 0
   @default GI_states = @default & ~GS_USABLE
   @default GI_attrs = @default | GA_TARGETABLE
```

```
optr ATTR_GEN_APPLICATION_PRINT_CONTROL;
 @reloc ATTR_GEN_APPLICATION_PRINT_CONTROL, 0, optr
ChunkHandle TEMP_GEN_APPLICATION_NO_LONGER_USED;
optr ATTR_GEN_APPLICATION_KBD_OBJ;
MemHandle TEMP_GEN_APPLICATION_SAVED_ALB;
void TEMP_GEN_APPLICATION_ABORT_QUIT;
optr ATTR_GEN_APPLICATION_SAVE_OPTIONS_TRIGGER;
@reloc ATTR_GEN_APPLICATION_SAVE_OPTIONS_TRIGGER,
```

#### Hints

void HINT\_APP\_IS\_ENTERTAINING void HINT\_APP\_IS\_EDUCATIONAL void HINT\_APP\_IS\_PRODUCTIVITY\_ORIENTED

#### Types and Flags

```
ByteEnum
            AppMeasurementType
      AMT_US
      AMT_METRIC
      AMT_DEFAULT
                           0xff
            ApplicationStates
WordFlags
      AS_TRANSPARENT
                                         0x4000
      AS_HAS_FULL_SCREEN_EXCL
                                         0x2000
      AS_SINGLE_INSTANCE
                                         0x1000
      AS_QUIT_DETACHING
                                         0x0800
      AS_AVOID_TRANSPARENT_DETACH
                                         0x0400
      AS_TRANSPARENT_DETACHING
                                         0x0200
      AS_REAL_DETACHING
                                         0x0100
      AS_QUITTING
                                         0×0080
      AS DETACHING
                                         0x0040
      AS FOCUSABLE
                                         0 \times 0020
      AS MODELABLE
                                         0 \times 0010
      AS_NOT_USER_INTERACTABLE
                                         0x0008
      AS_RECEIVED_APP_OBJECT_DETACH
                                        0 \times 0004
```



```
AS_ATTACHED_TO_STATE_FILE
                                           0 \times 0002
          AS_ATTACHING
                                           0x0001
    typedef AppOptFlags ApplicationOptFlags
    typedef ByteFlags AppOptFlags
          AOF_MULTIPLE_INIT_FILE_CATEGORIES 0x80
    {\tt typedef\ ByteEnum\ GenAppUsabilityCommand}
          GAUC_USABILITY
          GAUC_RECALC_CONTROLLER
          GAUC_REPARENT
                                     2
          GAUC_POPUP
                                     3
          GAUC_TOOLBAR
          GAUC_RESTART
    typedef ByteFlags GenAppUsabilityTupleFlags
          GAUTF_END_OF_LIST
                                     0x20
          GAUTF_OFF_IF_BIT_ON
          GAUTF_COMMAND
                                     0x0f
    typedef enum {
          TO_PRINT_CONTROL=_FIRST_GenApplicationClass
    } GenApplicationTravelOption
Structures
    typedef struct {
        GenAppUsabilityTupleFlags
                                     GAUT_flags
                                     GAUT_object
        optr
    } GenAppUsabilityTuple
    typedef struct {
          UIInterfaceLevel AFI_uiInterfaceLevel;
                              AFI_appFeatures;
          word
    } AppFeaturesInfo;
    typedef struct {
          CharFlags
                              CFASS_charFlags;
          ShiftState
                              CFASS_shiftState;
    } CharFlagsAndShiftState;
    typedef struct {
                              TSASC_toggleState;
          ToggleState
                              TSASC_scanCode;
          byte
    } ToggleStateAndScanCode;
    typedef struct {
                              ND_dialogType;
          {\tt CustomDialogType}
          byte
                              ND_unused1;
          word
                              ND_unused2;
                              ND_dialog;
          optr
    } NewDialog;
Macros
    GET_MEASUREMENT_TYPE(m) ((byte) (m))
    GET_APP_MEASUREMENT_TYPE(m) ((byte) ((m)>>8))
    GET_UI_INTERFACE_LEVEL(val) \
                               ((val).AFI_uiInterfaceLevel)
    GET_APP_FEATURES(val) ((val).AFI_appFeatures)
Messages
    void MSG_GEN_APPLICATION_MARK_BUSY()
    void MSG_GEN_APPLICATION_MARK_NOT_BUSY()
    void MSG_GEN_APPLICATION_HOLD_UP_INPUT()
    void MSG_GEN_APPLICATION_RESUME_INPUT()
    void MSG_GEN_APPLICATION_IGNORE_INPUT()
```

```
Handle MSG_GEN_APPLICATION_QUERY_UI()
ApplicationStates MSG_GEN_APPLICATION_GET_STATE()
optr MSG_GEN_APPLICATION_FIND_MONIKER(
                   MemHandle destBlock,
                   word searchFlags,
                   DisplayType displayType)
void MSG_GEN_APPLICATION_SET_TASK_ENTRY_MONIKER(
                   optr entryMoniker)
void MSG_GEN_APPLICATION_GET_DISPLAY_SCHEME(
                   DisplayScheme *displayScheme)
void MSG_GEN_APPLICATION_SET_APP_MODE_MESSAGE(
                   Message modeMessage)
Message MSG_GEN_APPLICATION_GET_APP_MODE_MESSAGE()
Handle MSG_GEN_APPLICATION_GET_APP_INSTANCE_REFERENCE()
void MSG_GEN_APPLICATION_SET_APP_INSTANCE_REFERENCE(
                   Handle appInstance)
void MSG_GEN_APPLICATION_SEND_APP_INSTANCE_REFERENCE\
                                        TO FIELD()
void MSG_GEN_APPLICATION_INITIATE_UI_QUIT()
void MSG_GEN_APPLICATION_INSTALL_TOKEN()
void MSG GEN APPLICATION TOGGLE CURSOR()
AppLaunchFlags MSG_GEN_APPLICATION_GET_LAUNCH_FLAGS()
void MSG_GEN_APPLICATION_SET_APP_LEVEL(
                   word level)
AppFeaturesInfo MSG_GEN_APPLICATION_GET_APP_FEATURES()
void MSG_GEN_APPLICATION_SET_APP_FEATURES(
                   word features)
void MSG_GEN_APPLICATION_DETACH_PENDING()
optr MSG_GEN_APPLICATION_BUILD_STANDARD_DIALOG(
                   char *customTriggers,
                   char
                          *arg2, char *arg1,
                   char *string,
                   CustomDialogBoxFlags dialogFlags)
void MSG_GEN_APPLICATION_DO_STANDARD_DIALOG(@stack
                   word dialogMethod, optr dialogOD,
                   char *helpContext,
                   char *customTriggers,
                   char *arg2, char *arg1,
                   char *string,
                   CustomDialogBoxFlags dialogFlags)
void MSG_GEN_APPLICATION_MARK_APP_COMPLETELY_BUSY()
void MSG_GEN_APPLICATION_MARK_APP_NOT_COMPLETELY_BUSY()
void MSG_GEN_APPLICATION_OPEN_COMPLETE()
void MSG_GEN_APPLICATION_SET_NOT_USER_INTERACTABLE()
void MSG_GEN_APPLICATION_SET_USER_INTERACTABLE()
void MSG_GEN_APPLICATION_SET_ATTACHED_TO_STATE_FILE()
void
MSG_GEN_APPLICATION_SET_NOT_ATTACHED_TO_STATE_FILE()
void MSG_GEN_APPLICATION_SET_NOT_QUITTING()
void MSG_GEN_APPLICATION_NOTIFY_MODAL_WIN_CHANGE()
word MSG_GEN_APPLICATION_GET_MEASUREMENT_TYPE()
void MSG_GEN_APPLICATION_SET_MEASUREMENT_TYPE(
                   byte measurementType)
{\tt Boolean\ MSG\_GEN\_APPLICATION\_TEST\_FOR\_CANCEL\_MNEMONIC(}
                   word
                                              character.
```

void MSG\_GEN\_APPLICATION\_ACCEPT\_INPUT()

 ${\tt CharFlagsAndShiftState}$ flags, word state) void MSG\_GEN\_APPLICATION\_INK\_QUERY\_REPLY( InkReturnValue inkReturnValue, GStateHandle inkGState) ChunkHandle MSG\_GEN\_APPLICATION\_GET\_GCN\_LIST\_OF\_LISTS() (GEN\_VISIBILITY\_OUTPUT) MSG\_GEN\_APPLICATION\_VISIBILITY\_NOTIFICATION() void MSG\_GEN\_APPLICATION\_BRING\_WINDOW\_TO\_TOP( optr window) void MSG\_GEN\_APPLICATION\_LOWER\_WINDOW\_TO\_BOTTOM( optr window) AppAttachFlags MSG\_GEN\_APPLICATION\_GET\_ATTACH\_FLAGS() void MSG\_GEN\_APPLICATION\_BUILD\_DIALOG\_FROM\_TEMPLATE( NewDialog \*retValue, template) optr

### **GenBooleanClass**

@class GenBooleanClass, GenClass

#### **Instance Data**

word GBI\_identifier

#### Messages

word MSG\_GEN\_BOOLEAN\_GET\_IDENTIFIER()
void MSG\_GEN\_BOOLEAN\_SET\_IDENTIFIER(word identifier)

### GenBooleanGroupClass

@class GenBooleanGroupClass, GenClass

#### Instance Data

optr GBGI\_destination Message GBGI\_applyMsg = 0

#### Variable Data

Message ATTR\_GEN\_BOOLEAN\_GROUP\_STATUS\_MSG
Message ATTR\_GEN\_BOOLEAN\_GROUP\_STATUS\_MSG;
optr ATTR\_GEN\_BOOLEAN\_GROUP\_LINK
@reloc ATTR\_GEN\_BOOLEAN\_GROUP\_LINK, 0, optr
void ATTR\_GEN\_BOOLEAN\_GROUP\_INIT\_FILE\_BOOLEAN

#### **Hints**

void HINT\_BOOLEAN\_GROUP\_SCROLLABLE void HINT\_BOOLEAN\_GROUP\_MINIMIZE\_SIZE void HINT\_BOOLEAN\_GROUP\_CHECKBOX\_STYLE void HINT\_BOOLEAN\_GROUP\_TOOLBOX\_STYLE

#### Messages

void MSG\_GEN\_BOOLEAN\_GROUP\_SET\_GROUP\_STATE( word selectedBooleans, word indeterminateBooleans) void MSG\_GEN\_BOOLEAN\_GROUP\_SET\_GROUP\_MODIFIED\_STATE( word setBooleans, word clearBooleans) word MSG\_GEN\_BOOLEAN\_GROUP\_GET\_SELECTED\_BOOLEANS() word MSG\_GEN\_BOOLEAN\_GROUP\_GET\_INDETERMINATE\_BOOLEANS() word MSG\_GEN\_BOOLEAN\_GROUP\_GET\_MODIFIED\_BOOLEANS() void MSG\_GEN\_BOOLEAN\_GROUP\_SEND\_STATUS\_MSG( word changedBooleans) optr MSG\_GEN\_BOOLEAN\_GROUP\_GET\_BOOLEAN\_OPTR( word identifier) void MSG\_GEN\_BOOLEAN\_GROUP\_SET\_BOOLEAN\_STATE( word identifier, Boolean state) void MSG\_GEN\_BOOLEAN\_GROUP\_SET\_BOOLEAN\_INDETERMINATE\_STATE(

word identifier,

Boolean indeterminateState)

void MSG\_GEN\_BOOLEAN\_GROUP\_SET\_BOOLEAN\_MODIFIED\_STATE(

word identifier.

Boolean modifiedState)



Boolean MSG\_GEN\_BOOLEAN\_GROUP\_IS\_BOOLEAN\_SELECTED( word identifier) Boolean MSG\_GEN\_BOOLEAN\_GROUP\_IS\_BOOLEAN\_INDETERMINATE( word identifier) Boolean MSG\_GEN\_BOOLEAN\_GROUP\_IS\_BOOLEAN\_MODIFIED( word identifier) optr MSG\_GEN\_BOOLEAN\_GROUP\_GET\_DESTINATION() void MSG\_GEN\_BOOLEAN\_GROUP\_SET\_DESTINATION(optr dest) Message MSG\_GEN\_BOOLEAN\_GROUP\_GET\_APPLY\_MSG() void MSG\_GEN\_BOOLEAN\_GROUP\_SET\_APPLY\_MSG( Message message) void MSG\_GEN\_BOOLEAN\_GROUP\_MAKE\_BOOLEAN\_VISIBLE( word identifier) word MSG\_GEN\_BOOLEAN\_GROUP\_SCAN\_BOOLEANS( byte flags, word initialBoolean, word scanAmount = bp) void MSG\_GEN\_BOOLEAN\_GROUP\_REDRAW\_BOOLEANS(word offset) @prototype void GEN\_BOOLEAN\_GROUP\_APPLY\_MSG( word selectedBooleans, word indeterminateBooleans, word modifiedBooleans) @prototype void GEN\_BOOLEAN\_GROUP\_STATUS\_MSG( word selectedBooleans, word indeterminateBooleans, word changedBooleans)

#### **GenClass**

@class GenClass, VisClass, master, variant

#### Instance Data

GI\_link @composite GI\_comp = GI\_link @visMoniker GI\_visMoniker GI\_kbdAccelerator @kbdAccelerator GenAttrs GI\_attrs = 0 GenStates GI\_states =

(GS\_USABLE | GS\_ENABLED)

#### Variable Data

GenFilePath ATTR\_GEN\_PATH\_DATA

void TEMP\_GEN\_PATH\_SAVED\_DISK\_HANDLE

ATTR\_GEN\_PROPERTY void ATTR\_GEN\_NOT\_PROPERTY void

DestinationClassArgs ATTR\_GEN\_DESTINATION\_CLASS

@reloc ATTR\_GEN\_DESTINATION\_CLASS, 0, optr

char[] ATTR\_GEN\_INIT\_FILE\_KEY

ATTR\_GEN\_INIT\_FILE\_CATEGORY char[]

ATTR\_GEN\_INIT\_FILE\_PROPAGATE\_TO\_CHILDREN void

ChunkHandle ATTR\_GEN\_FEATURE\_LINK

MemHandle ATTR\_GEN\_WINDOW\_CUSTOM\_LAYER\_ID

@reloc ATTR\_GEN\_WINDOW\_CUSTOM\_LAYER\_ID, 0, handle

Point ATTR GEN POSITION ATTR GEN POSITION X sword sword ATTR\_GEN\_POSITION\_Y

void

ATTR\_GEN\_SEND\_APPLY\_MSG\_ON\_APPLY\_EVEN\_IF\_NOT\_MODIFIED

ATTR\_GEN\_SEND\_APPLY\_MSG\_ON\_APPLY\_EVEN\_IF\_NOT\_ENABLED

dword ATTR\_GEN\_VISIBILITY\_DATA word ATTR\_GEN\_VISIBILITY\_MESSAGE ATTR\_GEN\_VISIBILITY\_DESTINATION

@reloc ATTR\_GEN\_VISIBILITY\_DESTINATION, 0, optr WinPriority ATTR\_GEN\_WINDOW\_CUSTOM\_WINDOW\_PRIORITY LayerPriority ATTR\_GEN\_WINDOW\_CUSTOM\_LAYER\_PRIORITY

MemHandle ATTR\_GEN\_WINDOW\_CUSTOM\_PARENT ATTR\_GEN\_WINDOW\_CUSTOM\_WINDOW GenDefaultMonikerType ATTR\_GEN\_DEFAULT\_MONIKER

char[] ATTR\_GEN\_HELP\_FILE byte ATTR\_GEN\_HELP\_TYPE

ATTR\_GEN\_HELP\_FILE\_FROM\_INIT\_FILE void

ATTR\_GEN\_FOCUS\_HELP optr ATTR\_GEN\_FOCUS\_HELP\_LIB optr @reloc ATTR\_GEN\_FOCUS\_HELP\_LIB, 0, optr

char[] ATTR\_GEN\_HELP\_CONTEXT

ATTR\_GEN\_OUTPUT\_TRAVEL\_START optr

@reloc ATTR\_GEN\_OUTPUT\_TRAVEL\_START, 0, optr void ATTR\_GEN\_USES\_HIERARCHICAL\_INIT\_FILE\_CATEGORY void ATTR\_GEN\_WINDOW\_ACCEPT\_INK\_EVEN\_IF\_NOT\_FOCUSED

KeyboardOverride ATTR GEN WINDOW KBD OVERRIDE;

Point. ATTR\_GEN\_WINDOW\_KBD\_POSITION;



#### **Hints**

void HINT\_DUMMY

void HINT\_FREQUENTLY\_USED void HINT INFREQUENTLY USED void HINT\_AN\_ADVANCED\_FEATURE void HINT\_DEFAULT\_DEFAULT\_ACTION void HINT\_ENSURE\_TEMPORARY\_DEFAULT void HINT\_SAME\_CATEGORY\_AS\_PARENT void HINT\_SYS\_MENU void HINT\_USE\_TEXT\_MONIKER void HINT\_USE\_ICONIC\_MONIKER void HINT\_DEFAULT\_FOCUS void HINT\_DEFAULT\_TARGET void HINT\_DEFAULT\_MODEL void HINT\_PREVENT\_DEFAULT\_OVERRIDES void HINT\_PRESERVE\_FOCUS void HINT\_DO\_NOT\_PRESERVE\_FOCUS void HINT\_GENERAL\_CONSUMER\_MODE void HINT\_NEVER\_ADOPT\_MENUS void HINT\_ALWAYS\_ADOPT\_MENUS void HINT\_ALLOW\_CHILDREN\_TO\_WRAP void HINT\_BOTTOM\_JUSTIFY\_CHILDREN void HINT\_CENTER\_CHILDREN\_HORIZONTALLY void HINT\_CENTER\_CHILDREN\_ON\_MONIKERS void HINT\_CENTER\_CHILDREN\_VERTICALLY void HINT\_CENTER\_MONIKER SpecSizeSpec HINT\_CUSTOM\_CHILD\_SPACING void HINT\_DONT\_ALLOW\_CHILDREN\_TO\_WRAP void HINT\_DONT\_FULL\_JUSTIFY\_CHILDREN void HINT\_DONT\_INCLUDE\_ENDS\_IN\_CHILD\_SPACING void HINT DO NOT USE MONIKER void HINT\_DRAW\_IN\_BOX void HINT\_EXPAND\_HEIGHT\_TO\_FIT\_PARENT void HINT\_EXPAND\_WIDTH\_TO\_FIT\_PARENT CompSizeHintArgs HINT\_FIXED\_SIZE void HINT\_FULL\_JUSTIFY\_CHILDREN\_HORIZONTALLY void HINT\_FULL\_JUSTIFY\_CHILDREN\_VERTICALLY void HINT\_INCLUDE\_ENDS\_IN\_CHILD\_SPACING CompSizeHintArgs HINT\_INITIAL\_SIZE void HINT\_LEFT\_JUSTIFY\_CHILDREN void HINT\_LEFT\_JUSTIFY\_MONIKERS void HINT\_MAKE\_REPLY\_BAR CompSizeHintArgs HINT\_MAXIMUM\_SIZE CompSizeHintArgs HINT\_MINIMUM\_SIZE void HINT\_NO\_TALLER\_THAN\_CHILDREN\_REQUIRE void HINT\_NO\_WIDER\_THAN\_CHILDREN\_REQUIRE void HINT\_ORIENT\_CHILDREN\_HORIZONTALLY void HINT\_ORIENT\_CHILDREN\_VERTICALLY void HINT\_PLACE\_MONIKER\_ABOVE void HINT\_ALIGN\_LEFT\_MONIKER\_EDGE\_WITH\_CHILD void HINT\_PLACE\_MONIKER\_TO\_LEFT void HINT\_PLACE\_MONIKER\_TO\_RIGHT void HINT\_RIGHT\_JUSTIFY\_CHILDREN void HINT\_TOP\_JUSTIFY\_CHILDREN word HINT\_WRAP\_AFTER\_CHILD\_COUNT void HINT\_DIVIDE\_WIDTH\_EQUALLY void HINT\_DIVIDE\_HEIGHT\_EQUALLY



```
void HINT_NO_BORDERS_ON_MONIKERS
word HINT_GADGET_TEXT_COLOR
void HINT_POPS_UP_TO_RIGHT
void HINT_POPS_UP_BELOW
void HINT_SEEK_MENU_BAR
void HINT_AVOID_MENU_BAR
void HINT_NAVIGATION_ID
void HINT_NAVIGATION_NEXT_ID
void HINT_DISMISS_WHEN_DISABLED
void HINT_SEEK_X_SCROLLER_AREA
void HINT_SEEK_Y_SCROLLER_AREA
void HINT_SEEK_LEFT_OF_VIEW
void HINT_SEEK_TOP_OF_VIEW
void HINT_SEEK_RIGHT_OF_VIEW
void HINT_SEEK_BOTTOM_OF_VIEW
void HINT USE INITIAL BOUNDS WHEN RESTORED
void HINT_KEEP_INITIALLY_ONSCREEN
void HINT_DONT_KEEP_INITIALLY_ONSCREEN
void HINT_KEEP_PARTIALLY_ONSCREEN
void HINT_KEEP_ENTIRELY_ONSCREEN
void HINT_KEEP_ENTIRELY_ONSCREEN_WITH_MARGIN
void HINT_DONT_KEEP_PARTIALLY_ONSCREEN
SpecWinSizePair
     HINT_POSITION_WINDOW_AT_RATIO_OF_PARENT
void HINT_STAGGER_WINDOW
void HINT CENTER WINDOW
void HINT_TILE_WINDOW
void HINT_POSITION_WINDOW_AT_MOUSE
void HINT_EXTEND_WINDOW_TO_BOTTOM_RIGHT
void HINT_EXTEND_WINDOW_NEAR_BOTTOM_RIGHT
void HINT_SIZE_WINDOW_AS_DESIRED
SpecWinSizePair HINT_SIZE_WINDOW_AS_RATIO_OF_PARENT
SpecWinSizePair HINT_SIZE_WINDOW_AS_RATIO_OF_FIELD
SpecWinSizePair HINT_POSITION_ICON_AS_RATIO_OF_FIELD
void HINT_TOOLBOX
void HINT_SAME_ORIENTATION_AS_PARENT
void HINT_SEEK_REPLY_BAR
void HINT_SHOW_SHORTCUT
void HINT_DRAW_SHORTCUT_BELOW
void HINT_CAN_CLIP_MONIKER_WIDTH
void HINT_CAN_CLIP_MONIKER_HEIGHT
void HINT_SHOW_ENTIRE_MONIKER
optr HINT_ALIGN_LEFT_EDGE_WITH_OBJECT
    @reloc HINT_ALIGN_LEFT_EDGE_WITH_OBJECT, 0, optr
optr HINT_ALIGN_TOP_EDGE_WITH_OBJECT
    @reloc HINT_ALIGN_TOP_EDGE_WITH_OBJECT, 0, optr
optr HINT_ALIGN_RIGHT_EDGE_WITH_OBJECT
    @reloc HINT_ALIGN_RIGHT_EDGE_WITH_OBJECT, 0, optr
optr HINT ALIGN BOTTOM EDGE WITH OBJECT
    @reloc HINT_ALIGN_BOTTOM_EDGE_WITH_OBJECT, 0, optr
void HINT_DONT_SHOW_SHORTCUT
void HINT_MINIMIZE_CHILD_SPACING
BackgroundColors HINT_GADGET_BACKGROUND_COLORS
void HINT_ORIENT_CHILDREN_ALONG_LONGER_DIMENSION
void HINT PLACE MONKIER ALONG LARGER DIMENSION
void HINT_WRAP_AFTER_CHILD_COUNT_IF_VERTICAL_SCREEN
```

void HINT\_NOT\_MOVABLE

```
void HINT_SEEK_TITLE_BAR_RIGHT
    void HINT_WINDOW_NO_CONSTRAINTS
    SpecSizeSpec HINT_CUSTOM_CHILD_SPACING_IF_LIMITED_SPACE
    void HINT_WINDOW_NO_TITLE_BAR
    void HINT_WINDOW_NO_SYS_MENU
    SystemAttrs HINT_IF_SYSTEM_ATTRS
    void HINT_ENDIF
    void HINT_ELSE
Types and Flags
    typedef enum /* word */ \{
          TO_GEN_PARENT=_FIRST_GenClass,
          TO_FOCUS,
           TO_TARGET,
          TO_MODEL,
          TO_APP_FOCUS,
          TO_APP_TARGET,
          TO_APP_MODEL,
          TO_SYS_FOCUS,
          TO_SYS_TARGET,
          TO_SYS_MODEL
    } GenTravelOption
    typedef enum {
          BRPT_OUTPUT_OPTR
    } BranchReplaceParamType
    typedef enum {
          GUQT_UI_FOR_APPLICATION
GUQT_UI_FOR_SCREEN
          GUQT_UI_FOR_FIELD
GUQT_UI_FOR_MISC
          GUQT_FIELD
          GUQT_SCREEN
          GUQT_DELAYED_OPERATION
    } GenUpwardQueryType
                NotifyEnabledFlags
    ByteFlags
          NEF_STATE_CHANGING
                                     0x80
    ByteEnum
                RequestedViewArea
          RVA_NO_AREA_CHOICE
                                     Ω
          RVA_X_SCROLLER_AREA
                                     1
          RVA_Y_SCROLLER_AREA
                                     2
          RVA_LEFT_AREA
                                     3
          RVA_TOP_AREA
                                     4
          RVA_RIGHT_AREA
                                     5
          RVA_BOTTOM_AREA
                                     6
    WordFlags
               GenFindObjectWithMonikerFlags
          GFTMF_EXACT_MATCH
                                     0x8000
          GFTMF_SKIP_THIS_NODE
                                     0x4000
    typedef enum {
          GDMT_LEVEL_0
          GDMT_LEVEL_1
          GDMT_LEVEL_2
          GDMT_LEVEL_3
          GDMT_HELP
          GDMT_HELP_PRIMARY
    } GenDefaultMonikerType
    WordFlags
                 SystemAttrs
```

void HINT\_SEEK\_TITLE\_BAR\_LEFT

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	SA_NOT		0x8000				
5	SA_TINY		0x4000				
5	SA_HORIZONTALLY_TINY			0x2000			
5	SA_VERTICALLY_TINY			0x1000			
	SA COLOR			0x0800			
	SA_PEN_BASED			0x0400			
	SA_KEYBOARD_ONLY			0x0200			
	SA_NO_KEYBOARI			0x0100			
ByteEnum GCMIcon							
		)					
		1					
GCMI_HELP 2 ByteFlags GeneralConsumerModeFlags							
-	-		iouer ia	0x38			
	GCMF_LEFT_ICON						
	GCMF_RIGHT_IC			0x07			
ByteEnu		vel		•			
	GUIL_DEFAULT			0			
	GUIL_GCM			1			
	GUIL_NOVICE			2			
(	GUIL_ADVANCED			3			
ByteFla	ıgs GenAttrs						
(	GA_SIGNAL_INT	ERACTI	ON_COM	PLETE	0x80		
(	GA_INITIATES_E	BUSY_S	TATE		0x40		
(	GA_INITIATES_	INPUT_	HOLD_U	2	0x20		
(	GA_INITIATES_	INPUT_	IGNORE		0x10		
	GA_READ_ONLY				0x08		
	GA_KBD_SEARCH_	PATH			0x04		
	GA TARGETABLE	_			0x02		
	GA_NOTIFY_VIS	TRILIT	Y		0x01		
	gs GenStates		-		01101		
-	GS USABLE		0x80				
	GS_ENABLED		0x40				
	ByteEnum Def	: - 11] + 7\c		do			
	DAM_ACTIVATE_I				10		
					1		
	DAM_NAVIGATE_T		T_LTEPT	)			
	DAM_APPL_VERI				2		
	DAM_APPL_CUST(				3		
	ES_DEFAULT				TO_NEXT_FIELD		
	L_HANDLES		DAM_AP	PL_VER	IFY		
	ıgs GadgetAttr	S					
	GA_DELAYED			0x80			
(	GA_DISPLAY_ONI	LY		0x40			
(	GA_IN_ADD_MODE	E		0x20			
(	GA_SEND_USER_0	CHANGE	S	0x10			
(	GA_SEND_REDUNI	DANT_C	HANGES	0x08			
(	GA_DEFAULT_ACT	TIONS		0x06			
(	GA_USER_ACTION	N_DETE	RMINES_	_MESSAG	E 0x01		
GA_DEFAULT_ACTIONS_OFFSET 1							
ByteFlags GadgetActionFlags							
	GAF_ACTUAL_CH			0x04			
	GAF_USER_CHANG			0x02			
			REOUEST				
GAF_DEFAULT_ACTION_REQUEST 0x01 ByteFlags GadgetChangeFlags							
	GCF_NO_USER_C		, <del>-</del>	0x04			
	GCF_NO_OBER_CI			0x04			
	GCF_SUPPRESS_A			0x02			

```
Structures
    typedef struct {
                         SSA_width
        word
                         SSA_height
        word
                         SSA_count
        word
        VisUpdateMode
                         SSA_updateMode
    } SetSizeArgs
    typedef struct {
                         GSA_width
        word
        word
                         GSA_height
        word
                         GSA_unused
        word
                         GSA_count
    } GetSizeArgs
    typedef struct {
        word
                         GRP_ax
        word
                         GRP_bp
        word
                         GRP_cx
        word
                         GRP_dx
    } GenReturnParams
    typedef struct {
                         GGFI_optr
        optr
        word
                         GGFI_window
        word
                         GGFI_unused
    } GenGupFieldInfo
    typedef struct {
                         GGSI_optr
        optr
        word
                         GGSI_window
        word
                         GGSI_unused
    } GenGupScreenInfo
    typedef struct {
                         GFVRP_hViewArea
        byte
                         GFVRP_vViewArea
GFVRP_hRange
        byte
        ChunkHandle
        ChunkHandle
                         GFVRP_vRange
    } GenFindViewRangesParams
    typedef struct {
                  GOP_category[INI_CATEGORY_BUFFER_SIZE]
GOP_key[INI_CATEGORY_BUFFER_SIZE]
        char
        char
    } GenOptionsParams
    typedef struct {
                         GFP_disk
        DiskHandle
        PathName
                         GFP_path
    } GenFilePath
    typedef struct {
                         *DCA_class
        {\tt ClassStruct}
      DestinationClassArgs
    typedef struct {
        SpecWidth
                         CSHA_width
        SpecHeight
                         CSHA_height
        sword
                         CSHA_count
    } CompSizeHintArgs
    typedef struct {
        SpecWidth
                         GSHA_width
        SpecHeight
                         GSHA_height
    } GadgetSizeHintArgs
    typedef struct {
        word
                         HE_type
```

```
} HintEntry
    typedef struct {
        byte
                        BC_unselectedColor1
        byte
                        BC_unselectedColor2
        byte
                        BC_selectedColor1
                       BC_selectedColor2
        byte
    } BackgroundColors
Macros
    GET_MM_AND_TYPE(M,T)
                              ((M) | ((T) << 8))
    GET_CHAR_AND_SHIFT(C,S)
                              ((C) | (((word) (S)) << 8))
                              ((H) | (((word) (V)) << 8))
    GET_VIEW_AREAS(H,V)
    ObjDerefGen(obj)
                              ObjDeref2(obj)
Messages
    @exportMessages GenSpecMessages,
                              DEFAULT_EXPORTED_MESSAGES_3
    @exportMessages GenAppMessages,
                              DEFAULT_EXPORTED_MESSAGES_5
    void MSG_GEN_SET_ENABLED(VisUpdateMode updateMode)
    void MSG_GEN_SET_NOT_ENABLED(VisUpdateMode updateMode)
    Boolean MSG_GEN_GET_ENABLED()
    void MSG_GEN_SET_USABLE(VisUpdateMode updateMode)
    void MSG_GEN_SET_NOT_USABLE(VisUpdateMode updateMode)
    Boolean MSG_GEN_GET_USABLE()
    Boolean MSG_GEN_CHECK_IF_FULLY_ENABLED()
    Boolean MSG_GEN_CHECK_IF_FULLY_USABLE()
    void MSG_GEN_SET_ATTRS(
                       GenAttrs attrsToSet.
                       GenAttrs attrsToClear)
    GenAttrs MSG_GEN_GET_ATTRIBUTES()
    ChunkHandle MSG_GEN_GET_VIS_MONIKER()
    void MSG_GEN_USE_VIS_MONIKER(
                        ChunkHandle
                                           moniker.
                       VisUpdateMode
                                           updateMode)
    ChunkHandle MSG_GEN_REPLACE_VIS_MONIKER(@stack
                       VisUpdateMode
                                           updateMode,
                        word height, word width,
                        word length,
                        VisMonikerDataType dataType,
                        VisMonikerSourceType sourceType,
                        dword
    ChunkHandle MSG_GEN_REPLACE_VIS_MONIKER_OPTR(
                        optr source,
                       VisUpdateMode updateMode)
    ChunkHandle MSG_GEN_REPLACE_VIS_MONIKER_TEXT(
                        char
                       VisUpdateMode
                                           updateMode)
    ChunkHandle MSG_GEN_CREATE_VIS_MONIKER(@stack
                        CreateVisMonikerFlags flags,
                        word height, word width,
                        word
                                           length,
                        VisMonikerDataType dataType,
                        VisMonikerSourceType sourceType,
```

dword

void MSG\_GEN\_DRAW\_MONIKER(

source)

DrawMonikerFlags monikerFlags,

HE\_size

word

```
word textHeight,
                   GStateHandle gState,
                   word yMaximum, word xMaximum,
                   word yInset, word xInset)
XYValueAsDWord MSG_GEN_GET_MONIKER_POS(
                   DrawMonikerFlags monikerFlags,
                   word textHeight,
                   GStateHandle gState, word yMaximum,
                   word xMaximum, word yInset,
                   word xInset)
SizeAsDWord MSG_GEN_GET_MONIKER_SIZE(
                   word textHeight,
                   GStateHandle gState)
optr MSG_GEN_FIND_MONIKER( Boolean useAppMonikerList ,
                   VisMonikerSearchFlags searchFlags,
                   MemHandle destBlock)
void MSG_GEN_RELOC_MONIKER_LIST(
                                monikerList,
                   optr
                   Boolean
                                relocFlag)
void MSG_GEN_SET_KBD_ACCELERATOR(
                   KeyboardShortcut accelerator,
                   VisUpdateMode updateMode)
KeyboardShortcut MSG GEN GET KBD ACCELERATOR()
void MSG_GEN_CHANGE_ACCELERATOR(
                   KeyboardShortcut bitsToClear,
                   KeyboardShortcut bitsToSet)
void MSG_GEN_ADD_CHILD(
                   optr child, CompChildFlags flags)
void MSG_GEN_REMOVE_CHILD(
                   optr child, CompChildFlags flags)
void MSG_GEN_ADD_CHILD_UPWARD_LINK_ONLY(optr child)
void MSG_GEN_MOVE_CHILD(
                   optr child, CompChildFlags flags)
word MSG_GEN_FIND_CHILD(optr child)
optr MSG_GEN_FIND_CHILD_AT_POSITION(word position)
optr MSG_GEN_FIND_PARENT()
word MSG_GEN_COUNT_CHILDREN()
void MSG_GEN_CALL_PARENT(EventHandle event )
void MSG_GEN_SEND_TO_PARENT(EventHandle event)
void MSG_GEN_SEND_TO_CHILDREN(EventHandle event)
void MSG_GEN_GUP_CALL_OBJECT_OF_CLASS(EventHandle event)
void MSG_GEN_GUP_SEND_TO_OBJECT_OF_CLASS(
                   EventHandle event)
Boolean MSG_GEN_GUP_TEST_FOR_OBJECT_OF_CLASS(
                   ClassStruct *class)
optr MSG_GEN_GUP_FIND_OBJECT_OF_CLASS(
                   ClassStruct *class)
void MSG_GEN_CALL_APPLICATION(EventHandle event)
void MSG_GEN_SEND_TO_PROCESS(EventHandle event)
void MSG_GEN_CALL_SYSTEM(EventHandle event)
void MSG_GEN_OUTPUT_ACTION(EventHandle event, optr dest)
optr MSG_GEN_COPY_TREE(
                   MemHandle destBlock,
                   ChunkHandle parentChunk,
                   CompChildFlags flags)
void MSG GEN DESTROY(
                   VisUpdateMode updateMode,
```

```
CompChildFlags flags)
void MSG_GEN_BRANCH_REPLACE_PARAMS(
                   BranchReplaceParamType type,
                   dword replaceParam,
                   dword searchParam)
void MSG_GEN_BRANCH_REPLACE_OUTPUT_OPTR_CONSTANT(
                   optr replacementOptr,
                   word searchConstant)
void MSG_GEN_BRING_TO_TOP()
void MSG_GEN_LOWER_TO_BOTTOM()
void MSG_GEN_SET_WIN_POSITION(
                   WinPositionType modeAndType,
                   SpecWinSizeSpec xPosSpec,
                   SpecWinSizeSpec yPosSpec)
void MSG_GEN_SET_WIN_SIZE(
                   WinPositionType modeAndType,
                   SpecWinSizeSpec xSizeSpec,
                   SpecWinSizeSpec ySizeSpec)
void MSG_GEN_RESET_TO_INITIAL_SIZE(
                   VisUpdateMode updateMode)
void MSG_GEN_SET_WIN_CONSTRAIN(
                   VisUpdateMode updateMode,
                   WinConstrainType constrainType)
void MSG_GEN_SET_INITIAL_SIZE(@stack
                   VisUpdateMode updateMode,
                   word count,
                   SpecHeight height, SpecWidth width)
void MSG_GEN_SET_MINIMUM_SIZE(@stack
                   VisUpdateMode updateMode,
                   word count,
                   SpecHeight height, SpecWidth width)
void MSG_GEN_SET_MAXIMUM_SIZE(@stack
                   VisUpdateMode updateMode,
                   word count,
                   SpecHeight height, SpecWidth width)
void MSG_GEN_SET_FIXED_SIZE(@stack
                   VisUpdateMode updateMode,
                   word count,
                   SpecHeight height, SpecWidth width)
void MSG_GEN_GET_INITIAL_SIZE(GetSizeArgs *initSize)
void MSG_GEN_GET_MINIMUM_SIZE(GetSizeArgs *minSize )
void MSG_GEN_GET_MAXIMUM_SIZE(GetSizeArgs *maxSize)
void MSG_GEN_GET_FIXED_SIZE(GetSizeArgs *fixedSize)
void MSG_GEN_UPDATE_VISUAL(VisUpdateMode updateMode)
void MSG_GEN_APPLY()
void MSG_GEN_RESET()
Boolean MSG_GEN_PRE_APPLY()
void MSG_GEN_POST_APPLY()
void MSG_GEN_MAKE_APPLYABLE()
void MSG_GEN_MAKE_NOT_APPLYABLE()
void MSG_GEN_ACTIVATE()
Boolean MSG_GEN_ACTIVATE_INTERACTION_DEFAULT()
void MSG_GEN_NAVIGATE_TO_NEXT_FIELD()
void MSG_GEN_NAVIGATE_TO_PREVIOUS_FIELD()
Boolean MSG_GEN_NAVIGATION_QUERY(
                   NavigationQueryParams *retValue,
                   optr queryOrigin,
```

```
NavigationFlags navFlags)
Boolean MSG_GEN_GUP_QUERY(
                   GenReturnParams *retValue,
                   GenUpwardQueryType queryType)
Boolean MSG_GEN_GUP_QUERY_FOR_FIELD(
                   GenGupFieldInfo *retValue,
                   GenUpwardQueryType queryType)
Boolean MSG_GEN_GUP_QUERY_FOR_SCREEN(
                   GenGupScreenInfo *retValue,
                   GenUpwardQueryType queryType)
Boolean MSG_GEN_GUP_INTERACTION_COMMAND(
                   InteractionCommand command)
Boolean MSG_GEN_FIND_KBD_ACCELERATOR(
                   word charValue,
                   word charFlagsAndShiftState,
                   word toggleStateAndScanCode)
void MSG_GEN_SET_KBD_MKR_PATH()
Boolean MSG_GEN_PATH_SET(char *path, DiskHandle disk)
Boolean MSG_GEN_PATH_GET(char *buffer, word bufSize )
@alias (MSG_GEN_PATH_GET) MemHandle
            MSG_GEN_PATH_GET_BLOCK(
                          char *buffer, word bufSize)
DiskHandle MSG GEN PATH GET DISK HANDLE()
optr MSG_GEN_FIND_OBJECT_WITH_TEXT_MONIKER(
                   char *text,
                   GenFindObjectWithMonikerFlags flags)
void MSG_GEN_GUP_FINISH_QUIT(
                   Boolean abortFlag,
                   Boolean notifyParent)
void MSG_GEN_REMOVE(VisUpdateMode updateMode,
                   CompChildFlags flags)
Boolean MSG_GEN_DESTROY_AND_FREE_BLOCK()
void MSG_GEN_SET_KBD_OVERRIDE(KeyboardOverride override)
void MSG_GEN_SET_KBD_POSITION(
                   sword xCoord, sword yCoord)
@prototype void GEN_VISIBILITY_OUTPUT(
                   optr obj, Boolean opening)
word * ObjDerefGen(obj)
word GenCopyChunk( MemHandle destBlock, MemHandle blk,
                   ChunkHandle chnk,
                   CompChildFlags flags)
void GenInsertChild(MemHandle mh, ChunkHandle chnk,
                   optr childToAdd,
                   optr referenceChild,
                   CompChildFlags flags)
void GenSetUpwardLink(MemHandle mh, ChunkHandle chnk,
                   optr parent)
void GenRemoveDownwardLink(MemHandle mh,
                   ChunkHandle chnk,
                   CompChildFlags flags)
void GenSpecShrink(MemHandle mh, ChunkHandle chnk)
void GenProcessGenAttrsBeforeAction(
                   MemHandle mh, ChunkHandle chnk)
void GenProcessGenAttrsAfterAction(
```

### **GenContentClass**

@class GenContentClass, GenClass

### Instance Data

byte GCI\_attrs = 0 /\* VisContentAttrs \*/
optr GCI\_genView

#### Hints

void HINT\_CONTENT\_KEEP\_FOCUS\_VISIBLE

#### Messages

byte MSG\_GEN\_CONTENT\_GET\_ATTRS()
void MSG\_GEN\_CONTENT\_SET\_ATTRS(
byte attrsToSet, byte attrsToClear)



```
Instance Data
```

```
optr GCI_output
  @default GI_states = (@default & ~GS_ENABLED)
```

#### Variable Data

```
TempGenControlInstance TEMP_GEN_CONTROL_INSTANCE
WordFlags ATTR_GEN_CONTROL_REQUIRE_UI
WordFlags ATTR_GEN_CONTROL_REQUIRE_TOOLBOX_UI
WordFlags ATTR_GEN_CONTROL_PROHIBIT_UI
WordFlags ATTR_GEN_CONTROL_PROHIBIT_TOOLBOX_UI
optr ATTR_GEN_CONTROL_APP_UI
    @reloc ATTR_GEN_CONTROL_APP_UI, 0, optr
optr ATTR_GEN_CONTROL_APP_TOOLBOX_UI
    @reloc ATTR_GEN_CONTROL_APP_TOOLBOX_UI, 0, optr
void TEMP_GEN_CONTROL_OPTIONS_LOADED
void ATTR_GEN_CONTROL_DO_NOT_USE_LIBRARY_NAME_FOR_HELP
```

#### **Hints**

```
GenControlUserData HINT_GEN_CONTROL_MODIFY_INITIAL_UI
GenControlUserData HINT_GEN_CONTROL_USER_MODIFIED_UI
void HINT_GEN_CONTROL_TOOLBOX_ONLY
GenControlScalableUIEntry
HINT_GEN_CONTROL_SCALABLE_UI_DATA
```

HINI\_GEN\_CONTROL\_SCALABLE\_UI\_DATA

void

HINT\_GEN\_CONTROL\_DESTROY\_CHILDREN\_WHEN\_NOT\_INTERACTABLE

#### Types and Flags

```
ByteFlags GenControlFeatureFlags
ByteFlags GenControlChildFlags
       GCCF_NOTIFY_WHEN_ADDING
                                           0 \times 04
       GCCF_ALWAYS_ADD
                                           0x02
       GCCF_IS_DIRECTLY_A_FEATURE
                                           0 \times 01
WordFlags GenControlBuildFlags
       GCBF_SUSPEND_ON_APPLY
                                           0×8000
       GCBF USE GEN DESTROY
                                           0x4000
       GCBF_SPECIFIC_UI
                                           0×2000
       GCBF_CUSTOM_ENABLE_DISABLE
                                          0x1000
       GCBF_ALWAYS_UPDATE
                                          0 \times 0800
       GCBF_EXPAND_TOOL_WIDTH_TO_FIT_PARENT 0x0400
       GCBF_ALWAYS_INTERACTIBLE
                                          0 \times 0200
       GCBF_ALWAYS_ON_GCN_LIST
                                          0x0100
       GCBF_MANUALLY_REMOVE_FROM_ACTIVE_LIST 0x0080
       GCBF_IS_ON_ACTIVE_LIST
                                          0x0040
       GCBF_IS_ON_START_LOAD_OPTIONS_LIST 0x0020
       {\tt GCBF\_NOT\_REQUIRED\_TO\_BE\_ON\_SELF\_LOAD\_OPTIONS\_LIST}
                                          0x0010
#define GCBF_DO_NOT_DESTROY_CHILDREN_WHEN_CLOSED
                                           0x0008
typedef enum /* word */ {
    GCUIT_NORMAL,
    GCUIT_TOOLBOX
} GenControlUIType
WordFlags GenControlInteractableFlags
       GCIF_CONTROLLER
                                           0x8000
```

0x0002

GCIF\_TOOLBOX\_UI



```
GCIF_NORMAL_UI
                                             0x0001
    WordFlags GenControlStatusChange
           GCSF_HIGHLIGHTED_TOOLGROUP_SELECTED 0X0004
           GCSF_TOOLBOX_FEATURES_CHANGED
           GCSF_NORMAL_FEATURES_CHANGED
                                             0x0001
    WordFlags GenControlUserFlags
           GCUF_USER_TOOLBOX_UI
           GCUF_USER_UI
                                      0x0001
                 \stackrel{-}{\texttt{GenControlScalableUICommand}}
    ByteEnum
           GCSUIC_SET_NORMAL_FEATURES_IF_APP_FEATURE_ON 0
           GCSUIC_SET_TOOLBOX_FEATURES_IF_APP_FEATURE_ON1
           GCSUIC_SET_NORMAL_FEATURES_IF_APP_FEATURE_OFF2
           GCSUIC_SET_TOOLBOX_FEATURES_IF_APP_FEATURE_OFF 3
           GCSUIC_SET_NORMAL_FEATURES_IF_APP_LEVEL
           GCSUIC_SET_TOOLBOX_FEATURES_IF_APP_LEVEL
           GCSUIC_ADD_NORMAL_FEATURES_IF_APP_FEATURE_ON 6
           GCSUIC_ADD_TOOLBOX_FEATURES_IF_APP_FEATURE_ON7
Structures
    typedef struct {
        ChunkHandle
                               GCFI_object
                               GCFI name
        optr
        GenControlFeatureFlags GCFI_flags
    } GenControlFeaturesInfo
    typedef struct {
        ChunkHandle
                               GCCI object
        WordFlags
                               GCCI_featureMask
        GenControlChildFlags GCCI_flags
    } GenControlChildInfo
    typedef struct {
        {\tt GenControlBuildFlags} \ \ {\tt GCBI\_flags}
                               *GCBI_initFileKey
        const char
        const GCNListType
                               *GCBI_gcnList
        word
                               GCBI_gcnCount
        const NotificationType *GCBI_notificationList
                               {\tt GCBI\_notificationCount}
        word
        optr
                               GCBI_controllerName
        MemHandle
                               GCBI_dupBlock
        {\tt const~GenControlChildInfo~*GCBI\_childList}
        word
                              GCBI_childCount
        const GenControlFeaturesInfo *GCBI_featuresList
        word
                               {\tt GCBI\_featuresCount}
        WordFlags
                               GCBI_features
        MemHandle
                               GCBI_toolBlock
        const GenControlChildInfo *GCBI_toolList
                              GCBI_toolCount
        word
        const GenControlFeaturesInfo *GCBI_toolFeaturesList
        word
                               GCBI_toolFeaturesCount
        WordFlags
                               GCBI_toolFeatures
        char
                                *GCBI_helpContext
        byte
                               GCBI_reserved[8]
    } GenControlBuildInfo
    typedef struct {
        WordFlags
                        GCSI_userAdded
        WordFlags
                        GCSI userRemoved
        WordFlags
                        GCSI_appRequired
        WordFlags
                        GCSI_appProhibited
```



```
} GenControlScanInfo
typedef struct {
                   GCSR_features
   WordFlags
   WordFlags
                   GCSR_required
   WordFlags
                   GCSR_prohibited
   WordFlags
                   GCSR_supported
} GenControlGetFeaturesReturn
typedef struct {
                         NGCS_controller
   GenControlStatusChange NGCS_statusChange
} NotifyGenControlStatusChange
typedef struct {
   GenControlInteractableFlags TGCI_interactableFlags
   MemHandle
                         TGCI_childBlock
   MemHandle
                          TGCI_toolBlock
                         TGCI_toolParent
   MemHandle
   WordFlags
                         TGCI_features
                         TGCI_toolboxFeatures
   WordFlags
   GCNListType
                         TGCI_activeNotificationList
   GenControlInteractableFlags TGCI_upToDate
} TempGenControlInstance
typedef struct {
   GenControlUserFlags
                         GCUD flags
                          GCUD_userAddedUI
   word
                         GCUD_userRemovedUI
   word
                         GCUD_userAddedToolboxUI
   word
                          GCUD_userRemovedToolboxUI
   word
} GenControlUserData
typedef struct {
   GenControlScalableUICommand GCSUIE_command
   WordFlags
                         GCSUIE_appFeature
   WordFlags
                         GCSUIE newFeatures
} GenControlScalableUIEntry
void MSG_GEN_CONTROL_GET_INFO(GenControlBuildInfo *info)
void MSG_GEN_CONTROL_GENERATE_UI()
void MSG_GEN_CONTROL_DESTROY_UI()
void MSG_GEN_CONTROL_GENERATE_TOOLBOX_UI(optr parent)
void MSG_GEN_CONTROL_DESTROY_TOOLBOX_UI()
void MSG_GEN_CONTROL_UPDATE_UI(@stack
                   MemHandle toolBlock,
                   MemHandle childBlock,
                   WordFlags toolboxFeatures,
                   WordFlags features,
                   MemHandle data,
                   word changeID,
                   ManufacturerID manufID)
void MSG_GEN_CONTROL_ENABLE_DISABLE(
                   Message msg,
                   VisUpdateMode updateMode)
void MSG_GEN_CONTROL_SCAN_FEATURE_HINTS(
                   GenControlUIType type,
                   GenControlScanInfo *info)
void MSG_GEN_CONTROL_ADD_FEATURE(WordFlags featureToAdd)
void MSG_GEN_CONTROL_REMOVE_FEATURE(
                   WordFlags featureToRemove)
```

```
void MSG_GEN_CONTROL_ADD_TOOLBOX_FEATURE(
                    WordFlags featureToAdd)
void MSG_GEN_CONTROL_REMOVE_TOOLBOX_FEATURE(
                     WordFlags featureToRemove)
void MSG_GEN_CONTROL_NOTIFY_INTERACTABLE(
                    GenControlInteractableFlags flags)
void MSG_GEN_CONTROL_NOTIFY_NOT_INTERACTABLE(
                    GenControlInteractableFlags flags)
void MSG_GEN_CONTROL_UNBUILD_NORMAL_UI_IF_POSSIBLE()
void MSG_GEN_CONTROL_ADD_TO_GCN_LISTS()
void MSG_GEN_CONTROL_REMOVE_FROM_GCN_LISTS()
MSG_GEN_CONTROL_GET_NORMAL_FEATURES(
                    GenControlGetFeaturesReturn *return)
MSG_GEN_CONTROL_GET_TOOLBOX_FEATURES(
                    GenControlGetFeaturesReturn *return)
void MSG_GEN_CONTROL_ADD_APP_UI(optr appUI)
void MSG_GEN_CONTROL_ADD_APP_TOOLBOX_UI(optr appUI)
void MSG_GEN_CONTROL_REBUILD_NORMAL_UI()
void MSG_GEN_CONTROL_REBUILD_TOOLBOX_UI()
void MSG_GEN_CONTROL_ADD_TO_UI()
void MSG_GEN_CONTROL_REMOVE_FROM_UI()
void MSG_GEN_CONTROL_OUTPUT_ACTION(EventHandle event)
void MSG_GEN_CONTROL_TWEAK_DUPLICATED_UI(
                    MemHandle childBlock,
                    WordFlags features)
void MSG_GEN_CONTROL_TWEAK_DUPLICATED_TOOLBOX_UI(
                    MemHandle toolBlock,
                    WordFlags toolboxFeatures)
\verb"void MSG_GEN_CONTROL_NOTIFY_ADDING_FEATURE(optr feature)"
void MSG_GEN_CONTROL_FREE_OBJ_BLOCK(
                    MemHandle blockToFree)
```

## **GenDisplayClass**

@class GenDisplayClass, GenClass

```
Instance Data
```

#### Variable Data

```
ChunkHandle ATTR_GEN_DISPLAY_TRAVELING_OBJECTS
void ATTR_GEN_DISPLAY_NOT_MINIMIZABLE
void ATTR_GEN_DISPLAY_NOT_MAXIMIZABLE
void ATTR_GEN_DISPLAY_NOT_RESTORABLE
void ATTR_GEN_DISPLAY_MINIMIZED_STATE
void ATTR_GEN_DISPLAY_MAXIMIZED_STATE
void ATTR_GEN_DISPLAY_MENU_BAR_POPPED_OUT

Hints

void HINT_DISPLAY_MINIMIZED_ON_STARTUP
void HINT_DISPLAY_NOT_MINIMIZED_ON_STARTUP
void HINT_DISPLAY_MAXIMIZED_ON_STARTUP
void HINT_DISPLAY_NOT_MINIMIZED_ON_STARTUP
void HINT_DISPLAY_NOT_MAXIMIZED_ON_STARTUP
void HINT_DISPLAY_NOT_MAXIMIZED_ON_STARTUP
void HINT_DISPLAY_NOT_RESIZABLE
```

#### Types and Flags

```
ByteFlags GenDisplayAttrs
GDA_USER_DISMISSABLE 0x80
```

#### Structures

### Messages

```
void MSG_GEN_DISPLAY_SET_MINIMIZED()
void MSG_GEN_DISPLAY_SET_NOT_MINIMIZED()
Boolean MSG_GEN_DISPLAY_GET_MINIMIZED()
void MSG_GEN_DISPLAY_SET_MAXIMIZED()
void MSG_GEN_DISPLAY_SET_NOT_MAXIMIZED()
Boolean MSG_GEN_DISPLAY_SET_MAXIMIZED()
void MSG_GEN_DISPLAY_SET_ATTRS(byte attrs)
byte MSG_GEN_DISPLAY_GET_ATTRS()
optr MSG_GEN_DISPLAY_GET_DOCUMENT()
void MSG_GEN_DISPLAY_GET_DOCUMENT()
```



# **GenDisplayControlClass**

```
@class GenDisplayControlClass, GenControlClass
```

#### **Instance Data**

#### Variable Data

```
void TEMP_GDC_CACHED_NAME
NotifyDisplayListChange TEMP_GDC_CACHED_LIST_DATA
NotifyDisplayListChange TEMP_GDC_CACHED_TOOL_LIST_DATA
word TEMP_GDC_CACHED_SELECTED_DISPLAY
```

#### Hints

### Types and Flags

```
ByteFlags
             GenDisplayControlAttributes
      GDCA_MAXIMIZED_NAME_ON_PRIMARY 0x80
MAX_DISPLAY_NAME_SIZE
                          64
WordFlags GDCFeatures
      GDCF OVERLAPPING MAXIMIZED
                                        0x0004
      GDCF_TILE
                                        0x0002
      GDCF_DISPLAY_LIST
                                        0x0001
WordFlags GDCToolboxFeatures
      GDCTF_OVERLAPPING_MAXIMIZED
GDCTF_TILE
                                        0x0004
                                        0 \times 0002
      GDCTF_DISPLAY_LIST
                                        0x0001
                        (GDCF_OVERLAPPING_MAXIMIZED |
GDCF_TILE |
GDC_DEFAULT_FEATURES
                           GDCF_DISPLAY_LIST)
GDC_DEFAULT_TOOLBOX_FEATURES (GDCF_DISPLAY_LIST)
ByteFlags GenDisplayControlAttributes
      GDCA_MAXIMIZED_NAME_ON_PRIMARY 0x80
```

### Structures

#### Messages

```
void MSG_GDC_SET_OVERLAPPING()
void MSG_GDC_TILE()
void MSG_GDC_LIST_APPLY()
void MSG_GDC_LIST_QUERY()
```



## **GenDisplayGroupClass**

@class GenDisplayGroupClass, GenClass

#### **Instance Data**

@default | GI\_attrs = @default | GA\_TARGETABLE

#### Variable Data

void ATTR\_GEN\_DISPLAY\_GROUP\_NO\_FULL\_SIZED void ATTR\_GEN\_DISPLAY\_GROUP\_NO\_OVERLAPPING void ATTR\_GEN\_DISPLAY\_GROUP\_OVERLAPPING\_STATE

#### Hints

void HINT\_DISPLAY\_GROUP\_SEPARATE\_MENUS
void HINT\_DISPLAY\_GROUP\_ARRANGE\_TILED
void HINT\_DISPLAY\_GROUP\_FULL\_SIZED\_ON\_STARTUP
void HINT\_DISPLAY\_GROUP\_OVERLAPPING\_ON\_STARTUP
void HINT\_DISPLAY\_GROUP\_\
FULL\_SIZED\_IF\_TRANSPARENT\_DOC\_CTRL\_MODE
void HINT\_DISPLAY\_GROUP\_TILE\_HORIZONTALLY
void HINT\_DISPLAY\_GROUP\_TILE\_VERTICALLY
void HINT\_DISPLAY\_GROUP\_SIZE\_INDEPENDENTLY\_OF\_DISPLAYS

#### Messages

### **GenDocumentClass**

@class GenDocumentClass, GenContentClass

#### **Instance Data**

```
GenDocumentAttrs GDI_attrs = 0
GenDocumentType GDI_type = 0
word GDI_operation = 0
FileHandle GDI_fileHandle = 0
FileLongName GDI_fileName = ""
MemHandle GDI_display = 0
@default GI_attrs = (@default | GA_KBD_SEARCH_PATH)
```

#### Variable Data

void ATTR\_GEN\_DOCUMENT\_OPEN\_FOR\_IACP\_ONLY

#### Types and Flags

```
WordFlags GenDocumentAttrs
      GDA_READ_ONLY
                                 0x8000
      GDA_READ_WRITE
                                 0x4000
      GDA_FORCE_DENY_WRITE
                                 0x2000
      GDA_SHARED_MULTIPLE
                                 0x1000
      GDA_SHARED_SINGLE
                                 0x0800
      GDA_UNTITLED
                                 0x0400
                                 0x0200
      GDA_DIRTY
                                 0x0100
      GDA_CLOSING
      GDA_ATTACH_TO_DIRTY_FILE 0x0080
GDA_SAVE_FAILED 0x0040
                                 0x0020
      GDA_OPENING
      GDA_AUTO_SAVE_STOPPED
                                 0x0010
      GDA_MODEL
                                 0x0008
                                 0x0004
      GDA_ON_WRITABLE_MEDIA
      GDA_BACKUP_EXISTS
                                 0x0002
      GDA_PREVENT_AUTO_SAVE
                                 0x0001
typedef enum {
      GDT_NORMAL,
      GDT_READ_ONLY,
      GDT_TEMPLATE,
      GDT_READ_ONLY_TEMPLATE,
      GDT_PUBLIC,
      GDT_MULTI_USER
} GenDocumentType
typedef enum /* word */ {
      GDO_NORMAL,
      GDO_SAVE_AS,
      GDO_REVERT,
      GDO_REVERT_QUICK,
      GDO_ATTACH,
      GDO_DETACH,
      GDO_NEW,
      GDO_OPEN,
      GDO_SAVE,
      GDO_CLOSE,
      GDO_AUTO_SAVE
} GenDocumentOperation
typedef WordFlags DocumentOpenFlags
      DOF_CREATE_FILE_IF_FILE_DOES_NOT_EXIST 0x8000
      DOF_FORCE_TEMPLATE_BEHAVIOR
                                               0x4000
```



```
DOF_SAVE_AS_OVERWRITE_EXISTING_FILE
                                                    0x2000
           DOF REOPEN
                                                    0x1000
           DOF_RAISE_APP_AND_DOC
                                                    0x0800
           DOF_NAME_HOLDS_FILE_ID
                                                    0 \times 0400
           DOF_FORCE_REAL_EMPTY_DOCUMENT
                                                    0x0200
           DOF_OPEN_FOR_IACP_ONLY
                                                    0x0100
    GEN_DOCUMENT_GET_VARIABLE_BUFFER_SIZE 100
    GEN_DOCUMENT_GENERATE_NAME_ERROR
                                             0xffff
    GEN_DOCUMENT_GENERATE_NAME_CANCEL
                                             0xfffe
Structures
    typedef struct {
        FileLongName
                               DCP_name
        DiskHandle
                               DCP_diskHandle
        PathName
                               DCP_path
        GenDocumentAttrs
                               DCP_docAttrs
        DocumentOpenFlags
                               DCP_flags
        IACPConnection
                               DCP_connection
    } DocumentCommonParams
Messages
    Boolean MSG_GEN_DOCUMENT_INITIALIZE_DOCUMENT_FILE()
    Boolean MSG_GEN_DOCUMENT_IMPORT(
                        ImpexTranslationParams *params)
    void MSG_GEN_DOCUMENT_CREATE_UI_FOR_DOCUMENT()
    void MSG_GEN_DOCUMENT_DESTROY_UI_FOR_DOCUMENT()
    void MSG_GEN_DOCUMENT_ATTACH_UI_TO_DOCUMENT()
    void MSG_GEN_DOCUMENT_DETACH_UI_FROM_DOCUMENT()
    void MSG_GEN_DOCUMENT_EXPORT(
                        ImpexTranslationParams *params)
    void MSG_GEN_DOCUMENT_READ_CACHED_DATA_FROM_FILE()
    void MSG_GEN_DOCUMENT_WRITE_CACHED_DATA_TO_FILE(
                        Boolean isSave)
    void MSG_GEN_DOCUMENT_DOCUMENT_HAS_CHANGED()
    Boolean MSG_GEN_DOCUMENT_PHYSICAL_SAVE(word *error)
Boolean MSG_GEN_DOCUMENT_PHYSICAL_UPDATE(word *error)
    Boolean MSG_GEN_DOCUMENT_PHYSICAL_SAVE_AS( word *fileOrError,
                        DocumentCommonParams *params)
    Boolean MSG_GEN_DOCUMENT_PHYSICAL_SAVE_AS_FILE_HANDLE(
                        word *error, FileHandle file)
    Boolean MSG_GEN_DOCUMENT_PHYSICAL_REVERT(word *error)
    Boolean
     {\tt MSG\_GEN\_DOCUMENT\_UPDATE\_EARLIER\_COMPATIBLE\_DOCUMENT()}
    Boolean
    MSG_GEN_DOCUMENT_UPDATE_EARLIER_INCOMPATIBLE_DOCUMENT()
    Boolean MSG_GEN_DOCUMENT_PHYSICAL_CREATE(
                        word *fileOrError,
                        DocumentCommonParams *params)
    Boolean MSG_GEN_DOCUMENT_PHYSICAL_OPEN(
                        word *fileOrError,
                        DocumentCommonParams *params)
    void MSG_GEN_DOCUMENT_PHYSICAL_CLOSE()
    void MSG_GEN_DOCUMENT_PHYSICAL_DELETE()
       MSG_GEN_DOCUMENT_PHYSICAL_CHECK_FOR_MODIFICATIONS()
    Boolean MSG_GEN_DOCUMENT_PHYSICAL_COPY_TEMPLATE(
                        word *fileOrError)
```

```
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```

```
void MSG_GEN_DOCUMENT_SAVE_AS_COMPLETED()
void MSG_GEN_DOCUMENT_ATTACH_FAILED()
void MSG_GEN_DOCUMENT_MARK_DIRTY()
word MSG_GEN_DOCUMENT_GENERATE_NAME_FOR_NEW(
                   char *buffer, word retryCount)
void MSG_GEN_DOCUMENT_SAVE_AS_CANCELLED()
byte MSG_GEN_DOCUMENT_COMPUTE_ACCESS_FLAGS(
                   DocumentCommonParams *params)
GenDocumentAttrs MSG_GEN_DOCUMENT_GET_ATTRS()
void MSG_GEN_DOCUMENT_ENABLE_AUTO_SAVE()
void MSG_GEN_DOCUMENT_DISABLE_AUTO_SAVE()
void MSG_GEN_DOCUMENT_GET_FILE_NAME(char *buffer)
FileHandle MSG_GEN_DOCUMENT_GET_FILE_HANDLE()
GenDocumentOperation MSG_GEN_DOCUMENT_GET_OPERATION()
optr MSG_GEN_DOCUMENT_GET_DISPLAY()
Boolean MSG_GEN_DOCUMENT_NEW(word *fileOrError,
                   DocumentCommonParams *params)
Boolean MSG_GEN_DOCUMENT_OPEN(word *fileOrError,
                   DocumentCommonParams *params)
word MSG_GEN_DOCUMENT_CLOSE(IACPConnection connection)
void MSG_GEN_DOCUMENT_QUICK_BACKUP()
void MSG_GEN_DOCUMENT_RECOVER_QUICK_BACKUP()
Boolean MSG_GEN_DOCUMENT_SAVE()
Boolean MSG_GEN_DOCUMENT_SAVE_AS(word *fileOrError,
                   DocumentCommonParams *params)
Boolean MSG_GEN_DOCUMENT_SAVE_AS_TEMPLATE(
                   word *fileOrError,
                   DocumentCommonParams *params)
Boolean MSG_GEN_DOCUMENT_COPY_TO(
                   DocumentCommonParams *params)
Boolean MSG_GEN_DOCUMENT_REVERT()
void MSG_GEN_DOCUMENT_EDIT_USER_NOTES()
\verb|void MSG_GEN_DOCUMENT_CHANGE_TYPE(GenDocumentType type)|\\
void MSG_GEN_DOCUMENT_CHANGE_PASSWORD(char *password)
void MSG_GEN_DOCUMENT_RENAME()
void MSG_GEN_DOCUMENT_SET_EMPTY()
void MSG_GEN_DOCUMENT_CLEAR_EMPTY()
void MSG_GEN_DOCUMENT_SET_DEFAULT()
void MSG_GEN_DOCUMENT_CLEAR_DEFAULT()
void MSG_GEN_DOCUMENT_CLOSE_IF_CLEAN_UNNAMED()
Boolean MSG_GEN_DOCUMENT_SEARCH_FOR_DOC(
                   DocumentCommonParams *params)
Boolean MSG_GEN_DOCUMENT_TEST_FOR_FILE(
                   FileHandle file, optr *docFound)
void MSG_GEN_DOCUMENT_AUTO_SAVE()
void MSG_GEN_DOCUMENT_UPDATE(word *error)
void MSG_GEN_DOCUMENT_CHECK_FOR_MODIFICATIONS()
void MSG_GEN_DOCUMENT_CLOSE_FILE(
                   IACPConnection connection)
void MSG_GEN_DOCUMENT_REOPEN_FILE()
void MSG GEN DOCUMENT GET VARIABLE (@stack
                   VisTextGraphic *graphic,
                   char *buffer)
void MSG_GEN_DOCUMENT_REVERT_NO_PROMPT()
void
MSG_GEN_DOCUMENT_FILE_CHANGED_REINITIALIZE CREATED UI()
void MSG_GEN_DOCUMENT_CLOSE_IF_OPEN_FOR_IACP_ONLY()
```

```
Instance Data
```

```
GDCI_documentToken = {"",0}
    GeodeToken
    GenFileSelectorType GDCI_selectorType = GFST_DOCUMENTS
    GenDocumentControlAttrs GDCI_attrs =
                 ((GDCM_SHARED_SINGLE << GDCA_MODE_OFFSET)
                 GDCA_VM_FILE | GDCA_SUPPORTS_SAVE_AS_REVERT
                 (GDCT_NEW << GDCA_CURRENT_TASK_OFFSET))
    GenDocumentControlFeatures GDCI_features =
                 (GDCF_READ_ONLY_SUPPORTS_SAVE_AS_REVERT |
                 GDCF_SINGLE_FILE_CLEAN_CAN_NEW_OPEN |
                 GDCF_SUPPORTS_TEMPLATES |
                 GDCF_SUPPORTS_USER_SETTABLE_EMPTY_DOCUMENT
                GDCF_SUPPORTS_USER_MAKING_SHARED_DOCUMENTS
                 GDCF_NAME_ON_PRIMARY)
    GenDocumentAttrs
                       GDCI_docAttrs = 0
    GenDocumentType
                       GDCI_docType = 0
                       GDCI_docFileHandle = 0
    FileHandle
    bvte
                       GDCI\_emptyExists = 0
                        GDCI_defaultExists = 0
    bvte
    ChunkHandle
                       GDCI enableDisableList
    optr
                       {\tt GDCI\_openGroup}
                       GDCI_importGroup
    optr
                        GDCI_useTemplateGroup
    optr
                       GDCI_saveAsGroup
    optr
    optr
                        GDCI_exportGroup
    optr
                       GDCI_dialogGroup
    optr
                        GDCI_userLevelGroup
    ChunkHandle
                       GDCI_noNameText
    ChunkHandle
                        GDCI_defaultFile
    ChunkHandle
                       GDCI_templateDir
    optr
                        GDCI_documentGroup
    FileLongName
                        GDCI_targetDocName = ""
    ChunkHandle
                        GDCI_dialogNewText
    ChunkHandle
                        GDCI_dialogTemplateText
    ChunkHandle
                        GDCI_dialogOpenDefaultText
    ChunkHandle
                        GDCI_dialogImportText
    ChunkHandle
                        GDCI_dialogOpenText
    ChunkHandle
                        GDCI_dialogUserLevelText
    @visMoniker
                        GDCI_dialogNewMoniker
    @visMoniker
                        GDCI_dialogTemplateMoniker
    @visMoniker
                       GDCI_dialogOpenDefaultMoniker
    @visMoniker
                       GDCI_dialogImportMoniker
    @visMoniker
                       GDCI_dialogOpenMoniker
    @visMoniker
                       GDCI_dialogUserLevelMoniker
        @default GI_states = @default | GS_ENABLED
        @default GI_attrs = @default | GA_KBD_SEARCH_PATH
Hints
    void
    HINT_GEN_DOCUMENT_CONTROL_NO_PROGRESS_DIALOG_ON_UPDATE_
    MAJOR
    void
```

HINT GEN DOCUMENT CONTROL PROGRESS DIALOG ON UPDATE MIN

```
Variable Data
```

UIInterfaceLevel

ATTR\_GEN\_DOCUMENT\_CONTROL\_NO\_EMPTY\_DOC\_IF\_NOT\_ABOVE

### Types and Flags

```
WordFlags
             GDCFeatures
       GDCF NEW
                                          0x4000
       GDCF_OPEN
                                          0x2000
       GDCF_CLOSE
                                          0x1000
       GDCF_QUICK_BACKUP
                                          0x0800
                                          0x0400
       GDCF_SAVE
       GDCF_SAVE_AS
                                          0x0200
       GDCF_COPY
                                          0x0100
       GDCF_EXPORT
                                          0x0080
       GDCF_REVERT
                                          0x0080
       GDCF_RENAME
                                          0x0040
       GDCF_EDIT_USER_NOTES
                                          0x0020
       GDCF_SET_TYPE
                                          0x0010
       GDCF_SET_PASSWORD
                                          0x0008
       GDCF_SAVE_AS_TEMPLATE
                                          0x0004
       GDCF_SET_EMPTY_DOCUMENT
                                          0x0002
       GDCF_SET_DEFAULT_DOCUMENT
                                          0x0001
WordFlags
             GDCToolboxFeatures
       GDCTF_NEW_EMPTY
                                          0x0020
       GDCTF_USE_TEMPLATE
GDCTF_OPEN
                                          0x0010
                                          0x0008
                                          0x0004
       GDCTF_CLOSE
       GDCTF_SAVE
                                          0x0002
       GDCTF_QUICK_BACKUP
                                          0x0001
GDC_SUGGESTED_INTRODUCTORY_FEATURES (0)
GDC_SUGGESTED_BEGINNING_FEATURES
              (GDC SUGGESTED INTRODUCTORY FEATURES
              GDCF_QUICK_BACKUP | GDCF_COPY | GDCF_RENAME | GDCF_EXPORT | GDCF_EDIT_USER_NOTES)
GDC_SUGGESTED_INTERMEDIATE_FEATURES
             (GDC_SUGGESTED_BEGINNING_FEATURES |
GDCF_SAVE_AS | GDCF_REVERT |
GDCF_SET_PASSWORD)
GDC_SUGGESTED_ADVANCED_FEATURES
              (GDC_SUGGESTED_INTERMEDIATE_FEATURES |
              GDCF_SET_TYPE | GDCF_SAVE_AS_TEMPLATE |
              GDCF_SET_EMPTY_DOCUMENT
              GDCF_SET_DEFAULT_DOCUMENT)
ByteEnum
              GDCTask
       GDCT_NONE
       GDCT_NEW
                                   1
       GDCT_OPEN
                                   2
       GDCT_USE_TEMPLATE
                                   3
       GDCT_SAVE_AS
       GDCT_COPY_TO
                                   5
       GDCT_DIALOG
       GDCT_TYPE
       GDCT_PASSWORD
ByteEnum
             GenDocumentControlMode
       GDCM_VIEWER
       GDCM_SHARED_SINGLE
       GDCM_SHARED_MULTIPLE
```



```
WordFlags
                 GenDocumentControlAttrs
          GDCA_MULTIPLE_OPEN_FILES
                                            0x8000
          GDCA_MODE
                                            0x6000
           GDCA_DOS_FILE_DENY_WRITE
                                            0x1000
          GDCA_VM_FILE
                                            0x0800
           GDCA_NATIVE
                                            0 \times 0400
          GDCA_SUPPORTS_SAVE_AS_REVERT
                                            0x0200
           GDCA_DOCUMENT_EXISTS
                                            0x0100
          GDCA_CURRENT_TASK
                                            0x00F0
          GDCA_DO_NOT_SAVE_FILES
                                            0x0008
    GDCA_MODE_OFFSET 13
GDCA_CURRENT_TASK_OFFSET 5
    WordFlags
                 GenDocumentControlFeatures
           GDCF_READ_ONLY_SUPPORTS_SAVE_AS_REVERT 0x8000
           GDCF_SINGLE_FILE_CLEAN_CAN_NEW_OPEN
           GDCF_SUPPORTS_TEMPLATES
          GDCF_SUPPORTS_USER_SETTABLE_EMPTY_DOCUMENT 0x1000
          GDCF_SUPPORTS_USER_SETTABLE_DEFAULT_DOCUMENT
                                                   0x0800
          GDCF_SUPPORTS_USER_MAKING_SHARED_DOCUMENTS 0x0400
          GDCF_NAME_ON_PRIMARY
                                                  0x0200
                GenFileSelectorType
    BvteEnum
          GFST DOCUMENTS
                                     0
          GFST_EXECUTABLES
          GFST_NON_GEOS_FILES
          GFST_ALL_FILES
Structures
    typedef struct {
        FileLongName
                       DFCP name
                       DFCP_diskHandle
        DiskHandle
        PathName
                       DFCP_path
        optr
                       DFCP_display
                       DFCP_document
        optr
    } DocumentFileChangedParams
    typedef struct {
                        NDC_attrs
                                    /* GenDocumentAttrs */
        word
                                     /* GenDocumentType */
                        NDC_type
        word
                       NDC_fileHandle
        FileHandle
        byte
                       NDC_emptyExists
        byte
                       NDC_defaultExists
    } NotifyDocumentChange
Messages
    void MSG_GEN_DOCUMENT_CONTROL_DISPLAY_DIALOG()
    void MSG_GEN_DOCUMENT_CONTROL_INITIATE_NEW_DOC()
    {\tt MSG\_GEN\_DOCUMENT\_CONTROL\_INITATE\_USE\_TEMPLATE\_DOC()}
    void MSG_GEN_DOCUMENT_CONTROL_INITIATE_OPEN_DOC()
    void MSG_GEN_DOCUMENT_CONTROL_INITIATE_IMPORT_DOC()
    void MSG_GEN_DOCUMENT_CONTROL_INITIATE_SAVE_DOC()
    void MSG_GEN_DOCUMENT_CONTROL_INITIATE_SAVE_AS_DOC()
    MSG_GEN_DOCUMENT_CONTROL_INITIATE_SAVE_AS_TEMPLATE_DOC(
    void MSG_GEN_DOCUMENT_CONTROL_INITIATE_COPY_TO_DOC()
    void MSG_GEN_DOCUMENT_CONTROL_INITIATE_EXPORT_DOC()
    void MSG_GEN_DOCUMENT_CONTROL_INITIATE_SET_TYPE_DOC()
```

```
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```

```
{\tt MSG\_GEN\_DOCUMENT\_CONTROL\_INITIATE\_SET\_PASSWORD\_DOC()}
GenDocumentControlAttrs
      MSG_GEN_DOCUMENT_CONTROL_GET_ATTRS()
GenDocumentControlFeatures
      MSG_GEN_DOCUMENT_CONTROL_GET_FEATURES()
void MSG_GEN_DOCUMENT_CONTROL_GET_TOKEN(
                          GeodeToken *token)
void MSG_GEN_DOCUMENT_CONTROL_GET_CREATOR(
                          GeodeToken *token)
void MSG_GEN_DOCUMENT_CONTROL_GET_TEMPLATE_DIR(
                          char *buffer)
void MSG_GEN_DOCUMENT_CONTROL_SAVE_AS_CANCELLED()
void MSG_GEN_DOCUMENT_CONTROL_FILE_CHANGED(
                   DocumentFileChangedParams dup)
void MSG_GEN_DOCUMENT_CONTROL_CONFIGURE_FILE_SELECTOR(
                   optr fileSelector, word flags)
void MSG_GEN_DOCUMENT_CONTROL_OPEN_IMPORT_SELECTED(
                   ImpexTranslationParams *params)
void MSG_GEN_DOCUMENT_CONTROL_FILE_EXPORTED()
void MSG_GEN_DOCUMENT_CONTROL_OPEN_DEFAULT_DOC()
void MSG_GEN_DOCUMENT_CONTROL_IMPORT_CANCELLED()
```

## **GenDocumentGroupClass**

@class GenDocumentGroupClass, GenClass

#### **Instance Data**

```
GenDocumentGroupAttrs GDGI_attrs = (GDGA_VM_FILE |
                   GDGA_SUPPORTS_AUTO_SAVE |
                   GDGA_AUTOMATIC_CHANGE_NOTIFICATION |
                   GDGA_AUTOMATIC_DIRTY_NOTIFICATION |
                   GDGA_APPLICATION_THREAD |
                   GDGA_AUTOMATIC_UNDO_INTERACTION
                 GDGA_CONTENT_DOES_NOT_MANAGE_CHILDREN)
ChunkHandle
                   GDGI_untitledName
ClassStruct
                    * GDGI_documentClass =
                    (ClassStruct *)&GenDocumentClass
                   GDGI_genDocument
optr
                   GDGI_output
optr
                   GDGI_documentControl
optr
                   GDGI_genView
optr
                   GDGI_genDisplay
optr
                   GDGI_genDisplayGroup
optr
word
                   GDGI_protocolMajor = 1
word
                   GDGI\_protocolMinor = 0
```

#### Types and Flags

```
WordFlags
             GenDocumentGroupAttrs
                                              0x8000
      GDGA_VM_FILE
                                               0x4000
      GDGA_NATIVE
      GDGA_SUPPORTS_AUTO_SAVE
                                              0x2000
      GDGA_AUTOMATIC_CHANGE_NOTIFICATION
                                              0x1000
      GDGA_AUTOMATIC_DIRTY_NOTIFICATION
                                              0x0800
      GDGA_APPLICATION_THREAD
                                              0 \times 0400
      GDGA_VM_FILE_CONTAINS_OBJECTS
                                              0x0200
      GDGA_CONTENT_DOES_NOT_MANAGE_CHILDREN 0x0100
```

```
{\tt GDGA\_AUTOMATIC\_UNDO\_INTERACTION}
                                                     0x0040
    typedef enum /* word */ {
           DQS_OK,
           DQS_CANCEL,
           DQS_DELAYED,
           DQS_SAVE_ERROR
    } DocQuitStatus
Messages
    optr MSG_GEN_DOCUMENT_GROUP_NEW_DOC(
                         DocumentCommonParams *params)
    optr MSG_GEN_DOCUMENT_GROUP_IMPORT_NEW_DOC(
                         ImpexTranslationParams *params)
    optr MSG_GEN_DOCUMENT_GROUP_OPEN_DOC(
                        DocumentCommonParams *params)
    void MSG_GEN_DOCUMENT_GROUP_MARK_DIRTY(optr document)
    void MSG_GEN_DOCUMENT_GROUP_MARK_DIRTY_BY_FILE(
                         FileHandle file)
    void MSG_GEN_DOCUMENT_GROUP_OPEN_DEFAULT_DOC(
                         DocumentCommonParams *params)
    GenDocumentGroupAttrs
           MSG_GEN_DOCUMENT_GROUP_GET_ATTRS()
    GenDocumentControlAttrs
           MSG_GEN_DOCUMENT_GROUP_GET_UI_ATTRS()
    void MSG_GEN_DOCUMENT_GROUP_GET_TEMPLATE_DIR(
                        char *buffer)
    GenDocumentControlFeatures
           MSG_GEN_DOCUMENT_GROUP_GET_UI_FEATURES()
    word MSG_GEN_DOCUMENT_GROUP_GET_DEFAULT_NAME(
                        char *buffer)
    optr MSG_GEN_DOCUMENT_GROUP_GET_OUTPUT()
void MSG_GEN_DOCUMENT_GROUP_SET_OUTPUT(optr output)
    void MSG_GEN_DOCUMENT_GROUP_GET_TOKEN(GeodeToken *token) void MSG_GEN_DOCUMENT_GROUP_GET_CREATOR(
                         GeodeToken *token)
    dword MSG_GEN_DOCUMENT_GROUP_GET_PROTOCOL()
    optr MSG_GEN_DOCUMENT_GROUP_GET_VIEW()
    optr MSG_GEN_DOCUMENT_GROUP_GET_DISPLAY()
    optr MSG_GEN_DOCUMENT_GROUP_GET_DISPLAY_GROUP()
    optr MSG_GEN_DOCUMENT_GROUP_GET_DOC_BY_FILE(
                         FileHandle file)
    void MSG_GEN_DOCUMENT_GROUP_SAVE_AS_CANCELLED()
    Boolean MSG_GEN_DOCUMENT_GROUP_SEARCH_FOR_DOC(
                         DocumentCommonParams *params)
```

0x0080

GDGA\_LARGE\_CONTENT

# GenDynamicListClass

@class GenDynamicListClass, GenItemGroupClass

#### **Instance Data**

#### Types and Flags

typedef WordFlags ReplaceItemMonikerFlags;
RIMF\_NOT\_ENABLED 0x8000
GDLI\_NO\_CHANGE 0xffff
GDLP\_FIRST 0x0000
GDLP\_LAST 0xffff

### Messages

@prototype void GEN\_DYNAMIC\_LIST\_QUERY\_MSG( optr list, word item) void MSG\_GEN\_DYNAMIC\_LIST\_REPLACE\_ITEM\_MONIKER(@stack word item, ReplaceItemMonikerFlags flags, word height, word width, word length, VisMonikerDataType dataType, VisMonikerSourceType sourceType, dword source) void MSG\_GEN\_DYNAMIC\_LIST\_REPLACE\_ITEM\_MONIKER\_OPTR( word item, optr moniker) void MSG\_GEN\_DYNAMIC\_LIST\_REPLACE\_ITEM\_TEXT( word item, char \*text)
void MSG\_GEN\_DYNAMIC\_LIST\_INITIALIZE(word numItems) void MSG\_GEN\_DYNAMIC\_LIST\_INITIALIZE(word numItems) word MSG\_GEN\_DYNAMIC\_LIST\_GET\_NUM\_ITEMS() void MSG\_GEN\_DYNAMIC\_LIST\_ADD\_ITEMS( word item, word numItems) void MSG\_GEN\_DYNAMIC\_LIST\_REMOVE\_ITEMS( word item, word numItems) void MSG\_GEN\_DYNAMIC\_LIST\_REMOVE\_ITEM\_LIST(

word \*deletionList, word numItems)



### **GenEditControlClass**

@class GenEditControlClass, GenControlClass

```
Instance Data
```

```
@default GCI_output = (TO_APP_TARGET)
@default GI_states = (@default | GS_ENABLED)
@default GI_attrs = (@default | GA_KBD_SEARCH_PATH)
```

NotifyUndoStateChange TEMP\_UNDO\_DESCRIPTION word TEMP\_CLIPBOARD\_NOTIFICATION\_LIST\_COUNT

### Types and Flags

```
WordFlags GECFeatures
       GECF_UNDO
                                    0x0020
       GECF_CUT
                                    0x0010
       GECF_COPY
       GECF_PASTE
                                    0x0004
       GECF_SELECT_ALL
                                    0x0002
       GECF_DELETE
WordFlags
             GECToolboxFeatures
       GECTF_UNDO
                                    0x0020
       GECTF_CUT
                                    0x0010
       GECTF_COPY
                                    0x0008
       GECTF_PASTE
                                   0x0004
       GECTF_SELECT_ALL
                                    0x0002
       GECTF_DELETE
                                   0x0001
              FEATURES (GECF_UNDO | GECF_CUT |
GECF_COPY | GECF_PASTE | GECF_SELECT_ALL |
GEC_DEFAULT_FEATURES
              GECF_DELETE)
GEC_DEFAULT_TOOLBOX_FEATURES (GECTF_UNDO | GECTF_CUT |
GECTF_COPY | GECTF_PASTE | GECTF_SELECT_ALL
| GECTF_DELETE)
typedef enum {
       SDT_TEXT,
       SDT_GRAPHICS,
       SDT_SPREADHSEET,
       SDT_INK,
       SDT_OTHER
} SelectionDataType
ByteEnum
             UndoDescription
       UD_UNDO
                      0
       UD_REDO
                            1
       UD_NOT_UNDOABLE
typedef struct {
    SelectionDataType
                            NSSC_selectionType
    byte
                             NSSC_clipboardableSelection
```

### **Structures**

```
byte
                           NSSC_selectAllAvailable
    byte
                          {\tt NSSC\_deleteableSelection}
                          NSSC_pasteable
} NotifySelectStateChange
typedef struct {
    optr
                           NUSC_undoTitle
    UndoDescription
                          NUSC_undoType
} NotifyUndoStateChange
```



### **GenFieldClass**

```
@class GenFieldClass, GenClass
```

#### Instance Data

```
/* instance data is internal and should not be used */
GenFieldFlags
                    GFI_flags = 0
optr
                    GFI_visParent = 0
                    GFI_numDetachedApps = 0
byte
byte
                    GFI_numRestartedApps = 0
                    GFI_numAttachingApps = 0
byte
ChunkHandle
                    GFI_apps = 0
                    GFI_processes = 0
ChunkHandle
                   GFI_genApplications = 0
GFI_numAppsToCheck = 0
ChunkHandle
bvte
                    GFI_notificationDestination = 0
optr
```

#### Messages

```
void MSG_GEN_FIELD_ADD_GEN_APPLICATION(
optr genApp,CompChildFlags flags) void MSG_GEN_FIELD_ADD_APP_INSTANCE_REFERENCE(
Handle appObjectBlock)

void MSG_GEN_FIELD_ADD_APP_INSTANCE_REFERENCE_HOLDER(
Handle appObjectBlock)
void MSG_GEN_FIELD_RESET_BG()
void MSG_GEN_FIELD_ENABLE_BITMAP()
void MSG_GEN_FIELD_EXIT_TO_DOS()
void MSG_GEN_FIELD_OPEN_WINDOW_LIST()
optr MSG_GEN_FIELD_GET_TOP_GEN_APPLICATION()
UILaunchModel MSG_GEN_FIELD_GET_LAUNCH_MODEL()
```



# **GenFileSelectorClass**

@class GenFileSelectorClass, GenClass

```
Instance Data
```

```
GenFileSelectorSelection GFSI_selection = {0}
    FileSelectorFileCriteria GFSI_fileCriteria
                 (FSFC_DIRS|FSFC_NON_GEOS_FILES |
                  FSFC_GEOS_EXECUTABLES
                  FSFC_GEOS_NON_EXECUTABLES)
                              GFSI_attrs =
    FileSelectorAttrs
                 (FSA_ALLOW_CHANGE_DIRS |
                  FSA_HAS_CLOSE_DIR_BUTTON |
                  FSA_HAS_OPEN_DIR_BUTTON
                  FSA_HAS_DOCUMENT_BUTTON
                  FSA_HAS_CHANGE_DIRECTORY_LIST |
                  FSA_HAS_CHANGE_DRIVE_LIST
                  FSA_HAS_FILE_LIST)
                              GFSI_destination
    optr
                              GFSI_notificationMsg
    Message
Variable Data
    void TEMP_GEN_FILE_SELECTOR_DATA
```

GeodeToken ATTR\_GEN\_FILE\_SELECTOR\_TOKEN\_MATCH GeodeToken ATTR\_GEN\_FILE\_SELECTOR\_CREATOR\_MATCH GenFileSelectorFileAttrs ATTR\_GEN\_FILE\_SELECTOR\_FILE\_ATTR GenFileSelectorGeodeAttrs ATTR\_GEN\_FILE\_SELECTOR\_GEODE\_ATTR GenFileSelectorMask ATTR\_GEN\_FILE\_SELECTOR\_NAME\_MASK GenFilePath ATTR\_GEN\_FILE\_SELECTOR\_VIRTUAL\_ROOT

word HINT\_FILE\_SELECTOR\_NUMBER\_OF\_FILES\_TO\_SHOW

### Types and Flags

```
WordFlags
             {\tt FileSelectorFileCriteria}
      FSFC DIRS
                                        0×8000
      FSFC NON GEOS FILES
                                        0 \times 4000
      FSFC_GEOS_EXECUTABLES
                                        0×2000
      FSFC_GEOS_NON_EXECUTABLES
                                        0x1000
                                        0x0800
      FSFC_MASK_CASE_INSENSITIVE
                                        0×0400
      FSFC FILE FILTER
      FSFC_FILTER_IS_C
                                        0 \times 0200
      FSFC_TOKEN_NO_ID
                                        0x0100
      FSFC_USE_MASK_FOR_DIRS
                                        0x0080
WordFlags
            FileSelectorAttrs
      FSA_ALLOW_CHANGE_DIRS
                                        0x8000
      FSA_SHOW_FIXED_DISKS_ONLY
                                        0x2000
      FSA_SHOW_FILES_DISABLED
                                        0x1000
      FSA_HAS_CLOSE_DIR_BUTTON
                                        0x0800
      FSA_HAS_OPEN_DIR_BUTTON
                                        0x0400
      FSA_HAS_DOCUMENT_BUTTON
                                        0x0200
      FSA_HAS_CHANGE_DIRECTORY_LIST
                                        0x0100
      FSA_HAS_CHANGE_DRIVE_LIST
                                        0x0080
      FSA_HAS_FILE_LIST
                                        0x0040
      FSA_USE_VIRTUAL_ROOT
                                        0x0020
ByteEnum
             GenFileSelectorEntryType
      GFSET_FILE
```

```
GFSET_SUBDIR
           GFSET_VOLUME
                                2
    WordFlags
                        GenFileSelectorEntryFlags
           GFSEF_TYPE
           GFSEF_OPEN
                                             0x2000
           GFSEF_NO_ENTRIES
                                             0x1000
           GFSEF_ERROR
                                             0x0800
           GFSEF_TEMPLATE
                                             0x0400
           GFSEF_SHARED_MULTIPLE
                                             0x0200
           GFSEF_SHARED_SINGLE
                                             0x0100
           GFSEF_READ_ONLY
                                             0x0080
           GFSEF_PARENT_DIR
                                             0x0040
    GFSEF_TYPE_OFFSET
                               14
                         GenFileSelectorMask
    FileLongName
                        GenFileSelectorVolume
    VolumeName
    FileLongName GenFileSelectorSelection.

RvteEnum GenFileSelectorScalableUICommand
           GFSSUIC_SET_FEATURES_IF_APP_FEATURE_ON
           GFSSUIC_SET_FEATURES_IF_APP_FEATURE_OFF
GFSSUIC_ADD_FEATURES_IF_APP_FEATURE_ON
           GFSSUIC_SET_FEATURES_IF_APP_LEVEL
           GFSSUIC_ADD_FEATURES_IF_APP_LEVEL
Structures
    typedef struct {
                        GTP_token
        GeodeToken
        word
                        GTP unused
    } GetTokenCreatorParams
    typedef struct {
        Message
                        GAP message
        word
                        GAP_unused
        optr
                        GAP_output
    } GetActionParams
    typedef struct {
        GenFileSelectorFilterRoutine*filterRoutine
                                   *filterAttrs
        const FileExtAttrDesc
    } GenFileSelectorGetFilterRoutineResults
    typedef struct {
        FileAttrs
                        {\tt GFSFA\_match}
        FileAttrs
                        GFSFA_mismatch
    } GenFileSelectorFileAttrs
    typedef struct {
        GeodeAttrs
                        {\tt GFSGA\_match}
        GeodeAttrs
                        GFSGA_mismatch
    } GenFileSelectorGeodeAttrs
    typedef struct {
        GenFileSelectorScalableUICommand GFSSUIE_command
        WordFlags
                            GFSSUIE_appFeature
        FileSelectorAttrs
                               GFSSUIE_fsFeatures
    } GenFileSelectorScalableUIEntry
Macros
    GFS_GET_ENTRY_TYPE(A) (((A) & GFSEF_TYPE) >>
                                      GFSEF_TYPE_OFFSET)
    GFS_GET_ENTRY_NUMBER(A) ((word) (A >> 16))
    GFS_GET_ENTRY_FLAGS(A) ((word) A)
    GFS_GET_FULL_SELECTION_PATH_DISK_HANDLE(A)
                                      ((DiskHandle) (A))
```



### 46 Messages

```
dword MSG_GEN_FILE_SELECTOR_GET_SELECTION(
                   char *selection)
Boolean MSG_GEN_FILE_SELECTOR_SET_SELECTION(
                   char *selection)
dword MSG_GEN_FILE_SELECTOR_GET_FULL_SELECTION_PATH(
                   char *selection)
Boolean MSG_GEN_FILE_SELECTOR_SET_FULL_SELECTION_PATH(
                   char *selection,
                   DiskHandle diskHandle)
void MSG_GEN_FILE_SELECTOR_GET_MASK(char *mask)
void MSG_GEN_FILE_SELECTOR_SET_MASK(char *mask)
word MSG_GEN_FILE_SELECTOR_GET_FILE_ATTRS()
void MSG_GEN_FILE_SELECTOR_SET_FILE_ATTRS(
                   byte setAttrs,
                   byte clearAttrs)
void MSG_GEN_FILE_SELECTOR_GET_TOKEN(
                   GetTokenCreatorParams *retValue)
void MSG_GEN_FILE_SELECTOR_SET_TOKEN(
                   dword tokenChars
                   ManufacturerID manufacturerID)
void MSG_GEN_FILE_SELECTOR_GET_CREATOR(
                   GetTokenCreatorParams *retValue)
void MSG_GEN_FILE_SELECTOR_SET_CREATOR(
                   dword tokenChars,
                   ManufacturerID manufacturerID)
dword MSG_GEN_FILE_SELECTOR_GET_GEODE_ATTRS()
void MSG_GEN_FILE_SELECTOR_SET_GEODE_ATTRS(
                   word matchGeodeAttrs,
                   word mismatchGeodeAttrs)
void MSG_GEN_FILE_SELECTOR_GET_ACTION(
                   GetActionParams *retValue)
void MSG_GEN_FILE_SELECTOR_SET_ACTION(
                   optr actionOD,
                   word actionMessage)
FileSelectorAttrs MSG_GEN_FILE_SELECTOR_GET_ATTRS()
void MSG_GEN_FILE_SELECTOR_SET_ATTRS(
                   FileSelectorAttrs attributes)
FileSelectorFileCriteria
      MSG_GEN_FILE_SELECTOR_GET_FILE_CRITERIA()
void MSG_GEN_FILE_SELECTOR_SET_FILE_CRITERIA(
            FileSelectorFileCriteria fileCriteria)
void MSG_GEN_FILE_SELECTOR_RESCAN()
void MSG_GEN_FILE_SELECTOR_UP_DIRECTORY()
Boolean MSG_GEN_FILE_SELECTOR_OPEN_ENTRY(
                   word entryNumber)
Boolean MSG_GEN_FILE_SELECTOR_SUSPEND()
Boolean MSG_GEN_FILE_SELECTOR_END_SUSPEND()
Boolean MSG_GEN_FILE_SELECTOR_GET_DESTINATION_PATH(
                   char *buffer, word bufSize)
```



### Routines

# **GenGlyphClass**

@class GenGlyphClass, GenClass



### **GenInteractionClass**

@class GenInteractionClass, GenClass

#### **Instance Data**

```
GenInteractionType GII_type = GIT_ORGANIZATIONAL
GenInteractionVisibility GII_visibility = GIV_SUB_GROUP
GenInteractionAttrs GII_attrs = 0
```

#### Variable Data

```
GenInteractionGroupType ATTR_GEN_INTERACTION_GROUP_TYPE void ATTR_GEN_INTERACTION_OVERRIDE_INPUT_RESTRICTIONS void ATTR_GEN_INTERACTION_ABIDE_BY_INPUT_RESTRICTIONS void ATTR_GEN_INTERACTION_POPPED_OUT void ATTR_GEN_INTERACTION_POPOUT_NOT_CLOSABLE optr ATTR_GEN_INTERACTION_PEN_MODE_KEYBOARD_OBJECT
```

#### Hints

```
void HINT_INTERACTION_SINGLE_USAGE
void HINT_INTERACTION_FREQUENT_USAGE
void HINT_INTERACTION_COMPLEX_PROPERTIES
void HINT_INTERACTION_SIMPLE_PROPERTIES
void HINT_INTERACTION_RELATED_PROPERTIES
void HINT_INTERACTION_UNRELATED_PROPERTIES
void HINT_INTERACTION_SLOW_RESPONSE_PROPERTIES
void HINT_INTERACTION_FAST_RESPONSE_PROPERTIES
void HINT_INTERACTION_REQUIRES_VALIDATION
void HINT_INTERACTION_MAKE_RESIZABLE
void HINT_INTERACTION_CANNOT_BE_DEFAULT
void HINT INTERACTION MODAL
void HINT_INTERACTION_NO_DISTURB
void
HINT_INTERACTION_DEFAULT_ACTION_OS_NAVIGATE_TO_NEXT_FIE
LD
void HINT_INTERACTION_INFREQUENT_USAGE
void HINT_CUSTOM_SYS_MENU
void HINT_INTERACTION_MAXIMIZABLE
void HINT_INTERACTION_POPOUT_HIDDEN_ON_STARTUP
```

### Types and Flags

enum /\* word \*/ {

```
IC_NULL,
      IC DISMISS,
      IC_INTERACTION_COMPLETE,
      IC_APPLY,
      IC_RESET,
      IC_OK,
      IC_YES,
      IC_NO,
      IC_STOP,
      IC_EXIT,
      IC_HELP
} InteractionCommand
IC_CUSTOM_START 1000
ByteEnum
           GenInteractionType
      GIT_ORGANIZATIONAL
      GIT_PROPERTIES
      GIT_PROGRESS
      GIT_COMMAND
```



```
GIT_NOTIFICATION
          GIT_AFFIRMATION
                                    5
          GIT_MULTIPLE_RESPONSE
                                    6
                GenInteractionVisibility
          GIV_NO_PREFERENCE
          GIV_POPUP
          GIV_SUB_GROUP
          GIV_CONTROL_GROUP
          GIV_DIALOG
          GIV_POPOUT
                GenInteractionAttrs
    ByteFlags
          GIA_NOT_USER_INITIATABLE
          GIA_INITIATED_VIA_USER_DO_DIALOG0x40
          GIA_MODAL
                                           0x20
          GIA_SYS_MODAL
                                           0x10
                GenInteractionGroupType
    ByteEnum
          GIGT_FILE_MENU
          GIGT_EDIT_MENU
          GIGT_VIEW_MENU
          GIGT_OPTIONS_MENU
                                    3
          GIGT_WINDOW_MENU
                                    4
          GIGT_HELP_MENU
                                    5
          GIGT_PRINT_GROUP
                                    6
Structures
    typedef struct {
        ThreadHandle
                             UDDS_callingThread
        SemaphoreHandle
                              UDDS_semaphore
                              UDDS_response
        word
        word
                              UDDS_complete
        Boolean
                              UDDS_boxRunByCurrentThread
        optr
                              UDDS_dialog
        QueueHandle
                             UDDS_queue
    } UserDoDialogStruct
Messages
    byte MSG_GEN_INTERACTION_GET_TYPE()
    void MSG_GEN_INTERACTION_SET_TYPE(byte type)
    byte MSG_GEN_INTERACTION_GET_VISIBILITY()
    void MSG_GEN_INTERACTION_SET_VISIBILITY(byte visibility)
    byte MSG_GEN_INTERACTION_GET_ATTRS()
    void MSG_GEN_INTERACTION_SET_ATTRS(
                       byte setAttrs, byte clearAttrs)
    void MSG_GEN_INTERACTION_ACTIVATE_COMMAND(word command)
    void MSG_GEN_INTERACTION_INITIATE()
    void MSG_GEN_INTERACTION_INITIATE_NO_DISTURB()
    void
    MSG_GEN_INTERACTION_INITIATE_BLOCKING_THREAD_ON_RESPONS
    E(UserDoDialogStruct *dialogInfo)
    MSG_GEN_INTERACTION_RELEASE_BLOCKED_THREAD_WITH_RESPONS
    E(word *command)
    void MSG_GEN_INTERACTION_TEST_INPUT_RESTRICTABILITY()
                             /* XXX */
    void MSG_GEN_INTERACTION_POP_OUT()
    void MSG_GEN_INTERACTION_POP_IN()
```

void MSG\_GEN\_INTERACTION\_TOGGLE\_POPOUT()

### **GenItemClass**

@class GenItemClass, GenClass

#### **Instance Data**

word GII\_identifier

### 0 Messages

## **GenItemGroupClass**

@class GenItemGroupClass, GenClass

#### **Instance Data**

```
GenItemGroupBehaviorType GIGI_behaviorType = GIGBT_EXCLUSIVE
word GIGI_selection = GIGS_NONE
word GIGI_numSelections = 0
GenItemGroupStateFlags optr GIGI_destination
Message GIGI_applyMsg = 0
```

#### Variable Data

#### Hints

```
void HINT_ITEM_GROUP_SCROLLABLE
void HINT_ITEM_GROUP_MINIMIZE_SIZE
void HINT_ITEM_GROUP_RADIO_BUTTON_STYLE
void HINT_ITEM_GROUP_TOOLBOX_STYLE
void HINT_ITEM_GROUP_DISPLAY_CURRENT_SELECTION
void HINT_ITEM_GROUP_MINIMIZE_SIZE_IF_VERTICAL_SCREEN
```

GenItemGroupBehaviorType

# Types and Flags ByteEnum

#### Messages



```
Boolean indeterminate)
void MSG_GEN_ITEM_GROUP_SET_MULTIPLE_SELECTIONS(
                          word *selectionList,
                          word numSelections)
word MSG_GEN_ITEM_GROUP_GET_SELECTION()
word MSG_GEN_ITEM_GROUP_GET_NUM_SELECTIONS()
word MSG_GEN_ITEM_GROUP_GET_MULTIPLE_SELECTIONS(
                          word *selectionList,
                          word maxSelections)
void MSG_GEN_ITEM_GROUP_SET_INDETERMINATE_STATE(
                          Boolean indeterminateState)
Boolean MSG_GEN_ITEM_GROUP_IS_INDETERMINATE()
void MSG_GEN_ITEM_GROUP_SET_MODIFIED_STATE(
                          Boolean modifiedState)
Boolean MSG_GEN_ITEM_GROUP_IS_MODIFIED()
void MSG_GEN_ITEM_GROUP_SEND_STATUS_MSG(
                          Boolean modifiedState)
optr MSG_GEN_ITEM_GROUP_GET_ITEM_OPTR(word identifier)
void MSG_GEN_ITEM_GROUP_SET_ITEM_STATE(
                          word identifier.
                          Boolean state)
Boolean MSG_GEN_ITEM_GROUP_IS_ITEM_SELECTED(
                          word identifier)
void MSG_GEN_ITEM_GROUP_MAKE_ITEM_VISIBLE(
                          word identifier)
optr MSG_GEN_ITEM_GROUP_GET_DESTINATION()
void MSG_GEN_ITEM_GROUP_SET_DESTINATION(optr dest)
Message MSG_GEN_ITEM_GROUP_GET_APPLY_MSG()
void MSG_GEN_ITEM_GROUP_SET_APPLY_MSG(Message message)
{\tt GenItemGroupBehaviorType}
      MSG_GEN_ITEM_GROUP_GET_BEHAVIOR_TYPE()
void MSG_GEN_ITEM_GROUP_SET_BEHAVIOR_TYPE(
             {\tt GenItemGroupBehaviorType\ behaviorType)}
word MSG_GEN_ITEM_GROUP_GET_UNIQUE_IDENTIFIER()
void MSG_GEN_ITEM_GROUP_REDRAW_ITEMS(word offset)
@prototype void GEN_ITEM_GROUP_APPLY_MSG(
                          word selection,
                          word numSelections,
                          byte stateFlags)
@prototype void GEN_ITEM_GROUP_STATUS_MSG(
                          word selection,
                          word numSelections,
                          byte stateFlags)
```

# GenPageControlClass

@class GenPageControlClass, GenControlClass

#### **Instance Data**

@default GCI\_output = (TO\_APP\_TARGET)

## Types and Flags

```
WordFlags
            GPCFeatures
      GPCF_GOTO_PAGE
                                 0x0004
      GPCF_NEXT_PAGE
                                 0x0002
      GPCF_PREVIOUS_PAGE
                                 0x0001
WordFlags GPCToolboxFeatures
      GPCTF_PREVIOUS_PAGE
                                0x0004
      GPCTF_GOTO_PAGE
GPCTF_NEXT_PAGE
GPC_DEFAULT_FEATURES
                                 0x0001
                         (GPCF_GOTO_PAGE
                          GPCF_NEXT_PAGE |
GPCF_PREVIOUS_PAGE)
GPC_DEFAULT_TOOLBOX_FEATURES (GPCTF_GOTO_PAGE |
                           GPCTF_NEXT_PAGE
                           GPCTF_PREVIOUS_PAGE)
```

#### Structures

```
typedef struct {
    word NPSC_firstPage
             NPSC_lastPage
NPSC_currentPage
    word
    word
} NotifyPageStateChange
```

### Messages

```
void MSG_PC_GOTO_PAGE()
void MSG_PC_NEXT_PAGE()
void MSG_PC_PREVIOUS_PAGE()
```

# GenPenInputControlClass

```
@class GenPenInputControlClass, GenControlClass
Instance Data
        @default GCI_output = (TO_APP_FOCUS)
Variable Data
                                                                 53
    CharTableData
           ATTR_GEN_PEN_INPUT_CONTROL_CUSTOM_CHAR_TABLE_DATA
      ATTR_GEN_PEN_INPUT_CONTROL_CUSTOM_CHAR_TABLE_MONIKER
    PenInputDisplayType
           ATTR_GEN_PEN_INPUT_CONTROL_STARTUP_DISPLAY_TYPE
Types and Flags
    typedef enum { /* word */
           PIDT_KEYBOARD,
           PIDT_CHAR_TABLE,
           PIDT_CHAR_TABLE_SYMBOLS,
           PIDT_CHAR_TABLE_INTERNATIONAL,
           PIDT_CHAR_TABLE_MATH,
           PIDT_CHAR_TABLE_CUSTOM,
PIDT_HWR_ENTRY_AREA
    } PenInputDisplayType
    WordFlags
                GPICFeatures
           GPICF_KEYBOARD
                                             0 \times 0040
           GPICF_CHAR_TABLE
                                             0 \times 0.020
           GPICF_CHAR_TABLE_SYMBOLS 0x0010
GPICF_CHAR_TABLE_INTERNATIONAL 0x0008
           GPICF_CHAR_TABLE_MATH
                                             0x0004
           GPICF_CHAR_TABLE_CUSTOM
                                             0 \times 0002
           GPICF_HWR_ENTRY_AREA
                                             0x0001
    WordFlags
                 GPICToolboxFeatures
           GPICTF_INITIATE
                                             0x0001
    GPIC_DEFAULT_FEATURES (GPICF_KEYBOARD | GPICF_CHAR_TABLE
           GPICF_HWR_ENTRY_AREA | GPICF_CHAR_TABLE_SYMBOLS |
           GPICF_CHAR_TABLE_MATH |
           GPICF_CHAR_TABLE_INTERNATIONAL)
    GPIC_DEFAULT_TOOLBOX_FEATURES (GPICTF_INITIATE)
Structures
    typedef struct {
        optr CTD_line1
        optr
                 CTD_line2
        optr
                 CTD_line3
        optr
                 CTD_line4
        optr
                 CTD_line5
    } CharTableData
    typedef struct {
        VisTextRange
                        RWHWRD_range
        HWRContext
                        RWHWRD_context
    } ReplaceWithHWRData
Messages
    void MSG_GEN_PEN_INPUT_CONTROL_SET_DISPLAY(
                               PenInputDisplayType dispType)
    PenInputDisplayType
                  MSG_GEN_PEN_INPUT_CONTROL_GET_DISPLAY()
```

# **GenPrimaryClass**

@class GenPrimaryClass, GenDisplayClass

#### **Instance Data**

ChunkHandle GPI\_longTermMoniker @default GI\_attrs = @default | GA\_TARGETABLE

#### Hints

void HINT\_PRIMARY\_FULL\_SCREEN
void HINT\_PRIMARY\_NO\_FILE\_MENU
void HINT\_PRIMARY\_NO\_EXPRESS\_MENU
Rectangle HINT\_PRIMARY\_OPEN\_ICON\_BOUNDS
void HINT\_PRIMARY\_NO\_HELP\_BUTTON

### Messages

### **GenProcessClass**

PathName

FileLongName

@class GenProcessClass, ProcessClass

```
Types and Flags
```

```
WordFlags AppAttachFlags
           AAF_RESTORING_FROM_STATE
                                             0x8000
           AAF_STATE_FILE_PASSED
                                             0x4000
           AAF_DATA_FILE_PASSED
                                             0x2000
    enum /* word */ {
           UADT_FLAGS =
                               Ο,
           UADT_PTR =
                               2,
           UADT_VM_CHAIN =
                               4
    } UndoActionDataType
    NULL_UNDO_CONTEXT 0
WordFlags AddUndoActionFlags
           AUAF_NOTIFY_BEFORE_FREEING
                                            0×8000
           AUAF_NOTIFY_IF_FREED_WITHOUT_BEING_PLAYED_BACK
                                            0x4000
    ByteFlags AppLaunchFlags
           ALF_SEND_LAUNCH_REQUEST_TO_UI_TO_HANDLE 0x80
           ALF_OPEN_IN_BACK
                                            0x40
           ALF_DESK_ACCESSORY
                                             0 \times 20
           ALF_DO_NOT_OPEN_ON_TOP
                                            0x10
           ALF_OVERRIDE_MULTIPLE_INSTANCE
                                            0x08
           ALF_LAUNCHED_FOR_PRINTING_ONLY
                                            0 \times 04
Structures
    typedef struct {
                        UADF_flags
        dword
        word
                        UADF_extraflags
    } UndoActionDataFlags
    typedef struct {
        void
                        *UADP_ptr
        word
                        UADP_size
    } UndoActionDataPtr
    typedef struct {
        VMChain
                        UADVMC_vmChain
        VMFileHandle
                        UADVMC_file
    } UndoActionDataVMChain
    typedef union {
        UndoActionDataFlags
                              UADU_flags
        UndoActionDataPtr
                               UADU_ptr
        UndoActionDataVMChain UADU_vmChain
    } UndoActionDataUnion
    typedef struct {
        UndoActionDataType
                               UAS_dataType
        UndoActionDataUnion
                              UAS_data
        dword
                               UAS_appType
    } UndoActionStruct
    typedef struct {
        UndoActionStruct
                               AUAS_data
                               AUAS_output
AUAS_flags
        optr
        AddUndoActionFlags
    } AddUndoActionStruct
    typedef struct {
```

AIR fileName

AIR\_stateFile



```
AIR_diskHandle
        DiskHandle
        byte
                               AIR_savedDiskData[1]
    } AppInstanceReference
    typedef struct {
        AppInstanceReference ALB_appRef
        word
                               ALB_appMode
        AppLaunchFlags
                               ALB_launchFlags
        MemHandle
                               ALB_diskHandle
        char
                               ALB_path[PATH_BUFFER_SIZE]
        char
                               ALB_dataFile[PATH_BUFFER_SIZE]
                               ALB_genParent
        optr
        optr
                               ALB_userLoadAckOutput
        Message
                               ALB_userLoadAckMessage
        word
                               ALB_userLoadAckID
                               ALB_extraData
        word
    } AppLaunchBlock
Messages
    void MSG_GEN_PROCESS_RESTORE_FROM_STATE(
                        AppAttachFlags attachFlags,
                        MemHandle launchBlock,
                        MemHandle extraState)
    void MSG_GEN_PROCESS_OPEN_APPLICATION(
                        AppAttachFlags attachFlags,
                        MemHandle launchBlock,
                        MemHandle extraState)
    void MSG_GEN_PROCESS_OPEN_ENGINE(
                        AppAttachFlags attachFlags,
                        MemHandle launchBlock.
                        MemHandle extraState)
    MemHandle MSG_GEN_PROCESS_CLOSE_APPLICATION()
    MemHandle MSG_GEN_PROCESS_CLOSE_ENGINE()
MemHandle MSG_GEN_PROCESS_CLOSE_CUSTOM()
    {\tt MemHandle\ MSG\_GEN\_PROCESS\_ATTACH\_TO\_PASSED\_STATE\_FILE(}
                        AppAttachFlags attachFlags,
                        MemHandle launchBlock)
    word MSG_GEN_PROCESS_CREATE_NEW_STATE_FILE(
                        {\tt MemHandle\ appInstanceReference)}
    void MSG_GEN_PROCESS_INSTALL_TOKEN()
    optr MSG_GEN_PROCESS_GET_PARENT_FIELD()
    void MSG_GEN_PROCESS_SEND_TO_APP_GCN_LIST(@stack
                        word sendFlags, EventHandle event,
                        MemHandle block, word manufListType,
                        word manufID)
    void MSG_GEN_PROCESS_UNDO_START_CHAIN(@stack
                        optr title, optr owner)
    void MSG_GEN_PROCESS_UNDO_END_CHAIN(
                        Boolean flushChainIfEmpty)
    VMChain MSG_GEN_PROCESS_UNDO_ADD_ACTION(
                        AddUndoActionStruct *data)
    VMFileHandle MSG_GEN_PROCESS_UNDO_GET_FILE()
    void MSG_GEN_PROCESS_UNDO_FLUSH_ACTIONS()
    dword MSG_GEN_PROCESS_UNDO_SET_CONTEXT(dword context)
    dword MSG_GEN_PROCESS_UNDO_GET_CONTEXT()
    void MSG_GEN_PROCESS_UNDO_PLAYBACK_CHAIN()
    void MSG_GEN_PROCESS_UNDO_IGNORE_ACTIONS(
                        Boolean flushActions)
```

void MSG\_GEN\_PROCESS\_UNDO\_ACCEPT\_ACTIONS()
Boolean MSG\_GEN\_PROCESS\_UNDO\_CHECK\_IF\_IGNORING()
void MSG\_GEN\_PROCESS\_UNDO\_ABORT\_CHAIN()

# **GenSystemClass**

@class GenSystemClass, GenClass

#### Messages



### **GenTextClass**

@class GenTextClass, GenClass

#### **Instance Data**

ChunkHandle GTXI\_text
word GTXI\_maxLength = 32767
GenTextAttrs GTXI\_attrs = GTA\_USE\_TAB\_FOR\_NAVIGATION
GenTextStateFlags GTXI\_stateFlags = 0
optr GTXI\_destination
word GTXI\_applyMsg = 0

#### Variable Data

Message ATTR\_GEN\_TEXT\_STATUS\_MSG void ATTR\_GEN\_TEXT\_SELECTABLE ColorQuad HINT\_TEXT\_WASH\_COLOR void HINT\_TEXT\_WHITE\_WASH\_COLOR VisTextDefaultCharAttr ATTR\_GEN\_TEXT\_DEFAULT\_CHAR\_ATTR VisTextDefaultParaAttr ATTR\_GEN\_TEXT\_DEFAULT\_PARA\_ATTR ChunkHandle ATTR\_GEN\_TEXT\_CHAR\_ATTR ChunkHandle ATTR\_GEN\_TEXT\_MULTIPLE\_CHAR\_ATTR\_RUNS ChunkHandle ATTR\_GEN\_TEXT\_PARA\_ATTR ChunkHandle ATTR\_GEN\_TEXT\_MULTIPLE\_PARA\_ATTR\_RUNS void ATTR GEN TEXT ALPHA void ATTR\_GEN\_TEXT\_NUMERIC void ATTR\_GEN\_TEXT\_SIGNED\_NUMERIC void ATTR\_GEN\_TEXT\_SIGNED\_DECIMAL void ATTR\_GEN\_TEXT\_FLOAT\_DECIMAL void ATTR\_GEN\_TEXT\_ALPHA\_NUMERIC void ATTR\_GEN\_TEXT\_LEGAL\_FILENAMES void ATTR\_GEN\_TEXT\_LEGAL\_DOS\_FILENAMES void ATTR\_GEN\_TEXT\_LEGAL\_DOS\_PATH void ATTR\_GEN\_TEXT\_DATE void ATTR\_GEN\_TEXT\_TIME void ATTR\_GEN\_TEXT\_MAKE\_UPPERCASE void ATTR\_GEN\_TEXT\_ALLOW\_COLUMN\_BREAKS void ATTR\_GEN\_TEXT\_DASHED\_ALPHA\_NUMERIC void ATTR\_GEN\_TEXT\_NORMAL\_ASCII void ATTR\_GEN\_TEXT\_LEGAL\_DOS\_VOLUME\_NAMES void ATTR\_GEN\_TEXT\_DOS\_CHARACTER\_SET void ATTR\_GEN\_TEXT\_NO\_SPACES void ATTR\_GEN\_TEXT\_ALLOW\_SPACES word ATTR\_GEN\_TEXT\_EXTENDED\_FILTER word ATTR\_GEN\_TEXT\_TYPE\_RUNS word ATTR\_GEN\_TEXT\_GRAPHIC\_RUNS word ATTR\_GEN\_TEXT\_STYLE\_ARRAY word ATTR\_GEN\_TEXT\_NAME\_ARRAY optr ATTR\_GEN\_TEXT\_RUNS\_ITEM\_GROUP @reloc ATTR\_GEN\_TEXT\_RUNS\_ITEM\_GROUP, 0, optr

#### Hints

ColorQuad HINT\_TEXT\_WASH\_COLOR
void HINT\_TEXT\_WHITE\_WASH\_COLOR
void HINT\_TEXT\_AUTO\_HYPHENATE
void HINT\_TEXT\_SELECT\_TEXT
void HINT\_TEXT\_CURSOR\_AT\_START
void HINT\_TEXT\_CURSOR\_AT\_END
void HINT\_TEXT\_FRAME

```
void HINT_TEXT_NO_FRAME
    void HINT_TEXT_ALLOW_UNDO
    void HINT_TEXT_ALLOW_SMART_QUOTES
    void HINT_GEN_TEXT_DO_NOT_MAKE_LARGER_ON_PEN_SYSTEMS
Types and Flags
    ByteFlags
                GenTextStateFlags
                                                             59
          GTSF_INDETERMINATE
                                          0x80
          GTSF_MODIFIED
                                          0x40
    ByteFlags
               GenTextAttrs
          GTA_SINGLE_LINE_TEXT
                                           0x80
          GTA_USE_TAB_FOR_NAVIGATION
                                          0x40
          GTA_INIT_SCROLLING
                                           0x20
          GTA_NO_WORD_WRAPPING
                                           0x10
          GTA_ALLOW_TEXT_OFF_END
                                           0x08
          GTA_TAIL_ORIENTED
                                           0x04
          GTA_DONT_SCROLL_TO_CHANGES
                                          0x02
Messages
    void MSG_GEN_TEXT_SET_ATTRS(
                       byte attrsToSet, byte attrsToClear)
    byte MSG_GEN_TEXT_GET_ATTRS()
    void MSG_GEN_TEXT_SET_INDETERMINATE_STATE(
                      Boolean indeterminateState)
    Boolean MSG_GEN_TEXT_IS_INDETERMINATE()
    void MSG_GEN_TEXT_SET_MODIFIED_STATE(
                       Boolean modifiedState)
    Boolean MSG_GEN_TEXT_IS_MODIFIED()
    void MSG_GEN_TEXT_SEND_STATUS_MSG(
                       Boolean modifiedState )
    optr MSG_GEN_TEXT_GET_DESTINATION()
    void MSG_GEN_TEXT_SET_DESTINATION(optr dest)
    Message MSG_GEN_TEXT_GET_APPLY_MSG()
    void MSG_GEN_TEXT_SET_APPLY_MSG(Message message)
    void MSG_GEN_TEXT_SET_FROM_ITEM_GROUP(word item)
    @prototype void GEN_TEXT_APPLY_MSG(word stateFlags)
    @prototype void GEN_TEXT_STATUS_MSG(word stateFlags)
```

# **GenToolControlClass**

@class GenToolControlClass, GenControlClass

#### **Instance Data**

```
ChunkHandle GTCI_toolboxList
ChunkHandle GTCI_toolGroupList
@default GI_states = @default | GS_ENABLED
```

#### Variable Data

 $\label{tempGenToolControlInstance} {\tt TEMP\_GEN\_TOOL\_CONTROL\_INSTANCE}$ 

### Types and Flags

```
WordFlags GTCFeatures
GTCF_TOOL_DIALOG 0x0001
MAX_NUM_TOOLBOXES 25
```

#### Structures

```
typedef struct {
  optr TI_object
optr TI_name
} ToolboxInfo
typedef struct {
  optr TGI_object
} ToolGroupInfo
typedef struct {
            TGTCI_curController
   optr
           TGTCI_features
   word
            TGTCI_required
   word
            TGTCI_allowed
   word
} TempGenToolControlInstance
```

### GenToolGroup

@class GenToolGroupClass, GenInteractionClass

### Instance Data

#### Variable Data

Color TEMP\_TOOL\_GROUP\_HIGHLIGHT

#### Types and Flags

```
ByteEnum ToolGroupHighlightType
TGHT_INACTIVE_HIGHLIGHT 0
TGHT_ACTIVE_HIGHLIGHT 1
TGHT_NO_HIGHLIGHT 2
```

#### Messages

```
 \begin{array}{ll} {\tt void} & {\tt MSG\_GEN\_TOOL\_GROUP\_SET\_HIGHLIGHT(} \\ & {\tt ToolGroupHighlightType} & {\tt hlType}) \end{array}
```



# GenTriggerClass

@class GenTriggerClass, GenClass

### **Instance Data**

optr GTI\_destination Message GTI\_actionMsg

#### Variable Data

#### Hints

void HINT\_TRIGGER\_BRINGS\_UP\_WINDOW void HINT\_TRIGGER\_DESTRUCTIVE\_ACTION

#### Structures

typedef struct { word foo, foo2 } TwoWordArgs
typedef struct { word foo, foo2, foo3 } ThreeWordArgs
typedef struct { optr output; word foo } OptrWordArgs

### Messages



### **GenValueClass**

```
@class GenValueClass, GenClass
```

#### **Instance Data**

```
WWFixedAsDWord
                  GVLI_value = MakeWWFixed(0.0)
WWFixedAsDWord
                  GVLI_minimum = MakeWWFixed(0.0)
WWFixedAsDWord
                  GVLI_maximum = MakeWWFixed(32766)
                  GVLI_increment = MakeWWFixed(1.0)
WWFixedAsDWord
GenValueStateFlags GVLI_stateFlags = 0
```

GenValueDisplayFormat GVLI\_displayFormat = GVDF\_INTEGER optr GVLI\_destination Message GVLI\_applyMsg = 0

#### Variable Data

```
Message ATTR_GEN_VALUE_STATUS_MSG
word ATTR_GEN_VALUE_DECIMAL_PLACES
WWFixed ATTR_GEN_VALUE_METRIC_INCREMENT
optr ATTR_GEN_VALUE_RUNS_ITEM_GROUP
    @reloc ATTR_GEN_VALUE_RUNS_ITEM_GROUP, 0, optr
void ATTR_GEN_VALUE_SET_MODIFIED_ON_REDUNDANT_SELECTION
```

#### **Hints**

```
void HINT_VALUE_NAVIGATE_TO_NEXT_FIELD_ON_RETURN_PRESS
void HINT VALUE CUSTOM RETURN PRESS
void HINT_VALUE_INCREMENTABLE
void HINT_VALUE_NOT_INCREMENTABLE
void HINT_VALUE_X_SCROLLER
void HINT_VALUE_Y_SCROLLER
WWFixedAsDWord HINT_VALUE_DISPLAYS_RANGE
void HINT_VALUE_ANALOG_DISPLAY
GenValueIntervals HINT_VALUE_DISPLAY_INTERVALS
void HINT_VALUE_CONSTRAIN_TO_INTERVALS
void HINT VALUE SHOW MIN AND MAX
void HINT_VALUE_IMMEDIATE_DRAG_NOTIFICATION
void HINT_VALUE_DELAYED_DRAG_NOTIFICATION
void HINT_VALUE_ORIENT_HORIZONTALLY
void HINT_VALUE_ORIENT_VERTICALLY
void HINT_VALUE_DIGITAL_DISPLAY
void HINT_VALUE_NO_DIGITAL_DISPLAY
void HINT_VALUE_NO_ANALOG_DISPLAY
void HINT_VALUE_NOT_DIGITALLY_EDITABLE
void HINT_VALUE_DO_NOT_MAKE_LARGER_ON_PEN_SYSTEMS
```

### Types and Flags

```
ByteEnum
            GenValueDisplayFormat
      GVDF_INTEGER
      GVDF_DECIMAL
      GVDF_POINTS
      GVDF_INCHES
      GVDF_CENTIMETERS
      GVDF_MILLIMETERS
      GVDF_PICAS
      GVDF_EUR_POINTS
      GVDF_CICEROS
      GVDF_POINTS_OR_MILLIMETERS 9
      GVDF_INCHES_OR_CENTIMETERS 10
typedef enum /* word */ {
      GVT_VALUE,
```



```
GVT_MINIMUM,
           GVT_MAXIMUM,
           GVT_INCREMENT,
           GVT_LONG,
           GVT_RANGE_LENGTH,
           GVT_RANGE_END,
           GVI_VALUE_AS_RATIO_OF_AVAILABLE_RANGE
    } GenValueType
    GEN_VALUE_MAX_TEXT_LEN
    ByteFlags GenValueStateFlags
           GVSF_INDETERMINATE
                                             0x80
           GVSF_MODIFIED
                                             0x40
           GVSF_OUT_OF_DATE
                                             0x20
Structures
    typedef struct {
                 GVI_numMajorIntervals
        word
        word
                  GVI_numMinorIntervals
    } GenValueIntervals
Messages
    void MSG_GEN_VALUE_SET_VALUE(
                         WWFixedAsDWord value,
                         Boolean indeterminate)
    void MSG_GEN_VALUE_SET_INTEGER_VALUE(
                         word value, Boolean indeterminate)
    WWFixedAsDWord MSG_GEN_VALUE_GET_VALUE()
    @alias (MSG_GEN_VALUE_GET_VALUE) word
                 MSG_GEN_VALUE_GET_INTEGER_VALUE()
    void MSG_GEN_VALUE_SET_MINIMUM(WWFixedAsDWord value)
    WWFixedAsDWord MSG_GEN_VALUE_GET_MINIMUM()
    void MSG GEN VALUE SET MAXIMUM(WWFixedAsDWord value)
    wwFixedAsDWord MSG_GEN_VALUE_GET_MAXIMUM()
void MSG_GEN_VALUE_SET_INCREMENT(WWFixedAsDWord value)
    WWFixedAsDWord MSG_GEN_VALUE_GET_INCREMENT() void MSG_GEN_VALUE_SET_INDETERMINATE_STATE(
                        Boolean indeterminateState)
    Boolean MSG_GEN_VALUE_IS_INDETERMINATE()
    void MSG_GEN_VALUE_SET_MODIFIED_STATE(
                         Boolean modifiedState)
    Boolean MSG_GEN_VALUE_IS_MODIFIED()
    void MSG_GEN_VALUE_SET_DISPLAY_FORMAT(
                         GenValueDisplayFormat format)
    GenValueDislayFormat MSG_GEN_VALUE_GET_DISPLAY_FORMAT()
    void MSG_GEN_VALUE_SEND_STATUS_MSG(
                        Boolean modifiedState)
    optr MSG_GEN_VALUE_GET_DESTINATION()
    void MSG_GEN_VALUE_SET_DESTINATION(optr dest)
    Message MSG_GEN_VALUE_GET_APPLY_MSG()
    void MSG_GEN_VALUE_SET_APPLY_MSG(Message message)
    void MSG_GEN_VALUE_SET_RANGE_LENGTH(
                         WWFixedAsDWord value)
    WWFixedAsDWord MSG_GEN_VALUE_GET_RANGE_LENGTH()
    void MSG_GEN_VALUE_ADD_RANGE_LENGTH()
    void MSG_GEN_VALUE_SUBTRACT_RANGE_LENGTH()
    void MSG_GEN_VALUE_GET_VALUE_TEXT(
                         char *buffer,
                         GenValueType valueType)
```

### **GenViewClass**

@class GenViewClass, GenClass

SA\_INC\_BACK SA\_INC\_FWD SA\_DRAGGING

```
Instance Data
```

```
PointDWFixed GVI_origin = \{\{0, 0\}, \{0, 0\}\}\
    RectDWord GVI_docBounds = {0, 0, 0, 0}
PointDWord GVI_increment = {20, 15}
    PointWWFixed GVI_scaleFactor = {{0, 1}, {0, 1}}
    ColorQuad GVI_color = {C_WHITE, 0, 0, 0}
    GenViewAttrs GVI_attrs = (GVA_FOCUSABLE)
    GenViewDimensionAttrs GVI_horizAttrs = 0
    GenViewDimensionAttrs GVI_vertAttrs = 0
    GenViewInkType GVI_inkType = GVIT_PRESSES_ARE_NOT_INK
    optr
                  GVI_content
    optr
                  GVI_horizLink
    optr
                  GVI_vertLink
        @default GI_attrs = @default | GA_TARGETABLE
Variable Data
    {\tt InkDestinationInfoParams}
                  ATTR_GEN_VIEW_INK_DESTINATION_INFO
    XYSize ATTR_GEN_VIEW_PAGE_SIZE
    void ATTR_GEN_VIEW_SCALE_TO_FIT_BASED_ON_X
    void ATTR_GEN_VIEW_SCALE_TO_FIT_BOTH_DIMENSIONS
    void ATTR_GEN_VIEW_DO_NOT_WIN_SCROLL
Hints
    void HINT_VIEW_LEAVE_ROOM_FOR_VERT_SCROLLER
    void HINT_VIEW_LEAVE_ROOM_FOR_HORIZ_SCROLLER
    void HINT_VIEW_IMMEDIATE_DRAG_UPDATES
    void HINT_VIEW_DELAYED_DRAG_UPDATES
    void HINT_VIEW_REMOVE_SCROLLERS_WHEN_NOT_SCROLLABLE
    void HINT_VIEW_SHOW_SCROLLERS_WHEN_NOT_SCROLLABLE
    optr HINT_VIEW_SHARES_SPACE_WITH_VIEW_ABOVE
    optr HINT_VIEW_SHARES_SPACE_WITH_VIEW_BELOW
    optr HINT_VIEW_SHARES_SPACE_WITH_VIEW_TO_LEFT
    optr HINT_VIEW_SHARES_SPACE_WITH_VIEW_TO_RIGHT
Types and Flags
    WordFlags
                 MakeRectVisibleFlags
           MRVF_ALWAYS_SCROLL
                                             0 \times 0.080
           {\tt MRVF\_USE\_MARGIN\_FROM\_TOP\_LEFT}
                                             0 \times 0040
    MRVM_0_PERCENT
                        0
                         0xffff/4
    MRVM_25_PERCENT
    MRVM_50_PERCENT
                        0xffff/2
    MRVM_75_PERCENT 0xffff*3/4
MRVM_100_PERCENT 0xffff
    ByteEnum
                 ScaleViewType
           SVT_AROUND_UPPER_LEFT
           SVT_AROUND_CENTER
           SVT_AROUND_POINT
    ByteEnum
                 ScrollAction
           SA_NOTHING
           SA_TO_BEGINNING
           SA_PAGE_BACK
```



```
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```

```
SA_TO_END
           SA_SCROLL
                                      8
           SA_SCROLL_INTO
           SA_INITIAL_POS
                                      10
           SA_SCALE
                                      11
           SA_PAN
                                      12
           SA_DRAG_SCROLL
                                      13
           SA_SCROLL_FOR_SIZE_CHANGE 14
    ByteFlags
                 ScrollFlags
           SF_VERTICAL
                                      0x80
           SF_ABSOLUTE
                                      0x40
           SF_DOC_SIZE_CHANGE
                                      0x20
           SF_WINDOW_NOT_SUSPENDED
                                      0x10
           SF_SCALE_TO_FIT
                                      0x08
           SF_SETUP_HAPPENED
                                      0x04
    VS_TYPICAL
                        0x8000
    VS_SMALL
                        0x8001
    VS_LARGE
                        0×8002
                 GenViewInkType
    ByteEnum
           GVIT_PRESSES_ARE_NOT_INK
           GVIT_INK_WITH_STANDARD_OVERRIDE 1
           GVIT_PRESSES_ARE_INK
           GVIT_QUERY_OUTPUT
    WordFlags
                 GenViewAttrs
           GVA_CONTROLLED
                                             0x8000
                                             0x4000
           GVA_GENERIC_CONTENTS
           GVA_TRACK_SCROLLING
                                             0x2000
           GVA_DRAG_SCROLLING
                                             0x1000
           GVA_NO_WIN_FRAME
                                             0x0800
           GVA_SAME_COLOR_AS_PARENT_WIN
                                            0x0400
           {\tt GVA\_VIEW\_FOLLOWS\_CONTENT\_GEOMETRY~0x0200}
           {\tt GVA\_WINDOW\_COORDINATE\_MOUSE\_EVENTS} \ 0 {\tt x0100}
           GVA_DONT_SEND_PTR_EVENTS
                                             0x0080
           GVA_DONT_SEND_KBD_RELEASES
                                             0x0040
           GVA_SEND_ALL_KBD_CHARS
                                             0x0020
           GVA_FOCUSABLE
                                             0x0010
           GVA_SCALE_TO_FIT
                                             0x0008
           GVA_ADJUST_FOR_ASPECT_RATIO
                                             0x0004
                 GenViewDimensionAttrs
    ByteFlags
           GVDA_SCROLLABLE
                                             0x80
           GVDA_SPLITTABLE
                                             0x40
           GVDA_TAIL_ORIENTED
                                             0x20
           GVDA_DONT_DISPLAY_SCROLLBAR
                                             0x10
           GVDA_NO_LARGER_THAN_CONTENT
                                             0x08
           GVDA_NO_SMALLER_THAN_CONTENT
                                             0 \times 04
           GVDA_SIZE_A_MULTIPLE_OF_INCREMENT 0x02
           GVDA_KEEP_ASPECT_RATIO
                                            0 \times 01
Structures
    typedef struct {
        RectDWord
                               MRVP_bounds
        word
                               MRVP_xMargin
        MakeRectVisibleFlags MRVP_xFlags
        word
                               MRVP_yMargin
        MakeRectVisibleFlags MRVP_yFlags
    } MakeRectVisibleParams
```

SA\_PAGE\_FWD

```
typedef struct {
        optr
                        TR_object
        ClassStruct
                        *TR_class
    } TargetReference
    typedef struct {
        TargetReference VTI_target
        TargetReferenceVTI_content
    } ViewTargetInfo
    typedef struct {
        ScrollAction
                        TSP_action
        ScrollFlags
                        TSP_flags
        optr
                        TSP_caller
        PointDWord
                        TSP_change
        PointDWord
                        TSP_newOrigin
        PointDWord
                        TSP_oldOrigin
        sword
                        TSP_viewWidth
        sword
                        TSP_viewHeight
    } TrackScrollingParams
    typedef struct {
        WWFixedAsDWord GSP_yScaleFactor
        WWFixedAsDWord GSP_xScaleFactor
    } GetScaleParams
    typedef struct {
                        IDIP_dest
        optr
                        IDIP_brushSize
        word
                        IDIP_color
        byte
                        IDIP_createGState
        Boolean
    } InkDestinationInfoParams
Macros
    GVCD_INDEX(val) ((byte) (val))
    GVCD_RED(val) ((byte) (val))
GVCD_FLAGS(val) ((byte) ((val) >> 8))
    GVCD_BLUE_AND_GREEN(val) ((word) ((val) >> 16))
    GVCD_BLUE(val) ((byte) ((val) >> 16))
    GVCD_GREEN(val) ((byte) ((val) >> 24))
    MAKE_HORIZ_ATTRS(val) ((byte) (val))
    MAKE_VERT_ATTRS(val) ((byte) ((val) >> 8))
    MAKE_SET_CLEAR_ATTRS(setAttrs, clrAttrs)
                 ((((word) (clrAttrs)) << 8) | (setAttrs))
Messages
    void MSG_GEN_VIEW_GET_ORIGIN(PointDWord *origin)
    void MSG_GEN_VIEW_SET_ORIGIN(@stack
                        sdword yOrigin, sdword xOrigin)
    void MSG_GEN_VIEW_SCROLL(@stack
                        sdword yOffset, sdword xOffset)
    void MSG_GEN_VIEW_MAKE_RECT_VISIBLE(@stack
                        word yFlags, word yMargin,
                        word xFlags, word xMargin,
                        sdword bottom, sdword right,
                        sdword top, sdword left)
    void MSG_GEN_VIEW_SET_SCALE_FACTOR(@stack
                        sdword yOrigin, sdword xOrigin,
                        ScaleViewType scaleType,
                        WWFixedAsDWord yScaleFactor,
                        WWFixedAsDWord xScaleFactor)
    void MSG_GEN_VIEW_GET_SCALE_FACTOR(
```

```
void MSG_GEN_VIEW_SET_CONTENT(optr content)
optr MSG_GEN_VIEW_GET_CONTENT()
WindowHandle MSG_GEN_VIEW_GET_WINDOW()
void MSG_GEN_VIEW_GET_VISIBLE_RECT(RectDWord *rect)
void MSG_GEN_VIEW_GET_INCREMENT(PointDWord *increment)
void MSG_GEN_VIEW_SET_INCREMENT(@stack
                   sdword yIncrement,
                   sdword xIncrement)
void MSG_GEN_VIEW_SUSPEND_UPDATE()
void MSG_GEN_VIEW_UNSUSPEND_UPDATE()
void MSG_GEN_VIEW_SET_DOC_BOUNDS(@stack
                   sdword bottom, sdword right,
                   sdword top, sdword left)
void MSG_GEN_VIEW_GET_DOC_BOUNDS(RectDWord *bounds)
word MSG_GEN_VIEW_GET_ATTRS()
void MSG_GEN_VIEW_SET_ATTRS(
                   word attrsToSet, word attrsToClear,
                   word updateMode)
void MSG_GEN_VIEW_SET_COLOR(
                   byte indexOrRed, byte flags,
                   word greenBlue)
dword MSG_GEN_VIEW_GET_COLOR()
SizeAsDWord MSG_GEN_VIEW_CALC_WIN_SIZE(
                   word width, word height)
void MSG_GEN_VIEW_SET_PTR_IMAGE(
                   optr pointerDef,
                   PtrImageLevel level)
void MSG_GEN_VIEW_UPDATE_CONTENT_TARGET_INFO(
                   ViewTargetInfo *targetInfo)
void MSG_GEN_VIEW_INITIATE_DRAG_SCROLL()
word MSG_GEN_VIEW_GET_DIMENSION_ATTRS()
void MSG_GEN_VIEW_SET_DIMENSION_ATTRS(
                   word horizAttrsToSetClear,
                   word vertAttrsToSetClear,
                   word updateMode)
void MSG_GEN_VIEW_SCROLL_TOP()
void MSG_GEN_VIEW_SCROLL_PAGE_UP()
void MSG_GEN_VIEW_SCROLL_UP()
void MSG_GEN_VIEW_SCROLL_SET_Y_ORIGIN(sdword yOrigin)
void MSG_GEN_VIEW_SCROLL_DOWN()
void MSG_GEN_VIEW_SCROLL_PAGE_DOWN()
void MSG_GEN_VIEW_SCROLL_BOTTOM()
void MSG_GEN_VIEW_SCROLL_LEFT_EDGE()
void MSG_GEN_VIEW_SCROLL_PAGE_LEFT()
void MSG_GEN_VIEW_SCROLL_LEFT()
void MSG_GEN_VIEW_SCROLL_SET_X_ORIGIN(sdword xOrigin)
void MSG_GEN_VIEW_SCROLL_RIGHT()
void MSG_GEN_VIEW_SCROLL_PAGE_RIGHT()
void MSG_GEN_VIEW_SCROLL_RIGHT_EDGE()
void MSG_GEN_VIEW_ALLOW_GLOBAL_TRANSFER()
void MSG_GEN_VIEW_SET_DRAG_BOUNDS(@stack
                   sdword bottom, sdword right,
                   sdword top, sdword left)
void MSG_GEN_VIEW_SETUP_TRACKING_ARGS(
                   TrackScrollingParams *args)
```

void MSG\_GEN\_VIEW\_TRACKING\_COMPLETE(

GetScaleParams \*retValue)

EventHandle event, optr originator) void MSG\_GEN\_VIEW\_SEND\_TO\_VLINK( EventHandle event, optr originator) 70 void MSG\_GEN\_VIEW\_SEND\_TO\_HLINK( EventHandle event, optr originator) void MSG\_GEN\_VIEW\_CALL\_WITHOUT\_LINKS( EventHandle event, MessageFlags messageFlags) void MSG\_GEN\_VIEW\_SET\_ORIGIN\_LOW(@stack sdword yOrigin, sdword xOrigin) void MSG\_GEN\_VIEW\_SET\_INK\_TYPE(GenViewInkType inkType) void MSG\_GEN\_VIEW\_SET\_EXTENDED\_INK\_TYPE( Boolean createGState, Color inkColor, word brushSize, optr destObj) void MSG\_GEN\_VIEW\_RESET\_EXTENDED\_INK\_TYPE() void MSG\_GEN\_VIEW\_SEND\_NOTIFICATION() void MSG\_GEN\_VIEW\_SCALE\_LOW(@stack sdword yOrigin, sdword xOrigin, ScaleViewType scaleType, WWFixedAsDWord yScaleFactor,

> void MSG\_GEN\_VIEW\_REDRAW\_CONTENT() void MSG\_GEN\_VIEW\_SET\_CONTROLLED\_ATTRS(

TrackScrollingParams \*args)

WWFixedAsDWord xScaleFactor)

word scaleFactor)

GenViewControlAttrs controlAttrs,

optr MSG\_GEN\_VIEW\_DETERMINE\_VIS\_PARENT(optr child)

void MSG\_GEN\_VIEW\_SEND\_TO\_LINKS(

### **GenViewControlClass**

@class GenViewControlClass, GenControlClass

#### **Instance Data**

```
word GVCI_minZoom = DEFAULT_ZOOM_MINIMUM word GVCI_maxZoom = DEFAULT_ZOOM_MAXIMUM word GVCI_scale = 100

GenViewControlAttrs GVCI_attrs = (GVCA_SHOW_HORIZONTAL | GVCA_SHOW_VERTICAL | GVCA_APPLY_TO_ALL)

@default GI_attrs = (@default | GA_KBD_SEARCH_PATH)
```

#### Variable Data

void ATR\_GEN\_VIEW\_CONTROL\_LARGE\_ZOOM

### **Types and Flags**

```
GVCFeatures
WordFlags
       GVCF_MAIN_100
                                    0x4000
       GVCF_MAIN_SCALE_TO_FIT
                                    0x2000
       GVCF_ZOOM_IN
                                    0x1000
       GVCF_ZOOM_OUT
                                    0x0800
       GVCF_REDUCE
                                    0x0400
       GVCF_100
                                    0x0200
       GVCF_ENLARGE
                                     0x0100
       GVCF BIG ENLARGE
                                     0x0080
       GVCF_SCALE_TO_FIT
                                     0 \times 0.040
       GVCF_ADJUST_ASPECT_RATIO 0x0020
       GVCF_APPLY_TO_ALL
                                     0 \times 0010
       GVCF_SHOW_HORIZONTAL
                                     0×0008
       GVCF SHOW VERTICAL
                                     0×0004
       GVCF_CUSTOM_SCALE
                                    0x0002
       GVCF_REDRAW
                                    0x0001
WordFlags
              GVCToolboxFeatures
       GVCTF_100
                                    0x1000
       GVCTF_SCALE_TO_FIT
                                    0x0800
       GVCTF ZOOM IN
                                    0 \times 0400
       GVCTF_ZOOM_OUT
                                    0 \times 0200
       GVCTF_REDRAW
                                    0x0100
       GVCTF_PAGE_LEFT
                                    0x0080
       GVCTF_PAGE_RIGHT
                                    0x0040
       GVCTF_PAGE_UP
                                    0x0020
       GVCTF_PAGE_DOWN
                                    0x0010
       GVCTF_ADJUST_ASPECT_RATIO 0x0008
       GVCTF_APPLY_TO_ALL
       GVCTF_SHOW_HORIZONTAL
                                    0x0002
       GVCTF_SHOW_VERTICAL
                                    0x0001
GVC_DEFAULT_FEATURES
                            (GVCF_MAIN_100
              GVCF_MAIN_SCALE_TO_FIT | GVCF_ZOOM_IN |
GVCF_ZOOM_OUT | GVCF_REDUCE | GVCF_100 |
              GVCF_ENLARGE | GVCF_SCALE_TO_FIT |
              GVCF_ADJUST_ASPECT_RATIO |
              GVCF_APPLY_TO_ALL | GVCF_SHOW_HORIZONTAL |
GVCF_SHOW_VERTICAL | GVCF_CUSTOM_SCALE)
GVC_DEFAULT_TOOLBOX_FEATURES (GVCTF_100 |
              GVCTF_ZOOM_IN | GVCTF_ZOOM_OUT)
GVC_SUGGESTED_SIMPLE_FEATURES (GVCF_MAIN_100 | GVCF_MAIN_SCALE_TO_FIT | GVCF_ZOOM_IN |
              GVCF_ZOOM_OUT)
```



```
GVC_SUGGESTED_INTRODUCTORY_FEATURES (GVCF_MAIN_100 |
                 GVCF_ZOOM_IN | GVCF_ZOOM_OUT)
    GVC_SUGGESTED_BEGINNING_FEATURES
                 (GVC_SUGGESTED_INTRODUCTORY_FEATURES |
                 GVCF_MAIN_SCALE_TO_FIT)
    DEFAULT_ZOOM_MINIMUM
                              25
    DEFAULT_ZOOM_MAXIMUM
                              200
    typedef enum /* word */ {
        GVCSSF_TO_FIT,
    } GenViewControlSpecialScaleFactor
    WordFlags GenViewControlAttrs
          GVCA_ADJUST_ASPECT_RATIO
                                           0x8000
          GVCA_APPLY_TO_ALL
                                            0x4000
          GVCA_SHOW_HORIZONTAL
                                            0x2000
          GVCA_SHOW_VERTICAL
                                           0x1000
Structures
    typedef struct {
        PointDWFixed
                              NVSC_origin
        RectDWord
                              NVSC_docBounds
        PointDWord
                              NVSC_increment
                              NVSC_scaleFactor
        PointWWFixed
        ColorQuad
                              NVSC_color
        GenViewAttrs
                              NVSC_attrs
        GenViewDimensionAttrs NVSC_horizAttrs
        GenViewDimensionAttrs NVSC_vertAttrs
                             NVSC_inkType
        GenViewInkType
                              NVSC_contentSize
        XYSize
        XYSize
                              NVSC_contentScreenSize
                              NVSC_originRelative
NVSC_documentSize
        PointDWord
        PointDWord
    } NotifyViewStateChange
    typedef struct {
                              NVO_view
        optr
    } NotifyViewOpening
Messages
    void MSG_GEN_VIEW_CONTROL_SET_ATTRS(
                        GenViewControlAttrs attrsToSet,
                        GenViewControlAttrs attrsToClear)
    void MSG_GEN_VIEW_CONTROL_SET_MINIMUM_SCALE_FACTOR(
                        word minimumScaleFactor)
    void MSG_GEN_VIEW_CONTROL_SET_MAXIMUM_SCALE_FACTOR(
                        word maximumScaleFactor)
    void MSG_GVC_SET_SCALE()
    void MSG_GVC_SET_SCALE_VIA_LIST()
    void MSG_GVC_SET_ATTRS()
    void MSG_GVC_REDRAW()
    void MSG_GVC_ZOOM_IN()
    void MSG_GVC_ZOOM_OUT()
    void MSG_GVC_PAGE_LEFT()
    void MSG_GVC_PAGE_RIGHT()
    void MSG_GVC_PAGE_UP()
    void MSG_GVC_PAGE_DOWN()
```

# GrObjAlignDistributeControlClass

@class GrObjAlignDistributeControlClass, GenControlClass

#### **Instance Data**

```
@default GCI_output = (TO_APP_TARGET)
@default GII_type = GIT_PROPERTIES
@default GII_visibility = GIV_DIALOG
```

### Types and Flags

```
WordFlags
              GrObjAlignDistributeControlFeatures
       GOADCF_ALIGN_LEFT
       GOADCF_ALIGN_CENTER_HORIZONTALLY0x4000
       GOADCF_ALIGN_RIGHT
                                          0x2000
       GOADCF_ALIGN_WIDTH
                                          0x1000
       GOADCF_ALIGN_TOP
                                          0x800
       GOADCF_ALIGN_CENTER_VERTICALLY
                                          0x400
       GOADCF_ALIGN_BOTTOM
                                          0x200
       GOADCF_ALIGN_HEIGHT
                                          0x100
       GOADCF_DISTRIBUTE_LEFT
                                          0 \times 80
       GOADCF_DISTRIBUTE_CENTER_HORIZONTALLY0x40
       GOADCF_DISTRIBUTE_RIGHT
                                          0 \times 20
       GOADCF_DISTRIBUTE_WIDTH
                                          0 \times 10
       GOADCF_DISTRIBUTE_TOP 0x8
GOADCF_DISTRIBUTE_CENTER_VERTICALLY 0x4
       GOADCF_DISTRIBUTE_BOTTOM
                                          0x2
       GOADCF_DISTRIBUTE_HEIGHT
GOADC_DEFAULT_FEATURES
```

GrObjAlignDistributeControlFeatures

# **GrObjAlignToGridControlClass**

@class GrObjAlignToGridControlClass, GenControlClass

#### **Instance Data**

```
@default GII_type = (GIT_COMMAND)
@default GCI_output = (TO_APP_TARGET)
```

### Types and Flags

```
ByteFlags GOATGCFeatures
GOATGCF_ALIGN_TO_GRID 0x01
GOATGC_DEFAULT_FEATURES (GOATGCF_ALIGN_TO_GRID)
GOATGC_DEFAULT_TOOLBOX_FEATURES 0
```

#### Messages

MSG\_GOATGC\_ALIGN\_TO\_GRID

# **GrObjArcControlClass**

```
@class GrObjArcControlClass, GenControlClass
```

#### Instance Data

```
@default GCI_output = (TO_APP_TARGET)
```

#### Types and Flags

```
ByteFlags GOArcCFeatures
GOACF_START_ANGLE 0x8
GOACF_END_ANGLE 0x4
GOACF_PIE_TYPE 0x2
```



# GrObjAreaAttrControlClass

@class GrObjAreaAttrControlClass, GenControlClass

#### **Instance Data**

```
@default GCI_output = (TO_APP_TARGET)
@default GI_states = (@default | GS_ENABLED)
```

#### Types and Flags

```
ByteFlags
               GOAACFeatures
       GOAACFEATUI
GOAACF_MM_CLEAR
GOAACF_MM_COPY
GOAACF_MM_NOP
GOAACF_MM_AND
GOAACF_MM_INVERT
GOAACF_MM_XOR
                                        0x0100
                                        0x0080
                                        0x0040
                                        0x0020
                                        0x0010
                                        0x0008
        GOAACF_MM_SET
                                        0x0004
                                        0x0002
        GOAACF_MM_OR
        GOAACF_TRANSPARENCY
                                        0x0001
GOAAC_DEFAULT_FEATURES
                                (GOAACF_TRANSPARENCY
                                GOAACF_MM_COPY |
                                GOAACF_MM_INVERT |
                                GOAACF_MM_XOR
                                GOAACF_MM_AND | GOAACF_MM_OR)
GOAAC_DEFAULT_TOOLBOX_FEATURES 0
```

#### Messages

MSG\_GOAAC\_SET\_MIX\_MODE
MSG\_GOAAC\_SET\_AREA\_TRANSPARENCY

# **GrObjAreaColorSelectorClass**

@class GrObjAreaColorSelectorClass, ColorSelectorClass

#### **Instance Data**

```
@default GCI_output = (TO_APP_TARGET)
@default GI_states = (@default | GS_ENABLED)
```

### Types and Flags

```
GOACS_DEFAULT_FEATURES (CSF_INDEX | CSF_RGB | CSF_DRAW_MASK | CSF_PATTERN)
```

# GrObjAttributeManagerClass

@class GrObjAttributeManagerClass, GrObjClass

#### **Instance Data**

```
word
            GOAMI_areaAttrArrayHandle = 0
word
            GOAMI_lineAttrArrayHandle = 0
word
            GOAMI_grObjStyleArrayHandle = 0
ChunkHandle GOAMI_bodyList = 0
word
            GOAMI_charAttrArrayHandle = 0
            GOAMI_paraAttrArrayHandle = 0
word
word
            GOAMI_typeArrayHandle = 0
            GOAMI_graphicArrayHandle = 0
word
word
            GOAMI nameArravHandle = 0
            GOAMI_textStyleArrayHandle = 0
word
            GOAMI text
optr
   default GOI_optFlags = (GOOF_GROBJ_INVALID
                         GOOF_ATTRIBUTE_MANAGER)
```

#### Types and Flags

GROBJ\_VM\_ELEMENT\_ARRAY\_CHUNK (sizeof LMemblockHeader)

#### Messages

```
MSG_GOAM_ATTACH_AND_CREATE_ARRAYS
MSG_GOAM_ADD_AREA_ATTR_ELEMENT
MSG_GOAM_ADD_LINE_ATTR_ELEMENT
MSG_GOAM_DEREF_AREA_ATTR_ELEMENT_TOKEN
MSG_GOAM_DEREF_LINE_ATTR_ELEMENT_TOKEN
{\tt MSG\_GOAM\_ADD\_REF\_AREA\_ATTR\_ELEMENT\_TOKEN}
MSG_GOAM_ADD_REF_LINE_ATTR_ELEMENT_TOKEN
MSG_GOAM_GET_FULL_AREA_ATTR_ELEMENT
MSG_GOAM_GET_FULL_LINE_ATTR_ELEMENT
{\tt MSG\_GOAM\_GET\_STYLE\_ARRAY}
MSG_GOAM_GET_AREA_ATTR_ARRAY
MSG_GOAM_GET_LINE_ATTR_ARRAY
MSG_GOAM_GET_AREA_AND_LINE_TOKENS_FROM_STYLE
MSG_GOAM_ATTACH_BODY
MSG_GOAM_INVALIDATE_BODIES
MSG_GOAM_SUBST_AREA_TOKEN
MSG_GOAM_SUBST_LINE_TOKEN
MSG_GOAM_GET_TEXT_OD
{\tt MSG\_GOAM\_GET\_TEXT\_ARRAYS}
MSG_GOAM_LOAD_STYLE_SHEET_PARAMS
MSG_GOAM_DETACH_BODY
MSG_GOAM_SUBST_TEXT_ATTR_TOKEN
MSG_GOAM_RECALC_FOR_TEXT_ATTR_CHANGE
void MSG_GOAM_LOAD_STYLE_SHEET
void MSG_GOAM_SET_GROBJ_DRAW_FLAGS(
                     GrObjDrawFlags flagsToSet,
                     GrObjDrawFlags flagsToReset)
```

# **GrObjBackgroundColorSelectorClass**

#### **Instance Data**

@default GCI\_output = (TO\_APP\_TARGET)



```
@default GI_states = (@default | GS_ENABLED)
Types and Flags
GOBGCS_DEFAULT_FEATURES (CSF_INDEX | CSF_RGB)
```

# GrObjBitmapClass

@class GrObjBitmapClass, GrObjVisClass

# **GrObjBodyClass**

@class GrObjBodyClass, VisCompClass

#### **Instance Data**

```
RectDWord
                    GBI\_bounds = \{0,0,0,0\}
CompPart
                    GBI_drawComp = {NullOptr}
CompPart
                    GBI_reverseComp = {NullOptr}
word
                    GBI_childCount
                    GBI_selectionArray
HierarchicalGrab
                    GBI_targetExcl = {NullOptr, 0}
HierarchicalGrab
                    GBI_focusExcl = {NullOptr, 0}
                    GBI_mouseGrab
optr
                    GBI_objBlockArray
GrObjFunctionsActive GBI_defaultOptions
GrObjFunctionsActive GBI_currentModifiers
GrObjFunctionsActive GBI_currentOptions
                   GBI_flags = (GBF_DEFAULT_TARGET |
GrObjBodyFlags
                                 GBF_DEFAULT_FOCUS)
GrObjDrawFlags
                    GBI_drawFlags
                    GBI_fileStatus
Gr0bjFileStatus
                    GBI_graphicsState = 0
word
                    GBI head
optr
optr
                    GBI_goam
                    GBI ruler
optr
                    GBI\_priorityList = 0
word
                    GBI_desiredHandleSize =
byte
                          DEFAULT_DESIRED_HANDLE_SIZE
                    GBI_curHandleWidth = 0
byte
                    GBI\_curHandleHeight = 0
byte
                    GBI\_curNudgeX = \{0, 0\}
GBI\_curNudgeY = \{0, 0\}
BBFixed
BBFixed
PointWWFixed
                    GBI_curScaleFactor =
                           {MakeWWFixed(1)
                            MakeWWFixed(0)}
PointDWFixed
                    GBI_interestingPoint =
                           \{\{0, -30000\}, \{0, -30000\}\}
PointDWFixed
                    GBI_lastPtr = \{0,0\}
                    GBI_suspendCount = 0
GrObjBodyUnsuspendOps GBI_unsuspendOps = 0
VisTextNotificationFlags GBI_textUnsuspendOps = 0
                    GBI\_reserved1 = 0
                    GBI_reserved2 = 0
    @default VI_optFlags = 0
    @default VI_typeFlags =
                                  (VTF_IS_COMPOSITE |
    VTF_IS_INPUT_NODE)

@default VI_attrs = (VA_DRAWABLE | VA_DETECTABLE |
                            VA_FULLY_ENABLED )
```



#### Variable Data

GrObjBodyPasteCallBackStruct ATTR\_GB\_PASTE\_CALL\_BACK

#### Types and Flags

```
WordFlags
                 GrObjBodyUnsuspendOps
    ByteFlags
                 {\tt GrObjBodyFlags}
           GBF_HAS_ACTION_NOTIFICATION
                                             0 \times 04
           GBF_DEFAULT_TARGET
                                             0x02
           GBF_DEFAULT_FOCUS
                                             0x01
    WordFlags
                 Gr0bjDrawFlags
                                                    0x100
           GODF_DRAW_QUICK_VIEW
           GODF_DRAW_CLIP_ONLY
                                                    0x80
           GODF_DRAW_WRAP_TEXT_INSIDE_ONLY
                                                    0x40
           GODF_DRAW_WRAP_TEXT_AROUND_ONLY
                                                    0x20
           GODF_DRAW_WITH_INCREASED_RESOLUTION
                                                    0x10
           GODF_DRAW_INSTRUCTIONS
                                                    0x08
           GODF_DRAW_SELECTED_OBJECTS_ONLY
                                                    0 \times 04
           GODF_DRAW_OBJECTS_ONLY
                                                    0x02
           GODF_PRINT_INSTRUCTIONS
                                                    0 \times 01
                GrObjsInRectSpecial
    ByteFlags
           GOIRS_IGNORE_TEMP
                                      0 \times 04
           GOIRS_IGNORE_RECT
           GOIRS_XOR_CHECK
                 GrObjBodyAddGrObjFlags
    WordFlags
           GOBAGOF_DRAW_LIST_POSITION
                                             0x8000
           GOBAGOF_REFERENCE
                                             0x7fff
    GOBAGOR_FIRST
                        CCO_FIRST
    GOBAGOR_LAST
                        CCO_LAST
Structures
    typedef struct {
        word
                               GOIRD_tempMessage
                               GOIRD_tempMessageDX
        word
                               GOIRD_inRectMessage
        word
                               GOIRD_inRectMessageDX
        word
        RectDWord
                               GOIRD_rect
        GrObjsInRectSpecial
                               GOIRD_special
        word
                               aliqn
    } GrObjsInRectData
    typedef struct {
        word
                                      GBCDP_repetitions
        PointDWFixed
                                      GBCDP_move
                                      {\tt GBCDP\_rotation}
        WWFixed
        GrObjHandleSpecification
                                      {\tt GBCDP\_rotateAnchor}
        GrObjAnchoredSkewData
                                      GBCDP_skew
        GrObjAnchoredScaleData
                                      GBCDP_scale
    \} \ {\tt GrObjBodyCustomDuplicateParams}
    typedef struct {
        word
                        GOBPCBS_message
        optr
                        GOBPCBS_optr
    } GrObjBodyPasteCallBackStruct
Messages
    {\tt MSG\_GB\_CREATE\_GSTATE}
    MSG_GB_INVALIDATE
    MSG_GB_GIVE_ME_MOUSE_EVENTS
    MSG_GB_DONT_GIVE_ME_MOUSE_EVENTS
```

MSG\_GB\_ATTACH\_HEAD

```
void MSG_GB_ATTACH_GOAM(optr GrObjAttrManager)
MSG_GB_ATTACH_RULER
void MSG_GB_ADD_GROBJ(optr object, word flags)
MSG_GB_REMOVE_GROBJ
MSG_GB_FIND_GROBJ */
MSG_GB_PULL_SELECTED_GROBJS_TO_FRONT
MSG_GB_PUSH_SELECTED_GROBJS_TO_BACK
MSG_GB_SHUFFLE_SELECTED_GROBJS_UP
{\tt MSG\_GB\_SHUFFLE\_SELECTED\_GROBJS\_DOWN}
void MSG_GB_SET_DESIRED_HANDLE_SIZE(byte handleSize)
MSG_GB_GET_DESIRED_HANDLE_SIZE
void MSG_GB_ATTACH_UI(optr GrObjHead)
void MSG_GB_DETACH_UI()
MSG_GB_ADD_GROBJ_TO_SELECTION_LIST
MSG_GB_REMOVE_GROBJ_FROM_SELECTION_LIST
MSG_GB_REMOVE_ALL_GROBJS_FROM_SELECTION_LIST
MSG_GB_SEND_CLASSED_EVENT_TO_SELECTED_GROBJS
MSG_GB_GET_NUM_SELECTED_GROBJS
MSG_GB_GET_BOUNDS_OF_SELECTED_GROBJS
MSG_GB_GET_DWF_BOUNDS_OF_SELECTED_GROBJS
MSG_GB_GET_SUMMED_DWF_DIMENSIONS_OF_SELECTED_GROBJS
MSG_GB_DELETE_SELECTED_GROBJS
MSG_GB_PROCESS_ALL_GROBJS_IN_RECT
MSG_GB_INCREASE_POTENTIAL_EXPANSION
MSG_GB_DECREASE_POTENTIAL_EXPANSION
MSG GB FILL PRIORITY LIST
MSG_GB_MESSAGE_TO_FLOATER_IF_PARENT
MSG_GB_UPDATE_UI_CONTROLLERS
{\tt MSG\_GB\_UPDATE\_EXTENDED\_AREA\_ATTR\_CONTROLLERS}
{\tt MSG\_GB\_UPDATE\_EXTENDED\_AREA\_ATTR\_CONTROLLERS\_WITH\_DEFAU}
{\tt MSG\_GB\_UPDATE\_EXTENDED\_LINE\_ATTR\_CONTROLLERS}
{\tt MSG\_GB\_UPDATe\_EXTENDED\_LINE\_ATTR\_CONTROLLERS\_WITH\_DEFAU}
MSG_GB_UPDATE_INSTRUCTION_CONTROLLERS
MSG_GB_ADD_DUPLICATE_FLOATER
MSG_GB_PRIORITY_LIST_RESET
MSG_GB_PRIORITY_LIST_GET_NUM_ELEMENTS
MSG_GB_PRIORITY_LIST_GET_ELEMENT
MSG_GB_PRIORITY_LIST_INIT
MSG_GB_GROUP_SELECTED_GROBJS
MSG_GB_UNGROUP_SELECTED_GROUPS
MSG_GB_TRANSFER_GROBJ_FROM_GROUP
MSG_GB_CLOSE_FINISH_UP
MSG_GB_CLEAR()
MSG_GB_ALIGN_SELECTED_GROBJS
MSG_GB_CREATE_SORTABLE_ARRAY
MSG_GB_DESTROY_SORTABLE_ARRAY
MSG_GB_FILL_SORTABLE_ARRAY_USING_GO_DWF_BOUNDS
MSG_GB_FILL_SORTABLE_ARRAY_USING_GO_CENTERS
MSG_GB_SORT_SORTABLE_ARRAY
MSG_GB_GET_CENTER_OF_SELECTED_GROBJS
MSG_GB_GET_CENTER_OF_FIRST_SELECTED_GROBJ
MSG_GB_GET_CENTER_OF_LAST_SELECTED_GROBJ
MSG_GB_GET_DWF_BOUNDS_OF_FIRST_SELECTED_GROBJ
MSG GB GET DWF BOUNDS OF LAST SELECTED GROBJ
MSG_GB_GET_BLOCK_FOR_ONE_GROBJ
```

```
MSG_GB_GET_WINDOW
void MSG_GB_ADD_GROBJ_THEN_DRAW(optr object, word flags)
void MSG_GB_SET_BOUNDS(RectDWord *bounds)
void MSG_GB_GET_BOUNDS(RectDWord *bounds)
void MSG_GB_SET_ACTION_NOTIFICATION_OUTPUT(
                   optr object, word messageNumber)
void MSG_GB_SUSPEND_ACTION_NOTIFICATION()
void MSG_GB_UNSUSPEND_ACTION_NOTIFICATION()
optr MSG_GB_INSTANTIATE_GROBJ(ClassStruct *class)
MSG_GB_SUBST_AREA_TOKEN
MSG_GB_SUBST_LINE_TOKEN
MSG_GB_CREATE_GROBJ_TRANSFER_FORMAT
MSG_GB_CREATE_GSTRING_TRANSFER_FORMAT
MSG_GB_SEND_CLASSED_EVENT_SET_DEFAULT_ATTRS
MSG_GB_CHANGE_GROBJ_DEPTH
MSG_GB_DRAW( GStateHandle gstate,
                   DrawFlags visDrawFlags,
                   GrObjDrawFlags GODrawFlags)
MSG_GB_EXPORT
MSG_GB_GRAB_TARGET_FOCUS
MSG_GB_GENERATE_TEXT_NOTIFY
MSG_GB_GENERATE_SPLINE_NOTIFY
MSG GB DETACH GOAM
MSG_GB_IMPORT
{\tt MSG\_GB\_CONVERT\_SELECTED\_GROBJS\_TO\_BITMAP}
MSG GB CONVERT SELECTED GROBJS TO GRAPHIC
MSG_GB_IGNORE_UNDO_ACTIONS_AND_SUSPEND
MSG_GB_UNSUSPEND_AND_ACCEPT_UNDO_ACTIONS
{\tt MSG\_GB\_MAKE\_INSTRUCTIONS\_SELECTABLE\_AND\_EDITABLE}
{\tt MSG\_GB\_MAKE\_INSTRUCTIONS\_UNSELECTABLE\_AND\_UNEDITABLE}
void MSG_GB_SET_GROBJ_DRAW_FLAGS(
                   GrObjDrawFlags flagsToSet,
                   GrObjDrawFlags flagsToReset)
MSG_GB_DELETE_INSTRUCTIONS
MSG_GB_PASTE_INSIDE
MSG_GB_CLONE_SELECTED_GROBJS
MSG_GB_CREATE_POLYGON
MSG_GB_CREATE_STAR
MSG_GB_SUBST_TEXT_ATTR_TOKEN
MSG_GB_RECALC_FOR_TEXT_ATTR_CHANGE
void MSG_GB_GET_BOUNDS_OF_GROBJS(RectDWord *retValue)
void MSG_GB_CUSTOM_DUPLICATE_SELECTED_GROBJS(
             GrObjBodyCustomDuplicateParams *cdParams)
MSG_GB_EXPORT_SELECTED_GROBJS
MSG_GB_HIDE_UNSELECTED_GROBJS
MSG_GB_SHOW_ALL_GROBJS
MSG_GB_CREATE_GROBJ
MSG_GB_DUPLICATE_SELECTED_GROBJS
MSG_GB_FIND_NEXT_GROBJ_THAT_OVERLAPS
MSG_GB_FIND_PREV_GROBJ_THAT_OVERLAPS
MSG_GB_ZOOM_IN_ABOUT_POINT
MSG_GB_ZOOM_OUT_ABOUT_POINT
MSG_GB_EVALUATE_MOUSE_POSITION
MSG_GB_EVALUATE_POINT_FOR_HANDLE
MSG_GB_EVALUATE_POINT_FOR_BOUNDS
MSG_GB_SET_NORMAL_SIZE_ABOUT_POINT
MSG GB DRAW GROBJ
```

```
MSG_GB_SEND_TO_SELECTED_GROBJS_SHARE_DATA
      MSG_GB_STANDARD_PASTE_CALL_BACK
      MSG_GB_PASTE
      MSG_GB_REORDER_SELECTION_ARRAY
      MSG_GB_ABORT_SEARCH_SPELL_MESSAGE
      void MSG_GB_QUICK_PASTE(PointDWFixed *pasteAt)
      GrObjDrawFlags MSG_GB_GET_GROBJ_DRAW_FLAGS(
                         DrawFlags drawFlags)
      void MSG_GB_SET_BOUNDS_WITHOUT_MARKING_DIRTY(
                         RectDWord *bounds)
      void MSG_GB_SET_GROBJ_DRAW_FLAGS_NO_BROADCAST(
                         GrObjDrawFlags flagsToSet,
                         GrObjDrawFlags flagsToReset)
      MSG_GB_QUICK_PASTE_CALL_BACK
GrObjClass
      @class GrObjClass, MetaClass, master
  Instance Data
      LinkPart
                         GOI_drawLink
      LinkPart
                         GOI_reverseLink
      GrObjAttrFlags
                         GOI_attrFlags =
                          (GOAF_INSERT_DELETE_MOVE_ALLOWED |
                         GOAF_INSERT_DELETE_RESIZE_ALLOWED
                         GOAF_INSERT_DELETE_DELETE_ALLOWED )
      GrObjOptimizationFlags GOI_optFlags =
                                (GOOF_GROBJ_INVALID)
      GrObjMessageOptimizationFlags GOI_msgOptFlags =(0)
      Gr0bjLocks
                         GOI_locks = 0
      GrObjActionModes
                         GOI_actionModes = 0
      GrObjTempModes
                         GOI_tempState = 0
      ChunkHandle
                         GOI_normalTransform = NullChunk
      ChunkHandle
                         GOI_spriteTransform = NullChunk
                         GOI_areaAttrToken = CA_NULL_ELEMENT
      word
                         GOI_lineAttrToken = CA_NULL_ELEMENT
      word
  Variable Data
      GrObjObjManipData ATTR_GO_OBJ_MANIP_DATA
      GrObjActionNotificationStruct
                                ATTR_GO_ACTION_NOTIFICATION
      PointWWFixed ATTR_GO_PARENT_DIMENSIONS_OFFSET
  Types and Flags
      ByteFlags
                   GrObjHandleSpecification
            GOHS_HANDLE_LEFT
            GOHS_HANDLE_TOP
                                       0 \times 04
            GOHS_HANDLE_RIGHT
                                       0 \times 02
            GOHS_HANDLE_BOTTOM
                                       0 \times 01
      HANDLE_MOVE
                         0
      HANDLE_CENTER
                         HANDLE_MOVE
      HANDLE_LEFT_TOP
                          (GOHS_HANDLE_LEFT | GOHS_HANDLE_TOP)
      HANDLE_MIDDLE_TOP
                         GOHS_HANDLE_TOP
      HANDLE_RIGHT_TOP
                          (GOHS_HANDLE_RIGHT
                          GOHS_HANDLE_TOP)
      HANDLE_LEFT_MIDDLE GOHS_HANDLE_LEFT
      HANDLE_RIGHT_MIDDLE GOHS_HANDLE_RIGHT
```

HANDLE\_LEFT\_BOTTOM (GOHS\_HANDLE\_LEFT |

```
GOHS_HANDLE_BOTTOM)
HANDLE_MIDDLE_BOTTOM GOHS_HANDLE_BOTTOM
HANDLE_RIGHT_BOTTOM (GOHS_HANDLE_BOTTOM |
                    GOHS_HANDLE_RIGHT)
ByteFlags
            HandleUpdateMode
      HUM_NOW
                          0
      HUM_MANUAL
WordFlags
            GrObjBaseAreaAttrDiffs
      GOBAAD_MULTIPLE_ELEMENT_TYPES
                                               0x8000
      GOBAAD_MULTIPLE_STYLE_ELEMENTS
                                               0x4000
      GOBAAD_MULTIPLE_COLORS
                                               0x2000
      GOBAAD_MULTIPLE_BACKGROUND_COLORS
                                               0x1000
      GOBAAD_MULTIPLE_MASKS
                                               0x0800
      GOBAAD_MULTIPLE_PATTERNS
                                               0x0400
      GOBAAD_MULTIPLE_DRAW_MODES
                                               0x0200
      GOBAAD_MULTIPLE_INFOS
                                               0x0100
      GOBAAD_MULTIPLE_GRADIENT_END_COLORS
                                               0x0080
      GOBAAD_MULTIPLE_GRADIENT_TYPES
                                               0x0040
      GOBAAD_MULTIPLE_GRADIENT_INTERVALS
                                               0x0020
      GOBAAD_FIRST_RECIPIENT
                                               0x0001
FUTURE_AREA_ATTR_ELEMENT_SIZE
             GrObjBaseLineAttrDiffs
WordFlags
      GOBLAD_MULTIPLE_STYLE_ELEMENTS
                                               0x8000
                                               0 \times 4000
      GOBLAD_MULTIPLE_ELEMENT_TYPES
      GOBLAD_MULTIPLE_COLORS
                                               0x2000
      GOBLAD_MULTIPLE_ENDS
                                               0x1000
      GOBLAD_MULTIPLE_JOINS
                                               0x0800
                                               0x0400
      GOBLAD_MULTIPLE_WIDTHS
      GOBLAD_MULTIPLE_MASKS
                                               0 \times 0200
      GOBLAD_MULTIPLE_STYLES
                                               0x0100
      GOBLAD_MULTIPLE_DRAW_MODES
                                               0 \times 00 \times 0
      GOBLAD_MULTIPLE_MITER_LIMITS
                                               0x0040
      GOBLAD_FIRST_RECIPIENT
                                               0x0001
FUTURE_LINE_ATTR_ELEMENT_DATA_SIZE 50
ByteFlags
             GrObjSelectionStateFlags
      GSSF_EDITING
                                               0x20
      GSSF_UNGROUPABLE
                                               0x10
      GSSF_TEXT_SELECTED
                                               0x08
      GSSF_BITMAP_SELECTED
                                               0 \times 04
      GSSF_SPLINE_SELECTED
                                               0 \times 02
      GSSF_ARC_SELECTED
                                               0x01
            GrObjSelectionStateDiffs
      GSSD_MULTIPLE_CLASSES
                                               0x80
      GSSD_MULTIPLE_ARC_CLOSE_TYPES
                                               0x40
      GSSD_MULTIPLE_ARC_START_ANGLES
                                               0x20
      GSSD_MULTIPLE_ARC_END_ANGLES
                                               0x10
             GrObjUINotificationTypes
WordFlags
      GOUINT_AREA
                                               0x8000
      GOUINT_LINE
                                               0x4000
      GOUINT_SELECT
                                               0x2000
      GOUINT_GROBJ_SELECT
                                               0x1000
      GOUINT_STYLE_SHEET
GOUINT_STYLE
                                               0x0800
                                               0 \times 0400
                                               0x0200
      GOUINT_SPLINE
```

Structures

typedef struct {



```
RWWF_left
    WWFixed
    WWFixed
                   RWWF_top
    WWFixed
                   RWWF_right
    WWFixed
                   RWWF_bottom
} RectWWFixed
typedef struct {
    WWFixed
                   GOSD_xScale
    WWFixed
                   GOSD_yScale
} GrObjScaleData
typedef struct {
    GrObjScaleData
                                 GOASD_scale
    GrObjHandleSpecification
                                 GOASD_scaleAnchor
} GrObjAnchoredScaleData
typedef struct {
    GrObjBaseAreaAttrElement
                                 GOFAAE_base
    byte GOFAAE_future[FUTURE_AREA_ATTR_ELEMENT_SIZE]
} GrObjFullAreaAttrElement
typedef struct {
    GrObjBaseAreaAttrElement
                                 GNAAC_areaAttr
    GrObjBaseAreaAttrDiffs
                                 GNAAC_areaAttrDiffs
} GrObjNotifyAreaAttrChange
typedef struct {
    GrObjBaseLineAttrElement
                                GOFLAE base
    byte
      GOFLAE_future[FUTURE_LINE_ATTR_ELEMENT_DATA_SIZE]
} GrObjFullLineAttrElement
typedef struct {
   word
                                 GSS_numSelected
                                *GSS_classSelected
GSS_flags
    ClassStruct
    GrObjSelectionStateFlags
                                GSS_grObjFlags
    Gr0bjAttrFlags
    GrObjLocks
                                GSS_locks
} GrObjSelectionState
typedef struct {
    WWFixed
                   GOSD_xDegrees
    WWFixed
                   GOSD_yDegrees
} GrObjSkewData
typedef struct {
    GrObjSkewData
                                 GOASD_degrees
    GrObjHandleSpecification
                                 GOASD_skewAnchor
} GrObjAnchoredSkewData
typedef struct {
    WWFixed
                   GTM_e11
    WWFixed
                   GTM_e12
    WWFixed
                   GTM_e21
    WWFixed
                   GTM_e22
} GrObjTransMatrix
typedef struct {
    WWFixed
                   GOGSP_height
                   GOGSP_width
    WWFixed
} GOGetSizeParams
typedef struct {
    PointDWFixed
                   GOID_position
                   GOID_width
    WWFixed
    WWFixed
                   GOID_height
} GrObjInitializeData
typedef struct {
```

```
VisTextSaveStyleSheetParams GTP_textSSP
        PointDWFixed
                              GTP_selectionCenterDOCUMENT
        Handle
                                     GTP_optBlock
        Handle
                                     GTP_vmFile
        word
                                     GTP_curSlot
        dword
                                     GTP_id
        word
                                     GTP_curSize
        word
                                     GTP_curPos
    } GrObjTransferParams
Messages
    void MSG_GO_GAINED_SELECTION_LIST(HandleUpdateMode hum)
    void MSG_GO_LOST_SELECTION_LIST()
    void MSG_GO_BECOME_SELECTED(HandleUpdateMode hum)
    void MSG_GO_TOGGLE_SELECTION()
    void MSG_GO_BECOME_UNSELECTED()
    MSG_GO_UNDRAW_SPRITE
    MSG_GO_DRAW_SPRITE
    MSG_GO_DRAW_SPRITE_RAW
    MSG_GO_DRAW_HANDLES
    MSG_GO_UNDRAW_HANDLES
    MSG_GO_DRAW_HANDLES_RAW
    MSG_GO_DRAW_HANDLES_FORCE
    MSG_GO_DRAW_HANDLES_MATCH
    MSG_GO_DRAW_HANDLES_OPPOSITE
    MSG_GO_ACTIVATE_MOVE
    MSG_GO_ACTIVATE_RESIZE
    MSG_GO_ACTIVATE_ROTATE
    MSG_GO_ACTIVATE_CREATE
    MSG_GO_REACTIVATE_CREATE
    MSG_GO_START_CHOOSE_ABS
    MSG_GO_START_MOVE_ABS
    {\tt MSG\_GO\_JUMP\_START\_MOVE}
    MSG_GO_JUMP_START_RESIZE
    {\tt MSG\_GO\_JUMP\_START\_ROTATE}
    MSG_GO_PTR_CHOOSE_ABS
    MSG_GO_PTR_MOVE
    MSG_GO_PTR_RESIZE
    MSG_GO_PTR_ROTATE
    MSG_GO_PTR_MOVE_ABS
    MSG_GO_END_CHOOSE_ABS
    MSG_GO_END_MOVE_ABS
    MSG_GO_END_MOVE
    MSG_GO_END_RESIZE
    MSG_GO_END_ROTATE
    MSG_GO_CLEAR
    MSG_GO_INVERT_HANDLES
    MSG_GO_INIT_BASIC_DATA
    void MSG_GO_FLIP_HORIZ()
    void MSG_GO_FLIP_VERT()
    void MSG_GO_ROTATE(WWFixed angle,
                       GrObjHandleSpecification center)
    void MSG_GO_UNTRANSFORM()
    void MSG_GO_MOVE(PointDWFixed *distance)
    void MSG_GO_MOVE_CENTER_ABS(PointDWFixed *location)
```

GTP\_ssp

StyleSheetParams

MSG\_GO\_ALIGN

```
MSG_GO_ALIGN_TO_GRID
{\tt MSG\_GO\_SEND\_ANOTHER\_TOOL\_ACTIVATED}
MSG_GO_ANOTHER_TOOL_ACTIVATED
MSG_GO_SPECIAL_RESIZE_CONSTRAIN(
            GrObjHandleSpecification grObjHandleSpec)
MSG_GO_DUPLICATE_FLOATER
MSG_GO_GRAB_MOUSE
MSG_GO_RELEASE_MOUSE
MSG_GO_UNGROUPABLE
MSG_GO_GET_BOUNDING_RECTDWFIXED
MSG_GO_CALC_PARENT_DIMENSIONS
MSG_GO_INIT_CREATE
void MSG_GO_NOTIFY_GROBJ_VALID()
MSG_GO_EVALUATE_PARENT_POINT_FOR_HANDLE
MSG_GO_INVERT_GROBJ_SPRITE
MSG_GO_INVERT_GROBJ_NORMAL_SPRITE
void MSG_GO_INVALIDATE()
void MSG_GO_GET_DW_PARENT_BOUNDS(RectDWord *bounds)
MSG_GO_GET_DWF_PARENT_BOUNDS
MSG_GO_GET_DWF_SELECTION_HANDLE_BOUNDS_FOR_TRIVIAL_REJE
MSG_GO_GET_WWF_PARENT_BOUNDS
void MSG_GO_GET_WWF_OBJECT_BOUNDS(RectWWFixed *retValue)
MSG_GO_BECOME_UNEDITABLE
MSG_GO_EVALUATE_POSITION
MSG_GO_EVALUATE_PARENT_POINT_FOR_SELECTION
void MSG_GO_GET_CENTER(PointDWFixed *center)
void MSG_GO_INIT_TO_DEFAULT_ATTRS()
MSG GO DRAW
MSG_GO_LARGE_START_SELECT
MSG_GO_LARGE_START_MOVE_COPY
MSG_GO_LARGE_END_SELECT
MSG_GO_LARGE_END_MOVE_COPY
MSG_GO_LARGE_DRAG_SELECT
MSG_GO_LARGE_DRAG_MOVE_COPY
MSG_GO_LARGE_PTR
MSG_GO_AFTER_ADDED_TO_GROUP
MSG_GO_BEFORE_REMOVED_FROM_GROUP
void MSG_GO_AFTER_ADDED_TO_BODY()
void MSG_GO_BEFORE_REMOVED_FROM_BODY()
void MSG_GO_SET_AREA_ATTR(
                   GrObjBaseAreaAttrElement *attr)
void MSG_GO_SET_AREA_COLOR(byte red,
                  byte green, byte blue)
void MSG_GO_SET_AREA_MASK(SysDrawMask mask)
void MSG_GO_SET_AREA_DRAW_MODE(MixMode mode)
void MSG_GO_SET_TRANSPARENCY(byte transparent)
void MSG_GO_SET_LINE_ATTR(
                   GrObjBaseLineAttrElement *attr)
void MSG_GO_SET_LINE_COLOR(byte red,
                   byte green, byte blue)
void MSG_GO_SET_LINE_MASK(SystemDrawMask drawMask)
void MSG_GO_SET_LINE_END(LineEnd end)
void MSG_GO_SET_LINE_JOIN(LineJoin join)
void MSG_GO_SET_LINE_STYLE(LineStyle style)
void MSG_GO_SET_LINE_WIDTH(WWFixed width)
void MSG_GO_SET_LINE_MITER_LIMIT(WWFixed miterLimit)
```

```
MSG_GO_GET_GROBJ_AREA_TOKEN
{\tt MSG\_GO\_GET\_GROBJ\_LINE\_TOKEN}
MSG_GO_SET_GROBJ_AREA_TOKEN
MSG_GO_SET_GROBJ_LINE_TOKEN
MSG_GO_SUBST_AREA_TOKEN
MSG_GO_SUBST_LINE_TOKEN
MSG_GO_GET_ANCHOR_DOCUMENT
MSG_GO_BECOME_EDITABLE
MSG_GO_DRAW_EDIT_INDICATOR
MSG_GO_UNDRAW_EDIT_INDICATOR
MSG_GO_DRAW_EDIT_INDICATOR_RAW
MSG_GO_INVERT_EDIT_INDICATOR
MSG_GO_GROBJ_SPECIFIC_INITIALIZE
MSG_GO_GROBJ_SPECIFIC_INITIALIZE_WITH_DATA_BLOCK
MSG_GO_APPLY_ATTRIBUTES_TO_GSTATE
word MSG_GO_SET_ACTION_NOTIFICATION_OUTPUT(
                   optr object, Message messageNumber)
word MSG_GO_NOTIFY_ACTION(
                   GrObjActionNotificationType action)
void MSG_GO_NUDGE(sword xDistance, sword yDistance)
void MSG_GO_SET_SIZE(PointWWFixed *size)
void MSG_GO_SET_POSITION(PointDWFixed *location)
dword MSG_GO_CHANGE_LOCKS(GrObjLocks setBits,
                   GrObjLocks clearBits)
void MSG_GO_SCALE(GrObjAnchoredScaleData *params)
void MSG_GO_COMBINE_AREA_NOTIFICATION_DATA(
                   Handle change)
void MSG_GO_COMBINE_GRADIENT_NOTIFICATION_DATA(
                   Handle change)
void MSG_GO_COMBINE_LINE_NOTIFICATION_DATA(
                    Handle change)
void MSG_GO_COMBINE_SELECT_STATE_NOTIFICATION_DATA(
                    Handle change)
void MSG_GO_COMBINE_SELECTION_STATE_NOTIFICATION_DATA(
                   Handle change)
void MSG_GO_COMBINE_STYLE_NOTIFICATION_DATA(
                   Handle change)
void MSG_GO_COMBINE_STYLE_SHEET_NOTIFICATION_DATA(
                   Handle change)
void MSG_GO_SEND_UI_NOTIFICATION(
             GrObjUINotificationTypes notifications)
void MSG_GO_SUSPEND_ACTION_NOTIFICATION()
void MSG_GO_UNSUSPEND_ACTION_NOTIFICATION()
void MSG_GO_SKEW(GrObjAnchoredSkewData *params)
void MSG_GO_TRANSFORM(TransMatrix *transformation)
MSG_GO_COMPLETE_CREATE
MSG_GO_COMPLETE_TRANSFORM
MSG_GO_COMPLETE_TRANSLATE
void MSG GO GET SIZE(GOGetSizeParams *retValue)
void MSG_GO_GET_POSITION(PointDWFixed *retValue)
void MSG_GO_INITIALIZE(GrObjInitializeData *data)
MSG_GO_SCALE_ABOUT_PARENT_LEFT_TOP
MSG_GO_INSERT_OR_DELETE_SPACE
MSG_GO_BEGIN_CREATE
MSG GO END CREATE
MSG_GO_EVALUATE_PARENT_POINT_FOR_EDIT
void MSG_GO_CREATE_TRANSFER(GrObjTransferParams *params)
```

```
void MSG_GO_REPLACE_WITH_TRANSFER(
                    GrObjTransferParams *params)
void MSG_GO_WRITE_INSTANCE_TO_TRANSFER(
                    GrObjTransferParams *params)
void MSG_GO_READ_INSTANCE_FROM_TRANSFER(
                    GrObjTransferParams *params)
MSG_GO_GET_POINTER_IMAGE
MSG_GO_GET_LOCKS
void MSG_GO_DRAW_FG_AREA(DrawFlags drawFlags,
                    GrObjDrawFlags grobjDrawFlags,
                    GStateHandle gstate)
MSG_GO_DRAW_BG_AREA
void MSG_GO_DRAW_SPRITE_LINE(GStateHandle gstate)
MSG_GO_DRAW_NORMAL_SPRITE_LINE
MSG_GO_DO_NOTHING
MSG_GO_ADD_POTENTIAL_SIZE_TO_BLOCK
MSG_GO_SUBTRACT_POTENTIAL_SIZE_FROM_BLOCK
MSG_GO_GET_GROBJ_CLASS
MSG_GO_UNDO_REPLACE_GEOMETRY_INSTANCE_DATA
MSG_GO_GENERATE_UNDO_REPLACE_GEOMETRY_INSTANCE_DATA_ACT
ION
MSG_GO_GENERATE_UNDO_REPLACE_GEOMETRY_INSTANCE_DATA_CHA
IN
MSG_GO_CLEAR_SANS_UNDO
MSG_GO_REMOVE_FROM_BODY
MSG_GO_REMOVE_FROM_GROUP
MSG_GO_RELEASE_EXCLS
MSG_GO_GENERATE_UNDO_CLEAR_CHAIN
{\tt MSG\_GO\_GENERATE\_UNDO\_UNDO\_CLEAR\_CHAIN}
MSG_GO_DEREF_A_GROBJ_AREA_TOKEN
MSG_GO_DEREF_A_GROBJ_LINE_TOKEN
MSG_GO_INVALIDATE_AREA
MSG_GO_INVALIDATE_LINE
MSG_GO_SUSPEND_COMPLETE_CREATE
{\tt MSG\_GO\_GET\_TEMP\_STATE\_AND\_OPT\_FLAGS}
MSG_GO_MAKE_INSTRUCTION
MSG_GO_MAKE_NOT_INSTRUCTION
MSG_GO_SET_WRAP_TEXT_TYPE
MSG_GO_SET_PASTE_INSIDE(
MSG_GO_SET_INSERT_DELETE_MOVE_ALLOWED
MSG_GO_SET_INSERT_DELETE_RESIZE_ALLOWED
MSG_GO_SET_INSERT_DELETE_DELETE_ALLOWED
MSG_GO_DRAW_PARENT_RECT
MSG_GO_NUKE_DATA_IN_OTHER_BLOCKS
void MSG_GO_DRAW_FG_AREA_HI_RES(DrawFlags drawFlags,
                    GrObjDrawFlags grobjDrawFlags,
                    GStateHandle gstate)
void MSG_GO_DRAW_FG_LINE(DrawFlags drawFlags,
                    GrObjDrawFlags grobjDrawFlags,
                    GStateHandle gstate)
void MSG_GO_DRAW_FG_LINE_HI_RES(DrawFlags drawFlags,
                    GrObjDrawFlags grobjDrawFlags,
                    GStateHandle qstate)
MSG_GO_DRAW_CLIP_AREA
MSG_GO_DRAW_CLIP_AREA_HI_RES
MSG GO DRAW FG GRADIENT AREA
MSG_GO_DRAW_FG_GRADIENT_AREA_HI_RES
```

```
MSG_GO_DRAW_BG_AREA_HI_RES
MSG_GO_SET_BG_COLOR
{\tt MSG\_GO\_SET\_AREA\_PATTERN}
MSG_GO_SET_AREA_ATTR_ELEMENT_TYPE
MSG_GO_SET_LINE_ATTR_ELEMENT_TYPE
MSG_GO_SET_STARTING_GRADIENT_COLOR
MSG_GO_SET_ENDING_GRADIENT_COLOR
MSG_GO_SET_NUMBER_OF_GRADIENT_INTERVALS
MSG_GO_SET_GRADIENT_TYPE
MSG_GO_SET_ARROWHEAD_ON_START
MSG_GO_SET_ARROWHEAD_ON_END
MSG_GO_SET_ARROWHEAD_FILLED
MSG_GO_SET_ARROWHEAD_ANGLE
MSG_GO_SET_ARROWHEAD_LENGTH
MSG_GO_NOTIFY_GROBJ_INVALID
MSG_GO_SET_GROBJ_ATTR_FLAGS
MSG_GO_SET_SYS_TARGET
void MSG_GO_SCALE_OBJECT(GrObjAnchoredScaleData *params)
MSG_GO_GENERATE_UNDO_CLEAR_CHAIN_WITH_ACTION_NOTIFICATI
MSG_GO_RECREATE_CACHED_GSTATES
MSG_GO_DRAW_QUICK_VIEW
MSG_GO_DRAW_SPRITE_LINE_HI_RES
MSG_GO_DRAW_NORMAL_SPRITE_LINE_HI_RES
MSG_GO_GET_GROBJ_ATTR_FLAGS
MSG_GO_MAKE_ATTRS_DEFAULT
MSG_GO_GET_SITUATIONAL_POINTER_IMAGE
MSG_GO_OBJ_FREE
MSG_GO_ADJUST_CREATE
MSG_GO_GENERATE_UNDO_UNDO_CLEAR_CHAIN_WITH_ACTION_NOTIF
ICATION
MSG_GO_NUDGE_INSIDE
MSG_GO_MOVE_INSIDE
MSG_GO_REPLACE_GEOMETRY_INSTANCE_DATA
MSG_GO_CHECK_ACTION_MODES
MSG_GO_EVALUATE_PARENT_POINT_FOR_HANDLE_MOVE_RESIZE
MSG_GO_EVALUATE_PARENT_POINT_FOR_HANDLE_MOVE_ROTATE
MSG_GO_COMBINE_LOCKS
MSG_GO_DESELECT_IF_GROUP_LOCK_SET
MSG_GO_GET_POTENTIAL_GROBJECT_SIZE
MSG_GO_GROUP_GAINED_SELECTION_LIST
MSG_GO_GROUP_LOST_SELECTION_LIST
MSG_GO_INVALIDATE_WITH_UNDO
MSG_GO_AFTER_QUICK_PASTE
MSG_GO_QUICK_TOTAL_BODY_CLEAR
```

# **GrObjConvertControlClass**

@class GrObjConvertControlClass, GenControlClass

#### **Instance Data**

@default GCI\_output = (TO\_APP\_TARGET)

### Types and Flags

```
ByteFlags
            GOCCFeatures
      GOCCF_CONVERT_TO_BITMAP
                                     0x0004
      GOCCF_CONVERT_TO_GRAPHIC
                                      0x0002
      GOCCF_CONVERT_FROM_GRAPHIC
                                      0x0001
GROBJ_CONVERT_CONTROL_DEFAULT_FEATURES
                         (GOCCF_CONVERT_TO_BITMAP
                          GOCCF_CONVERT_TO_GRAPHIC
                          GOCCF_CONVERT_FROM_GRAPHIC)
GROBJ_CONVERT_CONTROL_DEFAULT_TOOLBOX_FEATURES
                         (GOCCF_CONVERT_TO_BITMAP
                          GOCCF_CONVERT_TO_GRAPHIC
                          GOCCF_CONVERT_FROM_GRAPHIC)
```

#### Messages

MSG\_GOCC\_CONVERT\_TO\_BITMAP
MSG\_GOCC\_CONVERT\_TO\_GRAPHIC
MSG\_GOCC\_CONVERT\_FROM\_GRAPHIC

# **GrObjCreateControlClass**

@class GrObjCreateControlClass, GenControlClass

### **Instance Data**

```
@default GCI_output = (TO_APP_TARGET)
@default GI_states = (@default | GS_ENABLED)
```

#### Types and Flags

```
ByteFlags
            GrObjCreateControlFeatures
      GOCCF_RECTANGLE
                                      0x0200
      GOCCF_ELLIPSE
                                      0x0100
      GOCCF_LINE
                                      0x0080
      GOCCF_ROUNDED_RECTANGLE
                                      0x0040
      GOCCF_ARC
                                      0x0020
      GOCCF_TRIANGLE
      GOCCF_HEXAGON
                                       0x0008
      GOCCF_OCTOGON
      GOCCF_FIVE_POINTED_STAR
                                      0x0002
      GOCCF_EIGHT_POINTED_STAR
                                      0x0001
GROBJ_CREATE_CONTROL_DEFAULT_FEATURES 0x03fb
GROBJ_CREATE_CONTROL_DEFAULT_TOOLBOX_FEATURES 0x03fb
```

### Messages

MSG\_GOCC\_CREATE\_GROBJ MSG\_GOCC\_CREATE\_POLYGON MSG\_GOCC\_CREATE\_STAR



# **GrObjCustomDuplicateControlClass**

@class GrObjCustomDuplicateControlClass, GenControlClass

#### **Instance Data**

```
@default GCI_output = (TO_APP_TARGET)
```

### Types and Flags

ByteFlags GOCDCFeatures

GOCDCF\_REPETITIONS 0x10

GOCDCF\_MOVE 0x08

GOCDCF\_SCALE 0x04

GOCDCF\_ROTATE 0x02

GOCDCF\_SKEW 0x01

GOCDC\_DEFAULT\_FEATURES (GOCDCF\_REPETITIONS |

GOCDCF\_MOVE | GOCDCF\_ROTATE |

GOCDCF\_SCALE)

#### Messages

MSG\_GOCDC\_CUSTOM\_DUPLICATE

# **GrObjCustomShapeControlClass**

@class GrObjCustomShapeControlClass, GenControlClass

#### Instance Data

```
@default GCI_output = (TO_APP_TARGET)
@default GI_states = (@default | GS_ENABLED)
```

### Types and Flags

```
ByteFlags GOCSCFeatures

GOCSCF_POLYGONS 0x02

GOCSCF_STARS 0x01

GOCSC_DEFAULT_FEATURES (GOCSCF_POLYGONS | GOCSCF_STARS)
```

#### Messages

MSG\_GOCSC\_CREATE\_POLYGON MSG\_GOCSC\_CREATE\_STAR

### **GrObjDefaultAttributesControlClass**

#### Instance Data

```
@default GCI_output = (TO_APP_TARGET)
```

### Types and Flags

```
ByteFlags GODACFeatures
GODACF_SET_DEFAULT_ATTRIBUTES 0x01
GODAC_DEFAULT_FATURES (GODACF_SET_DEFAULT_ATTRIBUTES)
GODAC_DEFAULT_TOOLBOX_FEATURES
(GODACF_SET_DEFAULT_ATTRIBUTES)
```

#### Messages

 ${\tt MSG\_GODAC\_SET\_DEFAULT\_ATTRIBUTES}$ 



# **GrObjDepthControlClass**

@class GrObjDepthControlClass, GenControlClass

#### **Instance Data**

@default GCI\_output = (TO\_APP\_TARGET)

### Types and Flags

```
ByteFlags
             GODepthCFeatures
      GODepthCF_BRING_TO_FRONT
                                        0x0008
       GODepthCF_SEND_TO_BACK
                                        0x0004
      GODepthCF_SHUFFLE_UP
                                        0x0002
      GODepthCF_SHUFFLE_DOWN
                                        0x0001
GODepthC_DEFAULT_FEATURES (GODepthCF_BRING_TO_FRONT |
                           GODepthCF_SEND_TO_BACK |
                           GODepthCF_SHUFFLE_UP |
                           GODepthCF_SHUFFLE_DOWN)
GODepthC_DEFAULT_TOOLBOX_FEATURES
                           (GODepthCF_BRING_TO_FRONT |
                            GODepthCF_SEND_TO_BACK |
GODepthCF_SHUFFLE_UP |
                            GODepthCF_SHUFFLE_DOWN)
```

#### Messages

MSG\_GODC\_BRING\_TO\_FRONT
MSG\_GODC\_SEND\_TO\_BACK
MSG\_GODC\_SHUFFLE\_UP
MSG\_GODC\_SHUFFLE\_DOWN

# **GrObjDraftModeControlClass**

@class GrObjDraftModeControlClass, GenControlClass

#### **Instance Data**

@default GCI\_output = (TO\_APP\_TARGET)

### Types and Flags

ByteFlags GODMCFeatures
GODMCF\_DRAFT\_MODE 0x01
GODMC\_DEFAULT\_FEATURES (GODMCF\_DRAFT\_MODE)

#### Messages

MSG\_GODMC\_SET\_DRAFT\_MODE\_STATUS

# **GrObjDuplicateControlClass**

@class GrObjDuplicateControlClass, GenControlClass

### **Instance Data**

@default GCI\_output = (TO\_APP\_TARGET)

### Types and Flags

ByteFlags GrObjDuplicateControlFeatures

GODCF\_DUPLICATE 0x0002

GODCF\_DUPLICATE\_IN\_PLACE 0x0001

ByteFlags GrObjDuplicateControlToolboxFeatures

GODCTF\_DUPLICATE 0x0002

GODCTF\_DUPLICATE\_IN\_PLACE 0x0001

GROBJ\_DUPLICATE\_CONTROL\_DEFAULT\_FEATURES



```
(GODCF_DUPLICATE |
GODCF_DUPLICATE_IN_PLACE)
GROBJ_DUPLICATE_CONTROL_DEFAULT_TOOLBOX_FEATURES
(GODCTF_DUPLICATE |
GODCTF_DUPLICATE_IN_PLACE)
```

#### Messages

MSG\_GROBJ\_DUPLICATE\_CONTROL\_DUPLICATE
MSG\_GROBJ\_DUPLICATE\_CONTROL\_DUPLICATE\_IN\_PLACE

# **GrObjEndingGradientColorSelectorClass**

@class GrObjEndingGradientColorSelectorClass, ColorSelectorClass

#### **Instance Data**

```
@default GCI_output = (TO_APP_TARGET)
@default GI_states = (@default & ~GS_ENABLED)
```

### Types and Flags

GOSGCS\_DEFAULT\_FEATURES (CSF\_INDEX | CSF\_RGB)

# **GrObjFlipControlClass**

@class GrObjFlipControlClass, GenControlClass

#### **Instance Data**

@default GCI\_output = (TO\_APP\_TARGET)

#### Types and Flags

ByteFlags GOFCFeatures
GOFCF\_FLIP\_HORIZONTALLY 0x02
GOFCF\_FLIP\_VERTICALLY 0x01

#### Messages

MSG\_GOFC\_FLIP\_HORIZONTALLY MSG\_GOFC\_FLIP\_VERTICALLY

# **GrObjGradientFillControlClass**

@class GrObjGradientFillControlClass, GenControlClass

#### **Instance Data**

@default GCI\_output = (TO\_APP\_TARGET)

#### Types and Flags

```
GrObjGradientFillControlFeatures
ByteFlags
      GOGFCF_HORIZONTAL_GRADIENT
                                        0 \times 0010
      GOGFCF_VERTICAL_GRADIENT
                                        0x0008
      GOGFCF_RADIAL_RECT_GRADIENT
                                        0 \times 0004
      GOGFCF_RADIAL_ELLIPSE_GRADIENT 0x0002
      GOGFCF_NUM_INTERVALS
                                        0x0001
GOGFC_DEFAULT_FEATURES (GOGFCF_HORIZONTAL_GRADIENT |
                    GOGFCF_VERTICAL_GRADIENT |
                    GOGFCF_RADIAL_RECT_GRADIENT
                    GOGFCF_RADIAL_ELLIPSE_GRADIENT |
                    GOGFCF_NUM_INTERVALS)
```



```
MSG_GOGFC_SET_GRADIENT_TYPE
MSG_GOGFC_SET_NUMBER_OF_GRADIENT_INTERVALS
```

# **GrObjGroupControlClass**

@class GrObjGroupControlClass, GenControlClass

#### **Instance Data**

@default GCI\_output = (TO\_APP\_TARGET);

### Types and Flags

```
ByteFlags GOGCFeatures

GOGCF_GROUP 0x01

GOGCF_UNGROUP 0x02

GOGC_DEFAULT_FEATURES (GOGCF_GROUP | GOGCF_UNGROUP)

GOGC_DEFAULT_TOOLBOX_FEATURES (GOGCF_GROUP | GOGCF_UNGROUP)
```

#### Messages

MSG\_GOGC\_GROUP MSG\_GOGC\_UNGROUP

# **GrObjHandleControlClass**

@class GrObjHandleControlClass, GenControlClass

#### **Instance Data**

```
@default GCI_output = (TO_APP_TARGET)
@default GI_states = (@default | GS_ENABLED)
```

#### Types and Flags

```
ByteFlags GOHCFeatures

GOHCF_SMALL_HANDLES 0x08

GOHCF_LARGE_HANDLES 0x02

GOHCF_LNVISIBLE_HANDLES 0x01

GOHC_DEFAULT_FEATURES (GOHCF_SMALL_HANDLES |

GOHCF_MEDIUM_HANDLES |

GOHCF_LARGE_HANDLES |

GOHCF_LARGE_HANDLES |

GOHCF_LORGE_HANDLES |

GOHCF_LORGE_HANDLES |
```

### Messages

MSG\_GOHC\_SET\_HANDLES

# **GrObjHeadClass**

```
@class GrObjHeadClass, MetaClass
Instance Data
                 ClassStruct
                                                                                              *GH_currentTool = NullClass
                 word
                                                                                              GH_initializeFloaterData = 0
                 optr
                                                                                              GH_currentBody
                                                                                              GH_floater
                 optr
Structures
                typedef struct {
                                word
                                                                                              CTV_grObjSpecificData
                                 word
                                                                                              CTV_unused
                                ClassStruct
                                                                                                *CTV_toolClass
                } CurrentToolValues
Messages
                 void MSG_GH_SET_CURRENT_TOOL(ClassStruct *toolClass,
                                                                                              word initData)
                void MSG_GH_SET_CURRENT_TOOL_WITH_DATA_BLOCK(
                                                                                              ClassStruct *toolClass,
                                                                                              word initData)
                 MSG_GH_SET_CURRENT_BODY
                MSG_GH_SET_CURRENT_BODY
MSG_GH_CLEAR_CURRENT_BODY
MSG_GH_CLASSED_EVENT_TO_FLOATER
MSG_GH_CLASSED_EVENT_TO_FLOATER_IF_CURRENT_BODY
MSG_GH_FLOATER_FINISHED_CREATE

... COME COME COME TO COME T
                 void MSG_GH_GET_CURRENT_TOOL(CurrentToolValues *retVal)
                MSG_GH_SEND_NOTIFY_CURRENT_TOOL
                 MSG_GH_CALL_FLOATER
                 MSG_GH_SET_TEXT_TOOL_FOR_SEARCH_SPELL
```

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### **GrObjHideShowControlClass**

@class GrObjHideShowControlClass, GenControlClass;

### **Instance Data**

### Types and Flags

```
ByteFlags GOHSCFeatures

GOHSCF_HIDE 0x02

GOHSCF_SHOW 0x01

GOHSC_DEFAULT_FEATURES (GOHSCF_HIDE | GOHSCF_SHOW)
```

## Messages

```
MSG_GOHSC_HIDE
MSG_GOHSC_SHOW
```

# **GrObjInstructionControlClass**

@class GrObjInstructionControlClass, GenControlClass

#### **Instance Data**

@default GCI\_output = (TO\_APP\_TARGET)

### Types and Flags

```
ByteFlags
            GrObjInstructionControlFeatures
      GOICF_DRAW
      GOICF_PRINT
      GOICF_MAKE_EDITABLE
                                     0x2000
      GOICF_MAKE_UNEDITABLE
                                     0x1000
      GOICF_DELETE
                                     0x0800
GOICF_DEFAULT_FEATURES
                       (GOICF_DRAW | GOICF_PRINT |
                         GOICF_MAKE_EDITABLE
                         GOICF_MAKE_UNEDITABLE
                         GOICF_DELETE)
```

### Messages

MSG\_GOIC\_MAKE\_INSTRUCTIONS\_EDITABLE MSG\_GOIC\_MAKE\_INSTRUCTIONS\_UNEDITABLE MSG\_GOIC\_DELETE\_INSTRUCTIONS MSG\_GOIC\_SET\_INSTRUCTION\_ATTRS

# **GrObjLineAttrControlClass**

@class GrObjLineAttrControlClass, GenControlClass

#### **Instance Data**

```
@default GCI_output = (TO_APP_TARGET)
@default GI_states = (@default | GS_ENABLED)
```

### Types and Flags

```
GOLACFeatures
WordFlags
      GOLACF_WIDTH_INDEX
                                      0x0010
      GOLACF_WIDTH_VALUE
                                      0x0008
      GOLACF_STYLE
                                      0x0004
      GOLACF_ARROWHEAD_TYPE
                                      0x0002
      GOLACF_ARROWHEAD_WHICH_END
GOLAC_DEFAULT_FEATURES
                         (GOLACF_WIDTH_INDEX |
                         GOLACF_WIDTH_VALUE
                         GOLACF_STYLE
                         GOLACF_ARROWHEAD_TYPE |
                         GOLACF_ARROWHEAD_WHICH_END)
WordFlags
            GOLACToolboxFeatures
      GOLACTF_WIDTH_INDEX
      GOLACTF_STYLE
                                      0x0001
GOLAC_DEFAULT_TOOLBOX_FEATURES (GOLACTF_WIDTH_INDEX |
                         GOLACF_STYLE)
```

#### Messages

```
MSG_GOLAC_SET_LINE_VALUE_FROM_INDEX
MSG_GOLAC_SET_LINE_INDEX_FROM_VALUE
MSG_GOLAC_SET_INTEGER_LINE_WIDTH
MSG_GOLAC_SET_LINE_WIDTH
MSG_GOLAC_SET_LINE_STYLE
MSG GOLAC SET ARROWHEAD TYPE
MSG_GOLAC_SET_ARROWHEAD_WHICH_END
```



# **GrObjLineColorSelectorClass**

@class GrObjLineColorSelectorClass, ColorSelectorClass

#### **Instance Data**

#### Types and Flags

```
GOLCS_DEFAULT_FEATURES (CSF_INDEX | CSF_RGB | CSF_DRAW_MASK | CSF_PATTERN)
```

# **GrObjLocksControlClass**

@class GrObjLocksControlClass, GenControlClass

#### **Instance Data**

```
@default GCI_output = (TO_APP_TARGET)
```

#### Types and Flags

```
GOLC_DEFAULT_FEATURES (GOL_MOVE | GOL_RESIZE | GOL_ROTATE)

GOLC_DEFAULT_TOOLBOX_FEATURES 0
```

### Messages

MSG\_GOLC\_CHANGE\_LOCKS

### **GrObjMoveInsideControlClass**

@class GrObjMoveInsideControlClass,

GrObjNudgeControlClass

# **GrObjNudgeControlClass**

@class GrObjNudgeControlClass, GenControlClass

#### **Instance Data**

```
@default GCI_output = (TO_APP_TARGET)
```

# Types and Flags

```
ByteFlags GONCFeatures

GONCF_NUDGE_LEFT 0x10
GONCF_NUDGE_RIGHT 0x08
GONCF_NUDGE_UP 0x04
GONCF_NUDGE_DOWN 0x02
GONCF_CUSTOM_MOVE 0x01

GROBJ_NUDGE_CONTROL_DEFAULT_FEATURES (GONCF_NUDGE_LEFT |
GONCF_NUDGE_RIGHT |
GONCF_NUDGE_UP |
GONCF_NUDGE_DOWN |
GONCF_CUSTOM_MOVE)
```

### Messages

MSG\_GONC\_NUDGE



MSG\_GONC\_CUSTOM\_MOVE
MSG\_GONC\_SET\_DISPLAY\_FORMAT

# **GrObjObscureAttrControlClass**

@class GrObjObscureAttrControlClass, GenControlClass

#### Instance Data

```
@default GCI_output = (TO_APP_TARGET)
@default GI_states = (@default | GS_ENABLED)
```

### **Types and Flags**

```
ByteFlags
               GrObjObscureAttrControlFeatures
       GOOACF_INSTRUCTIONS
                                               0x80
       GOOACF_INSERT_OR_DELETE_MOVE
                                               0x40
       GOOACF_INSERT_OR_DELETE_RESIZE 0x20
GOOACF_INSERT_OR_DELETE_DELETE 0x10
       GOOACF_DONT_WRAP
GOOACF_WRAP_INSIDE
                                               0 \times 0.8
                                               0x04
       GOOACF_WRAP_AROUND_RECT
GOOACF_WRAP_TIGHTLY
                                               0×02
                                               0x01
GOOAC_INSERT_OR_DELETE_FEATURES
                       GOOACF_INSERT_OR_DELETE_MOVE |
                        GOOACF_INSERT_OR_DELETE_RESIZE |
GOOACF_INSERT_OR_DELETE_DELETE)
GOOAC_WRAP_FEATURES (GOOACF_DONT_WRAP |
                         GOOACF_WRAP_INSIDE |
                         GOOACF_WRAP_AROUND_RECT |
                         GOOACF_WRAP_TIGHTLY)
GOOAC_DEFAULT_FEATURES (GOOACF_INSTRUCTIONS |
                        GOOAC_WRAP_FEATURES |
                         GOOAC_INSERT_OR_DELETE_FEATURES)
```

#### Messages

MSG\_GOOAC\_SET\_WRAP\_TEXT\_TYPE
MSG\_GOOAC\_CHANGE\_OBSCURE\_ATTRS

# **GrObjPasteInsideControlClass**

@class GrObjPasteInsideControlClass, GenControlClass

### **Instance Data**

#### Types and Flags

```
ByteFlags GOPICFeatures

GOPICF_PASTE_INSIDE 0x0002

GOPICF_BREAKOUT_PASTE_INSIDE 0x0001

ByteFlags GOPICToolboxFeatures

GOPICTF_PASTE_INSIDE 0x0002

GOPICTF_BREAKOUT_PASTE_INSIDE 0x0001

GOPIC_DEFAULT_FEATURES (GOPICF_PASTE_INSIDE |

GOPIC_DEFAULT_TOOLBOX_FEATURES (GOPICTF_PASTE_INSIDE |

GOPICTF_BREAKOUT_PASTE_INSIDE |

GOPICTF_BREAKOUT_PASTE_INSIDE |
```



#### Messages

MSG\_GOPIC\_PASTE\_INSIDE
MSG\_GOPIC\_BREAKOUT\_PASTE\_INSIDE

# **GrObjRotateControlClass**

@class GrObjRotateControlClass, GenControlClass

#### **Instance Data**

@default GCI\_output = (TO\_APP\_TARGET)

### Types and Flags

```
ByteFlags
               GORCFeatures
        GORCF_45_DEGREES_CW
                                                0x0080
       GORCF_90_DEGREES_CW
GORCF_135_DEGREES_CW
                                                0x0040
                                                0x0020
       GORCF_135_DEGREES
GORCF_135_DEGREES_CCW
                                                0x0010
                                                0x0008
       GORCF_90_DEGREES_CCW
GORCF_45_DEGREES_CCW
                                                0x0004
                                                0x0002
        GORCF_CUSTOM_ROTATION
                                                0x0001
GORC_DEFAULT_FEATURES
                               0x00ff
```

### Messages

MSG\_GORC\_ROTATE
MSG\_GORC\_CUSTOM\_ROTATE

# **GrObjScaleControlClass**

@class GrObjScaleControlClass, GenControlClass

### **Instance Data**

@default GCI\_output = (TO\_APP\_TARGET)

### Types and Flags

```
ByteFlags GrObjScaleControlFeatures

GOSCF_HALF_WIDTH 0x0010
GOSCF_HALF_HEIGHT 0x0008
GOSCF_DOUBLE_WIDTH 0x0004
GOSCF_DOUBLE_HEIGHT 0x0002
GOSCF_CUSTOM_SCALE 0x0011
GROBJ_SCALE_CONTROL_DEFAULT_FEATURES 0x001f
```

### Messages

MSG\_GOSC\_SCALE\_HORIZONTALLY
MSG\_GOSC\_SCALE\_VERTICALLY
MSG\_GOSC\_CUSTOM\_SCALE



# **GrObjSkewControlClass**

@class GrObjSkewControlClass, GenControlClass

#### **Instance Data**

@default GCI\_output = (TO\_APP\_TARGET)

### Types and Flags

 ByteFlags
 GrObjSkewControlFeatures

 GOSCF\_LEFT
 0x0010

 GOSCF\_RIGHT
 0x0008

 GOSCF\_UP
 0x0004

 GOSCF\_DOWN
 0x0002

 GOSCF\_CUSTOM\_SKEW
 0x0001

 GROBJ\_SKEW\_CONTROL\_DEFAULT\_FEATURES
 0x001f

#### Messages

MSG\_GOSC\_SKEW\_HORIZONTALLY MSG\_GOSC\_SKEW\_VERTICALLY void MSG\_GOSC\_CUSTOM\_SKEW

# **GrObjSplineClass**

@class GrObjSplineClass, GrObjVisClass

# **GrObjStartingGradientColorSelectorClass**

#### **Instance Data**

@default GCI\_output = (TO\_APP\_TARGET)
@default GI\_states = (@default & ~GS\_ENABLED)

### Types and Flags

GOSGCS\_DEFAULT\_FEATURES (CSF\_INDEX | CSF\_RGB)

# **GrObjStyleSheetControlClass**

@class GrObjStyleSheetControlClass,

StyleSheetControlClass

#### **Instance Data**

# **GrObjTextClass**

@class GrObjTextClass, GrObjVisClass;

### Messages

MSG\_GT\_ADJUST\_MARGINS\_FOR\_LINE\_WIDTH

# **GrObjToolControlClass**

```
@class GrObjToolControlClass, GenControlClass
```

#### **Instance Data**

```
@default GCI_output = (TO_APP_TARGET)
```

#### Variable Data

word ATTR\_GROBJ\_TOOL\_CONTROL\_POSITION\_FOR\_ADDED\_TOOLS

### Types and Flags

```
WordFlags
               GOTCFeatures
        GOTCF_PTR
                                                0x0800
       GOTCF_ROTATE_PTR
GOTCF_ZOOM
                                                0x0400
                                                0x0200
        GOTCF_TEXT
                                                0x0100
       GOTCF_RECT
                                                0x0080
                                                0x0040
        GOTCF_ROUNDED_RECT
                                                0x0020
        GOTCF_ELLIPSE
                                                0x0010
        GOTCF_ARC
                                                0x0008
        GOTCF_POLYLINE
                                                0x0004
       GOTCF_POLYCURVE
GOTCF_SPLINE
                                                0x0002
                                                0x0001
GOTC_DEFAULT_FEATURES
                                (GOTCF PTR |
                                 GOTCF_ROTATE_PTR |
GOTCF_ZOOM | GOTCF_TEXT
GOTCF_LINE | GOTCF_RECT
                                 GOTCF_ROUNDED_RECT |
GOTCF_ELLIPSE | GOTCF_ARC |
                                 GOTCF_POLYLINE |
                                 GOTCF_POLYCURVE |
                                 GOTCF_SPLINE)
```

GOTC\_DEFAULT\_TOOLBOX\_FEATURES (GOTC\_DEFAULT\_FEATURES)

#### Messages

MSG\_GOTC\_SET\_TOOL

# **GrObjToolItemClass**

@class GrObjToolItemClass, GenItemClass

### Instance Data

```
ClassStruct *GOTII_toolClass = NullClass word GOTII_specInitData = 0
```

#### Messages

```
MSG_GOTI_GET_TOOL_CLASS
MSG_GOTI_SELECT_SELF_IF_MATCH
```

### **GrObjTransformControlClass**

@class GrObjTransformControlClass, GenControlClass

#### **Instance Data**

```
@default GCI_output = (TO_APP_TARGET)
```

#### Types and Flags

ByteFlags GOTransformCFeatures

 $\label{eq:contransform} \texttt{GOTCF\_UNTRANSFORM} \\ \texttt{GOTCF\_UNTRANSFORM}) \\ \texttt{GOTCF\_UNTRANSFORM}) \\ \\$ 

#### Messages

MSG\_GOTC\_UNTRANSFORM

# 100 GrObjVisClass

@class GrObjVisClass, VisClass, master, variant

#### **Instance Data**

optr GVI\_guardian

#### Messages

MSG\_GV\_GET\_WWFIXED\_CENTER
MSG\_GV\_SET\_GUARDIAN\_LINK
MSG\_GV\_SET\_VIS\_BOUNDS
MSG\_GV\_GET\_GROBJ\_VIS\_CLASS
MSG\_GV\_SET\_REALIZED\_AND\_UPWARD\_LINK
MSG\_GV\_CLEAR\_REALIZED\_AND\_UPWARD\_LINK
MSG\_GV\_GET\_GUARDIAN
MSG\_GV\_GET\_POTENTIAL\_WARD\_SIZE

# **GrObjVisGuardianClass**

@class GrObjVisGuardianClass, GrObjClass

#### **Instance Data**

optr GOVGI\_ward
word \*GOVGI\_class
GrObjVisGuardianFlags GOVGI\_flags

### Types and Flags

 ByteFlags
 GrObjVisGuardianFlags

 GOVGF\_VIS\_BOUNDS\_HAVE\_CHANGED
 0x80

 GOVGF\_LARGE
 0x40

 GOVGF\_GUARDIAN\_INITIATED\_TRANSFORM
 0x20

 GOVGF\_IGNORE\_WARD\_CHANGE\_BOUNDS
 0x10

 GOVGF\_APPLY\_OBJECT\_TO\_VIS\_TRANSFORM
 0x08

 GOVGF\_CAN\_EDIT\_EXISTING\_OBJECTS
 0x04

 GOVGF\_CREATE\_MODE
 0x03

#### Messages

MSG\_GOVG\_UPDATE\_VIS\_WARD\_WITH\_STORED\_DATA
MSG\_GOVG\_CONVERT\_LARGE\_MOUSE\_DATA
Optr MSG\_GOVG\_CREATE\_VIS\_WARD (MemHandle wardBlock)
MSG\_GOVG\_ADD\_VIS\_WARD
MSG\_GOVG\_APPLY\_OBJECT\_TO\_VIS\_TRANSFORM
MSG\_GOVG\_CREATE\_GSTATE
MSG\_GOVG\_VIS\_BOUNDS\_SETUP
MSG\_GOVG\_SET\_VIS\_WARD\_MOUSE\_EVENT\_TYPE
MSG\_GOVG\_UPDATE\_EDIT\_GRAB\_WITH\_STORED\_DATA
MSG\_GOVG\_NORMALIZE
MSG\_GOVG\_NOTIFY\_VIS\_WARD\_CHANGE\_BOUNDS
MSG\_GOVG\_GET\_EDIT\_CLASS
Optr MSG\_GOVG\_GET\_VIS\_WARD\_OD()
MSG\_GOVG\_GET\_TRANSFER\_BLOCK\_FROM\_VIS\_WARD
MSG\_GOVG\_CREATE\_WARD\_WITH\_TRANSFER

```
MSG_GOVG_SET_VIS_WARD_CLASS
MSG_GOVG_APPLY_SPRITE_OBJECT_TO_VIS_TRANSFORM
MSG_GOVG_CHECK_FOR_EDIT_WITH_FIRST_START_SELECT
MSG_GOVG_RULE_LARGE_START_SELECT_FOR_WARD
MSG_GOVG_RULE_LARGE_PTR_FOR_WARD
MSG_GOVG_RULE_LARGE_END_SELECT_FOR_WARD
```

# **GroupClass**

@class GroupClass, GrObjClass

#### **Instance Data**

CompPart GI\_drawHead word GI\_suspendCount GroupUnsuspendOps GI\_unsuspendOps

### Types and Flags

ByteFlags GroupUnsuspendOps GUO\_EXPAND 0x01

#### Messages

MSG\_GROUP\_ADD\_GROBJ
MSG\_GROUP\_REMOVE\_GROBJ
MSG\_GROUP\_CREATE\_GSTATE
MSG\_GROUP\_PROCESS\_ALL\_GROBJS\_SEND\_CALL\_BACK\_MESSAGE
MSG\_GROUP\_INITIALIZE
MSG\_GROUP\_EXPAND
Optr MSG\_GROUP\_INSTANTIATE\_GROBJ(ClassStruct \*class)
MSG\_GROUP\_SET\_HAS\_PASTE\_INSIDE\_CHILDREN
MSG\_GROUP\_PASTE\_CALL\_BACK\_FOR\_PASTE\_INSIDE
MSG\_GROUP\_CREATE\_GSTATE\_FOR\_BOUNDS\_CALC
MSG\_GROUP\_VIS\_TEXT\_GENERATE\_NOTIFY
MSG\_GROUP\_CHECK\_FOR\_GROBJ\_TEXTS

# **GStringClass**

@class GStringClass, GrObjClass

### **Instance Data**

word GSI\_vmemBlockHandle PointWWFixed GSI\_gstringCenterTrans

### Messages

void MSG\_GSO\_SET\_GSTRING()



# **HelpControlClass**

**Instance Data** 

@class HelpControlClass, GenControlClass

```
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```

```
HelpType
                         HCI_helpType
    MemHandle
                         HCI_curFile
    MemHandle HCI_historyBuf
word HCI_nameArrayVM
GeodeHandle HCI_compressLib
         @default GII_attrs = (@default |
                                GIA_NOT_USER_INITIATABLE)
         @default GII_visibility = GIV_DIALOG
Variable Data
    void ATTR_HELP_SUPPRESS_INITIATE
    char[] ATTR_HELP_INITIAL_HELP
    optr ATTR_HELP_CUSTOM_POINTER_IMAGE
Hints
    CompSizeHintArgs HINT_HELP_TEXT_FIXED_SIZE
Types and Flags
    ByteEnum
                  HelpType
           HT_NORMAL_HELP
           HT_FIRST_AID
           HT_STATUS_HELP
           HT_SIMPLE_HELP
           HT_SYSTEM_HELP
                                               4
    WordFlags
                 HPCFeatures
           HPCF_HELP
                                               0x0100
           HPCF_TEXT
HPCF_CONTENTS
                                               0x0080
                                               0x0040
           HPCF_HISTORY
                                               0x0020
           HPCF_GO_BACK
                                               0x0010
           HPCF_CLOSE
HPCF_INSTRUCTIONS
                                               0x0008
                                               0x0004
           HPCF_FIRST_AID_GO_BACK
                                               0x0002
                                               0x0001
           HPCF FIRST AID
    MAX_CONTEXT_NAME_SIZE
                                20
                         ContextName[MAX_CONTEXT_NAME_SIZE]
    typedef char
Structures
    typedef struct {
        HelpType
                         NHCC_type
                         NHCC_context
         ContextName
        FileLongName NHCC_filename
FileLongName NHCC_filenameTOC
    } NotifyHelpContextChange
    MSG_HELP_CONTROL_FOLLOW_LINK
    MSG_HELP_CONTROL_GET_POINTER_IMAGE
    void HelpSendHelpNotification(
                         word HelpType,
                         const char *contextname,
const char *filename)
```

# **ImpexMapControlClass**

```
@class ImpexMapControlClass, GenControlClass
Instance Data
    word
                        IMCI_dataBlock1
    word
                        IMCI_dataBlock2
    word
                       IMCI_childBlock
                        IMCI_mapListBlock
    word
    {\tt ImpexMapFlags}
                       IMCI_flags
Types and Flags
    SOURCE
    DESTINATION
                 IMCFeatures
    ByteFlags
          IMCF_MAP
                                           0x01
                              (IMCF_MAP)
    IMC_DEFAULT_FEATURES
    IMC_DEFAULT_TOOLBOX_FEATURES 0
    IMC_MAP_MONIKER_SIZE
                            1024
    IMF_IMPORT
                                           0x80
          IMF_EXPORT
                                           0x40
                DefaultFieldNameUsage
    ByteEnum
          DFNU_FIELD
                              0
          DFNU_COLUMN
                              1
          DFNU_FIXED
                              2
Structures
    {\tt typedef \ struct \ \{}
                              IMFIH_base
IMFIH_fieldChunk
        LMemBlockHeader
        word
                              {\tt IMFIH\_numFields}
        word
        DefaultFieldNameUsage IMFIH_flag
    } ImpexMapFileInfoHeader
    typedef struct {
                              MLBH_base
        LMemBlockHeader
                              MLBH_numDestFields
        word
        word
                              MLBH_chunk1
    } MapListBlockHeader
    typedef struct {
        word
                 CML_source
        word
                 {\tt CML\_dest}
    } ChunkMapList
```



# **ImportControlClass**

@class ImportControlClass, ImportExportClass

#### **Instance Data**

ImportControlAttrs ICI\_attrs
ImpexDataClasses ICI\_dataClasses
optr ICI\_destination
word ICI\_message

#### Variable Data

optr ATTR\_IMPORT\_CONTROL\_APP\_UI
 @reloc ATTR\_IMPORT\_CONTROL\_APP\_UI, 0, optr
optr ATTR\_IMPORT\_CONTROL\_CANCEL\_DESTINATION
 @reloc ATTR\_IMPORT\_CONTROL\_CANCEL\_DESTINATION, 0, optr
word ATTR\_IMPORT\_CONTROL\_CANCEL\_MESSAGE

### Types and Flags

```
WordFlags
              ImportControlAttrs
       ICA_IGNORE_INPUT
                                            0x8000
              ImportControlFeatures
ByteFlags
       IMPORTCF_PREVIEW_TRIGGER
                                            0x0020
       IMPORTCF_IMPORT_TRIGGER
                                            0x0010
       IMPORTCF_FORMAT_OPTIONS
                                            0x0008
       IMPORTCF_FILE_MASK
                                            0x0004
       IMPORTCF_BASIC
                                            0x0002
       IMPORTCF_GLYPH
                                            0x0001
IMPORTC_DEFAULT_FEATURES (IMPORTCF_GLYPH |
                      IMPORTCF_BASIC | IMPORTCF_FILE_MASK | IMPORTCF_FORMAT_OPTIONS |
                      IMPORTCF_IMPORT_TRIGGER)
              {\tt ImportControlToolboxFeatures}
ByteFlags
IMPORTCTF_DIALOG_BOX 0x01
IMPORTC_DEFAULT_TOOLBOX_FEATURES (IMPORTCTF_DIALOG_BOX)
```

#### **Structures**

```
typedef struct {
   int   notUsed
   word   message
   optr   destOD
} ObjectState
```

### Messages

```
void MSG_IMPORT_CONTROL_SET_DATA_CLASSES(
                   ImpexDataClasses dataClasses)
ImpexDataClasses MSG_IMPORT_CONTROL_GET_DATA_CLASSES()
void MSG_IMPORT_CONTROL_SET_ACTION(
                   optr destOD, word ICImsg)
void MSG_IMPORT_CONTROL_SET_MSG(word ECImsg)
void MSG_IMPORT_CONTROL_GET_ACTION(
                   ObjectState *retValue)
void MSG_IMPORT_CONTROL_SET_ATTRS(
                   ImportControlAttrs attrs)
ImportControlAttrs MSG_IMPORT_CONTROL_GET_ATTRS()
\verb|word MSG_IMPORT_CONTROL_GET_FILE_SELECTOR_OFFSET||
                   ImportControlFeatures features)
word MSG_IMPORT_CONTROL_GET_FORMAT_LIST_OFFSET(
                   ImportControlFeatures features)
word MSG_IMPORT_CONTROL_GET_FILE_MASK_OFFSET(
```

```
word MSG_IMPORT_CONTROL_GET_FORMAT_UI_PARENT_OFFSET(
                           ImportControlFeatures features)
      word MSG_IMPORT_CONTROL_GET_APP_UI_PARENT_OFFSET(
                           ImportControlFeatures features)
      word MSG_IMPORT_CONTROL_GET_IMPORT_TRIGGER_OFFSET(
                          ImportControlFeatures features)
      void MSG_IMPORT_CONTROL_IMPORT_COMPLETE(
                           ImpexTranslationParams *itParams)
ImportExportClass
      @class ImportExportClass, GenControlClass,
                                               master, variant
  Instance Data
          @default ImportExport = GenControlClass
          @default GII_attrs = GIA_MODAL
           @default GII_type = GIT_COMMAND
           @default GII_visibility = GIV_DIALOG
          @default GI_states = (GS_USABLE|GS_ENABLED)
  Variable Data
      TempImportExportData TEMP_IMPORT_EXPORT_DATA
  Types and Flags
      WordFlags
                   ImpexDataClasses
             IDC_TEXT
                                               0x8000
             IDC_GRAPHICS
                                               0x4000
             IDC_SPREADSHEET
                                               0x2000
             IDC_FONT
                                               0x1000
      NUMBER_IMPEX_DATA_CLASSES
      XLAT_TOKEN_TEXT_12 ( 'T'
XLAT_TOKEN_TEXT_34 ( 'T'
                                        ('L' << 8))
                                          ('X' << 8) )
      XLAT_TOKEN_GRAPHICS_12 ('T' | ('L' << 8) )
XLAT_TOKEN_GRAPHICS_34 ('G' | ('R' << 8) )
      XLAT_TOKEN_SPREADSHEET_12 ( 'T'
                                         ('L' << 8))
      XLAT_TOKEN_SPREADSHEET_34 ( 'S' | ('S' << 8) )
      XLAT_TOKEN_FONT_12 ('T' | ('L' << 8))
XLAT_TOKEN_FONT_34 ('F' | ('N' << 8))
  Structures
      typedef struct {
          FileLongName
                                        IFSD_selection
           PathName
                                         IFSD_path
          word
                                        IFSD_disk
          GenFileSelectorEntryFlags IFSD_type
      } ImpexFileSelectionData
      typedef struct {
          optr
                           TIED_formatUI
          Handle
                          TIED_formatLibrary
      } TempImportExportData
```

ImportControlFeatures features)



### **InkClass**

**Instance Data** 

@class InkClass, VisClass

```
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```

```
InkFlags
                 II_flags = IF_HAS_UNDO
    InkTool
                 II_tool = 0
    Color
                 II_penColor = 0
    MemHandle
                 II_segments = NullHandle
    optr
                 II_dirtyAD = NullOptr
    Message
                 II_dirtyMsg
    Rectangle
                 II_selectBounds
    GStateHandle II_cachedGState
    TimerHandle II_antTimer
                 II_antTimerID
    word
    byte
                 II_antMask
Variable Data
    InkStrokeSize ATTR_INK_STROKE_SIZE
Types and Flags
    WordFlags
                 InkFlags
          IF_MOUSE_FLAGS
                                     0x8000
          IF_SELECTING
                                     0x4000
          IF_HAS_TARGET
                                     0x2000
          IF_HAS_SYS_TARGET
                                     0x1000
          IF_DIRTY
                                     0x0800
          IF_ONLY_CHILD_OF_CONTENT
                                     0x0400
          IF_CONTROLLED
IF_INVALIDATE_ERASURES
                                     0x0200
                                     0x0100
    IF_HAS_UNDO
typedef enum /* word */ {
                                     0x0080
        IT_PENCIL = 0,
IT_ERASER = 2,
        IT_SELECTOR = 4
    } InkTool
Structures
    typedef struct {
        Rectangle
                        IDBF_bounds
                       IDBF_VMFile
        VMFileHandle
        DBGroupAndItem IDBF_DBGroupAndItem
                       IDBF_DBExtra
        word
    } InkDBFrame
    typedef struct {
                 DBR_group
        word
        word
                 DBR_item
        word
                 unused1
        word
                 unused2
    } DBReturn
    typedef struct {
        byte ISS_width
        byte
                 ISS_height
    } InkStrokeSize
Messages
```

void MSG\_INK\_SAVE\_TO\_DB\_ITEM(

void MSG\_INK\_LOAD\_FROM\_DB\_ITEM(InkDBFrame \*ptr)

DBReturn \*RetValue, InkDBFrame \*ptr)

```
void MSG_INK_UNDO()
    void MSG_INK_SET_TOOL(InkTool tool)
    InkTool MSG_INK_GET_TOOL()
    void MSG_INK_SET_PEN_COLOR(Color clr)
    void MSG_INK_SET_DIRTY_AD(word method, optr object)
    void MSG_INK_SET_FLAGS(InkFlags setflags,
                       InkFlags clearflags)
    InkFlags MSG_INK_GET_FLAGS()
    void MSG_INK_SET_STROKE_SIZE(byte width, byte height)
Related Routines
    void _pascal InkDBInit(VMFileHandle fh)
    dword _pascal InkDBGetHeadFolder(VMFileHandle fh)
    void _pascal InkDBGetDisplayInfo(
                       InkDBDisplayInfo *RetValue,
                       VMFileHandle fh)
    void _pascal InkDBSetDisplayInfo(VMFileHandle fh,
                       dword ofh, dword note, word page)
    void _pascal InkSetDocPageInfo(PageSizeReport *psr,
                       VMFileHandle fh)
    void _pascal InkGetDocPageInfo(PageSizeReport *psr,
                       VMFileHandle fh)
    void pascal InkSetDocGString(VMFileHandle dbfh.
                       word type)
    word _pascal InkGetDocGString(VMFileHandle dbfh)
    void _pascal InkSetDocCustomGString(VMFileHandle dbfh,
                       Handle qh)
    Handle _pascal InkGetDocCustomGString(VMFileHandle dbfh)
    void _pascal InkSendTitleToTextObject(dword tag,
                       VMFileHandle fh, optr to)
    word _pascal InkGetTitle(dword tag, VMFileHandle fh,
                       char *dest)
    dword _pascal InkGetParentFolder(dword tag,
                       VMFileHandle fh)
    void _pascal InkFolderSetTitleFromTextObject(dword fldr,
                       VMFileHandle fh, optr text)
    void _pascal InkNoteSetTitleFromTextObject(dword note,
                       VMFileHandle fh, optr text)
    dword _pascal InkFolderGetContents(dword tag,
                       VMFileHandle fh,
                       DBGroupAndItem *subFolders)
    dword _pascal InkFolderGetNumChildren(dword fldr,
                       VMFileHandle fh)
    void _pascal InkFolderDisplayChildInList(dword fldr,
                       VMFileHandle fh, optr list,
                       word entry, Boolean displayFolders)
    Boolean _pascal InkFolderGetChildInfo(dword fldr,
                       VMFileHandle fh, word child,
                       dword *childID)
    word _pascal InkFolderGetChildNumber(dword fldr,
                       VMFileHandle fh, dword note)
    dword _pascal InkFolderCreateSubFolder(dword tag,
                       VMFileHandle fh)
    void _pascal InkFolderMove(dword fldr, dword pfldr)
    void _pascal InkFolderDelete(dword tag, VMFileHandle fh)
    word _pascal InkFolderDepthFirstTraverse(dword rfldr,
                       VMFileHandle fh,
```

VMFileHandle fh, word \*info)), word \*info) dword \_pascal InkNoteCreate(dword tag, VMFileHandle fh) void \_pascal InkNoteCopyMoniker(dword title, optr list, word type, word entry) dword \_pascal InkNoteGetPages(dword tag, VMFileHandle fh) word \_pascal InkNoteGetNumPages(dword item) word \_pascal InkNoteCreatePage(dword tag, VMFileHandle fh, word page) void \_pascal InkNoteLoadPage(dword tag, VMFileHandle fh, word page, optr obj, word type) void \_pascal InkNoteSavePage(dword tag, VMFileHandle fh, word page, optr obj, word type) void \_pascal InkNoteSetKeywordsFromTextObject(dword tag, VMFileHandle fh, optr text) void \_pascal InkNoteSetKeywords(dword tag, VMFileHandle fh, const char \*text) word \_pascal InkNoteGetKeywords(dword tag, VMFileHandle fh, char \*text) void \_pascal InkNoteSendKeywordsToTextObject(dword tag, VMFileHandle fh, optr text) void \_pascal InkNoteDelete(dword tag, VMFileHandle fh) void \_pascal InkNoteMove(dword tag, dword pfoldr, VMFileHandle fh) void \_pascal InkNoteSetModificationDate(word tdft1, word tdft2, dword note, VMFileHandle fh) dword \_pascal InkNoteGetModificationDate(dword note, VMFileHandle fh) dword \_pascal InkNoteGetCreationDate(dword note, VMFileHandle fh) NoteType \_pascal InkNoteGetNoteType(dword note, VMFileHandle fh) void \_pascal InkNoteSetNoteType(dword note, VMFileHandle fh, NoteType nt) word \_pascal InkNoteFindByTitle(char \*string, byte opt, Boolean body, VMFileHandle fh) word \_pascal InkNoteFindByKeywords(VMFileHandle fh, const char \*strings,word opt)

PCB(Boolean, callback, (dword fldr,



## **InkControlClass**

```
@class InkControlClass, GenControlClass
Instance Data
          @default GCI_output = TO_APP_TARGET
Types and Flags
     ByteFlags
                     InkControlFeatures
             ICF_SELECTION_TOOL 0x01

ByteFlags InkControlToolboxFeatures
             ICTF_PENCIL_TOOL
ICTF_ERASER_TOOL
                                      0x04
0x02
L 0x01
     ICTF_ERASER_TOOL UXU2
ICTF_SELECTION_TOOL 0x01
IC_DEFAULT_FEATURES (ICF_PENCIL_TOOL |
ICF_ERASER_TOOL | ICF_SELECTION_TOOL)
IC_DEFAULT_TOOLBOX_FEATURES (ICTF_PENCIL_TOOL |
                     ICTF_ERASER_TOOL | ICTF_SELECTION_TOOL)
Structures
     typedef struct {
         optr NIHT_optr
     } NotifyInkHasTarget
Messages
```

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## LineClass

@class LineClass, GrObjClass

void MSG\_IC\_SET\_TOOL\_FROM\_LIST()

## **MetaClass**

@class MetaClass, meta

#### **Instance Data**

MetaBase MI\_base

CCF\_REFERENCE\_OFFSET

#### Variable Data 110

TempMetaGCNData TEMP\_META\_GCN ChunkHandle TEMP\_META\_QUIT\_LIST DetachDataEntry DETACH\_DATA word TEMP\_EC\_IN\_USE\_COUNT word TEMP\_EC\_INTERACTIBLE\_COUNT

#### Types and Flags

```
PTR_LEAVE_LEFT
                    0 \times 01
PTR_LEAVE_TOP
                    0x02
PTR_LEAVE_RIGHT
PTR_LEAVE_BOTTOM
                   0x08
typedef enum /* word */ {
    QL_BEFORE_UI,
    QL_UI,
    QL_AFTER_UI,
    QL_DETACH,
    QL_AFTER_DETACH
} QuitLevel
typedef enum {
    TO_NULL,
    TO_SELF,
    TO_OBJ_BLOCK_OUTPUT,
    TO_PROCESS
} TravelOption
WordFlags GCNListTypeFlags
GCNLTF_SAVE_TO_STATE
                                        0x8000
ByteFlags TempMetaGCNFlags
      TMGCNF_RELOCATED
                                        0x80
WordFlags
            GCNListSendFlags
      GCNLSF_SET_STATUS
                                               0x8000
      GCNLSF_IGNORE_IF_STATUS_TRANSITIONING 0x4000
      GCNLSF_FORCE_QUEUE
                                               0x2000
INI_CATEGORY_BUFFER_SIZE 64
typedef enum {
    OFIQNS_SYSTEM_INPUT_OBJ=0,
    OFIQNS_INPUT_OBJ_OF_OWNING_GEODE=2,
    OFIQNS_PROCESS_OF_OWNING_GEODE=4,
    OFIQNS_DISPATCH=6
} ObjFlushInputQueueNextStop
WordFlags UpdateWindowFlags
UWF_ATTACHING
                                        0x8000
      UWF_DETACHING
                                        0x4000
      UWF_RESTORING_FROM_STATE
                                        0x2000
      UWF_TOP_LEVEL_WINDOW
                                        0x1000
WordFlags
           CompChildFlags
      CCF_MARK_DIRTY
                                  0x8000
      CCF_REFERENCE
      CCO_FIRST
                                  0x0000
      CCO_LAST
                                  0x7FFF
```



```
ByteEnum
                  {\tt InsertChildOption}
           ICO_FIRST
                                       Ω
           ICO_LAST
                                       1
           ICO_BEFORE_REFERENCE
                                       2
           ICO_AFTER_REFERENCE
    WordFlags
                 InsertChildFlags
           ICF_MARK_DIRTY
                                       0x8000
           ICF_OPTIONS
    typedef enum /* word */ {
        OCCT_SAVE_PARAMS_TEST_ABORT=0,
        OCCT_SAVE_PARAMS_DONT_TEST_ABORT=2,
OCCT_DONT_SAVE_PARAMS_TEST_ABORT=4,
        OCCT_DONT_SAVE_PARAMS_DONT_TEST_ABORT=6,
        OCCT_ABORT_AFTER_FIRST=8,
        OCCT_COUNT_CHILDREN=10
    } ObjCompCallType
Structures
    typedef struct {
                                *MB_class
        ClassStruct
    } MetaBase
    typedef struct {
        word
                                ax
        word
                                CX
        word
                                dx
        word
                                bp
    } AsmPassReturn
    typedef struct {
   ClassStruct *
                                GTP_class
                                GTP_target
        optr
    } GetTargetParams
    typedef struct {
        ManufacturerID
                                NT_manuf
        word
                                NT_type
    } NotificationType
    typedef struct {
        word
                                GCNLT_manuf
        word
                                GCNLT_type
    } GCNListType
    typedef struct {
        optr
                                GCNLE_item
    } GCNListElement
    typedef struct {
        ChunkArrayHeader
                                GCNLH_meta
        word
                                GCNLH_statusEvent
        MemHandle
                                GCNLH_statusData
        word
                                GCNLH_statusCount
    } GCNListHeader
    typedef struct {
        GCNListType
                                GCNLOLE_ID
        ChunkHandle
                                GCNLOLE_list
    } GCNListOfListsElement
    typedef struct {
        ChunkArrayHeader
                                GCNLOL_meta
    } GCNListOfListsHeader
    typedef struct {
        ChunkHandle
                                TMGCND_listOfLists
```



```
TempMetaGCNFlags
                              TMGCND_flags
    } TempMetaGCNData
    typedef struct {
        GCNListType
                              GCNLP_ID
        optr
                              GCNLP_optr
    } GCNListParams
    typedef struct {
        word
                              DDE_ackCount
        word
                              DDE_callerID
        optr
                              DDE_ackOD
        word
                              DDE_completeMsg
    } DetachDataEntry
    typedef struct {
        optr
                              LP_next
    } LinkPart
    typedef struct {
                              CP_firstChild
        optr
    } CompPart
Messages
    void MSG_META_NULL()
    void MSG_META_INITIALIZE()
    void MSG_META_DUMMY()
    void MSG_META_APP_STARTUP(MemHandle appLaunchBlock)
    void MSG_META_ATTACH()
    @alias(MSG_META_ATTACH) void MSG_META_ATTACH_PROCESS(
                       word value1, word value2)
    @alias(MSG_META_ATTACH) void
          {\tt MSG\_META\_ATTACH\_GENPROCESSCLASS}\,(
                       MemHandle appLaunchBlock)
    @alias(MSG_META_ATTACH) void MSG_META_ATTACH_OBJECT(
                       word flags,
                       MemHandle appLaunchBlock,
                       MemHandle extraState)
    @alias(MSG_META_ATTACH) void MSG_META_ATTACH_THREAD()
    void MSG_META_DETACH(word callerID, optr caller)
    void MSG_META_DETACH_COMPLETE()
    void MSG_META_DETACH_ABORT()
    void MSG_META_ACK(word callerID, optr caller)
    void MSG_META_APP_SHUTDOWN(word callerID, optr ackOD)
    void MSG_META_SHUTDOWN_COMPLETE()
    void MSG_META_SHUTDOWN_ACK(word callerID, optr ackOD)
    ClassStruct * MSG_META_GET_CLASS()
    Boolean MSG_META_IS_OBJECT_IN_CLASS(ClassStruct *class)
    void MSG_META_BLOCK_FREE()
    void MSG_META_OBJ_FREE()
    ClassStruct * MSG_META_RESOLVE_VARIANT_SUPERCLASS(
                       word MasterOffset)
    Boolean MSG_META_RELOCATE(word vmRelocType, word frame)
    Boolean MSG_META_UNRELOCATE(word vmRelocType,
                       word frame)
    void MSG_META_SET_FLAGS(ChunkHandle objChunk,
                       ObjChunkFlags bitsToSet,
                       ObjChunkFlags bitsToClear)
    word MSG_META_GET_FLAGS(ChunkHandle ch)
    void MSG_META_VM_FILE_DIRTY(FileHandle file)
    void MSG_META_QUIT()
```

```
@alias(MSG_META_QUIT) void MSG_META_QUIT_PROCESS(
                          word quitLevel,
                          ChunkHandle ackODChunk)
@alias(MSG_META_QUIT) void MSG_META_QUIT_OBJECT(
                         optr obj)
void MSG_META_QUIT_ACK(word quitLevel, word abortFlag)
Boolean MSG_META_DISPATCH_EVENT(AsmPassReturn *retVals,
                          Eventhandle eventHandle,
                          MessageFlags msgFlags)
void MSG_META_SEND_CLASSED_EVENT(
                   EventHandle event,
                   TravelOption whereTo)
optr MSG_META_GET_OPTR()
void MSG_META_GET_TARGET_AT_TARGET_LEVEL(
                   GetTargetParams *retValue,
                   TargetLevel level)
void MSG_META_ADD_VAR_DATA(@stack
                   word dataType, word dataSize,
                   void *data)
Boolean MSG_META_DELETE_VAR_DATA(word dataType)
word MSG_META_INITIALIZE_VAR_DATA(word dataType)
void MSG_META_NOTIFY(ManufacturerID manufID,
                   word notificationType, word data)
void MSG_META_NOTIFY_WITH_DATA_BLOCK(
                   ManufacturerID manufID,
                   word notificationType,
                   MemHandle data)
Boolean MSG_META_GCN_LIST_ADD(@stack
                   optr dest, word listType,
                   ManufacturerID listManuf)
Boolean MSG_META_GCN_LIST_REMOVE(@stack
                   optr dest, word listType
                   ManufacturerID listManuf)
void MSG_META_GCN_LIST_SEND(@stack
                   GCNListSendFlags flags,
                   EventHandle event, MemHandle block,
                   word listType,
                   ManufacturerID listManuf)
void MSG_META_GCN_LIST_DESTROY()
void MSG_META_SAVE_OPTIONS()
void MSG_META_GET_INI_CATEGORY(char *buf)
void MSG_META_SUSPEND()
void MSG_META_UNSUSPEND()
void MSG_META_LOAD_OPTIONS()
void MSG_META_GET_VAR_DATA(@stack
                   word dataType, word bufSize,
                   void *buf)
void MSG_META_NOTIFY_OBJ_BLOCK_INTERACTIBLE(
                   MemHandle objBlock)
void MSG_META_NOTIFY_OBJ_BLOCK_NOT_INTERACTIBLE(
                   MemHandle objBlock)
void MSG_META_OBJ_FLUSH_INPUT_QUEUE(
                   EventHandle event,
                   ObjFlushInputQueueNextStop nextStop,
                   MemHandle objBlock)
void MSG_META_WIN_DEC_REF_COUNT(MemHandle win)
```

void MSG\_META\_UPDATE\_WINDOW(

```
UpdateWindowFlags updateFlags,
                       VisUpdateMode updateMode)
    void MSG_META_FINISH_QUIT(Boolean abortFlag)
    void MSG_META_FINISH_QUIT(Boolean abortFlag)
    void MSG_META_SET_OBJ_BLOCK_OUTPUT(optr output)
    void MSG_META_GET_HELP_FILE(char *buf)
    void MSG_META_GET_HELP_TYPE (byte helpType)
    optr MSG_META_GET_OBJ_BLOCK_OUTPUT()
    void MSG_META_RESET_OPTIONS()
    void MSG_META_BRING_UP_HELP()
    void MSG_META_SET_HELP_FILE(char *buf)
    Boolean MSG_META_GCN_LIST_FIND_ITEM(@stack optr dest,
                       word listType,
                       ManufacturerID listManuf)
    void MSG_META_TRANSPARENT_DETACH()
Window Messages
    @exportMessages MetaWindowMessages,
                             DEFAULT_EXPORTED_MESSAGES
    void MSG_META_EXPOSED(WindowHandle win)
    void MSG_META_EXPOSED_FOR_PRINT(
                       GStringHandle gstring,
                       optr completionOD)
    MSG_META_WIN_UPDATE_COMPLETE
    MSG_META_WIN_CHANGE
    MSG_META_IMPLIED_WIN_CHANGE
    MSG_META_RAW_UNIV_ENTER
    MSG_META_RAW_UNIV_LEAVE
    MSG_META_INVAL_TREE
    MSG_META_INVAL_BOUNDS
Input Messages
    @exportMessages MetaInputMessages,
                             DEFAULT_EXPORTED_MESSAGES
    void MSG_META_MOUSE_BUTTON(word xPosition,
                       word yPosition, word inputState)
    void MSG_META_MOUSE_PTR(word xPosition, word yPosition,
                       word inputState)
    @alias (MSG_META_MOUSE_PTR) void MSG_META_PTR(
                       MouseReturnParams *retVal,
                       sword xPosition, sword yPosition,
                       word inputState)
    void MSG_META_KBD_CHAR(word character, word flags,
                       word state)
    MSG_META_PRESSURE
    MSG_META_DIRECTION
    MSG_META_MOUSE_TIMER
    void MSG_DRAG(word xPosition, word yPosition,
                       word inputState)
UI Messages
    @exportMessages MetaUIMessages,
                              DEFAULT_EXPORTED_MESSAGES_4
    void MSG_META_CLIPBOARD_NOTIFY_QUICK_TRANSFER_FEEDBACK(
                 QuickTransferCursor quickTransferCursor)
        MSG_META_CLIPBOARD_NOTIFY_QUICK_TRANSFER_CONCLUDED(
                       ClipboardQuickNotifyFlags flags)
```

```
void MSG_META_CLIPBOARD_CUT()
void MSG_META_CLIPBOARD_COPY()
void MSG_META_CLIPBOARD_PASTE()
void MSG_META_UNDO(UndoActionStruct *undoData)
void MSG_META_UNDO_FREEING_ACTION(
                   AddUndoActionStruct *data)
void MSG_META_SELECT_ALL()
void MSG_META_DELETE()
void MSG_META_CLIPBOARD_NOTIFY_TRANSFER_ITEM_FREED(
                   VMFileHandle itemFile,
                   VMBlockHandle itemBlock)
void
MSG_META_CLIPBOARD_NOTIFY_NORMAL_TRANSFER_ITEM_CHANGED(
void MSG_META_CONTENT_SET_VIEW(optr view)
void MSG_META_CONTENT_VIEW_OPENING(optr view)
void MSG_META_CONTENT_VIEW_CLOSING()
void MSG_META_CONTENT_VIEW_WIN_OPENED(
                   word viewWidth, word viewHeight,
                   WindowHandle viewWindow)
void MSG_META_CONTENT_VIEW_WIN_CLOSED(
                   WindowHandle viewWindow)
void MSG_META_CONTENT_VIEW_ORIGIN_CHANGED(@stack
                   WindowHandle viewWindow,
                   sdword xOrigin, sdword yOrigin)
void MSG_META_CONTENT_VIEW_SCALE_FACTOR_CHANGED(@stack
                   WindowHandle viewWindow,
                   WWFixedAsDWord yScaleFactor,
                   WWFixedAsDWord xScaleFactor)
void MSG_META_CONTENT_VIEW_SIZE_CHANGED(
                   word viewWidth, word viewHeight,
                   WindowHandle viewWindow)
void MSG_META_CONTENT_TRACK_SCROLLING(
                   TrackScrollingParams *args)
void MSG_META_CONTENT_VIEW_LOST_GADGET_EXCL(
                   WindowHandle viewWindow)
void MSG_META_CONTENT_NAVIGATION_QUERY(
                   optr queryOrigin, word navFlags,
                   NavigationQueryParams *retValue)
void MSG_META_CONTENT_APPLY_DEFAULT_FOCUS()
void MSG_META_CONTENT_ENTER(optr view)
void MSG_META_CONTENT_LEAVE(optr view)
Boolean MSG_META_DOC_OUTPUT_INITIALIZE_DOCUMENT_FILE(
                   optr document, FileHandle file)
void MSG_META_DOC_OUTPUT_CREATE_UI_FOR_DOCUMENT(
                   optr document, FileHandle file)
void MSG_META_DOC_OUTPUT_DESTROY_UI_FOR_DOCUMENT(
                   optr document, FileHandle file)
void MSG_META_DOC_OUTPUT_ATTACH_UI_TO_DOCUMENT(
                   optr document, FileHandle file)
void MSG_META_DOC_OUTPUT_DETACH_UI_FROM_DOCUMENT(
                   optr document, FileHandle file)
void MSG_META_DOC_OUTPUT_READ_CACHED_DATA_FROM_FILE(
                   optr document, FileHandle file)
void MSG_META_DOC_OUTPUT_WRITE_CACHED_DATA_TO_FILE(
                   optr document, FileHandle file)
void MSG_META_DOC_OUTPUT_DOCUMENT_HAS_CHANGED(
```

```
void MSG_META_DOC_OUTPUT_PHYSICAL_SAVE(
                    word *error, optr document,
                    FileHandle file)
Boolean MSG_META_DOC_OUTPUT_PHYSICAL_UPDATE(word *error,
                    optr document, FileHandle file)
void MSG_META_DOC_OUTPUT_PHYSICAL_SAVE_AS_FILE_HANDLE(
                    word *error, optr document,
                    FileHandle file)
void MSG_META_DOC_OUTPUT_PHYSICAL_REVERT(
                    word *error, optr document,
                    FileHandle file)
MSG_META_DOC_OUTPUT_UPDATE_EARLIER_COMPATIBLE_DOCUMENT(
                    word *error, optr document,
                    FileHandle file)
Boolean
MSG_META_DOC_OUTPUT_UPDATE_EARLIER_INCOMPATIBLE_DOCUMEN
Т(
                    word *error, optr document,
                    FileHandle file)
void MSG_META_DOC_OUTPUT_SAVE_AS_COMPLETED(
                    optr document, FileHandle file)
void MSG_META_DOC_OUTPUT_ATTACH_FAILED(
optr document, FileHandle file) void MSG_META_UI_FORCE_CONTROLLER_UPDATE(
                   ManufacturerID manufID,
                   word changeID)
Boolean MSG_META_GEN_PATH_RESTORE_DISK_PROMPT(
                   GenPathDiskRestoreArgs *args,
                   DiskRestoreError *error)
void MSG_META_PAGED_OBJECT_GOTO_PAGE(word page)
void MSG_META_PAGED_OBJECT_NEXT_PAGE()
void MSG_META_PAGED_OBJECT_PREVIOUS_PAGE()
void MSG_META_NOTIFY_TASK_SELECTED()
void MSG_META_GAINED_MOUSE_EXCL()
void MSG_META_LOST_MOUSE_EXCL()
void MSG_META_GAINED_KBD_EXCL()
void MSG_META_LOST_KBD_EXCL()
void MSG_META_GAINED_PRESSURE_EXCL()
void MSG_META_LOST_PRESSURE_EXCL()
void MSG_META_GAINED_DIRECTION_EXCL()
void MSG_META_LOST_DIRECTION_EXCL()
void MSG_META_GRAB_FOCUS_EXCL()
void MSG_META_RELEASE_FOCUS_EXCL()
Boolean MSG_META_GET_FOCUS_EXCL(optr *focusObject)
void MSG_META_GRAB_TARGET_EXCL()
void MSG_META_RELEASE_TARGET_EXCL()
Boolean MSG_META_GET_TARGET_EXCL(optr *targetObject)
void MSG_META_GRAB_MODEL_EXCL()
void MSG_META_RELEASE_MODEL_EXCL()
Boolean MSG_META_GET_MODEL_EXCL(optr *targetObj)
void MSG_META_RELEASE_FT_EXCL()
void MSG_META_MUP_ALTER_FTVMC_EXCL(
                   optr objectWantingControl,
```

MetaAlterFTVMCExclFlags flags)

void MSG\_META\_GAINED\_FOCUS\_EXCL()

optr document, FileHandle file)

```
void MSG_META_LOST_FOCUS_EXCL()
void MSG_META_GAINED_SYS_FOCUS_EXCL()
void MSG_META_LOST_SYS_FOCUS_EXCL()
void MSG_META_GAINED_TARGET_EXCL()
void MSG_META_LOST_TARGET_EXCL()
void MSG_META_GAINED_SYS_TARGET_EXCL()
void MSG_META_LOST_SYS_TARGET_EXCL()
void MSG_META_GAINED_MODEL_EXCL()
void MSG_META_LOST_MODEL_EXCL()
void MSG_META_GAINED_SYS_MODEL_EXCL()
void MSG_META_LOST_SYS_MODEL_EXCL()
void MSG_META_GAINED_DEFAULT_EXCL()
void MSG_META_LOST_DEFAULT_EXCL()
void MSG_META_MOUSE_BUMP_NOTIFICATION(
                   sword xBump, sword yBump)
Boolean MSG_META_FUP_KBD_CHAR(word character,
                   word flags, word state)
KbdReturnFlags MSG_META_PRE_PASSIVE_KBD_CHAR(
                   word character, word flags,
                   word state)
KbdReturnFlags MSG_META_POST_PASSIVE_KBD_CHAR(
                   word character, word flags,
                   word state)
void MSG_META_QUERY_IF_PRESS_IS_INK(
                   InkReturnParams *retVal,
                   sword xPosition, sword yPosition)
void MSG_META_LARGE_QUERY_IF_PRESS_IS_INK(
             InkReturnParams *retVal,
LargeMouseData *largeMouseDataStruct)
void MSG_META_START_SELECT(
                   MouseReturnParams *retVal,
                   sword xPosition, sword yPosition,
                   word inputState)
void MSG_META_END_SELECT(
                   MouseReturnParams *retVal,
                   sword xPosition, sword yPosition,
                   word inputState)
void MSG_META_START_MOVE_COPY(
                   MouseReturnParams *retVal,
                   sword xPosition, sword yPosition,
                   word inputState)
void MSG_META_END_MOVE_COPY(
                   MouseReturnParams *retVal,
                   sword xPosition, sword yPosition,
                   word inputState)
void MSG_META_START_FEATURES(
                   MouseReturnParams *retVal,
                   sword xPosition, sword yPosition,
                   word inputState)
void MSG_META_END_FEATURES(
                   MouseReturnParams *retVal,
                   sword xPosition, sword yPosition,
                   word inputState)
void MSG_META_START_OTHER(
                   MouseReturnParams *retVal,
                   sword xPosition, sword yPosition,
                   word inputState)
```



MouseReturnParams \*retVal, sword xPosition, sword yPosition, word inputState)

void MSG\_META\_END\_OTHER(

void MSG\_META\_DRAG\_SELECT(

MouseReturnParams \*retVal, sword xPosition, sword yPosition, word inputState)

void MSG\_META\_DRAG\_MOVE\_COPY(

MouseReturnParams \*retVal, sword xPosition, sword yPosition,

word inputState)

void MSG\_META\_DRAG\_FEATURES( MouseReturnParams \*retVal, sword xPosition, sword yPosition, word inputState)

void MSG\_META\_DRAG\_OTHER(

MouseReturnParams \*retVal,

sword xPosition, sword yPosition, word inputState)

void MSG\_META\_PRE\_PASSIVE\_BUTTON(

MouseReturnParams \*retVal, sword xPosition, sword yPosition, word inputState)

void MSG\_META\_POST\_PASSIVE\_BUTTON(

MouseReturnParams \*retVal, sword xPosition, sword yPosition, word inputState)

void MSG\_META\_PRE\_PASSIVE\_START\_SELECT(

MouseReturnParams \*retVal, sword xPosition, sword yPosition,

word inputState) void MSG\_META\_PRE\_PASSIVE\_END\_SELECT(

MouseReturnParams \*retVal,

sword xPosition, sword yPosition,

word inputState)

void MSG\_META\_PRE\_PASSIVE\_START\_MOVE\_COPY(

MouseReturnParams \*retVal,

sword xPosition, sword yPosition,

word inputState)

void MSG\_META\_PRE\_PASSIVE\_END\_MOVE\_COPY(

MouseReturnParams \*retVal,

sword xPosition, sword yPosition,

word inputState)

void MSG\_META\_PRE\_PASSIVE\_START\_FEATURES(

MouseReturnParams \*retVal,

sword xPosition, sword yPosition, word inputState)

void MSG\_META\_PRE\_PASSIVE\_END\_FEATURES(

MouseReturnParams \*retVal,

sword xPosition, sword yPosition,

word inputState)

void MSG\_META\_PRE\_PASSIVE\_START\_OTHER(

MouseReturnParams \*retVal,

sword xPosition, sword yPosition,

word inputState)

void MSG\_META\_PRE\_PASSIVE\_END\_OTHER(

MouseReturnParams \*retVal, sword xPosition, sword yPosition, word inputState) void MSG\_META\_POST\_PASSIVE\_START\_SELECT( MouseReturnParams \*retVal, sword xPosition, sword yPosition, word inputState) void MSG\_META\_POST\_PASSIVE\_END\_SELECT( MouseReturnParams \*retVal, sword xPosition, sword yPosition, word inputState) void MSG\_META\_POST\_PASSIVE\_START\_MOVE\_COPY( MouseReturnParams \*retVal, sword xPosition, sword yPosition, word inputState) void MSG\_META\_POST\_PASSIVE\_END\_MOVE\_COPY( MouseReturnParams \*retVal, sword xPosition, sword yPosition, word inputState) void MSG\_META\_POST\_PASSIVE\_START\_FEATURES( MouseReturnParams \*retVal, sword xPosition, sword yPosition, word inputState) void MSG\_META\_POST\_PASSIVE\_END\_FEATURES( MouseReturnParams \*retVal, sword xPosition, sword yPosition, word inputState) void MSG\_META\_POST\_PASSIVE\_START\_OTHER( MouseReturnParams \*retVal, sword xPosition, sword yPosition, word inputState) void MSG\_META\_POST\_PASSIVE\_END\_OTHER( MouseReturnParams \*retVal, sword xPosition, sword yPosition, word inputState) void MSG\_META\_LARGE\_PTR( MouseReturnParams \*retVal, LargeMouseData \*largeMouseDataStruct) void MSG\_META\_LARGE\_START\_SELECT( MouseReturnParams \*retVal, LargeMouseData \*largeMouseDataStruct) void MSG\_META\_LARGE\_END\_SELECT( MouseReturnParams \*retVal, LargeMouseData \*largeMouseDataStruct) void MSG\_META\_LARGE\_START\_MOVE\_COPY( MouseReturnParams \*retVal, LargeMouseData \*largeMouseDataStruct) void MSG\_META\_LARGE\_END\_MOVE\_COPY( MouseReturnParams \*retVal, LargeMouseData \*largeMouseDataStruct) void MSG\_META\_LARGE\_START\_FEATURES( MouseReturnParams \*retVal, LargeMouseData \*largeMouseDataStruct) void MSG\_META\_LARGE\_END\_FEATURES( MouseReturnParams \*retVal, LargeMouseData \*largeMouseDataStruct)

void MSG\_META\_LARGE\_START\_OTHER(



```
MouseReturnParams *retVal,
                 LargeMouseData *largeMouseDataStruct)
    void MSG_META_LARGE_END_OTHER(
                 MouseReturnParams *retVal,
                 LargeMouseData *largeMouseDataStruct)
    void MSG_META_LARGE_DRAG_SELECT(
                 MouseReturnParams *retVal,
                 LargeMouseData *largeMouseDataStruct)
    void MSG_META_LARGE_DRAG_MOVE_COPY(
                 MouseReturnParams *retVal,
                 LargeMouseData *largeMouseDataStruct)
    void MSG_META_LARGE_DRAG_FEATURES(
                 MouseReturnParams *retVal,
                 LargeMouseData *largeMouseDataStruct)
    void MSG_META_LARGE_DRAG_OTHER(
                 MouseReturnParams *retVal,
                 LargeMouseData *largeMouseDataStruct)
    MouseReturnFlags
          MSG_META_ENSURE_MOUSE_NOT_ACTIVELY_TRESPASSING()
    MouseReturnFlags
          MSG_META_ENSURE_NO_MENUS_IN_STAY_UP_MODE()
    void MSG_META_ENSURE_ACTIVE_FT()
    void MSG META NOTIFY NO FOCUS WITHIN NODE()
    void MSG_META_DOC_OUTPUT_IMPORT_FILE()
    void MSG_META_DOC_OUTPUT_EXPORT_FILE()
    void MSG_META_GRAB_KBD()
    void MSG_META_FORCE_GRAB_KBD()
    void MSG_META_RELEASE_KBD()
    void MSG_META_VIEW_COMMAND_CHANGE_SCALE()
    void MSG_META_FIELD_NOTIFY_DETACH(optr field,
                       word shutdownFlag)
    void MSG_META_FIELD_NOTIFY_NO_FOCUS(optr field,
                       word shutdownFlag)
    void MSG_META_FIELD_NOTIFY_START_LAUNCHER_ERROR(
                       optr field)
    void MSG_META_DELETE_RANGE_OF_CHARS(@stack
                       VisTextRange rangeToDelete)
    Boolean MSG_META_TEST_WIN_INTERACTIBILITY(optr inputOD,
                       WindowHandle window)
    Boolean MSG_META_CHECK_IF_INTERACTABLE_OBJECT(optr obj)
Application Messages
    @exportMessages MetaApplicationMessages,
                              DEFAULT_EXPORTED_MESSAGES_3
GrObj Messages
    @exportMessages MetaGrObjMessages,
                              DEFAULT_EXPORTED_MESSAGES
    MSG_GROBJ_ACTION_NOTIFICATION
Printing Messages
    @exportMessages MetaPrintMessages,
                             DEFAULT_EXPORTED_MESSAGES
    void MSG_PRINT_VERIFY_PRINT_REQUEST(optr printCtrlOD)
    void MSG_PRINT_START_PRINTING(optr printCtrlOD,
                       GStateHandle gstate)
    void MSG_PRINT_GET_DOC_NAME(optr printCtrlOD)
    void MSG_PRINT_NOTIFY_PRINT_DB(optr printCtrlOD,
```

```
PrintControlStatus pcs)
    void MSG_PRINT_NOTIFY_PRINT_JOB_CREATED(word jobID)
    void MSG_PRINT_REPORT_PAGE_SIZE(PageSizeReport *psr)
    void MSG_PRINTING_GET_DOC_NAME()
    void MSG_PRINTING_COMPLETED()
Search/Spell Messages
    @exportMessages MetaSearchSpellMessages,
                              DEFAULT_EXPORTED_MESSAGES
    void MSG_SPELL_CHECK(@stack
                       optr replyObj,
                       dword numCharsToCheck,
                       SpellCheckOptions options,
                       MemHandle ICbuff)
    void MSG_META_EDIT_USER_DICTIONARY_COMPLETED()
    void MSG_THES_REPLACE_SELECTED_WORDS (@stack
                       MemHandle RSWP_string,
                       word RSWP_numChars)
    void MSG_THES_SELECT_WORD (@stack
                       optr output, Message message,
                       word numChars, word type)
    void MSG SEARCH(MemHandle searchInfo)
    void MSG_REPLACE_CURRENT(MemHandle replaceInfo)
    void MSG_REPLACE_ALL_OCCURRENCES(MemHandle replaceInfo,
                       Boolean replaceFromBeginning)
    void MSG_REPLACE_ALL_OCCURRENCES_IN_SELECTION(
                       MemHandle replaceInfo)
    void MSG_ABORT_ACTIVE_SPELL()
    void MSG ABORT ACTIVE SEARCH()
    optr MSG_META_GET_OBJECT_FOR_SEARCH_SPELL(
                       GetSearchSpellObjectOption option,
                       optr curObject)
    void MSG_META_GET_CONTEXT(@stack
                       dword position,
                       ContextLocation location,
                       word numCharsToGet, optr replyObj)
    void MSG_META_GENERATE_CONTEXT_NOTIFICATION(@stack
                       dword position,
                       ContextLocation location,
                       word numCharsToGet, optr replyObj)
    void MSG_META_CONTEXT(MemHandle data)
    void MSG_META_DISPLAY_OBJECT_FOR_SEARCH_SPELL()
GCN Messages
    @exportMessages MetaGCNMessages,
                             DEFAULT_EXPORTED_MESSAGES
    void MSG_NOTIFY_FILE_CHANGE(
                 FileChangeNotificationType notifyType
                 MemHandle data)
    void MSG_NOTIFY_DRIVE_CHANGE(
                       GCNDriveChangeNotificationType type,
                       word driveNum)
    void MSG_NOTIFY_APP_STARTED()
    void MSG_NOTIFY_APP_EXITED(MemHandle appExited)
    void MSG_NOTIFY_DATE_TIME_CHANGE()
    void MSG_NOTIFY_USER_DICT_CHANGE(
                       MemHandle sendingSpellBox,
                       MemHandle userDictChanged)
```

```
void MSG_DISPLAY_FLOATING_KEYBOARD()
    void MSG_NOTIFY_EXPRESS_MENU_CHANGE(
                 GCNExpressMenuNotificationTypes type,
                 optr affectedExpressMenuControl)
    void MSG_PRINTER_INSTALLED_REMOVED()
    void MSG_META_CONFIRM_SHUTDOWN(
                        word confirmed,
                        GCNShutdownControlType type)
    @alias(MSG_META_CONFIRM_SHUTDOWN) void
          MSG_META_CONFIRM_SHUTDOWN_QUERY(
                        optr originator,
                        GCNShutdownControlType type)
Text Messages
    @exportMessages MetaTextMessages,
                               DEFAULT_EXPORTED_MESSAGES
    MSG_VIS_TEXT_SET_FONT_ID
    MSG_VIS_TEXT_SET_FONT_WEIGHT
    MSG_VIS_TEXT_SET_FONT_WIDTH
    void MSG_VIS_TEXT_SET_POINT_SIZE(@stack
                               WWFixedAsDWord pointSize,
                               dword rangeEnd,
                               dword rangeStart)
    MSG_VIS_TEXT_SET_SMALLER_POINT_SIZE
    MSG_VIS_TEXT_SET_LARGER_POINT_SIZE
    void MSG_VIS_TEXT_SET_TEXT_STYLE(@stack
                        word extBitsToClear,
                        word extBitsToSet.
                        word styleBitsToClear.
                        word styleBitsToSet,
                        dword rangeEnd, dword rangeStart)
    MSG_VIS_TEXT_SET_COLOR
    MSG_VIS_TEXT_SET_GRAY_SCREEN
    {\tt MSG\_VIS\_TEXT\_SET\_PATTERN}
    {\tt MSG\_VIS\_TEXT\_SET\_CHAR\_BG\_COLOR}
    {\tt MSG\_VIS\_TEXT\_SET\_CHAR\_BG\_GRAY\_SCREEN}
    MSG_VIS_TEXT_SET_CHAR_BG_PATTERN
    MSG_VIS_TEXT_SET_TRACK_KERNING
    MSG_VIS_TEXT_SET_BORDER_COLOR
    MSG_VIS_TEXT_SET_BORDER_GRAY_SCREEN
    MSG_VIS_TEXT_SET_BORDER_PATTERN
    void MSG_VIS_TEXT_SET_PARA_ATTRIBUTES(@stack
                        word bitsToClear, word bitsToSet,
                        dword rangeEnd, dword rangeStart)
    void MSG_META_TEXT_USER_MODIFIED(optr obj)
    void MSG_META_TEXT_CR_FILTERED(word character,
                        word flags, word state)
    void MSG_META_TEXT_TAB_FILTERED(word character,
                        word flags, word state)
    void MSG_META_TEXT_LOST_FOCUS(optr obj)
    void MSG_META_TEXT_GAINED_FOCUS(optr obj)
    void MSG_META_TEXT_LOST_TARGET(optr obj)
    void MSG_META_TEXT_GAINED_TARGET(optr obj)
    void MSG_META_TEXT_EMPTY_STATUS_CHANGED(
                        optr object, Boolean hasTextFlag)
    void MSG_META_TEXT_NOT_USER_MODIFIED(optr obj)
    @exportMessages MetaStylesMessages,
```

```
DEFAULT_EXPORTED_MESSAGES
    void MSG_META_STYLED_OBJECT_REQUEST_ENTRY_MONIKER()
    void MSG_META_STYLED_OBJECT_UPDATE_MODIFY_BOX()
    void MSG_META_STYLED_OBJECT_MODIFY_STYLE()
    void MSG_META_STYLED_OBJECT_DESCRIBE_ATTRS()
    void MSG_META_STYLED_OBJECT_DESCRIBE_STYLE()
    void MSG_META_STYLED_OBJECT_APPLY_STYLE()
    void MSG_META_STYLED_OBJECT_DELETE_STYLE()
    void MSG_META_STYLED_OBJECT_DEFINE_STYLE()
    void MSG_META_STYLED_OBJECT_REDEFINE_STYLE()
    void MSG_META_STYLED_OBJECT_RETURN_TO_BASE_STYLE()
    void MSG_META_STYLED_OBJECT_LOAD_STYLE_SHEET()
    void MSG_META_STYLED_OBJECT_SAVE_STYLE()
    void MSG_META_STYLED_OBJECT_RECALL_STYLE()
Color Messages
    @exportMessages MetaColorMessages,
                              DEFAULT_EXPORTED_MESSAGES
    void MSG_META_COLORED_OBJECT_SET_COLOR()
    void MSG_META_COLORED_OBJECT_SET_DRAW_MASK()
    void MSG_META_COLORED_OBJECT_SET_PATTERN()
Floating-Point Messages
    @exportMessages MetaFloatMessages,
                              DEFAULT_EXPORTED_MESSAGES
    void MSG_FLOAT_CTRL_REQUEST_MONIKER(
                       MemHandle formatInfoStrucHan)
    void MSG_FLOAT_CTRL_UPDATE_UI(
                       MemHandle formatInfoStrucHan)
    void MSG_FLOAT_CTRL_FORMAT_SELECTED(
    MemHandle formatInfoStrucHan) void MSG_FLOAT_CTRL_USER_DEF_INVOKE(
                       MemHandle formatInfoStrucHan)
    void MSG_FLOAT_CTRL_USER_DEF_OK(
                       MemHandle formatInfoStrucHan)
    void MSG_FLOAT_CTRL_FORMAT_DELETE(
                       MemHandle formatInfoStrucHan)
    void MSG_FLOAT_CTRL_REPLACE_NUM_FORMAT(
                       MemHandle formatInfoStrucHan)
    void MSG_FLOAT_CTRL_FORMAT_APPLY(
                       MemHandle formatInfoStrucHan)
    void MSG_FCF_FORMAT_CHANGE(MemHandle formatInfoStrucHan)
    void MSG_FCT_FORMAT_CHANGE(MemHandle formatInfoStrucHan)
```

## MultTextGuardianClass

@class MultTextGuardianClass, TextGuardianClass



# **PageSizeControlClass**

@class PageSizeControlClass, GenControlClass

#### **Instance Data**

```
PageSizeCtrlAttrs
dword
pzCI_width
dword
pzCI_height
PageLayout
PCMarginParams
@default GII_type = GIT_PROPERTIES
@default GII_visibility = GIV_DIALOG
```

#### Variable Data

PageSizeControlChanges

ATTR\_PAGE\_SIZE\_CONTROL\_UI\_CHANGES

## Types and Flags

```
MINIMUM_PAGE_WIDTH_VALUE
MINIMUM_PAGE_HEIGHT_VALUE
                                  36
MAXIMUM_PAGE_WIDTH_VALUE
                                  (72 * 45)
MAXIMUM_PAGE_HEIGHT_VALUE
                                  (72 * 45)
MAXIMUM_LABELS_ACROSS
                                  63
MAXIMUM_LABELS_DOWN
             PageSizeCtrlAttrs
WordFlags
      PZCA_ACT_LIKE_GADGET
                                  0x8000
      PZCA_PAPER_SIZE
                                  0x4000
      PZCA_INITIALIZE
                                  0x2000
      PZCA_LOAD_SAVE_OPTIONS
                                  0x1000
            PageSizeControlFeatures
ByteFlags
      PSIZECF_MARGINS
PSIZECF_CUSTOM_SIZE
PSIZECF_LAYOUT
PSIZECF_SIZE_LIST
                                  0x0010
                                  0x0008
                                  0x0004
                                 0 \times 0002
      PSIZECF_PAGE_TYPE
                                 0x0001
PSIZEC_DEFAULT_FEATURES (PSIZECF_PAGE_TYPE |
             PSIZECF_SIZE_LIST | PSIZECF_LAYOUT |
             PSIZECF_CUSTOM_SIZE)
ByteEnum
             PaperOrientation
      PO_PORTRAIT
      PO_LANDSCAPE
                                  0x01
WordFlags PageLayoutPaper
      PLP_ORIENTATION
                                  0x0008
      PLP_TYPE
                                  0x0004
ByteEnum
             EnvelopeOrientation
      EO_PORTAIT
                                  0x00
      EO_LANDSCAPE
WordFlags PageLayoutEnvelope
      PLE_ORIENTATION
                                  0x0010
      PLE_TYPE
                                  0x0004
WordFlags PageLayoutLabel
      PLL_ROWS
                                  0x7e00
      PLL_COLUMNS
      PLL_TYPE
```

#### Structures

```
typedef struct {
  word unused
  word PS_width
```



```
PS_height
           word
           PageLayout
                            PS_layout
       } PageSize
       typedef struct {
           optr
                            PSCC_destination
           Message
                            PSCC_message
       } PageSizeControlChanges
                                                                     125
       typedef struct {
           dword
                            PSR_width
           dword
                           PSR_height
           PageLayout
                           PSR_layout
       } PageSizeReport
       typedef union {
           PageLayoutPaper
                                  PL_paper
           PageLayoutEnvelope
                                  PL_envelope
PL_label
           PageLayoutLabel
       } PageLayout
  Messages
      void MSG_PZC_SET_PAGE_SIZE(PageSizeReport *psr)
void MSG_PZC_GET_PAGE_SIZE(PageSizeReport *psr)
PointerClass
      @class PointerClass, GrObjClass
  Instance Data
       PointerModes
                           PTR_modes
  Types and Flags
       MIN_MARQUEE_DIMENSION
```

 $0 \times 04$ 

0x02

0x01

MAX\_PRIORITY\_LIST\_ELEMENTS
ByteFlags PointerModes
PM\_HANDLES\_RESIZE

PM\_HANDLES\_ROTATE

PM\_POINTER\_IS\_ACTION\_OBJECT

## **PrintControlClass**

@class PrintControlClass, GenControlClass, master

```
Instance Data
```

```
PrintControlAttrs PCI_attrs = (PCA_COPY_CONTROLS |
                  PCA_PAGE_CONTROLS | PCA_QUALITY_CONTROLS |
                  PCA_USES_DIALOG_BOX | PCA_GRAPHICS_MODE |
                  PCA_TEXT_MODE)
    word
                  PCI_startPage = 1
    word
                  PCI_endPage = 1
                  PCI_startUserPage = 0
    word
                  PCI_endUserPage = 0x7fff
    word
                  PCI_defPrinter = -1
    word
    PageSizeReport PCI_docSizeInfo = {0, 0, 0, {0, 0, 0}}
                  PCI_output
    optr
                  PCI_docNameOutput
    optr
        @default GII_visibility = GIV_SUB_GROUP
@default GII_type = GIT_ORGANIZATIONAL
        @default GI_attrs = @default | GA_KBD_SEARCH_PATH
Variable Data
    TempPrintCtrlInstance TEMP_PRINT_CONTROL_INSTANCE
    optr ATTR_PRINT_CONTROL_APP_UI
        @reloc ATTR_PRINT_CONTROL_APP_UI, 0, optr
    TempPrintCompletionEventData
                                TEMP_PRINT_COMPLETION_EVENT
Types and Flags
    ByteFlags
                  PrintControlFeatures
           PRINTCF_PRINT_TRIGGER
PRINTCF_FAX_TRIGGER
                                              0x02
                                              0 \times 01
    ByteFlags PrintControlToolboxFeatures
           PRINTCTF_PRINT_TRIGGER
                                              0 \times 02
           PRINTCTF_FAX_TRIGGER
                                              0 \times 01
    PRINTC_DEFAULT_FEATURES
                               (PRINTCF_PRINT_TRIGGER |
                                 PRINTCF_FAX_TRIGGER)
    ByteFlags
                  PrinterOutputModes
           POM_GRAPHICS_LOW
                                              0 \times 10
           POM_GRAPHICS_MEDIUM
                                              0x08
           POM_GRAPHICS_HIGH
                                              0 \times 0.4
           POM_TEXT_DRAFT
                                              0 \times 02
           POM_TEXT_NLQ
                                              0x01
    PRINT_GRAPHICS
                        (POM_GRAPHICS_LOW |
                          POM_GRAPHICS_MEDIUM
                         POM_GRAPHICS_HIGH )
    PRINT_TEXT
                         (POM_TEXT_DRAFT | POM_TEXT_NLQ)
    typedef enum {
           PQT_HIGH,
           PQT_MEDIUM,
           PQT_LOW
    } PrintQualityEnum
    WordFlags PrintControlAttrs
           PCA_SEE_IF_DOC_WILL_FIT
                                              0x4000
           PCA_MARK_APP_BUSY
                                              0x2000
           PCA_VERIFY_PRINT
                                              0x1000
           PCA_SHOW_PROGRESS
                                              0x0800
```

PCA\_PROGRESS\_PERCENT

0x0400



PCA_PROGRESS_PAGE PCA_FORCE_ROTATION PCA_COPY_CONTROLS	0x0200 0x0100 0x0080
PCA_PAGE_CONTROLS	0x0040
PCA_QUALITY_CONTROLS	0x0020
PCA_USES_DIALOG_BOX	0x0010
PCA_GRAPHICS_MODE	0x0008
PCA_TEXT_MODE	0x0004
PCA_DEFAULT_QUALITY	0x0002
typedef enum {	
PCS_PRINT_BOX_VISIBLE,	
PCS_PRINT_BOX_NOT_VISIBLE	
} PrintControlStatus	
typedef enum {	
SVA_NO_MESSAGE,	
SVA_WARNING,	
SVA_PRINTING	
} SpoolVerifyAction	
typedef enum {	
PCPT_PAGE,	
PCPT_UNUSED1,	
PCPT_PERCENT,	
PCPT_UNUSED2,	
PCPT_TEXT	
} PCProgressType	
typedef enum {	
PT_PAPER,	
PT_UNUSED1,	
PT_ENVELOPE,	
PT_UNUSED2,	
PT_LABEL	
} PageType	
PaperType PageType	
ByteEnum PaperOrientation	000
PO_PORTRAIT	0x00 0x01
PO_LANDSCAPE	UXUI
WordFlags PageLayoutPaper PLP_ORIENTATION	0x0008
	0x0008
PLP_TYPE ByteEnum EnvelopePath	0X0004
ByteEnum EnvelopePath EP_LEFT	0x00
EP_LEF1 EP_CENTER	0x00
EP_RIGHT	OVOI
	03502
ByteFnum FnyeloneOrientation	0x02
ByteEnum EnvelopeOrientation	
EO_PORTAIT_LEFT	0x00
EO_PORTAIT_LEFT EO_PORTAIT_RIGHT	0x00 0x01
EO_PORTAIT_LEFT EO_PORTAIT_RIGHT EO_LANDSCAPE_UP	0x00 0x01 0x02
EO_PORTAIT_LEFT EO_PORTAIT_RIGHT EO_LANDSCAPE_UP EO_LANDSCAPE_DOWN	0x00 0x01
EO_PORTAIT_LEFT EO_PORTAIT_RIGHT EO_LANDSCAPE_UP EO_LANDSCAPE_DOWN WordFlags PageLayoutEnvelope	0x00 0x01 0x02
EO_PORTAIT_LEFT EO_PORTAIT_RIGHT EO_LANDSCAPE_UP EO_LANDSCAPE_DOWN	0x00 0x01 0x02 0x03
EO_PORTAIT_LEFT EO_PORTAIT_RIGHT EO_LANDSCAPE_UP EO_LANDSCAPE_DOWN WordFlags PageLayoutEnvelope PLE_PATH	0x00 0x01 0x02 0x03
EO_PORTAIT_LEFT EO_PORTAIT_RIGHT EO_LANDSCAPE_UP EO_LANDSCAPE_DOWN WordFlags PageLayoutEnvelope PLE_PATH PLE_ORIENTATION	0x00 0x01 0x02 0x03 0x0040 0x0010
EO_PORTAIT_LEFT EO_PORTAIT_RIGHT EO_LANDSCAPE_UP EO_LANDSCAPE_DOWN WordFlags PageLayoutEnvelope PLE_PATH PLE_ORIENTATION PLE_TYPE	0x00 0x01 0x02 0x03 0x0040 0x0010
EO_PORTAIT_LEFT  EO_PORTAIT_RIGHT  EO_LANDSCAPE_UP  EO_LANDSCAPE_DOWN  WordFlags PageLayoutEnvelope  PLE_PATH  PLE_ORIENTATION  PLE_TYPE  WordFlags PageLayoutLabel	0x00 0x01 0x02 0x03 0x0040 0x0010 0x0004
EO_PORTAIT_LEFT EO_PORTAIT_RIGHT EO_LANDSCAPE_UP EO_LANDSCAPE_DOWN Wordflags PageLayoutEnvelope PLE_PATH PLE_ORIENTATION PLE_TYPE Wordflags PageLayoutLabel PLL_ROWS	0x00 0x01 0x02 0x03 0x0040 0x0010 0x0004



```
PageLayoutPaper
                                     PL_paper
           PageLayoutEnvelope
                                     PL_envelope
           PageLayoutLabel
                                     PL_label
    } PageLayout
    ByteFlags
                 PrintStatusFlags
           PSF_FAX_AVAILABLE
                                     0x80
           PSF_ABORT
                                     0x08
           PSF_RECEIVED_COMPLETED
                                      0 \times 04
           PSF_RECEIVED_NAME
                                     0 \times 02
           PSF_VERIFIED
                                     0x01
Structures
    typedef struct {
        dword
                        PCDSP_width
        dword
                        PCDSP_height
    } PCDocSizeParams
    typedef struct {
        word
                        PCMP_left
        word
                        PCMP_top
        word
                        PCMP_right
        word
                        PCMP_bottom
    } PCMarginParams
    typedef struct {
                        PSR_width
        dword
                        PSR_height
        dword
        PageLayout
                        PSR_layout
        PCMarginParams PSR_margins
    } PageSizeReport
    typedef struct {
                        leftMargin
        int
        int
                        topMargin
        int
                        rightMargin
                        bottomMargin
        int
    } MarginDimensions
    typedef struct {
                        leftMargin
        int
        int
                        topMargin
                        width
        int
        int
                        height
    } DocumentSize
    typedef struct {
        optr
                               TPCI_currentSummons
        optr
                               TPCI_progressBox
        ChunkHandle
                               TPCI_jobParHandle
        word
                               TPCI_fileHandle
        word
                               TPCI_gstringHandle
        word
                               TPCI_printBlockHan
        PrintControlAttrs
                               TPCI_attrs
        PrintStatusFlags
                               TPCI_status
    } TempPrintCtrlInstance
Messages
    void MSG_PRINT_CONTROL_INITIATE_PRINT()
    void MSG_PRINT_CONTROL_PRINT()
    void MSG_PRINT_CONTROL_VERIFY_COMPLETED(
                        Boolean continue)
    void MSG_PRINT_CONTROL_SET_DOC_NAME(char *string)
    Boolean MSG_PRINT_CONTROL_REPORT_PROGRESS(
```

```
PCProgressType progress,
                    int pageOrPercent)
@alias(MSG_PRINT_CONTROL_REPORT_PROGRESS)
      Boolean MSG_PRINT_CONTROL_REPORT_STRING(
                    PCProgressType progress,
                    char *progressString)
void MSG_PRINT_CONTROL_PRINTING_CANCELLED()
void MSG_PRINT_CONTROL_PRINTING_COMPLETED()
void MSG_PRINT_CONTROL_SET_ATTRS(
                   PrintControlAttrs attributes)
PrintControlAttrs MSG_PRINT_CONTROL_GET_ATTRS()
void MSG_PRINT_CONTROL_SET_TOTAL_PAGE_RANGE(
int firstPage, int lastPage)
dword MSG_PRINT_CONTROL_GET_TOTAL_PAGE_RANGE()
void MSG_PRINT_CONTROL_SET_SELECTED_PAGE_RANGE(
                    int firstPage,int lastPage)
dword MSG_PRINT_CONTROL_GET_SELECTED_PAGE_RANGE()
void MSG_PRINT_CONTROL_SET_DOC_SIZE(
                    int width, int height)
dword MSG_PRINT_CONTROL_GET_DOC_SIZE()
void MSG_PRINT_CONTROL_SET_EXTENDED_DOC_SIZE(
                    PCDocSizeParams *ptr)
void MSG_PRINT_CONTROL_GET_EXTENDED_DOC_SIZE(
                   PCDocSizeParams *ptr)
void MSG_PRINT_CONTROL_SET_DOC_MARGINS(
                    PCMarginParams *ptr)
void MSG_PRINT_CONTROL_GET_DOC_MARGINS(
                    PCMarginParams *ptr)
void MSG_PRINT_CONTROL_SET_DOC_SIZE_INFO(
                    PageSizeReport *ptr)
void MSG_PRINT_CONTROL_GET_DOC_SIZE_INFO(
                   PageSizeReport *ptr)
void MSG_PRINT_CONTROL_SET_OUTPUT(optr objectPtr)
optr MSG_PRINT_CONTROL_GET_OUTPUT()
void MSG_PRINT_CONTROL_SET_DOC_NAME_OUTPUT(
                   optr document)
optr MSG_PRINT_CONTROL_GET_DOC_NAME_OUTPUT()
void MSG_PRINT_CONTROL_SET_DEFAULT_PRINTER(
                    int printerNum)
int MSG_PRINT_CONTROL_GET_DEFAULT_PRINTER()
byte MSG_PRINT_CONTROL_GET_PRINT_MODE()
void MSG_PRINT_CONTROL_GET_PAPER_SIZE_INFO(
                    PageSizeReport *ptr)
void MSG_PRINT_CONTROL_GET_PAPER_SIZE(
                    PCMarginParams *retValue)
void MSG_PRINT_CONTROL_GET_PRINTER_MARGINS(
                    MarginDimensions *retValue,
                    Boolean setMargins)
void MSG_PRINT_CONTROL_CALC_DOC_DIMENSIONS(
PageSizeReport *ptr)
Boolean MSG_PRINT_CONTROL_CHECK_IF_DOC_WILL_FIT(
                    Boolean warning)
```

## **ProcessClass**

@class ProcessClass, MetaClass

## Types and Flags

#### Messages

## **RectClass**

@class RectClass, GrObjClass

## RoundedRectClass

@class RoundedRectClass, RectClass

#### Instance Data

word RRI\_radius

#### Messages

MSG\_RR\_SET\_RADIUS MSG\_RR\_GET\_RADIUS

# **SpellControlClass**

Instance Data

```
MemHandle
                         SCI_ICBuffHan
    SpellBoxState
                         SCI_spellState
    byte
                         SCI_haveSelection
                         SCI_charsLeft
    dword
    word
                         SCI_enableFlags
        @default GII_visibility = GIV_DIALOG
        @default GCI_output = (TO_APP_TARGET)
Variable Data
       ATTR_SPELL_CONTROL_INTERACT_ONLY_WITH_TARGETED_TEXT_
    OBJECTS
Types and Flags
    ByteEnum
                  SpellCheckStartOption
           SCSO_BEGINNING_OF_DOCUMENT
SCSO_BEGINNING_OF_SELECTION
                                                    0
                                                     1
           SCSO_WORD_BOUNDARY_BEFORE_SELECTION
                                                     2
           SCSO_END_OF_SELECTION
    WordFlags
                 SpellCheckOptions
           SCO_CHECK_SELECTION
                                              0x08
    SCO_CHECK_NUM_CHARS
typedef enum { /* word */
                                              0 \times 04
           SCR_ONE_WORD_CHECKED,
           SCR SELECTION CHECKED.
           SCR_DOCUMENT_CHECKED
    } SpellCheckResult
                 SpellFeatures
    WordFlags
           SF_CLOSE
                                              0x2000
           SF_CONTEXT
                                              0x1000
           SF_SIMPLE_MODAL_BOX
                                              0x0800
           SF_SUGGESTIONS
                                              0x0400
           SF_CHECK_ALL
                                              0x0200
           SF_CHECK_TO_END
                                              0x0100
           SF_CHECK_SELECTION
                                              0x0080
           SF_SKIP
                                              0x0040
           SF_SKIP_ALL
                                              0x0020
                                              0x0010
           SF_REPLACE_CURRENT
```

0x0008

0x0004

0x0002

0x0001

SF\_EDIT\_USER\_DICTIONARY |
SF\_ADD\_TO\_USER\_DICTIONARY |

SF\_CHECK\_SELECTION

SF\_CONTEXT)

SF\_REPLACE\_ALL | SF\_REPLACE\_CURRENT | SF\_SKIP\_ALL | SF\_SKIP |

SF\_CHECK\_TO\_END | SF\_CHECK\_ALL |
SF\_SUGGESTIONS | SF\_CLOSE |

SF\_REPLACE\_ALL

SF\_STATUS

STF\_SPELL

SF\_ADD\_TO\_USER\_DICTIONARY

SF\_EDIT\_USER\_DICTIONARY

WordFlags SpellToolboxFeatures

SC\_DEFAULT\_FEATURES (SF\_STATUS |

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@class SpellControlClass, GenControlClass

```
SC_SUGGESTED_INTRODUCTORY_FEATURES (SF_SIMPLE_MODAL_BOX
                       | SF_CONTEXT | SF_SUGGESTIONS |
                       SF_SKIP | SF_REPLACE_CURRENT |
                       SF_STATUS)
    SC_DEFAULT_TOOLBOX_FEATURES (STF_SPELL)
    ByteEnum
               SpellBoxState
          SBS_NO_SPELL_ACTIVE
          SBS_CHECKING_DOCUMENT
          SBS_CHECKING_SELECTION
                                          2
Structures
    typedef struct {
        dword
               UWI_numChars
        word
                UWI_charOffset
        char
                UWI_unknownWord[SPELL_MAX_WORD_LENGTH]
    } UnknownWordInfo
    typedef struct {
        Boolean NSEC_spellEnabled
    } NotifySpellEnableChange
Messages
    void MSG_SPELL_CHECK(@stack
                       optr replyObj,
                       dword numCharsToCheck,
                       SpellCheckOptions options,
                       MemHandle ICbuff)
    void MSG_SC_UNKNOWN_WORD_FOUND(UnknownWordInfo *infoPtr)
    void MSG_SC_SPELL_CHECK_COMPLETED(
                       SpellCheckResult result)
```

## **SplineGuardianClass**

@class SplineGuardianClass, GrObjVisGuardianClass

### **Instance Data**

byte SGI\_splineCreateMode
byte SGI\_splineAfterCreateMode

byte SGI\_splineMode

#### Messages

MSG\_SG\_SET\_SPLINE\_MODE
MSG\_SG\_GENERATE\_SPLINE\_NOTIFY
MSG\_SG\_SWITCH\_TO\_SPLINE\_CREATE\_MODE
MSG\_SG\_SWITCH\_TO\_SPLINE\_AFTER\_CREATE\_MODE
MSG\_SG\_SET\_SPLINE\_CREATE\_AND\_AFTER\_CREATE\_MODES

# **SplineOpenCloseControlClass**

 $@class \ SplineOpenCloseControlClass, \ GenControlClass\\$ 

# **SplinePointControlClass**

@class SplinePointControlClass, GenControlClass

# **SplineSmoothnessControlClass**

 $@class \ Spline Smoothness Control Class, \ Gen Control Class\\$ 

# **SpoolPrintControlClass**

@class SpoolPrintControlClass, GenInteractionClass, master

#### **Instance Data**

```
ChunkHandle
                        SPCI_local
    word
                        SPCI_localRevNum = 0
    PrintControlAttrs
                       SPCI_attrs = 0
    word
                       SPCI_startPage = 0
    word
                        SPCI_endPage = 0
    word
                        SPCI_startUserPage = 0
                        SPCI_endUserPage = 0
    word
    word
                        SPCI_defPrinter = 0
                       SPCI_docWidth = 0
SPCI_docHeight = 0
    word
    word
                        SPCI_marginLeft = 0
    word
                        SPCI_marginTop = 0
    word
                        SPCI_marginRight = 0
    word
    word
                       SPCI_marginBottom = 0
    optr
                        SPCI_printGroup
    optr
                       SPCI_output
                       SPCI_docNameOutput
    optr
Types and Flags
    PRINT_CONTROL_DEFAULT_PRINTER
    PRINT_CONTROL_CURRENT_PRINTER
                PrinterOutputModes
    ByteFlags
          POM_TEXT_NLQ
                                    (1 << 0)
          POM_TEXT_DRAFT
                                    (1 << 1)
          POM_GRAPHICS_HIGH
                                    (1 << 2)
          POM_GRAPHICS_MEDIUM
                                    (1 << 3)
          POM_GRAPHICS_LOW
                                    (1 << 4)
                       ( POM_GRAPHICS_LOW |
    PRINT_GRAPHICS
                 POM_GRAPHICS_MEDIUM | POM_GRAPHICS_HIGH)
    PRINT_TEXT
                       ( POM_TEXT_DRAFT | POM_TEXT_NLQ)
    ByteEnum
                 PrintQualityEnum
          PQT_HIGH
                            0
          PQT_MEDIUM
                              1
          PQT_LOW
                              2
    WordFlags
                PrintControlAttrs
          PCA_MARK_APP_BUSY
                                     0x2000
          PCA_VERIFY_PRINT
                                     0x1000
          PCA_SHOW_PROGRESS
          PCA_PROGRESS_PERCENT
                                     0x0400
          PCA_PROGRESS_PAGE
                                     0x0200
          PCA_FORCE_ROTATION
                                     0x0100
          PCA_COPY_CONTROLS
                                     0x0080
                                     0x0040
          PCA_PAGE_CONTROLS
          PCA_QUALITY_CONTROLS
                                     0x0020
          PCA_USES_DIALOG_BOX
                                     0x0010
          PCA_GRAPHICS_MODE
                                     0x0008
          PCA_TEXT_MODE
                                     0x0004
          PCA_DEFAULT_QUALITY
                                     0x0003
    typedef enum /* word */ {
        PCS_PRINT_BOX_VISIBLE,
        PCS_PRINT_BOX_NOT_VISIBLE
    } PrintControlStatus
```



```
} SpoolVerifyAction
            WordFlags SpoolVerifyDocFail
134
                   SVDF_DUE_TO_DOC_SIZE
                                                0x0002
                   SVDF_DUE_TO_MARGINS
                                                0x0001
            typedef enum /* word */ {
                 PCPT_PAGE,
                 PCPT_PERCENT,
                 PCPT_TEXT
            } PCProgressType
       Structures
            typedef struct {
                                  PCDSP_width
                 dword
                 dword
                                  PCDSP_height
            } PCDocSizeParams
            typedef struct {
                                  PCMP_left
                 word
                 word
                                  PCMP_top
                                  PCMP_right
                 word
                                  PCMP_bottom
                 word
            } PCMarginParams
            typedef struct {
                 word
                                  PCMS_left
                                  PCMS_top
                 word
                                  PCMS_right
                 word
                                  PCMS bottom
                 word
            } PrintControlMarginStruct
       Messages
            {\tt MSG\_SPOOL\_PRINT\_CONTROL\_INITIATE\_PRINT}
            MSG_SPOOL_PRINT_CONTROL_PRINT
            MSG_SPOOL_PRINT_CONTROL_SET_ATTRS
            {\tt MSG\_SPOOL\_PRINT\_CONTROL\_GET\_ATTRS}
            {\tt MSG\_SPOOL\_PRINT\_CONTROL\_GET\_PRINT\_MODE}
            {\tt MSG\_SPOOL\_PRINT\_CONTROL\_SET\_TOTAL\_PAGE\_RANGE}
            {\tt MSG\_SPOOL\_PRINT\_CONTROL\_GET\_TOTAL\_PAGE\_RANGE}
            {\tt MSG\_SPOOL\_PRINT\_CONTROL\_SET\_SELECTED\_PAGE\_RANGE}
            {\tt MSG\_SPOOL\_PRINT\_CONTROL\_GET\_SELECTED\_PAGE\_RANGE}
```

MSG\_SPOOL\_PRINT\_CONTROL\_SET\_DOC\_SIZE
MSG\_SPOOL\_PRINT\_CONTROL\_GET\_DOC\_SIZE
MSG\_SPOOL\_PRINT\_CONTROL\_SET\_PRINT\_GROUP
MSG\_SPOOL\_PRINT\_CONTROL\_GET\_PRINT\_GROUP
MSG\_SPOOL\_PRINT\_CONTROL\_SET\_OUTPUT
MSG\_SPOOL\_PRINT\_CONTROL\_GET\_OUTPUT

MSG\_SPOOL\_PRINT\_CONTROL\_SET\_DEFAULT\_PRINTER
MSG\_SPOOL\_PRINT\_CONTROL\_SPOOLING\_UPDATE
MSG\_SPOOL\_PRINT\_CONTROL\_CANCEL\_PRINT\_JOB
MSG\_SPOOL\_PRINT\_CONTROL\_GET\_PAPER\_SIZE

MSG\_SPOOL\_PRINT\_CONTROL\_GET\_PRINTER\_MARGINS
MSG\_SPOOL\_PRINT\_CONTROL\_GET\_DOCUMENT\_DIMMENSIONS
MSG\_SPOOL\_PRINT\_CONTROL\_VERIFY\_DOC\_MARGINS
MSG\_SPOOL\_PRINT\_CONTROL\_VERIFY\_DOC\_SIZE

void MSG\_SPOOL\_PRINT\_CONTROL\_SET\_DOC\_NAME(char \*name)
void MSG\_SPOOL\_PRINT\_CONTROL\_SET\_DOC\_MARGINS(word \*ms)

typedef enum /\* word \*/ {
 SVA\_NO\_MESSAGE,
 SVA\_WARNING,
 SVA\_PRINTING

# **SpreadsheetClass**

@class SpreadsheetClass, VisCompClass, master

```
Instance Data
```

```
CellFunctionParameters
                                     SSI\_cellParams = \{0, 0, \{0\}\}
     word
                             SSI_chunk = 0
     optr
                             SSI_chartBody
                             SSI_mapBlock = 0
     word
                             SSI_styleArray = 0
     word
                             SSI_rowArray = 0
     word
     word
                             SSI_formatArray = 0
                             SSI_nameArray = 0
     word
                             SSI_maxRow = MAX_ROW
     word
                             SSI_maxROW = MAX_ROW

SSI_maxCol = MAX_COLUMN

SSI_offset = {0, 0}

SSI_visible = {{0, 0}, {0, 0}}

SSI_active = {0, 0}

SSI_quickSource = {{0, 0}, {0, 0}}

SSI_selected = {{0, 0}, {0, 0}}

SSI_curAttrs = 0

SSI_gstate = NullHandle
     word
     PointDWord
     CellRange
     CellReference
     CellRange
     CellRange
     word
                             SSI_gstate = NullHandle
     word
                             SSI_gsRefCount = 0
     byte
     SpreadsheetFlags
                             SSI_flags = 0
     SpreadsheetDrawFlags
                                     SSI_drawFlags = 0
                             SSI_attributes = 0

SSI_header = {{-1, -1}, {-1, -1}}

SSI_footer = {{-1, -1}, {-1, -1}}
     byte
     CellRange
     CellRange
     word
                             SSI\_circCount = 0
     FloatNum
                             SSI_converge = 0
     word
                             SSI\_ancestorList = 0
     word
                             SSI_childList = 0
     word
                             SSI_finalList = 0
     optr
                             SSI_ruler
     RectDWord
                             SSI\_bounds = \{0, 0, 0, 0\}
Types and Flags
     ByteFlags
                    NameFlags
             NF_UNDEFINED
                                                      0x80
     MAX_NAME_LENGTH
                                              128
     MAX_NAME_DEF_LENGTH
                                              256
                     SpreadsheetDoubleClickFlags
     ByteFlags
             SDCF_NOTE_EXISTS
             SDCF_CELL_EXISTS
                                                      0 \times 01
     WordFlags
                    SpreadsheetFlags
             SF_MANUAL_RECALC
                                                      0x8000
             SF_ALLOW_ITERATION
                                                      0x4000
             SF_SUPPRESS_REDRAW
                                                      0x2000
             SF_APPLICATION_FUNCTIONS
                                                      0x1000
             SF_QUICK_TRANS_IN_PROGRESS
                                                      0x0800
             SF_DOING_FEEDBACK
                                                      0x0400
             SF_IN_VIEW
                                                      0x0200
             SF_IS_SYS_TARGET
                                                      0×0008
             SF HAVE GRAB
                                                      0 \times 0004
             SF_IS_APP_TARGET
                                                      0 \times 0002
```

0x0001

(SF\_MANUAL\_RECALC | SF\_ALLOW\_ITERATION)

SF\_IS\_SYS\_FOCUS

SRP\_FLAGS



ByteFlags SpreadsheetClearFlags	
SCF_CLEAR_ATTRIBUTES	0x80
SCF_CLEAR_DATA	0x40
SCF_CLEAR_NOTES	0x20
ByteFlags SpreadsheetInsertFlags	
SIF_COLUMNS	0x80
SIF_COMPLETE	0x40
SIF_DELETE	0x20
WordFlags SpreadsheetDrawFlags	
SDF_DRAW_GRAPHICS	0x0008
SDF_DRAW_NOTE_BUTTON	$0 \times 0004$
SDF_DRAW_HEADER_FOOTER_BUTTON	0x0002
SDF_DRAW_GRID	0x0001
WordFlags SpreadsheetPrintFlags	
SPF_PRINT_SIDEWAYS	0x2000
SPF_SCALE_TO_FIT	0x1000
SPF_PRINT_ROW_COLUMN_TITLES	0x0800
SPF_SKIP_DRAW	0x0400
SPF_CENTER_VERTICALLY	0x0200
SPF_CENTER_HORIZONTALLY	0x0100
SPF_CONTINUOUS	0x0080
SPF_PRINT_HEADER	0x0040
SPF_PRINT_FOOTER	0x0020
SPF_PRINT_DOCUMENT	0x0010
SPF_PRINT_NOTES SPF_PRINT_GRAPHICS	0x0008 0x0004
SPF_DONE	0x0004 0x0002
SPF_DONE SPF_PRINT_GRID	0x0002
typedef enum /* word */ {	020001
SET_ENTIRE_SHEET = 0,	
SET_NO_EMPTY_CELLS = 2,	
SET_NO_EMPTY_CELLS_NO_HDR_FTR =	4.
SET_NEXT_DATA_CELL = 6,	-,
SET_LAST_DATA_CELL = 8,	
SET_PREV_DATA_CELL = 10,	
SET_FIRST_DATA_CELL = 12	
} SpreadsheetExtentType	
ByteFlags SpreadsheetSearchFlags	
SSF_MATCH_CASE	0x80
SSF_MATCH_PARTIAL_WORDS	0x40
SSF_SEARCH_FORMULAS	0x20
SSF_SEARCH_VALUES	0x10
SSF_SEARCH_NOTES	0x08
SSF_SEARCH_TEXT_OBJECTS	0x04
SSF_SEARCH_BY_ROWS	0x02
SPREADSHEET_MAX_SEARCH_STRING_LENGTH	128
ByteEnum SpreadsheetChartReturnTyp	
SCRT_TOO_MANY_CHARTS	0
SCRT_INSUFFICIENT_MEMORY	2
SCRT_NO_DATA	4
typedef enum /* word */ {	05000
SPREADSHEET_ADDRESS_ON_SCREEN = 0xf000,	
SPREADSHEET_ADDRESS_IN_SELECTION = 0xf001, SPREADSHEET_ADDRESS_DATA_AREA = 0xf100,	
SPREADSHEET_ADDRESS_PAST_END = 0xf101,	
SPREADSHEET_ADDRESS_USE_SELECTION = 0xf200	
SPREADSHEET_ADDRESS_USE_SELECTION SPREADSHEET_ADDRESS_NIL = 0xffff	
	-

```
} SpreadsheetAddress
typedef enum /* word */ {
      SSFT_NUMBER,
      SSFT_DAY,
      SSFT_WEEKDAY,
      SSFT_MONTH,
      SSFT_YEAR
} SpreadsheetSeriesFillType
ByteFlags SpreadsheetSeriesFillFlags
      SSFF_ROWS
      SSFF_GEOMETRIC
                                        0 \times 01
ByteEnum
            SpreadsheetFillError
      SFE_NO_ERROR
                                        0
      SFE_NOT_DATE_NUMER
                                        2
      SFE_DATE_STEP_TOO_LARGE
                                        4
SPREADSHEET_MAX_DATE_FILL_STEP 90
SPREADSHEET_MIN_DATE_FILL_STEP -90
ByteFlags SpreadsheetAttributes
      SA_TARGETABLE
                                        0x80
      SA_ENGINE_MODE
                                        0x40
MAX_ROW
                                 (8191+MIN ROW)
MAX_COLUMN
                                 (255+MIN_ROW)
SSRCAF_TRANSFORM_VALID
SSRCAF_REF_COUNT
                                 0x80
                                 0x7f
MAX_GSTATE_REF_COUNT
                                 (SSRCAF_REF_COUNT)
/* Border Info record */
            CellBorderInfo
ByteFlags
      CBI_OUTLINE
                                        0x80
      CBI_LEFT
                                        0x08
      CBI_TOP
                                        0x04
      CBI_RIGHT
                                        0 \times 02
      CBI_BOTTOM
                                        0x01
ByteFlags
            CellInfo
      CI_LOCKED
                                        0x04
      CI_JUSTIFICATION
                                        0x03
                                 J_FULL
J_GENERAL
ROW_HEIGHT_AUTOMATIC
                                 0x8000
MIN_ROW
COLUMN_WIDTH_MIN
                                 0
COLUMN_WIDTH_MAX
                                 512
ROW_HEIGHT_MIN
ROW_HEIGHT_MAX
                                 (792*5/4)
ByteFlags
           NameFlags
     NF_UNDEFINED
MAX_NAMES
MAX_NAME_BLOCK_SIZE (sizeof(NameHeader) +
                    (MAX_NAMES * (sizeof(NameStruct) +
                   MAX_NAME_LENGTH)))
ByteFlags
            NameAccessFlags
      NAF_NAME
                                        0x80
      NAF_DEFINITION
                                        0x40
      NAF_BY_TOKEN
NAF_TOKEN_DEFINITION
                                        0x20
                                        0x10
NAME_ROW
                                 (LARGEST_ROW - 4)
                                 (LARGEST_ROW - 3)
CHART ROW
FORMATTED_RANGE_BUFFER_SIZE
                                 14
PSEE_RESULT_SHOULD_BE_CELL_OR_RANGE (PSEE_SSHEET_BASE)
```



```
PSEE_NO_NAME_GIVEN
                                      (PSEE_SSHEET_BASE + 1)
    PSEE_NO_DEFINITION_GIVEN
                                      (PSEE_SSHEET_BASE + 2)
    PSEE_NAME_ALREADY_DEFINED
                                      (PSEE_SSHEET_BASE + 3)
    PSEE_BAD_NAME_DEFINITION
                                      (PSEE_SSHEET_BASE + 4)
    PSEE_REALLOC_FAILED
                                      (PSEE_SSHEET_BASE + 5)
    PSEE_LAST_SPREADSHEET_ERROR
                                      230
    PSEE_SSHEET_ERRORS
                                      PSEE_PARSER_ERRORS,
                  PSEE_RESULT_SHOULD_BE_CELL_OR_RANGE,
                 PSEE_NO_NAME_GIVEN,
                  PSEE_NO_DEFINITION_GIVEN,
                  PSEE_NAME_ALREADY_DEFINED,
                  PSEE_BAD_NAME_DEFINITION,
                 PSEE_REALLOC_FAILED
    NAME_LIST_INCREMENT
    CELL_GOTO_MAX_TEXT
    CELL_MAX_TEXT
                                      255
    CELL_TEXT_BUFFER_SIZE
                                      (CELL_MAX_TEXT +
                                       size CellText)
    CELL_MAX_FORMULA
                                      256
    CELL_FORMULA_BUFFER_SIZE
                                      (CELL_MAX_FORMULA +
                                       size CellFormula)
    SPREADSHEET_LIB_FUNCTIONID_ERRORS
                 FUNCTION_ID_SPREADSHEET_CELL,
FUNCTION_ID_LAST_SPREADSHEET_FUNCTION
Structures
    typedef struct {
                        SSD_output
        optr
        Message
                        SSD message
                        SSD_chartBody
        optr
    } SpreadsheetSetupData
    typedef struct {
                        GNI_token
        word
                        {\tt GNI\_entryNum}
        word
                        GNI_numDefinedNames
        word
                        GNI_numUndefinedNames
        word
    } GetNameInfo
    typedef struct {
                  SNP_flags
        byte
        word
                  SNP_listEntry
        word
                  SNP_textLength
        char
                  SNP_text[MAX_NAME_LENGTH]
        word
                  SNP_defLength
        byte
                  SNP_definition[MAX_NAME_DEF_LENGTH * 2]
        word
                 SNP_token
        byte
                 SNP_unused
    } SpreadsheetNameParams
    typedef struct {
        word
                        GNI_unused
                        GNI_unused2
        word
        word
                        GNI_numDefinedNames
        word
                        GNI_numUndefinedNames
    } GetNumNamesInfo
    typedef struct {
        word
                        GNI_textSize
        word
                        GNI_blockHandle
    } GetNoteInfo
```

```
optr
                    GTO_textObject
 {\tt GetTextObject}
typedef struct {
    SpreadsheetFlags
                           SRP_flags
    word
                           SRP_circCount
    FloatNum
                           SRP_converge
} SpreadsheetRecalcParams
typedef struct {
                    GFC_unused
    word
                    GFC_unused2
    word
    word
                    GFC_numPreDefined
    word
                    GFC_numUserDefined
} GetFormatCount
typedef struct {
                                  SDP_flags
    SpreadsheetPrintFlags
                                  SDP_gstate
SDP_topLeft
    word
    CellReference
                                  SDP_drawArea
SDP_limit
    RectDWord
    CellRange
                                  SDP_margins
SDP_translation
    Point.
    PointDWord
                                  SDP_titleTrans
SDP_scale
    PointDWord
    WWFixed
    CellRange
                                  SDP_range
    RectDWord
                                  SDP_rangeArea
} SpreadsheetDrawParams
typedef struct {
                    GC_unused
    word
    word
                    GC_unused2
    word
                    GC_cellRow
    word
                    GC_cellColumn
} GetActiveCell
typedef struct {
    SpreadsheetSearchFlags
                                  SSP_flags
    char
                                  SSP_string[128]
    SpreadsheetSearchFlags
                                  SSP_found
    Point
                                  SSP_cell
    word
                                  SSP_startPos
    word
                                  SSP_endPos
} SpreadsheetSearchParams
typedef struct {
    word
                    GC_unused
                    GC_errorCode
    word
                    GC_row
    word
                    GC_column
    word
} GetCell
typedef struct {
    word
                    SEFP_stacksSeg
                    SEFP_opStackPtr
    word
                    SEFP_argStackPtr
    word
                    SEFP_funcID
    word
                    SEFP_nArgs
    word
} SpreadsheetEvalFuncParams
typedef struct {
    CellRange
                    SRP_selection
    CellReference
                    SRP_active
```

typedef struct {



```
} SpreadsheetRangeParams
typedef struct {
    SpreadsheetSeriesFillType
                                SRP_type
    SpreadsheetSeriesFillFlags SRP_flags
    FloatNum
                                SRP_stepValue
} SpreadsheetSeriesFillParams
typedef struct {
    char
                   SSFPRP_text[MAX_RANGE_REF_SIZE]
    CellRange
                   SSFPRP_range
} SpreadsheetFormatParseRangeParams
typedef struct {
   word
                          SIFD_file
    word
                          SIFD_numRows
                          SIFD_numCols
    word
    SpreadsheetDrawFlags SIFD_drawFlags
} SpreadsheetInitFileData
typedef struct {
    ColorQuad
                   AI_color
    SystemDrawMask AI_grayScreen
} AreaInfo
typedef struct {
    RefElementHeader
                          CA_refCount
                          CA_textAttrs
    AreaInfo
                          CA_bkgrndAttrs
    AreaInfo
                          CA_font
    FontID
                          CA_pointsize
    word
    byte
                          CA_style
    CellBorderInfo
                          CA_border
   AreaInfo
CellInfo
                          CA_borderAttrs
                          CA info
                          CA_format
    word
    BBFixed
                          CA_trackKern
                          CA_fontWeight
    byte
   byte
                          CA_fontWidth
    byte
                          CA_reserved[9]
} CellAttrs
typedef struct {
                   NH_blockSize
    word
    word
                   NH_definedCount
    word
                   NH_undefinedCount
    word
                   NH_nextToken
} NameHeader
typedef struct {
   byte
                   NS_flags
    word
                   NS_token
    word
                   NS_length
} NameStruct
typedef struct {
             SNP_flags
   byte
    word
             SNP_listEntry
    word
             SNP_textLength
             SNP_text[MAX_NAME_LENGTH]
    byte
             SNP_defLength
    word
             SNP_definition[MAX_NAME_DEF_LENGTH*2]
    bvte
             SNP_token
    word
             SNP_nameFlags
    byte
             SNP_unused
    byte
```

```
} SpreadsheetNameParameters
    typedef struct {
        FormatParameters
                              SFP_formatParams
        dword
                              SFP_expression
        dword
                              SFP_text
        word
                              SFP_length
    } SpreadsheetFormatParams
    typedef struct {
        ParserParameters
                              SPP_parserParams
        dword
                              SPP_text
        dword
                              SPP_expression
        word
                              SPP_exprLength
    } SpreadsheetParserParams
    typedef struct {
        EvalParameters
                              SEP_evalParams
                              SEP expression
        dword
                              ArgumentStackElement
        dword
    } SpreadsheetEvalParams
    typedef struct {
                        NLH_endOfData
        word
        word
                       NLH_blockSize
    } NameListHeader
    typedef struct {
        word
                       NLE token
        byte
                        NLE flags
        byte
                       NLE_unused
        word
                        NLE_textLength
        word
                       NLE\_defLength
    } NameListEntry
Messages
    void MSG_SPREADSHEET_READ_CACHED_DATA(
                       FileHandle fileHandle,
                       word mapBlockHandle)
    void MSG_SPREADSHEET_WRITE_CACHED_DATA(
                       FileHandle fileHandle)
    void MSG_SPREADSHEET_ATTACH_UI(
                        word handle, FileHandle fileHandle)
     void MSG_SPREADSHEET_ATTACH_FILE(
                        word handle, FileHandle fileHandle)
    void MSG_SPREADSHEET_MOVE_ACTIVE_CELL(
                       word row, word column)
    void MSG_SPREADSHEET_GOTO_CELL()
    word MSG_SPREADSHEET_ENTER_DATA(
                       word textBlk, word textLen)
    void MSG_SPREADSHEET_SET_ROW_HEIGHT(word rowHeight)
    void MSG_SPREADSHEET_SET_COLUMN_WIDTH(word rowWidth)
    word MSG_SPREADSHEET_GET_ROW_HEIGHT(word rowNum)
    word MSG_SPREADSHEET_GET_COLUMN_WIDTH(word colNum)
    word MSG_SPREADSHEET_MAKE_FOCUS()
    MSG_SPREADSHEET_ADD_NAME_WITH_PARAM_BLK
    void MSG_SPREADSHEET_ADD_NAME(
                        GetNameInfo *retValue,
                       SpreadsheetNameParams *ssNameParams)
    void MSG SPREADSHEET VALIDATE NAME(
                        GetNameInfo *retValue,
```

SpreadsheetNameParams \*ssNameParams)



```
MSG_SPREADSHEET_DELETE_NAME_WITH_LIST_ENTRY
void MSG_SPREADSHEET_DELETE_NAME(
                    GetNameInfo *retValue,
                    SpreadsheetNameParams *ssNameParams)
MSG_SPREADSHEET_CHANGE_NAME_WITH_PARAM_BLK
void MSG_SPREADSHEET_CHANGE_NAME(
                    GetNameInfo *retValue,
                    SpreadsheetNameParams *ssNameParams)
void MSG_SPREADSHEET_GET_NAME_COUNT(
                    GetNumNamesInfo *retValue)
void MSG_SPREADSHEET_GET_NAME_INFO(
                    SpreadsheetNameParams *ssNameParams)
void MSG_SPREADSHEET_FORMAT_EXPRESSION(
             SpreadsheetFormatParams *ssFormatParams)
byte MSG_SPREADSHEET_PARSE_EXPRESSION(
             SpreadsheetParserParams *ssParserParams)
MSG_SPREADSHEET_EVAL_EXPRESSION
void MSG_SPREADSHEET_ERROR()
void MSG_SPREADSHEET_SET_NOTE(word *textBlockHandle,
                    word row, word column)
void MSG_SPREADSHEET_SET_NOTE_FOR_ACTIVE_CELL(
                    word *textBlockHandle)
void MSG SPREADSHEET GET NOTE(GetNoteInfo *retValue,
                    word row, word column)
void MSG_SPREADSHEET_GET_NOTE_FOR_ACTIVE_CELL(
                    GetNoteInfo *retValue)
void MSG_SPREADSHEET_DISPLAY_NOTE(word data) void MSG_SPREADSHEET_CHANGE_RECALC_PARAMS(
             SpreadsheetRecalcParams *ssRecalcParams)
void MSG SPREADSHEET GET RECALC PARAMS(
             SpreadsheetRecalcParams *ssRecalcParams)
void MSG SPREADSHEET RECALC()
void MSG_SPREADSHEET_CLEAR_SELECTED(
             SpreadsheetClearFlags ssClearFlags)
void MSG_SPREADSHEET_INSERT_SPACE(
             SpreadsheetInsertFlags ssInsertFlags)
void MSG_SPREADSHEET_SET_NUM_FORMAT(word formatToken)
void MSG_SPREADSHEET_DRAW_RANGE(
             SpreadsheetDrawParams *ssDrawParams)
void MSG_SPREADSHEET_GET_EXTENT(
                    CellRange *retValue,
                    SpreadsheetExtentType ssExtentType)
MSG_SPREADSHEET_GET_RANGE_BOUNDS
void MSG_SPREADSHEET_SET_HEADER_RANGE(word flag)
void MSG_SPREADSHEET_SET_FOOTER_RANGE(word flag)
void MSG_SPREADSHEET_GET_HEADER_RANGE(
                   CellRange *retValue)
void MSG_SPREADSHEET_GET_FOOTER_RANGE(
                   CellRange *retValue)
void MSG_SPREADSHEET_COMPLETE_REDRAW()
MSG_SPREADSHEET_NOTES_ENUM
void MSG_SPREADSHEET_ALTER_DRAW_FLAGS(
                   word bitsToSet, word bitsToClear)
SpreadsheetDrawFlags MSG_SPREADSHEET_GET_DRAW_FLAGS()
MSG_SPREADSHEET_HANDLE_SPECIAL_FUNCTION
void MSG_SPREADSHEET_CHANGE_COLUMN_WIDTH(
                    word change, word column)
```

```
void MSG_SPREADSHEET_CHANGE_ROW_HEIGHT(
                        word change, word row)
    FileHandle MSG_SPREADSHEET_GET_FILE()
    word MSG_SPREADSHEET_SORT_RANGE(
                        RangeSortFlags rangeSortFlags)
    MSG_SPREADSHEET_FUNCTION_TO_TOKEN
    MSG_SPREADSHEET_FUNCTION_TO_CELL
    MSG_SPREADSHEET_FORMAT_FUNCTION
    MSG_SPREADSHEET_EVAL_FUNCTION
    void MSG_SPREADSHEET_CHART_RANGE(word chartNum)
    void MSG_SPREADSHEET_CHART_RANGE(word chartNum)
    void MSG_SPREADSHEET_DELETE_CHART(word chartNum)
    void MSG_SPREADSHEET_START_MOVE_COPY()
    void MSG_SPREADSHEET_END_MOVE_COPY()
    void MSG_SSHEET_INIT_FOR_EXPORT()
    void MSG_SPREADSHEET_SET_SELECTION(
                  SpreadsheetRangeParams *ssRangeParams)
    void MSG_SPREADSHEET_EXTEND_CONTRACT_SELECTION(
                  SpreadsheetRangeParams *ssRangeParams)
    void MSG SPREADSHEET GET SELECTION(
                 SpreadsheetRangeParams *ssRangeParams)
    void MSG_SSHEET_PASTE_FROM_DATA_FILE()
    void MSG_SSHEET_EXPORT_FROM_DATA_FILE()
    MSG_SPREADSHEET_INIT_NAME_LIST
    MSG_SPREADSHEET_INIT_CHOOSE_NAME_LIST
    {\tt MSG\_SPREADSHEET\_NAME\_REQUEST\_ENTRY\_MONIKER}
    MSG_SPREADSHEET_NAME_UPDATE_DEFINITION
    {\tt MSG\_SPREADSHEET\_NAME\_UPDATE\_NAME}
    MSG_SPREADSHEET_GET_NAME_WITH_LIST_ENTRY
    MSG_SPREADSHEET_REPLACE_TEXT_SELECTION
    void MSG_SPREADSHEET_GET_ROW_AT_POSITION(sdword yPos)
    void MSG_SPREADSHEET_GET_COLUMN_AT_POSITION(sdword xPos)
    void MSG_SPREADSHEET_SET_CELL_BORDERS(
                        CellBorderInfo border)
    void MSG_SPREADSHEET_SET_CELL_BORDER_COLOR(
                        ColorQuad color)
    void MSG_SPREADSHEET_SET_CELL_BORDER_GRAY_SCREEN(
                        SystemDrawMask drawMask)
    void MSG_SPREADSHEET_SET_CELL_BORDER_PATTERN(
                        GraphicPattern pattern)
    SpreadsheetFillError MSG_SPREADSHEET_FILL_SERIES(
                  SpreadsheetSeriesFillParams *fillParams)
    void MSG_SPREADSHEET_FILL_RANGE(SeriesFillFlags flags)
    void MSG_SPREADSHEET_PARSE_RANGE_REFERENCE(
                  SpreadsheetFormatParseRangeParams *params)
    void MSG_SPREADSHEET_FORMAT_RANGE_REFERENCE(
                  SpreadsheetFormatParseRangeParams *params)
Routines
    VMBlockHandle SpreadsheetInitFile(
                        SpreadsheetInitFileData *ifd)
    void SpreadsheetParseNameToToken(
                        C_CallbackStruct *cb_s)
    void SpreadsheetParseCreateCell(C_CallbackStruct *cb_s)
    void SpreadsheetParseEmptyCell(C_CallbackStruct *cb_s)
void SpreadsheetParseDerefCell(C_CallbackStruct *cb_s)
```

word SpreadsheetNameTextFromToken(

```
SpreadsheetInstance *ssheet,
                   word nameToken,
                   char *destinationPtr,
                   word maxCharsToWrite)
Boolean SpreadsheetNameTokenFromText(
                   SpreadsheetInstance *ssheet,
                   char *nameText,
                   word nameLen,
                   word *tokenDest,
                   NameFlags *flagsDest)
word SpreadsheetNameLockDefinition(
                   SpreadsheetInstance *ssheet,
                   word nameToken,
                   void **defaddr)
void SpreadsheetCellAddRemoveDeps(
            SpreadsheetInstance *spreadsheetInstance,
            dword cellParams,
            PCB(void, callback,(C_CallbackStruct *)),
            word addOrRemoveDeps,
            word eval_flags,
            word row, word column, word maxRow,
            word maxColumn)
void SpreadsheetRecalcDependents(
            SpreadsheetInstance *spreadsheetInstance,
            PCB(void, callback,(optr oself,
                         word row, word column)),
            word row, word column)
```

# **SpreadsheetRulerClass**

@class SpreadsheetRulerClass, VisRulerClass

#### Instance Data

SpreadsheetRulerFlags SRI\_flags
optr SRI\_spreadsheet
word SRI\_resizeRC
dword SRI\_startRCPos

## Types and Flags

SPREADSHEET\_RULER\_WIDTH 40

SPREADSHEET\_RULER\_HEIGHT 12

ByteFlags SpreadsheetRulerFlags

SRF\_SSHEET\_IS\_FOCUS 0x8

SRF\_NO\_INTERACTIVE\_RESIZE 0x4

SRF\_SSHEET\_IS\_TARGET 0x2

SRF\_HAVE\_GRAB 0x1

#### Messages

# **StyleSheetControlClass**

```
@class StyleSheetControlClass, GenControlClass
Instance Data
    ClassStruct * SSCI_targetClass = NullClass
ClassStruct * SSCI_styledClass = NullClass
        @default GCI_output = (TO_APP_TARGET)
Variable Data
    GenFilePath ATTR_STYLE_SHEET_LOAD_STYLE_SHEET_PATH
    GeodeToken ATTR_STYLE_SHEET_LOAD_STYLE_SHEET_TOKEN
    optr TEMP_STYLE_SHEET_MANAGE_UI
    optr TEMP_STYLE_SHEET_DEFINE_UI
    SSCTempAttrInfo TEMP_SYTLE_SHEET_ATTR_TOKENS
    MemHandle TEMP_SYTLE_SHEET_SAVED_STYLE
Types and Flags
    WordFlags
                 SSCFeatures
           SSCF_DEFINE
                                      0x0080
           SSCF_REDEFINE
                                      0x0040
           SSCF_RETURN_TO_BASE
                                      0x0020
           SSCF APPLY
                                      0x0010
           SSCF_MANAGE
                                      0x0008
           SSCF LOAD
                                      0x0004
           SSCF_SAVE_STYLE
                                      0 \times 0002
           SSCF_RECALL_STYLE
                                      0x0001
    WordFlags
                SSCToolboxFeatures
                                      0x0010
           SSCTF_REDEFINE
           SSCTF_RETURN_TO_BASE
                                      0x0008
                                      0x0004
           SSCTF_STYLE_LIST
                                      0x0002
           SSCTF SAVE STYLE
           SSCTF_RECALL_STYLE
                                      0x0001
    SSC_DEFAULT_FEATURES
                              (SSCF_DEFINE | SSCF_REDEFINE
                  | SSCF_RETURN_TO_BASE | SSCF_APPLY |
                  SSCF_MANAGE | SSCF_LOAD | SSCF_SAVE_STYLE |
                 SSCF_RECALL_STYLE)
    SSC_DEFAULT_TOOLBOX_FEATURES (SSCTF_STYLE_LIST |
                 SSCTF_SAVE_STYLE | SSCTF_RECALL_STYLE)
Structures
    typedef struct {
        NameArrayMaxElement NSC_style
        word
                 NSC_styleToken
        word
                 NSC_usedIndex
        word
                 NSC_usedToolIndex
        word
                 NSC_styleSize
                 NSC_attrTokens[MAX_STYLE_SHEET_ATTRS]
        dword
                 NSC_attrChecksums[MAX_STYLE_SHEET_ATTRS]
                 NSC_indeterminate
        byte
                 NSC_differsFromBase
        byte
                 NSC_canReturnToBase
        byte
        word
                 NSC_styleCounter
    } NotifyStyleChange
    typedef struct {
        StyleChunkDesc NSSHC_styleArray
                        NSSHC_counter
        word
                        NSSHC_styleCount
        word
```

NSSHC\_toolStyleCount

word



```
SSCTAI_attrTokens[MAX_STYLE_SHEET_ATTRS]
          word
          word
                   SSCTAI_baseStyle
          byte
                   SSCTAI_differsFromBase
          byte
                  SSCTAI_indeterminate
      } SSCTempAttrInfo
 Messages
      void MSG_STYLE_SHEET_GET_MODIFY_UI()
      void MSG_STYLE_SHEET_GET_DEFINE_UI()
      void MSG_STYLE_SHEET_SET_SAVED_STYLE()
      void MSG_SSC_SELECT_STYLE()
      void MSG_SSC_STATUS_STYLE()
      void MSG_SSC_QUERY_STYLE()
      void MSG_SSC_QUERY_BASE_STYLE()
      void MSG_SSC_APPLY_STYLE()
      void MSG_SSC_APPLY_BOX_STYLE()
      void MSG_SSC_APPLY_TOOLBOX_STYLE()
      void MSG_SSC_INITIATE_MODIFY_STYLE()
      void MSG_SSC_MODIFY_STYLE()
      void MSG_SSC_DELETE_STYLE()
      void MSG_SSC_DELETE_REVERT_STYLE()
      void MSG_SSC_DEFINE_STYLE()
      void MSG_SSC_REDEFINE_STYLE()
      void MSG_SSC_RETURN_TO_BASE_STYLE()
      void MSG_SSC_LOAD_STYLE_SHEET()
      void MSG_SSC_LOAD_STYLE_SHEET_FILE_SELECTED()
      void MSG SSC SAVE STYLE()
      void MSG_SSC_RECALL_STYLE()
TextGuardianClass
      @class TextGuardianClass, GrObjVisGuardianClass
 Instance Data
      TextGuardianFlags TGI_flags
                         TGI_desiredMinHeight
      word
                         TGI_desiredMaxHeight
 Types and Flags
      ByteFlags
                  TextGuardianFlags
             TGF_ENFORCE_DESIRED_MIN_HEIGHT
                                                   0x10
            TGF_ENFORCE_DESIRED_MAX_HEIGHT
                                                   0x08
        TGF_DISABLE_ENFORCED_DESIRED_MAX_HEIGHT_WHILE_EDITING
            TGF_ENFORCE_MIN_DISPLAY_SIZE
                                                   0x02
            TGF_SHRINK_WIDTH_TO_MIN_AFTER_EDIT
                                                   0 \times 01
 Messages
      MSG_TG_CALC_DESIRED_MIN_HEIGHT
      MSG_TG_SET_DESIRED_MIN_HEIGHT
      MSG_TG_HEIGHT_NOTIFY
      MSG_TG_GENERATE_TEXT_NOTIFY
      MSG_TG_CALC_DESIRED_MAX_HEIGHT
      MSG_TG_SET_DESIRED_MAX_HEIGHT
```

void MSG\_TG\_SET\_TEXT\_GUARDIAN\_FLAGS(

TextGuardianFlags flagsToSet,

} NotifyStyleSheetChange
typedef struct {

### **ThesControlClass**

@class ThesControlClass, GenControlClass

```
Instance Data
                  *TCI_meanings
    void
                 *TCI_synonyms
*TCI_grammars
    void
    void
                 *TCI_backups
    void
                 TCI status
    word
                 TCI_lastWord[MAX_ENTRY_LENGTH]
    char
        @default GCI_output = (TO_APP_TARGET)
@default GII_visibility = GIV_DIALOG
        @default GI_states = (@default | GS_ENABLED)
Variable Data
    void
        ATTR_THES_CONTROL_INTERACT_ONLY_WITH_TARGETED_TEXT_
    OBJECTS
Types and Flags
    MAX_BACKUP_LIST_SIZE
                                      3.0
    MAX_ENTRY_LENGTH
                                      26
    MAX_GRAMMAR_STRING
                                      30
    MAX_DEFINITIONS
    MAX_DEFINITION_SIZE
                                      200
    MAX_MEANINGS_ARRAY_SIZE
                                      3000
    MAX_SYNONYM_SIZE
                                      26
    MAX_SYNONYMS
                                      80
    MAX_SYNONYMS_ARRAY_SIZE
                                      500
    WordFlags ThesDictFeatures
          TDF_THESDICT
                                            0x01
           TC_GCM_FEATURES
                                            TDF_THESDICT
    WordFlags
                 ThesDictToolboxFeatures
          TDTF_THESDICT
                                             0x01
    TD_GCM_TOOLBOX_FEATURES
                                     (TDTF_THESDICT)
Structures
    typedef struct {
        word
                        RSWP_numChars
        MemHandle
                        RSWP_string
    } ReplaceSelectedWordParameters
    typedef struct {
        word
                        SWP_type
                        SWP_numChars
        word
                        SWP_message
        word
        optr
                        SWP_output
    } SelectWordParameters
Messages
    void MSG_THES_REPLACE_SELECTED_WORDS (@stack
                        MemHandle RSWP_string,
                        word RSWP_numChars)
    void MSG_THES_SELECT_WORD (@stack
                        optr output, Message message,
                        word numChars, word type)
```

### **VisClass**

@class VisClass, MetaClass, master

#### **Instance Data**

#### Variable Data

Rectangle TEMP\_VIS\_OLD\_BOUNDS VarGeoData ATTR\_VIS\_GEOMETRY\_DATA word TEMP\_VIS\_INVAL\_REGION

#### Types and Flags

```
ByteFlags
             DrawFlags
      DF_EXPOSED
                                       0x80
      DF_OBJECT_SPECIFIC
                                       0x40
      DF_PRINT
                                       0x20
      DF_DONT_DRAW_CHILDREN
                                       0x10
      DF_DISPLAY_TYPE
                                       0x0f
ByteFlags
           ColorScheme
      CS_lightColor
                                       0xf0
      CS darkColor
                                       0x0f
CS_lightColor_OFFSET
typedef enum {
    TO_VIS_PARENT = _FIRST_VisClass
} VisTravelOption
            VisUpdateMode
ByteEnum
      VUM_MANUAL
                                 Ω
      VUM_NOW
      VUM_DELAYED_VIA_UI_QUEUE 2
      VUM_DELAYED_VIA_APP_QUEUE 3
ByteFlags
            VisAttrs
      VA_VISIBLE
                                       0x80
      VA_FULLY_ENABLED
                                       0x40
      VA_MANAGED
                                        0x20
      VA_DRAWABLE
                                       0x10
      VA_DETECTABLE
                                       0x08
      VA_BRANCH_NOT_MINIMIZABLE
                                       0x04
      VA_OLD_BOUNDS_SAVED
                                       0 \times 02
      VA_REALIZED
                                       0x01
ByteFlags
            VisOptFlags
      VOF_GEOMETRY_INVALID
                                       0x80
      VOF_GEO_UPDATE_PATH
                                       0x40
      VOF_IMAGE_INVALID
                                       0x20
      VOF_IMAGE_UPDATE_PATH
                                       0x10
      VOF_WINDOW_INVALID
                                       0x08
      VOF_WINDOW_UPDATE_PATH
                                       0 \times 04
      VOF_UPDATE_PENDING
                                       0x02
```

VOF_EC_UPDATING	0x01
ByteFlags VisGeoAttrs	
VGA_GEOMETRY_CALCULATED	0x80
VGA_NO_SIZE_HINTS	0x40
VGA_NOTIFY_GEOMETRY_VALID	0x20
VGA_DONT_CENTER	0x10
VGA_USE_VIS_SET_POSITION	0x08
VGA_USE_VIS_CENTER	$0 \times 04$
VGA_ONLY_RECALC_SIZE_WHEN_	INVALID 0x02
VGA_ALWAYS_RECALC_SIZE	0x01
ByteFlags VisTypeFlags	
VTF_IS_COMPOSITE	0x80
VTF_IS_WINDOW	0x40
VTF_IS_PORTAL	0x20
VTF_IS_WIN_GROUP	0x10
VTF IS CONTENT	0x08
VTF_IS_INPUT_NODE	0x04
VTF_IS_GEN	0x02
VTF CHILDREN OUTSIDE PORTA	
ByteFlags SpecAttrs	D_WIN OXOI
SA_ATTACHED	0x80
SA_ATTACHED SA REALIZABLE	0x40
SA_REALIZABLE SA_BRANCH_MINIMIZED	0x40 0x20
SA_BRANCH_MINIMIZED SA_USES_DUAL_BUILD	0x20 0x10
SA_CUSTOM_VIS_PARENT	0x08
SA_SIMPLE_GEN_OBJ	0x04
SA_CUSTOM_VIS_PARENT_FOR_C	
SA_TREE_BUILT_BUT_NOT_REAL	IZED 0x01
ByteFlags VisUpdateImageFlags	0.00
VUIF_ALREADY_INVALID	0x80
VUIF_ALWAYS_INVALIDATE	0x40
ByteFlags VisAddRectFlags	- 000
VARF_NOT_IF_ALREADY_INVALI	
VARF_ONLY_REDRAW_MARGINS	0x40
ByteFlags VisInputFlowGrabFlag	
VIFGF_NOT_HERE	0x80
VIFGF_FORCE	0x20
VIFGF_GRAB	0x10
VIFGF_KBD	0x08
VIFGF_MOUSE	$0 \times 04$
VIFGF_LARGE	0x02
VIFGF_PTR	0x01
ByteEnum VisInputFlowGrabType	
VIFGT_ACTIVE (	•
VIFGT_PRE_PASSIVE	
VIGFT_POST_PASSIVE	2
ByteFlags DrawMonikerFlags	
DMF_UNDERLINE_ACCELERATOR	0x40
DMF_CLIP_TO_MAX_WIDTH	0x20
DMF_NONE	0x10
DMF_Y_JUST_MASK	0x0c
DMF_X_JUST_MASK	0x03
DMF_Y_JUST_OFFSET 2	
DMF_X_JUST_OFFSET 0	
WordFlags VisMonikerSearchFlag	S
VMSF_STYLE	0xf000
VMSF_COPY_CHUNK	0x0400



	EPLACE_LIST	0x0200
VMSF_GS		0x0100
VMSF_STYLE_OF		
WordFlags	SpecSizeSpec	
SSS_TYI		0x8c00
SSS_DA		0x03ff
WordFlags		
SW_TYP		0x8c00
SW_DATA		0x03ff
WordFlags		
SH_TYPI		0x8c00
SH_DATA		0x03ff
SSS_TYPE_OFFS	ET 10	
SSS_DATA_OFFS	ET 0	
	SpecSizeType	
SST_PIX		0x0000
SST_CO	JNT	0x0400
SST_PC	r_of_field_width	0x0800
SST_PC	r_of_field_height	0x0c00
SST_AVO	G_CHAR_WIDTHS	0x1000
SST_WII	DE_CHAR_WIDTHS	0x1400
SST_LI	NES_OF_TEXT	0x1800
PCT_0	0x000	
PCT_5	0x033	
PCT_10	0x066	
PCT_15	0x099	
PCT_20	0x0cc	
PCT_25	0x100	
PCT_30	0x133	
	0x166	
PCT 40	0x199	
PCT_45	0x1cc	
	0x200	
PCT_55	0x233	
	0x266	
	0x299	
PCT_70	0x2cc	
	0x300	
	0x333	
PCT_85	0x366	
PCT 90	0x399	
PCT_95	0x3cc	
PCT_100	0x3ff	
WordFlags	SpecWinSizeSpec	
SWSS_R	OITA	0x8000
SWSS_S	IGN	0x4000
SWSS_M	ANTISSA	0x3c00
	RACTION	0x03ff
WordFlags	RecalcSizeArgs	
	OOSE_OWN_SIZE	0x8000
RSA_SUC	GGESTED_SIZE	0x7fff
	WinPositionType	
WPT_AT		0
WPT_ST		1
WPT_CE		2
WPT_TI		3
	_MOUSE_POSITION	4

WPT_AS_REQUIRED		5	
ByteEnum WinSizeType			
WST_AS_RATIO_OF_PARENT		0	
WST_AS_RATIO_OF_FIELD		1	
WST_AS_DESIRED		2	
WST_EXTEND_TO_BOTTOM_RIGH	т	3	
WST_EXTEND_NEAR_BOTTOM_RI		4	
ByteEnum WinConstrainType		-	
WCT_NONE		0	
WCT_KEEP_PARTIALLY_VISIBL	TP.	1	
	i Ei	2	
WCT_KEEP_VISIBLE	CIN	3	
WCT_KEEP_VISIBLE_WITH_MAR	GIN	3	
WordFlags WinPosSizeFlags			
WPSF_PERSIST		0x8000	
WPSF_HINT_FOR_ICON		0x4000	
WPSF_NEVER_SAVE_STATE		0x2000	
WPSF_SHRINK_DESIRED_SIZE_	TO_FIT_	_IN_PARENT	0x1000
WPSF_CONSTRAIN_TYPE		0x00c0	
WPSF_POSITION_TYPE		0x0038	
WPSF_SIZE_TYPE		0x0007	
dword SizeAsDWord			
ByteEnum VMStyle			
VMS_TEXT		0	
VMS_ABBREV_TEXT		1	
VMS_GRAPHIC_TEXT		2	
VMS_ICON		3	
VMS_TOOL		4	
WordFlags VisMonikerListEntry	yType		
VMLET_GS_SIZE		0x0300	
VMLET_STYLE		0x0f00	
VMLET_MONIKER_LIST		0x0080	
VMLET GSTRING		0x0040	
VMLET_GS_ASPECT_RATIO		0x0030	
VMLET_GS_COLOR		0x000f	
VMT_GS_SIZE_OFFSET	12	020001	
VMLET_STYLE_OFFSET	8		
VMT_GS_ASPECT_RATIO_OFFSET	4		
VMT_GS_COLOR_OFFSET	0		
ByteFlags VisMonikerType	U		
		0x80	
VMT_MONIKER_LIST		0x80 0x40	
VMT_GSTRING			
VMT_GS_ASPECT_RATIO		0x30	
VMT_GS_COLOR		0x0f	
WordFlags VisMonikerCachedWidth			
VMCW_HINTED		0x8000	
VMCW_BERKELEY_9		0x7f00	
VMCW_BERKELEY_10		0x00ff	
VMCW_BERKELEY_9_OFFSET	8		
VMCW_BERKELEY_10_OFFSET	0		
VMO_CANCEL	0xfd		
VMO_MNEMONIC_NOT_IN_MKR_TEXT	0xfe		
VMO_NO_MNEMONIC	0xff		
ByteFlags CreateVisMonikerFla	ags		
CVMF_DIRTY		0x80	
ByteEnum VisMonikerSourceTyr			
VMST_FPTR	0		
VMST_OPTR	1		

```
VMST_HPTR
    ByteEnum
                 VisMonikerDataType
                                     0
          VMDT_NULL
          VMDT_VIS_MONIKER
                                     1
          VMDT_TEXT
                                     2
          VMDT_GSTRING
                                     3
          VMDT_TOKEN
                                     4
    WordFlags
                 SpecBuildFlags
          SBF_IN_UPDATE_WIN_GROUP
                                                  0x8000
           SBF_WIN_GROUP
                                                  0x4000
           SBF_TREE_BUILD
                                                  0x2000
           SBF_VIS_PARENT_WITHIN_SCOPE_OF_TREE_BUILD 0x1000
           SBF_SKIP_CHILD
                                                  0x0800
           SBF_FIND_LAST
                                                  0x0400
           SBF_VIS_PARENT_UNBUILDING
                                                  0x0200
           SBF_VIS_PARENT_FULLY_ENABLED
                                                  0x0100
           SBF_UPDATE_MODE
                                                  0x0003
    WordFlags
                 NavigationFlags
          NF_COMPLETED_CIRCUIT
                                            0x8000
          NF_REACHED_ROOT
                                            0x4000
          NF_NAV_MENU_BAR
                                            0x0020
          NF_INITIATE_QUERY
                                            0x0008
          NF_SKIP_NODE
                                            0x0004
          NF_TRAVEL_CIRCUIT
                                            0x0002
          NF_BACKTRACK_AFTER_TRAVELING
                                            0x0001
    ByteFlags
                 NavigateCommonFlags
          NCF_IS_COMPOSITE
                                            0x80
          NCF_IS_FOCUSABLE
                                            0x40
          NCF_IS_MENU_RELATED
                                            0x20
          NCF_IS_INPUT_NODE
                                            0x10
    ByteFlags
                MenuSepFlags
          MSF SEP
                                            0x80
          MSF_USABLE
                                            0x40
          MSF_FROM_CHILD
                                            0x20
    WordFlags
                GenBranchInfo
                                            0x8000
          GBI_USABLE
          GBI_BRANCH_MINIMIZED
                                           0x4000
Structures
    typedef struct {
        byte
                        DS_colorScheme
        byte
                        DS_displayType
        word
                        DS_unused
        {\tt FontID}
                        DS_fontID
        sword
                        DS_pointSize
    } DisplayScheme
    typedef struct {
        word
                        GCP_aboveCenter
        word
                        GCP_belowCenter
                        GCP_leftOfCenter
        word
        word
                        GCP_rightOfCenter
    } GetCenterParams
    typedef struct {
        word
                        OAGP_grabFlags
        word
                        OAGP_unused
        optr
                        OAGP_object
    } ObjectAndGrabParams
```

```
typedef struct {
    word
                    VMLE_type
    optr
                   VMLE_moniker
} VisMonikerListEntry
typedef struct {
   byte
                    VM_type
    word
                    VM_width
} VisMoniker
typedef struct {
    VisMoniker
                    VMWGS_common
                    VMWGS_height
    word
} VisMonikerWithGString
VMWGS_gString
                    (sizeof(VisMonikerWithGString))
typedef struct {
   VisMoniker
                    VMWT_common
                   VMWT_mnemonicOffset
   char
} VisMonikerWithText
VMWT_text
                    (sizeof(VisMonikerWithText))
typedef struct {
   word
                    ESP_extraWidth
                   ESP_extraHeight
ESP_leftoverChildren
    word
    word
   word
                    ESP_unused
} ExtraSizeParams
typedef struct {
   word
                    WSIP_windowWidth
                    WSIP_windowHeight
    word
   byte
                    WSIP_bottomArea
   byte
                    WSIP_rightArea
    word
                   WSIP_unused
} WinSizeInfoParams
typedef struct {
    optr
                          NCP_object
    NavigationFlags
                          NCP_navFlags
    NavigateCommonFlags
                          NCP_navCommonFlags
    ChunkHandle
                          NCP_genericData
} NavigateCommonParams
typedef struct {
    word
                   VCCIBF_data1
    word
                    VCCIBF_data2
    word
                    VCCIBF_data3
    word
                    VCCIBF_data4
    word
                    VCCIBF_data5
                   VCCIBF_bounds
    Rectangle
} VisCallChildrenInBoundsFrame
typedef struct {
    SpecWinSizeSpecSWSP_x
    SpecWinSizeSpecSWSP_y
} SpecWinSizePair
typedef struct {
   word
                    VGD_lineWidth
                    VGD_centerOffset
    word
                    VGD_secondWidth
    word
```

} VarGeoData



# Macros visParent @parent word\_offsetof(VisBase, Vis\_offset),

```
word_offsetof(VisInstance, VI_link)
    visChildren @children
                       word_offsetof(VisBase, Vis_offset),
                       word_offsetof(
                              VisCompInstance, VCI_comp),
                       word_offsetof(VisInstance, VI_link)
    DWORD_WIDTH(val) ((word) (val))
    DWORD_HEIGHT(val) ((word) (val >> 16))
    MAKE_SIZE_DWORD(width,height)
          ((((dword) (height)) << 16) | (word) (width))
Messages
    @exportMessages VisSpecMessages,
                              DEFAULT_EXPORTED_MESSAGES
    @exportMessages VisAppMessages,
                              DEFAULT_EXPORTED_MESSAGES
    void MSG_VIS_DRAW(DrawFlags drawFlags,
                              GStateHandle gstate)
    void MSG_VIS_REDRAW_ENTIRE_OBJECT()
    GStateHandle MSG_VIS_VUP_CREATE_GSTATE()
    void MSG_VIS_VUP_QUERY()
    optr MSG_VIS_VUP_FIND_OBJECT_OF_CLASS(
                       ClassStruct *class)
    void MSG_VIS_VUP_CALL_OBJECT_OF_CLASS(EventHandle event)
    void MSG_VIS_VUP_SEND_TO_OBJECT_OF_CLASS(
                       EventHandle event)
    Boolean MSG_VIS_VUP_TEST_FOR_OBJECT_OF_CLASS(
                       ClassStruct *class)
    void MSG_VIS_VUP_CALL_WIN_GROUP(EventHandle event)
    void MSG_VIS_VUP_SEND_TO_WIN_GROUP(EventHandle event)
    void MSG_VIS_SET_ATTRS(VisAttrs attrsToSet,
                       VisAttrs attrsToClear,
                       VisUpdateMode updateMode)
    void MSG_VIS_SET_GEO_ATTRS(VisGeoAttrs attrsToSet,
                       VisGeoAttrs attrsToClear.
                       VisUpdateMode updateMode)
    byte MSG_VIS_GET_GEO_ATTRS()
    VisOptFlags MSG_VIS_GET_OPT_FLAGS()
    void MSG_VIS_SET_TYPE_FLAGS(
                       byte flagsToSet, byte flagsToClear)
    VisTypeFlags MSG_VIS_GET_TYPE_FLAGS()
    VisAttrs MSG_VIS_GET_ATTRS()
    XYValueAsDWord MSG_VIS_GET_POSITION()
    void MSG_VIS_SET_POSITION(word xOrigin, word yOrigin)
    void MSG_VIS_GET_BOUNDS(Rectangle *retValue)
    SizeAsDWord MSG_VIS_GET_SIZE()
    void MSG_VIS_SET_SIZE(word width, word height)
    void MSG_VIS_GET_CENTER(GetCenterParams *retValue)
    SizeAsDWord MSG_VIS_RECALC_SIZE(word width, word height)
    void MSG_VIS_POSITION_BRANCH(word xOrigin, word yOrigin)
    void MSG_VIS_NOTIFY_GEOMETRY_VALID()
    void MSG_VIS_BOUNDS_CHANGED(@stack
                       word bottom, word right,
                       word top, word left)
    void MSG_VIS_RESET_TO_INITIAL_SIZE(
```



```
VisUpdateMode updateMode)
SizeAsDWord MSG_VIS_RECALC_SIZE_AND_INVAL_IF_NEEDED(
                   word width, word height)
Boolean MSG_VIS_POSITION_AND_INVAL_IF_NEEDED(
                   word xPosition, word yPosition)
void MSG_VIS_MARK_INVALID(
                   VisOptFlags flagsToSet,
                   VisUpdateMode updateMode)
Boolean MSG_VIS_VUP_UPDATE_WIN_GROUP(
                   VisUpdateMode updateMode)
void MSG_VIS_UPDATE_WIN_GROUP(VisUpdateMode updateMode)
void MSG_VIS_UPDATE_GEOMETRY()
void MSG_VIS_UPDATE_WINDOWS_AND_IMAGE(
             VisUpdateImageFlags updateImageFlags)
void MSG_VIS_INVALIDATE()
void MSG_VIS_ADD_RECT_TO_UPDATE_REGION(@stack
                   byte unused,
                   VisAddRectFlags addRectFlags,
                   word bottom, word right,
                   word top, word left)
void MSG VIS INVAL TREE()
void MSG_VIS_OPEN(WindowHandle window)
void MSG VIS CLOSE()
void MSG_VIS_DESTROY(VisUpdateMode updateMode)
void MSG_VIS_REMOVE(VisUpdateMode updateMode)
WindowHandle MSG_VIS_QUERY_WINDOW()
void MSG_VIS_OPEN_WIN(WindowHandle parentWindow)
void MSG_VIS_CLOSE_WIN()
void MSG_VIS_WIN_ABOUT_TO_BE_CLOSED()
void MSG_VIS_MOVE_RESIZE_WIN()
void MSG_VIS_ADD_CHILD(optr child, CompChildFlags flags)
void MSG_VIS_REMOVE_CHILD(optr child,
                          CompChildFlags flags
void MSG_VIS_MOVE_CHILD(optr child,
                          CompChildFlags flags)
word MSG_VIS_FIND_CHILD(optr object)
optr MSG_VIS_FIND_CHILD_AT_POSITION(word position)
word MSG_VIS_COUNT_CHILDREN()
optr MSG_VIS_FIND_PARENT()
void MSG_VIS_CALL_PARENT(EventHandle event)
void MSG_VIS_SEND_TO_PARENT(EventHandle event)
void MSG_VIS_SEND_TO_CHILDREN(EventHandle event)
void MSG_VIS_GRAB_MOUSE()
void MSG_VIS_FORCE_GRAB_MOUSE()
void MSG_VIS_GRAB_LARGE_MOUSE()
void MSG_VIS_FORCE_GRAB_LARGE_MOUSE()
void MSG_VIS_RELEASE_MOUSE()
void MSG_VIS_ADD_BUTTON_PRE_PASSIVE()
void MSG_VIS_REMOVE_BUTTON_PRE_PASSIVE()
void MSG_VIS_ADD_BUTTON_POST_PASSIVE()
void MSG_VIS_REMOVE_BUTTON_POST_PASSIVE()
void MSG_VIS_TAKE_GADGET_EXCL(optr child)
void MSG_VIS_RELEASE_GADGET_EXCL(optr child)
void MSG VIS LOST GADGET EXCL()
void MSG_VIS_VUP_QUERY_FOCUS_EXCL(
                   ObjectAndGrabParams *retValue)
void MSG_VIS_FUP_QUERY_FOCUS_EXCL(
```

```
ObjectAndGrabParams *retValue)
void MSG_VIS_VUP_ALTER_INPUT_FLOW(@stack
                   PointDWord translation,
                   WindowHandle window, optr object,
                   word grabTypeAndFlags)
void MSG_VIS_VUP_SET_MOUSE_INTERACTION_BOUNDS(@stack
                   word bottom, word right,
                   word top, word left)
word MSG_VIS_VUP_GET_MOUSE_STATUS()
void MSG_VIS_VUP_TERMINATE_ACTIVE_MOUSE_FUNCTION()
void MSG_VIS_VUP_BUMP_MOUSE(word xBump, word yBump)
void MSG_VIS_VUP_ALLOW_GLOBAL_TRANSFER()
void MSG_VIS_DRAW_MONIKER(@stack
                   DrawMonikerFlags monikerFlags,
                   ChunkHandle visMoniker,
                   word textHeight,
                   GStateHandle gstate,
                   word yMaximum, word xMaximum,
                   word yInset, word xInset)
XYValueAsDWord MSG_VIS_GET_MONIKER_POS(@stack
                   DrawMonikerFlags monikerFlags,
                   ChunkHandle visMoniker,
                   word textHeight,
                   GStateHandle gstate,
                   word yMaximum, word xMaximum,
                   word yInset, word xInset)
SizeAsDWord MSG_VIS_GET_MONIKER_SIZE(@stack
                   byte monikerFlags.
                   ChunkHandle visMoniker,
                   word textHeight,
                   GStateHandle gstate,
                   word yMaximum, word xMaximum,
                   word yInset, word xInset)
optr MSG_VIS_FIND_MONIKER(@stack
                   VisMonikerSearchFlags searchFlags,
                   Handle destBlock,
                   ChunkHandle monikerList,
                   DisplayType displayType)
ChunkHandle MSG_VIS_CREATE_VIS_MONIKER(@stack
                   CreateVisMonikerFlags flags,
                   word height, word width,
                   word length,
                   VisMonikerDataType dataType,
                   VisMonikerSourceType sourceType,
                   dword source)
void MSG_VIS_VUP_EC_ENSURE_WINDOW_NOT_REFERENCED(
                   WindowHandle window)
void MSG_VIS_VUP_EC_ENSURE_OBJ_BLOCK_NOT_REFERENCED(
                   MemHandle objBlock)
void MSG_VIS_VUP_EC_ENSURE_OD_NOT_REFERENCED(
                   optr object)
void MSG_VIS_LAYER_SET_DOC_BOUNDS(@stack
                   sdword bottom, sdword right,
                   sdword top, sdword left)
void MSG_VIS_LAYER_GET_DOC_BOUNDS(RectDWord *bounds)
void MSG_VIS_QUERY_IF_OBJECT_HANDLES_INK(
                   VisCallChildrenInBoundsFrame *data)
```

```
void MSG_VIS_RECREATE_CACHED_GSTATES()
void MSG_VIS_LAYER_INSERT_OR_DELETE_SPACE()
void MSG_VIS_CREATE_CACHED_GSTATES()
void MSG_VIS_DESTROY_CACHED_GSTATES()
void MSG_VIS_ADD_NON_DISCARDABLE_VM_CHILD(
                   optr child, CompChildFlags flags)
void MSG_VIS_REMOVE_NON_DISCARDABLE_VM_CHILD(optr child) 157
void MSG_VIS_REMOVE_NON_DISCARDABLE(
                    VisUpdateMode updateMode)
void MSG_VIS_INVAL_ALL_GEOMETRY(
                   VisUpdateMode updateMode)
void MSG_SPEC_BUILD(SpecBuildFlags flags = bp) /*XXX*/
void MSG_SPEC_BUILD_BRANCH(SpecBuildFlags flags)
void MSG_SPEC_UNBUILD_BRANCH(SpecBuildFlags flags)
void MSG_SPEC_UNBUILD(SpecBuildFlags flags)
optr MSG_SPEC_GET_VIS_PARENT(SpecBuildFlags flags)
optr MSG_SPEC_DETERMINE_VIS_PARENT_FOR_CHILD(optr child)
optr MSG_SPEC_GUP_QUERY_VIS_PARENT(word parentType)
optr MSG_SPEC_GET_SPECIFIC_VIS_OBJECT(word flags)
void MSG_SPEC_ADD_CHILD_RELATIVE_TO_GEN(@stack
                    word buildFlags, optr parent,
                   optr child)
void MSG_SPEC_RESOLVE_MONIKER_LIST(
                   ChunkHandle monikerList)
void MSG SPEC RESOLVE TOKEN MONIKER(
                    ChunkHandle monikerChunk)
void MSG_SPEC_SET_ATTRS(SpecAttrs attrsToSet,
                   SpecAttrs attrsToClear,
                   VisUpdateMode updateMode)
SpecAttrs MSG_SPEC_GET_ATTRS()
void MSG_SPEC_SET_USABLE(byte updateMode)
void MSG_SPEC_SET_NOT_USABLE(byte updateMode)
Boolean MSG_SPEC_NOTIFY_ENABLED(
                   byte updateMode, byte flags)
Boolean MSG_SPEC_NOTIFY_NOT_ENABLED(
                   byte updateMode, byte flags)
void MSG_SPEC_UPDATE_VIS_MONIKER(byte updateMode,
                   word oldMonikerWidth,
                   word oldMonikerHeight)
void MSG_SPEC_UPDATE_VISUAL(byte updateMode)
void MSG_SPEC_GET_EXTRA_SIZE(word childCount,
                    ExtraSizeParams *retValue)
SizeAsDWord MSG_SPEC_CONVERT_DESIRED_SIZE_HINT(
                    word desiredWidth,
                    word desiredHeight,
                    word childCount)
word MSG_SPEC_CONVERT_SIZE(
                   word specSize, GStateHandle gstate)
void MSG_SPEC_VUP_GET_WIN_SIZE_INFO(
                   WinSizeInfoParams *retValue)
void MSG_SPEC_NAVIGATE_TO_NEXT_FIELD()
void MSG_SPEC_NAVIGATE_TO_PREVIOUS_FIELD()
void MSG_SPEC_NAVIGATE_COMMON(
             NavigateCommonParams *navCommonParams)
Boolean MSG SPEC ACTIVATE INTERACTION DEFAULT()
```

optr MSG\_SPEC\_NAVIGATE(word navigateFlags)

void MSG\_SPEC\_NAVIGATION\_QUERY(optr queryOrigin, NavigationFlags navFlags,  ${\tt NavigationQueryParams *retValue)}$ void MSG\_SPEC\_NOTIFY\_NAVIGATION\_COMPLETE( NavigationFlags navigateFlags) Boolean MSG\_SPEC\_ACTIVATE\_OBJECT\_WITH\_MNEMONIC( word character, byte flags, word state) Boolean MSG\_SPEC\_CHECK\_MNEMONIC(word character, byte flags, word state) byte MSG\_SPEC\_MENU\_SEP\_QUERY(byte flags) void MSG\_SPEC\_UPDATE\_MENU\_SEPARATORS() optr MSG\_SPEC\_START\_BROADCAST\_FOR\_DEFAULT\_FOCUS() void MSG\_SPEC\_BROADCAST\_FOR\_DEFAULT\_FOCUS( ObjectAndGrabParams \*retValue) void MSG\_SPEC\_SCAN\_GEOMETRY\_HINTS() void MSG\_SPEC\_RESCAN\_GEO\_AND\_UPDATE( VisUpdateMode updateMode) void MSG\_SPEC\_UPDATE\_SPECIFIC\_OBJECT() void MSG\_SPEC\_VIS\_OPEN\_NOTIFY()
void MSG\_SPEC\_VIS\_CLOSE\_NOTIFY()
dword MSG\_SPEC\_GET\_MENU\_CENTER() void MSG\_SPEC\_UPDATE\_KBD\_ACCELERATOR( VisUpdateMode updateMode) void MSG\_SPEC\_RESET\_SIZE\_TO\_STAY\_ONSCREEN( VisUpdateMode updateMode)



# **VisCompClass**

@class VisCompClass, VisClass

#### **Instance Data**

#### Types and Flags

**Structures** 

typedef struct {
 word

} ChildSpacingParams

word

```
dword SpacingAsDWord
             VisCompSpacingMarginsInfo
WordFlags
      VCSMI_USE_THIS_INFO
                                               0x8000
      VCSMI_LEFT_MARGIN
                                               0x7000
      VCSMI_TOP_MARGIN
                                               0x0e00
      VCSMI_RIGHT_MARGIN
                                               0x01c0
      VCSMI_BOTTOM_MARGIN
VCSMI_CHILD_SPACING
                                               0 \times 0.038
                                               0x0007
VCSMI LEFT MARGIN OFFSET
                                 12
VCSMI TOP MARGIN OFFSET
                                  9
VCSMI_RIGHT_MARGIN_OFFSET
                                  6
VCSMI_BOTTOM_MARGIN_OFFSET
VCSMI_CHILD_SPACING_OFFSET
ByteEnum
             WidthJustification
      WJ_LEFT_JUSTIFY_CHILDREN
                                               0x00
      WJ_RIGHT_JUSTIFY_CHILDREN
                                               0x40
      WJ_CENTER_CHILDREN_HORIZONTALLY
                                               0x80
      WJ_FULL_JUSTIFY_CHILDREN_HORIZONTALLY 0xc0
             HeightJustification
      HJ_TOP_JUSTIFY_CHILDREN
                                               0x00
      HJ_BOTTOM_JUSTIFY_CHILDREN
                                               0 \times 04
      HJ_CENTER_CHILDREN_VERTICALLY
                                               0x08
      HJ_FULL_JUSTIFY_CHILDREN_VERTICALLY
                                               0x0c
ByteFlags
            VisCompGeoDimensionAttrs
      VCGDA_WIDTH_JUSTIFICATION
                                               0xc0
      VCGDA_EXPAND_WIDTH_TO_FIT_PARENT
                                               0x20
      VCGDA_DIVIDE_WIDTH_EQUALLY
                                               0x10
      VCGDA_HEIGHT_JUSTIFICATION
                                               0x0c
      VCGDA_EXPAND_HEIGHT_TO_FIT_PARENT
                                               0x02
      VCGDA_DIVIDE_HEIGHT_EQUALLY
                                               0x01
ByteFlags
             VisCompGeoAttrs
      VCGA_ORIENT_CHILDREN_VERTICALLY
                                               0x80
      VCGA_INCLUDE_ENDS_IN_CHILD_SPACING
                                               0x40
      VCGA_ALLOW_CHILDREN_TO_WRAP
                                               0x20
      VCGA_ONE_PASS_OPTIMIZATION
                                               0x10
      VCGA_CUSTOM_MANAGE_CHILDREN
                                               0x08
      VCGA_HAS_MINIMUM_SIZE
                                               0 \times 04
      VCGA_WRAP_AFTER_CHILD_COUNT
                                               0x02
      VCGA_ONLY_DRAWS_IN_MARGINS
                                               0x01
```

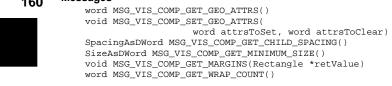
CSP childSpacing

CSP\_wrapSpacing



#### Macros

### 160 Messages



#### **VisContentClass**

```
@class VisContentClass, VisCompClass
Instance Data
                  VCNI_view
    optr
    WindowHandle VCNI_window = 0
    word
                  VCNI_viewHeight = 0
                  VCNI_viewWidth = 0
    word
    VisContentAttrs VCNI_attrs = 0
    PointDWord VCNI_docOrigin = {0, 0}
PointWWFixed VCNI_scaleFactor = {{0, 1}, {0, 1}}
    ChunkHandle VCNI_prePassiveMouseGrabList = 0
    VisMouseGrab VCNI_impliedMouseGrab =
                          {0, 0, {0, 0}, (VIFGF_MOUSE | VIFGF_PTR), 0}
    VisMouseGrab VCNI_activeMouseGrab =
                          {0, 0, {0, 0}, 0, 0}
    ChunkHandle VCNI_postPassiveMouseGrabList = 0
                  VCNI_kbdGrab = {0, 0}
VCNI_focusExcl = {0, MAEF_FOCUS}
VCNI_targetExcl = {0, MAEF_TARGET}
    KbdGrab
    FTVMCGrab
    FTVMCGrab
    Handle
                   VCNI_holdUpInputQueue = 0
                  VCNI_holdUpInputCount = 0
    word
    byte
                  VCNI_holdUpInputFlags = 0
        @default VI_typeFlags = VTF_IS_COMPOSITE |
    VTF_IS_WINDOW | VTF_IS_CONTENT |
                          VTF_IS_WIN_GROUP | VTF_IS_INPUT_NODE
Types and Flags
                  {\tt VisContentAttrs}
    ByteFlags
           VCNA_SAME_WIDTH_AS_VIEW
                                                       0x80
           VCNA_SAME_HEIGHT_AS_VIEW
                                                       0x40
           VCNA_LARGE_DOCUMENT_MODEL
                                                       0x20
           VCNA_WINDOW_COORDINATE_MOUSE_EVENTS
                                                       0x10
           VCNA_ACTIVE_MOUSE_GRAB_REQUIRES_LARGE_EVENTS 0x08
           VCNA_VIEW_DOC_BOUNDS_SET_MANUALLY
                                                       0x04
           VCNA_VIEW_DOES_NOT_WIN_SCROLL
                                                       0 \times 02
Structures
    typedef struct {
         optr
                                 VMG_object
         WindowHandle
                                 VMG_gWin
         PointDWord
                                 VMG_translation
         VisInputFlowGrabFlags VMG_flags
                                 VMG_unused
         byte
    } VisMouseGrab
Messages
    SizeAsDWord MSG_VIS_CONTENT_GET_WIN_SIZE()
    void MSG_VIS_CONTENT_SET_ATTRS(
                          VisContentAttrs attrsToSet,
                          VisContentAttrs attrsToClear)
    VisContentAttrs MSG_VIS_CONTENT_GET_ATTRS()
    SizeAsDWord MSG_VIS_CONTENT_RECALC_SIZE_BASED_ON_VIEW()
    void MSG_VIS_CONTENT_HOLD_UP_INPUT_FLOW()
    void MSG_VIS_CONTENT_RESUME_INPUT_FLOW()
    void MSG_VIS_CONTENT_DISABLE_HOLD_UP()
```

void MSG\_VIS\_CONTENT\_ENABLE\_HOLD\_UP()



# VisHorizRulerClass

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@class VisHorizRulerClass, VisRulerClass

# VisLargeTextClass

```
@class VisLargeTextClass, VisTextClass
Instance Data
    ChunkHandle
                              VLTI_regionArray
    VisLargeTextDisplayModes VLTI_displayMode
    word
                              VLTI_regionSpacing
                              VLTI_draftRegionSize
    XYSize
    dword
                              VLTI_totalHeight
    word
                              VLTI_displayModeWidth
    VisLargeTextFlags
                              VLTI_flags
    VisLargeTextAttrs
                              VLTI_attrs
Types and Flags
                 VisLargeTextRegionFlags
    WordFlags
           VLTRF_ENDED_BY_COLUMN_BREAK
                                            0x8000
           VLTRF_EMPTY
                                            0x4000
    typedef enum {
        VLTDM_PAGE,
        VLTDM_CONDENSED,
        VLTDM_GALLEY,
        VLTDM_DRAFT_WITH_STYLES,
VLTDM_DRAFT_WITHOUT_STYLES
    } VisLargeTextDisplayModes
                VisLargeTextFlags
    WordFlags
          VLTF_HEIGHT_NOTIFY_PENDING
                                            0×8000
    WordFlags
                VisLargeTextAttrs
          VLTA_EXACT_HEIGHT
                                            0x8000
Structures
    typedef struct {
        dword
                                     VLTRAE_charCount
        dword
                                     VLTRAE lineCount
        word
                                     VLTRAE_section
        PointDWord
                                     VLTRAE_spatialPosition
        XYSize
                                     VLTRAE_size
        WBFixed
                                     VLTRAE_calcHeight
        dword
                                     VLTRAE_region
        VisLargeTextRegionFlags
                                     VLTRAE_flags
                                     VLTRAE_reserved[3]
    } VisLargeTextRegionArrayElement
Messages
    void MSG_VIS_LARGE_TEXT_CREATE_DATA_STRUCTURES()
    void MSG_VIS_LARGE_TEXT_APPEND_REGION(word region)
    void MSG_VIS_LARGE_TEXT_REGION_IS_LAST(word region)
    void MSG_VIS_LARGE_TEXT_CURRENT_REGION_CHANGED(
                        word region)
    void MSG_VIS_LARGE_TEXT_REGION_CHANGED(word region)
    void MSG_VIS_LARGE_TEXT_SET_DISPLAY_MODE(
                        VisLargeTextDisplayModes mode)
    void MSG_VIS_LARGE_TEXT_SET_DRAFT_REGION_SIZE(
                        word width, word height)
    XYValueAsDWord
    MSG_VIS_LARGE_TEXT_GET_DRAFT_REGION_SIZE(word region)
    word MSG_VIS_LARGE_TEXT_GET_REGION_COUNT()
    void MSG_VIS_LARGE_TEXT_GET_REGION_POS()
    void MSG_VIS_LARGE_TEXT_REGION_FROM_POINT()
```



### **VisRulerClass**

**Instance Data** 

@class VisRulerClass, VisCompClass, master

```
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```

```
VisRulerType
                       VRI_type
    MinIncrementType
                      VRI_minIncrement
    WWFixed
                       VRI_scale
    sdword
                       VRI_offset
    sdword
                       VRI_margin
Types and Flags
    VIS_RULER_HEIGHT
    CUSTOM_RULER_DEFINITION 0xfd
    NO_RULERS
    SYSTEM_DEFAULT
    ByteEnum VisRulerType
          VRT_INCHES
                                    0
          VRT_CENTIMETERS
          VRT_POINTS
          VRT_PICAS
          VRT_CUSTOM
                                    CUSTOM_RULER_DEFINITION
          VRT_NONE
                                    NO_RULERS
          VRT_DEFAULT
                                    SYSTEM_DEFAULT
               MinUSMeasure
    ByteEnum
          MUSM_EIGHTH_INCH
                                    0
          MUSM_QUARTER_INCH
                                    1
          MUSM_HALF_INCH
          MUSM_ONE_INCH
                                    3
    ByteEnum
                MinMetricMeasure
          MMM_MILLIMETER
                                    Ω
          MMM_HALF_CENTIMETER
                                    1
          MMM_CENTIMETER
                                    2
          um MinPointMeasure
MPM_25_POINT
    ByteEnum
                                    0
          MPM_50_POINT
          MPM_100_POINT
                                    2
    ByteEnum MinPicaMeasure
          MPM_PICA
                              0
          MPM_INCH
                             1
Structures
    typedef union {
        MinUSMeasure
                              MIT_US
        MinMetricMeasure
                              MIT_METRIC
        MinPointMeasure
                             MIT_POINT
        MinPicaMeasure
                              MIT_PICA
    } MinIncrementType
Messages
    void MSG_VIS_RULER_SET_TYPE(VisRulerType rulerType)
    void MSG_VIS_RULER_SET_MIN_INCREMENT(
                       MinIncrementType minIncrementType)
    void MSG_VIS_RULER_SET_SCALE(WWFixed scaleFactor)
    void MSG_VIS_RULER_SET_OFFSET(sdword offset)
    void MSG_VIS_RULER_SET_MARGIN(sdword margin)
```

### **VisTextClass**

@class VisTextClass, VisClass

```
Instance Data
```

```
ChunkHandle
                       VTI_text
    word
                       VTI_charAttrRuns =
                            VIS_TEXT_INITIAL_CHAR_ATTR
                       VTI_paraAttrRuns =
    word
                             VIS_TEXT_INITIAL_PARA_ATTR
                       VTI_vmFile = NullHandle
VTI_lines = 0
    VMFileHandle
    word
    VisTextStorageFlags VTI_storageFlags =
                              (VTSF_DEFAULT_CHAR_ATTR |
                              VTSF_DEFAULT_PARA_ATTR)
    VisTextFeatures
                       VTI features = 0
    VisTextStates
                       VTI_state = 0
                       VTI_intFlags = 0
    VisTextIntFlags
    VisTextIntSelFlags VTI_intSelFlags = 0
    GSRefCountAndFlags VTI_gsRefCount = 0
    GStateHandle
                       VTI_gstate = NullHandle
                       VTI\_gstateRegion = -1
    word
                       VTI_selectStart = 0
    dword
                       VTI_selectEnd = 0
    dword
                       VTI_startEventPos = {0,0}
    Point.DWord
    dword
                       VTI_selectMinStart = 0
                       VTI_selectMinEnd = 0
    dword
    dword
                       VTI_lastOffset = 0
    word
                       VTI_goalPosition = 0
    Point
                       VTI_cursorPos = {0,0}
    word
                       VTI_cursorRegion = 0
    word
                       VTI_leftOffset = 0
    byte
                       VTI_lrMargin = 0
    byte
                       VTI\_tbMargin = 0
                       ColorQuad
    word
                       VTI_maxLength = 10000
    VisTextFilters
                       VTI_filters = 0
                       VTI_output
    optr
    WBFixed
                       VTI_height = \{0,0\}
                       VTI_lastWidth = -1
    word
                       VTI_timerHandle = NullHandle
    TimerHandle
    word
                       VTI_timerID = 0
Variable Data
    word ATTR_VIS_TEXT_TYPE_RUNS
    word ATTR_VIS_TEXT_GRAPHIC_RUNS
    word ATTR_VIS_TEXT_STYLE_ARRAY
    word ATTR_VIS_TEXT_NAME_ARRAY
    VisTextSuspendData ATTR_VIS_TEXT_SUSPEND_DATA
    void ATTR_VIS_TEXT_NOTIFY_CONTENT
    word ATTR_VIS_TEXT_SELECTED_TAB
    void ATTR_VIS_TEXT_DO_NOT_INTERACT_WITH_SEARCH_CONTROL
    VisTextExtendedFilterType ATTR_VIS_TEXT_EXTENDED_FILTER
```

word ATTR\_VIS\_TEXT\_CHAR\_ATTR\_INSERTION\_TOKEN
word ATTR\_VIS\_TEXT\_TYPE\_INSERTION\_TOKEN
word ATTR\_VIS\_TEXT\_TYPE\_INSERTION\_TOKEN

VisTextCachedRunInfo TEMP\_VIS\_TEXT\_CACHED\_RUN\_INFO



void TEMP\_VIS\_TEXT\_FORCE\_SEND\_IS\_LAST\_REGION
VisTextCachedUndoInfo TEMP\_VIS\_TEXT\_CACHED\_UNDO\_INFO
ChunkHandle ATTR\_VIS\_TEXT\_CUSTOM\_FILTER
void ATTR\_VIS\_TEXT\_UPDATE\_VIA\_PROCESS
void ATTR\_VIS\_TEXT\_DOES\_NOT\_ACCEPT\_INK
WBFixed ATTR\_VIS\_TEXT\_MINIMUM\_SINGLE\_LINE\_HEIGHT
void TEMP\_VIS\_TEXT\_SYS\_TARGET

#### Types and Flags

```
{\tt SEARCH\_REPLACE\_TEXT\_MAXIMUM}
                                 65
ByteFlags
            SearchOptions
      SO_NO_WILDCARDS
                                              0x20
      SO_IGNORE_SOFT_HYPHENS
                                               0x10
      SO_BACKWARD_SEARCH
                                               0x08
      SO_IGNORE_CASE
                                               0x04
      SO_PARTIAL_WORD
                                               0x02
      SO_PRESERVE_CASE_OF_DOCUMENT_STRING
                                              0 \times 01
ByteEnum
            WildCard
      WC_MATCH_SINGLE_CHAR
                                               0x10
      WC_MATCH_MULTIPLE_CHARS
                                              0x11
      WC_MATCH_WHITESPACE_CHAR
                                              0x12
      TEXT_ADDRESS_PAST_END
                                              0x00ffffff
      VIS_TEXT_RANGE_SELECTION
                                              0xffff0000
      VIS_TEXT_RANGE_PARAGRAPH_SELECTION
                                              0xfffe0000
WordFlags
            VisTextRangeContext
      VTRC_PARAGRAPH_CHANGE
                                        0x8000
      VTRC_CHAR_ATTR_CHANGE
                                        0x4000
                                       0x2000
      VTRC_PARA_ATTR_BORDER_CHANGE
ByteEnum
             {\tt TextArrayType}
      TAT_CHAR_ATTRS
                                        0
      TAT_PARA_ATTRS
                                       1
      TAT_GRAPHICS
                                        2
      TAT_TYPES
                                        3
WordFlags
            TextStyleFlags
      TSF_APPLY_TO_SELECTION_ONLY
                                        0x8000
      TSF_POINT_SIZE_RELATIVE
                                        0×4000
      TSF_MARGINS_RELATIVE
                                        0x2000
      TSF_SPACING_RELATIVE
                                        0x1000
WordFlags
            VisTextCharAttrFlags
      VTCAF_MULTIPLE_FONT_IDS
                                        0×8000
      VTCAF_MULTIPLE_POINT_SIZES
                                        0x4000
      VTCAF_MULTIPLE_COLORS
                                        0x2000
      VTCAF_MULTIPLE_GRAY_SCREENS
                                        0x1000
      VTCAF_MULTIPLE_PATTERNS
                                        0x0800
      VTCAF_MULTIPLE_TRACK_KERNINGS
                                        0 \times 0400
      VTCAF_MULTIPLE_FONT_WEIGHTS
                                        0x0200
      VTCAF_MULTIPLE_FONT_WIDTHS
                                        0x0100
      VTCAF_MULTIPLE_BG_COLORS
                                        0x0080
      VTCAF_MULTIPLE_BG_GRAY_SCREENS
                                        0x0040
      VTCAF_MULTIPLE_BG_PATTERNS
                                        0x0020
      VTCAF_MULTIPLE_STYLES
                                        0x0010
WordFlags
             VisTextGetAttrFlags
                                        0x8000
      VTGAF_MERGE_WITH_PASSED
WordFlags
             VisTextParaAttrFlags
      VTPAF_MULTIPLE_LEFT_MARGINS
                                        0x8000
      VTPAF_MULTIPLE_RIGHT_MARGINS
                                        0x4000
      VTPAF_MULTIPLE_PARA_MARGINS
                                        0x2000
```



VTPAF_MULTIPLE_LINE_SPACINGS	0x1000	
VTPAF_MULTIPLE_DEFAULT_TABS	0x0800	
VTPAF_MULTIPLE_TOP_SPACING	0x0400	
VTPAF_MULTIPLE_BOTTOM_SPACING	0x0200	
VTPAF_MULTIPLE_LEADINGS	0x0100	
VTPAF_MULTIPLE_BG_COLORS	0x0080	
VTPAF_MULTIPLE_BG_GRAY_SCREENS	0x0040	
VTPAF_MULTIPLE_BG_PATTERNS	0x0020	
VTPAF_MULTIPLE_TAB_LISTS	0x0010	
VTPAF_MULTIPLE_STYLES	0x0008	
VTPAF_MULTIPLE_PREPEND_CHARS	0x0004	
VTPAF_MULTIPLE_PARA_NUMBERS	0x0002	
WordFlags VisTextParaAttrBorderFlag	S	
VTPABF_MULTIPLE_BORDER_LEFT		0x8000
VTPABF_MULTIPLE_BORDER_TOP		0x4000
VTPABF_MULTIPLE_BORDER_RIGHT		0x2000
VTPABF_MULTIPLE_BORDER_BOTTOM		0x1000
VTPABF_MULTIPLE_BORDER_DOUBLES		0x0800
VTPABF_MULTIPLE_BORDER_DRAW_INNE	ERS	0x0400
VTPABF_MULTIPLE_BORDER_ANCHORS		0x0200
VTPABF_MULTIPLE_BORDER_WIDTHS		0x0100
VTPABF_MULTIPLE_BORDER_SPACINGS		0x0080
VTPABF_MULTIPLE_BORDER_SHADOWS		0x0040
VTPABF_MULTIPLE_BORDER_COLORS		0x0020
VTPABF_MULTIPLE_BORDER_GRAY_SCRE	EENS	0x0010
VTPABF_MULTIPLE_BORDER_PATTERNS		0x0008
VTTF_MULTIPLE_HYPERLINKS		0x8000
VTTF_MULTIPLE_CONTEXTS		0x4000
ByteEnum VisTextNameType		
VTNT_CONTEXT	0	
VTNT_FILE	1	
ByteEnum VisTextContextType		
VTCT_TEXT	0	
VTCT_CATEGORY	1	
VTCT_QUESTION	2	
VTCT_ANSWER	3	
VTCT_DEFINITION	4	
VTCT_FILE	255	
VIS_TEXT_GRAPHIC_OPAQUE_SIZE	16	
ByteEnum VisTextGraphicType		
VTGT_GSTRING	0	
VTGT_VARIABLE	1	
VTGF_DRAW_FROM_BASELINE	0x8000	
VTGF_HANDLES_POINTER	0x4000	
ByteEnum VisTextSaveType		
VTST_NONE	0	
VTST_SINGLE_CHUNK	1	
VTST_RUNS_ONLY	2	
VTST_RUNS_AND_ELEMENTS	3	
WordFlags VisTextSaveDBFlags	0 0000	
VTSDBF_TEXT	0x8000	
VTSDBF_CHAR_ATTR	0x6000	
VTSDBF_PARA_ATTR	0x1800	
VTSDBF_TYPE	0x0600	
VTSDBF_GRAPHIC	0x0180	
VTSDBF_STYLE	0x0040	
VTSDBF_REGION	0x0020	



V	TSDBF_NAME		$0 \times 0010$	
VTSDBF_0	CHAR_ATTR_OFFSET	13		
VTSDBF_I	PARA_ATTR_OFFSET	11		
	TYPE_OFFSET	9		
_	GRAPHIC_OFFSET	7		
typedef		•		
	CO_COPY,			
	CO_COFI, CO RETURN TRANSFER FORMA	r		
		Ι,		
	CO_RETURN_TRANSFER_ITEM,			
	CO_RETURN_NOTHING			
,	lipboardOption	_		
_	gs VisTextNotification	Flags		
	TNF_SELECT_STATE		0x8000	
V	TNF_CHAR_ATTR		0x4000	
V	TNF_PARA_ATTR		0x2000	
	TNF_TYPE		0x1000	
V	TNF_SELECTION		0x0800	
V	TNF_COUNT		$0 \times 0400$	
V	TNF STYLE SHEET		0x0200	
V	TNF STYLE		0x0100	
	TNF_SEARCH_ENABLE		0x0080	
	TNF_SPELL_ENABLE		0x0040	
WordFlag		200	0210010	
	TNSF_UPDATE_APP_TARGET_GO		ic.	0x8000
	TNSF_UPDATE_OUTPUT	`IN_TITOI	J	0x4000
	TNSF_NULL_STATUS			0x2000
	TNSF_NOLE_STATOS TNSF_STRUCTURE_INITIALIZI	מיק		0x1000
	TNSF_SEND_AFTER_GENERATION	JIN		0x0800
	TNSF_SEND_ONLY	. OD TEC	mc.	0x0400
V	TNSF_RELAYED_TO_LIKE_TEX	г_овјес	TS.	0x0200
V S	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING	г_овјес	TS.	0x0200 0x8000
V S S	TNSF_RELAYED_TO_LIKE_TEX S_DRAGGING S_CURSOR_HEIGHT		TS.	0x0200
V S S ByteEnur	TNSF_RELAYED_TO_LIKE_TEX: S_DRAGGING S_CURSOR_HEIGHT n VisTextExtendedFilt		ETS	0x0200 0x8000
V S S ByteEnur V	TNSF_RELAYED_TO_LIKE_TEX: S_DRAGGING S_CURSOR_HEIGHT n	erType	TS	0x0200 0x8000
V S S ByteEnur V V	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT n VisTextExtendedFilt TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LI	erType	TS	0x0200 0x8000
V S S ByteEnur V V	TNSF_RELAYED_TO_LIKE_TEX: S_DRAGGING S_CURSOR_HEIGHT n	erType	TS	0x0200 0x8000
V S S ByteEnur V V V enum {	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LI TEFT_BEFORE_AFTER 2	erType	TS	0x0200 0x8000
V S S ByteEnur V V V enum {	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT TO VISTEXTEXTENDED THE TEST TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LITEFT_BEFORE_AFTER 2 SSOT_FIRST_OBJECT,	erType	TS	0x0200 0x8000
V S S ByteEnur V V enum {	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT n VisTextExtendedFilt TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LI TEFT_BEFORE_AFTER 2 SSOT_FIRST_OBJECT, SSOT_LAST_OBJECT,	erType	TS	0x0200 0x8000
V S S ByteEnur V V enum { G G G G	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT  N VISTEXTEXTENDED TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LITEFT_BEFORE_AFTER 2 SSOT_FIRST_OBJECT, SSOT_LAST_OBJECT, SSOT_NEXT_OBJECT,	erType	TS	0x0200 0x8000
V S S ByteEnum V V enum { G G G G	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT TO VISTEXTEXTENDED TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LITEFT_BEFORE_AFTER 2 SSOT_FIRST_OBJECT, SSOT_LAST_OBJECT, SSOT_PREY_OBJECT SSOT_PREY_OBJECT	erType	TS	0x0200 0x8000
V S S S ByteEnum V V enum { G G G G G G G } GetSea	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LITEFT_BEFORE_AFTER 2 SSOT_FIRST_OBJECT, SSOT_LAST_OBJECT, SSOT_NEXT_OBJECT, SSOT_PREV_OBJECT archSpellObjectOption	erType		0x0200 0x8000
V S S S ByteEnum V V enum { G G G G G G G } GetSea	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT TO VISTEXTEXTENDED TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LITEFT_BEFORE_AFTER 2 SSOT_FIRST_OBJECT, SSOT_LAST_OBJECT, SSOT_PREY_OBJECT SSOT_PREY_OBJECT	erType		0x0200 0x8000
V S S ByteEnur V V enum { G G G G G } GetSee WordFlag	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LITEFT_BEFORE_AFTER 2 SSOT_FIRST_OBJECT, SSOT_LAST_OBJECT, SSOT_NEXT_OBJECT, SSOT_PREV_OBJECT archSpellObjectOption	erType		0x0200 0x8000
V S S ByteEnur V V enum { G G G G G } GetSee WordFlag	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT  N VISTEXTEXTENDED TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LIT TEFT_BEFORE_AFTER 2 SSOT_FIRST_OBJECT, SSOT_LAST_OBJECT, SSOT_PREV_OBJECT archSpellObjectOption gs GetSearchSpellObjec	erType		0x0200 0x8000
V S S S S S S S S S S S S S S S S S S S	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT  N VISTEXTEXTENDED TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LIT TEFT_BEFORE_AFTER 2 SSOT_FIRST_OBJECT, SSOT_LAST_OBJECT, SSOT_PREV_OBJECT archSpellObjectOption gs GetSearchSpellObjec	erType		0x0200 0x8000
V S S S S S S S S S S S S S S S S S S S	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT  N VISTEXTEXTEXT TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LIT TEFT_BEFORE_AFTER 2 SSOT_FIRST_OBJECT, SSOT_LAST_OBJECT, SSOT_NEXT_OBJECT archSpellObjectOption gs GetSearchSpellObject SSOP_RELAYED_FLAG	erType		0x0200 0x8000
V S S ByteEnur V V enum { G G G G G G G G G C C C C C C C C C C	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT  M VISTEXTEXTENDED TEFT_CHARACTER_LEVELER_LIT TEFT_BEFORE_AFTER 2  SSOT_FIRST_OBJECT, SSOT_LAST_OBJECT, SSOT_PREV_OBJECT archSpellObjectOption gs GetSearchSpellObjectSSOP_RELAYED_FLAG  L_STARTING_AT_POSITION,	erType EVEL 1		0x0200 0x8000
V S S ByteEnur V V enum { G G G G G G G G G G C C C C C C C C C	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT N VISTEXTEXTENDED TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LITET_BEFORE_AFTER 2 SSOT_FIRST_OBJECT, SSOT_LAST_OBJECT, SSOT_PREV_OBJECT archSpellObjectOption gs GetSearchSpellObjectSSOP_RELAYED_FLAG L_STARTING_AT_POSITION, TL_ENDING_AT_POSITION,	erType EVEL 1 tParam		0x0200 0x8000
V S S S ByteEnum V V V enum { G G G G G G WordFlag G enum { C C C C C C C C C C C C C C C C C C	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT n VisTextExtendedFilt TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LIT TEFT_BEFORE_AFTER 2 SSOT_FIRST_OBJECT, SSOT_NEXT_OBJECT, SSOT_PREV_OBJECT archSpellObjectOption gs GetSearchSpellObjectSSOP_RELAYED_FLAG LSTARTING_AT_POSITION, L_ENDING_AT_POSITION, L_CENTERED_AROUND_POSITIO	erType EVEL 1  tParam DN,	0x8000	0x0200 0x8000
V S S S S S S S S S S S S S S S S S S S	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT  N VISTEXTEXTENDED TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LIT TEFT_BEFORE_AFTER 2 SSOT_FIRST_OBJECT, SSOT_LAST_OBJECT, SSOT_PREV_OBJECT archSpellObjectOption TOTAL CONTROL TO THE STARTING AT POSITION, TL_ENDING_AT_POSITION, TL_CENTERED_AROUND_POSITIC TL_CENTERED_AROUND_SELECT:	erType EVEL 1  tParam DN,	0x8000	0x0200 0x8000
V S S ByteEnur V V enum { G G G G G G G C C C C C C C C C C C C	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT  N VISTEXTEXTENDED TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LIF TEFT_BEFORE_AFTER 2 SSOT_FIRST_OBJECT, SSOT_LAST_OBJECT, SSOT_PREV_OBJECT BECKSPELLOPECT BECKSPELLOPECT BECKSOT_PREV_OBJECT BECKSPELLOPECT BECKSOT_PREV_OBJECT BECKSPELLOPECT BECKSOT_PREV_OBJECT BECKSOT_PREV_OBJECT BECKSPELLOPECT BECKSOT_RELAYED_FLAG  TL_STARTING_AT_POSITION, TL_ENDING_AT_POSITION, TL_CENTERED_AROUND_POSITION TL_CENTERED_AROUND_SELECT: TL_CENTERED_AROUND_SELECT:	erType EVEL 1  tParam DN,	0x8000	0x0200 0x8000
V S S ByteEnur V V enum { G G G G G G G G C C C C C C C C C C C	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT  N VISTEXTEXTENDED TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LIT TEFT_BEFORE_AFTER 2 SSOT_FIRST_OBJECT, SSOT_LAST_OBJECT, SSOT_PREV_OBJECT ArchSpellObjectOption TOTAL STARTING_AT_POSITION, TL_ENDING_AT_POSITION, TL_CENTERED_AROUND_POSITIC TL_CENTERED_AROUND_SELECT: TL_GET_SELECTED_WORD TALLORS TO THE TOTAL TO TH	erType EVEL 1  tParam  DN, ION, ION,	0x8000	0x0200 0x8000
V S S ByteEnur V V enum { G G G G G G G G C C C C C C C C C C C	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT  N VISTEXTEXTENDED TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LIT TEFT_BEFORE_AFTER 2 SSOT_FIRST_OBJECT, SSOT_LAST_OBJECT, SSOT_PREV_OBJECT ArchSpellObjectOption TOTAL STARTING_AT_POSITION, TL_ENDING_AT_POSITION, TL_CENTERED_AROUND_POSITIC TL_CENTERED_AROUND_SELECT: TL_GET_SELECTED_WORD TALLORS TO THE TOTAL TO TH	erType EVEL 1  tParam  DN, ION, ION,	0x8000	0x0200 0x8000
V S S ByteEnur V V enum { G G G G G G G G C C C C C C C C C C C	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT  N VISTEXTEXTENDED TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LIT TEFT_BEFORE_AFTER 2 SSOT_FIRST_OBJECT, SSOT_LAST_OBJECT, SSOT_PREV_OBJECT ARCHESPELIODJECT SSOP_RELAYED_FLAG  SSOP_RELAYED_FLAG  L_STARTING_AT_POSITION, L_CENTERED_AROUND_POSITIC L_CENTERED_AROUND_SELECT: L_CET_SELECTED_WORD AKTLOCATION SS SpellCheckFromOffsel CFOF_CHECK_NUM_CHARS	erType EVEL 1  tParam  DN, ION, ION_STA	0x8000	0x0200 0x8000
V S S S S S S S S S S S S S S S S S S S	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT  N VISTEXTEXT TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LIT TEFT_BEFORE_AFTER 2 SSOT_FIRST_OBJECT, SSOT_LAST_OBJECT, SSOT_PREV_OBJECT archSpellObjectOption gs GetSearchSpellObject SSOP_RELAYED_FLAG  TL_STARTING_AT_POSITION, TL_CENTERED_AROUND_POSITIC TL_CENTERED_AROUND_SELECT: TL_CENTERED_AROUND_SELECT: TL_GET_SELECTED_WORD  XLLOCATION SSOP_CHECK_NUM_CHARS	erType EVEL 1  tParam  DN, ION, ION_STA	0x8000	0x0200 0x8000
V S S S S S S S S S S S S S S S S S S S	TNSF_RELAYED_TO_LIKE_TEXT S_DRAGGING S_CURSOR_HEIGHT  N VISTEXTEXTENDED TEFT_REPLACE_PARAMS 0 TEFT_CHARACTER_LEVELER_LITETT_BEFORE_AFTER 2 SSOT_FIRST_OBJECT, SSOT_LAST_OBJECT, SSOT_PREV_OBJECT SSOT_PREV_OBJECT SSOT_PREV_OBJECT SSOT_PREV_OBJECT ARCHSPELLOBJECT SCOT_PREV_OBJECT SCOT_PREV_OBJECT CARCHSPELLOBJECT CARCHSPALLOBJECT CARCHSPELLOBJECT CARCHSPELLOBJECT CARCHSPELLOBJECT CARCHSPELLOBJECT CARCHSPELLOBJECT CARCHSPELLOBJECT CARCHSPELLOBJECT CARCHSPELLOBJECT CARCHSPELLOBJECT CARCHSPALLOBJECT CARCHSPELLOBJECT C	erType EVEL 1  tParam  DN, ION, ION, ION_STA  tFlags tFlags	0x8000 RT, 0x01	0x0200 0x8000

```
RAFOF_CONTINUING_REPLACE
                                             0x8000
       RAFOF_HAS_UNDO
                                             0x4000
ByteEnum
              VisTextFilterClass
       VTFC_NO_FILTER
                                             0
       VTFC_ALPHA
       VTFC_NUMERIC
                                             2
       VTFC_SIGNED_NUMERIC
       VTFC_SIGNED_DECIMAL
       VTFC_FLOAT_DECIMAL
       VTFC_ALPHA_NUMERIC
       VTFC_FILENAMES
       VTFC_DOS_FILENAMES
       VTFC_DOS_PATH
       VTFC_DATE
                                             10
       VTFC_TIME
                                             11
       VTFC_DASHED_ALPHA_NUMERIC
                                             12
       VTFC_NORMAL_ASCII
                                             13
       VTFC_DOS_VOLUME_NAMES
                                             14
       VTFC_DOS_CHARACTER_SET
                                             15
       VTFC_ALLOW_COLUMN_BREAKS
                                             16
              VisTextFilters
ByteFlags
       VTF_NO_SPACES
VTF_NO_TABS
                                             0x80
                                             0x40
       VTF_UPCASE_CHARS
                                             0 \times 20
VTF_FILTER_CLASS typedef enum /* word */ {
                                             0x1f
       VTKF_FORWARD_LINE=0,
       VTKF_BACKWARD_LINE=6,
       VTKF_SELECT_ADJUST_FORWARD_LINE=12,
       VTKF_SELECT_ADJUST_BACKWARD_LINE=18,
       VTKF_INSERT=24,
       VTKF_FORWARD_CHAR=30,
       VTKF_BACKWARD_CHAR=36,
       VTKF_FORWARD_WORD=42,
       VTKF_BACKWARD_WORD=48,
       VTKF_FORWARD_PARAGRAPH=54,
       VTKF_BACKWARD_PARAGRAPH=60,
       VTKF_START_OF_LINE=66,
       VTKF_END_OF_LINE=72,
       VTKF_START_OF_TEXT=78,
       VTKF_END_OF_TEXT=84,
       VTKF_SELECT_WORD=90,
       VTKF_SELECT_LINE=96,
       VTKF_SELECT_PARAGRAPH=102,
       VTKF_SELECT_OBJECT=108,
       VTKF_SELECT_ADJUST_FORWARD_CHAR=114,
       VTKF_SELECT_ADJUST_BACKWARD_CHAR=120,
       VTKF_SELECT_ADJUST_FORWARD_WORD=126,
       VTKF_SELECT_ADJUST_BACKWARD_WORD=132,
       VTKF_SELECT_ADJUST_FORWARD_PARAGRAPH=138,
VTKF_SELECT_ADJUST_BACKWARD_PARAGRAPH=144,
       VTKF_SELECT_ADJUST_TO_START=150,
VTKF_SELECT_ADJUST_TO_END=156,
VTKF_SELECT_ADJUST_START_OF_LINE=162,
VTKF_SELECT_ADJUST_END_OF_LINE=168,
       VTKF_DELETE_BACKWARD_CHAR=174,
       VTKF_DELETE_BACKWARD_WORD=180,
```



VTKF_DELETE_BACKWARD_PARAGRAPH=19	2,	
VTKF_DELETE_TO_START=198,		
VTKF_DELETE_CHAR=204,		
VTKF_DELETE_WORD=210,		
VTKF_DELETE_LINE=216,		
VTKF_DELETE_PARAGRAPH=222,		
VTKF_DELETE_TO_END=228,		
VTKF_DELETE_EVERYTHING=234,		
VTKF DESELECT=240,		
VTKF_DESERBET=240, VTKF_TOGGLE_OVERSTRIKE_MODE=246,		
VTKF_TOGGLE_SMART_QUOTES=252,		
} VisTextKeyFunction		
typedef enum /* word */ {		
TRT_POINTER,		
TRT_SEGMENT_CHUNK,		
TRT_BLOCK_CHUNK,		
TRT_BLOCK,		
TRT_VM_BLOCK,		
TRT_DB_ITEM,		
TRT_HUGE_ARRAY,		
} TextReferenceType		
INSERT_COMPUTE_TEXT_LENGTH 0x01ff		
/* Bitfield VisTextGetTextRangeFlags */		
VTGTRF_ALLOCATE 0	08x0	
	)x40	
	)x20	
WordFlags VisTextHWRFlags		
=	0x8000	
	0x4000	
OFFSET FOR TYPE RUNS 0	724000	
WordFlags VisTextFeatures		
	0x8000	
	0x4000	
	)x2000	
	)x1000	
	0x0800	
VTF_OUTLINE_MODE 0	)x0400	
VTF_DONT_SHOW_SOFT_PAGE_BREAKS C	)x0200	
VTF_DONT_SHOW_GRAPHICS 0	)x0100	
VTF_TRANSPARENT 0	0800x0	
ByteFlags VisTextStates		
VTS EDITABLE		0x8
VTS_SELECTABLE		0x4
VTS TARGETABLE		0x2
VTS ONE LINE		0x1
VTS_SUBCLASS_VIRT_PHYS_TRANSLATIC	INC	0x0
VTS_OVERSTRIKE_MODE	/14	0x0
VTS_USER_MODIFIED		0x0
		UAU.
	,	
ST_DOING_CHAR_SELECTION (		
ST_DOING_WORD_SELECTION 1		
ST_DOING_LINE_SELECTION 2		
ST_DOING_PARA_SELECTION 3	3	
ByteFlags VisTextIntSelFlags		
VTISF_IS_TARGET C	08x0	

VTKF\_DELETE\_BACKWARD\_LINE=186,



VTISF_IS_FOCUS		0x40
VTISF_CURSOR_ON		0x20
VTISF_CURSOR_ENABLE	ED	0x10
VTISF_DOING_SELECT		0x08
VTISF_DOING_DRAG_SE		0x04
VTISF_SELECTION_TYPE		0x03
ByteEnum AdjustType	· <del>-</del>	
AT_NORMAL		0
AT_NO_ADJUST		1
AT_PASTE		2
AT_QUICK		3
AT_ENTIRE_RANGE		4
ByteEnum ActiveSearch	CnollTrmo	1
		0
ASST_NOTHING_ACTIVE	4	
ASST_SPELL_ACTIVE		0
ASST_SEARCH_ACTIVE		0
ByteFlags VisTextIntFl	ags	0.00
VTIF_HAS_LINES		0x80
VTIF_SUSPENDED		0x40
VTIF_UPDATE_PENDING		0x20
VTIF_ACTIVE_SEARCH_	_SPELL	0x18
VTIF_HILITED		0x04
VTIF_ADJUST_TYPE		0x03
ByteFlags GSRefCountAn	dFlags	
GSRCAF_USE_DOC_CLIE	P_REGION	0x80
GSRCAF_REF_COUNT		0x7f
Structures		
typedef struct {	VIIID at and	
dword	VTR_start	
dword	VTR_end	
} VisTextRange		
typedef struct {		
ChunkArrayHeader	TRAH_meta	
word	TRAH_element	
ChunkHandle	TRAH_element.	Array
} TextRunArrayHeader		
typedef struct {		
WordAndAHalf	TRAE_positio	n
word	TRAE_token	
} TextRunArrayElement		
typedef struct {		
ElementArrayHeader	TEAH_meta	
TextArrayType	TEAH_arrayTy	pe
byte	TEAH_unused	
} TextElementArrayHeader		
typedef struct {		
TextStyleFlags	TSPD_flags	
byte	TSPD_unused[	2]
<pre>} TextStylePrivateData</pre>		
typedef struct {		
NameArrayElement	TSEH_meta	
word	TSEH_baseSty	le
StyleElementFlags	TSEH_flags	
TextStylePrivateData		Data
word	TSEH_charAtt	
word	TSEH paraAtt	



```
} TextStyleElementHeader
typedef struct {
                                VTCAD_diffs
    VisTextCharAttrFlags
    VisTextExtendedStyles
                                 VTCAD_extendedStyles
    TextStyle
                                 VTCAD_textStyles
   byte
                                 VTCAD_unused
} VisTextCharAttrDiffs
typedef struct {
    VisTextParaAttrFlags
                                 VTPAD_diffs
    VisTextParaAttrBorderFlags
                                VTPAD_borderDiffs
    VisTextParaAttrAttributes
                                 VTPAD_attributes
    VisTextHyphenationInfo
                                 VTPAD_hyphenationInfo
    VisTextKeepInfo
                                 VTPAD_keepInfo
    VisTextDropCapInfo
                                 VTPAD_dropCapInfo
} VisTextParaAttrDiffs
typedef struct {
    RefElementHeader
                          VTT_meta
                          VTT_attributes
    word
    word
                          VTT_hyperlinkName
    word
                          VTT_hyperlinkFile
                          VTT_context
    word
    byte
                          VTT_unused[1]
} VisTextType
typedef struct {
                          VTTD_diffs
    word
    word
                          VTTD_attributes
} VisTextTypeDiffs
typedef struct {
    VisTextNameType
                          VTND_type
    VisTextContextType
                          VTND_contextType
                          VTND_file
    word
   {\tt DBGroupAndItem}
                          VTND_helpText
} VisTextNameData
typedef struct {
    {\tt TransMatrix}
                          VTGG_tmatrix
} VisTextGraphicGString
typedef struct {
    ManufacturerID
                          VTGV_manufacturerID
    VisTextVariableType
                          VTGV_type
    byte
                          VTGV_privateData[
                   VIS_TEXT_GRAPHIC_OPAQUE_SIZE-4]
} VisTextGraphicVariable
typedef union {
    VisTextGraphicGString
                                 VTGD_gstring
    VisTextGraphicVariable
                                 VTGD_variable
                                 VTGD_opaque[
    byte
                   VIS_TEXT_GRAPHIC_OPAQUE_SIZE]
} VisTextGraphicData
typedef struct {
    RefElementHeader
                          VTG_meta
    VMBlockHandle
                          VTG_vmChain
                          VTG_dbItem
    dword
    XYSize
                          VTG size
    VisTextGraphicType
                          VTG_type
                          VTG_flags
    word
    byte
                          VTG_reserved[4]
    VisTextGraphicData
                          VTG data
```

```
typedef struct {
   StyleSheetParams
                           VTSSSP_common
    word
                           VTSSSP_graphicsElements
    word
                           VTSSSP_treeBlock
    word
                           VTSSSP_graphicTreeOffset
} VisTextSaveStyleSheetParams
typedef struct {
    VMChainTree
                           TTBH_meta
    word
                           TTBH_reservedOther[20]
    VMChain
                           TTBH_text
    VMChain
                           TTBH_charAttrRuns
    VMChain
                           TTBH_paraAttrRuns
    VMChain
                           TTBH_typeRuns
    VMChain
                           TTBH_graphicRuns
    VMChain
                           TTBH_charAttrElements
    VMChain
                           TTBH_paraAttrElements
                           TTBH_typeElements
    VMChain
    VMChain
                           TTBH_graphicElements
    VMChain
                           TTBH_styles
    VMChain
                           TTBH_names
    VMChain
                           TTBH_pageSetup
                           TTBH_reservedVM[10]
    VMChain
} TextTransferBlockHeader
typedef struct {
    VMChainLink
                           PSI_meta
    XYSize
                           PSI_page
    PageLayout
                           PSI_layout
    word
                           PSI_numColumns
    word
                           PSI_columnSpacing
    word
                           PSI_ruleWidth
    word
                           PSI_leftMargin
    word
                           PSI_rightMargin
    word
                           PSI_topMargin
    word
                           PSI_bottomMargin
} PageSetupInfo
typedef struct {
    VisTextCharAttr
                           VTNCAC_charAttr
    word
                           VTNCAC_charAttrToken
    VisTextCharAttrDiffs VTNCAC_charAttrDiffs
} VisTextNotifyCharAttrChange
typedef struct {
    VisTextMaxParaAttr
                           VTNPAC_paraAttr
                           VTNPAC_paraAttrToken
    word
    VisTextParaAttrDiffs
                          VTNPAC_paraAttrDiffs
                           VTNPAC_regionOffset
VTNPAC_regionWidth
    sdword
    sword
                           VTNPAC_selectedTab
    word
} VisTextNotifyParaAttrChange
typedef struct {
    VisTextType
                           VTNTC_type
                          VTNTC_typeToken
VTNTC_typeDiffs
    word
    VisTextTypeDiffs
} VisTextNotifyTypeChange
typedef struct {
    dword
                           VTNSC_selectStart
    dword
                           VTNSC_selectEnd
```

} VisTextGraphic



```
VTNSC_lineNumber
    dword
    dword
                          VTNSC_lineStart
    word
                          VTNSC_region
    dword
                          VTNSC_regionStartLine
    dword
                          VTNSC_regionStartOffset
} VisTextNotifySelectionChange
typedef struct {
    dword
                          VTNCC_charCount
    dword
                          VTNCC_wordCount
    dword
                          VTNCC_lineCount
    dword
                          VTNCC_paraCount
} VisTextNotifyCountChange
typedef struct {
    VisTextNotificationFlags
                                VTGNP_notificationTypes
    VisTextNotifySendFlags
                                VTGNP_sendFlags
                         VTGNP_notificationBlocks[16]
    MemHandle
} VisTextGenerateNotifyParams
typedef struct {
    WBFixed
                          VTMDP_height
    WBFixed
                          VTMDP_width
} VisTextMinimumDimensionsParameters
typedef struct {
                          searchSize
    word
                          replaceSize
    word
                          params
   byte
                          replyObject
    optr
                          replyMsg
    Message
} SearchReplaceStruct
typedef struct {
                          CD_object
    optr
                          CD_numChars
    dword
    dword
                          CD startPos
    VisTextRange
                          CD_selection
} ContextData
typedef struct {
                          SFORS_object
    optr
    dword
                          SFORS_offset
    dword
                          SFORS_len
} SearchFromOffsetReturnStruct
typedef struct {
    VisTextNameData
                          VTNCP_data
    word
                          VTNCP_index
    optr
                          VTNCP_object
} VisTextNameCommonParams
typedef struct {
    dword
                          VTGLOAFP_line
                          VTGLOAFP_offset
    dword
    word
                          VTGLOAFP_flags
} VisTextGetLineOffsetAndFlagsParameters
typedef struct {
    word
                          VTSD_count
    VisTextRange
                          VTSD_recalcRange
    VisTextRange
                          VTSD_selectRange
    WordFlags
                          VTSD_notifications
    byte
                          VTSD_needsRecalc
} VisTextSuspendData
typedef struct {
```

```
dword
                               VTCRI_lastCharAttrRun
        dword
                               VTCRI_lastParaAttrRun
        dword
                               VTCRI_lastTypeRun
        dword
                               VTCRI_lastGraphicRun
    } VisTextCachedRunInfo
    typedef struct {
        VMChain
                               VTCUI_vmChain
        VMFileHandle
                               VTCUI_file
    } VisTextCachedUndoInfo
    typedef struct {
                               VTCFD_startOfRange
        wchar
        wchar
                               VTCFD_endOfRange
    } VisTextCustomFilterData
Messages
    void MSG_VIS_TEXT_GET_RANGE(
                        VisTextRange *range, word context)
    void MSG_VIS_TEXT_SET_CHAR_ATTR_BY_DEFAULT(@stack
                        VisTextDefaultCharAttr defCharAttrs,
                        dword rangeEnd, dword rangeStart)
    void MSG_VIS_TEXT_SET_CHAR_ATTR(@stack
                        VisTextCharAttr *attrs,
                        dword rangeEnd, dword rangeStart)
    MSG_VIS_TEXT_SET_CHAR_ATTR_BY_TOKEN
    MSG_VIS_TEXT_SET_FONT_ID
    MSG_VIS_TEXT_SET_FONT_WEIGHT
MSG_VIS_TEXT_SET_FONT_WIDTH
    void MSG_VIS_TEXT_SET_POINT_SIZE(@stack
                        WWFixedAsDWord pointSize,
                        dword rangeEnd, dword rangeStart)
    MSG_VIS_TEXT_SET_SMALLER_POINT_SIZE
    MSG_VIS_TEXT_SET_LARGER_POINT_SIZE
    void MSG_VIS_TEXT_SET_TEXT_STYLE(@stack
                        word extBitsToClear,
                        word extBitsToSet,
                        word styleBitsToClear,
                        word styleBitsToSet,
                        dword rangeEnd, dword rangeStart)
    MSG_VIS_TEXT_SET_COLOR
    MSG_VIS_TEXT_SET_GRAY_SCREEN
    MSG_VIS_TEXT_SET_PATTERN
    MSG_VIS_TEXT_SET_CHAR_BG_COLOR
    MSG_VIS_TEXT_SET_CHAR_BG_GRAY_SCREEN
    MSG_VIS_TEXT_SET_CHAR_BG_PATTERN(
    MSG_VIS_TEXT_SET_TRACK_KERNING
    word MSG_VIS_TEXT_GET_CHAR_ATTR(@stack
                        VisTextGetAttrFlags flags,
                        VisTextCharAttrDiffs *diffs,
                        VisTextCharAttr *attrs,
                        dword rangeEnd, dword rangeStart)
    MSG_VIS_TEXT_ADD_CHAR_ATTR
    MSG_VIS_TEXT_REMOVE_CHAR_ATTR
    void MSG_VIS_TEXT_SET_PARA_ATTR_BY_DEFAULT(@stack
                        VisTextDefaultParaAttr defParaAttrs,
                        dword rangeEnd, dword rangeStart)
```

void MSG\_VIS\_TEXT\_SET\_PARA\_ATTR(@stack VisTextParaAttr \*newParaAttrs, dword rangeEnd, dword rangeStart) MSG\_VIS\_TEXT\_SET\_PARA\_ATTR\_BY\_TOKEN MSG\_VIS\_TEXT\_SET\_BORDER\_BITS MSG\_VIS\_TEXT\_SET\_BORDER\_WIDTH MSG\_VIS\_TEXT\_SET\_BORDER\_SPACING MSG\_VIS\_TEXT\_SET\_BORDER\_SHADOW MSG\_VIS\_TEXT\_SET\_BORDER\_COLOR MSG\_VIS\_TEXT\_SET\_BORDER\_GRAY\_SCREEN MSG\_VIS\_TEXT\_SET\_BORDER\_PATTERN void MSG\_VIS\_TEXT\_SET\_PARA\_ATTRIBUTES(@stack word bitsToClear, word bitsToSet, dword rangeEnd, dword rangeStart) MSG\_VIS\_TEXT\_SET\_LINE\_SPACING MSG\_VIS\_TEXT\_SET\_DEFAULT\_TABS MSG\_VIS\_TEXT\_SET\_LEFT\_MARGIN MSG\_VIS\_TEXT\_SET\_RIGHT\_MARGIN MSG\_VIS\_TEXT\_SET\_PARA\_MARGIN MSG\_VIS\_TEXT\_SET\_LEFT\_AND\_PARA\_MARGIN MSG\_VIS\_TEXT\_SET\_SPACE\_ON\_TOP MSG\_VIS\_TEXT\_SET\_SPACE\_ON\_BOTTOM MSG\_VIS\_TEXT\_SET\_LEADING MSG\_VIS\_TEXT\_SET\_PARA\_BG\_COLOR MSG\_VIS\_TEXT\_SET\_PARA\_BG\_GRAY\_SCREEN MSG\_VIS\_TEXT\_SET\_PARA\_BG\_PATTERN MSG\_VIS\_TEXT\_SET\_TAB MSG\_VIS\_TEXT\_CLEAR\_TAB MSG\_VIS\_TEXT\_MOVE\_TAB MSG VIS TEXT CLEAR ALL TABS MSG\_VIS\_TEXT\_SET\_PREPEND\_CHARS MSG\_VIS\_TEXT\_SET\_HYPHENATION\_PARAMS  ${\tt MSG\_VIS\_TEXT\_SET\_DROP\_CAP\_PARAMS}$ MSG\_VIS\_TEXT\_SET\_KEEP\_PARAMS MSG\_VIS\_TEXT\_SET\_PARAGRAPH\_NUMBER word MSG\_VIS\_TEXT\_GET\_PARA\_ATTR(@stack VisTextGetAttrFlags flags, VisTextParaAttrDiffs \*diffs, VisTextParaAttr \*attrs, dword rangeEnd, dword rangeStart) word MSG\_VIS\_TEXT\_ADD\_PARA\_ATTR( VisTextMaxParaAttr \*paraAttr) MSG\_VIS\_TEXT\_REMOVE\_PARA\_ATTR MSG\_VIS\_TEXT\_SUBST\_ATTR\_TOKEN MSG\_VIS\_TEXT\_RECALC\_FOR\_ATTR\_CHANGE MSG\_VIS\_TEXT\_SET\_HYPERLINK MSG\_VIS\_TEXT\_SET\_CONTEXT word MSG\_VIS\_TEXT\_GET\_TYPE(@stack VisTextGetAttrFlags flags, VisTextTypeDiffs \*diffs, VisTextType \*attrs, dword rangeEnd, dword rangeStart) MSG\_VIS\_TEXT\_ADD\_TYPE MSG\_VIS\_TEXT\_REMOVE\_TYPE MSG\_VIS\_TEXT\_ADD\_NAME MSG\_VIS\_TEXT\_FIND\_NAME

MSG\_VIS\_TEXT\_FIND\_NAME\_BY\_TOKEN

```
MSG_VIS_TEXT_ADD_REF_FOR_NAME
MSG_VIS_TEXT_REMOVE_NAME * /
MSG_VIS_TEXT_REPLACE_WITH_GRAPHIC
void MSG_VIS_TEXT_GET_GRAPHIC_AT_POSITION(@stack
                   VisTextGraphic *retPtr,
                    dword position)
MSG_VIS_TEXT_GRAPHIC_VARIABLE_SIZE
MSG_VIS_TEXT_GRAPHIC_VARIABLE_DRAW
MSG_VIS_TEXT_GRAPHIC_VARIABLE_START_SELECT
MSG_VIS_TEXT_GRAPHIC_VARIABLE_OPEN
MSG_VIS_TEXT_GRAPHIC_VARIABLE_CLOSE
DBGroupAndItem MSG_VIS_TEXT_SAVE_TO_DB_ITEM(
                    DBGroupAndItem item,
                    VisTextSaveDBFlags flags)
@alias (MSG_VIS_TEXT_SAVE_TO_DB_ITEM) DBGroupAndItem
      {\tt MSG\_VIS\_TEXT\_SAVE\_TO\_DB\_GROUP\_ITEM(}
                    DBGroup group, DBItem item,
                    VisTextSaveDBFlags flags)
DBGroupAndIt.em
      MSG_VIS_TEXT_SAVE_TO_DB_ITEM_WITH_STYLES(@stack
                    FileHandle xferFile,
                    VisTextSaveDBFlags flags,
                    DBGroupAndItem item,
                    StyleSheetParams *params)
void MSG_VIS_TEXT_LOAD_FROM_DB_ITEM(DBGroupAndItem item,
                    VMFileHandle file)
@alias (MSG_VIS_TEXT_LOAD_FROM_DB_ITEM) void
      MSG_VIS_TEXT_LOAD_FROM_DB_GROUP_ITEM(
                    DBGroup group, DBItem item,
                    VMFileHandle file)
void MSG_VIS_TEXT_LOAD_FROM_DB_ITEM_WITH_STYLES(@stack
                    FileHandle file,
                    DBGroupAndItem item,
                    StyleSheetParams *params)
void MSG_VIS_TEXT_SET_VM_FILE(VMFileHandle file)
MSG_VIS_TEXT_CREATE_STORAGE
MSG_VIS_TEXT_CHANGE_ELEMENT_ARRAY
MSG_VIS_TEXT_FREE_STORAGE
MSG_VIS_TEXT_REPLACE_WITH_TEXT_TRANSFER_FORMAT(@stack
                    VMBlockHandle block,
                    VMFileHandle file, word pasteFrame,
                    dword end, dword start)
MSG_VIS_TEXT_CREATE_TRANSFER_FORMAT
void MSG_VIS_TEXT_REPLACE_ALL_PTR(
                    const char *text, word textLen)
void MSG_VIS_TEXT_REPLACE_ALL_OPTR(optr o, word textLen)
void MSG_VIS_TEXT_REPLACE_ALL_BLOCK(
                    word block, word textLen)
void MSG_VIS_TEXT_REPLACE_ALL_VM_BLOCK(
                    VMFileHandle file,
                    VMBlockHandle block, word textLen)
void MSG_VIS_TEXT_REPLACE_ALL_DB_ITEM(VMFileHandle file,
DBGroup group, DBItem item) void MSG_VIS_TEXT_REPLACE_ALL_HUGE_ARRAY(
                    VMFileHandle file,
                    VMBlockHandle hugeArrayBlock,
```

word textLen)

```
void MSG_VIS_TEXT_REPLACE_SELECTION_PTR(
                   const char *text, word textLen)
void MSG_VIS_TEXT_REPLACE_SELECTION_OPTR(
                   optr o, word textLen)
void MSG_VIS_TEXT_REPLACE_SELECTION_BLOCK(
                   word block, word textLen)
void MSG_VIS_TEXT_REPLACE_SELECTION_VM_BLOCK(
                   VMFileHandle file,
                   VMBlockHandle block, word textLen)
void MSG_VIS_TEXT_REPLACE_SELECTION_DB_ITEM(
                   VMFileHandle file,
                   DBGroup group, DBItem item)
void MSG_VIS_TEXT_REPLACE_SELECTION_HUGE_ARRAY(
                   VMFileHandle file,
                   VMBlockHandle hugeArrayBlock,
                   word textLen)
void MSG_VIS_TEXT_APPEND_PTR(
                   const char *text, word textLen)
void MSG_VIS_TEXT_APPEND_OPTR(optr o, word textLen)
void MSG_VIS_TEXT_APPEND_BLOCK(word block, word textLen)
void MSG_VIS_TEXT_APPEND_VM_BLOCK(VMFileHandle file,
                   VMBlockHandle block, word textLen)
void MSG_VIS_TEXT_APPEND_DB_ITEM(VMFileHandle file,
                   DBGroup group, DBItem item)
void MSG_VIS_TEXT_APPEND_HUGE_ARRAY(VMFileHandle file,
                   VMBlockHandle hugeArrayBlock,
                   word textLen)
word MSG_VIS_TEXT_GET_ALL_PTR(const char *text)
word MSG_VIS_TEXT_GET_ALL_OPTR(optr o)
word MSG_VIS_TEXT_GET_ALL_BLOCK(word block)
word MSG_VIS_TEXT_GET_ALL_VM_BLOCK(VMFileHandle file,
                   VMBlockHandle block)
DBGroupAndItem MSG_VIS_TEXT_GET_ALL_DB_ITEM(
                   VMFileHandle file,
                   DBGroup group, DBItem item)
word MSG_VIS_TEXT_GET_ALL_HUGE_ARRAY(VMFileHandle file,
                   VMBlockHandle hugeArrayBlock,
                   word textLen)
word MSG_VIS_TEXT_GET_SELECTION_PTR(char *text)
word MSG_VIS_TEXT_GET_SELECTION_OPTR(optr o)
word MSG_VIS_TEXT_GET_SELECTION_BLOCK(word block)
word MSG_VIS_TEXT_GET_SELECTION_VM_BLOCK(
                   VMFileHandle file,
                   VMBlockHandle block)
DBGroupAndItem MSG_VIS_TEXT_GET_SELECTION_DB_ITEM(
                   VMFileHandle file,
                   DBGroup group, DBItem item)
word MSG_VIS_TEXT_GET_SELECTION_HUGE_ARRAY(
                   VMFileHandle file,
                   VMBlockHandle hugeArrayBlock,
                   word textLen)
void MSG_VIS_TEXT_DELETE_ALL()
void MSG_VIS_TEXT_DELETE_SELECTION()
void MSG_VIS_TEXT_GET_SELECTION_RANGE(VisTextRange *vtr)
void MSG_VIS_TEXT_SELECT_RANGE_SMALL(
                   word start, word end)
void MSG_VIS_TEXT_SELECT_ALL()
```

```
void MSG_VIS_TEXT_SELECT_START()
void MSG_VIS_TEXT_SELECT_END()
void MSG_VIS_TEXT_SELECT_RELATIVE(
                   word newStart, word newEnd)
VisTextStates MSG_VIS_TEXT_GET_STATE()
VisTextFeatures MSG_VIS_TEXT_GET_FEATURES()
void MSG_VIS_TEXT_SET_FEATURES(
                    VisTextFeatures bitsToSet,
                    VisTextFeatures bitsToClear)
void MSG_VIS_TEXT_SET_MAX_LENGTH(word newMaxLength)
word MSG_VIS_TEXT_GET_MAX_LENGTH()
word MSG_VIS_TEXT_GET_USER_MODIFIED_STATE()
void MSG_VIS_TEXT_SET_NOT_USER_MODIFIED()
void MSG_VIS_TEXT_SET_USER_MODIFIED()
MSG_VIS_TEXT_SET_WASH_COLOR
MSG_VIS_TEXT_GET_WASH_COLOR
void MSG_VIS_TEXT_MODIFY_EDITABLE_SELECTABLE(
                    VisTextStates setBits,
                   VisTextStates clearBits)
MSG_VIS_TEXT_UPDATE_GENERIC
void MSG_VIS_TEXT_GENERATE_NOTIFY(
                   VisTextGenerateNotifyParams *params)
MSG_VIS_TEXT_CHAR_ATTR_VIRTUAL_TO_PHYSICAL MSG_VIS_TEXT_PARA_ATTR_VIRTUAL_TO_PHYSICAL
void MSG_META_TEXT_USER_MODIFIED(optr obj)
void MSG_META_TEXT_CR_FILTERED(
                    word character, word flags,
                    word state)
void MSG_META_TEXT_TAB_FILTERED(
                    word character, word flags,
                    word state)
void MSG_META_TEXT_LOST_FOCUS(optr obj)
void MSG_META_TEXT_GAINED_FOCUS(optr obj)
void MSG_META_TEXT_LOST_TARGET(optr obj)
void MSG_META_TEXT_GAINED_TARGET(optr obj)
void MSG_META_TEXT_EMPTY_STATUS_CHANGED(
                    optr object, Boolean hasTextFlag)
void MSG_META_TEXT_NOT_USER_MODIFIED(optr obj)
MSG_VIS_TEXT_EDIT_DRAW
MSG_VIS_TEXT_SHOW_SELECTION
void MSG_VIS_TEXT_HEIGHT_NOTIFY(word newHeight)
MSG_VIS_TEXT_ENTER_OVERSTRIKE_MODE
void MSG_VIS_TEXT_ENTER_INSERT_MODE(
                   Boolean calledFromTextObject)
void MSG_VIS_TEXT_GET_MINIMUM_DIMENSIONS(
             VisTextMinimumDimensionsParameters *params)
MSG_VIS_TEXT_FILTER_VIA_REPLACE_PARAMS
word MSG_VIS_TEXT_FILTER_VIA_CHARACTER(
                   word charToFilter)
MSG_VIS_TEXT_FILTER_VIA_BEFORE_AFTER
MSG_VIS_TEXT_LOAD_STYLE_SHEET
MSG_VIS_TEXT_LOAD_STYLE_SHEET_PARAMS
word MSG_VIS_TEXT_GET_MIN_WIDTH()
word MSG_VIS_TEXT_GET_AVERAGE_CHAR_WIDTH()
MSG VIS TEXT CALC HEIGHT
word MSG_VIS_TEXT_GET_LINE_HEIGHT()
```

void MSG\_VIS\_TEXT\_RECALC\_AND\_DRAW()

```
word MSG_VIS_TEXT_GET_ONE_LINE_WIDTH(word charsToCalc)
word MSG_VIS_TEXT_GET_SIMPLE_MIN_WIDTH()
optr MSG_META_GET_OBJECT_FOR_SEARCH_SPELL(G
                   etSearchSpellObjectOption option,
                   optr curObject)
void MSG_META_GET_CONTEXT(@stack
                   dword position,
                   ContextLocation location,
                   word numCharsToGet, optr replyObj)
void MSG_META_GENERATE_CONTEXT_NOTIFICATION (@stack
                   dword position,
                   ContextLocation location,
                   word numCharsToGet, optr replyObj)
void MSG_META_CONTEXT(MemHandle data)
void MSG_META_DISPLAY_OBJECT_FOR_SEARCH_SPELL()
MSG_VIS_TEXT_SCROLL_ONE_LINE
MSG_VIS_TEXT_GET_SCROLL_AMOUNT
MSG_VIS_TEXT_SCROLL_PAGE_UP
MSG_VIS_TEXT_SCROLL_PAGE_DOWN
MSG_VIS_TEXT_SCREEN_UPDATE
MSG_VIS_TEXT_FLASH_CURSOR_ON
MSG_VIS_TEXT_FLASH_CURSOR_OFF
void MSG_VIS_TEXT_SPELL_CHECK_FROM_OFFSET(@stack
                   optr replyObject, dword startOffset,
                   dword numCharsToCheck,
                   byte spellCheckFlags,
                   MemHandle icBuff)
void MSG_VIS_TEXT_SEARCH_FROM_OFFSET(@stack
            SearchFromOffsetReturnStruct *retStruct,
            byte searchFromOffsetFlags,
             dword currentOffset, dword startOffset,
            dword startObject,
             MemHandle searchReplaceStruct)
word MSG_VIS_TEXT_REPLACE_ALL_OCCURRENCES_FROM_OFFSET(
                   @stack
                   ReplaceAllFromOffsetFlags flags,
                   dword offset, MemHandle infoHan)
word MSG_VIS_TEXT_REPLACE_ALL_OCCURRENCES_IN_RANGE(
                   @stack
                   VisTextRange range,
                   MemHandle infoHan)
void MSG_VIS_TEXT_DO_KEY_FUNCTION()
MSG_VIS_TEXT_REPLACE_TEXT
void MSG_VIS_TEXT_GET_TEXT_RANGE()
void MSG_VIS_TEXT_SELECT_RANGE(@stack
                   dword end, dword start)
void MSG_VIS_TEXT_SHOW_POSITION(dword position)
void MSG_VIS_TEXT_SET_FILTER(byte filter)
byte MSG_VIS_TEXT_GET_FILTER()
void MSG_VIS_TEXT_SET_OUTPUT(optr newOutput)
optr MSG_VIS_TEXT_GET_OUTPUT()
void MSG_VIS_TEXT_SET_LR_MARGIN(byte lrMargin)
byte MSG_VIS_TEXT_GET_LR_MARGIN()
void MSG_VIS_TEXT_SET_TB_MARGIN(byte tbMargin)
byte MSG_VIS_TEXT_GET_TB_MARGIN()
```

```
HWRContext context, MemHandle ink,
                        VisTextHWRFlags flags,
                        VisTextRange range)
    void MSG_VIS_TEXT_SET_HWR_CONTEXT()
    void MSG_VIS_TEXT_SET_HWR_FILTER()
    void MSG_VIS_TEXT_SET_SELECTED_TAB(word position)
    dword MSG_VIS_TEXT_GET_TEXT_SIZE()
    void MSG_VIS_TEXT_INVALIDATE_RANGE(VisTextRange *vtr)
    void MSG_VIS_TEXT_ATTRIBUTE_CHANGE()
    word MSG_VIS_TEXT_GET_LINE_INFO(
                 VisTextGetLineInfoParameters *vtglip)
    void MSG_VIS_TEXT_DEFINE_NAME(
                        VisTextNameCommonParams *data)
    void MSG_VIS_TEXT_DELETE_NAME(
                        VisTextNameCommonParams *data)
    void MSG_VIS_TEXT_RENAME_NAME(
                        VisTextNameCommonParams *data)
    void MSG_VIS_TEXT_UPDATE_NAME_LIST(
                        VisTextNameCommonParams *data)
    void MSG_VIS_TEXT_GET_NAME_LIST_MONIKER(
                        VisTextNameCommonParams *data)
    void MSG_VIS_TEXT_FOLLOW_HYPERLINK(
                       VisTextNameCommonParams *data)
    dword MSG_VIS_TEXT_GET_LINE_FROM_OFFSET(dword offset)
    Boolean MSG_VIS_TEXT_GET_LINE_OFFSET_AND_FLAGS(
           VisTextGetLineOffsetAndFlagsParameters *params)
    {\tt dword\ MSG\_VIS\_TEXT\_GET\_TEXT\_POSITION\_FROM\_COORD(@stack)}
                        PointDWord coord)
    void MSG_VIS_TEXT_GET_NAME_LIST_NAME_TYPE(
                        VisTextNameCommonParams *data)
    void MSG_VIS_TEXT_CROSS_SECTION_REPLACE_ABORTED()
    void MSG_VIS_TEXT_SET_SPELL_IN_PROGRESS()
    void MSG_VIS_TEXT_SET_SEARCH_IN_PROGRESS()
    void MSG_VIS_TEXT_LOAD_FROM_DB_ITEM_FORMAT(void *data)
    void MSG_VIS_TEXT_GET_RUN_BOUNDS(@stack
                        VisTextRange *retVal,
                        word runOffset, dword position)
    void MSG_SEARCH(MemHandle searchInfo)
    void MSG_REPLACE_CURRENT(MemHandle replaceInfo)
    void MSG_REPLACE_ALL_OCCURRENCES(MemHandle replaceInfo,
                        Boolean replaceFromBeginning)
    void MSG_REPLACE_ALL_OCCURRENCES_IN_SELECTION(
                       MemHandle replaceInfo)
    void MSG_ABORT_ACTIVE_SPELL()
    void MSG_ABORT_ACTIVE_SEARCH()
Macros
    TRAE(pos, base, type)
                               {{pos-base, 0}, type}
    TRAE_ABS(pos, type)
                               {{pos, 0}, type}
    TRAE_ALL(type)
                              {{0, 0}, type}
                 {{TEXT_ADDRESS_PAST_END&0xffff,
    TRAE END
                 TEXT_ADDRESS_PAST_END>>16},
                 CA_NULL_ELEMENT }
    @define CHAR ATTR ELEMENT ARRAY HEADER
                 @elementArray VisTextCharAttr
                 (TextElementArrayHeader (TAT_CHAR_ATTRS))
```

void MSG\_VIS\_TEXT\_REPLACE\_WITH\_HWR(@stack

#### **Routines**

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```
char * TextSearchInString(const char *strl,
                     const char *startPtr,
const char *endPtr, word strSize,
                     const char *str2, word str2Size,
word\ searchOptions,\ word\ *matchLen) dword\ TextSearchInHugeArray(char\ *str2,\ word\ str2Size,
                     dword str1Size, dword cur0ffset,
                     dword endOffset,
                     FileHandle hugeArrayFile,
                     VMBlockHandle hugeArrayBlock,
                     word searchOptions, dword *matchLen)
void TextMapDefaultCharAttr()
void TextFindDefaultCharAttr()
void TextMapDefaultParaAttr()
void TextFindDefaultParaAttr()
void TextGetSystemCharAttrRun()
MemHandle TextSetHyphenationCall(
                     HyphenationCallback *callback)
void VisTextFormatNumber(char *buf, dword num,
                    VisTextNumberType type)
optr TextAllocClipboardObject(VMFileHandle file,
                     word storageFlags, word regionFlag)
VMBlockHandle TextFinishWithClipboardObject(optr obj,
                     TextClipboardOption opt,
                     optr owner, const char *name)
```

#### VisVertRulerClass

@class VisVertRulerClass, VisRulerClass

# ZoomPointerClass

@class ZoomPointerClass, PointerClass