

irr::IReferenceCounted



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graph BT; A[irr::IReferenceCounted] <|-- B[irr::scene::IDummyTransformationSceneNode]; B <|-- C[irr::scene::ISceneNode]; C <|-- D[irr::scene::ISkinnedMeshSceneNode]
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irr::scene::IDummyTransformationSceneNode

irr::scene::ISceneNode

irr::scene::ISkinnedMeshSceneNode