

irr::IReferenceCounted

```
graph BT; A[irr::IReferenceCounted] --> B[irr::core::IBuffer]; B --> C[irr::video::IGPUBuffer]; C --> D[irr::video::IGPUMappedBuffer];
```

irr::core::IBuffer

irr::video::IGPUBuffer

irr::video::IGPUMappedBuffer