

irr::IReferenceCounted

```
classDiagram
    class irr__IReferenceCounted {
    }
    class irr__scene__IMeshBuffer_video__IGPUBuffer_["irr::scene::IMeshBuffer< video::IGPUBuffer >"]
    class irr__scene__IGPUMeshBuffer["irr::scene::IGPUMeshBuffer"]
    irr__IReferenceCounted <|-- irr__scene__IMeshBuffer_video__IGPUBuffer_
    irr__scene__IMeshBuffer_video__IGPUBuffer_ <|-- irr__scene__IGPUMeshBuffer
```

irr::scene::IMeshBuffer< video::IGPUBuffer >

irr::scene::IGPUMeshBuffer