

# copilot-instructions

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## GitHub Copilot Instructions for .NET Workshop

These instructions are automatically applied to all GitHub Copilot suggestions in this repository.

### 0) Workshop Mode

- Assume **.NET 9**, **xUnit**, **FakeItEasy**, **Minimal API**, **ILogger**, **async/await** everywhere.
  - Prefer **Clean Architecture** solution layout and **DDD** patterns.
  - Always generate examples and code in **English**.
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### 1) Workflow (TDD + Build Hygiene)

- **TDD first**: when asked to implement a feature, propose/emit tests before code.
  - After you output code, assume we run `dotnet build && dotnet test` and fix warnings/errors before committing.
  - When referencing rule sets, state what you followed (e.g., "Used: Clean Architecture, DDD, Tests").
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### 2) Solution & Project Architecture (Clean Architecture)

Generate and maintain the following structure:

[project].Domain, [project].Application, [project].Infrastructure, [project].Api,

plus tests/[project].UnitTests and tests/[project].IntegrationTests. Enforce dependencies:

- **Domain** → no deps
  - **Application** → Domain only
  - **Infrastructure** → Application + Domain
  - **Api** → Infrastructure only
- Prefer **feature-oriented folders** (e.g., Order/, Customer/) instead of technical groupings.

Implementation guidance:

- **Domain**: business logic, entities, value objects, domain events. No external deps.
  - **Application**: use cases, commands/queries, ports (interfaces).
  - **Infrastructure**: adapters, EF/database, external integrations.
  - **Api**: minimal endpoints + request/response mapping only.
  - Use DI; avoid circular deps; no mediator library for this workshop.
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### 3) C# Coding Style (C#/.NET conventions)

- File-scoped namespaces; one type per file; 4-space indent; PascalCase for types/members, camelCase for locals/parameters; constants ALL\_CAPS.
- Prefer clarity over brevity; use nameof in exceptions; **make classes sealed by default** unless inheritance is intentional.

See [github/instructions/csharp.instructions.md](https://github.com/lorenzobianchi/csharp.instructions.md) for full C#/.NET coding standards and best practices.

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### 4) DDD Modeling Rules

- Model **Aggregates** with factory methods (no public constructors), encapsulate invariants, and avoid direct navigation to other aggregates.
- **Entities** live inside aggregates; no public setters; lifecycle managed by the root.
- **Value Objects** are immutable; implement value equality.
- Prefer **Strongly-Typed IDs** (e.g., OrderId) as value objects.
- **Repositories** are interfaces for aggregate roots with **business-intent method names** (no generic CRUD verbs in domain).

**Method naming**: favor ubiquitous language (e.g., PlaceOrder, MarkAsShipped) over Create/Update/Delete/Get.

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### 5) Testing Rules

- **Test framework**: xunit.v3.
  - **Mocks**: FakeItEasy.
  - **Integration**: Testcontainers (and Microcks if doing contract tests).
  - Unit tests target **Domain** + **Application** only; Integration tests target **Infrastructure** + **Api**.
  - Organize tests by **feature** and, for complex types, by **class-per-method** folders.
  - Keep tests descriptive; run tests frequently (dotnet test / dotnet watch).
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## 6) Conventional Commits

- Use <type>([optional scope]): <description> with 72-char subject limit.
- Types: feat|fix|docs|style|refactor|perf|test|build|ci|chore|revert.
- Keep one logical change per commit; use scope to denote layer/feature.

### Examples

```
feat(api): add order endpoint
fix(domain): correct order validation logic
test(order): add unit tests for order creation
chore: update dependencies
```

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## 7) Object Calisthenics (lightweight)

When refactoring, prefer these constraints to keep code small and intention-revealing:

- One level of indentation per method; avoid else with guard clauses ("fail fast").
  - Wrap primitives into meaningful types; prefer **first-class collections**.
  - Avoid long call chains ("one dot per line" guideline).
  - Don't abbreviate names; keep classes/methods small and focused.
  - Limit domain classes' setters; prefer factories and invariants.
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## 8) Documentation Organization

- **All documentation** must be placed in the docs/ directory at repository root
  - Project README.md stays at root, but detailed docs go in docs/
  - Documentation types and locations:
    - Architecture Decision Records (ADRs): docs/adr/
    - API documentation: docs/api/
    - User guides and tutorials: docs/guides/
    - Design documents: docs/design/
    - Lab exercises and workshop materials: docs/labs/ or docs/
  - Use clear, descriptive filenames: docs/api/authentication-guide.md not docs/auth.md
  - Always link to docs from main README.md with relative paths
  - When generating documentation, ask: "Should this go in docs/ or is it the main README?"
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## 9) Practical Scaffolds & Prompts (use verbatim)

### 9.1 Generate a new Aggregate (Domain)

```
Create a DDD aggregate in [project].Domain/Order:
- Strongly-typed IDs (OrderId, CustomerId)
- Private ctor + static factory Order.Create(...)
- Invariants: quantity > 0, price > 0
- Value object Address { Street, City, Country } as immutable record
- Business methods: RegisterOrderItem, ChangeShippingAddress (raise domain
```

event)

- No navigation to other aggregates; no public setters

## 9.2 Minimal API endpoint (Api) + DI wiring

In [project].Api (Minimal API):

- Add endpoints: GET /orders/{id}, POST /orders
- Map requests to Application commands/queries; no business logic in Api
- Register DI for repositories/services in Infrastructure
- Use ILogger, async/await, proper 400/404/500 handling with ProblemDetails

## 9.3 Unit test pattern (xUnit + FakeItEasy)

Create tests in tests/[project].UnitTests/OrdersTests/:

- One test class per method (CreateTests.cs, RegisterOrderItemTests.cs)
- Use FakeItEasy for collaborator interfaces
- Use descriptive test names and cover invalid scenarios (guard clauses)

## 9.4 Conventional commit + PR helper

Write a Conventional Commit subject (<=72 chars) and a PR description with:

- Intent
  - Scope (layer/feature)
  - Risk/impact
  - Linked issue(s)
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# 10) Guardrails (Workshop)

- Do **not** invent external dependencies without being asked.
  - Keep domain logic **out of Api/Infrastructure**.
  - Prefer small, composable methods; log meaningfully with ILogger<T>.
  - If a rule conflicts, **Clean Architecture boundaries win** (then DDD, then Style).
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## Appendix A — Expected Layout (example)

```
src/  
  Sales.Domain/  
  Sales.Application/  
  Sales.Infrastructure/  
  Sales.Api/  
tests/  
  Sales.UnitTests/  
  Sales.IntegrationTests/
```

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## Appendix B — OpenTelemetry Observability

- Use OpenTelemetry for distributed tracing in API layer
- Configure ActivitySource for custom spans in Application layer
- Add meaningful tags to activities (e.g., task ID, operation type)
- Use console exporter for workshop demos (no complex infrastructure needed)