copilot-instructions

- GitHub Copilot Instructions for .NET Workshop
 - 0) Workshop Mode
 - 1) Workflow (TDD + Build Hygiene)
 - 2) Solution & Project Architecture (Clean Architecture)
 - 3) C# Coding Style (C#/.NET conventions)
 - 4) DDD Modeling Rules
 - 5) Testing Rules
 - 6) Conventional Commits
 - 7) Object Calisthenics (lightweight)
 - 8) Documentation Organization
 - 9) Practical Scaffolds & Prompts (use verbatim)
 - 9.1 Generate a new Aggregate (Domain)
 - 9.2 Minimal API endpoint (Api) + DI wiring
 - 9.3 Unit test pattern (xUnit + FakeItEasy)
 - 9.4 Conventional commit + PR helper
 - 10) Guardrails (Workshop)
 - Appendix A Expected Layout (example)
 - Appendix B OpenTelemetry Observability

GitHub Copilot Instructions for .NET Workshop

These instructions are automatically applied to all GitHub Copilot suggestions in this repository.

0) Workshop Mode

- Assume .NET 9, xUnit, FakeItEasy, Minimal API, ILogger, async/await everywhere.
- Prefer Clean Architecture solution layout and **DDD** patterns.
- Always generate examples and code in **English**.

1) Workflow (TDD + Build Hygiene)

- **TDD first**: when asked to implement a feature, propose/emit tests before code.
- After you output code, assume we run dotnet build && dotnet test and fix warnings/errors before committing.
- When referencing rule sets, state what you followed (e.g., "Used: Clean Architecture, DDD, Tests").

2) Solution & Project Architecture (Clean Architecture)

Generate and maintain the following structure:

[project]. Domain, [project]. Application, [project]. Infrastructure, [project]. Api,

plus tests/[project].UnitTests and tests/[project].IntegrationTests. Enforce dependencies:

- **Domain** \rightarrow no deps
- **Application** → Domain only
- **Infrastructure** → Application + Domain
- **Api** → Infrastructure only

Prefer **feature-oriented folders** (e.g., Order/, Customer/) instead of technical groupings.

Implementation guidance:

- **Domain**: business logic, entities, value objects, domain events. No external deps.
- **Application**: use cases, commands/queries, ports (interfaces).
- Infrastructure: adapters, EF/database, external integrations.
- **Api**: minimal endpoints + request/response mapping only.
- Use DI; avoid circular deps; no mediator library for this workshop.

3) C# Coding Style (C#/.NET conventions)

- File-scoped namespaces; one type per file; 4-space indent; PascalCase for types/members, camelCase for locals/parameters; constants ALL_CAPS.
- Prefer clarity over brevity; use name of in exceptions; make classes sealed by default unless inheritance is intentional.

See <u>.github/instructions/csharp.instructions.md</u> for full C#/.NET coding standards and best practices.

4) DDD Modeling Rules

- Model **Aggregates** with factory methods (no public constructors), encapsulate invariants, and avoid direct navigation to other aggregates.
- Entities live inside aggregates; no public setters; lifecycle managed by the root.
- Value Objects are immutable; implement value equality.
- Prefer Strongly-Typed IDs (e.g., OrderId) as value objects.
- **Repositories** are interfaces for aggregate roots with **business-intent method names** (no generic CRUD verbs in domain).

Method naming: favor ubiquitous language (e.g., PlaceOrder, MarkAsShipped) over Create/Update/Delete/Get.

5) Testing Rules

- Test framework: xunit.v3.
- Mocks: FakeItEasv.
- Integration: Testcontainers (and Microcks if doing contract tests).
- Unit tests target Domain + Application only; Integration tests target Infrastructure + Api.
- Organize tests by **feature** and, for complex types, by **class-per-method** folders.
- Keep tests descriptive; run tests frequently (dotnet test / dotnet watch).

6) Conventional Commits

- Use <type>([optional scope]): <description> with 72-char subject limit.
- Types: feat|fix|docs|style|refactor|perf|test|build|ci|chore|revert.
- Keep one logical change per commit; use scope to denote layer/feature.

Examples

feat(api): add order endpoint

fix(domain): correct order validation logic
test(order): add unit tests for order creation

chore: update dependencies

7) Object Calisthenics (lightweight)

When refactoring, prefer these constraints to keep code small and intention-revealing:

- One level of indentation per method; avoid else with guard clauses ("fail fast").
- Wrap primitives into meaningful types; prefer first-class collections.
- Avoid long call chains ("one dot per line" guideline).
- Don't abbreviate names; keep classes/methods small and focused.
- Limit domain classes' setters; prefer factories and invariants.

8) Documentation Organization

- All documentation must be placed in the docs/ directory at repository root
- Project README.md stays at root, but detailed docs go in docs/
- Documentation types and locations:
 - o Architecture Decision Records (ADRs): docs/adr/
 - API documentation: docs/api/
 - User guides and tutorials: docs/guides/
 - Design documents: docs/design/
 - Lab exercises and workshop materials: docs/labs/ or docs/
- Use clear, descriptive filenames: docs/api/authentication-guide.md not docs/ auth.md
- Always link to does from main README.md with relative paths
- When generating documentation, ask: "Should this go in docs/ or is it the main README?"

9) Practical Scaffolds & Prompts (use verbatim)

9.1 Generate a new Aggregate (Domain)

Create a DDD aggregate in [project].Domain/Order:

- Strongly-typed IDs (OrderId, CustomerId)
- Private ctor + static factory Order.Create(...)
- Invariants: quantity > 0, price > 0
- Value object Address { Street, City, Country } as immutable record
- Business methods: RegisterOrderItem, ChangeShippingAddress (raise domain

event)

- No navigation to other aggregates; no public setters

9.2 Minimal API endpoint (Api) + DI wiring

In [project].Api (Minimal API):

- Add endpoints: GET /orders/{id}, POST /orders
- Map requests to Application commands/queries; no business logic in Api
- Register DI for repositories/services in Infrastructure
- Use ILogger, async/await, proper 400/404/500 handling with ProblemDetails

9.3 Unit test pattern (xUnit + FakeItEasy)

Create tests in tests/[project].UnitTests/OrdersTests/:

- One test class per method (CreateTests.cs, RegisterOrderItemTests.cs)
- Use FakeItEasy for collaborator interfaces
- Use descriptive test names and cover invalid scenarios (guard clauses)

9.4 Conventional commit + PR helper

Write a Conventional Commit subject (<=72 chars) and a PR description with:

- Intent
- Scope (layer/feature)
- Risk/impact
- Linked issue(s)

10) Guardrails (Workshop)

- Do **not** invent external dependencies without being asked.
- Keep domain logic out of Api/Infrastructure.
- Prefer small, composable methods; log meaningfully with ILogger<T>.
- If a rule conflicts, Clean Architecture boundaries win (then DDD, then Style).

Appendix A — **Expected Layout (example)**

```
src/
   Sales.Domain/
   Sales.Application/
   Sales.Infrastructure/
   Sales.Api/
tests/
   Sales.UnitTests/
   Sales.IntegrationTests/
```

Appendix B — OpenTelemetry Observability

- Use OpenTelemetry for distributed tracing in API layer
- Configure ActivitySource for custom spans in Application layer
- Add meaningful tags to activities (e.g., task ID, operation type)
- Use console exporter for workshop demos (no complex infrastructure needed)