

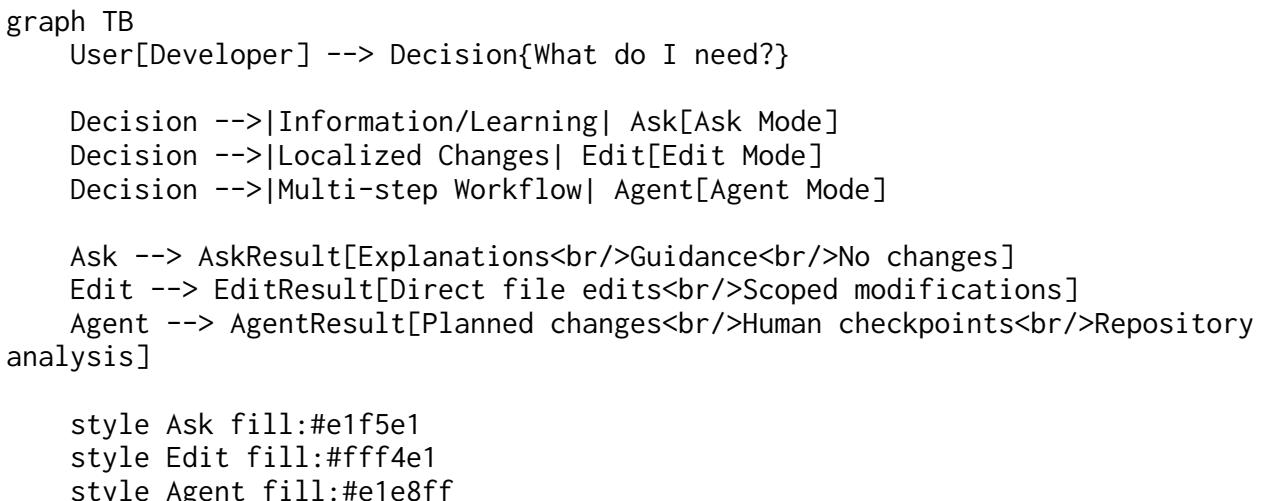
copilot-interaction-models

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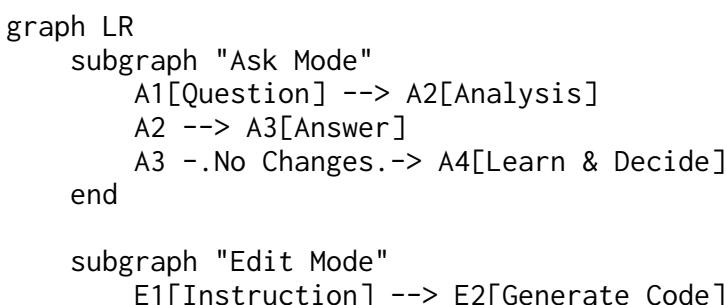
Copilot Interaction Models

This diagram illustrates the three primary interaction models in GitHub Copilot and when to use each.

Interaction Models Overview



Mode Comparison



```

E2 --> E3[Apply Changes]
E3 --> E4[Modified Files]
end

subgraph "Agent Mode"
    G1[Request] --> G2[Analyze Context]
    G2 --> G3[Plan Steps]
    G3 --> G4{Human Review}
    G4 -->|Approve| G5[Execute Step]
    G4 -->|Reject| G6[Revise Plan]
    G5 --> G7{More Steps?}
    G7 -->|Yes| G4
    G7 -->|No| G8[Complete]
end

```

Decision Tree: Which Mode to Use?

```

flowchart TD
    Start([Need Copilot Help]) --> Q1{Do I need<br/>code changes?}

    Q1 -->|No| UseAsk[Use Ask Mode]
    Q1 -->|Yes| Q2{How many<br/>files affected?}

    Q2 -->|1-2 files| Q3{Do I know exactly<br/>what to change?}
    Q2 -->|3+ files| Q4{Complex analysis<br/>required?}

    Q3 -->|Yes| UseEdit[Use Edit Mode]
    Q3 -->|No| UseAgent1[Use Agent Mode]

    Q4 -->|Yes| UseAgent2[Use Agent Mode]
    Q4 -->|No| UseEdit2[Use Edit Mode<br/>with multiple runs]

    UseAsk --> AskEx[Examples:<br/>- Explain pattern<br/>- How does X work?
    <br/>- Best practices]
    UseEdit --> EditEx[Examples:<br/>- Refactor method<br/>- Add property<br/>
    - Fix bug in file]
    UseAgent1 --> AgentEx[Examples:<br/>- Multi-file refactor<br/>- Add
    feature across layers<br/>- Architectural changes]
    UseAgent2 --> AgentEx
    UseEdit2 --> EditEx

    style UseAsk fill:#e1f5e1
    style UseEdit fill:#fff4e1
    style UseEdit2 fill:#fff4e1
    style UseAgent1 fill:#e1e8ff
    style UseAgent2 fill:#e1e8ff

```

Interaction Characteristics

Characteristic	Ask Mode	Edit Mode	Agent Mode
Primary Purpose	Learn & Understand	Modify Code	Complex Workflows
Output Type	Explanations	Code Changes	Planned Steps + Changes
Scope	Informational	1-3 files	Repository-wide

Characteristic	Ask Mode	Edit Mode	Agent Mode
Control Level	High (no changes)	Medium (review edits)	High (checkpoint approvals)
Speed	Fastest	Fast	Deliberate
Context Awareness	Current view	File-focused	Repository-wide
Human Involvement	Question → Answer	Review → Accept/ Reject	Approve each step
Undo Complexity	N/A	Simple (revert)	Depends on progress
Best For	Exploration	Targeted fixes	Strategic changes

Usage Patterns

Ask Mode Flow

```
sequenceDiagram
    participant D as Developer
    participant C as Copilot

    D->>C: Question about code/pattern
    C->>C: Analyze context
    C->>D: Explanation/guidance
    D->>D: Make informed decision
    Note over D: No automatic changes
```

Edit Mode Flow

```
sequenceDiagram
    participant D as Developer
    participant C as Copilot
    participant F as Files

    D->>C: Instruction to modify
    C->>F: Read current content
    C->>C: Generate changes
    C->>D: Show diff/preview
    D->>C: Accept or modify
    C->>F: Apply changes
```

Agent Mode Flow

```
sequenceDiagram
    participant D as Developer
    participant A as Agent
    participant R as Repository

    D->>A: Complex request
    A->>R: Analyze codebase
    A->>A: Create execution plan
    A->>D: Present plan
    D->>A: Approve/reject

    loop For each step
        A->>R: Execute step
```

```
A->>D: Show results  
D->>A: Checkpoint approval  
end  
  
A->>D: Complete workflow
```

Key Principle

Agent Mode is not "better chat"

It's a fundamentally different execution model designed for multi-step, repository-level workflows with human oversight at each critical decision point.

When Agent Mode Shines

- ✓ Multi-file refactoring
- ✓ Adding features across architectural layers
- ✓ Complex analysis requiring repository context
- ✓ Workflows needing plan-execute-review cycles
- ✓ Changes with dependencies and ordering

When Agent Mode Is Overkill

- ✗ Simple file edits
 - ✗ Quick fixes
 - ✗ Single-purpose modifications
 - ✗ Exploratory questions
 - ✗ Learning or understanding code
-

See Also

- [Lab 05: Interaction Models](#)
- [Agent Workflow Patterns](#)
- [Agent vs Instructions vs Prompts](#)