

## Orthogonality

Dhruv Kohli

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# Orthogonality

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# Outline

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# Motivation

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- We need a basis to convert geometric calculations into algebraic calculations. An orthogonal basis would make those calculations simple.
- What is the geometry of the four fundamental subspaces? It turns out that  $C(A) \perp N(A^T)$  and  $C(A^T) \perp N(A)$ .
- If  $Ax = b$  has no solution, what  $x$  should be chosen? The one which minimizes the squared error  $\|Ax - b\|_2$ . What is the geometric and algebraic interpretation of this least squares problem.
- How to convert any basis into orthogonal basis?
- What is the the workhorse of digital signal processing?

# Orthogonal Vectors and Subspaces

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- Length  $\|x\|$  in  $\mathbb{R}^n$  is the positive square root of  $x^T x$ .  
Proof by applying Pythagoras  $n - 1$  times.
- Orthogonal vectors  $x^T y = 0$ . Proof by applying Pythagoras on length of sides of a right angled triangle.
- The inner/scalar/dot product  $x^T y = 0 \iff x \perp y$ . If  $x^T y > 0$  then the angle between them is  $< 90$  and if  $x^T y < 0$  then angle between them is  $> 90$ .

## Result 1

If  $v_1, v_2, \dots, v_k$  are mutually orthogonal then those vectors are linearly independent.

*Proof - Hints:* Take dot product of  $\sum_{i=1}^k c_i v_i = 0$  with  $v_j$  and conclude that  $c_j = 0$ .

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## Orthogonal Subspaces

Subspaces  $V$  and  $W$  are orthogonal if

$$v^T w = 0, \forall v \in V, \forall w \in W$$

OR

$$v^T w = 0, \forall v \in \text{Basis}(V), \forall w \in \text{Basis}(W)$$

- The subspace  $\{0\}$  is orthogonal to all subspaces. A line can be orthogonal to a line or a plane but a plane cannot be orthogonal to a plane (are front and side walls of a room orthogonal?).

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## Result 2 - Fundamental Theorem of Orthogonality

For a matrix  $A$ ,  $C(A) \perp N(A^T)$  and  $C(A^T) \perp N(A)$ .

*Proof - Hints:* Let  $x \in N(A)$  then,

$$Ax = 0 \Rightarrow (\dots \text{row}_j \dots)^T x = 0 \Rightarrow \text{row}_j \perp x \Rightarrow C(A^T) \perp N(A)$$

OR

Let  $y = A^T x$  (L.C. of columns of  $A^T$ ) and  $z \in N(A)$  then,  
 $y^T z = x^T A z = x^T 0 = 0 \Rightarrow C(A^T) \perp N(A)$

## Orthogonal Complement of a Subspace

Given a subspace  $V$  of  $\mathbb{R}^n$ . The space of all vectors orthogonal to  $V$  is called orthogonal complement of  $V$ , denoted by  $V^\perp$ .

Also,

$$\dim V + \dim V^\perp = n$$

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## Result 3 - Fundamental Theorem of Linear Algebra, Part 2

Given  $A_{m \times n}$ ,  $C(A)^\perp = N(A^T)$  and  $C(A^T)^\perp = N(A)$ . As a result,  $\dim C(A) + \dim N(A^T) = n$ ,  $\dim C(A^T) + \dim N(A) = m$ .

*Proof - Hints:* We must show the following,

$$b \in C(A) \iff y^T b = 0 \text{ whenever } y^T A = 0$$

$(\Rightarrow)$  Let  $b = Ax$ , then  $y^T b = y^T Ax = 0x = 0$ .

$(\Leftarrow)?$

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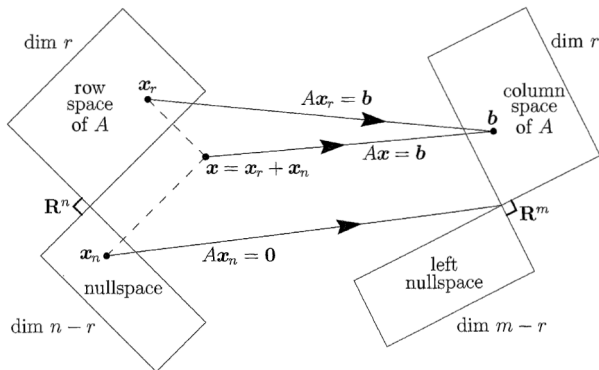


Figure: The true action  $Ax = A(x_{\text{row}} + x_{\text{null}})$  of any  $m$  by  $n$  matrix.



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## Result 4

From the row space to the column space,  $A$  is actually invertible. Every vector  $b$  in the column space comes from exactly one vector  $x_r$  in the row space.

*Proof - Hints:*

$$Ax_{r_1} = b, Ax_{r_2} = b \Rightarrow A(x_{r_1} - x_{r_2}) = 0$$

$$\Rightarrow (x_{r_1} - x_{r_2}) \in N(A) \text{ and } (x_{r_1} - x_{r_2}) \in C(A^T)$$

$$\Rightarrow x_{r_1} - x_{r_2} = 0$$

- Every matrix transforms its row space onto its column space.

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## Result 5

The cosine of angle between any nonzero vectors  $a$  and  $b$  is,

$$\cos \theta = \frac{a^T b}{\|a\| \|b\|}$$

*Proof - Hints:* Proof by Law of Cosines

$$\|b - a\|^2 = \|b\|^2 + \|a\|^2 - 2 \|b\| \|a\| \cos \theta$$

## Result 6

The projection of vector  $b$  onto the line in the direction of  $a$  is,

$$p = \hat{x}a = \frac{a^T b}{a^T a} a$$

*Proof - Hints:*  $(b - \hat{x}a) \perp a$

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**Result 7 - Schwarz inequality:**  $|a^T b| \leq \|a\| \|b\|$

*Proof - Hints:*  $\|e\| = \|b - p\| \geq 0$  or  $|\cos \theta| \leq 1$

- Equality holds iff  $b$  is a multiple of  $a$  i.e.  $\theta = 0$  or  $180$ .

## Projection Matrix

From result 6, matrix that projects  $b$  to  $a$  is given by,

$$P = \frac{aa^T}{a^T a}$$

- $P = P^T$  and  $P^2 = P$  ( $Pb$  already lies on the line along  $a$ ).
- $C(P)$  is line through  $a$  and  $N(P)$  is the plane perpendicular to  $a$ . Note:  $N(P) \perp C(P)$  because  $C(P) = C(P^T)$ .
- $\text{Rank}(P) = 1$  (Why?).

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- For system  $A_{m \times n}x = b$ , if number  $m$  of observations (rows) is larger than the number  $n$  of unknowns, it must be expected that  $Ax = b$  will be inconsistent.
- Probably, there will not exist a choice of  $x$  that perfectly fits data  $b$ . In other words,  $b$  probably will not be in  $C(A)$ .
- The problem reduces to finding  $\hat{x}$  that minimizes error  $E = \|Ax - b\|$ . This is exactly the distance between  $b$  and the point  $Ax$  in the column space.
- Need to locate  $p = A\hat{x}$  that is closer to  $b$  than any other point in  $C(A)$ . The error vector  $e = b - A\hat{x}$  must be perpendicular to  $C(A)$  i.e. must lie in  $N(A^T)$ .

$$A^T(A\hat{x} - b) = 0 \Rightarrow A^TA\hat{x} = A^Tb$$

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- Calculus way to prove is by taking derivative of  $(Ax - b)^T(Ax - b)$  wrt  $x$  and equating to 0.

## Least Squares Problems with Several Variables

When  $Ax = b$  is inconsistent, its least-squares solution minimizes  $\|Ax - b\|^2$ :

$$A^T A \hat{x} = A^T b$$

$A^T A$  is invertible  $\iff$  the columns of  $A$  are linearly independent<sup>1</sup>. Then,

$$\hat{x} = (A^T A)^{-1} A^T b$$

The projection of  $b$  onto the  $C(A)$  is the nearest point  $A\hat{x}$ :

$$p = A\hat{x} = A(A^T A)^{-1} A^T b$$

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<sup>1</sup> $\text{rank}(A) + \text{rank}(B) - n \leq \text{rank}(AB) \leq \min(\text{rank}(A), \text{rank}(B))$

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- If  $b \in C(A)$ , ( $b = Ay$ ), then  $p = A(A^T A)^{-1} A^T b = Ay$ .
- If  $b \in N(A^T)$ , then,  $p = 0$ .
- If  $A$  is invertible, then,  $p = b$ .

## Result 8

The cross product matrix  $A^T A$  has same null space as  $A$ .

*Proof - Hints:*

$$A^T A x = 0 \Rightarrow x^T A^T A x = x^T 0 = 0 \Rightarrow \|Ax\| = 0 \Rightarrow Ax = 0$$

## Result 9

If  $A_{m \times n}$  has independent columns then  $A^T A$  is square, symmetric, invertible and positive definite.

*Proof - Hints:*  $\text{Rank}(A^T A) = n$ .

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## Result 10

Matrix  $P = A(A^T A)^{-1} A^T$  projects onto  $C(A)$  and  $I - P$  projects onto  $N(A^T)$ . Two properties:

1  $P = P^T$

2  $P^2 = P$

Also, any matrix with above properties is a projection matrix.

*Proof - Hints:* For converse, show that  $Pb$  is the projection of  $b$  in  $C(P)$  or  $(I - P)b$  is the projection of  $b$  onto a space orthogonal to  $C(P)$ . For a general vector  $Pc$  in  $C(P)$ , the dot product of it with  $(I - P)b$  is,

$$(Pc)^T (I - P)b = c^T (P^T - P^T P)b = c^T (P - P^2)b = 0$$

Therefore,  $(I - P)b$  is in a space orthogonal to  $C(P)$ , and  $Pb$  is the projection of  $b$  in  $C(P)$ .

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- Idea: some observations are more reliable than others. The new error looks like  $E^2 = \sum_{i=1}^m w_i^2 (a_i^T x_i - b_i)^2$ .
- The solution  $\hat{x}_w$  minimizes this error and is a solution of the system  $WAX = Wb$ .

## Weighted Normal Equation

The least square solution to  $WAX = Wb$  is  $\hat{x}_w$ :

$$A^T W^T W A \hat{x}_w = A^T W^T W b$$

- The point  $A\hat{x}_w$  still point in  $C(A)$  that is closest to  $b$ . But the term “closest” has new meaning - all inner products  $a^T b$  are replaced by  $(Wa)^T (Wb) = a^T W^T W b$ . In this new sense,  $A\hat{x}_w \perp b - A\hat{x}_w$ .



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- Note: if  $W$  is orthogonal then  $W^T W = I$ .
- The important question is the choice of  $C = W^T W$ . The best answer comes from the statisticians:
  - 1 If the errors in  $b_i$  are independent of each other then the right weights are  $w_i = \frac{1}{\sigma_i}$  where  $\sigma_i$  is the variance of the error in  $b_i$ . Higher the variance, lesser is the reliability and hence lesser is the weight.
  - 2 If the errors in  $b_i$  are coupled then the best unbiased matrix  $C$  is the inverse of the covariance matrix - whose  $i, j$  entry is the expected value of (error in  $b_i$ ) times (error in  $b_j$ ).

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## Orthonormal Vectors

The vectors  $q_1, q_2, \dots, q_n$  are orthonormal if

$$q_i^T q_j = \begin{cases} 1, & i = j \\ 0, & i \neq j \end{cases}$$

## Orthogonal Matrices

If  $Q$  has orthonormal columns, then  $Q^T Q = I$ . If  $Q$  is square, then it is called orthogonal matrix and  $Q^T = Q^{-1}$ .

- $Q^T Q = I$  even if  $Q$  is a rectangular matrix but then  $Q^T$  is only a left-inverse.
- Examples of orthogonal matrices - rotation matrix, permutation matrix, reflection matrix. **Every orthogonal matrix is a product of a rotation and a reflection.**

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- For square  $Q$ ,  $Q^T = Q^{-1} \Rightarrow QQ^T = I$  which means that **the rows of a square matrix are orthonormal whenever the columns are** even though the rows and columns point in a completely different direction.
- For square  $Q$  of size  $n$ , the columns span  $\mathbb{R}^n$  so as rows.

## Result 11

Multiplication by any  $Q$  (square or rectangle) preserves length and inner product.

*Proof - Hints:*  $x^T Q^T Q y = x^T y$ .

- All inner products and lengths are preserved when the space is rotated or reflected.

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## Result 12

If vectors  $q_1, q_2, \dots, q_n \in \mathbb{R}^n$  form an orthonormal basis of  $\mathbb{R}^n$  (or  $Q$  is orthogonal) then every  $b \in \mathbb{R}^n$  can be written as:

$$b = \sum_{i=1}^k (q_i^T b) q_i \text{ or } b = Q(Q^T b)$$

*Proof - Hints:*

$$b = \sum_{i=1}^n x_i q_i \Rightarrow q_j^T b = q_j^T \left( \sum_{i=1}^n x_i q_i \right) \Rightarrow x_j = q_j^T b$$

OR

$$Qx = b \Rightarrow x = Q^T b \Rightarrow b = QQ^T b$$

- Every  $b$  is a sum of its one-dimesnional projections onto the lines through  $q$ 's  $\left( \frac{q_i^T b}{q_i^T q_i} q_i = (q_i^T b) q_i \right)$ .

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## Least Squares with Orthogonal Columns

If  $Q_{m \times n}$  has orthonormal columns, the least-squares solution is:

$Qx = b$ , rectangular system with no solutions for most  $b$

$Q^T Q \hat{x} = Q^T b$ , normal equation for best  $\hat{x}$  -  $Q^Q = I$

$\hat{x} = Q^T b$ ,  $\hat{x}_i = q_i^T b$

$p = Q\hat{x}$ , projection of  $b$  is  $(q_1^T b)q_1 + \dots + (q_n^T b)q_n$

$p = QQ^T b$ , the projection matrix is  $QQ^T$

- $m = n \Rightarrow p = b$  and  $m > n \Rightarrow p$  may or may not equal  $b$ .
- For  $Ax = b$ ,  $P = A(A^T A^{-1})A^T \xrightarrow{A=Q} P = QIQ^T = QQ^T$ .
- $P$  projects  $q \in C(Q)$  to  $q$  and  $q' \in N(Q^T)$  to 0 (Why)?

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## Gram-Schmidt Orthogonalization

Input: independent vectors  $a_1, a_2, \dots, a_n$ .

Output: orthonormal vectors  $q_1, q_2, \dots, q_n$ .

At step  $j$ , it subtracts from  $a_j$  its components in the directions of  $q_1, q_2, \dots, q_{j-1}$  that are already settled:

$$A_j = a_j - (q_1^T a_j)q_1 - (q_2^T a_j)q_2 - \dots - (q_{j-1}^T a_j)q_{j-1}$$

$$q_j = \frac{A_j}{\|A_j\|}$$

- $A_j$ 's may be normalized at the end without affecting the resulting  $q$ 's (Why?).

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## QR Factorization

Based on Gram-Schmidt Orthogonalization, every  $m \times n$  matrix with independent columns can be factored -  $A = Q_{m \times n} R_{n \times n}$ . The columns of  $Q$  are orthonormal and  $R$  is upper triangular and invertible given by:

$$R_j = [q_1^T a_j \quad q_2^T a_j \quad \dots \quad q_j^T a_j \quad 0 \quad \dots \quad 0]^T \Rightarrow R_{ij} = q_i^T a_j$$

Note:  $a_j$  has no component in the direction of  $q_{j+1}, \dots, q_n$ .

## Least Squares using QR Factorization

If the columns of  $A$  are independent then  $A = QR$  and

$$A^T A = R^T Q^T Q R = R^T R, \quad A^T b = R^T Q^T b$$

$$A^T A \hat{x} = A^T b \Rightarrow R^T R \hat{x} = R^T Q^T b \Rightarrow R \hat{x} = Q^T b$$

Note: Computational cost is  $mn^2$  operations of Gram Schmidt.

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### Hilbert Space and Function Space

- All vectors in  $\mathbb{R}^\infty$  which have finite length form a vector space called **Hilbert space**.
- A function defined on an interval can be imagined as a vector with a whole continuum of components. All those functions that have a finite length form **function space**.

- The inner product of  $f$  and  $g$  defined on  $[a, b]$  and  $[c, d]$  respectively, is defined in an analogous way as:

$$(f, g) = \int_{[a,b] \cap [c,d]} f(x)g(x)dx \text{ and } (f, f) = \int_{[a,b]} f(x)^2 dx$$

- Orthogonality condition -  $v^T w = 0, (f, g) = 0$ . Schwarz inequality -  $|(f, g)| \leq \|f\| \|g\|, (f, f) = \|f\|^2$  (Why?).



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- Note:  $\sin x$  and  $\cos x, x \in [0, 2\pi]$  are orthogonal.

### Fourier Series

(\*) *sines and cosines defined on  $[0, 2\pi]$  are mutually orthogonal.*

Fourier series of  $f(x)$  is its expansion into sines and cosines:

$$f(x) = a_0 + a_1 \cos x + b_1 \sin x + a_2 \cos 2x + b_2 \sin 2x + \dots$$

$$a_0 = \frac{(f, 1)}{(1, 1)}, a_k = \frac{(f, \cos kx)}{(\cos kx, \cos kx)}, b_k = \frac{(f, \sin kx)}{(\sin kx, \sin kx)}, k \neq 0$$

- Inner products are computed over  $[0, 2\pi]$ .
- Those coefficients are obtained by using (\*).
- Fourier series is projecting  $f(x)$  onto orthogonal sines and cosines. *It gives the coordinates of the "vector"  $f(x)$  with respect to a set of (infinitely many) perpendicular axes.*

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- Suppose an approximation of a function  $f(x)$  is required as a linear combination of  $g_1(x), \dots, g_k(x)$ . For example,  $f(x)$  is to be approximated with the closest polynomial of degree 2 i.e. linear combination of  $\{1, x, x^2\}$  on  $[0, 1]$ .
- Since 1 and  $x^2$  are never orthogonal,  $f(x)$  cannot be written as a sum of its projections on 1,  $x$  and  $x^2$ .
- It is virtually hopeless to solve following for 10 degrees:

$$Ay = b \text{ where } A = [1, x, x^2], y = [y_1, y_2, y_3]^T, b = [f(x)]$$

$$A^T A = \begin{bmatrix} (1, 1) & (1, x) & (1, x^2) \\ (x, 1) & (x, x) & (x, x^2) \\ (x^2, 1) & (x^2, x) & (x^2, x^2) \end{bmatrix} = \begin{bmatrix} 1 & 1/2 & 1/3 \\ 1/2 & 1/3 & 1/4 \\ 1/3 & 1/4 & 1/5 \end{bmatrix}$$

- $A^T A$  (called Hilbert Matrix) is ill-conditioned - Gaussian Elimination amplifies roundoff error by  $10^{13}$ . The right idea is to switch to orthogonal axis by Gram-Schmidt.

# Orthogonal Basis and Gram-Schmidt contd.

## Function Spaces and Fourier Series

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### Gram-Schmidt for Functions

The process is same as the Gram-Schmidt for vectors except that the inner products will be those of functions.

- Example: Consider the functions  $1, x, x^2$  defined on  $[-1, 1]$  (it is easier to work with symmetric intervals).
- G-S process can start by accepting  $v_1 = 1$  and  $v_2 = x$  as first two perpendicular axes (because odd powers are perpendicular to even powers on symmetric interval.)
- $v_3 = x^2 - \frac{(1, x^2)}{(1, 1)} - \frac{(x, x^2)}{(x, x)} = x^2 - \frac{1}{3}$  will then be third axis perpendicular to  $v_1$  and  $v_2$ .
- The polynomials constructed in this way are called **Legendre Polynomials** and they are orthogonal to each other on the interval  $[-1, 1]$ .

# Bibliography

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