

# COMP9418: Advanced Topics in Statistical Machine Learning

Propositional Logic  
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# Introduction

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- This lecture provides an introduction to propositional logic
  - Syntax and semantics of propositional logic
  - Monotonicity of propositional logic
- This topic will provide a basis to review probability calculus
  - As an extension of logic concepts
  - Allow to reason in the presence of uncertainty

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# Syntax of Propositional Sentences

- Consider an alarm for detecting burglaries
  - It can also be triggered by an earthquake
- An event of a burglary or earthquake can be expressed by the following sentence
  - *Burglary* and *Earthquake* are propositional variables
  - $\vee$  is a logical disjunction (or)
- Propositional logic can be used to express more complex statements
  - $\Rightarrow$  is the logical *implication*
  - It means that a burglary or an earthquake is guaranteed to trigger the alarm
- Consider also this sentence
  - $\neg$  is a logical *negation* (not) and  $\wedge$  is the logical *conjunction* (and)
  - It means that if there is no burglary and no earthquake, the alarm will not trigger

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# Syntax of Propositional Sentences

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$Burglary \vee Earthquake$

$Burglary \vee Earthquake \Rightarrow Alarm$

$\neg Burglary \wedge \neg Earthquake \Rightarrow \neg Alarm$

# Syntax of Propositional Sentences

- Propositional sentences are formed using a set of propositional variables

$P_1, \dots, P_n$

- These variables are also called *Boolean variables* or *binary variables*

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- Assume one of two possible values, typically indicated by *true* and *false*

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- The simplest sentence has the form  $P_i$

- It is an *atomic sentence*

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- It means that the variable  $P_i$  has the value *true*

- More generally, propositional sentences are formed as follows

- Every propositional variable  $P_i$  is a *sentence*
- If  $\alpha$  and  $\beta$  are sentences, then  $\neg\alpha$ ,  $\alpha \wedge \beta$ , and  $\alpha \vee \beta$  are also *sentences*

# Syntax of Propositional Sentences

- The symbols  $\neg$ ,  $\wedge$  and  $\vee$  are *logical connectives*

- They stand for negation, conjunction and disjunction

- Other connectives can also be introduced

- Such as implication ( $\Rightarrow$ ) and equivalence ( $\Leftrightarrow$ )
- But these can be defined in terms of the three primitive connectives

$$\alpha \Rightarrow \beta \equiv \neg \alpha \vee \beta$$

$$\alpha \Leftrightarrow \beta \equiv (\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha)$$

- A *propositional knowledge base* is a set of propositional sentences  $\alpha_1, \alpha_2, \dots, \alpha_n$

- Interpreted as a conjunction  $\alpha_1 \wedge \alpha_2 \wedge \dots \wedge \alpha_n$

# Syntax of Propositional Sentences

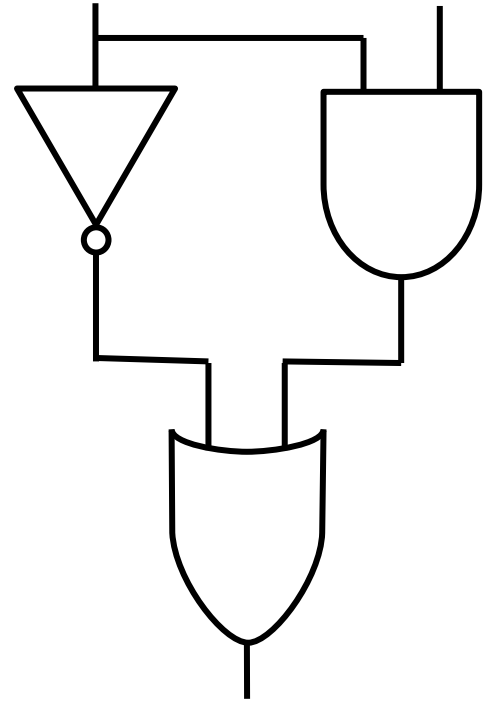
- Consider this digital circuit with two inputs and one output

- Let's write a propositional knowledge base that captures the behavior of this circuit
- We need to choose a set of propositional variables
- Common choice is one variable to each wire

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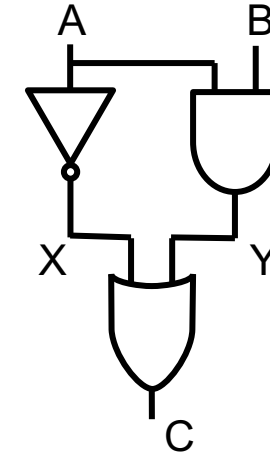
# Syntax of Propositional Sentences

- Consider this digital circuit with two inputs and one output

- Let's write a propositional knowledge base that captures the behavior of this circuit
- We need to choose a set of propositional variables
- Common choice is one variable to each wire

- The idea is that when the variable is true, the corresponding wire is high

- Also, when a variable is false, the wire is low
- This leads to the following knowledge base



$$\Delta = \begin{cases} A & \Rightarrow \neg X \\ \neg A & \Rightarrow X \\ A \wedge B & \Rightarrow Y \\ \neg(A \wedge B) & \Rightarrow \neg Y \\ X \vee Y & \Rightarrow C \\ \neg(X \vee Y) & \Rightarrow \neg C \end{cases}$$



# Semantics of Propositional Sentences

- Propositional logic provides a framework for defining
  - Properties of sentences such as consistency and validity
  - Relationships among them, such as implication, equivalence and mutual exclusiveness
- For instance, this sentence
  - Logically implies
- These properties and relationships are easy to figure out for simple sentences
  - $A \wedge \neg A$  is inconsistent (will never hold)
  - $A \vee \neg A$  is valid (always hold)
  - $A$  and  $(A \Rightarrow B)$  implies  $B$
  - $A \vee B$  is equivalent to  $B \vee A$

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$$\text{Burglary} \vee \text{Earthquake} \Rightarrow \text{Alarm}$$

$$\text{Burglary} \Rightarrow \text{Alarm}$$

$$\text{Alarm} \wedge \neg \text{Burglary} \Rightarrow \text{Earthquake}$$

# Semantics of Propositional Sentences

- Yet it may not be obvious that  $A \Rightarrow B$  and  $\neg B \Rightarrow \neg A$  are equivalent

- Or that  $(A \Rightarrow B) \wedge (A \Rightarrow \neg B)$  implies  $\neg A$

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- For this reason, we need formal definitions of logical properties and relationships

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- These notions are relatively easy ones the notion of world is defined

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# Worlds, Models and Events

- A *world* is a state in which the value of each variable is known

- In the Burglary example, we have three variables and eight worlds

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- A world  $w$  is a function that maps each propositional variable  $P_i$  into a value  $w(P_i) \in \{true, false\}$

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- A world is also called a *truth assignment*, *variable assignment* or *variable instantiation*

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- Worlds allow to decide the truth of sentences without ambiguity

- *Burglary* is true at world  $w_1$
  - $\neg \text{Burglary}$  is true at world  $w_3$
  - $\text{Burglary} \vee \text{Earthquake}$  is true at world  $w_4$

world	Earthquake	Burglary	Alarm
$w_1$	true	true	true
$w_2$	true	true	false
$w_3$	true	false	true
$w_4$	true	false	false
$w_5$	false	true	true
$w_6$	false	true	false
$w_7$	false	false	true
$w_8$	false	false	false

# Worlds, Models and Events

- We use the notation  $w \models \alpha$  to mean that the sentence  $\alpha$  is true at world  $w$ 
  - Also, world  $w$  *satisfies* (or *entails*) sentence  $\alpha$
- A set of worlds that satisfy a sentence  $\alpha$  is called the *models* of  $\alpha$ 
  - Every sentence  $\alpha$  can be viewed as representing a set of worlds  $Mods(\alpha)$ , which is called the event denoted by  $\alpha$
  - We use the terms “sentence” and “events” interchangeably
- We can prove the following properties
  - $Mods(\alpha \wedge \beta) = Mods(\alpha) \cap Mods(\beta)$
  - $Mods(\alpha \vee \beta) = Mods(\alpha) \cup Mods(\beta)$
  - $Mods(\neg \alpha) = \overline{Mods(\alpha)}$

$$Mods(\alpha) \stackrel{\text{def}}{=} \{w : w \models \alpha\}$$

# Worlds, Models and Events

- Some example sentences and their truth at worlds
  - $Earthquake$  is true at worlds  $w_1, \dots, w_4$   
 $Mods(Earthquake) = \{w_1, \dots, w_4\}$
  - $\neg Earthquake$  is true at worlds  $w_5, \dots, w_8$   
 $Mods(\neg Earthquake) = \overline{Mods(Earthquake)}$
  - $\neg Burglary$  is true at worlds  $w_3, w_4, w_7, w_8$
  - $Alarm$  is true at worlds  $w_1, w_3, w_5, w_7$
  - $\neg(Earthquake \vee Burglary)$  is true at worlds  $w_7, w_8$   
 $Mods(\neg(Earthquake \vee Burglary)) = \overline{Mods(Earthquake) \cup Mods(Burglary)}$
  - $\neg(Earthquake \vee Burglary) \vee Alarm$  is true at worlds  $w_1, w_3, w_5, w_7, w_8$
  - $(Earthquake \vee Burglary) \Rightarrow Alarm$  is true at worlds  $w_1, w_3, w_5, w_7, w_8$
  - $\neg Burglary \wedge Burglary$  is not true at any world

world	Earthquake	Burglary	Alarm
$w_1$	true	true	true
$w_2$	true	true	false
$w_3$	true	false	true
$w_4$	true	false	false
$w_5$	false	true	true
$w_6$	false	true	false
$w_7$	false	false	true
$w_8$	false	false	false

# Logical Properties

- We say that a sentence  $\alpha$  is *consistent* if and only if there is at least one world  $w$  at which  $\alpha$  is true
  - Otherwise, the sentence  $\alpha$  is *inconsistent*
  - We also use the terms *satisfiable*/*unsatisfiable*
  - The symbol *false* is used to denote a sentence that is unsatisfiable
- A sentence  $\alpha$  is *valid* if and only if it is true at every world
  - If a sentence  $\alpha$  is not valid, we can identify a world  $w$  at which  $\alpha$  is false
  - The symbol *true* is used to denote a sentence that is valid. We also write  $\models \alpha$

$$Mods(\alpha) \neq \emptyset$$

$$Mods(\alpha) = \emptyset$$

$$Mods(\alpha) = \Omega$$

$$Mods(\alpha) \neq \Omega$$

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# Logical Relationships

- Logical properties apply to single sentences. Logical relationships apply to two or more sentences
  - Sentences  $\alpha$  and  $\beta$  are *equivalent* iff they are true at the same set of worlds
  - Sentences  $\alpha$  and  $\beta$  are *mutually exclusive* iff they are never true at the same world
  - Sentences  $\alpha$  and  $\beta$  are *exhaustive* iff each world satisfies at least one of the sentences
  - Sentence  $\alpha$  *implies* sentence  $\beta$  iff  $\beta$  is true whenever  $\alpha$  is true
- Symbol  $\models$  is also used to indicate implication between sentences
  - $\alpha$  implies or *entails*  $\beta$

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$$\text{Mods}(\alpha) = \text{Mods}(\beta)$$

$$\text{Mods}(\alpha) \cap \text{Mods}(\beta) = \emptyset$$

$$\text{Mods}(\alpha) \cup \text{Mods}(\beta) = \Omega$$

$$\text{Mods}(\alpha) \subseteq \text{Mods}(\beta)$$

$$\alpha \models \beta$$

# Equivalences

- These equivalences are useful when working with propositional logic

- They are defined for *schemas*, which are templates
- For instance  $\alpha \Rightarrow \beta$  is a schema for  $\neg A \Rightarrow (B \vee \neg C)$

Schema	Equivalent Schema	Name
$\neg \text{true}$	$\text{false}$	
$\neg \text{false}$	$\text{true}$	
$\text{false} \wedge \beta$	$\text{false}$	
$\alpha \wedge \text{true}$	$\alpha$	
$\text{false} \vee \beta$	$\beta$	
$\alpha \vee \text{true}$	$\text{true}$	
$\neg \neg \alpha$	$\alpha$	Double negation
$\neg(\alpha \wedge \beta)$	$\neg \alpha \vee \neg \beta$	de Morgan
$\neg(\alpha \vee \beta)$	$\neg \alpha \wedge \neg \beta$	de Morgan
$\alpha \vee (\beta \wedge \gamma)$	$(\alpha \vee \beta) \wedge (\alpha \vee \gamma)$	distribution
$\alpha \wedge (\beta \vee \gamma)$	$(\alpha \wedge \beta) \vee (\alpha \wedge \gamma)$	distribution
$\alpha \Rightarrow \beta$	$\neg \beta \Rightarrow \neg \alpha$	contraposition
$\alpha \Rightarrow \beta$	$\neg \alpha \vee \beta$	definition of $\Rightarrow$
$\alpha \Leftrightarrow \beta$	$(\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha)$	definition of $\Leftrightarrow$

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# Reductions

- We can also state several reductions between logical properties and relationships

- This table shows how the relationships of implication, equivalence, mutual exclusiveness and exhaustiveness can be defined in terms of satisfiability and validity

Relationship	Property
$\alpha$ implies $\beta$	$\alpha \wedge \neg \beta$ is unsatisfiable
$\alpha$ implies $\beta$	$\alpha \Rightarrow \beta$ is valid
$\alpha$ and $\beta$ are equivalent	$\alpha \Leftrightarrow \beta$ is valid
$\alpha$ and $\beta$ are mutually exclusive	$\alpha \wedge \beta$ is unsatisfiable
$\alpha$ and $\beta$ are exhaustive	$\alpha \vee \beta$ is valid

# Monotonicity

- Consider the earthquake-burglary-alarm example

- Suppose we introduce the sentence

$\alpha: (Earthquake \vee Burglary) \Rightarrow Alarm$

- $\alpha$  makes some of the worlds impossible

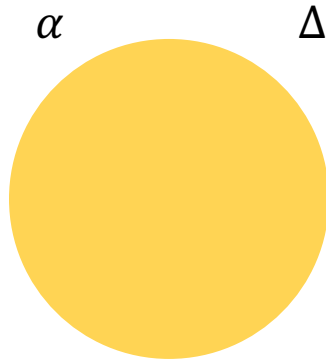
- Changing our state of belief

- $Mods(\alpha) = \{w_1, w_3, w_5, w_7, w_8\}$

world	Earthquake	Burglary	Alarm	$\alpha$
$w_1$	true	true	true	true
$w_2$	true	true	false	false
$w_3$	true	false	true	true
$w_4$	true	false	false	false
$w_5$	false	true	true	true
$w_6$	false	true	false	false
$w_7$	false	false	true	true
$w_8$	false	false	false	true

# Monotonicity

- Suppose we learn
  - $\beta: \text{Earthquake} \Rightarrow \text{Burglary}$
  - $\text{Mods}(\beta) = \{w_1, w_2, w_5, w_6, w_7, w_8\}$
- Our state of belief rules out  $w_3$ 
  - $\text{Mods}(\alpha \wedge \beta) = \text{Mods}(\alpha) \cap \text{Mods}(\beta)$



world	Earthquake	Burglary	Alarm	$\alpha$	$\beta$
$w_1$	true	true	true	true	true
$w_2$	true	true	false	false	true
$w_3$	true	false	true	true	false
$w_4$	true	false	false	false	false
$w_5$	false	true	true	true	true
$w_6$	false	true	false	false	true
$w_7$	false	false	true	true	true
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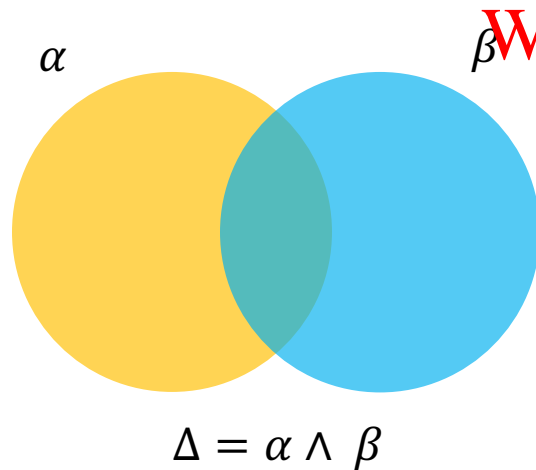
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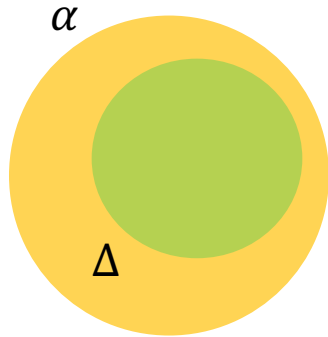
# Monotonicity

- Suppose we learn
  - $\beta: \text{Earthquake} \Rightarrow \text{Burglary}$
  - $\text{Mods}(\beta) = \{w_1, w_2, w_5, w_6, w_7, w_8\}$
- Our state of belief rules out  $w_3$ 
  - $\text{Mods}(\alpha \wedge \beta) = \text{Mods}(\alpha) \cap \text{Mods}(\beta)$



world	Earthquake	Burglary	Alarm	$\alpha$	$\beta$
$w_1$	true	true	true	true	true
$w_2$	true	true	false	false	true
$w_3$	true	false	true	true	false
$w_4$	true	false	false	false	false
$w_5$	false	true	true	true	true
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# Monotonicity

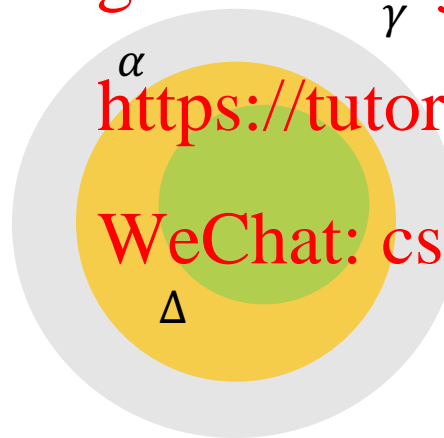


$$\Delta \models \alpha$$

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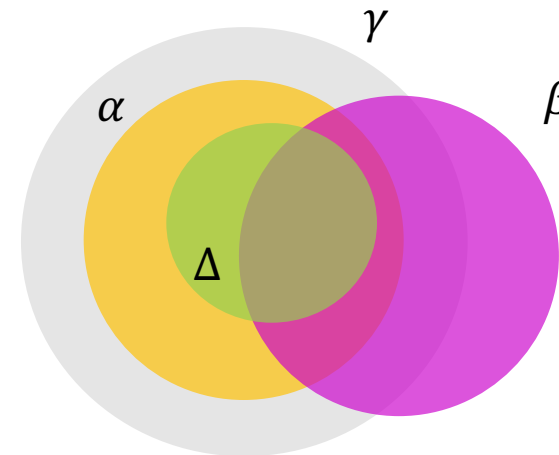
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$$\alpha \models \gamma$$

$$\Delta \models \gamma$$



$$\Delta \models \alpha \wedge \beta$$

$$\Delta \models \gamma$$

# Multivalued Variables

- Propositional variables are binary
  - As they assume the values *true* or *false*
  - These values are implicit in the syntax as we use  $X$  to mean  $X = \text{true}$  and  $\neg X$  to mean  $X = \text{false}$
- We can generalise propositional logic to allow multivalued variables
  - For instance, an alarm that triggers high or low
  - We will need to explicate the values assigned
$$\text{Burglary} \Rightarrow \text{Alarm} = \text{high}$$
$$\text{Burglary} = \text{true} \Rightarrow \text{Alarm} = \text{high}$$

world	Earthquake	Burglary	Alarm
$w_1$	true	true	high
$w_2$	true	true	low
$w_3$	true	true	off
$w_4$	true	false	high
$w_5$	true	false	low
$w_6$	true	false	off
$w_7$	false	true	high
$w_8$	false	true	low
$w_9$	false	true	off
$w_{10}$	false	false	high
$w_{11}$	false	false	low
$w_{12}$	false	false	off

# Multivalued Variables

- Sentences in the generalized logic respect the following rules
  - Every propositional variable is a sentence
  - $V = v$  is a sentence, where  $V$  is a variable and  $v$  is one of its values
  - If  $\alpha$  and  $\beta$  are sentences, then  $\neg\alpha$ ,  $\alpha \wedge \beta$ , and  $\alpha \vee \beta$  are also sentences
- The semantics of generalized logic is similar to the standard logic
  - For example, the sentence
$$Earthquake \wedge Alarm = off$$
rules out all worlds but  $w_3$  and  $w_6$

world	Earthquake	Burglary	Alarm
$w_1$	true	true	high
$w_2$	true	true	low
$w_3$	true	true	off
$w_4$	true	false	high
$w_5$	true	false	low
$w_6$	true	false	off
$w_7$	false	true	high
$w_8$	false	true	low
$w_9$	false	true	off
$w_{10}$	false	false	high
$w_{11}$	false	false	low
$w_{12}$	false	false	off

# Variable Instantiation

- An *instantiation* of variables is a propositional sentence if the form

$$(A = a) \wedge (B = b) \wedge (C = c)$$

- For variables  $A, B$  and  $C$  and values  $a, b$  and  $c$

- We simplify the notation by

- Use simply  $a$  instead of  $A = a$
  - Replace the operator  $\wedge$  by a comma

$a, b, c$

- A *trivial instantiation* is an instantiation to an empty set of variables

$\top$

- We will denote variables by upper-case letters ( $A$ )

- Values by lower-case letter ( $a$ )
  - Cardinalities (number of values) by  $|A|$

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# Variable Instantiation

- Sets of variables will be denoted by bold-face upper-case letters ( **$A$** )

$$A = \{a_1, a_2, a_3\}$$

$$B = \{b_1, b_2\}$$

$$C = \{c_1, c_2\}$$

$$\mathbf{D} = \{A, B, C\}$$

$$\mathbf{D}^\# = 12$$

- Their instantiations by bold-face lower-case ( **$a$** )

- Number of instantiations by  $A^\#$

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- For a Boolean variable  **$A$**

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- $a$  denotes  $A = \text{true}$

- $\bar{a}$  denotes  $A = \text{false}$

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- We also use  **$x \sim y$**  to denote  **$x$**  and  **$y$**  are compatible instantiations

- They agree on the value of all common variables

$$\{a, b, \bar{c}\} \sim \{b, \bar{c}, \bar{d}\}$$

$\{a, b, \bar{c}\}$  and  $\{b, c, \bar{d}\}$  are not compatible since they disagree on  $C$

# Conclusion

- Logic is a reasoning framework widely used in AI
  - Logic limitations include the monotonicity property and lack of support to uncertain events
  - This framework has been extended overcome this limitations, such as fuzzy logic and other ad-hoc methods (certainty factors and pseudoprobabilities)
  - This the next lecture, we will extend this framework to handle uncertainly through probabilistic reasoning
- Tasks
  - Read Chapter 2, but Section 2.7 from the textbook (Darwiche)

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