Samuel Breck





Professional Experience

Bloomberg LP
Software Engineering Intern
Summer 2018
New York, NY

>_ Automated live release Earnings/Economic Data into tables for the Breaking News Team

>_ Full-stack application developed in Bloomberg technologies, JavaScript (R+), Python (BAS), and SQL (Comdb2)

USC Institute for Creative Technologies

Fall 2017 – Spring 2018 Playa Vista, CA

Student Researcher

>_ Developed pipeline for capturing the life experiences of STEM mentors into a project called MentorPal

>_ Helped implement, train, and reduce an NLP model to provide a more immersive and streamlined experience

PlayStationSummer 2017Software Engineering InternSan Francisco, CA

>_ Planned, developed, tested, and launched minor/major features for the PlayStation Store team on the PS4 console

>_ Worked as front-end developer on new search interface using XML/CSS, Web GL, and a custom JavaScript framework

>_ Eliminated various defects/bugs with the PlayStation Store

Prospect Silicon Valley

Project Management Intern

Summer 2016

San Jose, CA

>_ Developed demo applications that connected Prospect Silicon Valley's Intelligent Transportation Lab and fka Silicon Valley's Simulation Lab (fka SV is an associated research group with Aachen University)

Streamlined the client onboarding system and integrated various lead pipelines

Campus Involvement

Los Angeles Community Impact VP of Internal Relations and Team Leader

Fall 2015 - Present

Los Angeles, CA

>_ Pro-bono consulting club at USC (five-time recipient of USC org of the year), works with NGOs/small businesses

As VP of IR, designed databases / processes that aggregated past clients, project deliverables, and school resources to facilitate client acquisition and project operations

>_ As a Team Leader, managed a team for the Harold Robinson Foundation

LavaLab *Developer*

Fall 2016

Los Angeles, CA

>_ USC's highly selective student run product incubator that takes ideas into business plans and working products

Projects

Tommy Bot (Python, NodeJS, MongoDB)

Fall 2016 - Spring 2018

>_ Messenger chatbot for all things related to USC (building location/hours, menus, events, etc.)

>_ 50,000 total interactions since launch in Jan 2017, \$10,000 in funding from USC Iovine and Young pitch competition

eYak (MongoDB, Express, ReactJS, NodeJS)

Spring 2017

- >_ Web application that combines the interface of Yik Yak and functionality of Piazza into an in-class discussion board
- > Developed at LA Hacks 2017 with MERN Stack, demoed at USC Scope to local CEOs and CTOs of LA startups

Publications

Kaimakis, N.J., Davis, D.M., Breck, S. & Nye, B.D. (2018). "Domain-Specific Reduction of Language Model Databases: Overcoming Chatbot Implementation Obstacles". In the Proceedings of the *ModSim World Conference*, Norfolk, Virginia.

Breck, S., Carr, K., Davis, D. M., Nordhagen, J. N., and Nye, B. D. (2018). "Virtual Mentors in a Real STEM Fair: Experiences, Challenges, and Opportunities". In *Third International Workshop on Intelligent Mentoring Systems (IMS 2018)* Proceedings.

Skills C++, JavaScript (JQuery/Web GL/Backbone/ReactJS/NodeJS), Python, HTML, CSS, MongoDB, Java (Android), Embedded Systems

Education

University of Southern California, Viterbi School of Engineering Senior, Bachelor of Science in Computer Science

Aug 2015 - Present

Los Angeles, CA

Dean's List, Academic Achievement Award

Expected Graduation | May 2019

Completed Coursework | Data Structures and OOD/ Algorithms/ Artificial Intelligence/ Discrete Methods in CS/ OS/ Pro C++

Saratoga High School

Graduated with Honors

May 2015 Saratoga, CA





