

HTML

Beginner / Basics

1. Introduction to HTML

- Structure of an HTML document (`<!DOCTYPE html>`, `<html>`, `<head>`, `<body>`).

2. Basic HTML Tags

- Headings (`<h1>` ... `<h6>`)
- Paragraphs (`<p>`)
- Line breaks (`
`)
- Horizontal rules (`<hr>`)

3. Text Formatting

- Bold (``, ``)
- Italic (`<i>`, ``)
- Underline (`<u>`), Strike (`<s>`), Subscript (`<sub>`), Superscript (`<sup>`)
- Quotations (`<q>`, `<blockquote>`), Code snippets (`<code>`)

4. Lists

- Ordered lists (``)
- Unordered lists (``)
- Definition lists (`<dl>`)

5. Links and Navigation

- Anchor tag (``)

6. Images

- `` tag
 - `src, alt, title, width, height` attributes
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Intermediate

7. Tables

- `<table>, <tr>, <td>, <th>`
- Table attributes (`colspan, rowspan, border`)
- Table captions (`<caption>`)

8. Forms

- `<form>` tag and attributes (`action, method`)
- Input types (`text, password, email, checkbox, radio, file, date, color, range`)
- `<label>, <select>, <option>, <textarea>, <button>`
- Form validation attributes (`required, min, max, pattern, maxlength`)

9. Semantic HTML

- `<header>, <nav>, <main>, <section>, <article>, <aside>, <footer>`
- Importance of semantic structure for SEO & accessibility

10. Multimedia

- <audio> and <video>
- Attributes (`controls`, `autoplay`, `loop`, `muted`)
- Embedding YouTube videos (<iframe>)

11. Block vs Inline Elements

- Block elements (<div>, <p>, <h1> ...)
- Inline elements (, <a>,)

12. HTML Attributes

- Global attributes (`id`, `class`, `style`, `title`)
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Advanced

14. HTML5 Features

- New form input types (`email`, `date`, `number`, `url`)
- <canvas> for graphics
- <svg> for scalable graphics
- <progress>, <meter>, <details>, <summary>
- <dialog>

15. Accessibility

- `alt` attributes for images
- ARIA roles (`role="button"`, `aria-label`)

16. Meta Information

- <meta charset="UTF-8">
- Viewport for responsive design (<meta name="viewport">)
- SEO meta tags (description, keywords, author)

17. HTML Best Practices

- Clean & semantic code
- Indentation & comments
- Using external CSS & JS instead of inline code

18. Latest HTML Updates

- New attributes (e.g., loading="lazy" for images, autocomplete)
- Native <dialog> & <template> support
- Shadow DOM (with Web Components)

CSS

Beginner / Basics

1. Introduction to CSS

- What is CSS?
- Inline, Internal, External CSS
- Syntax (selectors, properties, values)

2. Selectors

- Universal (*)
- Element/tag selector
- Class (.classname) & ID (#idname)
- Grouping selectors
- Attribute selectors ([type="text"])

3. Colors & Backgrounds

- Color formats (name, HEX, RGB, RGBA, HSL, HSLA)
- Background color, image, repeat, position, size
- Gradients (linear, radial, conic)

4. Text & Fonts

- Font family, size, weight, style
- Line height, letter spacing, word spacing
- Text decoration, alignment, transform, shadow

- Google Fonts & custom fonts (@font-face)

5. Box Model

- Content, Padding, Border, Margin
 - Border styles (solid, dotted, dashed, radius)
 - Box sizing (content-box, border-box)
 - CSS variables (--primary-color)
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Intermediate

6. Display & Visibility

- block, inline, inline-block, none
- visibility: hidden vs display: none

7. Positioning

- Static, Relative, Absolute, Fixed, Sticky
- z-index stacking order

8. Flexbox

- display: flex
- justify-content, align-items, align-self
- flex-wrap, flex-grow, flex-shrink, flex-basis
- Building layouts with flexbox

9. Grid Layout

- display: grid

- Rows, columns, gap
- `grid-template-rows`, `grid-template-columns`
- `grid-area`, `grid-template-areas`
- Auto-fit & auto-fill

11. Lists & Tables Styling

- Removing list styles (`list-style-type: none`)
- Custom bullet points
- Table borders, hover effects

12. Forms Styling

- Input, select, button styles
 - Placeholder styling
 - Checkbox & radio button custom styles
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Advanced

13. Transitions & Animations

- CSS transitions (`transition: all 0.3s ease`)
- `@keyframes` animations
- Animation properties (`duration`, `delay`, `iteration-count`)

14. Transforms

- 2D (`translate`, `rotate`, `scale`, `skew`)

- 3D transforms (perspective, rotateX, rotateY)

15. Responsive Design

- Media queries (@media screen and (max-width: 768px))
- Mobile-first vs desktop-first approach
- Responsive images (object-fit, max-width)

16. Advanced Selectors

- :not(), :nth-child(), :nth-of-type(), :is()
- Combinators (>, +, ~)

17. CSS Functions

- calc(), min(), max(), clamp()
- var() for CSS variables

18. Shadows & Effects

- Box-shadow
- Text-shadow
- Filter effects (blur, grayscale, brightness)
- Glassmorphism, Neumorphism

19. CSS Layout Techniques

- Multi-column layout
- CSS shapes (shape-outside)
- Sticky & fixed headers/footers
- Centering techniques

JavaScript

Beginner / Basics

1. Introduction

- What is JavaScript?
- How to include JS in HTML (inline, internal, external script)

2. JavaScript Basics

- `console.log()` and debugging
- Variables (`var`, `let`, `const`)
- Data types (string, number, boolean, null, undefined, symbol, bigint)

3. Operators

- Arithmetic operators (`+`, `-`, `*`, `/`, `%`, `**`)
- Assignment operators (`=`, `+=`, `-=`, etc.)
- Comparison operators (`==`, `==`, `!=`, `!==`, `>`, `<`, `>=`, `<=`)
- Logical operators (`&&`, `||`, `!`)
- Ternary operator (`condition ? value1 : value2`)

4. Strings

- String creation (`""`, `''`, template literals)
- String methods (`length`, `toUpperCase()`, `slice()`, `split()`, `includes()`, etc.)
- Template literals & interpolation

5. Numbers & Math

- Number methods (`toFixed`, `toString`, `isNaN`)
- Math object (`Math.round`, `Math.floor`, `Math.ceil`, `Math.random`,
`Math.max`, `Math.min`)

6. Control Flow

- `if`, `else if`, `else`
 - `switch` statement
 - Loops (`for`, `while`, `do while`, `for...in`, `for...of`)
 - `break` & `continue`
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Intermediate

7. Functions

- Function declaration & expression
- Arrow functions (`() => {}`)
- Callback functions

8. Arrays

- Array creation & indexing
- Array methods (`push`, `pop`, `shift`, `unshift`, `splice`, `slice`, `concat`,
`indexOf`, `includes`)
- Iteration methods (`forEach`, `map`, `filter`, `reduce`, `find`, `some`, `every`, `sort`)
- Spread & rest operators (...)

9. Objects

- Object creation (`{}`)
- Properties & methods
- Object methods (`keys`, `values`, `entries`, `assign`)
- Destructuring objects
- `this` keyword

10. Date & Time

- `Date()` object
- Getting & setting time (`getDate`, `getMonth`, `getFullYear`, etc.)
- Formatting dates

11. Events

- Event handling (`onclick`, `onchange`, `onmouseover`, etc.)
- `addEventListener`
- Event bubbling & capturing
- Preventing default actions (`event.preventDefault()`)

12. DOM Manipulation

- `document.getElementById`, `getElementsByClassName`, `querySelector`
- Changing content (`innerHTML`, `textContent`)
- Changing styles (`element.style`)
- Creating & removing elements (`createElement`, `appendChild`, `removeChild`)
- Traversing the DOM (`parentNode`, `children`, `nextElementSibling`)

Advanced JavaScript

13. ES6+ Features

- `let`, `const`, arrow functions
- Template literals
- Destructuring (arrays & objects)
- Modules (`import`, `export`)
- Default & named exports
- `...spread` & `...rest` operators

14. Closures & Scope

- Block scope, function scope, global scope
- Hoisting (variables & functions)
- Closures and practical uses

15. Objects in Depth

- Object prototypes
- `Object.create()`
- Constructor functions
- ES6 Classes (`class`, `constructor`, `extends`, `super`)
- Getters & setters

16. Asynchronous JavaScript

- Synchronous vs asynchronous

- `setTimeout`, `setInterval`
- Callbacks & callback hell
- Promises (`.then`, `.catch`, `.finally`)
- Async/Await
- `Promise.all`, `Promise.race`

17. Error Handling

- `try...catch`
- `throw` keyword
- Custom error messages

18. Advanced Array & Object Handling

- Higher-order functions
- `reduce()` advanced use cases
- Deep vs shallow copy (`Object.assign`, `structuredClone`)

19. Regular Expressions

- Creating regex (`/pattern/`)
- Regex methods (`test`, `match`, `replace`)
- Common regex patterns

20. Local Storage & Session Storage

- `localStorage.setItem`, `getItem`, `removeItem`, `clear`
- `sessionStorage`

21. JSON

- `JSON.stringify()`
- `JSON.parse()`
- Fetching & handling JSON data

22. Modules & Import/Export

- ES modules (`import/export`)
 - Dynamic imports
 - CommonJS (`require, module.exports`)
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Expert / Professional-Level JS

24. JavaScript Engines & Internals

- How JS works (V8 engine, memory heap, call stack)
- Execution context
- Event loop & task queue
- Microtasks vs macrotasks

25. Functional Programming Concepts

- Pure functions
- Immutability
- Higher-order functions

26. OOP in JavaScript

- Encapsulation, Abstraction, Inheritance, Polymorphism
- Classes vs Prototypes

27. Advanced Asynchronous Patterns

- Event loop in depth
- Async iterators
- Observables (RxJS basics)

28. Advanced Error Handling

- Custom error classes
- Global error handling (`window.onerror`)

JQuery

Beginner / Basics

1. Introduction

- What is jQuery?
- Why use jQuery (advantages over plain JS)?
- Adding jQuery to a webpage (CDN, local file).
- `$(document).ready()` function.

2. Selectors

- Basic selectors (`#id`, `.class`, `element`)
- Universal selector (`*`)
- Grouping selectors (`div`, `p`, `span`)
- Attribute selectors (`[href]`, `[type="text"]`, `[name^="a"]`)
- Hierarchy selectors (`parent > child`, `ancestor descendant`, `next + prev`, `next ~ siblings`)

3. CSS Manipulation

- `.css()` to get/set CSS properties
- `.addClass()`, `.removeClass()`, `.toggleClass()`, `.hasClass()`
- `.width()`, `.height()`, `.innerWidth()`, `.outerWidth()`

4. Content & Attributes

- `.html()` vs `.text()`

- `.attr()` & `.removeAttr()`
 - `.val()` for form fields
 - `.prop()` vs `.attr()`
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Intermediate

5. DOM Manipulation

- Inserting elements: `.append()`, `.prepend()`, `.after()`, `.before()`
- Removing elements: `.remove()`, `.empty()`
- Cloning: `.clone()`
- Wrapping elements: `.wrap()`, `.unwrap()`, `.wrapAll()`

6. Traversing the DOM

- `.parent()`, `.parents()`, `.closest()`
- `.children()`, `.find()`
- `.siblings()`, `.next()`, `.prev()`
- `.first()`, `.last()`, `.eq()`
- `.filter()`, `.not()`

7. Events

- Event binding: `.on()`, `.off()`, `.one()`

- Common events: `.click()`, `.dblclick()`, `.hover()`, `.focus()`, `.blur()`,
`.keyup()`, `.keydown()`, `.submit()`, `.change()`
- Event object (`event.preventDefault()`, `event.stopPropagation()`)
- Event delegation

8. Effects & Animations

- Show/Hide: `.show()`, `.hide()`, `.toggle()`
- Fading: `.fadeIn()`, `.fadeOut()`, `.fadeToggle()`, `.fadeTo()`
- Sliding: `.slideDown()`, `.slideUp()`, `.slideToggle()`
- Custom animation: `.animate()`
- Stopping animations: `.stop()`, `.finish()`

9. Chaining

- Using multiple methods in one statement
 - Example:
`$("#box").css("color", "red").slideUp(2000).slideDown(2000);`
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Advanced

10. AJAX with jQuery

- `.load()` for partial HTML loading
- `$.get()` & `$.post()`
- `$.ajax()` (full AJAX control)

- Handling JSON data
- `.done()`, `.fail()`, `.always()` callbacks

11. Utilities

- `$.each()` vs `.each()`
- `$.trim()`
- `$.isNumeric()`, `$.type()`
- `$.extend()` (merging objects)
- `$.noConflict()`

12. Form Handling

- Getting and setting input values with `.val()`
- Form validation basics
- `.serialize()` and `.serializeArray()`

13. Selectors & Filters (Advanced)

- `:first`, `:last`, `:even`, `:odd`
- `:eq()`, `:gt()`, `:lt()`
- `:contains()`, `:has()`, `:empty`, `:visible`, `:hidden`

14. Plugins

- What are jQuery plugins?
- Installing & using plugins
- Creating custom plugins

15. Deferred & Promises

- Introduction to deferred objects
- `.done()`, `.fail()`, `.always()`
- `$.when()`

16. jQuery UI (optional add-on library)

- Widgets (datepicker, dialog, tabs, accordion)
- Effects (bounce, explode, highlight, shake)
- Interactions (draggable, droppable, resizable, sortable)

React Js

Beginner / Basics

1. Introduction

- What is React.js?
- SPA (Single Page Applications)
- Virtual DOM

2. Environment Setup

- Node.js, npm,
- Create React App (CRA), Vite, Next.js starter
- Project structure

3. JSX (JavaScript XML)

- Embedding expressions in JSX
- JSX rules (`className`, self-closing tags)
- Fragments (`<> </>`)

4. Components

- Functional components
- Class components (legacy)
- Props (passing data to components)
- Children props
- Default props & PropTypes

5. Rendering

- Rendering lists (`.map()`)
 - Keys in lists
 - Conditional rendering (`if`, ternary, `&&`)
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Intermediate

6. State Management (Core React)

- `useState` hook
- Updating state correctly
- Props vs state

7. Events Handling

- `onClick`, `onChange`, `onSubmit`, etc.
- Passing arguments to event handlers

8. Forms

- Controlled components
- Uncontrolled components (`useRef`)
- Handling inputs, checkboxes, radios, selects

9. React Hooks (Core)

- `useState`
- `useEffect` (side effects, lifecycle replacement)

- `useRef`
- `useContext`

10. React Lifecycle (Class Components)

- `componentDidMount`, `componentDidUpdate`, `componentWillUnmount`
- Why hooks replaced lifecycle methods

11. Styling

- Inline styles
 - CSS Modules
 - Styled Components
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Advanced

12. React Router

- `<BrowserRouter>`, `<Routes>`, `<Route>`
- `<Link>` & `useNavigate`
- URL Params (`useParams`)
- Query Params (`useSearchParams`)
- Nested & Protected routes

13. React Hooks (Advanced)

- `useReducer`

- `useMemo`
- `useCallback`
- `useLayoutEffect`
- Custom hooks

14. Context API

- Create & provide context
- `useContext` for consuming
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16. Data Fetching

- Fetch API
- Axios
- Handling loading & error states

18. Performance Optimization

- `React.memo`
 - `useMemo`, `useCallback`
 - Lazy loading components (`React.lazy`, `Suspense`)
 - Code splitting
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19. Forms (Advanced)

- Form
- React Hook Form

- Validation

20. Animations

- CSS animations in React

21. React with Backend

- REST APIs