



# **Hamming Code and Error Correction**

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# **Outline**

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**A little background error correction (in computers)**

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**The early days of error correction**

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**Different methods of error correction**

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**Hamming Code**

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**Conclusion**



# A little background

- **What's a communication error?- Choppy phone connection "What did you just say?"**
- **Error Correction (ex] repeating a word)**
- **Used in all kinds of computing/ communication (telecommunication, computer ram)**
- **(Example: Scratched CD still playing properly)**

# Methods of Correction/ snags

- Repetition Code (redundant, which version is right?, inefficient for many applications)
- Parity Bits (only tells us if number of 1s are odd or even)
- Other methods include: Cyclic Redundancy Codes, Checksums, Cryptographic Hash Functions.(developed more recently. 1970+)

# World's first coding errors



- **Richard Hamming-Bell Labs**
- **Punchcards no-hole vs hole 0 or 1**
- **Holes missed/accidentally punched**
- **Whole system stalls until error is found**
- **Hamming sets out on mission to find solution**

# Richard

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At

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# Discovered a Method For

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# USING



# Hamming Code

- **Named after Richard Hamming**
- **Parity Bits: Basic Premise for Hamming Code**
- **Useful in situations with low error rate (such as in computer RAM)**
- **Note: Hamming code will only correct 1-bit errors**
- **We will go over the most common examples of Hamming code, the Hamming(7,4) implementation; four bits and three parity bits.**

# What's a parity bit?

*par·i·ty*

*['perədē]*

**NOUN**

*mathematics*

*(of a number) the fact of being even or odd.*

Parity tells us whether the number of 1s in a string is odd or is even. Parity bit of 0 means even number of ones, 1 means odd number of 1s.

**0 = Even number of 1s.**

**1 = Odd number of 1s**

# Hamming Code: How It Works

1. Given a sequence of 0s and 1s, number the position of each bit and mark all  $2^n$  positioned bits as a parity bit.

Ex 1)

0	1	0	0	1	0	1
1	2	3	4	5	6	7
1	2	3	4	5	6	7

Ex 2)

0	1	0	1	0	1	1	0	0	0	1	1
1	2	3	4	5	6	7	8	9	10	11	12
1	2	3	4	5	6	7	8	9	10	11	12



# Hamming Code: How It Works

For each  $2^n$  parity bit, starting at bit  $2^n$  record  $2^n$  bits and skip  $2^n$  bits.

Ex)  $2^0$  bit

0	1	0	0	1	0	1
1	2	3	4	5	6	7
1	2	3	4	5	6	7
0		0		1		1

Result for  $2^0$ : **0011**

Result for  $2^1$ : **1001**

$2^1$  bit

0	1	0	0	1	0	1
1	2	3	4	5	6	7
1	2	3	4	5	6	7
	1	0			0	1

# Hamming Code: How It Works

Result for  $2^2$

0	1	0	0	1	0	1
1	2	3	4	5	6	7
1	2	3	4	5	6	7
			0	1	0	1

Result for  $2^0$ : **0011**- Parity bit is zero and we have 2 (even) 1s.

Result for  $2^1$ : **1001**- One as parity bit and we have a single 1 (odd) 1.

Result for  $2^2$ : **0101**- Parity bit is zero and we have 2 (even) 1s.

Since all the parity bits check out, there aren't any errors.



**Time for an  
example on the  
board...**



**And that's how error correction works with Hamming Code.**

**Thanks for listening! 😊**

# Sources

- <http://www.ams.org/publicoutreach/feature-column/fcarc-errors6>
- <https://www.geeksforgeeks.org/computer-network-hamming-code/>
- <http://math.harvard.edu/~ctm/home/text/others/shannon/entropy/entropy.pdf> (A Mathematical Theory of Communication)

# The illustrated version:

- Before we describe the algebra of Hamming codes, we first visualize the calculation of the parity bits using Venn diagrams. As an example, suppose we wish to send the 4-bit message **1101**. We associate each of the four message bits with a specific intersection region of three pairwise overlapping circles, reading bits from left to right:

- The Hamming code adds three parity bits so that each of the three circles has *even parity*.
- That is, the sum of the four bits contained in each of the three circles is even:
- For this example, the three parity bits are 1 (top), 0 (left), and 0 (right). So, to send a version of the message 1101 that is robust against single-bit errors, the actual message we send is the 7-bit message 1101100.
- Now, imagine this picture is transmitted over a noisy communication channel, and that one bit is corrupted so that the following picture arrives at the receiving station (corresponding to 1001100):



# To visualize: Consider 4 bits of data we want to convert to Hamming Code

Place the bits in the following manner

Then add the parity bits

