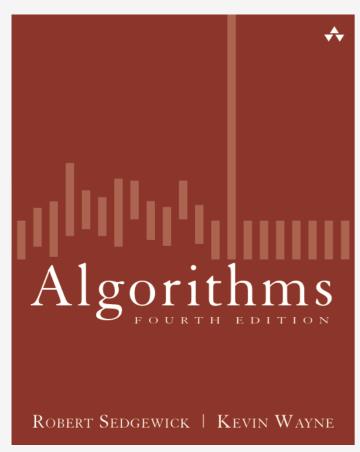
Algorithms



http://algs4.cs.princeton.edu

3.3 2-3 Tree Demo

- search
- ▶ insertion
- construction



http://algs4.cs.princeton.edu

3.3 2-3 Tree Demo

- ▶ search
- ► insertion
- construction

Compare search key against keys in node.Find interval containing search key.Follow associated link (recursively).

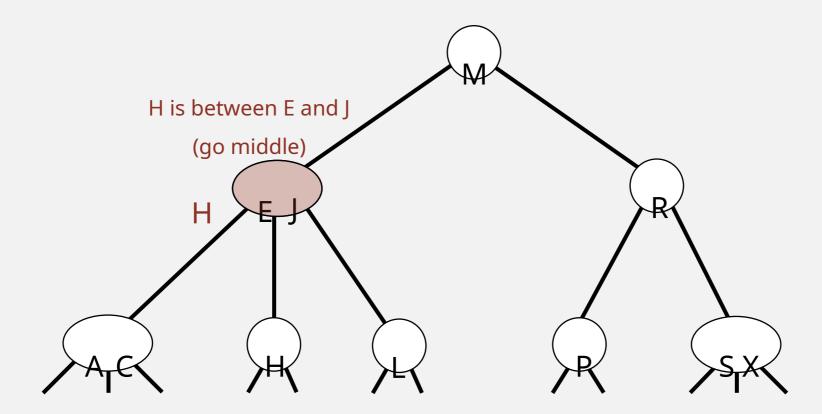
H is less than M (go left) R AC H R SXX

Compare search key against keys in node.

Find interval containing search key.

Follow associated link (recursively).

search for H



2-3 tree demo: search

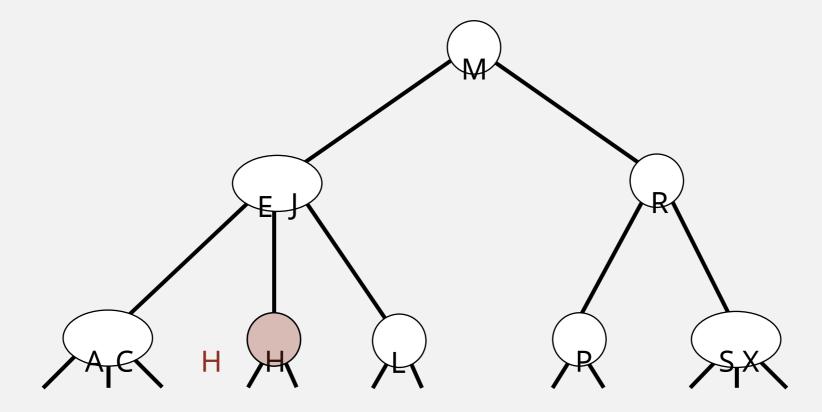
Search.

Compare search key against keys in node.

Find interval containing search key.

Follow associated link (recursively).

search for H



found H (search hit)

Compare search key against keys in node.Find interval containing search key.Follow associated link (recursively).

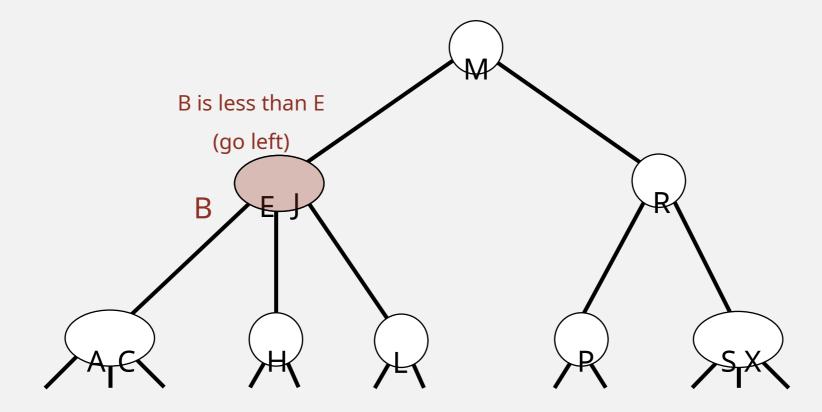
B is less than M (go-left) R AC H R SX

Compare search key against keys in node.

Find interval containing search key.

Follow associated link (recursively).

search for B

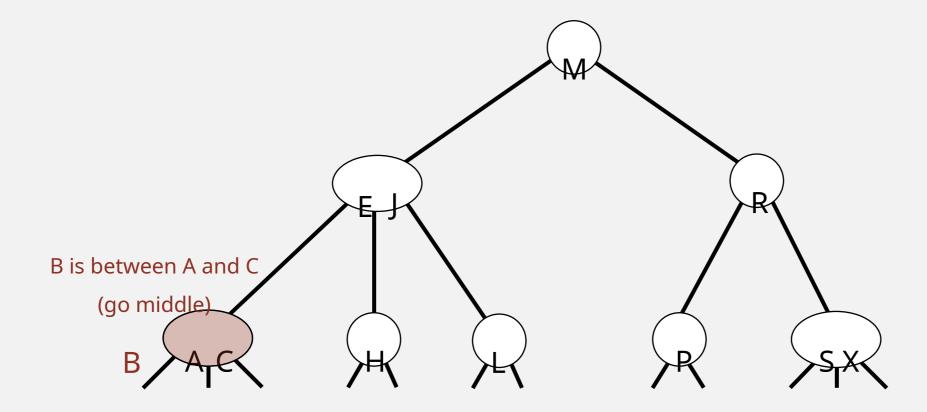


Compare search key against keys in node.

Find interval containing search key.

Follow associated link (recursively).

search for B



2-3 tree demo: search

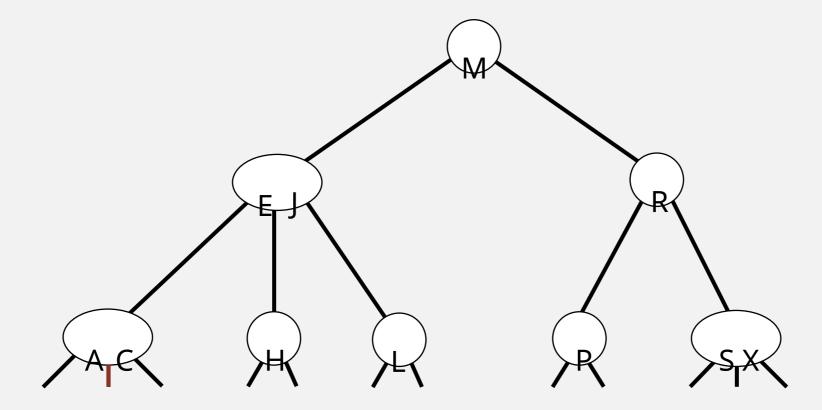
Search.

Compare search key against keys in node.

Find interval containing search key.

Follow associated link (recursively).

search for B



B link is null (search miss)



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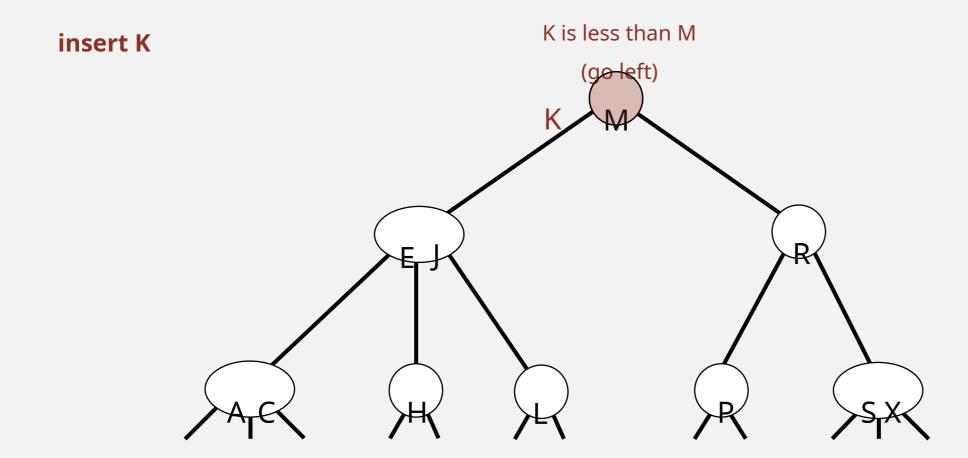
3.3 2-3 Tree Demo

- search
- ► insertion
- construction

Insert into a 2-node at bottom.

Search for key, as usual.

Replace 2-node with 3-node.

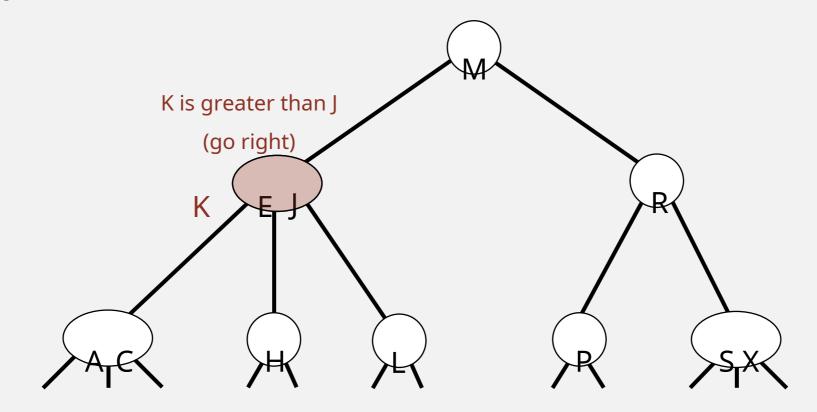


Insert into a 2-node at bottom.

Search for key, as usual.

Replace 2-node with 3-node.

insert K

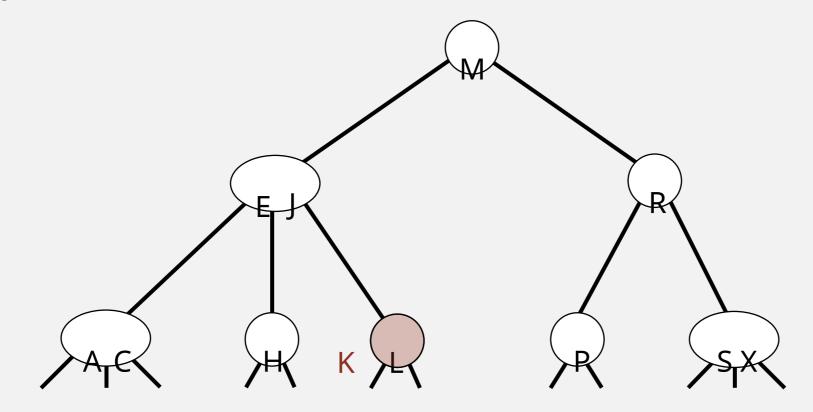


Insert into a 2-node at bottom.

Search for key, as usual.

Replace 2-node with 3-node.

insert K

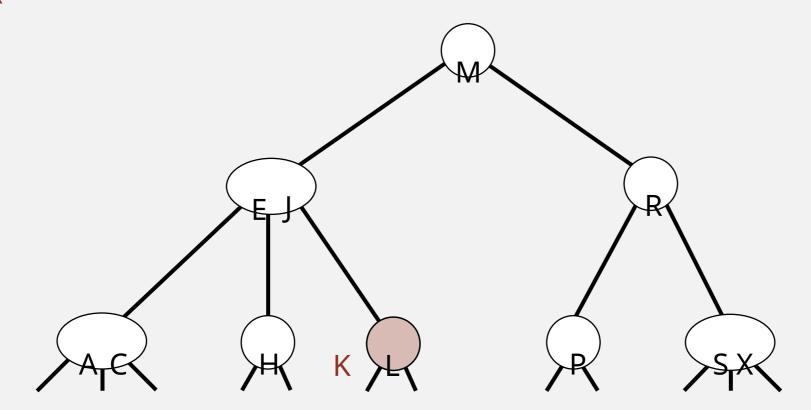


Insert into a 2-node at bottom.

Search for key, as usual.

Replace 2-node with 3-node.

insert K



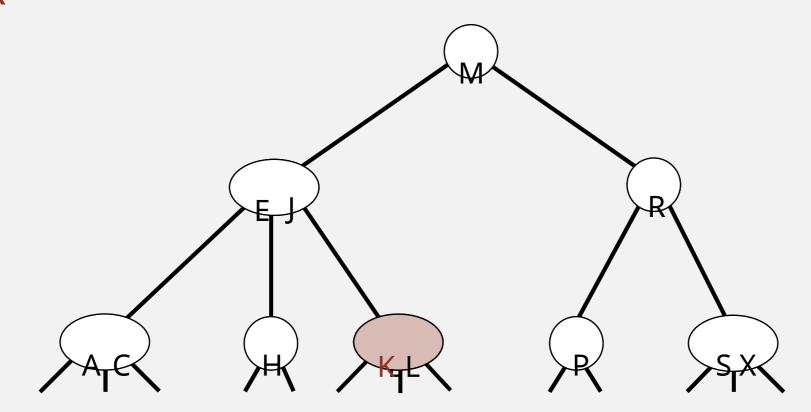
replace 2-node with 3-node containing K

Insert into a 2-node at bottom.

Search for key, as usual.

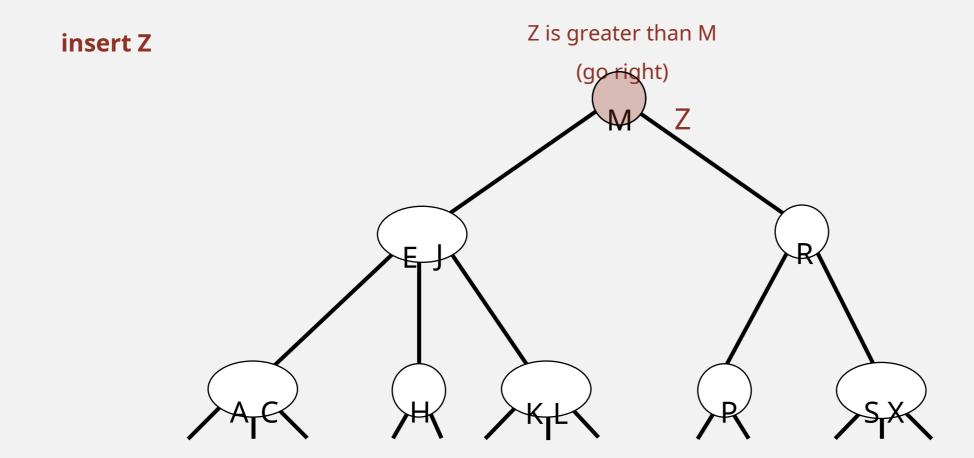
Replace 2-node with 3-node.

insert K



Add new key to 3-node to create temporary 4-node.

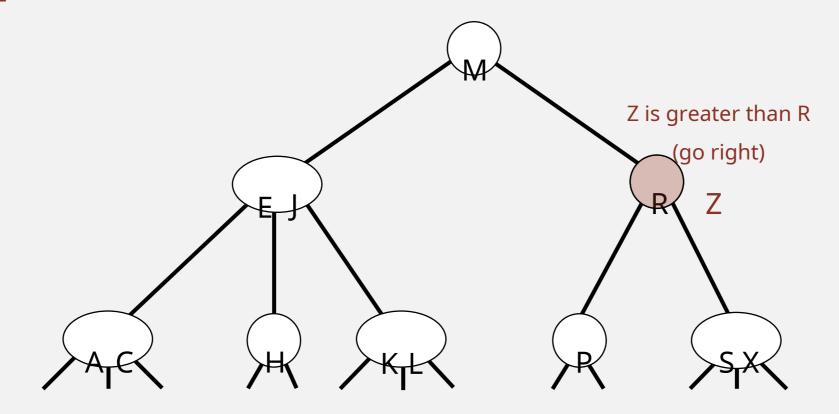
Move middle key in 4-node into parent.



Add new key to 3-node to create temporary 4-node.

Move middle key in 4-node into parent.

insert Z

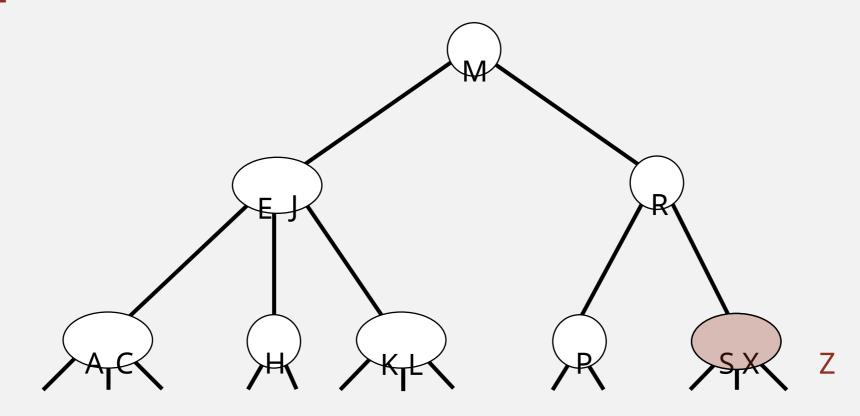


Insert into a 3-node at bottom.

Add new key to 3-node to create temporary 4-node.

Move middle key in 4-node into parent.

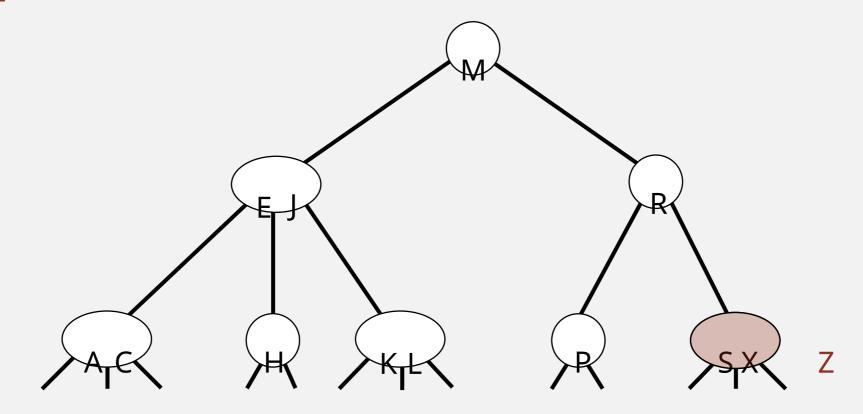
insert Z



Add new key to 3-node to create temporary 4-node.

Move middle key in 4-node into parent.

insert Z

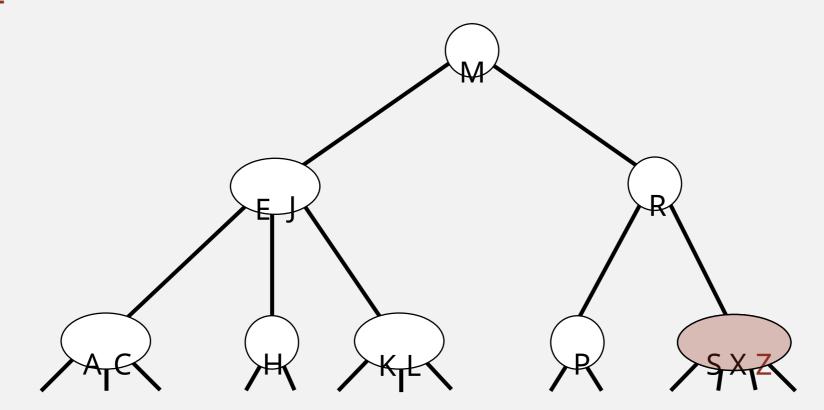


replace 3-node with temporary 4-node containing Z

Add new key to 3-node to create temporary 4-node.

Move middle key in 4-node into parent.

insert Z

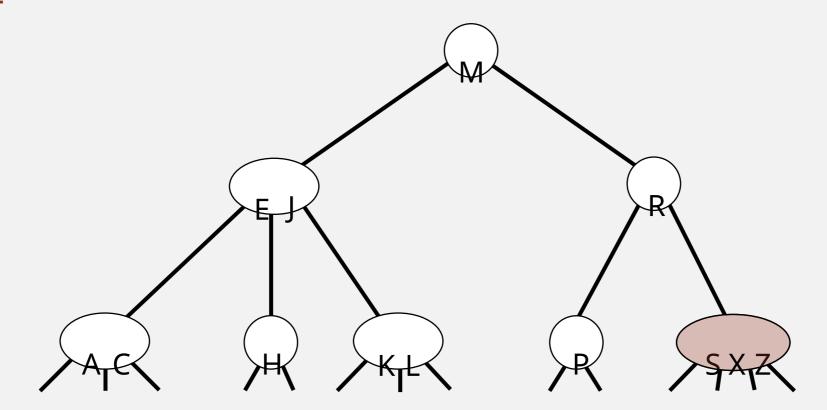


Insert into a 3-node at bottom.

Add new key to 3-node to create temporary 4-node.

Move middle key in 4-node into parent.

insert Z

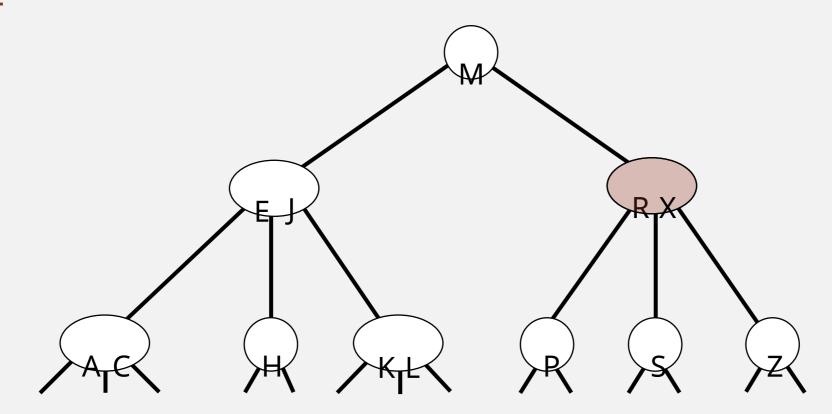


split 4-node into two 2-nodes (pass middle key to parent)

Add new key to 3-node to create temporary 4-node.

Move middle key in 4-node into parent.

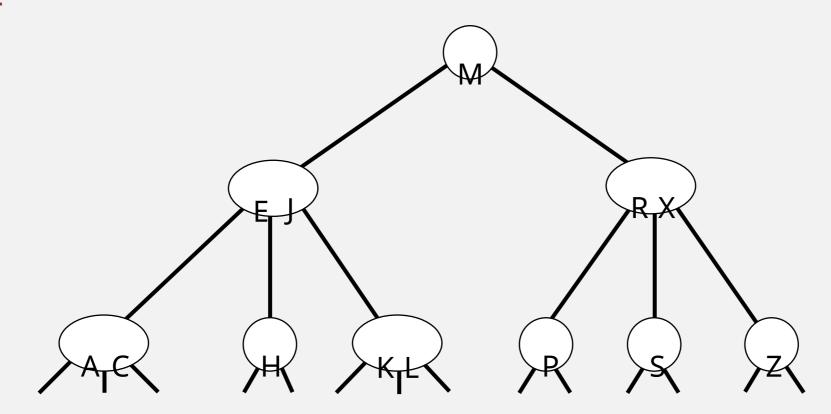
insert Z



Add new key to 3-node to create temporary 4-node.

Move middle key in 4-node into parent.

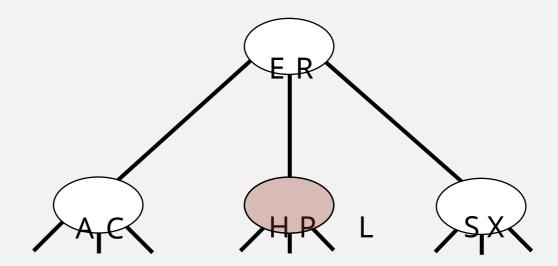
insert Z



Insert into a 3-node at bottom.

Add new key to 3-node to create temporary 4-node.
Move middle key in 4-node into parent.
Repeat up the tree, as necessary.

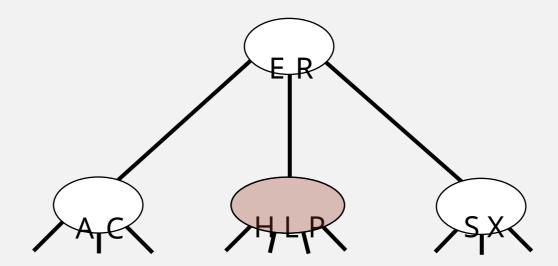
If you reach the root and it's a 4-node, split it into three 2-nodes.



Insert into a 3-node at bottom.

Add new key to 3-node to create temporary 4-node.Move middle key in 4-node into parent.Repeat up the tree, as necessary.

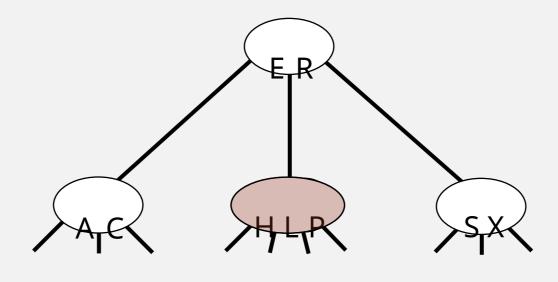
If you reach the root and it's a 4-node, split it into three 2-nodes.



Insert into a 3-node at bottom.

Add new key to 3-node to create temporary 4-node.
Move middle key in 4-node into parent.
Repeat up the tree, as necessary.
If you reach the root and it's a 4-node, split it into three 2-nodes.

insert L

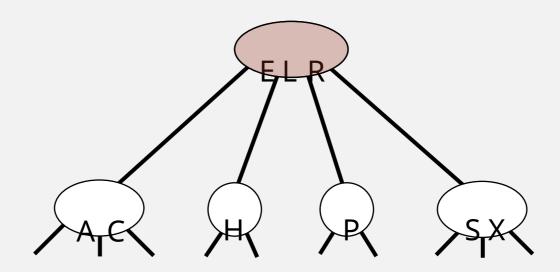


split 4-node

(move L to parent)

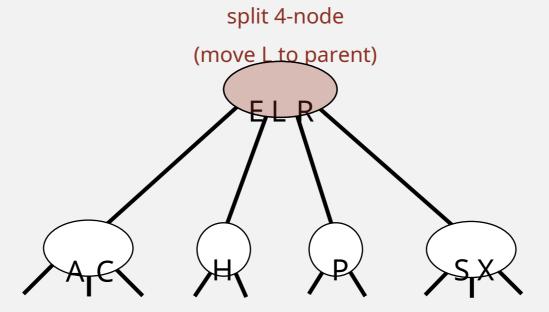
Insert into a 3-node at bottom.

Add new key to 3-node to create temporary 4-node.
 Move middle key in 4-node into parent.
 Repeat up the tree, as necessary.
 If you reach the root and it's a 4-node, split it into three 2-nodes.



Insert into a 3-node at bottom.

Add new key to 3-node to create temporary 4-node.
Move middle key in 4-node into parent.
Repeat up the tree, as necessary.
If you reach the root and it's a 4-node, split it into three 2-nodes.



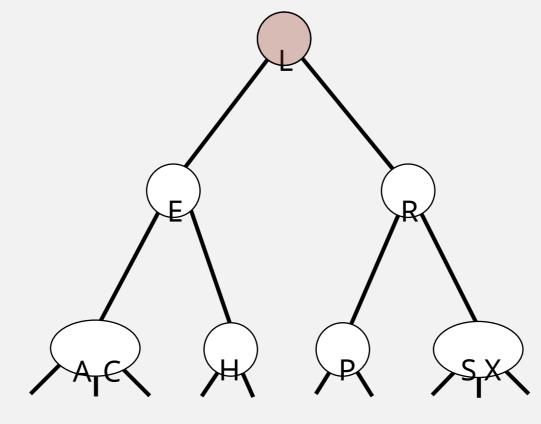
Add new key to 3-node to create temporary 4-node.

Move middle key in 4-node into parent.

Repeat up the tree, as necessary.

If you reach the root and it's a 4-node, split it into three 2-nodes.

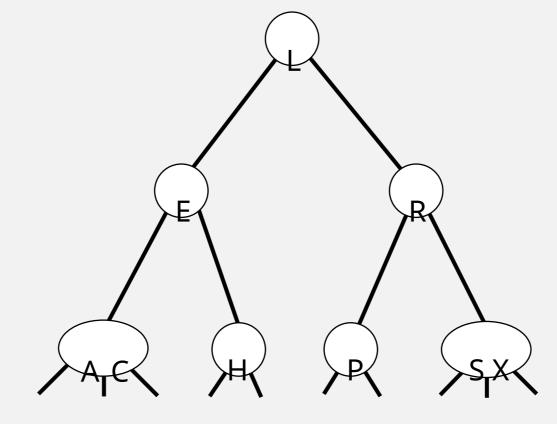
height of tree increases by 1



Add new key to 3-node to create temporary 4-node.Move middle key in 4-node into parent.

Repeat up the tree, as necessary.

If you reach the root and it's a 4-node, split it into three 2-nodes.





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3.3 2-3 Tree Demo

- search
- ► insertion
- construction

insert S



2-3 tree

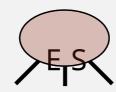


insert E



convert 2-node into 3-node

insert E



2-3 tree



2-3 tree demo: construction

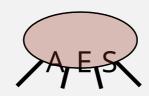
insert A



convert 3-node into 4-node

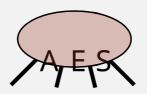
2-3 tree demo: construction

insert A



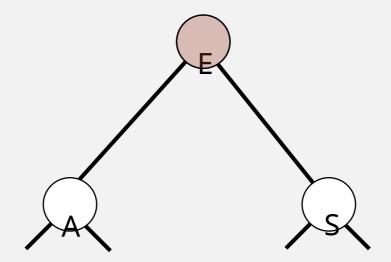
2-3 tree demo: construction

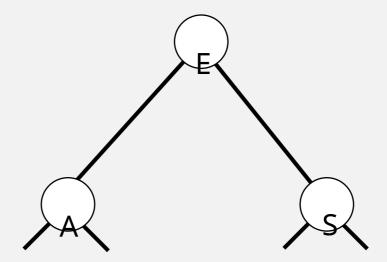
insert A



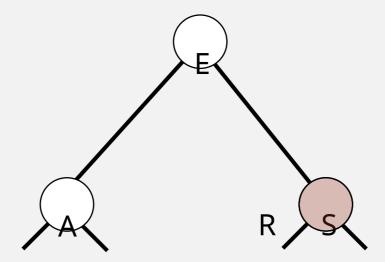
split 4-node (move E to parent)

insert A



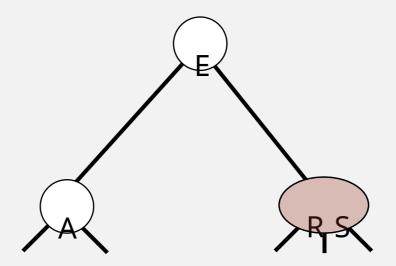


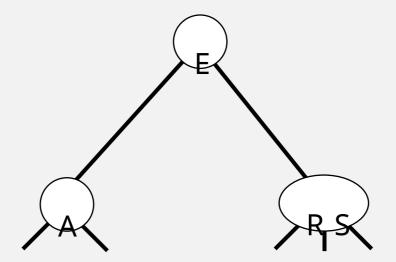
insert R



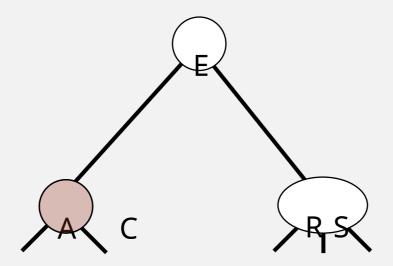
convert 2-node into 3-node

insert R



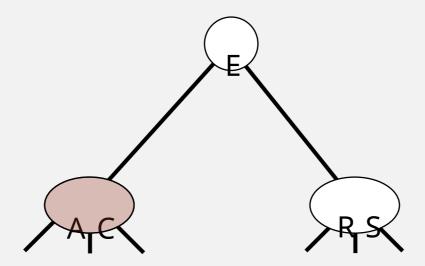


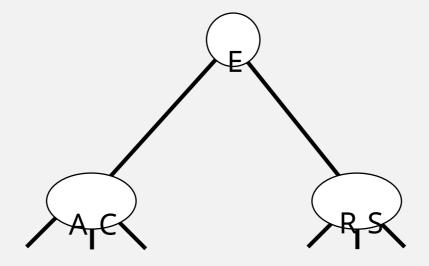
insert C

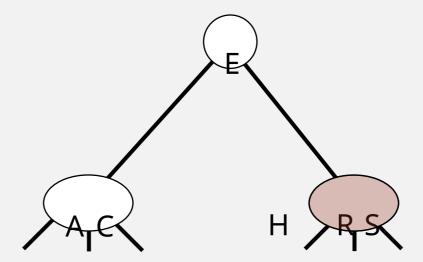


convert 2-node into 3-node

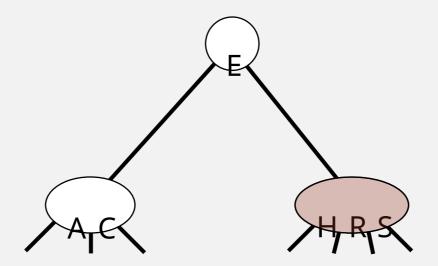
insert C

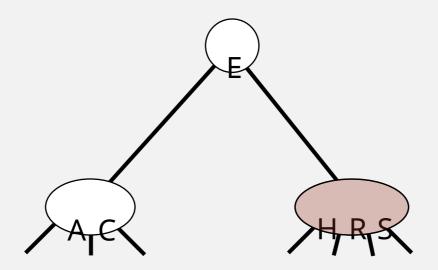




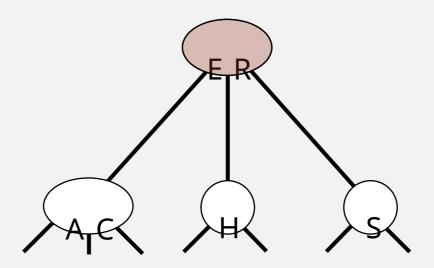


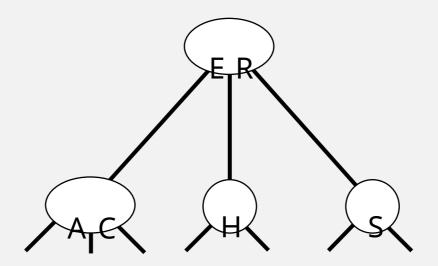
convert 3-node into 4-node



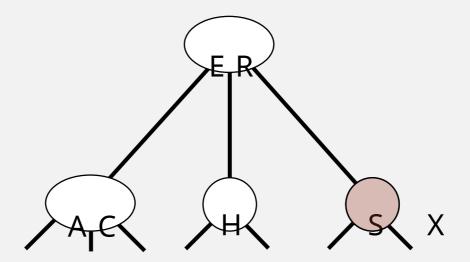


split 4-node (move R to parent)



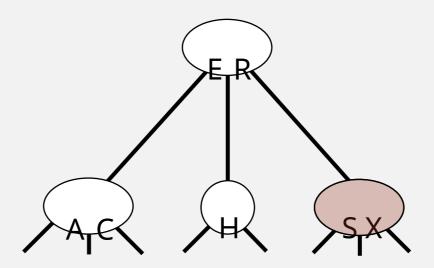


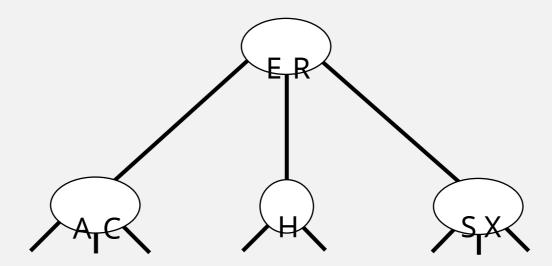
insert X



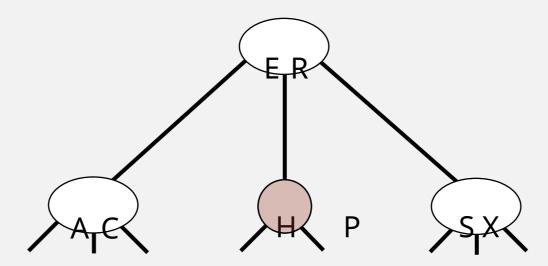
convert 2-node into 3-node

insert X



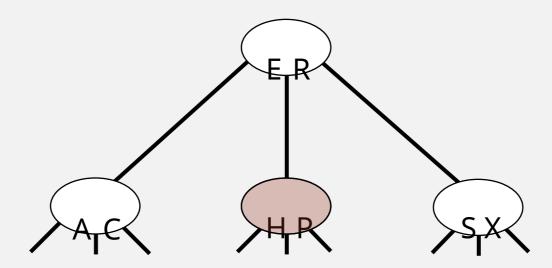


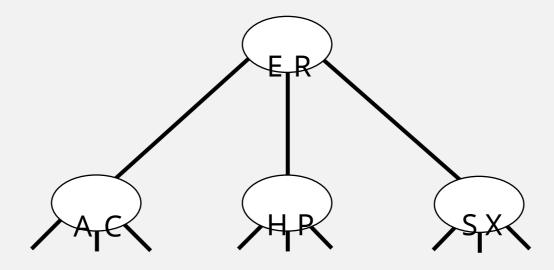
insert P

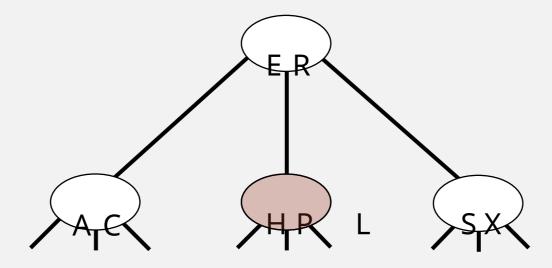


convert 2-node into 3-node

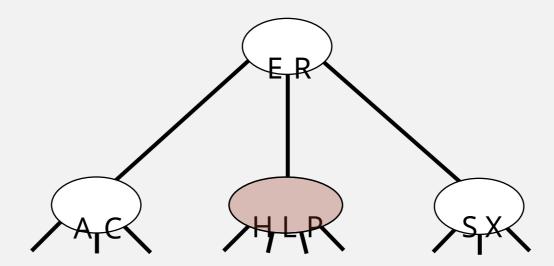
insert P

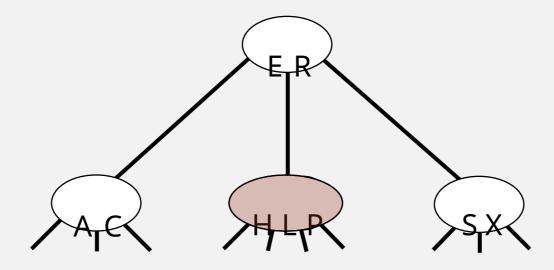






convert 3-node into 4-node





split 4-node (move L to parent)

