

**NAME**

file\_move

**SYNOPSIS**

move a file from one directory to another

**USAGE**

```
local df = require "lib/dtutils.file"
```

```
local result = df.file_move(fromFile, toFile)  
fromFile - string - name of the original file  
toFile - string - the new file location and name
```

**DESCRIPTION**

Move a file from one place to another. Try a succession of methods from builtin to operating system to a pure lua solution.

**RETURN VALUE**

result - boolean - nil on error, some value on success