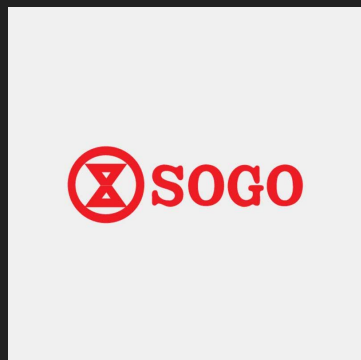


DSA Final Project

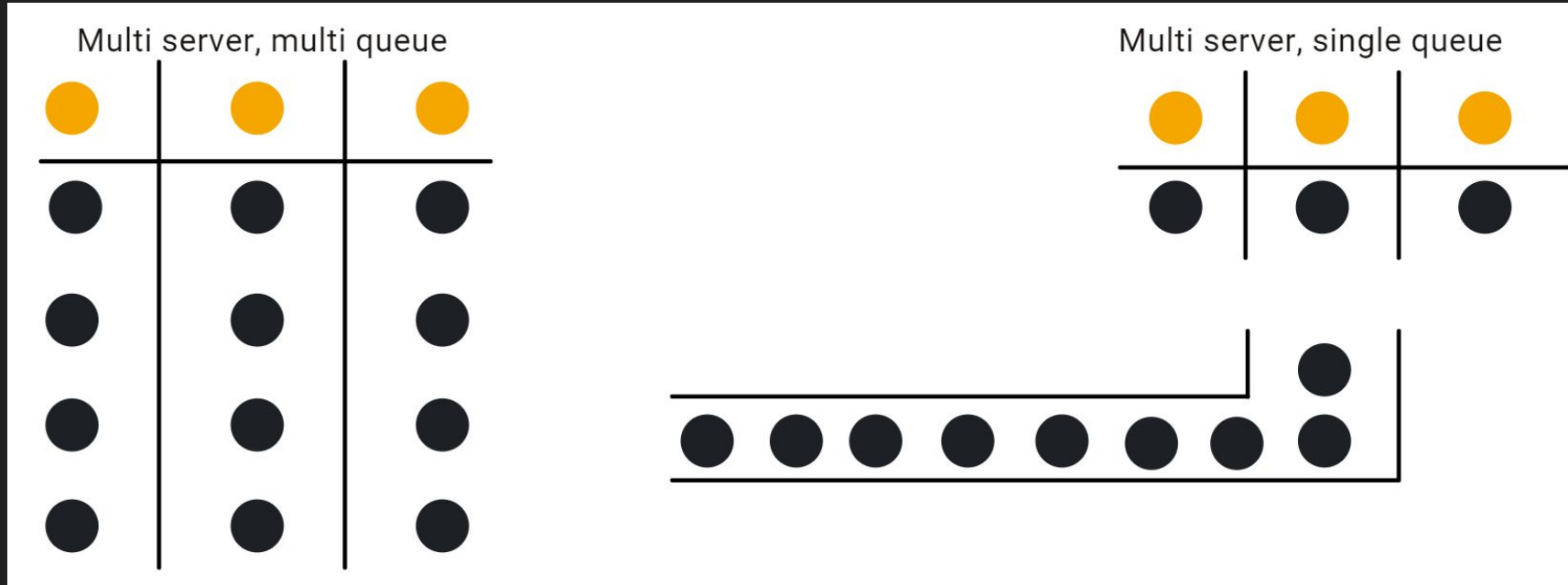
Christopher Tendi, Jason Jeremy, Monique Senjaya

Background

- After noticing that stores in Jakarta implement different kinds of queuing systems, we decided to compare each of them.
- Some stores in Jakarta such as SOGO implements a multi-POS, multi-queue system.
- On the other hand, stores like Uniqlo implements a multi-POS, single-queue system.



Visual Representation



Research Questions

- Why implement different queueing systems?
- Which is one is more efficient or more effective?



Solution

- We decided to investigate the problem by creating a simulation of both queues and see which one's better
- Subsequently, we will be able to gather data of which one is more efficient overall.



Solution Implementation

- Use queue data structures to store customers
- Each customer has their own variables that will be randomly generated with respect to time
- Simulate different scenarios by changing the variables (queues, servers, times, number of customers) involved
- Analyze the output and display it in a graph

Initial thought(s)

- Single queue would be faster in the long term

Based on

www.ijstr.org/final-print/dec2019/A-Comparative-Study-Between-Multi-Queue-Multi-Server-And-Single-Queue-Multi-Server-Queuing-System.pdf

Program Demo

Start Time	Range	Arrival Time	Simulation Time
50	20	5	35
Service Time	Processed Customers		
1	616414		
2	1240687		
3	1870181		
4	2501859		
5	3128920		
6	3745018		
7	4374753		
8	5004848		
9	5637911		
10	6268278		
11	6900127		
12	7531511		
13	8161206		
14	8795834		
15	9423853		
16	10055777		
17	10686350		
18	11316748		
19	11947475		
20	12578411		
21	13208517		
22	13838599		
23	14468004		
24	15097797		
25	15729112		
26	16352591		
27	16980690		
28	17611920		
29	18241167		
30	18870731		
31	19502088		
32	20131316		
33	20762794		
34	21390619		
35	22020219		

Single Queue

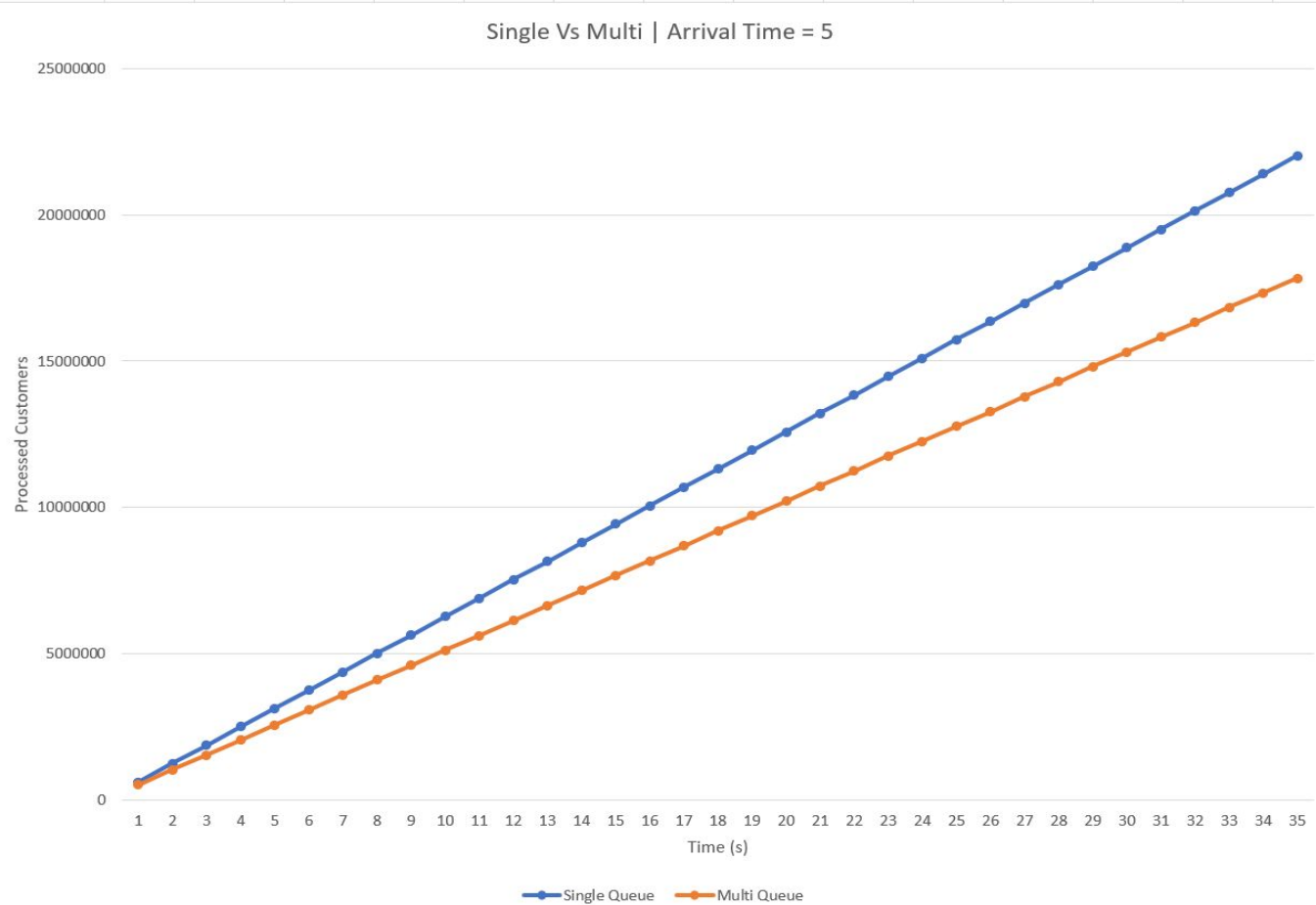
Gathered
Data of
Arrival = 5

Start Time	Range	Arrival Time	Simulation Time
50	20	5	35
Service Time	Processed Customers		
1	516358		
2	1030188		
3	1536291		
4	2052575		
5	2564900		
6	3077271		
7	3589845		
8	4100531		
9	4597659		
10	5110576		
11	5622825		
12	6133551		
13	6643022		
14	7154203		
15	7666236		
16	8177141		
17	8689315		
18	9202065		
19	9712791		
20	10221470		
21	10731954		
22	11238947		
23	11749133		
24	12253517		
25	12762851		
26	13273574		
27	13780101		
28	14291171		
29	14802380		
30	15307414		
31	15814696		
32	16326188		
33	16831231		
34	17326393		
35	17822476		

Multi Queue

Start Time	Range	Arrival Time	Simulation Time
50	20	5	35
Service Time	Single Queue	Multi Queue	
1	616414	516358	25000000
2	1240687	1030188	
3	1870181	1536291	
4	2501859	2052575	
5	3128920	2564900	
6	3745018	3077271	20000000
7	4374753	3589845	
8	5004848	4100531	
9	5637911	4597659	
10	6268278	5110576	
11	6900127	5622825	15000000
12	7531511	6133551	
13	8161206	6643022	
14	8795834	7154203	
15	9423853	7666236	
16	10055777	8177141	10000000
17	10686350	8689315	
18	11316748	9202065	
19	11947475	9712791	
20	12578411	10221470	
21	13208517	10731954	5000000
22	13838599	11238947	
23	14468004	11749133	
24	15097797	12253517	
25	15729112	12762851	
26	16352591	13273574	0
27	16980690	13780101	
28	17611920	14291171	
29	18241167	14802380	
30	18870731	15307414	
31	19502088	15814696	
32	20131316	16326188	
33	20762794	16831231	
34	21390619	17326393	
35	22020219	17822476	

Graphical representation of the gathered data



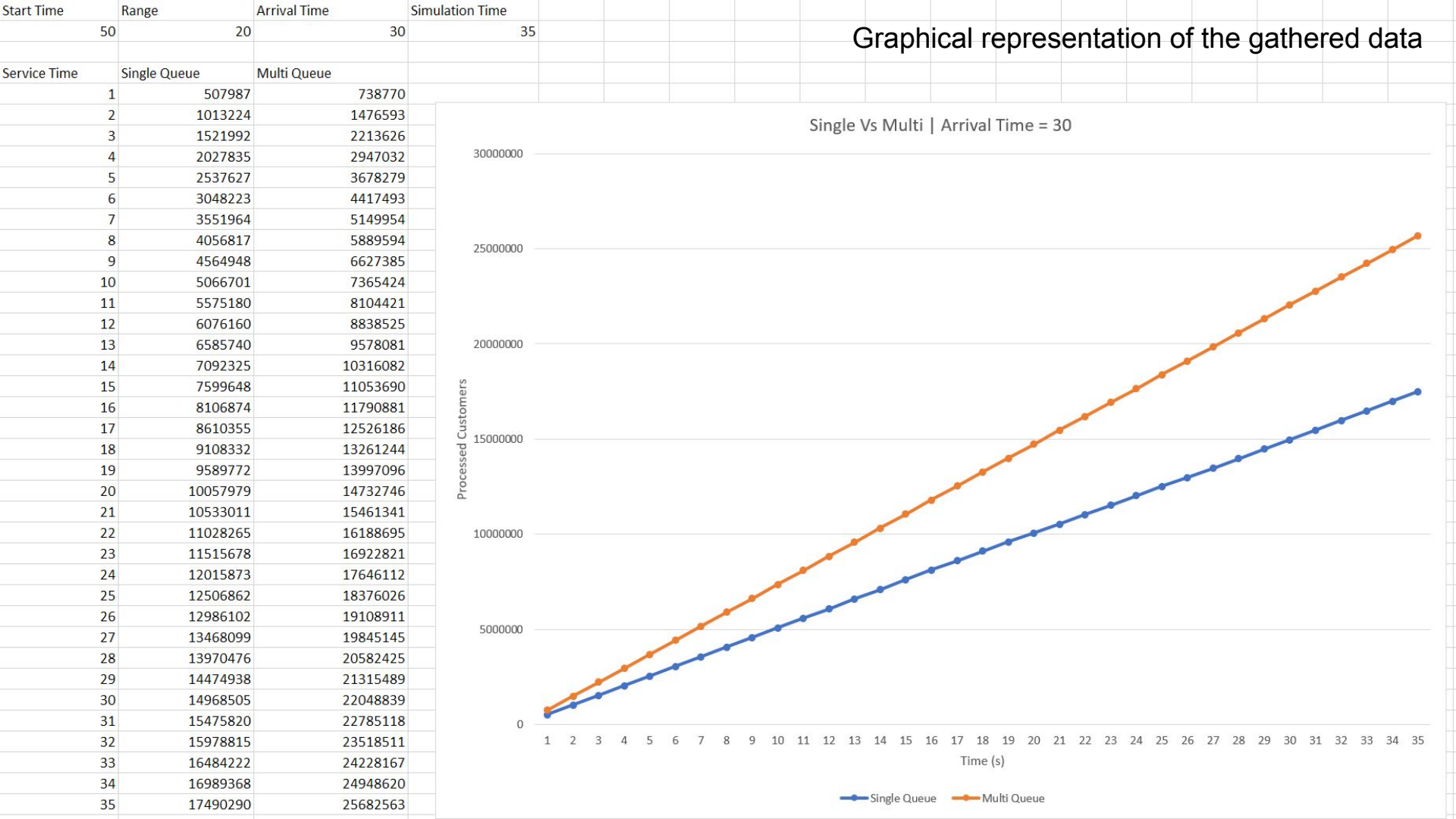
Start Time	Range	Arrival Time	Simulation Time
50	20	30	35
Service Time	Processed Customers		
1	507987		
2	1013224		
3	1521992		
4	2027835		
5	2537627		
6	3048223		
7	3551964		
8	4056817		
9	4564948		
10	5066701		
11	5575180		
12	6076160		
13	6585740		
14	7092325		
15	7599648		
16	8106874		
17	8610355		
18	9108332		
19	9589772		
20	10057979		
21	10533011		
22	11028265		
23	11515678		
24	12015873		
25	12506862		
26	12986102		
27	13468099		
28	13970476		
29	14474938		
30	14968505		
31	15475820		
32	15978815		
33	16484222		
34	16989368		
35	17490290		

Single Queue

Gathered
Data of Arrival
Time = 30

Start Time	Range	Arrival Time	Simulation Time
50	20	30	35
Service Time	Processed Customers		
1	738770		
2	1476593		
3	2213626		
4	2947032		
5	3678279		
6	4417493		
7	5149954		
8	5889594		
9	6627385		
10	7365424		
11	8104421		
12	8838525		
13	9578081		
14	10316082		
15	11053690		
16	11790881		
17	12526186		
18	13261244		
19	13997096		
20	14732746		
21	15461341		
22	16188695		
23	16922821		
24	17646112		
25	18376026		
26	19108911		
27	19845145		
28	20582425		
29	21315489		
30	22048839		
31	22785118		
32	23518511		
33	24228167		
34	24948620		
35	25682563		

Multi Queue



Conclusion

- What we think is true is not true
- Single queue is OVERALL faster than Multi queue
- However this seem to only apply for queues that are very busy with people coming in every short intervals
- When the queue is not as crowded, it is shown that single queue is slower than multi queue
- Let's go back to WHY convenient stores use different systems.

Practical Explanation (IRL)



Thank u