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Algorithms and Data Structures I
Professor Cummings

Lab 2
Morse Code

Section 1: How it works

The algorithm works by exhaustive backtracking.
The algorithm works in the following manner:

```
void findPossibilities(String code, PossibleMessage message)
```

- If the code's length is 0
 - Success case
 - The algorithm has found a possible message and adds it to the list of possible messages.
 - The algorithm returns.
- An array of words that could be the next word in the code is generated.
 - This is done by taking every possible length of the next word (1 to code length) and compiling the sets returned by `getWordsFromCode`.
 - Any words that are initials (i.e.
- If the array is empty
 - Failure case.
 - Return.
- For every word in the list
 - Calculate the frequency of this word following the previous word.
 - If this value is greater than the threshold passed into the object on construction
 - Recursive case
 - `findPossibilities(code.substring (lastWord.length), message + thisWord);`

Section 2 : Help Received

I discussed the scoring system with Jon Pearl, but I don't believe I changed anything based on his advice.

I had been weeding out possible messages that contained initials after the list of all possible messages had been generated, which meant I was branching when I didn't need to be. Devon Truman suggested I do it before branching on the word, which is why I put it in the generation of the list of possible next words.

Section 3 : Analysis

Because of the unpredictable nature of the `getWordsFromCodes` function in the provided `DecodingDictionary` class, we first must find an upper bound for this result. I did this by finding the longest list the method returned during my testing (using the full string of the hidden message in morse provided). I used a 0 threshold so I wouldn't be getting biased results from this test. I factored into this my subtraction of words which were initials (the character at index 1 was '.').

This list was 32 words long.

The shortest morse length is, of course, 1. Therefore, the recursion for the method is $T(n - 1)$.

$$T(0) = 1;$$

$$T(n) = 32n * T(n - 1) + c, T(0) = 1$$

$$T(n - 1) = 32(n-1) * T(n - 2) + c, T(0) = 1$$

$$T(n - 2) = 32(n-2) * T(n - 3) + c, T(0) = 1$$

$$T(n) = 32n * (32(n-1) * (32(n-2) * T(n - 3) + c) + c) + c, T(0) = 1$$

$$T(n) = 32(n! - (n-k)!) * T(n - k) + kc, T(0) = 1$$

$$k = n \text{ to get } T(0)$$

$$T(n) = 32n! * T(0) + nc, T(0) = 1$$

$$T(n) = 32n! + nc, T(0) = 1$$

$$T(n) \in \Theta(2^n) \text{ Factorial growth.}$$

However, we know that the performance is significantly better than this.

Imagine an upper bound that was the maximum number of words a morse code of length n would return of all possible lengths of n.

That is to say, $u = \sum_{i=1}^{i \leq n} F(i)$ Where F(i) returns the maximum number of words the getWordsFromCode will return for a code of length i.

As we can clearly see that this will be a finite constant number, we can call it u and plug it into the original equation to reduce the algorithm complexity to exponential.

$$\begin{aligned} T(0) &= 1 \\ T(n) &= u * T(n-1) + c, T(0) = 1 \\ T(n-1) &= u * T(n-2) + c, T(0) = 1 \\ T(n-2) &= u * T(n-3) + c, T(0) = 1 \\ T(n) &= u (u (u T(n-3) + c) + c) + c \end{aligned}$$

$$T(n) = u^k T(n-k) + c * \sum_{i=0}^{i < n} u^i$$

$$n = k$$

$$T(n) = u^n + c * \frac{(u^{n+1} - 1)}{(u - 1)}$$

Therefore, we can clearly see that $T(n) \in \Theta(2^n)$ (Exponential)

As such, we can easily do the math on a limit to prove T(n) is better than n!.

$$\lim_{n \rightarrow \infty} \left(\frac{2^n}{n!} \right) = \frac{2}{1} \cdot \frac{2}{2} \cdot \frac{2}{3} \cdot \dots \cdot \frac{2}{n}$$

As we can clearly see that the numerator remains multiplicative of 2 while the denominator is multiplicative of an increasing number (n) every step, as $n \rightarrow \infty$, the limit goes to 0. Therefore, $\Theta(2^n) < \Theta(n!)$

Section 4 - Empirical Testing

Testing was performed on a 2013 Macbook Air i7 with 8 GB of RAM running OS X. I forced the JIT to compile to machine code before testing. Testing was performed by comparing `System.currentTimeMillis()` before and after running the code a number of times. Recorded times include only the algorithm runtime and not loading the decoding dictionary.

I decided on these techniques for testing for the folioing reasons:

- Averaging over many runs gives more accurate results
- Without forcing JIT to compile, averaged results are inaccurate
- `System.currentTimeMillis` was used because it's very cheap and reliable

Averaged Algorithm Runtime

| Test number | Message | Message length (in morse) | Threshold | Rank of real result | Time (ms) | Number of runs averaged over |
|-------------|----------------------------------|---------------------------|-----------|---------------------|-----------|------------------------------|
| 1 | TO BE OR NOT TO BE | 30 | 200 | 1 | 0.4695 | 4000 |
| 2 | I AM YOUR FATHER | 34 | 200 | 4 | 0.71775 | 4000 |
| 3 | SHOW ME THE MONEY | 34 | 200 | 4 | 1.6655 | 4000 |
| 4 | YOU CAN'T HANDLE THE TRUTH | 53 | 200 | 5 | 5.3035 | 4000 |
| 5 | LIFE IS LIKE A BOX OF CHOCOLATES | 76 | 100 | 1 | 25.235 | 200 |